



# Tailoring Hypergraph Partitioning for Efficient d-DNNF Compilation

Jan Baudisch | 25.03.2025

# Knowledge Compilation

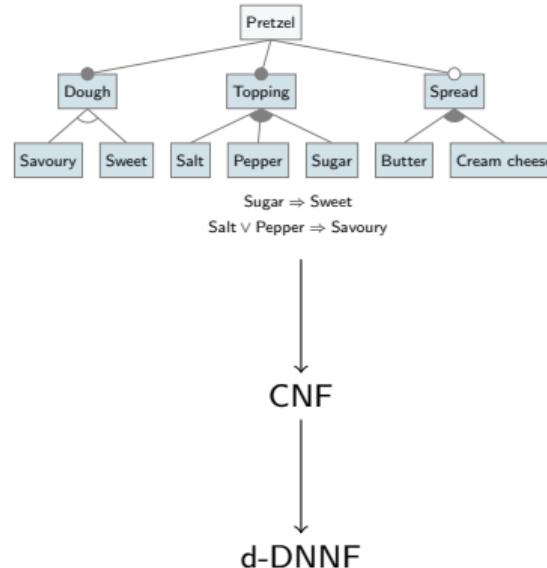
## Feature Model Analysis

Expensive queries:

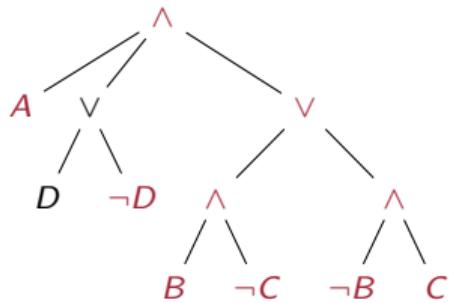
- Counting
- SAT
- Sampling
- Queries with assumptions
- ...

## Knowledge Compilation

Transforming feature models into a format suitable for multiple (faster) analyses.



# d-DNNF



## d-DNNF

- Negation normal form: Negation only in literals
- Decomposable  $\wedge$ : Subtrees do not share variables
- Deterministic  $\vee$ : Subtrees are logically contradictory

## Benefit

Analyses like SAT and counting in linear time.

# d-DNNF Compilation

## d4 d-DNNF Compiler

CNF → d-DNNF by using exhaustive DPLL

### Variable Decision

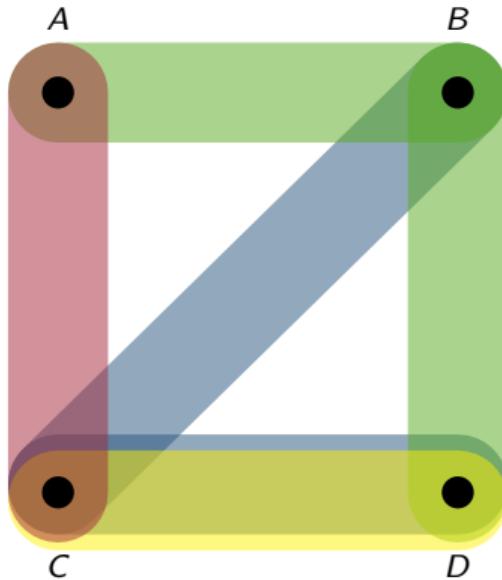
The branching variable has an impact on the overall runtime.

```
input : CNF formula  $F$ 
output: d-DNNF of  $F$ 

1  $S \leftarrow solve(F);$ 
2 if  $S = \emptyset$  then return  $\perp$ ;
3 if  $F = \emptyset$  then return  $andNode(S, \top)$ ;
4 components  $\leftarrow split(F);$ 
5 sub  $\leftarrow \{\};$ 
6 for  $C \in components$  do
7    $V \leftarrow choose(C);$ 
8   node  $\leftarrow orNode(V, d4(C|V), d4(C|\neg V));$ 
9   add(sub, node);
10 end
11 return  $andNode(S, sub);$ 
```

# Hypergraphs

$$(B \vee C \vee D) \wedge (A \vee B \vee D) \wedge (A \vee C) \wedge (C \vee D)$$



## Hypergraph

Generalization of graphs: nets (edges) contain many vertices.

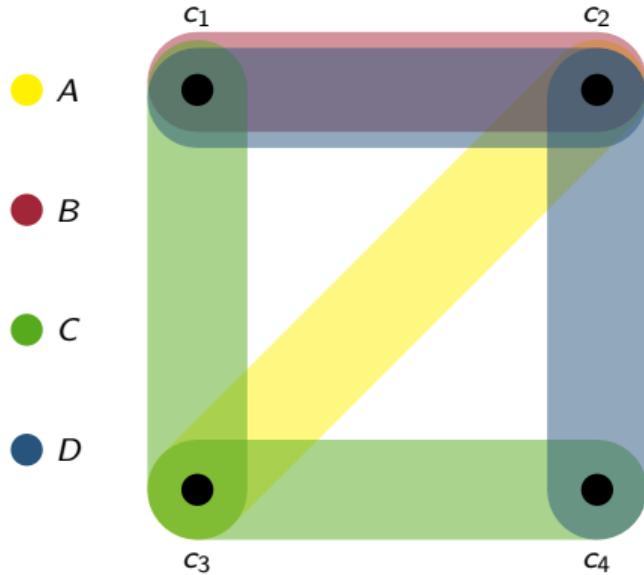
$$H = (V, N)$$

## CNF Representation

Variables  $\rightarrow$  Vertices  
Clauses  $\rightarrow$  Nets

# Dual Hypergraphs

$$(B \vee C \vee D) \wedge (A \vee B \vee D) \wedge (A \vee C) \wedge (C \vee D)$$



## Dual Hypergraph

Vertices and nets switch roles.

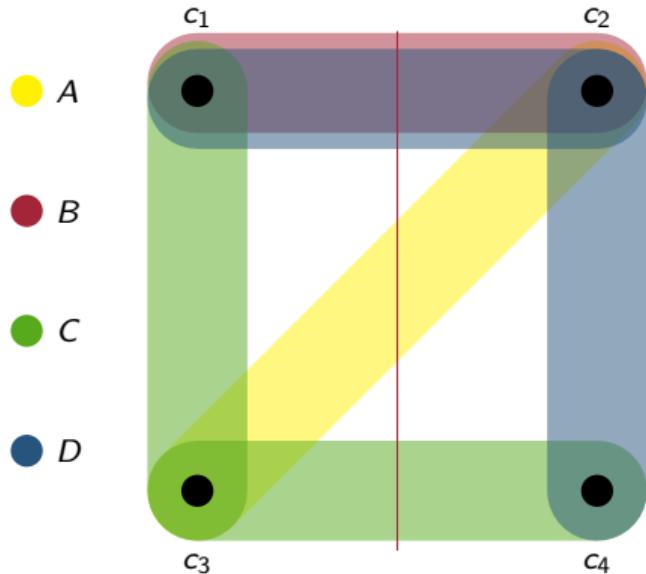
$$H = (V, N)$$
$$H^* = (N, V)$$

## CNF Representation

Variables  $\rightarrow$  Nets  
Clauses  $\rightarrow$  Vertices

# Hypergraph Partitioning

$$(B \vee C \vee D) \wedge (A \vee B \vee D) \wedge (A \vee C) \wedge (C \vee D)$$



## Partitioning

Division of the hypergraph into  $k$  blocks while optimizing a given metric.

## Cutset

Nets containing vertices in multiple blocks.

## Result

Cutset  $\rightarrow$  Variables (to be decided)  
Blocks  $\rightarrow$  Clauses (components)

# d-DNNF Compilation

Variable decision

Cutset assignment → disconnected components

```
input : CNF formula  $F$ 
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10 end
11 return  $andNode(S, sub);$ 
```

# Research Questions

## Existing partitioners

Performance for d-DNNF compilation?

## CNF and hypergraph metrics

Correlation CNF/hypergraph metrics → difficulty of resulting formulas?

## New partitioner

Specifically for DPLL style algorithms

# Dataset

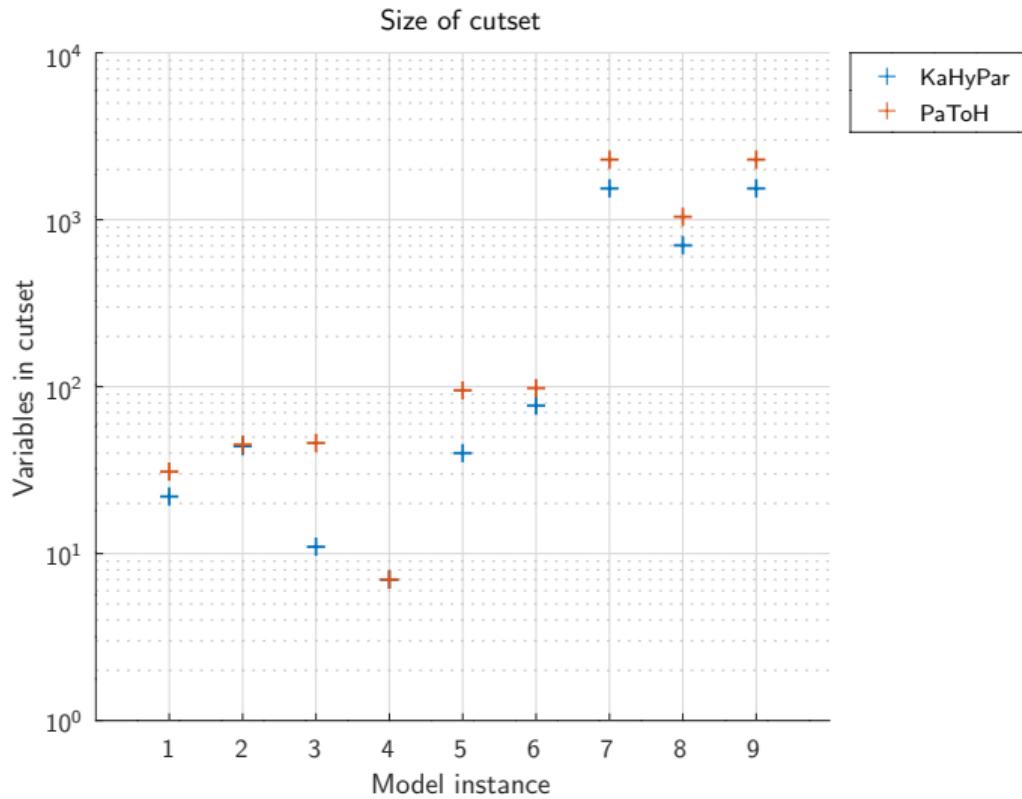
## Source

- Feature Model Benchmark
- Industry models

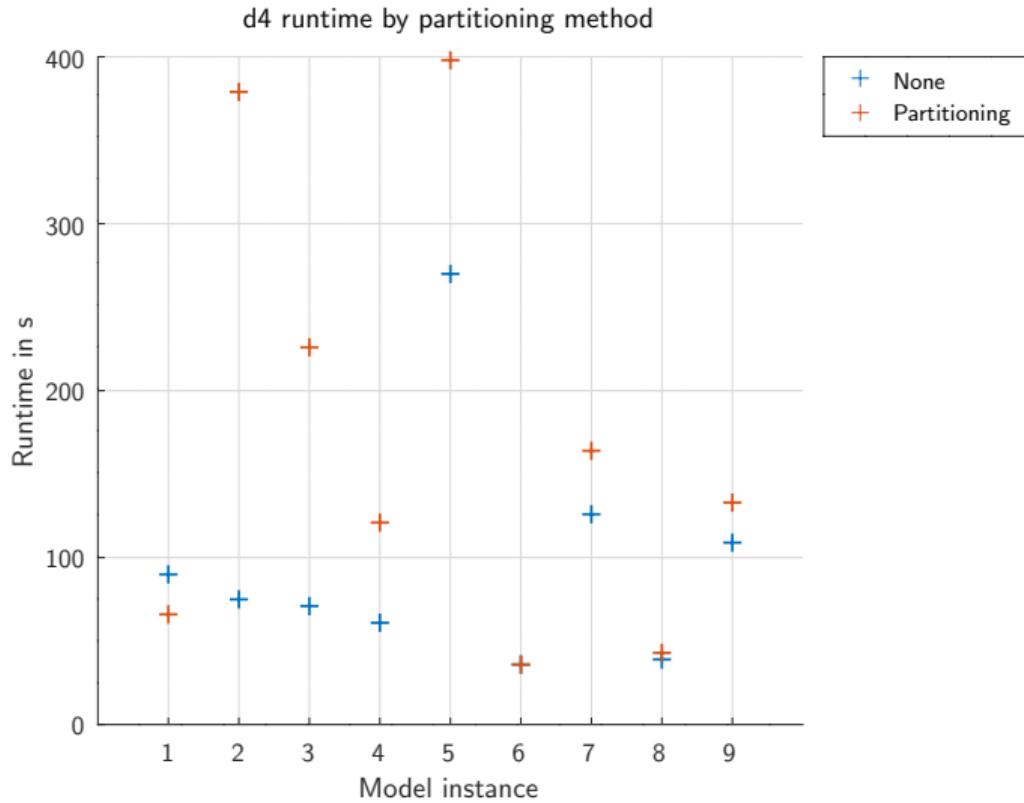
## Filter

Solvable by d4 in 10s...2h

# Cut Size



# Performance



# Improvements

## Current state

### Unweighted partitioning

CNF → unweighted hypergraph → partition

### Fixed block size

Input CNF → 2 blocks

## Possible improvements

### Weighted partitioning

Net weights based on heuristics, e.g.  $DLCS(v)$  = occurrences of variable  $v$  in CNF

### Community detection

Community detection algorithm → dynamic block size

# Improvements

## Current state

### Static partitioning

Decomposition tree precalculated before DPLL

### Cut based partitioning

Partitioners optimize cut size/weight

## Possible improvements

### Dynamic partitioning

New hypergraph for each sub-problem

### Feature model based partitioning

Feature model subtrees → blocks based on cross-tree constraints

# Weighted Partitioning

## MAXO (DLCS)

$MAXO(V) = \text{occurrences of } V$

## MOMS

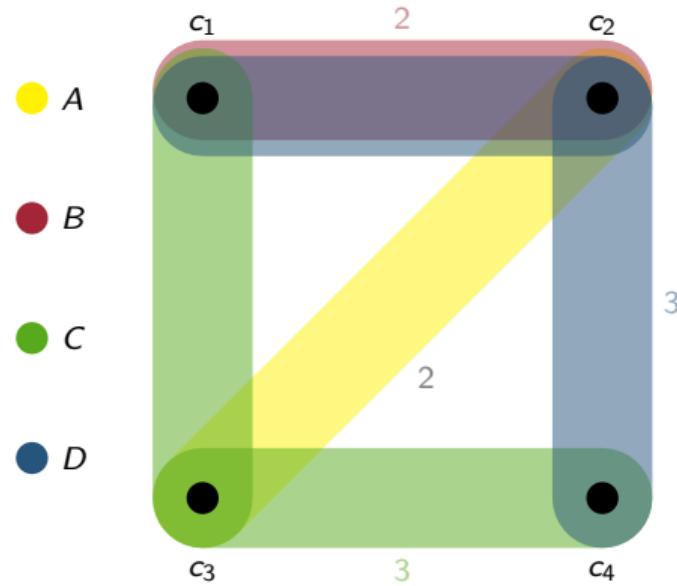
$MOMS(V) = \text{occurrences of } V \text{ in minimal clauses}$

## MAMS

$MAMS(V) = MAXO(V) + MOMS(V)$

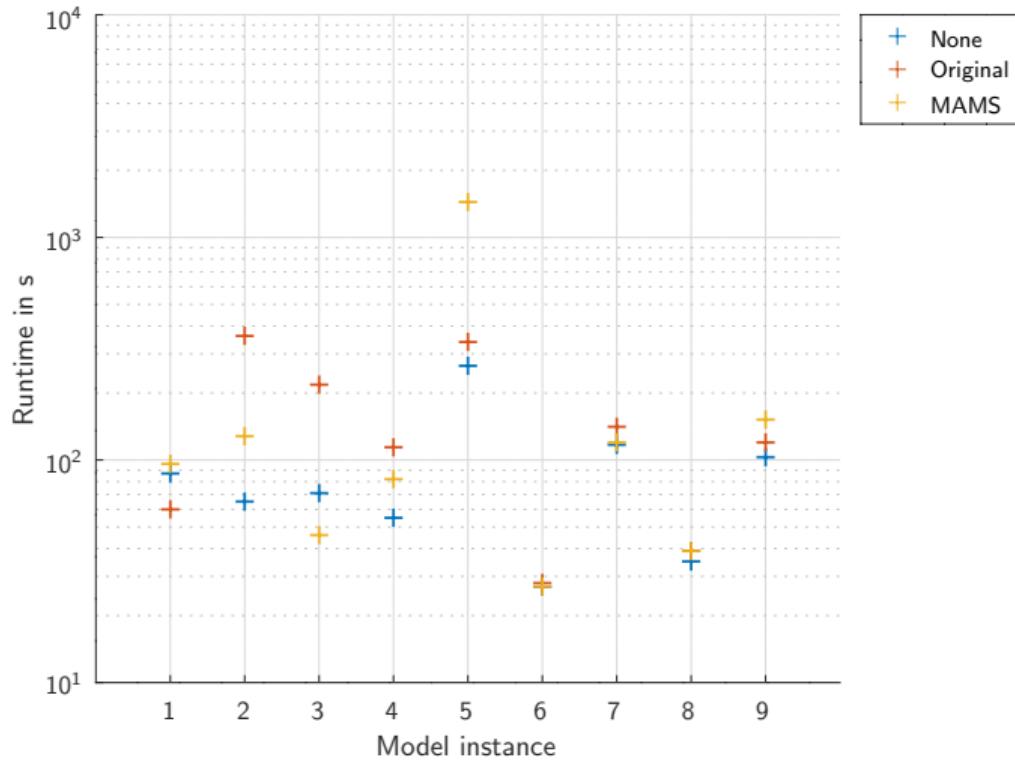
# MAXO

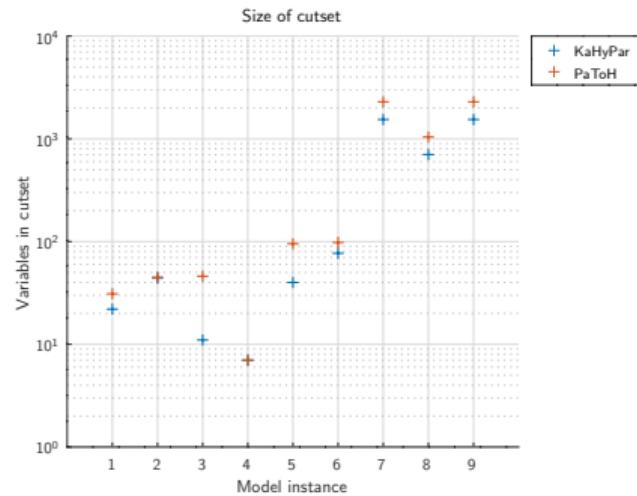
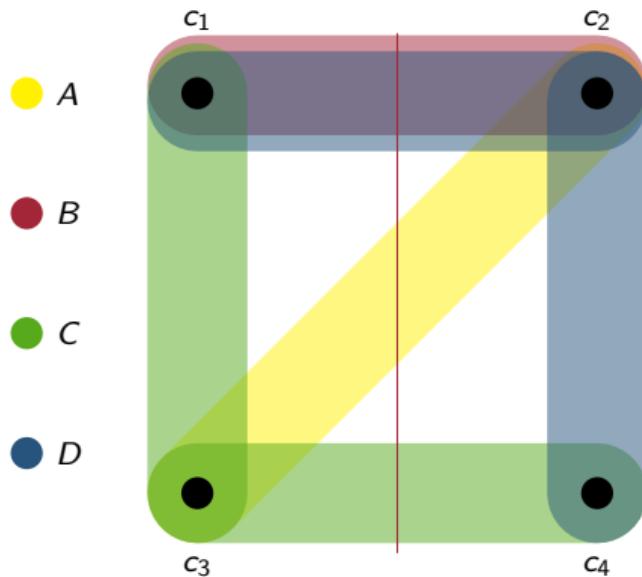
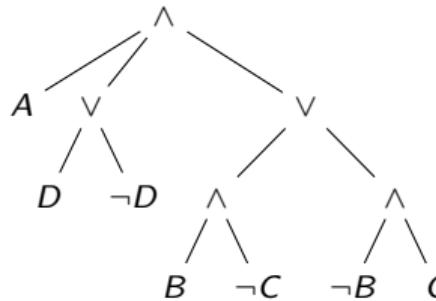
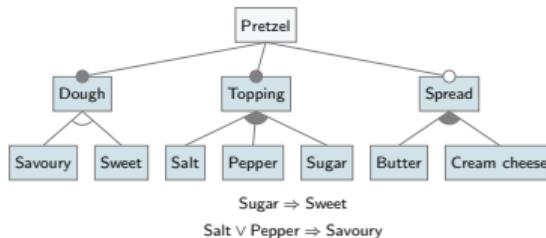
$$(B \vee C \vee D) \wedge (A \vee B \vee D) \wedge (A \vee C) \wedge (C \vee D)$$



# Weighted Partitioning

d4 runtime by partitioning method





# Tools

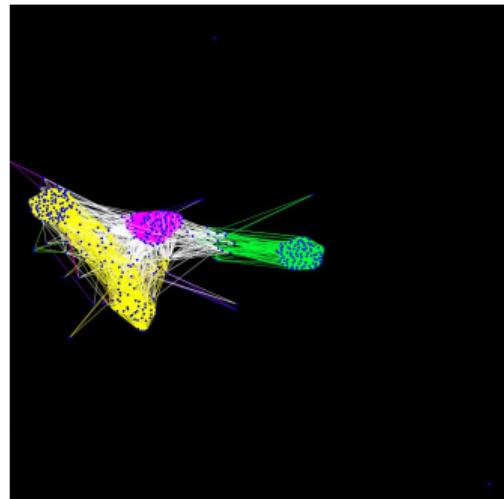
## ddnnife d-DNNF reasoner

[github.com/SoftVarE-Group/d-dnnf-reasoner](https://github.com/SoftVarE-Group/d-dnnf-reasoner)

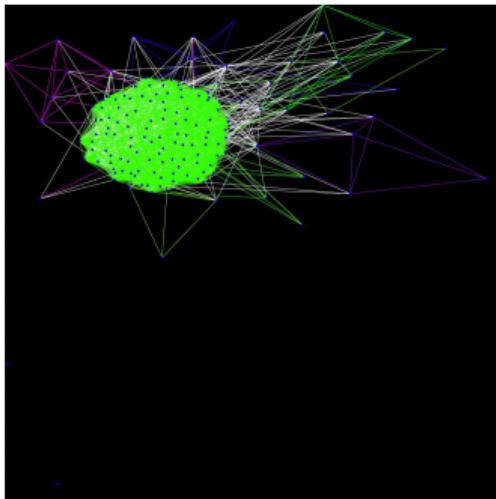
## d4 Compiler

[github.com/SoftVarE-Group/d4v2](https://github.com/SoftVarE-Group/d4v2)

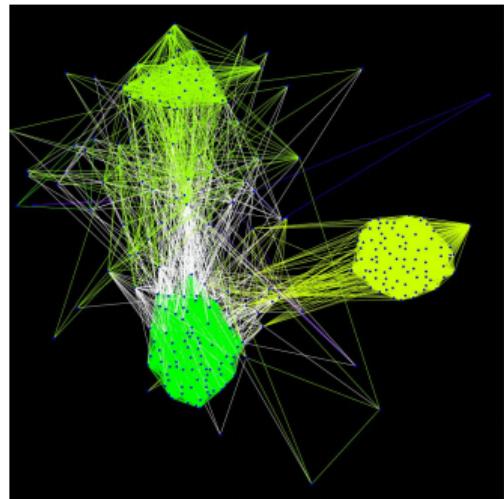
# Community detection



Original CNF



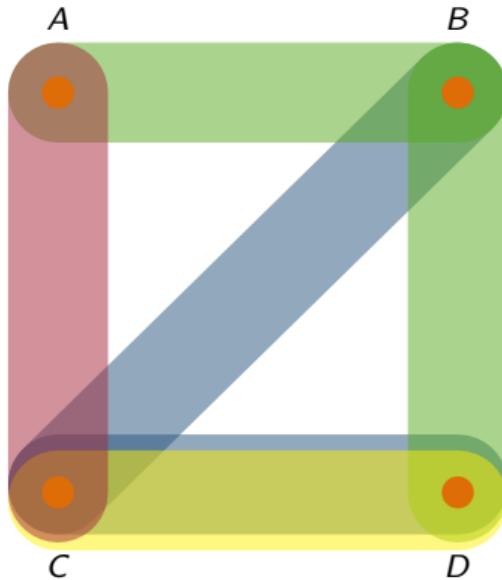
Block 1



Block 2

# Hypergraphs

$$(B \vee C \vee D) \wedge (A \vee B \vee D) \wedge (A \vee C) \wedge (C \vee D)$$



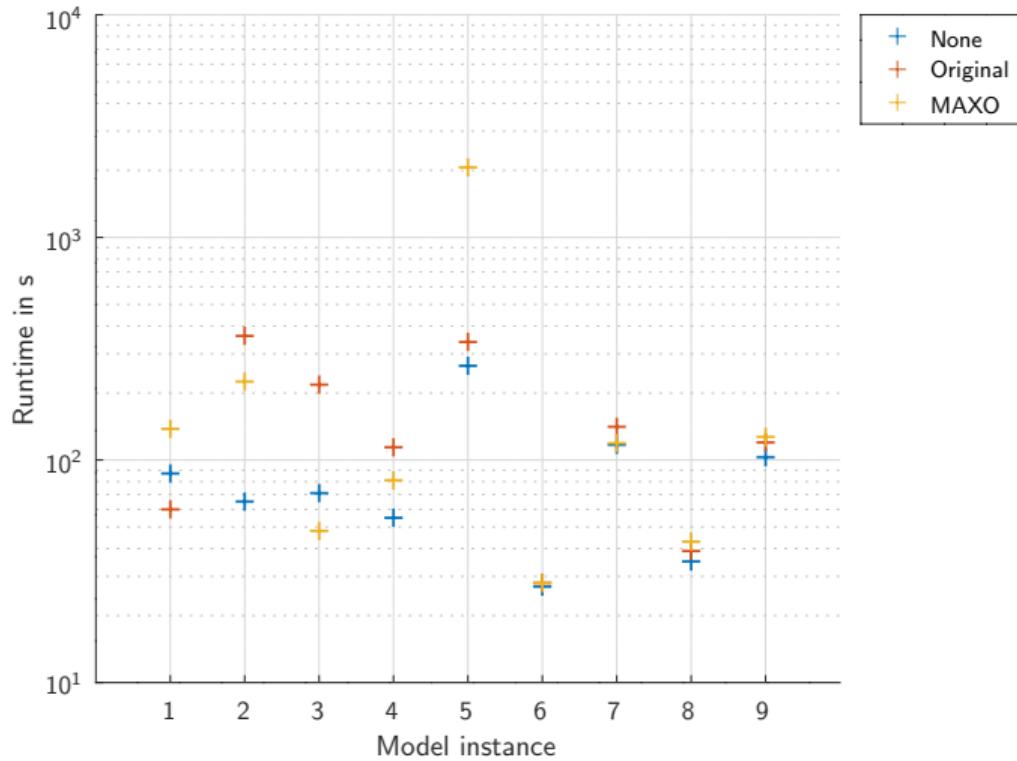
## Pin

Connection between net and vertex.

$$P = (n, v)$$

# Community detection

d4 runtime by partitioning method



# Community detection

d4 runtime by partitioning method

