2. Short introduction to Scala

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Concurrent programming (CC3040) 2024/2025

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https://fm-dcc.github.io/cp2425







Motivation

Why Scala?



Used by many modern concurrency frameworks

- Syntactic flexibility
- Programming models as Embedded Domain
 Specific Languages
- Many useful features

Safe language

- Automatic garbage collection
- Automatic bound checks
- No pointer arithmetic
- Static type safety

Java interoperability

- Compiled to Java bytecode
- Can use existing Java libraries
- Good interaction with Java's rich ecosystem
- Chosen by some
 Java-compatible frameworks

Executing Scala

Running with SBT



```
object SquareOf5 extends App {
  def square(x: Int): Int = x * x
  val s = square(5)
  println(s"Result: \( \preceq \)$s")
}
```

Call stack vs. object heap

where are values stored?

Concurrent threads:

do not share the call stack, share the object heap,

Running with SBT



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Call stack vs. object heap

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Concurrent threads:

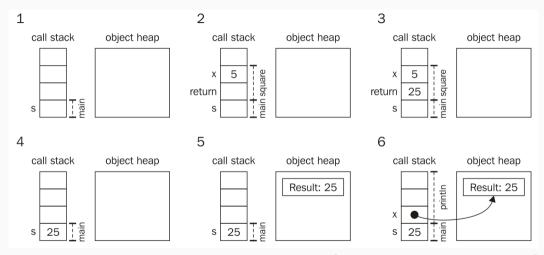
do not share the call stack, share the object heap,

Local: SBT (practical lessons)

Online: https://scastie.scala-lang.org/cIf3BCTQRBybqMcQpYArGA

Stack and Heap





in "Learning Concurrent Programming in Scala", pg. 19

Scala in a nutshell

Creating a Printer class



One greeting parameter Two methods

Creating a Printer class



```
class Printer(val greeting: String) {
  def printMessage(): Unit =
      println(greeting + "!")
  def printNumber(x: Int): Unit = {
      println("Number: " + x)
  }
}
```

Using the class

Singleton objects



```
object Test {
  val Pi = 3.14
}
```

Using the object

```
val x = Test.Pi * 5 * 5
    // no need to instantiate
```

Traits (similar to Java Interfaces)



```
trait Logging {
  def log(s: String): Unit // just declared
  def warn(s: String) = log("WARN:" + s)
  def error(s: String) = log("ERROR:" + s)
}
class PrintLogging extends Logging {
  def log(s: String) = println(s)
}
```

Using traits

```
val x = new PrintLogging
val y = new Logging {
  def log(s:String): Unit =
     println(s)
}
```

Type parameters



```
class Pair[A,B](val fst: A, val snd: B)
```

Using Pair

```
val x: Pair[Int,String] = new
    Pair(4,"a")
val y = new Pair(2,5) // infer
    type
```

Lambdas (anonymous functions)



```
val twice_a: Int=>Int = (x:Int) => x*2
val twice_b = (x:Int) => x*2
val twice_c: Int=>Int = x => x*2
val twice_d: Int=>Int = _ * 2
```

Using lambdas

```
val x = twice_a(4)
```

Byname parameters (lazy)



```
def runTwice(body: =>Unit) = {
  body
  body
}
```

Using Byname

```
runTwice { // prints "Hello" twice
  println("Hello")
}
```

"for" expressions and comprehension



```
for (i <- 0 until 10) println(i)
// equivalent to
0.until(10).foreach(i => println(i))

val negatives_a =
  for (i <- 0 until 10) yield -i
val negatives_b =
  (0 until 10).map(i => -1 * i)
```

"for" expressions and comprehension



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  (0 until 10).map(i => -1 * i)
```

```
val pairs_a =
  for (x <- 0 until 4;
     y <- 0 until 4) yield (x, y)
val pairs_b =
  (0 until 4).flatMap(x =>
     (0 until 4).map(y =>
          (x, y)))
```

Scala collections and string interpolation



Common collections:

Seq[T], List[T], Set[T], Map[K,V]

```
val msgs_a: Seq[String] =
    Seq("Hello", "world!")
val msgs_b: List[String] =
    "Hello"::"World"::Nil
val msgs_c: Set[String] =
    Set("Hello", "world!")
val msgs_d: Map[String,Int] =
    Map("Hello"->5, "world!"->6)
```

String interpolation:

```
val number = 7
val msg =
  s"Afteru$numberucomesu${number+1}!"
```

Pattern matching



```
val successors =
  Map(1 -> 2, 2 -> 3, 3 -> 4)
successors.get(5) match {
  case Some(n) =>
    println(s"Successor_is:\_\$n")
  case None =>
    println("Could_\not_\find_\successor.")
}
```

```
trait IntOrError
case class MyInt(i:Int)
    extends IntOrError
case class MyError(e:String)
    extends IntOrError
def show(ie: IntOrError)
 ie match {
    case MyInt(i) =>
        println(s"Number:_\$i")
    case MyError(e) =>
        println(s"Error: u$e")
```

Try-catch



```
trait IntOrError
case class MyInt(i:Int)
                           extends
    IntOrError
case class MyError(e:String) extends
    IntOrError
def getInt(ie: IntOrError)
 ie match {
   case MyInt(i) => i
   //case MvError(e) => ???
   // (match error if an error is found)
```

```
def showInt(ie:IntOrError) =
 trv {
    println(s"Int ... value:...$
        {getInt(i)}")
 } catch {
    case _: Throwable =>
        println("Gotusomeuerroru
        -uprobablyunotuanuint.")
 } finally {
    // always executes
    // (for side-effects, not to
        return results)
    println("Done ushowing")
```

Operator overloading



```
class Position(val x: Int, val y: Int) {
  def +(that: Position) =
    new Position(x + that.x, y + that.y)
  def *(n: Int) =
    new Position(x * n, y * n)
}
```

Using operators

```
val p1 = new Position(3,4)
val p2 = p1 + p1 * 2 //?
```

Package objects



File

src/main/scala/cp/lablessons/package.scala

```
package cp

package object lablessons {
  def log(msg: String): Unit =
    println(
       s"${Thread.currentThread.getName}:\_\$msg"
    )
}
```

The log function is used throughout these lessons

Requires starting with package cp.lablessons

Wrap up



- Stack and Heap
- Singleton objects
- Traits (similar to Java Interfaces)
- Type parameters
- Lambdas (anonymous functions)
- Byname parameters (lazy)

- "for" expressions
- "for" comprehension
- Scala collections and string interpolation
- Pattern matching
- Try-catch
- Operator overloading
- Package objects