Mötesprotokoll

Möte 7

Discussion items:
1. We talked about adding Javadocs to all public methods and if it's necessary to add javadoc to private variables.
2. We discussed how we should approach performance issues when creating many objects of ExplosionParticle.
3. How we should use the observer pattern.
4. That we need to implement more test cases.
5. Sprites/objects in our framework can only move a set amount of pixels every second, which results in our car and particles move very slow.

Outcome:
1. We came to the conclusion that public methods and public classes should have javadocs.
2. We are going to add our Explosion object to a list that we iterate through and check if they need to be removed.
3. We need to add Collision detection via observer pattern, so every time the world steps in stepWorld(); we need to notify the collision detection class and any other class that might need to know model updates.
4. We need to add more test cases.
5. It's not our priority but we should look into it.