# Mixed integer in motion planning

REPLAN team

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### Outline

- Preliminaries
- Mixed-integer representations
- Other elements
- Obstacle avoidance application
- The coverage problem

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- Preliminaries
  - Motivation
  - The idea
- Mixed-integer representations
- Other elements
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#### Motivation

- Flexible mathematical model for the formulation of decision and control problems based on optimization
  - combinatorial allocation problem
  - multicast routing problem
- Flexible mathematical model for the formulation of collision avoidance problems involving the control of Multi-Agent Systems
  - path following with obstacle and collision avoidance
  - formation control with collision avoidance
- Fast off-the-shelf solvers available
  - CPLEX, Gurobi, Mosek, etc.
- Strong theoretical foundations
  - characterization of tractable special cases
  - NP-hard in general, but can also solve many large problems in practice

# Mixed integer programs

Mixed Integer Programming (MIP) is a branch of mathematical optimization where:

- (some) variables can take binary as well as integer values
- the goal is to find a solution that minimizes an objective function under a given set of constraints
- problems can easily grow to large sizes, execution time increases exponentially

#### MIP in motion planning:

 algebraic/combinatorial: involves logical decisions and/or selection from a priori known alternatives

 geometrical: efficient mixed integer descriptions for non-convex regions

5	$p_1$	$p_2$	$p_3$	$p_4$	$p_5$
4	$p_6$	$p_7$	$p_8$	$p_9$	$p_{10}$
3	$p_{11}$	$p_{12}$	$p_{13}$	$p_{14}$	$p_{15}$
2	$p_{16}$	$p_{17}$	$p_{18}$	$p_{19}$	$p_{20}$
1	$p_{21}$	$p_{22}$	$p_{23}$	$p_{24}$	$p_{25}$

The idea

# Mixed integer programs (example)

$$\min_{x,b} \quad x_1 + 2x_2 - 2b_2$$
s.t.  $3x_1 + 0.5x_2 \le 4 + 2b_1 - b_2$ ,  $x_2 \le 0.5$ ,  $x_2 \ge 0.5$ 

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- Preliminaries
- Mixed-integer representations
  - The big-M representation
  - Logarithmic representation
- Other elements
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## Recap: Hyperplane and half-space

Let's introduce the basic notions of

• hyperplane: the set of form

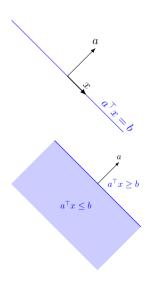
$$\left\{x \in \mathbb{R}^n : a^{\top}x = b\right\}$$

• halfspace: the set of form

$$\left\{x \in \mathbb{R}^n : a^{\top}x \le b\right\}$$

for 
$$a \neq 0$$
 and  $(a, b) \in \mathbb{R}^n \times \mathbb{R}$ 

A pair (a, b) will determine three sets, the halfspaces  $\mathcal{H}^-, \mathcal{H}^+$  and the hyperplane  $\mathcal{H}^0$  which is their separating boundary.



# Recap: Polyhedral sets

#### Dual representation:

• half-space representation

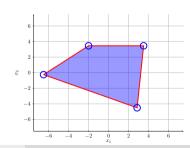
$$X = \{x \in \mathbb{R}^d : F_i^\top x \le \theta_i, i = 1 \dots n_h\},\$$

Vertex representation

$$X = \{x \in \mathbb{R}^d : x = \sum_{j=1}^{n_v} \alpha_j v_j, \sum_{j=1}^{n_v} \alpha_j = 1, \ \alpha_j \ge 0\}.$$

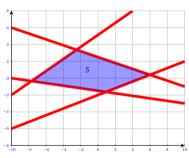
#### Defining characteristics:

- can approximate arbitrarily-well convex sets
- robust to small and medium-sized problem sizes
- can be embedded in large-scale LP/QP optimization problems



#### Consider a bounded polyhedral set

$$S = \left\{ x \in \mathbb{R}^n : h_i x \le k_i, \ i = 1 : N \right\}$$



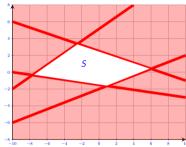
$$\mathcal{R}^{-}(\mathcal{H}_i) \longleftrightarrow (\alpha_1, \dots, \alpha_N)^i \triangleq (1, \dots, 1, \underbrace{0}_i, 1, \dots, 1)$$

Consider a bounded polyhedral set

$$S = \left\{ x \in \mathbb{R}^n : h_i x \le k_i, \ i = 1 : N \right\}$$

Consider the complement of S

$$\mathcal{C}(S) \triangleq cl(\mathbb{R}^n \setminus S) = \bigcup_i \mathcal{R}^-(\mathcal{H}_i), \quad i = 1:N$$



$$\mathcal{R}^{-}(\mathcal{H}_{\textit{i}}) \longleftrightarrow (\alpha_{1}, \ldots, \alpha_{\textit{N}})^{\textit{i}} \triangleq (1, \ldots, 1, \underbrace{0}_{i}, 1, \ldots, 1)$$

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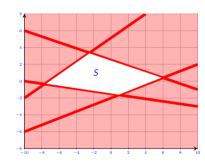
$$\mathcal{C}(S) \triangleq cI(\mathbb{R}^n \setminus S) = \bigcup_i \mathcal{R}^-(\mathcal{H}_i), \quad i = 1:N$$

Define C(S) in a linear representation

$$-h_{i}x \leq -k_{i} + M\alpha_{i}, \quad i = 1: N$$

$$\sum_{i=1}^{i=N} \alpha_{i} \leq N - 1$$





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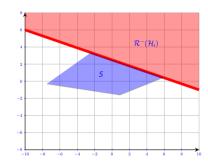
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### Illustrative example

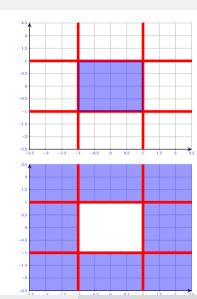
Consider a polytope  $P \subset \mathbb{R}^2$  given by

$$\begin{bmatrix} -1 & 0 \\ 1 & 0 \\ 0 & -1 \\ 0 & 1 \end{bmatrix} x \le \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix}$$

and its complement C(P) by

$$\begin{bmatrix} 1 & 0 \\ -1 & 0 \\ 0 & 1 \\ 0 & -1 \end{bmatrix} \times \leq \begin{bmatrix} -1 + M\alpha_1 \\ -1 + M\alpha_2 \\ -1 + M\alpha_3 \\ -1 + M\alpha_4 \end{bmatrix}$$

in the classical mixed-integer formulation.



## Logarithmic representation

For each region  $\mathcal{R}^-(\mathcal{H}_i)$  a unique combination of binary variables  $\lambda^i \in \{0,1\}^{\lceil \log_2 N \rceil}$  is associated. Then, the affine functions  $\alpha_i : \{0,1\}^{\lceil \log_2 N \rceil} \to \{0\} \cup [1,\infty)$  are constructed:

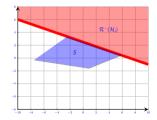
$$\alpha_i(\lambda) = \sum_{k=0}^{\lceil \log_2 N \rceil} \left( \lambda_k^i + (1 - 2\lambda_k^i) \cdot \lambda_k \right).$$

 $\lambda_k$  denotes the kth component of  $\lambda$  and  $\lambda_k^i$  its value for the tuple associated to region  $\mathcal{R}^-(\mathcal{H}_i)$ :

$$\alpha_i(\lambda) = \begin{cases} 0, & \text{only if } \lambda = \lambda^i \\ \geq 1, & \text{for any } \lambda \neq \lambda^i \end{cases}$$

which leads to the compact formulation

$$-h_i x \le -k_i + M\alpha_i(\lambda), \quad i = 1: N,$$
  
$$0 \le \beta_i(\lambda).$$



### Illustrative example

Consider a polytope  $P \subset \mathbb{R}^2$  given by

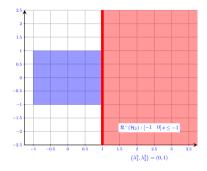
$$\begin{bmatrix} -1 & 0 \\ 1 & 0 \\ 0 & -1 \\ 0 & 1 \end{bmatrix} x \le \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix}$$

and its complement C(P) by

$$\begin{bmatrix} 1 & 0 \\ -1 & 0 \\ 0 & 1 \\ 0 & -1 \end{bmatrix} \times \leq \begin{bmatrix} -1 + M(\lambda_1 + \lambda_2) \\ -1 + M(1 - \lambda_1 + \lambda_2) \\ -1 + M(1 + \lambda_1 - \lambda_2) \\ -1 + M(2 - \lambda_1 - \lambda_2) \end{bmatrix}$$

in the reduced MI formulation.

In the reduced representation only  $N_0 = \lceil \log_2 4 \rceil = 2$  binary variables are needed.



For region  $\mathcal{R}^-(\mathcal{H}_2)$  associate tuple  $(\lambda_1^2,\lambda_2^2)=(0,1)$  which leads to the mapping

$$\alpha_2 = 1 + \lambda_1 - \lambda_2$$

### Interdicted tuples

In the mixed-integer representation we interdict tuples which describe the obstacle:

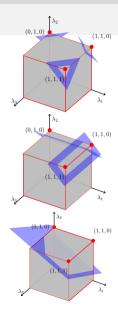
• in the classical formulation we force that at least one constraint is active:

$$\sum_{i=1}^{i=N} \alpha_i \le N-1$$

- in the logarithmic formulation
  - multiple constraints to interdict tuples<sup>a</sup>

$$0 < \beta_l(\lambda)$$

• if the allocated tuples are ordered a single constraint suffices<sup>b</sup>



<sup>&</sup>lt;sup>a</sup>F. Stoican, I. Prodan, and S. Olaru (2011). "Enhancements on the hyperplane arrangements in mixed integer techniques". In: 2011 50th IEEE Conference on Decision and Control and European Control Conference. IEEE, pp. 3986–3991.

<sup>&</sup>lt;sup>b</sup>R. J. Afonso and R. K. Galvão (2013). "Comments on Enhancements on the Hyperplanes Arrangements in Mixed-Integer Programming Techniques". In: *Journal of Optimization Theory and Applications*, pp. 1–8.

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  - Min/max and scalar PWA modeling
  - Hyperplane arrangements
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# Min/max and scalar PWA modeling

Mixed-integer (MI) is useful whenever non-smooth functions have to be described:

• select the minimum from a list:

select the maximum from a list:

$$\underline{t} = \min_{i} x_{i}$$

$$\bar{t} = \max_{i} x_i$$

MI form:

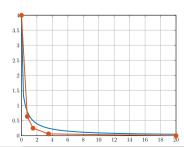
$$x_i - M(1 - z_i) \le \underline{t} \le x_i,$$
  
 $z_1 + \dots + z_n = 1.$ 

MI form:

$$x_i \leq \overline{t} \leq x_i + M(1 - z_i),$$
  
$$z_1 + \cdots + z_n = 1.$$

• epigraf of a scalar PWA function defined by  $(x_i, f(x_i))$ :

$$x = \sum_{i} \alpha_{i} x_{i}, \sum_{i} \alpha_{i} f(x_{i}) \leq t$$
$$\alpha_{i} \leq z_{i} + z_{i-1}, \ \alpha_{i} \geq 0, \sum_{i} \alpha_{i} = 1$$
$$\sum_{i} z_{i} = 1$$



# Vertex-based modeling for an arbitrary PWA

Consider the PWA function  $f(x): \mathbb{R}^n \mapsto R$  with support over the polyhedral partition  $\bigcup_{i=1...n} R_i$  where the vertices of all regions  $R_i$  are stored in  $\mathbb{V} = \{v_i\}_{i=1...m}$ .

We give  $f(x) \le t$ , the epigraph of f(x), as:

$$x = \sum_{j=1}^{m} \alpha_{j} v_{j}, \qquad \sum_{j=1}^{m} \alpha_{j} f(v_{j}) \leq t,$$

$$\alpha_{j} \geq 0, \ \forall j = 1 \dots m, \qquad \sum_{j=1}^{m} \alpha_{j} = 1,$$

$$\alpha_{j} \leq \sum_{i: \ v_{i} \in R_{j}} z_{i}, \qquad \sum_{j=1}^{n} z_{j} = 1,$$

- generic formulation (holds for any PWA)
- but, the number of binary variables depends on the number of regions

## About hyperplane arrangements...

We briefly recapitulate the *hyperplane arrangement (HA)* notion<sup>1</sup>:

• A hyperplane in  $\mathbb{R}^n$  is the set

$$H_k = \{x \in \mathbb{R}^n | a_k^\top x = b_k\},\,$$

 Each hyperplane "cuts" the space into two disjoint (up to their boundary) half-spaces

$$H_k^{\pm} = \{ x \in \mathbb{R}^n | \pm a_k^{\top} x \le \pm b_k \}.$$

• With a collection of N hyperplanes  $\mathbb{H} := \{H_k\}_{k=1...N}$ , we arrive at a hyperplane arrangement, i.e., a union of disjoint cells  $\mathcal{A}(\sigma)$  which cover the entire space:

$$\mathbb{R}^n = \mathcal{A}(\mathbb{H}) := \bigcup_{\sigma \in \Sigma} \mathcal{A}(\sigma) = \bigcup_{\sigma \in \Sigma} \left( \bigcap_{k=1...N} \mathcal{H}_k^{\sigma_k} \right),$$

• Sign tuple  $\sigma = (\sigma_1, \dots, \sigma_N) \in \Sigma \subset \{-, +\}^N$  denotes on which side cell  $\mathcal{A}(\sigma)$  lies w.r.t. each of the hyperplanes  $H_k$ :

$$\sigma_k = `\pm' \text{ implies } \mathcal{A}(\sigma) \subseteq H_k^{\pm}$$

<sup>&</sup>lt;sup>1</sup>G. M. Ziegler (2012). Lectures on polytopes. Vol. 152. Springer Science & Business Media.

## ... and their application in motion planning

We may characterize elements of interest strictly in terms of sign tuples  $\sigma$ :

• partition the list of sign tuples  $\Sigma$  into allowed  $-\Sigma^{\circ}$  and interdicted  $-\Sigma^{\bullet}$ , thus characterizing the union of obstacles  $\mathbb{P}$  and the feasible space  $\mathbb{R}^n \setminus \mathbb{P}$ :

$$\mathbb{P} = \bigcup_{\sigma^{\bullet} \in \Sigma^{\bullet}} \mathcal{A}(\sigma^{\bullet}), \quad \mathbb{R}^{n} \setminus \mathbb{P} = \bigcup_{\sigma^{\circ} \in \Sigma^{\circ}} \mathcal{A}(\sigma^{\circ}).$$

• An useful notion is the *merged cell*, characterized by a sign tuple  $\sigma^* \in \{-, +, \star\}^N$ :

$$\mathcal{A}(\sigma^{\star}) = \bigcap_{\sigma_{k}^{\star} \neq \star} H_{k}^{\sigma_{k}^{\star}} = \bigcup_{\sigma} \mathcal{A}(\sigma), \text{ where } \begin{cases} \sigma_{k} = \sigma_{k}^{\star}, & \sigma_{k}^{\star} \neq \star \\ \sigma_{k} \in \{-, +\}, & \sigma_{k}^{\star} = \star \end{cases}.$$

#### Many interesting properties:

- the formulations naturally lead to mixed-integer representations
- provide a scaffolding over which to analyze the behavior of related functions
- the union of any two full-face neighboring regions is a convex set: exploited complexity reduction in PWA descriptions<sup>2</sup> and motion planning<sup>3</sup>

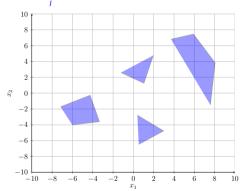
<sup>&</sup>lt;sup>2</sup>T. Geyer, F. D. Torrisi, and M. Morari (2008). "Optimal complexity reduction of polyhedral piecewise affine systems". In: Automatica 44.7, pp. 1728–1740.

<sup>&</sup>lt;sup>3</sup>D. Ioan, I. Prodan, S. Olaru, F. Stoican, and S.-I. Niculescu (2020). "Mixed-integer programming in motion planning". In: Annual Reviews in Control.

### Non-connected and non-convex regions

Consider the complement  $\mathcal{C}(\mathbb{S})=cl(\mathbb{R}^n\setminus\mathbb{S})$  of a union of polyhedral sets  $\mathbb{S}=\bigcup S_l$ 

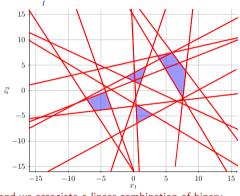
$$\mathcal{A}(\mathbb{H}) = \bigcup_{l=1,...,\gamma(N)} \underbrace{\left(\bigcap_{i=1}^{N} \mathcal{R}^{\sigma_{l}(i)}(\mathcal{H}_{i})\right)}_{A_{l}}$$



### Non-connected and non-convex regions

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$$A_{I} \begin{cases} \sigma_{I}(1)h_{1}x & \leq \sigma_{I}(1)k_{1} + M\alpha_{I}(\lambda) \\ & \vdots \\ \sigma_{I}(N)h_{N}x & \leq \sigma_{I}(N)k_{N} + M\alpha_{I}(\lambda) \\ & \vdots \\ 0 \leq \beta_{I}(\lambda) \end{cases}$$

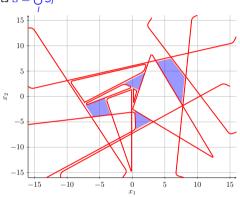


Using the hyperplanes  $\mathcal{H}_i$  we partition the space into disjoint cells  $A_i$  and we associate a linear combination of binary variables  $\alpha_i(\lambda)$  to each cell.

### Non-connected and non-convex regions

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The number of cells can be reduced through merging procedures.

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### Obstacle and collision avoidance example

• for any obstacle  $S_i$  and any agent characterized by its dynamical state  $x_i(k)$  and the associated safety region  $S_i^a$ , the collision avoidance conditions are:

$$(\{x_i(k)\} \oplus S_i^a) \cap S_l = \emptyset, \quad \forall i = 1 \dots N_a, \ \forall l = 1 \dots N_o.$$

**②** for any two agents characterized by their dynamical states  $x_i(k)$ ,  $x_j(k)$  and their associated safety regions  $S_i^a$ ,  $S_j^a$ , the collision avoidance conditions are:

$$(\{x_i(k)\} \oplus S_i^a) \cap (\{x_j(k)\} \oplus S_j^a) = \emptyset, \quad \forall i, j = 1 \dots N_a, \ i \neq j.$$



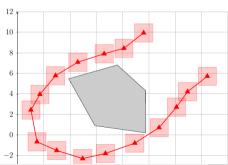
### Obstacle and collision avoidance example

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$$x_i(k) \notin (\{-S_i^a\} \oplus S_I), \quad \forall i = 1 \dots N_a, \ \forall I = 1 \dots N_o,$$

**②** for any two agents characterized by their dynamical states  $x_i(k)$ ,  $x_j(k)$  and their associated safety regions  $S_i^a$ ,  $S_j^a$ , the collision avoidance conditions are:

$$x_i(k) - x_j(k) \notin \left( \{ -S_i^a \} \oplus S_j^a \right), \quad \forall i, j = 1 \dots N_a, \ i \neq j.$$



### Implementation for the motion planning problem

$$\begin{aligned} & \min_{u_{k}...u_{k+N-1}} \sum_{i=1}^{N} (x_{k+i} - \bar{x})^{\top} (x_{k+i} - \bar{x}) + \sum_{i=0}^{N-1} u_{k+i}^{\top} u_{k+i} \\ \text{s.t.} & x_{k+i+1} = A x_{k+i} + B u_{k+i}, \\ & |u_{k+i}| \leq \bar{u}, \\ & |x_{k+i+1}| \leq \bar{x}, \\ & x_{k+i+1} \notin P, & \forall i = 1:N. \end{aligned}$$

- we define the cost to be minimized (effort along the path):  $u_{k+i}^{\top}u_{k+i}$ , distance to target  $(x_{k+i}-\bar{x})^{\top}(x_{k+i}-\bar{x})$ , etc.);
- we force constraint validation (on input:  $|u_{k+i}| \le \overline{u}$ , on state:  $|x_{k+i+1}| \le \overline{x}$ , on obstacle avoidance:  $x_{k+i+1} \notin P$ );
- we apply the constraints and cost over a finite prediction horizon (of length N) and from the sequence of obtained inputs  $\{u_k, \ldots, u_{n+N-1}\}$  we apply the first,  $u_k$ ;
- we increment the index  $k \mapsto k+1$  and repeat the previous steps.

# Obstacle avoidance problems

Consider a dynamical agent characterized by the LTI dynamics:

$$x(k+1) = Ax(k) + Bu(k), \quad y(k) = Cx(k),$$

with  $x(k) \in \mathbb{R}^n$ ,  $u(k) \in \mathbb{R}^m$  and  $y(k) \in \mathbb{R}^p$  the agent state, input and output, respectively.

#### Collision avoidance condition:

For any obstacle  $S_l$  and an agent characterized by its dynamical state x(k) we have:

$$\{x(k)\} \cap S_l = \emptyset, \quad \forall l = 1 \dots N_o.$$

# Obstacle avoidance problems

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#### MIP representation of the feasible space:

- 14 hyperplanes
- 106 regions obtained with hyperplane arrangements
- 10 cells describing the interdicted regions
- 96 cells describing the feasible region
- $N_0 = 12$  the number of the binary variables

# Obstacle avoidance problems

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with  $x(k) \in \mathbb{R}^n$ ,  $u(k) \in \mathbb{R}^m$  and  $y(k) \in \mathbb{R}^p$  the agent state, input and output, respectively.

Solve the MIQP optimization problem over a finite prediction horizon:

$$\begin{aligned} u^* &= \underset{u(k), \dots u(k+N_p-1)}{\min} \sum_{i=0}^{N_p-1} \|x(k+i+1)\|_Q + \|u(k+i)\|_R, \\ \text{s.t. } x(k+i+1) &= Ax(k+i) + Bu(k+i), \\ y(k+i) &\in \mathcal{Y}, \ u(k+i) \in \mathcal{U}, \\ x(k+i+1) &\notin \mathbb{S}, \ \ j=1,\dots,N_0. \end{aligned}$$

#### Outline

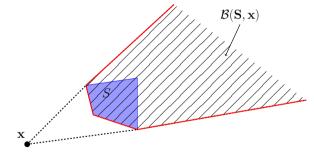
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## Shadow region description

We can define the "shadow" region  $\mathcal{B}(S,x)$  as the collection of all the points from  $\mathbb{R}^n$  which are "in the shadow" from the point of view of x:

$$\mathcal{B}(S,x) = \{ y : [x,y] \cap S \neq \emptyset \}$$

- 5 is the obstacle
- x is the sensor/agent



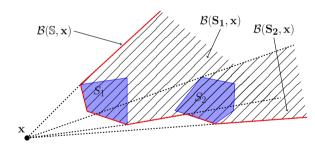
If the segment [x, y] intersects S it means that point y is "hidden" by obstacle S and therefore is not "visible" from the point of view of x.

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$$\mathcal{B}(\mathbb{S},x) = \{y \in \mathbb{R}^n : [x,y] \cap \mathbb{S} \neq \emptyset\} = \bigcup_{l=1}^{N_o} \mathcal{B}(S_l,x)$$

- $\mathbb{S} \triangleq \bigcup_{l=1}^{N_o} S_l$  is the collection of obstacles
- x is the sensor/agent



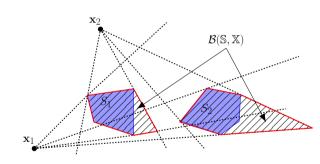
If the segment [x, y] intersects S it means that point y is "hidden" by obstacle  $S \in \mathbb{S}$  and therefore is not "visible" from the point of view of x.

## Shadow region description

We can define the "shadow" region  $\mathcal{B}(\mathbb{S}, \mathbb{X})$  as the collection of all the points from  $\mathbb{R}^n$  which are "in the shadow" from the point of view of  $\mathbb{X}$ :

$$\mathcal{B}(\mathbb{S}, \mathbb{X}) = \bigcap_{k=1}^{N_{a}} \mathcal{B}(\mathbb{S}, x_{k}) = \bigcap_{k=1}^{N_{a}} \left[ \left( \bigcup_{l=1}^{N_{o}} \mathcal{B}(S_{l}, x_{k}) \right) \right]$$
$$= \bigcap_{k=1}^{N_{a}} \left( \bigcup_{l=1}^{N_{o}} \mathcal{B}(S_{l}, x_{k}) \right)$$

- $\mathbb{S} \triangleq \bigcup_{i=1}^{N_o} S_i$  is the collection of obstacles
- $\mathbb{X} \triangleq \{x_1, \dots, x_{N_2}\}$  is the collection of sensors/agents



If the segment [x, y] intersects S it means that point y is "hidden" by obstacle  $S \in \mathbb{S}$  and therefore is not "visible" from the point of view of  $x \in \mathbb{X}$ .

# Illustrative example (I)

Recall that  $\mathcal{B}(\sigma_1,x_1)=\operatorname{Cone}(x_1,S_1)\cap\mathcal{H}_1^-\cap\mathcal{H}_2^-$  and  $\mathcal{B}(\sigma_1,\sigma)=\mathcal{H}_1^-\cap\mathcal{H}_2^-$ .

$$x^{+} = x + \beta_{1}v_{1} + \beta_{2}v_{2} + \beta_{3}v_{3},$$
......
$$\beta_{3} \leq M(5 - \sigma(1) - \sigma(2) - \sigma(3) - \sigma(4) - \sigma(5)),$$
.....
$$\beta_{1} \geq 0, \ \beta_{2} \geq 0, \ \beta_{3} \geq 0,$$

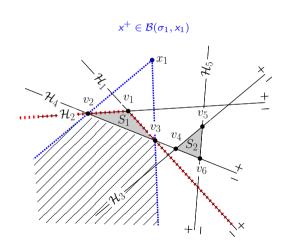
$$-h_{1}x^{+} \leq -k_{1} + M(1 - \sigma(1)),$$

$$-h_{2}x^{+} \leq -k_{2} + M(1 - \sigma(2)),$$

$$h_{3}x^{+} \leq k_{3} + M\sigma(3),$$

$$h_{4}x^{+} \leq k_{4} + M\sigma(4),$$

$$h_{5}x^{+} \leq k_{5} + M\sigma(5).$$



# Illustrative example (I)

We have that  $x^+ \in \mathcal{B}(S_1 \cup S_2, \sigma) \Rightarrow x^+ \in \mathcal{B}(\sigma_1, \sigma) \cup \mathcal{B}(\sigma_2, \sigma)$  which means that

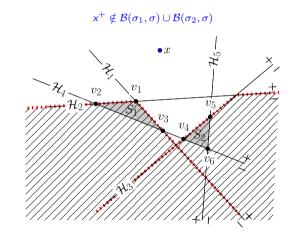
$$x^{+} \in \mathcal{B}(S_{1} \cup S_{2}, \sigma) \Leftrightarrow \begin{cases} \sigma^{+}(1) + \sigma^{+}(2) &= 0 \\ \text{OR} \\ \sigma^{+}(2) + \sigma^{+}(3) &= 0. \end{cases}$$

Then,

$$x^{+} \notin \mathcal{B}(S_{1} \cup S_{2}, \sigma) \Leftrightarrow \begin{cases} \sigma^{+}(1) + \sigma^{+}(2) > 0 \\ \text{AND} \\ \sigma^{+}(2) + \sigma^{+}(3) > 0. \end{cases}$$

that is, the future position cannot be in

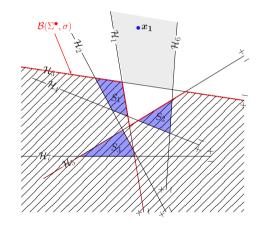
- region  $\mathcal{H}_1^+ \cap \mathcal{H}_2^+$  AND
- region  $\mathcal{H}_2^+ \cap \mathcal{H}_3^+$



## Illustrative example (a multi-obstacle environment)

The over-approximated shadow region  $\mathcal{B}(\Sigma^{ullet},\sigma)$  has the mixed-integer representation:

$$\begin{aligned} \left|1 - \sigma^{+}(1)\right| + \left|1 - \sigma^{+}(3)\right| &\leq \textit{N}(1 - \alpha^{1}), \\ \left|1 - \sigma^{+}(3)\right| + \left|\sigma^{+}(5)\right| &\leq \textit{N}(1 - \alpha^{2}), \\ \left|1 - \sigma^{+}(1)\right| + \left|1 - \sigma^{+}(2)\right| + \left|1 - \sigma^{+}(3)\right| \\ &+ \left|1 - \sigma^{+}(4)\right| + \left|\sigma^{+}(5)\right| &\leq \textit{N}(1 - \alpha^{3}), \\ \alpha^{1} + \alpha^{2} + \alpha^{3} &\geq 1. \end{aligned}$$



## Illustrative example (a multi-obstacle environment)

The over-approximated visible region  $\overline{\mathcal{B}(\Sigma^{\bullet},\sigma)}$ , has the mixed-integer representation:

$$\begin{aligned} \left|1 - \sigma^{+}(1)\right| + \left|1 - \sigma^{+}(3)\right| &> 0, \\ \left|1 - \sigma^{+}(3)\right| + \left|\sigma^{+}(5)\right| &> 0, \\ \left|1 - \sigma^{+}(1)\right| + \left|1 - \sigma^{+}(2)\right| + \left|1 - \sigma^{+}(3)\right| \\ &+ \left|1 - \sigma^{+}(4)\right| + \left|\sigma^{+}(5)\right| &> 0. \end{aligned}$$

