



1495

UNIVERSITY OF  
ABERDEEN

# JC2002 Java Programming

## Lecture 3: Version control

# References for this session

- Evans, B. and Flanagan, D., 2018. *Java in a Nutshell: A Desktop Quick Reference 7th edition*. O'Reilly Media.
- Deitel, H., 2018. *Java How to Program, Early Objects, Global Edition, 11th Edition*. Pearson.
- Ben Lynn, Git Magic, 2007, Available online: <http://www-cs-students.stanford.edu/~blynn/gitmagic/book.html>
- Tom Preston-Werner, The Git Parable, 2009, Available online: <https://tom.preston-werner.com/2009/05/19/the-git-parable.html>
- Johan Herald, NDC TechTown, 2008, Available online: [https://docs.google.com/presentation/d/1u0cM0r07iL9v7Myo6RWGWRR3o2IYlebDlazG8rMagVw/edit#slide=id.g3bcc4c1a94\\_0\\_6](https://docs.google.com/presentation/d/1u0cM0r07iL9v7Myo6RWGWRR3o2IYlebDlazG8rMagVw/edit#slide=id.g3bcc4c1a94_0_6)

# JAR files

- Compiled JAVA programs (i.e., the .class files) can be packed into .jar files
- Third party libraries are often distributed as .jar files (via Maven)
  - We will look at Maven later when we start automating management of project dependencies
- You can also pack your own application as executable .jar
  - Running .jar files: `java -jar example.jar`
- More info on using .jar files:  
<https://docs.oracle.com/javase/tutorial/deployment/jar/basicsindex.html>

# Version control

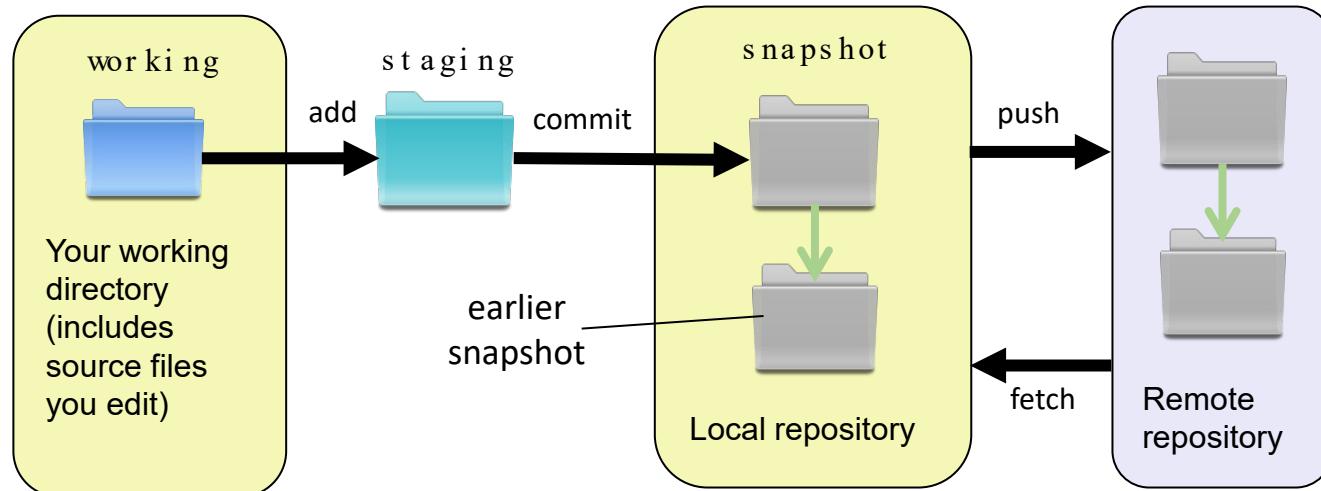
- Version control provides an undo for us so we can make changes with a safety net
- There are many types of version control:
  - Local (e.g., RCS)
  - Server based (e.g., Subversion)
  - Distributed (e.g., Git)
- On this course, we focus on Git

# What is Git?

- An open-source distributed version control system
  - Original author Linus Torvalds
  - Created for the development of Linux Kernel
  - Most popular version control system today
  - Supported by many popular service providers such as *github.com*, *bitbucket.com*, etc.
- Git provides means for both:
  - A global “what if”
  - A global “undo” in our projects

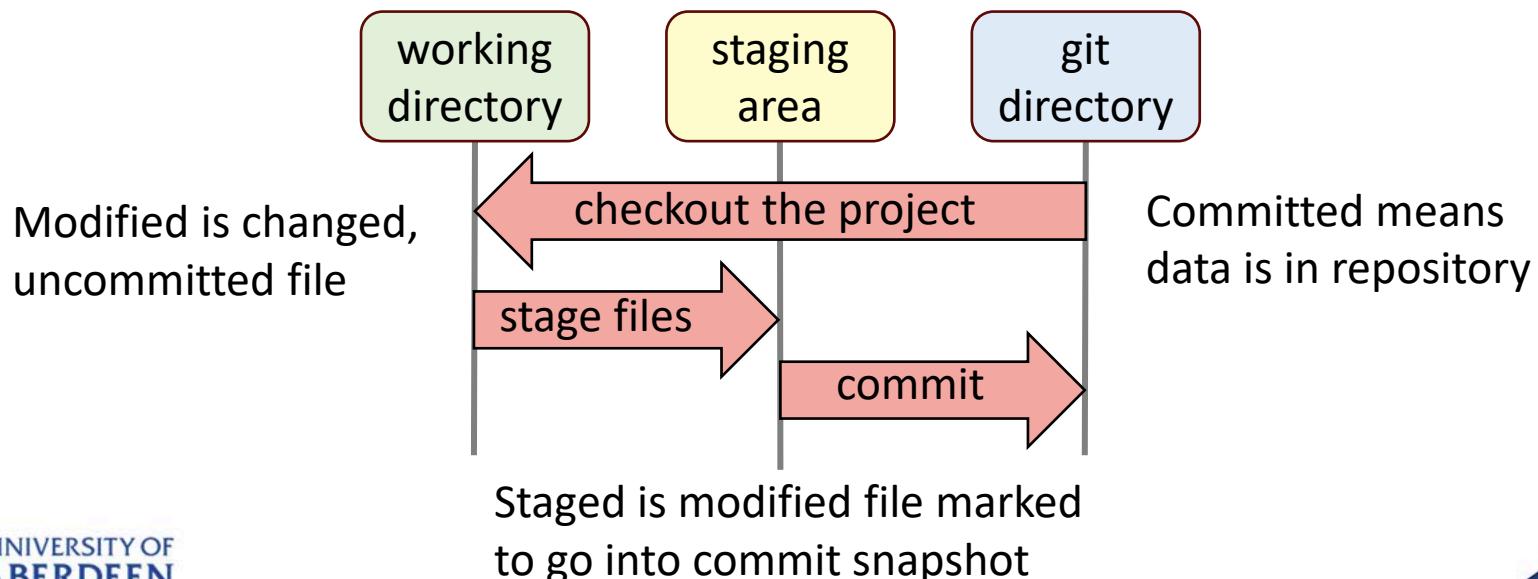
# Git snapshots

- In Git, snapshot is a record of the state of your project files at a specific point in time



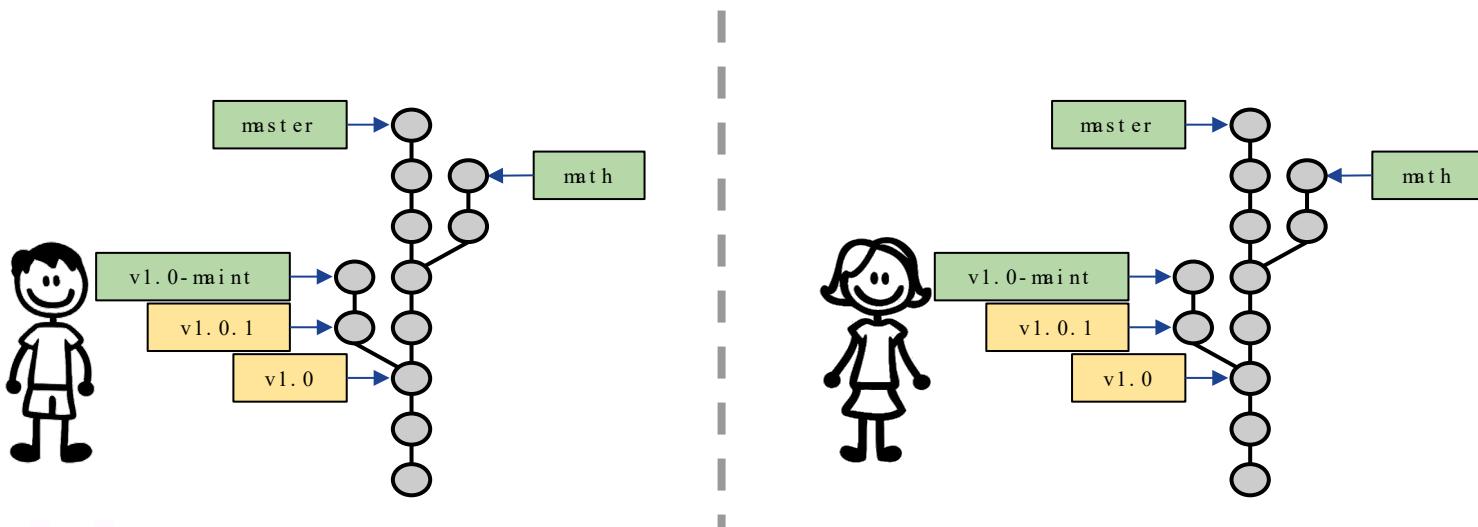
# Git areas of operation

- Git has three areas of operation: working directory, staging area, and git directory (repository)



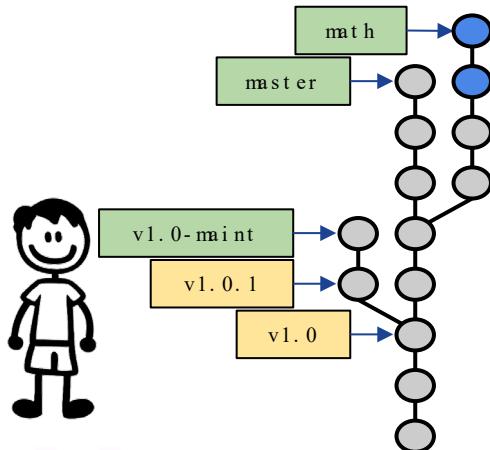
# Snapshots and branches

- Bob and Alice start with the same local directory

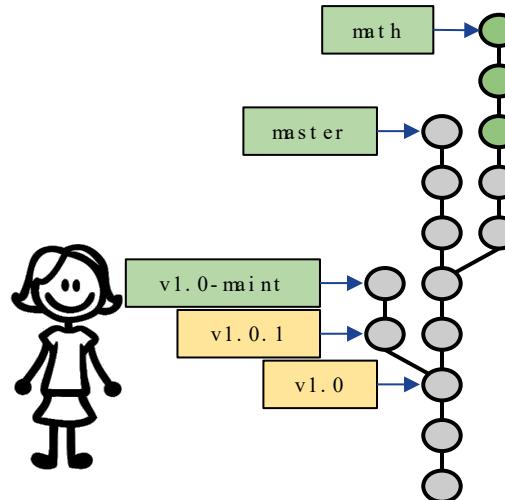


# Merges

- Bob and Alice make local changes

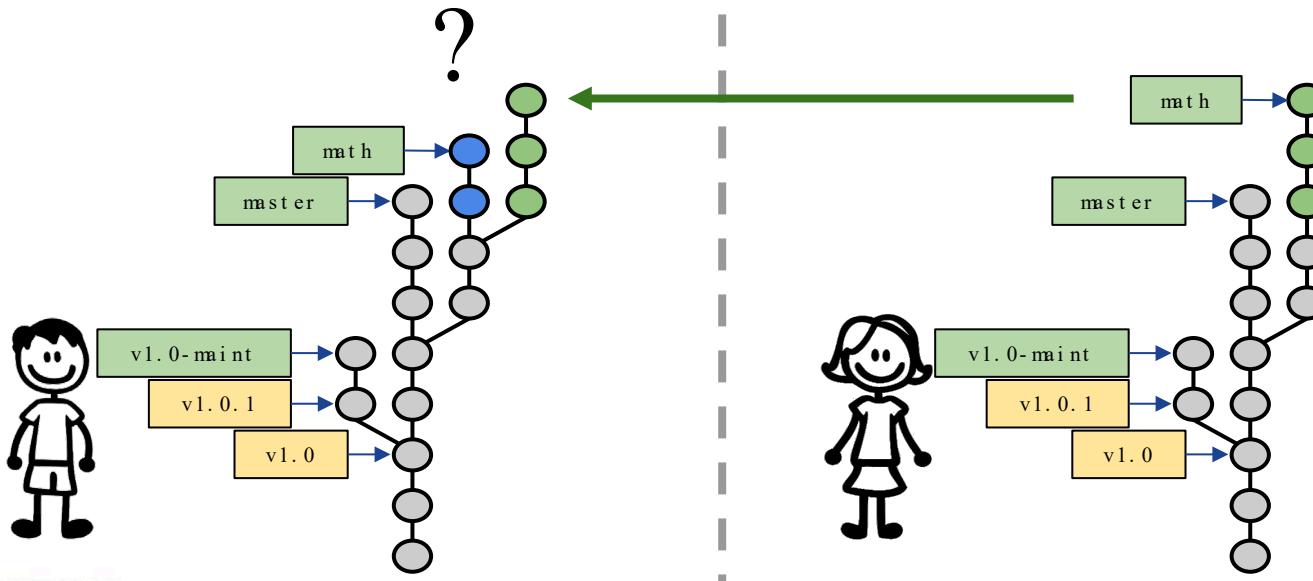


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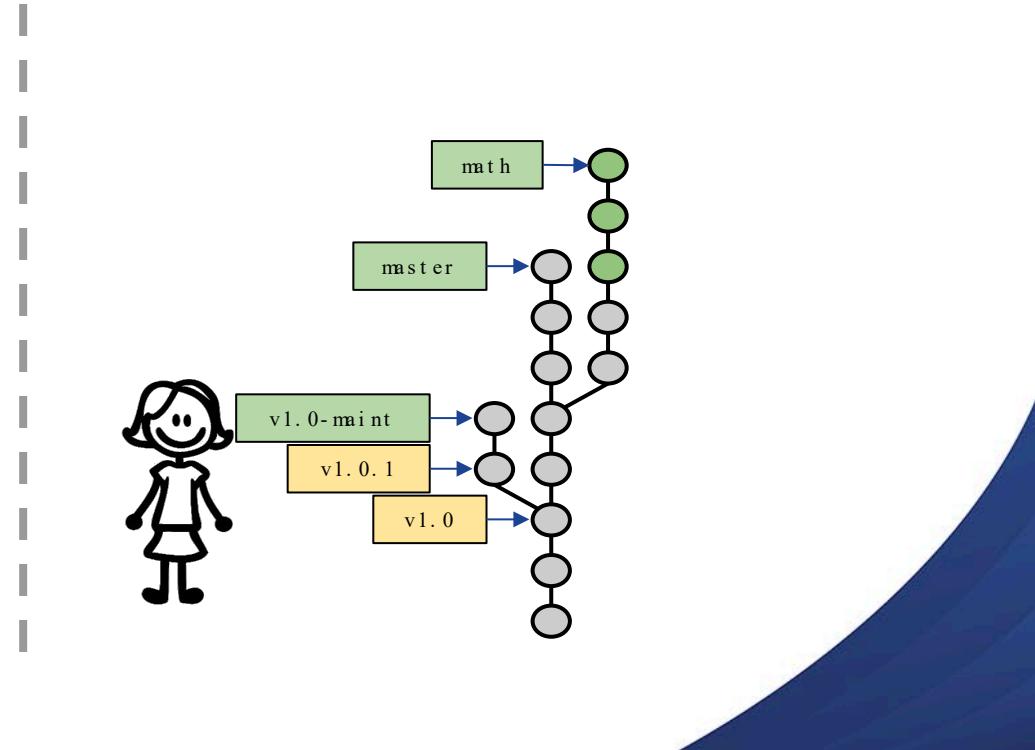
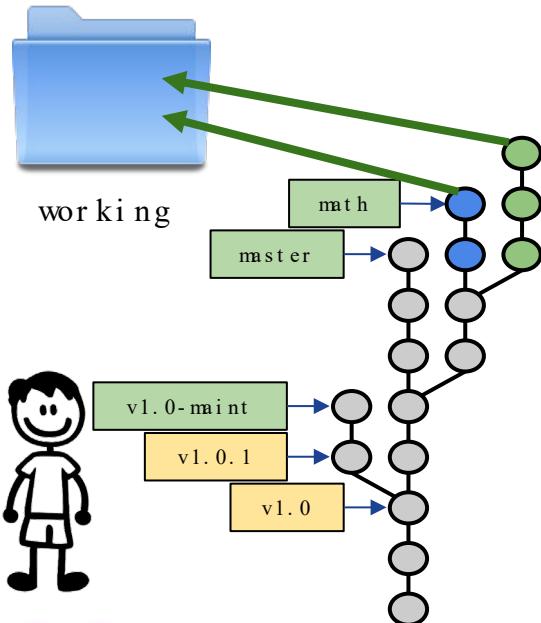


# Merges

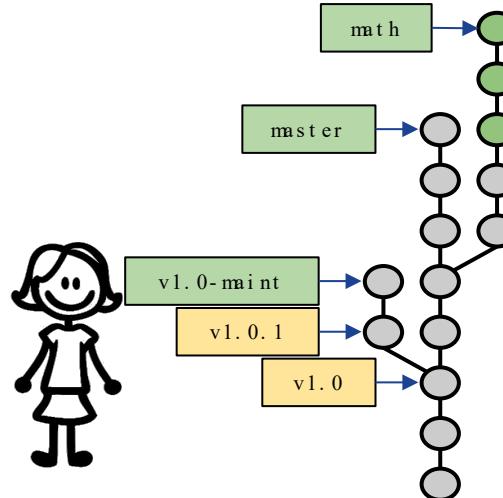
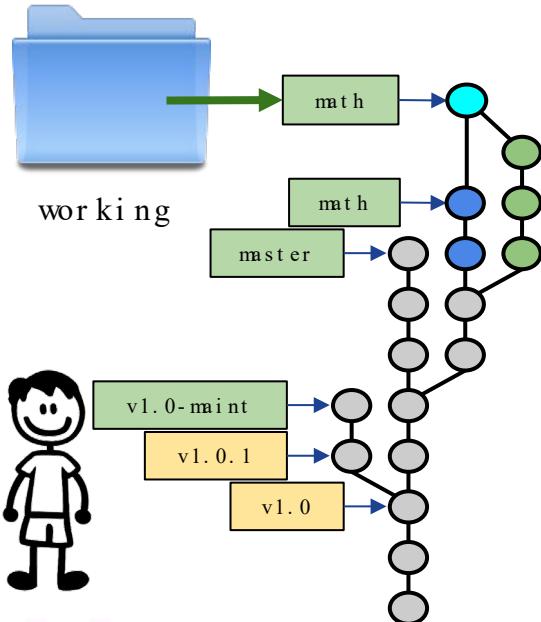
- How to merge the local changes by Bob and Alice?



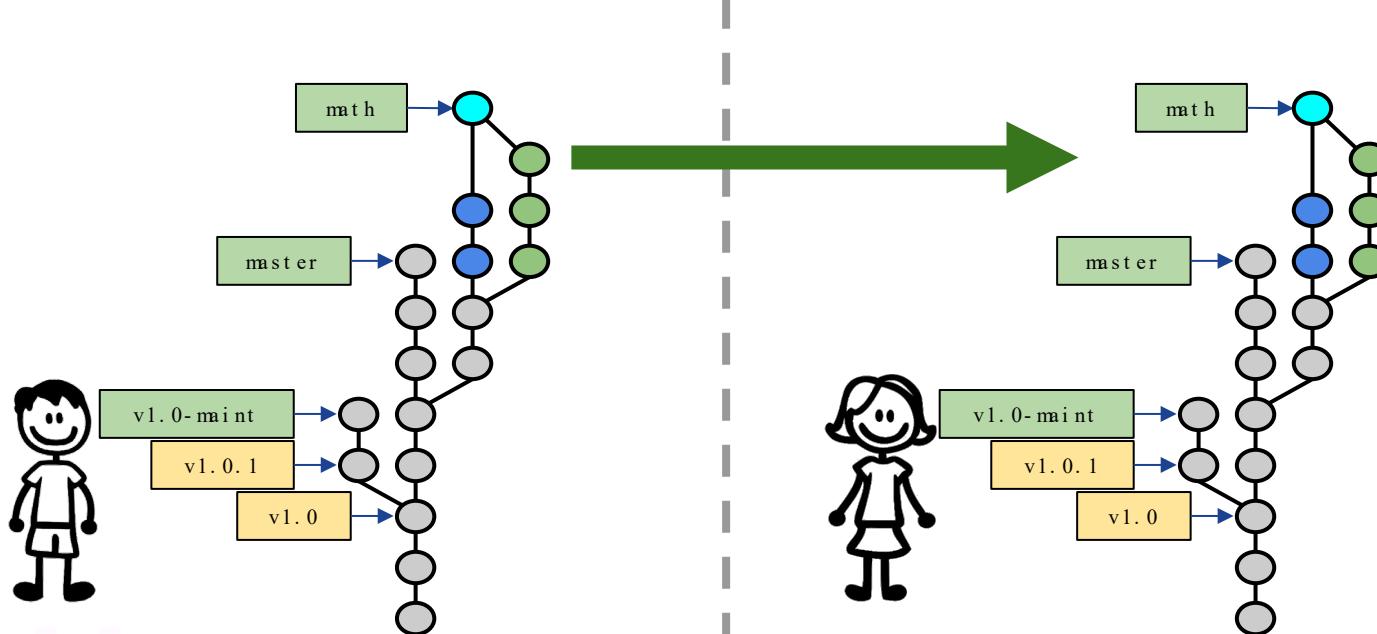
# Merges



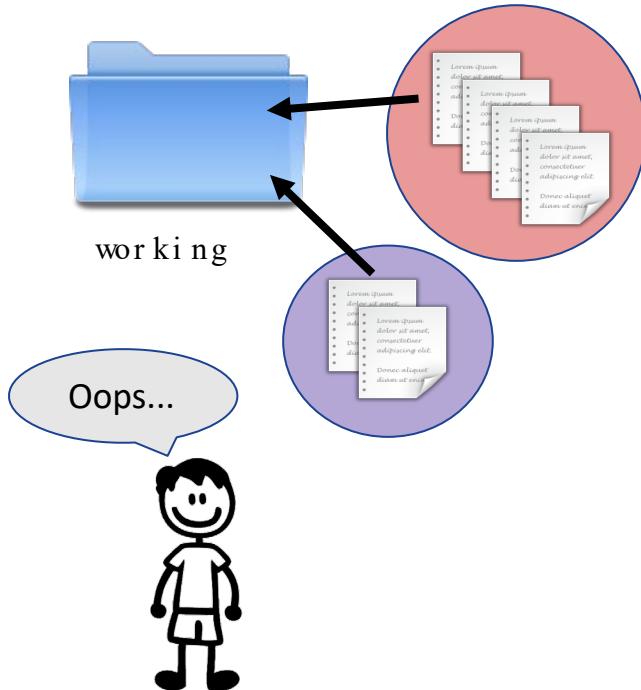
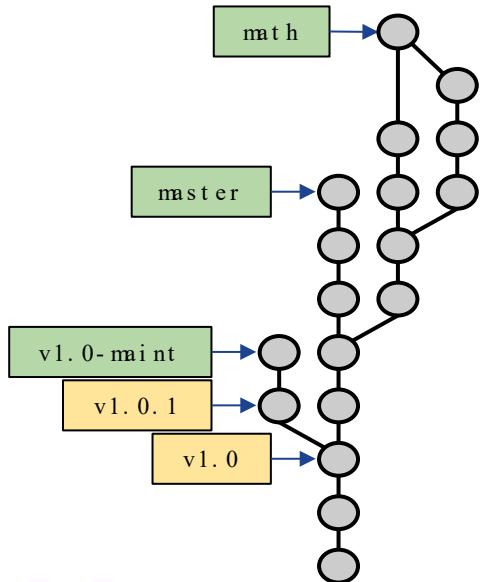
# Merges



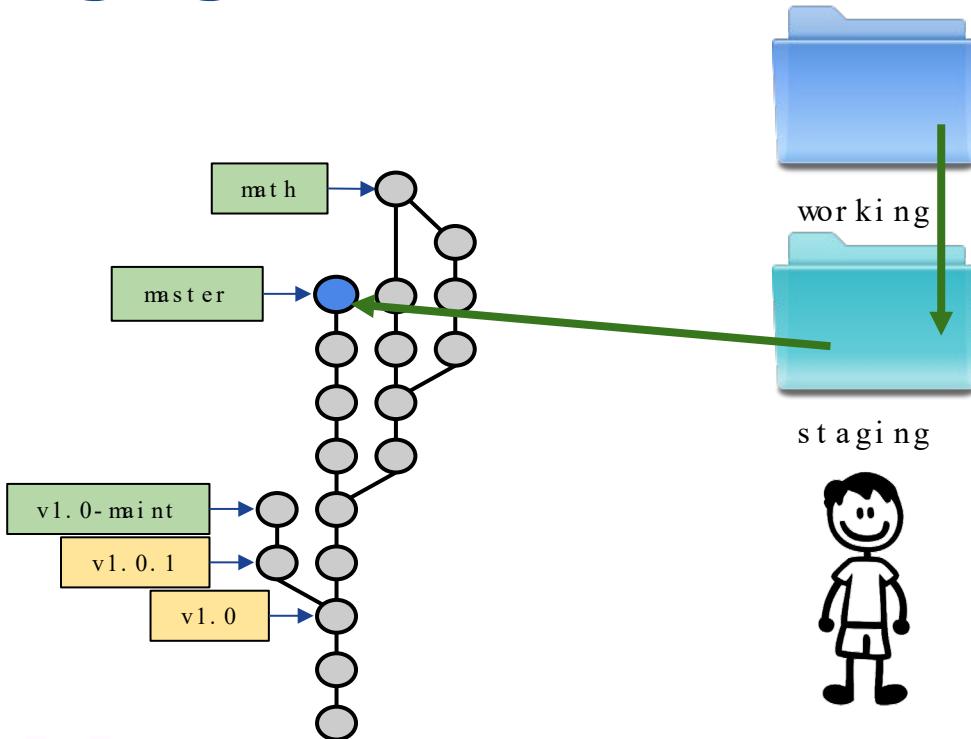
# Merges



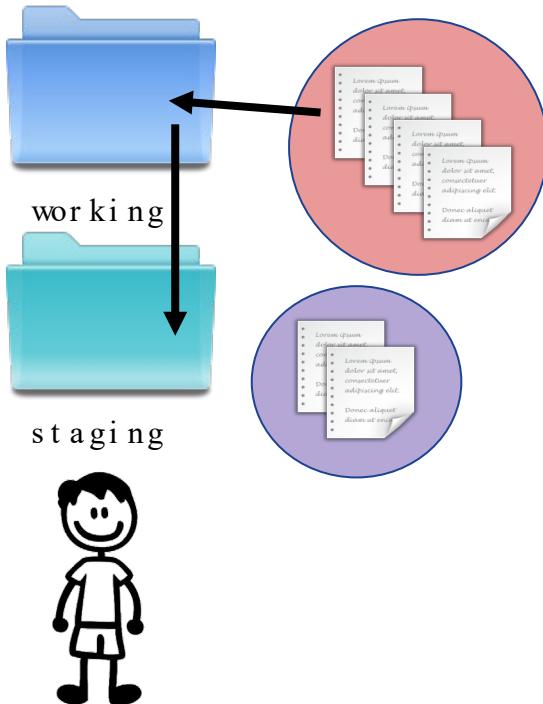
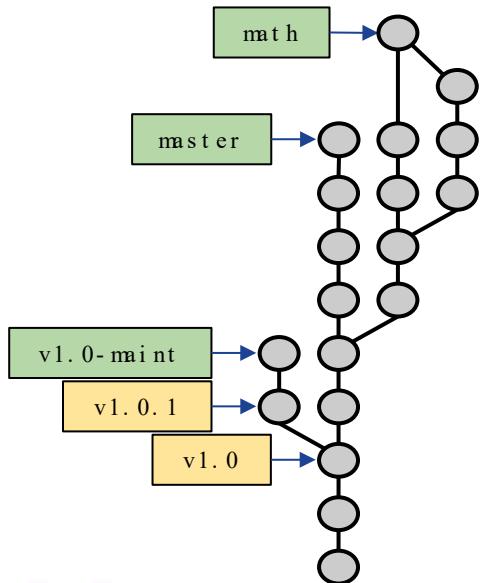
# Staging area



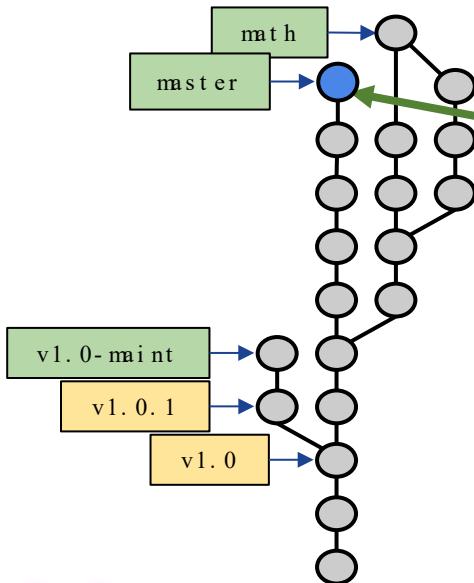
# Staging area



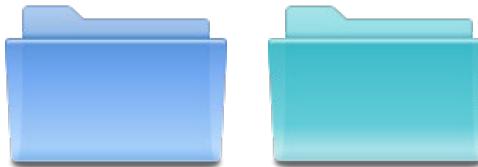
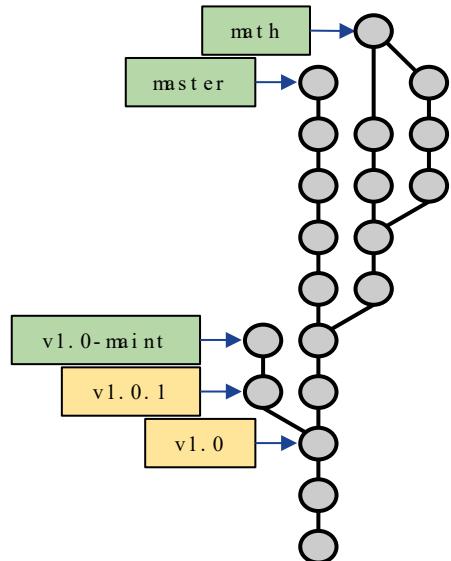
# Staging area



# Staging area



# Diffs



working

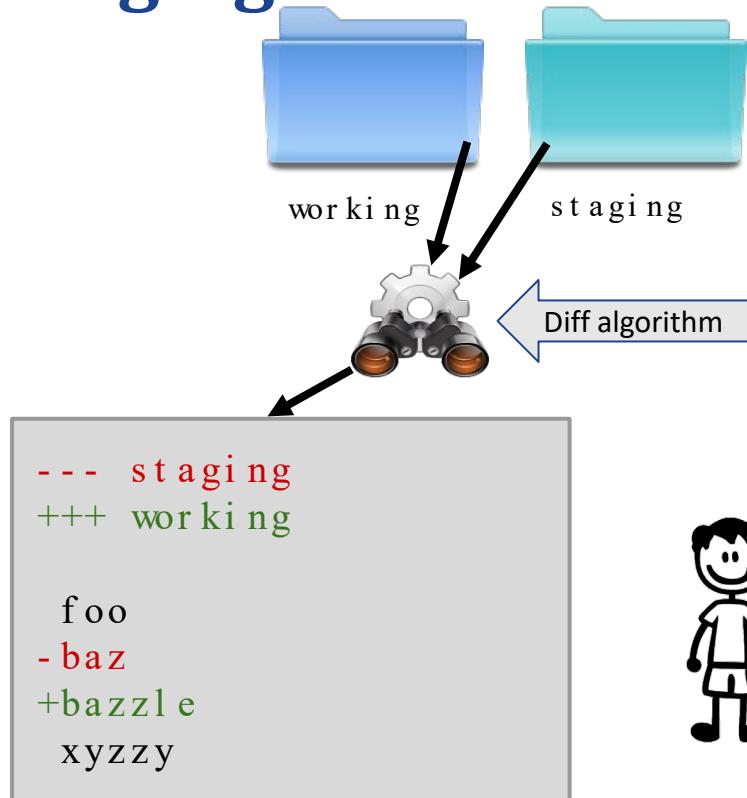
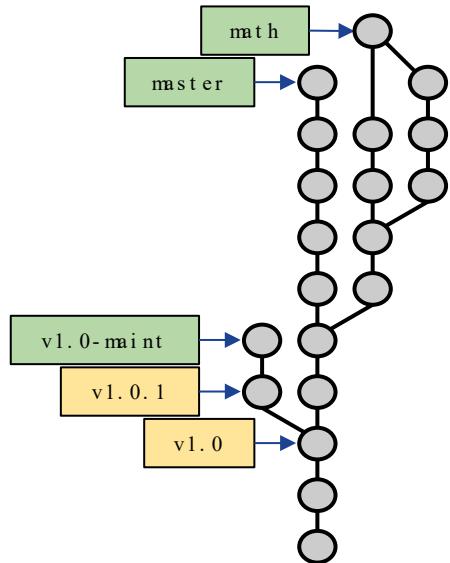
## staging

## What are the changes?

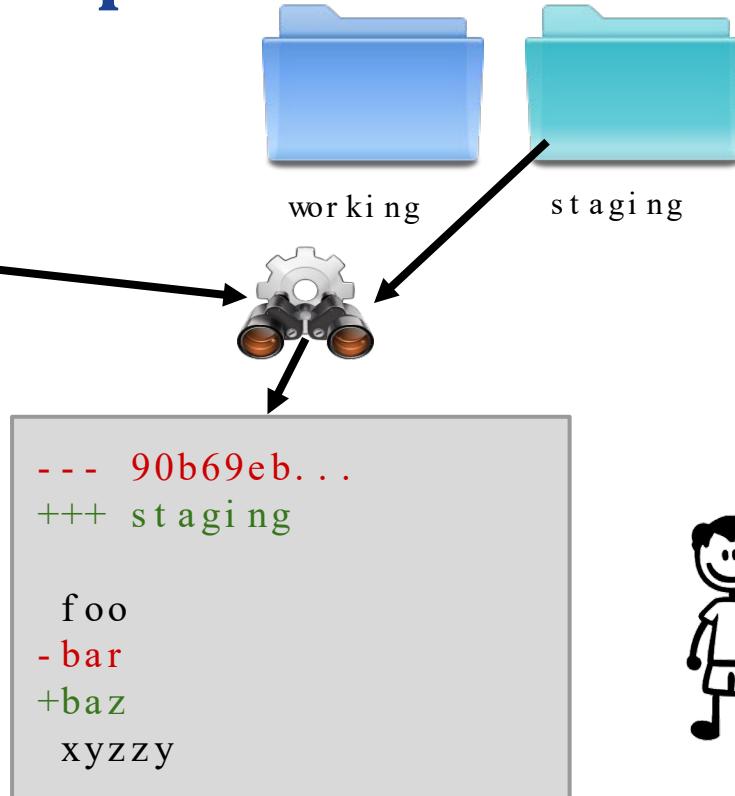
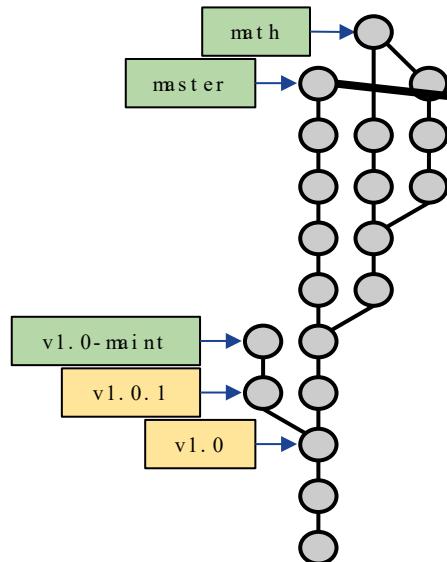
- working vs. staging?
  - working vs. snapshot X?
  - staging vs. snapshot X?
  - snapshot X vs. snapshot Y?



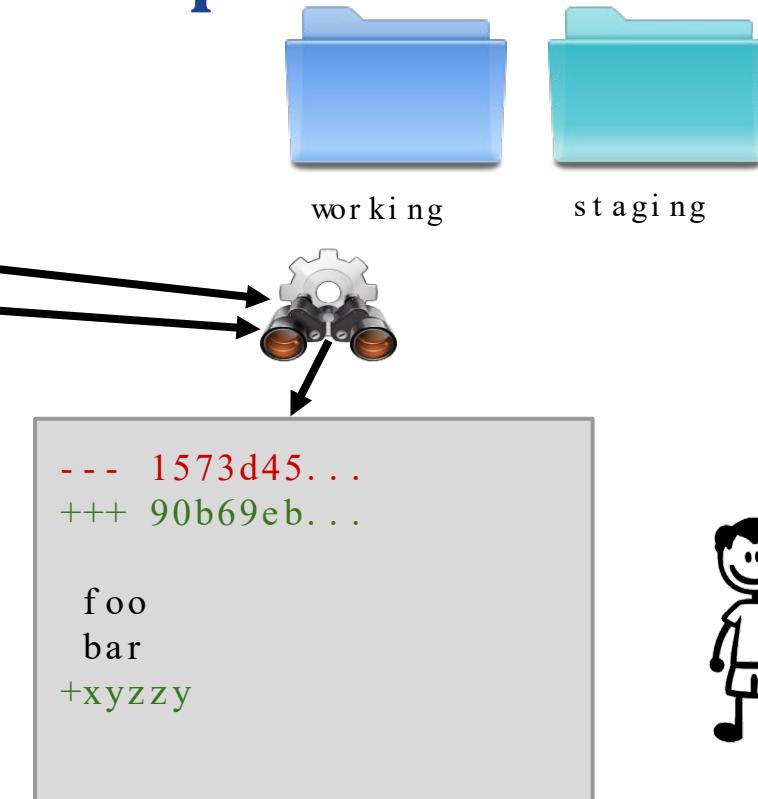
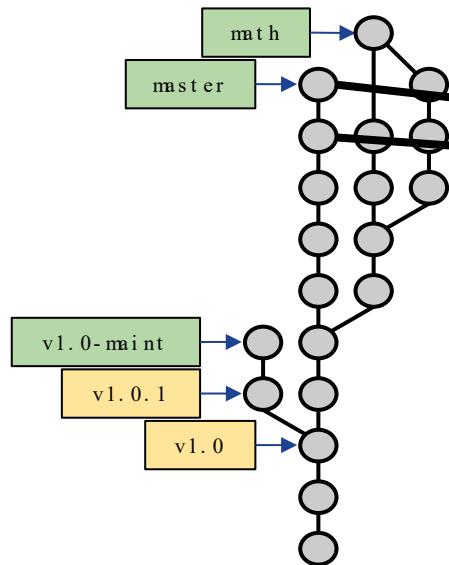
# Diffs: working vs. staging



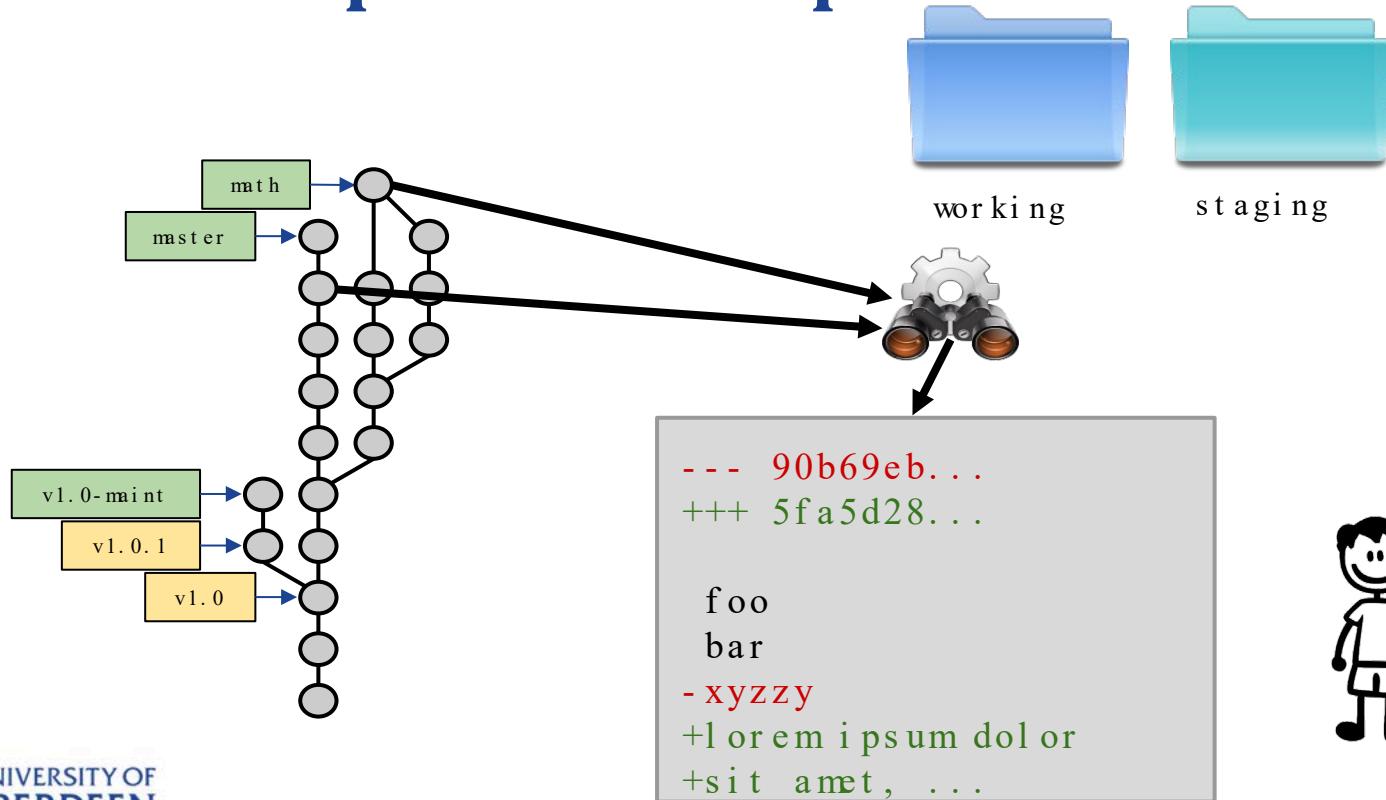
# Diffs: staging vs. snapshot



# Diffs: snapshot vs. snapshot



# Diffs: snapshot vs. snapshot



# Git commands: getting started

- First, tell Git who you are:

```
git config --global user.name "My Name"  
git config --global user.email "my@email.address"
```

- Get help:

```
git <command> -h  
git help <command>
```

- Start a new Git repository:

```
git init
```

# Fetching, merging, pushing

git remote add <name> <URL>

git fetch <name>

git merge <name>/<branch>

git clone <URL> <project>

git push origin <name>

}

git pull

git init <project>  
cd <project>  
git remote add origin <URL>  
git fetch origin  
git checkout master

# Adding branches and tags

git branch

git branch <branch>

git checkout <branch>

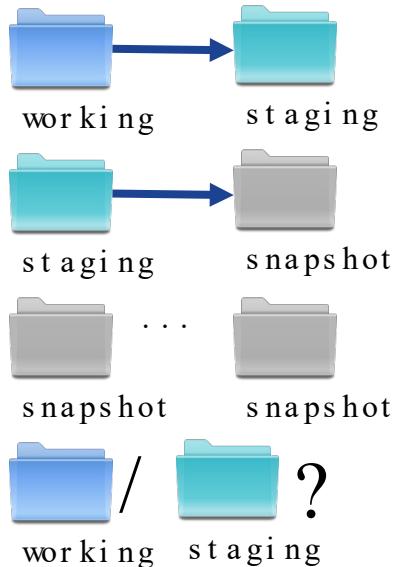
git tag -l

git tag <tag>

}

git checkout -b <branch>

# Making snapshots



git add

git commit

git log

git status

git commit -a

git k

- [PATCH] Add the simple scripts I used to do a merge with config
- [PATCH] Merge the new object model thing from Daniel Barkalow
- [PATCH] Switch implementations of merge-base, port
- [PATCH] Port fsck-cache to use parsing functions
- [PATCH] Port rev-tree to parsing functions
- [PATCH] Implementations of parsing functions
- [PATCH] Header files for object parsing
- [PATCH] fix bug in read-cache.c which loses files when
- [PATCH] Fix confusing behaviour of update-cache --revert
- Make "commit-tree" check the input objects more carefully
- Make "parse\_commit" return the "struct revision" for the commit
- Do a very simple "merge-base" that finds the most recent common ancestor
- Make "rev-tree.c" use the new-and-improved "mark\_re

# Conflicts

- Merging two branches that modified the same file independently will result in conflict
- If two people work on the same file within the same branch independently the second person's commit will create a conflict
- Conflicts can be resolved manually
- Avoid conflicts by pulling recent changes periodically  
`git pull <branch name>`

# Commands for diffs



vs.



working

staging

`git diff`



vs.



staging

snapshot

`git diff --staged`



vs.



working

snapshot

`git diff HEAD`



vs.



snapshot

snapshot

`git diff <from> <to>`

# Further reading about Git

- Oh My Git!: <https://ohmygit.org> (a game about learning Git)
- Git homepage: <http://git-scm.com>
- Pro Git: <http://git-scm.com/book>
- GitHub: <http://github.com>
- Learn Git Branching: <https://learngitbranching.js.org>
- Git Ready: <http://gitready.com>

# Questions, comments?