1) 冒泡排序升序

```
D: > masm32 > bin > Mallab6.asm > code > Description BubbleSort
      .model flat, stdcall ;.model用于初始化程序的内存模式
      option casemap :none ;大小写敏感
      include D:\masm32\include\windows.inc
      include D:\masm32\include\masm32.inc
      include D:\masm32\include\kernel32.inc
      includelib D:\masm32\lib\kernel32.lib
      includelib D:\masm32\lib\masm32.lib;函数的常量和链接库声明
      .stack 4096 ; 栈空间声明
          str1 byte "Please input unsigned int number: ",0 ;提示输入数组(以空格分割)
          str2 byte "The result of bubble sort is: ",0 ;提示输出数组(以空格分割)
          inputstr byte 80 dup(0);存储输入的字符串
pArray dword 15 dup(0);存储字符串转化成的各个数字
          outputstr byte 80 dup(0) ;存储输出的字符串
          const10 dword 10 ;常数10
          count dword 1 ;数组长度
          count2 dword 0 ;用于保存ecx
      .code
      main proc ;main过程
          invoke StdOut,addr str1 ;输出提示
          invoke StdIn,addr inputstr,60 ;输入数组
          call strtonum ;输入字符串转化为数组
          call BubbleSort;数组冒泡排序
          call numtostr ;排序后的数组重新转化为可输出的字符串
          invoke StdOut,addr str2 ;输出提示
          invoke StdOut,addr outputstr ;输出排序后数组
          invoke ExitProcess,0
      main endp
      strtonum proc uses esi eax ebx ecx ;输入字符串转化为数组
          mov esi,0
          mov ebx,0
          mov ecx,0
          mov bl,[inputstr+esi];以esi为变址寄存器读取输入字符串
          cmp b1,32 ;判断是否读取到空格(ASCII码值为32)
          jne L2
         inc count
         add ecx,4;是空格则count+1,同时ecx+4
         inc esi
         mov bl,[inputstr+esi];略过空格
     L2:
         sub bl,48 ;字符转化为数字
         mov eax, [pArray+ecx];读取数字
         mul const10 ;eax值乘10
         add eax,ebx;加上刚读取的数字
         mov [pArray+ecx],eax ;存回
         inc esi
         cmp [inputstr+esi],0 ;读取到串尾0停止
         jne L1
     strtonum endp
     BubbleSort proc uses eax ecx esi ;数组冒泡排序
         mov ecx, count
```

```
push ecx;入栈,保存外层ecx
        mov esi,0
63 V L4:
        mov eax,[pArray+esi]
65
        cmp eax,[pArray+esi+4];比较数
        jbe L5
        xchg eax,[pArray+esi+4]
        mov [pArray+esi],eax;若前一个数比后一个大则交换
69 V L5:
       add esi,4
        100p L4;内层循环
        pop ecx;出栈,恢复外层ecx
        loop L3;外层循环
        ret
    BubbleSort endp
77 v numtostr proc ;排序后的数组重新转化为可输出的字符串
       mov ecx, count
      mov esi,0
```

```
L10:
        add esi,4
        loop L10 ;使esi=4*(count-1),即偏移为最后一个数字
        mov edi,0
        mov edx,0
        mov ecx, count
     L6:
        mov count2,ecx ;保存ecx
        mov eax,[pArray+esi] ;获取数字
        sub esi,4;移动到前一个数字
     L7:
        div const10;除法指令,被除数为edx:eax,eax存商,edx存余数
        mov ecx,edx
        mov edx,0
        add ecx,48;数字转化为字符
        inc edi
        cmp eax,0
        jne L7
100
        push 32;商为0则入栈一个空格
101
        inc edi
102
        mov ecx,count2 ;恢复ecx
103
        loop L6
104
        mov ecx,edi;循环次数为输出字符长度
        mov esi,0
     L8:
        pop eax ;循环出栈
        mov [outputstr+esi], al ;出栈字符保存到输出字符串中
109
110
        inc esi
111
        loop L8
112
        mov [outputstr+esi],0;补充串尾0
113
        ret
114
    numtostr endp
115
116
     end main
117
118
119
```

2) 冒泡排序降序

(将冒泡排序升序中起比较作用的 jbe 改成 jae,即可得到冒泡排序降序)

```
▲ lab6.1.asm × ① 工作区信任
D: > masm32 > bin > ▲ lab6.1.asm > 😭 code > ♦ BubbleSort
      .model flat, stdcall ; .model用于初始化程序的内存模式
      option casemap :none ;大小写敏感
      include D:\masm32\include\windows.inc
      include D:\masm32\include\masm32.inc
      include D:\masm32\include\kernel32.inc
      includelib D:\masm32\lib\kernel32.lib
      includelib D:\masm32\lib\masm32.lib;函数的常量和链接库声明
       .stack 4096 ; 栈空间声明
          str1 byte "Please input unsigned int number: ",0 ;提示输入数组(以空格分割) str2 byte "The result of bubble sort is: ",0 ;提示输出数组(以空格分割)
          inputstr byte 80 dup(0);存储输入的字符串
pArray dword 15 dup(0);存储字符串转化成的各个数字
          outputstr byte 80 dup(0) ;存储输出的字符串
          const10 dword 10 ;常数10
          count dword 1 ;数组长度
          count2 dword 0 ;用于保存ecx
       .code
       main proc ;main过程
         invoke StdOut,addr str1 ;输出提示
          invoke StdIn,addr inputstr,60 ;输入数组
          call strtonum ;输入字符串转化为数组call BubbleSort ;数组冒泡排序
          call numtostr ;排序后的数组重新转化为可输出的字符串
          invoke StdOut,addr str2 ;输出提示
invoke StdOut,addr outputstr ;输出排序后数组
          invoke ExitProcess,0
      main endp
       strtonum proc uses esi eax ebx ecx ;输入字符串转化为数组
          mov esi.0
          mov ebx,0
          mov ecx,0
          mov bl,[inputstr+esi];以esi为变址寄存器读取输入字符串
          cmp bl,32 ;判断是否读取到空格(ASCII码值为32)
          inc count
          add ecx,4 ;是空格则count+1,同时ecx+4
         inc esi
         mov bl,[inputstr+esi];略过空格
         sub bl,48;字符转化为数字
         mov eax, [pArray+ecx];读取数字
         mul const10 ;eax值乘10
         mov [pArray+ecx],eax ;存回
         inc esi
         cmp [inputstr+esi],0 ;读取到串尾0停止
         jne L1
     strtonum endp
     BubbleSort proc uses eax ecx esi ;数组冒泡排序
         mov ecx, count
59
     13:
```

```
mov esi,0
L4:
   mov eax,[pArray+esi]
   cmp eax,[pArray+esi+4];比较数
   jae L5
   xchg eax,[pArray+esi+4]
   mov [pArray+esi],eax ;若前一个数比后一个大则交换
L5:
   add esi,4
   loop L4;内层循环
   pop ecx;出栈,恢复外层ecx
   loop L3;外层循环
   ret
BubbleSort endp
numtostr proc ;排序后的数组重新转化为可输出的字符串
   mov ecx, count
   dec ecx
   mov esi,0
```

```
81 V L10:
        add esi,4
        loop L10; 使esi=4*(count-1), 即偏移为最后一个数字
        mov edi,0
        mov edx,0
        mov ecx, count
87 V L6:
        mov count2,ecx;保存ecx
         mov eax,[pArray+esi];获取数字
        sub esi,4 ;移动到前一个数字
91 V L7:
        div const10;除法指令,被除数为edx:eax,eax存商,edx存余数
        mov edx,0
        add ecx,48;数字转化为字符
        inc edi
        cmp eax,0
        jne L7
        push 32;商为0则入栈一个空格
101
        inc edi
102
        mov ecx,count2;恢复ecx
        loop L6
103
104
105
        mov ecx,edi;循环次数为输出字符长度
106
        mov esi,0
107 V L8:
108
109
        mov [outputstr+esi], al ;出栈字符保存到输出字符串中
        inc esi
         loop L8
         mov [outputstr+esi],0;补充串尾0
113
114
    numtostr endp
115
116
    end main
117
118
119
120
```

3) 使用 cmd 控制台, cd 到 D:\masm32\bin;

使用 masm32 运行命令:

ml.exe -c -coff Test.asm

link.exe -subsystem:console Test.obj

Test.exe

如图,程序运行,结果正确

```
C:\Users\86187>D:

D:\cd D:\masm32\bin

D:\masm32\bin>ml.exe -c -coff lab6.asm
Microsoft (R) Macro Assembler Version 6.14.8444
Copyright (C) Microsoft Corp 1981-1997. All rights reserved.

Assembling: lab6.asm

**********

ASCII build

***********

D:\masm32\bin>link.exe -subsystem:console lab6.obj
Microsoft (R) Incremental Linker Version 5.12.8078
Copyright (C) Microsoft Corp 1992-1998. All rights reserved.

D:\masm32\bin>lab6.exe
Please input unsigned int number: 7 5 3 2 6 9 1 8 4 0
The result of bubble sort is: 0 1 2 3 4 5 6 7 8 9
```

```
D:\masm32\bin>ml.exe -c -coff lab6.1.asm
Microsoft (R) Macro Assembler Version 6.14.8444
Copyright (C) Microsoft Corp 1981-1997. All rights reserved.

Assembling: lab6.1.asm

**********

ASCII build

**********

D:\masm32\bin>link.exe -subsystem:console lab6.1.obj
Microsoft (R) Incremental Linker Version 5.12.8078
Copyright (C) Microsoft Corp 1992-1998. All rights reserved.

D:\masm32\bin>lab6.1.exe
Please input unsigned int number: 7 5 3 2 6 9 1 8 4 0
The result of bubble sort is: 9 8 7 6 5 4 3 2 1 0
```