

DM 8232

CHARACTER DESIGN & DEVELOPMENT

digital game art & design

AY2016/2017 SEM 1



CHARACTER PROFILE WORKSHEET

Basic Statistics

Name:

Aliases/Nicknames:

Age:

Sex:

Date of Birth & Horoscope:

Blood Type (if applicable):

Nationality:

Hometown & Current Residence:

Physiological(e.g., sex, age, height, weight, appearance, distinct, and physique)

Height:

Weight:

Build (e.g. *Slender, athletic, frail, sturdy, stocky, muscular, or plump?*):

Race:

Eye Colour:

Hair Colour:

Glasses or contact lenses?

Skin Colour:

Shape of Face:

Distinguishing features:

Significant physical traits (e.g. tattoo, scars, birthmark pigmentation):

Clothes Style (What style of clothes does the character wear?):

Mannerisms:

Habits: (smoking, drinking etc.)

Health Status:

Disabilities:

Style (Elegant, shabby etc.):

Accessories\weapons:

Sociological(e.g., occupation, education, family life, friends, enemies, and hobbies)

Occupation:

Hobbies:

Favorite Sayings:

Talents/Skills:

Educational Background:

Any Friends (who are they if yes):

Siblings if any (describe relationship):

Family (describe relationship):

Romantic if applicable (describe relationship):

Other significant relationship in the story (if any):

Psychological (e.g., moral standards goals temperament, obsessions, intelligence).

Greatest flaw:

Strengths:

Weaknesses:

Favourite food:

Favourite colour:

Intelligence Level:

Learning Experiences:

Character's short-term goals in life:

Character's long-term goals in life:

How does Character see himself/herself?

How does Character believe he/she is perceived by others?

What motivates this character?

What frightens this character (or Phobia)?

What makes this character happy?

Is the character judgmental of others?

Is the character generous or stingy?

Is the character generally polite or rude?

What would most embarrass the character?

What is the character favourite moment?

Is the character Introvert or Extrovert?

How does the character deal with anger?

How does the character deal with sadness?

How does the character deal with conflict?

How does the character deal with change?

What would the character like to change in his/her life?