

Sentiment Activity: 6%

The results from the Course Sentiments survey are posted on Canvas as a CSV

Starting today: in teams of 4-5 by your deadline:

- Produce a graphic of the survey results
- Supply a code file for others to reproduce your graphic

Next week:

1. Other teams try to run your code:
 - 1% to you if they succeed
 - 1% to you for participating
2. Classmates and instructors rate your graphic:
 - 4% total based on scorecard

Sentiment Graphic

- Your task is to create an **attractive, informative graphic** of the sentiment survey results
- Your choices:
 - what you want the graphic to indicate
 - what sort of display you use
- We are expecting you to **use Google** to find out what you might want to do, most likely in R
- We want you to **be creative**: any attractive and informative graphic is acceptable
 - but it must be fully interpretable by itself
 - can include interpretative text

Who is your audience for the graphic?

The audience is you!

- **The people rating your graphic are just like you**
- **If you think your graphic is interesting and interpretable, so will they**
- **If you think it's boring, or misleading, or hard to interpret, so will they**

Pro Tip: we want your graphic to be accurate!
Remember to cross-check it against the raw data

Why bother analysing sentiment data?

Global Market for Sentiment Analysis Software

Market forecast to grow at CAGR of 15.5%

Software for sentiment analysis is worth billions of dollars!

USD 1.6 Billion



2020

USD 4.3 Billion



2027

Code and instructions

- You also need to submit the following (instructions to follow):
 - Your code (most likely in R)
 - A text file (called a README file) with step by step instructions for how to run the code
 - The cleaned-up CSV file your code runs with
 - Make sure your instructions are clear and reproducible!
 - Other teams should be able to recreate your graphic using your instructions in 5 minutes

Time: 6 to 7 hours

- After today's session you will need to arrange further meetings with your team-mates
- You should each spend 6-7 hours on this activity outside of class: your choice of time spent individually or in your teams
- You will need to decide on jobs and roles within your teams
- Someone will need to contact all teammates and schedule the first meeting – why not YOU!

Some things to discuss ...

- Make sure you know how to contact each other, e.g. using Slack
- Arrange follow-up meeting times, in person or online (e.g. Zoom)
- What sort of graphic would you like to use?
What search terms can you try on Google?
- How will you clean up / reformat the CSV file?
- Some roles to assign: data-cleaning; coding; writing the README; checking everything is ready for the code swap

Slack: A platform for communication

- **We have a Slack workspace for this stream**
 - Allows communication without sharing your personal details
- **Slack is...**
 - A platform for team members to communicate with one another
 - Widely used in the workplace
- **You can log in via browser, or an app**
 - Available on Windows, macOS, Linux, Android, ...

Summary of this week's activities

1. Sentiment Activity:

- Team activity, 6-7 hours
- **Submit 4 items: graphic, CSV, code file, README**
- **Name files with your teamname:** e.g. Hihi-A-Graphic.pdf, Hihi-A-CleanData.csv, Hihi-A-Code.R, Hihi-A-README.txt
or Ruru-A-Graphic.pdf / Whio-A-Graphic.pdf / Kaka-A-Graphic.pdf / etc
- 4% for the graphic, 2% for the code swap

2. Graduate Profile Self-Assessment:

- 1 hour individual exercise, 1%
- Watch for Canvas announcement

Good luck! 😊