

Formal Simulation and Visualisation of Hybrid Programs in LInce

Slides based on a presentation given in FMAS @ iFM 2024

Pedro Mendes, Ricardo Correia, Renato Neves, José Proença

<https://jose.proenca.org/publication/fmas-lince-2024/>

José Proença

System Verification (CC4084) 2024/2025

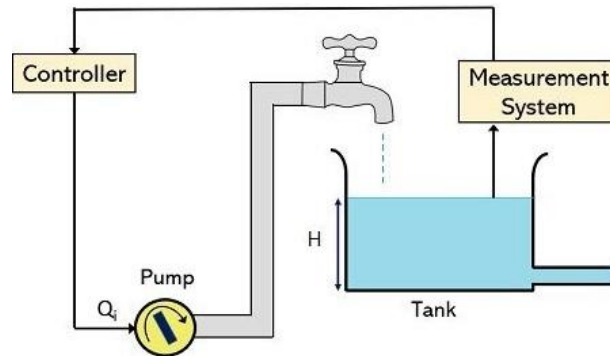
CISTER – U.Porto, Porto, Portugal

<https://fm-dcc.github.io/sv2425>

Hybrid systems



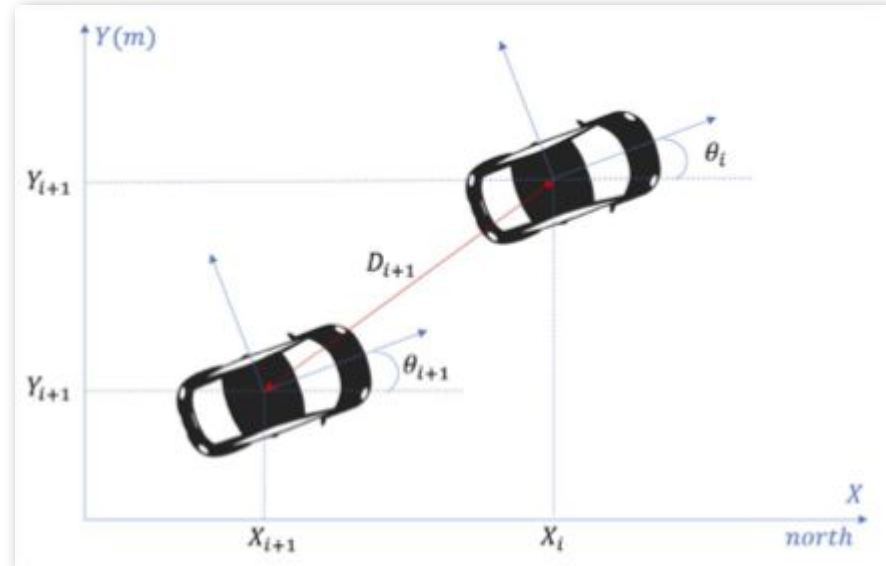
Computational devices that interact with **physical** environment



Another hybrid system

Platooning

- Acceleration (1D)
- Steering (2D)
- Failures



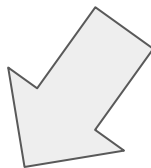
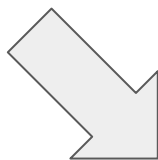
By Ênio Filho, Anis Koubâ, Ricardo Severino, Eduardo Tovar @ CISTER

Discrete behaviour

+

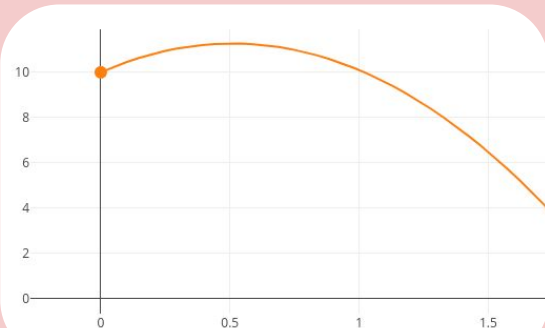
Continuous behaviour

```
...  
v := 10;  
while v <= 10 do {  
  ...  
}
```



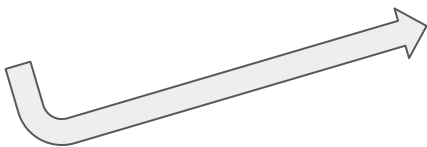
```
p:=0; v:=2;  
while true do {  
  if v<=10  
  then p'=v, v'=5 for 1  
  else p'=v, v'=-2 for 1  
}
```

$\left\{ \begin{array}{l} v' = -9.8 \\ p' = v \end{array} \right.$

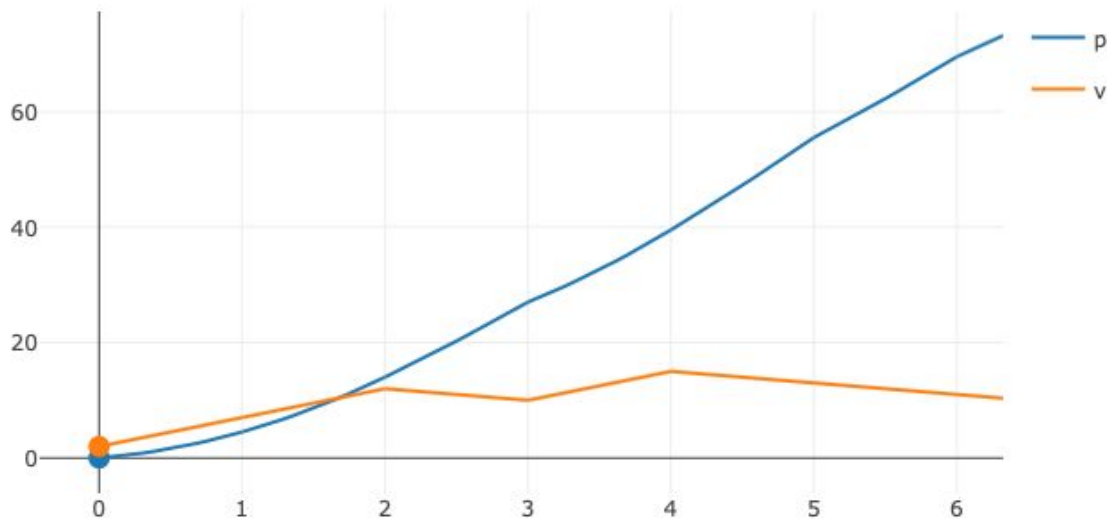


A cruise controller in **Lince**

```
// Cruise control
p:=0; v:=2;
while true do {
  if v<=10
  then p'=v, v'=5 for 1
  else p'=v, v'=-2 for 1
}
```



The expected output



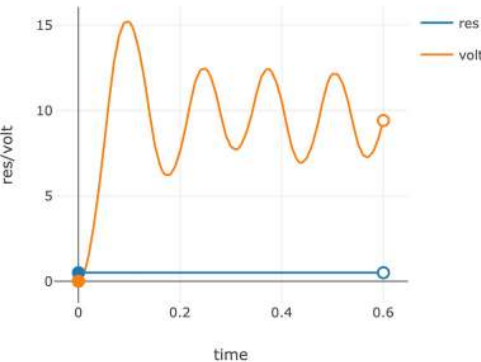
Why **Lince**?

Lince Development Publications ▾ Back to ArcaTools

Hybrid Program ↺

```
1 volt:=0; d:=0; v:=0;  
2 c:=0.047; l:=0.047;  
3 res:=0.5;  
4  
5 while true do {  
6   if (volt<10) then v:=18;  
7     else v:=0;  
8   volt'=d,  
9   d'=(d*res/l)  
10  -volt/(l*c)+v/(l*c)  
11  for 0.01;  
12 }
```

Examples
RLC circuits and harmonic oscillation
This simulation models an electric system composed of a resistor, a capacitor, an inductor, and a power source connected in series. The power source strategically switches on and off, as a way to stabilise voltage across the capacitor at a target value (say, 10V). Such systems are known to yield interesting results that are practically relevant for energy storage voltage control systems, which help to mitigate voltage

Custom Trajectories (approximated) ↺ resample all jumps


time	res	volt
0.0	0	0
0.1	0	15
0.2	0	6
0.3	0	12
0.4	0	7
0.5	0	12
0.6	0	10

Custom Trajectories (symbolic) ↺ resample all jumps
Symbolic Evaluation ↺

More information on the project: <https://github.com/arcalab/lince>

Copyright 2017-2020 – ARCA.dl.uminho.pt

- **No installation**
 - just a website (+ server)
- **Easy** to experiment
- **Simple** language
 - No need for complex frameworks
- **Precise** semantics
- Low effort to **extend**
 - new extensions
 - involve students
 - involve partners

What we will see

```
// Cruise control
```

```
p:=0; v:=2;
```

```
while true do {
```

```
  if v<=10
```

```
    then p'=v, v'=5 for 1
```

```
    else p'=v, v'=-2 for 1
```

```
}
```

1. Syntax &
semantics



2. Examples



3. Recent
extensions



4. Roadmap

Syntax

Discrete control

```
p,q  $\ni$  x := t  
| p ; q  
| if b then p else q  
| while b do { p }  
| deq
```

Continuous control

```
deq  $\ni$   $x_1' = t_1,$   
... ,  
 $x_n' = t_n$   
for t
```

(systems of
differential
equations)

```
t,s  $\ni$  real | real * x | t + s | x
```

(linear terms)

Syntax

Discrete control

$p, q \ni x := e$
| $p ; q$
| **if** e **then** p **else** q
| **while** b **do** $\{ p \}$
| **deq**

Continuous control

deq \ni $x_1' = t_1,$
... ,
 $x_n' = t_n$
for e (systems of differential equations)

$t, s \ni \text{real} \mid \text{real} * x \mid t + s \mid x$ (linear terms)
new $e \ni e \mid f(e_1, \dots, e_1)$ (non-linear terms)

(Big-Step) Semantics

$$\text{(diff-skip)} \quad \frac{\llbracket e \rrbracket(\sigma) = t}{\vec{x}' = \vec{\ell} \text{ for } e, \sigma, t \Downarrow \text{skip}, \sigma[\vec{x} \mapsto \phi(t)]}$$

$$\text{(diff-stop)} \quad \frac{\llbracket e \rrbracket(\sigma) > t}{\vec{x}' = \vec{\ell} \text{ for } e, \sigma, t \Downarrow \text{stop}, \sigma[\vec{x} \mapsto \phi(t)]}$$

$$\text{(diff-err)} \quad \frac{\llbracket e \rrbracket(\sigma) \text{ undefined}}{\vec{x}' = \vec{\ell} \text{ for } e, \sigma, t \Downarrow \text{err}}$$

$$\text{(asg-skip)} \quad \frac{\llbracket e \rrbracket(\sigma) \text{ defined}}{x := e, \sigma, 0 \Downarrow \text{skip}, \sigma[x \mapsto \llbracket e \rrbracket(\sigma)]}$$

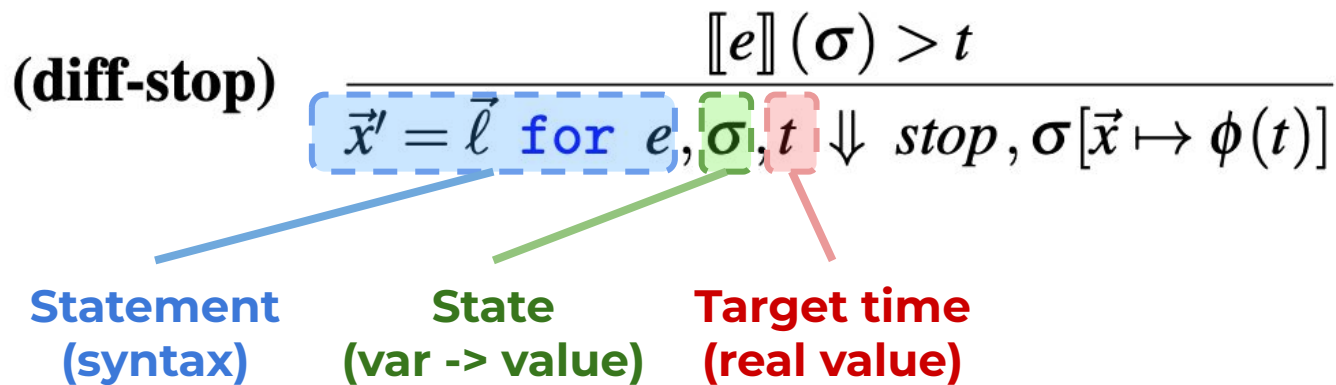
$$\text{(asg-err)} \quad \frac{\llbracket e \rrbracket(\sigma) \text{ undefined}}{x := e, \sigma, t \Downarrow \text{err}}$$

$$\text{(seq-skip)} \quad \frac{p, \sigma, t \Downarrow \text{skip}, \tau \quad q, \tau, u \Downarrow v}{p; q, \sigma, t + u \Downarrow v}$$

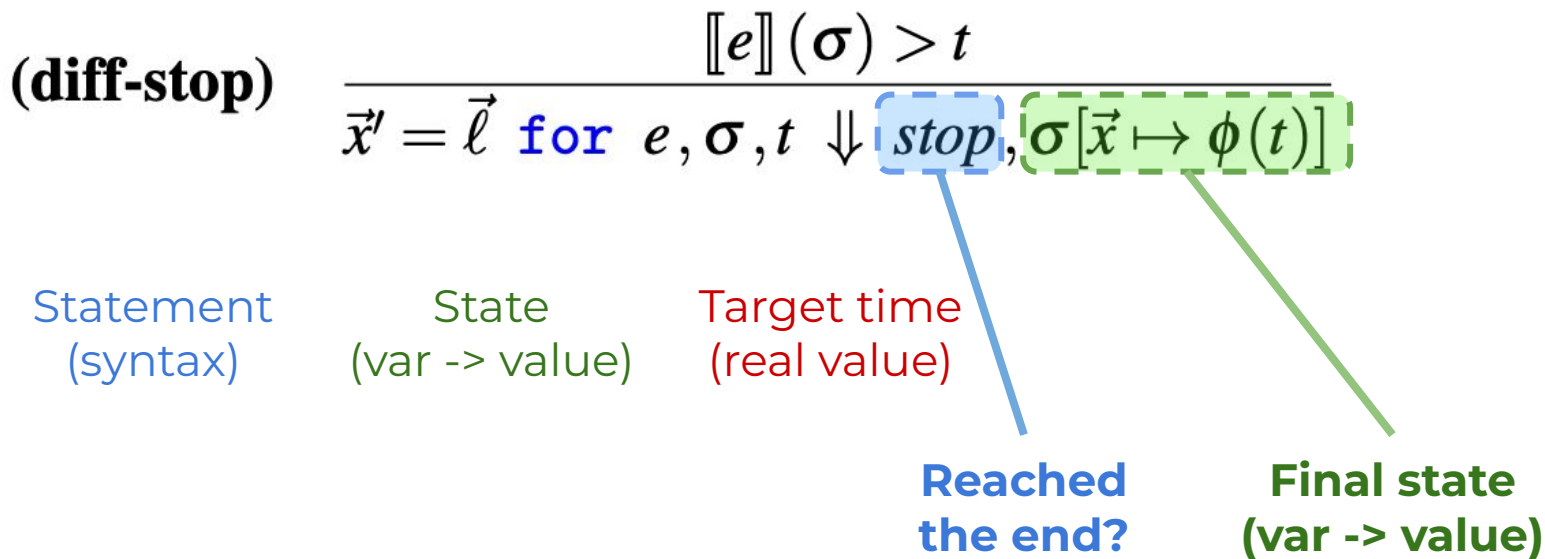
(if-rules) ...

(while-rules) ...

(Big-Step) Semantics



(Big-Step) Semantics



(Big-Step) Semantics

$$\text{(diff-err)} \quad \frac{\llbracket e \rrbracket (\sigma) \text{undefined}}{\vec{x}' = \vec{\ell} \text{ for } e, \sigma, t \Downarrow \text{err}} \quad \text{new}$$

**Partial functions
(can throw errors)**

(Small-Step) Semantics

- (asg $^{\rightarrow}$)
$$x := t, \sigma, t \rightarrow skip, \sigma \nabla [t\sigma/x], t$$
- (diff-stop $^{\rightarrow}$)
$$\bar{x}' = \bar{u} \text{ for } t, \sigma, t \rightarrow stop, \sigma \nabla [\phi_{\sigma}(t)/\bar{x}], 0 \quad (\text{if } t < t\sigma)$$
- (diff-skip $^{\rightarrow}$)
$$\bar{x}' = \bar{u} \text{ for } t, \sigma, t \rightarrow skip, \sigma \nabla [\phi_{\sigma}(t\sigma)/\bar{x}], t - (t\sigma) \quad (\text{if } t \geq t\sigma)$$
- (if-true $^{\rightarrow}$)
$$\text{if } b \text{ then } p \text{ else } q, \sigma, t \rightarrow p, \sigma, t \quad (\text{if } b\sigma = \top)$$
- (if-false $^{\rightarrow}$)
$$\text{if } b \text{ then } p \text{ else } q, \sigma, t \rightarrow q, \sigma, t \quad (\text{if } b\sigma = \perp)$$
- (wh-true $^{\rightarrow}$)
$$\text{while } b \text{ do } \{ p \}, \sigma, t \rightarrow p; \text{while } b \text{ do } \{ p \}, \sigma, t \quad (\text{if } b\sigma = \top)$$
- (wh-false $^{\rightarrow}$)
$$\text{while } b \text{ do } \{ p \}, \sigma, t \rightarrow skip, \sigma, t \quad (\text{if } b\sigma = \perp)$$
- (seq-stop $^{\rightarrow}$)
$$\frac{p, \sigma, t \rightarrow stop, \sigma', t'}{p; q, \sigma, t \rightarrow stop, \sigma', t'}$$
- (seq-skip $^{\rightarrow}$)
$$\frac{p, \sigma, t \rightarrow skip, \sigma', t'}{p; q, \sigma, t \rightarrow q, \sigma', t'}$$
- (seq $^{\rightarrow}$)
$$\frac{p, \sigma, t \rightarrow p', \sigma', t'}{p; q, \sigma, t \rightarrow p'; q, \sigma', t'} \quad (\text{if } p' \neq stop \text{ and } p' \neq skip)$$

Exercises

1. Verify if the transitions exist, and justify.

```
x:=3, [], 4 → stop, [x=3], 4  
x:=5, [], 0 → skip, [x=5], 0  
x:=5;y:=6, [], 0 → skip, [x=5,y=6], 0
```

3. Run the program

```
x:=3;x'=1 for 1; x'=-2 for 2, [], 2
```

2. Evolve twice each of these states

```
x:=3;x:=5;y:=7, [], 4
```

```
if (x>2)  
then y:=0  
else y:=1, [x=25], 0
```

```
while (x>2) do  
  {x:=x-1}      , [x=25], 0
```

Hybrid programs in **Lince**

- Demo -

Run in **our server**

<https://arcatools.org/lince>

- *Internet browser*

Download and
run **your server**

<https://github.com/arcalab/lince>

- SageMath (<http://www.sagemath.org/>)
- SBT (<https://www.scala-sbt.org>)
- Java runtime
- *Internet browser*

Examples

```
// Simple composition
```

```
p:=0; v:=0;
```

```
p'=v, v'=-2 for 1;
```

```
p'=v, v'=-2 for 1;
```

```
// Initial values of the water tank
```

```
level := 5; drain := -1/2;
```

```
while true do {
```

```
  // keep level between 3..10
```

```
  if level<=3 then drain:= 1/2;
```

```
  else if level>=10 then drain:=-1/2;
```

```
  else skip;
```

```
  level'= drain, drain'=0 for 0.1;
```

```
}
```

Exercise

4. Re-implement the water tank, but calculating the optimal duration at each step (when to reach the maximum or minimum level)

```
// Initial values of the water tank
level := 5; drain := -1/2;

while true do {
  // keep level between 3..10
  if      level<=3 then drain:= 1/2;
  else if level>=10 then drain:=-1/2;
  else      skip;
  level'= drain, drain'=0 for 0.1;
}
```

More Examples

```
// Cruise control
```

```
p:=0; v:=2;
```

```
while true do {
```

```
  if v<=10
```

```
  then p'=v, v'=5 for 1
```

```
  else p'=v, v'=-2 for 1
```

```
}
```

```
// Adaptive Cruise control
```

```
p:=0;    v:=0;    a:=5; b:=-2; // follower
```

```
pl:=50; vl:=10; al:=0;        // leader
```

```
period:=1;
```

```
while true do {
```

```
  ???
```

```
}
```



50m



10m/s

More Examples

```
// Cruise control
p:=0; v:=2;
while true do {
  if v<=10
  then p'=v, v'=5 for 1
  else p'=v, v'=-2 for 1
}
```



```
// Adaptive Cruise control
p:=0; v:=0; a:=5; b:=-2; // follower
pl:=50; vl:=10; al:=0; // leader
period:=1;

while true do {
  if ((p+v*period+ a/2*period^2 <
      pl+vl*period+al/2*period^2) &&
      (((v-vl+(a-al)*period)^2 -
        4*(p-pl+(v-vl)*period +
          (a-al)/2*period^2)*(b-al)/2) < 0))
  then p'=v, v'=a, pl'=vl, vl'=al for period;
  else p'=v, v'=b, pl'=vl, vl'=al for period;
}
```

More Examples

```
// Cruise control
p:=0; v:=2;
while true do {
  if v<=10
  then p'=v, v'=5 for 1
  else p'=v, v'=-2 for 1
```

```
// MORE:
// Automated braking system
// Pursuit games
// (2D, 3D views)
// Electric RLC circuit
// (many simulations, approx)
// ...
```

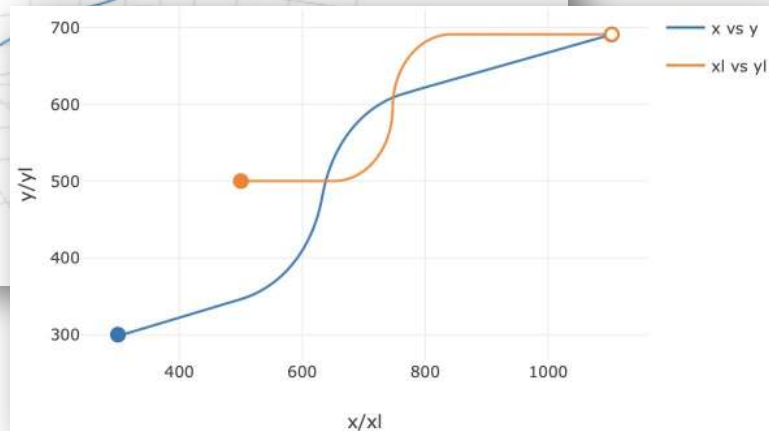
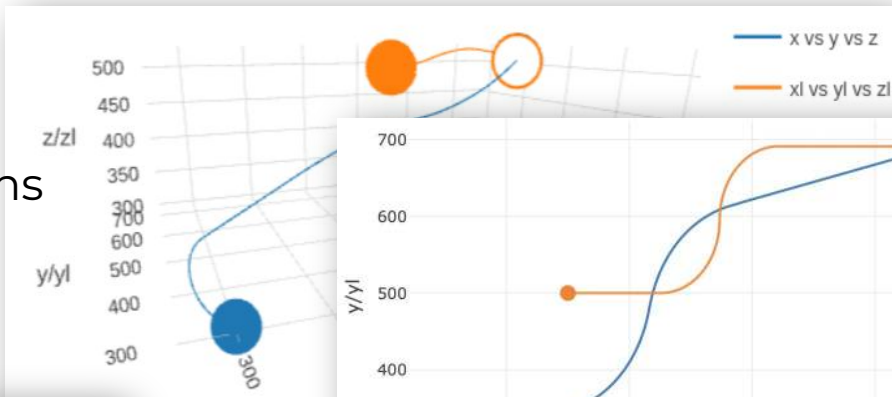
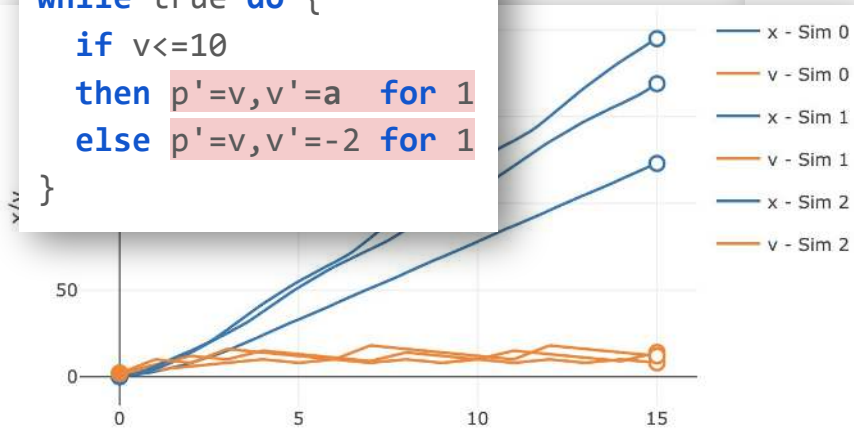
```
// Adaptive Cruise control
p:=0; v:=0; a:=5; b:=-2; // follower
pl:=50; vl:=10; al:=0; // leader
period:=1;

while true do {
  if ((p+v*period+ new a/2*period^2 <
      pl+vl*period+al/2*period^2) &&
      (((v-vl+(a-al)*period)^2 -
        4*(p-pl+(v-vl)*period +
          (a-al)/2*period^2)*(b-al)/2) < 0))
  then p'=v, v'=a, pl'=vl, vl'=al for period;
  else p'=v, v'=b, pl'=vl, vl'=al for period;
```

Recent improvements to **Lince**

- Customisable 2D/3D visualizations
- Overlay multiple simulations

```
// Cruise control
p:=0; v:=2; a:=[2,5,8];
while true do {
  if v<=10
  then p'=v,v'=a for 1
  else p'=v,v'=-2 for 1
}
```



- More functions (and scenarios)
- Better error handling
- New approximated engine
- (Randomness)

Conclusions and challenges



What to do with hybrid programs?

Generate software (e.g., controllers)

Predict physical behaviours

Simulate scenarios

Model checking
(*verify properties of scenarios*)

Theorem proving
(*deductive reasoning to prove generic properties*)



What to do with hybrid programs?

Generate software (e.g., controllers)

Predict physical behaviours



Simulate scenarios

Lince

Model checking
(*verify properties of scenarios*)

Hybrid **ABS**

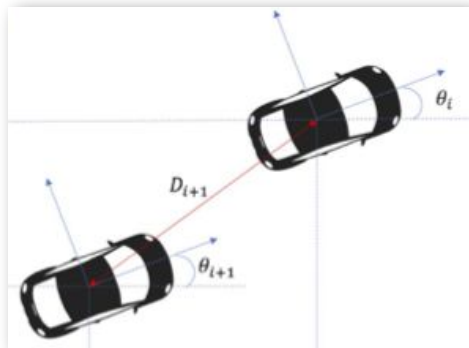
KeYmaera X

Theorem proving
(*deductive reasoning to prove generic properties*)



Challenge 1

Model more concrete
scenario in **Lince**



```
p:=0; v:=2;  
while x<=50 do {  
    // extend the language if needed  
    x(t) = 5/2*t^2+10*t+x0 for 1  
}  
// Find the need for new extensions
```

Challenge 2

Export program to
another tool

```
// Cruise control
p:=0; v:=2;
while true do {
  if v<=10
  then p'=v, v'=5 for 1
  else p'=v, v'=-2 for 1
}
```



KeYmaeraX.org

Show some property?

Extend **Lince**?

```
// Cruise control
p:=0; v:=2;
while true do {...}
check [v>=10?...] p>5
```

Challenge 3

Import program from
another tool

```
// Cruise control
p:=0; v:=2;
while true do {
  if v<=10
  then p'=v,v'=5 for 1
  else p'=v,v'=-2 for 1
}
```



KeYmaeraX.org

Useful subset?

Extend **Lince**?

```
// Cruise control
p:=0; v:=2;
while true do {...}
check [v>=10?...] p>5
```

Challenge 4

Checking properties:
using logics for runtime verification

```
// Cruise control
p:=0; v:=2;
while true do {
  if v<=10
  then p'=v, v'=5 for 1
  else p'=v, v'=-2 for 1

  assert <formula>
}

monitor <formula>
```

Metric temporal logic

RMTL- $\sqrt{3}$ (three-valued restricted metric temporal logic with durations)

(Interval) duration logic

Challenge 5

Running many simulations: Statistical Analysis

```
// Cruise control
p:=0; v:=2; a:=Unif[2..8];
while true do {
  if v<=10
  then p'=v, v'=5 for Exp[0..1]
  else p'=v, v'=-2 for Exp[0..1]
}
check Prob(conf=95%, v<=10)
```

Running multiple times

Aim at statistical relevance

Control number of runs, range of a run, confidence, error margin, etc.

Challenge 6

Improve framework (technology)

