// Bubble sorting

```
public class BubbleSortingEx1HomeWork1 {
     public static void main(String[] args) {
           int ar[] = \{50, -40, 60, 00, -10\};
           int size= ar.length;
           for( int i=0; i<size-1; i++) {</pre>
                 for(int j=0; j<size-i-1; j++) {
                      if (ar[j]<ar[j+1]) {</pre>
                            int temp=ar[j];
                            ar[j]=ar[j+1];
                            ar[j+1]=temp;
                      }
                 }
           for(int i=0; i<size; i++) {</pre>
                 System.out.println(ar[i]);
           }
     }
}
// Selection Sorting
public class Selection_sorting {
     public static void main(String args[]) {
           int arr[] = \{ -40, 50, 10, 00, 30 \};
           for (int i = 0; i < arr.length; i++) {
                 for (int j = i + 1; j < arr.length; j++) {
                      if (arr[i] > arr[j]) {
                            int temp = arr[i];
                            arr[i] = arr[j];
                            arr[j] = temp;
                      }
                 System.out.println(arr[i]);
           }
     }
}
```

```
// Occurance of alphabates
public class OccuranceofString {
     public static void main(String args[]) {
           String str = "Hellow world";
           int count = 0;
     char arr[] = str.toCharArray();
           for(int i=0; i<=str.length(); i++) {</pre>
                count = 1;
                for(int j=i+1; j<str.length(); j++) {</pre>
                      if(arr[i]==arr[j] && arr[i]!=' ' && arr[i]!=0)
{
                           count++;
                           arr[j]=0;
                      }
                if(count>1 && arr[i]!='0') {
                System.out.println(arr[i]+"="+count);
           }
                }
}}
//Palindrome
public class PalindromeNoEx1 {
     public void test() {
           int num = 45654;
           int t = num;
           int r = 0;
           int p = 0;
          while(num > 0) {
                r = num%10;
                p = p*10+r;
                num = num/10;
           if (t == p) {
                System.out.println("No is palindrome = "+p);
           }
           else {
                System.out.println("No is not palindrome = "+p);
           }
public static void main(String[] args) {
     PalindromeNoEx1 obj =new PalindromeNoEx1();
     obj.test();
}
```

```
//Aramstrong no
public class ArmstrongNoEx1 {
     public static void main(String[] args) {
           int i=153, arm=0, r=0;
           int a=i;
          while(i>0) {
                r=i%10;
                arm=r*r*r+arm;
                i=i/10;
           if(a==arm) {
                System.out.println("No is armstrong = "+a);
           }else {
                System.out.println("No is non aramstrong = "+a);
           }}}
//Factorial No
public class FactorialNo {
     public static void main(String[] args) {
          int i=1;
          int fact=1;
          int no=5;
          for(i=1; i<=no; i++) {
                fact= fact*i;
          System.out.println("Factorial of 5 is = "+fact);
//Reverse No
public class ReverseNo1 {
public void reverse() {
           int i = 123456;
          int rem = 0;
          System.out.println("No is reverse");
          while(i > 0) {
rem=i %10;
//to separate any single digit from any whole no use mod "%"
// that means u get reminder of that no
                System.out.print(rem+ " ");
                i = i/10;
           }
public static void main(String[] args) {
     ReverseNo1 obj = new ReverseNo1();
     obj.reverse();
}}
```

// Reverse String Without Changing Position

```
public class ReverseStringWithoutChangingPosition {
    public static void main(String args[]) {
        String str = "there is garden and it is beautiful";
        String arr[] = str.split(" ");
        for(int i=0; i<=arr.length-1; i++) {
            for(int j=arr[i].length()-1; j>=0; j--) {
                System.out.print(arr[i].charAt(j));
            }
        System.out.println();
        }
}
```

// Addition In String With Considering Single Digit

```
//Star Pattern
public class PatternPogrameStar1 {
     public void test1() {
           System.out.println("Star Pattern 1 ");
           int n = 4;
           for (int i = 1; i <= n; i++) {
// for loop for number of lines
                for (int k = n; k >= i; k--) {
// for loop for print space
                      System.out.print(" ");
                }
                for (int j = 1; j <= i; j++) { *
                      System.out.print(" *");
                }
                System.out.println();
           }
     }
     public void test2() {
           System.out.println("Pattern 2");
           int n = 4;
          for (int i = 1; i <= n; i++) {
// for loop for number of lines
                for (int k = 1; k <= i; k++) {
// for loop for print space
                      System.out.print(" ");
                }
                for (int j = n; j >= i; j--) { // for loop for print
                      System.out.print(" *");
                System.out.println();
           }
     }
     public void test3() {
           System.out.println("Pattern 3");
           int n = 4;
```

// loop for upper part of pattern

```
for (int i = 1; i \leftarrow n; i++) { // for loop for number of
lines
                 for (int k = n; k >= i; k--) { // for loop for print
space
                       System.out.print(" ");
                 }
                 for (int j = 1; j \leftarrow i; j++) { // for loop for print
                       System.out.print(" *");
                 System.out.println();
           }
           // loop for lower part of pattern
           for (int i = 1; i \leftarrow n; i++) { // for loop for number of
lines
                 for (int k = 0; k <= i; k++) { // for loop for print
space
                       System.out.print(" ");
                 }
                 for (int j = 3; j >= i; j--) { // for loop for print
                       System.out.print(" *");
                 System.out.println();
           }
     }
     public static void main(String[] args) {
           PatternPogrameStar1 obj = new PatternPogrameStar1();
           obj.test1();
           obj.test2();
           obj.test3();
     }
}
```