Francesco Miscia

Engineer in Computer Science



Date of Birth 23th February 1990

Contact

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in Linkedin://fmiscia

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g fmiscia.github.io

Languages

Italian English

Interests

Professional: development, design, mobile, network, machine-learning, web technologies

Personal:

sport, mountain, traveling, cooking

Education

2012–2015 Master in Computer Science Engineering [110/110CL]

Università degli studi di L'Aquila, Italy

Development of an IDE for the multi-mode component based software engi-

neering framework

2013 Cisco Network Fundamental certification, L'Aquila

Cisco CCNA Exploration

Basic networking acknowledgment

2009 – 2012 **Bachelor** in Computer Science Engineering [110/110CL]

Università degli studi di L'Aquila, Italy

Mobile Ad-Hoc Networks in emergency context

2004 – 2009 **Diploma** of High School

Liceo Scientifico Alessandro Volta, Francavilla al Mare (CH), Italy

Experience

01/17 - present BendingSpoons srl - Milano, Italy www.bendingspoons.com

Software Engineer - IOS

Design and development of the world's best IOS apps

03/15 - 12/16 CyberDyne srl - Pescara, Italy www.cyberdyne.it

Software Engineer - R&D Full-Stack

Design and development of Kimeme. A multi-objective and

multi-disciplinary optimization CAE software

09/14 - 02/15 Mälardalen University, Västerås, Sweden

Master Thesis Project - Software Developer

MCORE: an IDE for multi-mode component design

08/2013 - 09/2013 Consel - Consorzio Elis, Roma (Italy)

"School of Future Leader" boot camp student

Boot camp about leadership behaviour

03/2012 - 06/2012 Udanet.eu - Chieti, Italy

Software developer

Android application development

2009 - 2010 WLF Publishing S.r.I - Hacker Journal

Freelance columnist

Computer security articles (numbers 191,192,194)

awards

03/2014 Startup Weekend, Pescara (Italy)

2nd classified at the Startup Weekend Pescara

05/2013 Università degli studi dell'Aquila/AUH

3rd classified at the Android University Hackathon

Job-related skills

Dev Java, Javascript, PHP, C++, HTML5/CSS, Eclipse RCP

O.S. Linux, Mac, Windows, Android, iOS

Versioning Git, SVN

About Me

Since I was at the high school I've been fascinated from C++ and low level programming. By exploiting a C++ based framework, I developed a 3d-multiplayer first-person shooter. This first experience increased my passion and skills. In that period I developed a keen interest in system security, so I was used to help administrators by catching and solving bugs. During the first years of university I have been concerned on web and mobile development. I've been 3rd classified at the Android University Hackaton in L'Aquila: we had 24 hours to develop an Android Apllication about "opendata and social partecipation". As a side effect of the Android development, I increased my Java skills. Team working is my thing, and Git is my favourite versioning system. Software engineering, mobile development and network systems are the three subjects I studied more in depth during my master's degree. I attended courses about wireless and mobile comunication learning a lot about 2G, 3G and 4G technologies. Fascinated about Startups, my jobs experiences have been always related to them and currently I'm working as a software engineer at BendingSpoons, a super promising and fast growing company which deals with IOS and Mobile applications. I wish so much to increase my knoweledge about technology and software design, and I'm always looking for something new to try. It's passion, not work.