How to get Help

https://csci-1301.github.io/about#authors

February 20, 2023 (05:13:32 PM)

Contents

1	n General	_
2	For Students of the School of Computer and Cyber Sciences 2.1 School of Computer and Cyber Sciences Tutoring Center	4
3	For This Course	2
	3.1 Undegraduate Course Assistants	4
	3.2 Labs Meeting Times	4
	3.3 Commenting Using a Github Account	4
	3.4 How to Ask a Question?	ţ

This page lists resources for Augusta University students to receive help with their course of studies, in general, for students of the School of Computer and Cyber Sciences, and for this course in particular.

1 In General

Many resources are available to help you be a successful student:

- If you are food insecure, you are not alone¹, and the Open Paws Food Pantry² will help you.
- For tutoring resources, consult the Academic Success Center³ (or "ASC"). It can help you, among other things, in the areas of time management, test preparation and study strategies.
- Student Counseling & Psychological Services⁴ (or "SCAPS") is here to assist students with a variety of personal, developmental, and mental health concerns.
- The Writing Center⁵ can help you with any written, oral, or multimedia project.
- To get help with technologies, refer to our Instructional Technology Support⁶ correspondent Sienna Sewell⁷.

¹https://www.wjbf.com/csra-news/nearly-36-percent-of-college-students-are-hungry/

²https://www.augusta.edu/student-affairs/open-paws.php

³https://www.augusta.edu/academicsuccess/

 $^{^4}$ https://www.augusta.edu/counseling/

⁵https://www.augusta.edu/pamplin/writingcenter/

⁶https://www.augusta.edu/continuity/index.php

⁷https://spots.augusta.edu/sSewell/

2 For Students of the School of Computer and Cyber Sciences

2.1 School of Computer and Cyber Sciences Tutoring Center

The School has a tutoring center that can be reached:

• On discord⁸,

• During their tutoring hours (hours posted on the door and on discord), in University Hall⁹ 129. Their current opening hours are:

Tuesday: 1pm-5pm Thursday: 2pm-5pm Friday: 9am-12pm

2.2 ACM Club

The Augusta University chapter¹⁰ of the A.C.M¹¹ is one of the university's best resources for Computer Science, Information Technology and Cyber Security students. It provides a platform to network with other students in similar majors, presenting countless opportunities to not only expand the people you know, but also a fantastic place to learn and ask questions. To learn more, you can sign up for the newsletter, or attend one of the subgroup meetings (meeting times and locations are listed on the website¹²).

2.3 Other Club Activities

The Augusta University Game Design Club and Girls Who Code College Loop "will be continuing activities in full force this year". Notifications for upcoming activities will be shared in class alongside school-wide emails.

3 For This Course

3.1 Undegraduate Course Assistants

The instructors and UCAs should be your first point of contact for any questions regarding the content of this class. Check your syllabus for how to reach out your instructor. For this semester, your UCAs are:

Samuel Bailey:

- sambailey@augusta.edu¹³
- Responsible for Section A's lab.
- Also present during Section C and D's labs.
- The best way to reach me is through my discord Discord¹⁴ and email. I check both very often. I use Teams sometimes, but the other two are the best way to reach me.
- My office hours are currently undecided. I am waiting till I finalize other stuff before I put them in stone.

⁸https://discord.gg/kzKtrjzCyH

⁹https://map.concept3d.com/?id=824#!m/268018

 $^{^{10} {\}rm https://spots.augusta.edu/cyberdefense}$

¹¹https://www.acm.org/

¹²https://spots.augusta.edu/cyberdefense

¹³mailto:sambailey@augusta.edu

¹⁴http://discordapp.com/users/233045391325528064

• I am a IT student. I enjoy video games, reading books such as Brandon Sanders Mistborn, and I run the TTPRG Pathfinder 2e in my spare time.

Jason Weeks:

- jaweeks@augusta.edu¹⁵
- Responsible for Section B's lab
- May also be present for Section C's lab
- The best way to contact me is via email or through Discord¹⁶. I'm fairly active on both, so I should get back to you pretty quickly there. I almost never check Teams and it doesn't send me notifications, so I will likely miss any messages there.
- My office hours are as follows (all are at UH 129):

Tuesday: 1:00pm - 5:00pm
Thursday: 3:00pm - 5:00pm
Friday: 9:00am - 12:00pm

• I'm a fourth year Computer Science major, Math minor and a UCA for over two years now. I can't wait to help out another semester of 1301 students learn to code!

Artis Carter:

- artcarter@augusta.edu¹⁷.
- Responsible for Section C's lab.
- Also present during Section F's lab.
- Best way to reach me is via discord¹⁸, email, or on Teams.
- Office hours will primarily be held on discord and teams and they are Tuesday/Thursday 8:00am-10:00am and Friday 4:00pm-6:00pm.
- I am a senior majoring in computer science and mathematics. You can find me eating Chick-fil-A or helping someone on discord.

David Diestelhorst:

- ddiestelhorst@augusta.edu 19
- Responsible for Section D's lab.
- Also present during Section A's and Section B's labs.
- The best ways to reach me are either by discord²⁰, by email, or by teams.
- My office hours are Mondays 1400-1600 (online) and Wednesdays 1330-1600 (Tutoring Center). Additionally, I will be available for tutoring on Thursdays (1500-1700) and Fridays (1015-1145) at the Academic Success Center.
- I'm a computer science major, but my other academic interests include anthropology and linguistics. My hobbies include videogames, tabletop RPGs, and reading.

Layla Erb:

- lerb@augusta.edu 21
- Responsible for Section E's lab.
- The best ways to reach me are either by email or on Discord²².
- My office hours are
 - Monday 3:00pm-5:00pm in UH 129.
 - Tuesday 3:00pm-5:00pm in UH 129.

 $^{^{15}}$ mailto:jaweeks@augusta.edu

¹⁶http://discordapp.com/users/269850129022976000

¹⁷mailto:artcarter@augusta.edu

 $^{^{18}}$ http://discordapp.com/users/730957085717561364

¹⁹mailto:ddiestelhorst@augusta.edu

²⁰http://discordapp.com/users/399642018822750218

²¹mailto:lerb@augusta.edu

 $^{^{22} \}rm https://discordapp.com/users/949428446281465937$

• I am a third year Computer Science student and this is my first semester as a UCA. I'm looking forward to working with you all this semester!

Richard Kelley:

- RIKELLEY@augusta.edu 23 .
- Responsible for Section F's lab.
- Also present during Section E's lab.
- I typically see discord notifications first, so feel free to ping me there²⁴. Email I will see but not as fast. Teams doesn't like to send me notifications.
- Office hours are Monday and Wednesday, 4:30-6:30pm.
- I'm a computer science major towards the end of my degree, and I'm always happy to see new computer science students and their different approaches to solving problems.

Brandon Wilburn:

- bwilburn@augusta.edu²⁵
- N/A
- N/A
- Discord is the easiest way to reach me, but I will also respond to emails.
- Available to tutor on Mondays after 3, Wednesdays after 1, and Fridays for most of the day. If you'd like in-person tutoring, please let me know so I can put it on my schedule.
- I'm a computer science major interested in machine learning and its applications. I'll also be learning to use the Unity game engine over the course of this year. Tutoring is a passion of mine and I like to take unique approaches to teaching to ensure students are getting help tailored to them.

3.2 Labs Meeting Times

All labs take place in Allgood Hall N344, and meet as follows:

Code	Section	Hours	UCA (primary)	UCA (second.)	UCA (backup)
29829	E	Monday 7:00 pm 8:50 pm	Layla	Ian	Richard
31229	F	Wednesday $7:00 \text{ pm } 8:50 \text{ pm}$	Richard	Artis	Ian
24167	A	Thursday 10:00 am 11:50 am	Samuel	David	
24169	В	Thursday $1:00 \text{ pm } 2:50 \text{ pm}$	Jason	David	Ian
28075	\mathbf{C}	Friday $9:00$ am $10:50$ am	Artis	Samuel	Jason
28281	D	Friday 12:00 pm 1:50 pm	David	Samuel	Layla

3.3 Commenting Using a Github Account

On this website, if you look below, you will see a box where you can comment. This will require that you create a Github account²⁶, which is free and may serve multiple purpose if you intend to study, use, or contribute to open-source projects. The comment can use the markdown syntax²⁷ (exactly like this resource!), which is also used on websites like stackoverflow²⁸ and extremely popular!

²³mailto:RIKELLEY@augusta.edu

²⁴http://discordapp.com/users/434479500953124865

²⁵mailto:bwilburn@augusta.edu

²⁶https://github.com/login

²⁷https://commonmark.org/

²⁸https://stackoverflow.com/editing-help

3.4 How to Ask a Question?

It may seems silly, but asking a question "the right way" may not always be easy.

- 1. Once you've identified your issue, try again from scratch to see if you missed a point.
- 2. Go over the instructions, and look in our resources²⁹ for some meaningful keywords.
- 3. Think about how you can describe your issue, what is the shortest route to reproduce it.
- 4. If you are still facing difficulties, be detailed and clear about what you think went wrong: if the question is related to computers, specify which operating system, what you have tried, the exact nature of the error message, etc. Screenshots are not always the right way to convey your question: try to be descriptive, and explain what you tried. If you want to refer to a particular lab or lecture, open the corresponding page, look for the closest title, hover over it, and you should see a "§" symbol appears: click on it, you can now share that link³⁰ so that your interlocutor knows precisely what you are talking about!

And, remember: your instructor(s) knows that you are a student and here to learn, so you should never feel intimidated or assume that everyone knows better than you: many students struggle in this class at times, and you could actually do them all a favor by asking your instructor(s) to go over a particular dimension that they may have overlooked or explained poorly!

5

²⁹https://github.com/csci-1301/csci-1301.github.io/search?q=ask+a+question

³⁰ https://www.wikihow.com/Copy-and-Paste-a-Link