

Step 4 When you're finished, delete the layer with the photo, and export your artwork so we can easily open it in Flash.

We're exporting Andy as an

.eps file-- that way we can

brushstrokes in Flash.

edit some of our



Eject

Desktop

New 🧻

Cancel

Export

Options...

Export Document

Andy.eps

Format: Macintosh EPS

■ Selected objects only

☑ Include FreeHand document in EPS

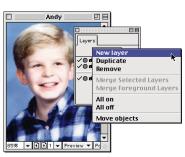
Convert Colors to: CMYK

□ Open in external application

... (none)

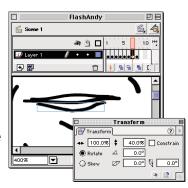
Step 1

First thing, let's open a photo (this is of my son Andy) in Freehand. Create a new layer over the photo layer.



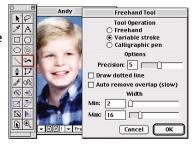
Step 5

Step 6
Here I've opened Andy.eps in
Flash and re-saved it as
FlashAndy. I copied and
pasted the keyframe a
number of times-- now I'm
using the Transform tool to
change Andy's mouth to make
him look as if he's speaking.



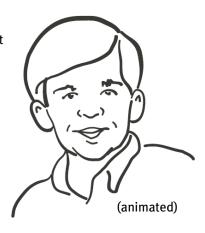
Step 2

Now we'll set the Freehand Tool for the look we want. I've set it for a Variable stroke, minimum of 2 pixels and a max of 16.



Step 7

And here's Talking Andy-- just in time for the holidays!



Step 3
Now you can start to draw a quick sketch. Freehand's pressure sensitive brush, combined with the Wacom pen, gives you a flowing brush stroke that you just can't get with a mouse.

