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compact1, compact2, compact3
java.util

# Class ArrayList<E>

java.lang.Object
 java.util.AbstractCollection<E>
 java.util.AbstractList<E>
 java.util.ArrayList<E>

## **All Implemented Interfaces:**

Serializable, Cloneable, Iterable<E>, Collection<E>, List<E>, RandomAccess

#### **Direct Known Subclasses:**

AttributeList, RoleList, RoleUnresolvedList

```
public class ArrayList<E>
extends AbstractList<E>
implements List<E>, RandomAccess, Cloneable, Serializable
```

Resizable-array implementation of the List interface. Implements all optional list operations, and permits all elements, including null. In addition to implementing the List interface, this class provides methods to manipulate the size of the array that is used internally to store the list. (This class is roughly equivalent to Vector, except that it is unsynchronized.)

The size, isEmpty, get, set, iterator, and listIterator operations run in constant time. The add operation runs in *amortized constant time*, that is, adding n elements requires O(n) time. All of the other operations run in linear time (roughly speaking). The constant factor is low compared to that for the LinkedList implementation.

Each ArrayList instance has a *capacity*. The capacity is the size of the array used to store the elements in the list. It is always at least as large as the list size. As elements are added to an ArrayList, its capacity grows automatically. The details of the growth policy are not specified beyond the fact that adding an element has constant amortized time cost.

An application can increase the capacity of an ArrayList instance before adding a large number of elements using the ensureCapacity operation. This may reduce the amount of incremental reallocation.

Note that this implementation is not synchronized. If multiple threads access an ArrayList instance concurrently, and at least one of the threads modifies the list structurally, it *must* be synchronized externally. (A structural modification is any operation that adds or deletes one or more elements, or explicitly resizes the backing array; merely setting the value of an element is not a structural modification.) This is typically accomplished by synchronizing on some object that naturally encapsulates the list. If no such object exists, the list should be "wrapped" using the Collections.synchronizedList method. This is best done at creation time, to prevent accidental unsynchronized access to the list:

```
List list = Collections.synchronizedList(new ArrayList(...));
```

The iterators returned by this class's iterator and listIterator methods are *fail-fast*: if the list is structurally modified at any time after the iterator is created, in any way except through the iterator's own remove or add methods, the iterator will throw a ConcurrentModificationException. Thus, in the face of concurrent modification, the iterator fails quickly and cleanly, rather than risking arbitrary, non-deterministic behavior at an undetermined time in the future.

Note that the fail-fast behavior of an iterator cannot be guaranteed as it is, generally speaking, impossible to make any hard guarantees in the presence of unsynchronized concurrent modification. Fail-fast iterators throw ConcurrentModificationException on a best-effort basis. Therefore, it would be wrong to write a program that depended on this exception for its correctness: the fail-fast behavior of iterators should be used only to detect bugs.

This class is a member of the Java Collections Framework.

### Since:

1.2

#### See Also:

Collection, List, LinkedList, Vector, Serialized Form

# Field Summary

# Fields inherited from class java.util.AbstractList

modCount

## **Constructor Summary**

## **Constructors**

## **Constructor and Description**

## ArrayList()

Constructs an empty list with an initial capacity of ten.

## ArrayList(Collection<? extends E> c)

Constructs a list containing the elements of the specified collection, in the order they are returned by the collection's iterator.

## ArrayList(int initialCapacity)

Constructs an empty list with the specified initial capacity.

# Method Summary

All Methods Instance Methods Concrete Methods

Modifier and Type Method and Description

boolean add(E e)

Appends the specified element to the end of this list.

void add(int index, E element)

Inserts the specified element at the specified position in this list.

boolean addAll(Collection<? extends E> c)

Appends all of the elements in the specified collection to the end of this list, in the order that they are returned by the specified

collection's Iterator.

boolean addAll(int index, Collection<? extends E> c)

Inserts all of the elements in the specified collection into this

list, starting at the specified position.

void clear()

Removes all of the elements from this list.

Object clone()

Returns a shallow copy of this ArrayList instance.

boolean contains(Object o)

Returns true if this list contains the specified element.

Increases the capacity of this ArrayList instance, if necessary, to ensure that it can hold at least the number of elements

specified by the minimum capacity argument.

void forEach(Consumer<? super E> action)

Performs the given action for each element of the Iterable until

all elements have been processed or the action throws an

exception.

**E get**(int index)

Returns the element at the specified position in this list.

int indexOf(Object o)

Returns the index of the first occurrence of the specified

element in this list, or -1 if this list does not contain the element.

boolean isEmpty()

Returns true if this list contains no elements.

Iterator<E> iterator()

Returns an iterator over the elements in this list in proper

sequence.

int lastIndexOf(Object o)

Returns the index of the last occurrence of the specified element

in this list, or -1 if this list does not contain the element.

ListIterator<E> listIterator()

Returns a list iterator over the elements in this list (in proper

sequence).

ListIterator<E> listIterator(int index)

Returns a list iterator over the elements in this list (in proper

sequence), starting at the specified position in the list.

remove(int index)

Removes the element at the specified position in this list.

Removes the first occurrence of the specified element from this

list, if it is present.

boolean removeAll(Collection<?> c)

Removes from this list all of its elements that are contained in

the specified collection.

boolean removeIf(Predicate<? super E> filter)

Removes all of the elements of this collection that satisfy the

given predicate.

Removes from this list all of the elements whose index is between fromIndex, inclusive, and toIndex, exclusive.

void replaceAll(UnaryOperator<E> operator)

Replaces each element of this list with the result of applying the

operator to that element.

boolean retainAll(Collection<?> c)

Retains only the elements in this list that are contained in the

specified collection.

**E set**(int index, **E** element)

Replaces the element at the specified position in this list with

the specified element.

int size()

Returns the number of elements in this list.

void sort(Comparator<? super E> c)

Sorts this list according to the order induced by the specified

Comparator.

Spliterator<E> spliterator()

Creates a *late-binding* and *fail-fast* **Spliterator** over the

elements in this list.

List<E> subList(int fromIndex, int toIndex)

Returns a view of the portion of this list between the specified

fromIndex, inclusive, and toIndex, exclusive.

Object[] toArray()

Returns an array containing all of the elements in this list in

proper sequence (from first to last element).

<T> T[] toArray(T[] a)

Returns an array containing all of the elements in this list in proper sequence (from first to last element); the runtime type of

the returned array is that of the specified array.

void trimToSize()

Trims the capacity of this ArrayList instance to be the list's current size.

# Methods inherited from class java.util.AbstractList

equals, hashCode

# Methods inherited from class java.util.AbstractCollection

containsAll, toString

# Methods inherited from class java.lang.Object

finalize, getClass, notify, notifyAll, wait, wait, wait

# Methods inherited from interface java.util.List

containsAll, equals, hashCode

# Methods inherited from interface java.util.Collection

parallelStream, stream

## **Constructor Detail**

## **ArrayList**

public ArrayList(int initialCapacity)

Constructs an empty list with the specified initial capacity.

### **Parameters:**

initialCapacity - the initial capacity of the list

### Throws:

IllegalArgumentException - if the specified initial capacity is negative

# **ArrayList**

public ArrayList()

Constructs an empty list with an initial capacity of ten.

# **ArrayList**

public ArrayList(Collection<? extends E> c)

Constructs a list containing the elements of the specified collection, in the order they are returned by the collection's iterator.

#### **Parameters:**

c - the collection whose elements are to be placed into this list

#### **Throws:**

NullPointerException - if the specified collection is null

## Method Detail

### trimToSize

public void trimToSize()

Trims the capacity of this ArrayList instance to be the list's current size. An application can use this operation to minimize the storage of an ArrayList instance.

## ensureCapacity

public void ensureCapacity(int minCapacity)

Increases the capacity of this ArrayList instance, if necessary, to ensure that it can hold at least the number of elements specified by the minimum capacity argument.

#### **Parameters:**

minCapacity - the desired minimum capacity

## size

public int size()

Returns the number of elements in this list.

### Specified by:

size in interface Collection<E>

# Specified by:

size in interface List<E>

# Specified by:

size in class AbstractCollection<E>

## **Returns:**

the number of elements in this list

## isEmpty

public boolean isEmpty()

Returns true if this list contains no elements.

### Specified by:

isEmpty in interface Collection<E>

## Specified by:

isEmpty in interface List<E>

### **Overrides:**

isEmpty in class AbstractCollection<E>

#### **Returns:**

true if this list contains no elements

### contains

public boolean contains(Object o)

Returns true if this list contains the specified element. More formally, returns true if and only if this list contains at least one element e such that (o==null ? e==null : o.equals(e)).

## Specified by:

contains in interface Collection<E>

## Specified by:

contains in interface List<E>

### **Overrides:**

contains in class AbstractCollection<E>

## **Parameters:**

o - element whose presence in this list is to be tested

## **Returns:**

true if this list contains the specified element

## indexOf

public int indexOf(Object o)

Returns the index of the first occurrence of the specified element in this list, or -1 if this list does not contain the element. More formally, returns the lowest index i such that (o=null ? get(i)==null : o.equals(get(i))), or -1 if there is no such index.

# Specified by:

indexOf in interface List<E>

# **Overrides:**

indexOf in class AbstractList<E>

# **Parameters:**

o - element to search for

### **Returns:**

the index of the first occurrence of the specified element in this list, or -1 if this list does not contain the element

### **lastIndexOf**

public int lastIndexOf(Object o)

Returns the index of the last occurrence of the specified element in this list, or -1 if this list does not contain the element. More formally, returns the highest index i such that (o=null ? get(i)=null : o.equals(get(i))), or -1 if there is no such index.

## Specified by:

lastIndexOf in interface List<E>

#### Overrides:

lastIndexOf in class AbstractList<E>

### **Parameters:**

o - element to search for

### **Returns:**

the index of the last occurrence of the specified element in this list, or -1 if this list does not contain the element

#### clone

```
public Object clone()
```

Returns a shallow copy of this ArrayList instance. (The elements themselves are not copied.)

## **Overrides:**

clone in class Object

### **Returns:**

a clone of this ArrayList instance

### See Also:

Cloneable

## toArray

```
public Object[] toArray()
```

Returns an array containing all of the elements in this list in proper sequence (from first to last element).

The returned array will be "safe" in that no references to it are maintained by this list. (In other words, this method must allocate a new array). The caller is thus free to modify the returned array.

This method acts as bridge between array-based and collection-based APIs.

## Specified by:

toArray in interface Collection<E>

## Specified by:

toArray in interface List<E>

### **Overrides:**

toArray in class AbstractCollection<E>

#### Returns:

an array containing all of the elements in this list in proper sequence

#### See Also:

Arrays.asList(Object[])

## toArray

```
public <T> T[] toArray(T[] a)
```

Returns an array containing all of the elements in this list in proper sequence (from first to last element); the runtime type of the returned array is that of the specified array. If the list fits in the specified array, it is returned therein. Otherwise, a new array is allocated with the runtime type of the specified array and the size of this list.

If the list fits in the specified array with room to spare (i.e., the array has more elements than the list), the element in the array immediately following the end of the collection is set to null. (This is useful in determining the length of the list *only* if the caller knows that the list does not contain any null elements.)

### Specified by:

toArray in interface Collection<E>

## Specified by:

toArray in interface List<E>

#### **Overrides:**

toArray in class AbstractCollection<E>

## **Type Parameters:**

T - the runtime type of the array to contain the collection

### **Parameters:**

a - the array into which the elements of the list are to be stored, if it is big enough; otherwise, a new array of the same runtime type is allocated for this purpose.

### **Returns:**

an array containing the elements of the list

#### Throws:

ArrayStoreException - if the runtime type of the specified array is not a supertype of the runtime type of every element in this list

NullPointerException - if the specified array is null

## get

```
public E get(int index)
```

Returns the element at the specified position in this list.

### Specified by:

get in interface List<E>

## Specified by:

get in class AbstractList<E>

#### Parameters:

index - index of the element to return

#### Returns:

the element at the specified position in this list

#### Throws:

IndexOutOfBoundsException - if the index is out of range (index < 0 ||
index >= size())

### set

Replaces the element at the specified position in this list with the specified element.

## Specified by:

set in interface List<E>

#### Overrides:

set in class AbstractList<E>

### **Parameters:**

index - index of the element to replace

element - element to be stored at the specified position

## **Returns:**

the element previously at the specified position

## Throws:

IndexOutOfBoundsException - if the index is out of range (index < 0 ||
index >= size())

### add

public boolean add(E e)

Appends the specified element to the end of this list.

## Specified by:

add in interface Collection<E>

## Specified by:

add in interface List<E>

#### **Overrides:**

add in class AbstractList<E>

### **Parameters:**

e - element to be appended to this list

#### **Returns:**

true (as specified by Collection.add(E))

## add

Inserts the specified element at the specified position in this list. Shifts the element currently at that position (if any) and any subsequent elements to the right (adds one to their indices).

## Specified by:

add in interface List<E>

## **Overrides:**

add in class AbstractList<E>

#### Parameters:

index - index at which the specified element is to be inserted
element - element to be inserted

## **Throws:**

IndexOutOfBoundsException - if the index is out of range (index < 0 ||
index > size())

#### remove

```
public E remove(int index)
```

Removes the element at the specified position in this list. Shifts any subsequent elements to the left (subtracts one from their indices).

## Specified by:

remove in interface List<E>

### **Overrides:**

remove in class AbstractList<E>

### **Parameters:**

index - the index of the element to be removed

### **Returns:**

the element that was removed from the list

## **Throws:**

IndexOutOfBoundsException - if the index is out of range (index < 0 ||
index >= size())

#### remove

public boolean remove(Object o)

Removes the first occurrence of the specified element from this list, if it is present. If the list does not contain the element, it is unchanged. More formally, removes the element with the lowest index i such that

(o==null ? get(i)==null : o.equals(get(i))) (if such an element exists). Returns true if this list contained the specified element (or equivalently, if this list changed as a result of the call).

## Specified by:

remove in interface Collection<E>

## Specified by:

remove in interface List<E>

#### **Overrides:**

remove in class AbstractCollection<E>

#### **Parameters:**

o - element to be removed from this list, if present

#### **Returns:**

true if this list contained the specified element

### clear

public void clear()

Removes all of the elements from this list. The list will be empty after this call returns.

## Specified by:

clear in interface Collection<E>

## Specified by:

clear in interface List<E>

## **Overrides:**

clear in class AbstractList<E>

### addAll

public boolean addAll(Collection<? extends E> c)

Appends all of the elements in the specified collection to the end of this list, in the order that they are returned by the specified collection's Iterator. The behavior of this operation is undefined if the specified collection is modified while the operation is in progress. (This implies that the behavior of this call is undefined if the specified collection is this list, and this list is nonempty.)

# Specified by:

addAll in interface Collection<E>

### Specified by:

addAll in interface List<E>

#### **Overrides:**

addAll in class AbstractCollection<E>

#### **Parameters:**

c - collection containing elements to be added to this list

#### Returns:

true if this list changed as a result of the call

#### **Throws:**

NullPointerException - if the specified collection is null

### See Also:

AbstractCollection.add(Object)

## addAll

Inserts all of the elements in the specified collection into this list, starting at the specified position. Shifts the element currently at that position (if any) and any subsequent elements to the right (increases their indices). The new elements will appear in the list in the order that they are returned by the specified collection's iterator.

## Specified by:

addAll in interface List<E>

### **Overrides:**

addAll in class AbstractList<E>

### **Parameters:**

index - index at which to insert the first element from the specified
collection

c - collection containing elements to be added to this list

### **Returns:**

true if this list changed as a result of the call

## **Throws:**

IndexOutOfBoundsException - if the index is out of range (index < 0 ||
index > size())

NullPointerException - if the specified collection is null

### removeRange

Removes from this list all of the elements whose index is between fromIndex, inclusive, and toIndex, exclusive. Shifts any succeeding elements to the left (reduces their index). This call shortens the list by (toIndex - fromIndex) elements. (If toIndex==fromIndex, this operation has no effect.)

#### **Overrides:**

removeRange in class AbstractList<E>

#### **Parameters:**

fromIndex - index of first element to be removed

toIndex - index after last element to be removed

#### Throws:

IndexOutOfBoundsException - if fromIndex or toIndex is out of range
(fromIndex < 0 || fromIndex >= size() || toIndex > size() || toIndex <
fromIndex)</pre>

### removeAll

public boolean removeAll(Collection<?> c)

Removes from this list all of its elements that are contained in the specified collection.

## Specified by:

removeAll in interface Collection<E>

### Specified by:

removeAll in interface List<E>

### **Overrides:**

removeAll in class AbstractCollection<E>

#### **Parameters:**

c - collection containing elements to be removed from this list

## **Returns:**

true if this list changed as a result of the call

## Throws:

ClassCastException - if the class of an element of this list is incompatible with the specified collection (optional)

NullPointerException - if this list contains a null element and the specified collection does not permit null elements (optional), or if the specified collection is null

#### See Also:

Collection.contains(Object)

### retainAll

public boolean retainAll(Collection<?> c)

Retains only the elements in this list that are contained in the specified collection. In other words, removes from this list all of its elements that are not contained in the

specified collection.

# Specified by:

retainAll in interface Collection<E>

## Specified by:

retainAll in interface List<E>

### **Overrides:**

retainAll in class AbstractCollection<E>

#### Parameters:

c - collection containing elements to be retained in this list

#### **Returns:**

true if this list changed as a result of the call

### **Throws:**

ClassCastException - if the class of an element of this list is incompatible with the specified collection (optional)

NullPointerException - if this list contains a null element and the specified collection does not permit null elements (optional), or if the specified collection is null

#### See Also:

Collection.contains(Object)

#### listIterator

```
public ListIterator<E> listIterator(int index)
```

Returns a list iterator over the elements in this list (in proper sequence), starting at the specified position in the list. The specified index indicates the first element that would be returned by an initial call to next. An initial call to previous would return the element with the specified index minus one.

The returned list iterator is *fail-fast*.

## Specified by:

listIterator in interface List<E>

## **Overrides:**

listIterator in class AbstractList<E>

#### **Parameters:**

index - index of the first element to be returned from the list iterator
(by a call to next)

## **Returns:**

a list iterator over the elements in this list (in proper sequence), starting at the specified position in the list

## **Throws:**

IndexOutOfBoundsException - if the index is out of range (index < 0 ||
index > size())

#### listIterator

```
public ListIterator<E> listIterator()
```

Returns a list iterator over the elements in this list (in proper sequence).

The returned list iterator is *fail-fast*.

## Specified by:

listIterator in interface List<E>

### **Overrides:**

listIterator in class AbstractList<E>

#### Returns:

a list iterator over the elements in this list (in proper sequence)

#### See Also:

listIterator(int)

### iterator

```
public Iterator<E> iterator()
```

Returns an iterator over the elements in this list in proper sequence.

The returned iterator is *fail-fast*.

## Specified by:

iterator in interface Iterable<E>

### Specified by:

iterator in interface Collection<E>

### Specified by:

iterator in interface List<E>

## **Overrides:**

iterator in class AbstractList<E>

## **Returns:**

an iterator over the elements in this list in proper sequence

## subList

Returns a view of the portion of this list between the specified fromIndex, inclusive, and toIndex, exclusive. (If fromIndex and toIndex are equal, the returned list is empty.) The returned list is backed by this list, so non-structural changes in the returned list are reflected in this list, and vice-versa. The returned list supports all of the optional list operations.

This method eliminates the need for explicit range operations (of the sort that commonly exist for arrays). Any operation that expects a list can be used as a range operation by passing a subList view instead of a whole list. For example, the following idiom removes a range of elements from a list:

```
list.subList(from, to).clear();
```

Similar idioms may be constructed for indexOf(Object) and lastIndexOf(Object), and all of the algorithms in the Collections class can be applied to a subList.

The semantics of the list returned by this method become undefined if the backing list (i.e., this list) is *structurally modified* in any way other than via the returned list. (Structural modifications are those that change the size of this list, or otherwise perturb it in such a fashion that iterations in progress may yield incorrect results.)

# Specified by:

sublist in interface List<E>

## **Overrides:**

subList in class AbstractList<E>

#### **Parameters:**

 $\label{fromIndex} \mbox{fromIndex - low endpoint (inclusive) of the subList}$ 

toIndex - high endpoint (exclusive) of the subList

#### **Returns:**

a view of the specified range within this list

#### Throws:

IndexOutOfBoundsException - if an endpoint index value is out of range
(fromIndex < 0 || toIndex > size)

IllegalArgumentException - if the endpoint indices are out of order
(fromIndex > toIndex)

### forEach

public void forEach(Consumer<? super E> action)

## Description copied from interface: Iterable

Performs the given action for each element of the Iterable until all elements have been processed or the action throws an exception. Unless otherwise specified by the implementing class, actions are performed in the order of iteration (if an iteration order is specified). Exceptions thrown by the action are relayed to the caller.

### Specified by:

forEach in interface Iterable<E>

## **Parameters:**

action - The action to be performed for each element

### spliterator

public Spliterator<E> spliterator()

Creates a *late-binding* and *fail-fast* Spliterator over the elements in this list.

The Spliterator reports Spliterator.SIZED, Spliterator.SUBSIZED, and Spliterator.ORDERED. Overriding implementations should document the reporting of additional characteristic values.

## Specified by:

spliterator in interface Iterable<E>

## Specified by:

spliterator in interface Collection<E>

### Specified by:

spliterator in interface List<E>

#### **Returns:**

a Spliterator over the elements in this list

#### Since:

1.8

### removelf

public boolean removeIf(Predicate<? super E> filter)

## Description copied from interface: Collection

Removes all of the elements of this collection that satisfy the given predicate. Errors or runtime exceptions thrown during iteration or by the predicate are relayed to the caller.

## Specified by:

removeIf in interface Collection<E>

### **Parameters:**

filter - a predicate which returns true for elements to be removed

## **Returns:**

true if any elements were removed

## replaceAll

public void replaceAll(UnaryOperator<E> operator)

## **Description copied from interface: List**

Replaces each element of this list with the result of applying the operator to that element. Errors or runtime exceptions thrown by the operator are relayed to the caller.

# Specified by:

replaceAll in interface List<E>

## **Parameters:**

operator - the operator to apply to each element

#### sort

public void sort(Comparator<? super E> c)

## Description copied from interface: List

Sorts this list according to the order induced by the specified Comparator.

All elements in this list must be *mutually comparable* using the specified comparator (that is, c.compare(e1, e2) must not throw a ClassCastException for any elements e1 and e2 in the list).

If the specified comparator is null then all elements in this list must implement the Comparable interface and the elements' natural ordering should be used.

This list must be modifiable, but need not be resizable.

## Specified by:

sort in interface List<E>

#### **Parameters:**

c - the Comparator used to compare list elements. A null value indicates that the elements' natural ordering should be used

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SUMMARY: NESTED | FIELD | CONSTR | METHOD DETAIL: FIELD | CONSTR | METHOD

## Submit a bug or feature

For further API reference and developer documentation, see Java SE Documentation. That documentation contains more detailed, developer-targeted descriptions, with conceptual overviews, definitions of terms, workarounds, and working code examples.

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