### Scilab Textbook Companion for Digital Image Processing by S. Jayaraman, S. Esakkirajan And T. Veerakumar<sup>1</sup>

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# **Book Description**

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Scilab numbering policy used in this document and the relation to the above book.

Exa Example (Solved example)

Eqn Equation (Particular equation of the above book)

**AP** Appendix to Example(Scilab Code that is an Appednix to a particular Example of the above book)

For example, Exa 3.51 means solved example 3.51 of this book. Sec 2.3 means a scilab code whose theory is explained in Section 2.3 of the book.

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# Introduction to Image Processing System

Scilab code Exa 1.3 Program to calculate number of samples required for an image

```
1 //Caption:Program to calculate number of samples
     required for an image
2 / Example 1.3
3 //page 12
4 clc;
5 close;
6 //dimension of the image in inches
7 m = 4;
8 n = 6;
9 N = 400; //number of dots per inch in each direction
10 N2 = 2*N; //number of dots per inch in both
     horizontal & vertical
11 Fs = m*N2*n*N2;
12 disp(Fs, 'Number of samples reugired to preserve the
     information in the image=')
13 // Result
14 //Number of samples reugired to preserve the
     information in the image=
```

#### 15 / 15360000.

```
check Appendix AP 4 for dependency: gray.sci check Appendix AP 5 for dependency: grayslice.sci
```

#### Scilab code Exa 1.13 False contouring Scilab code

```
1 //Caption: False contouring Scilab code
2 //Fig1.13
3 //page 13
4 clc;
5 close;
6 a = ReadImage ('E:\DIP_JAYARAMAN\Chapter1\tigerpub.jpg
      <sup>'</sup>);
7 a = uint8(a);
8 figure
9 imshow(a)
10 title('Original image');
11 //using 128 gray levels
12 figure
13 \ a_{128} = grayslice(a, 128);
14 \text{ gray}_128 = \text{gray}(128);
15 ShowImage(a_128, 'Image with 128 gray levels',
      gray_128);
16 //using 64 gray levels
17 figure
18 \quad a_64 = grayslice(a,64);
19 gray_64 = gray(64);
20 ShowImage(a_64, 'Image with 64 gray levels', gray_64);
21 //using 32 gray levels
22 figure
23 \quad a_32 = grayslice(a,32);
```









Figure 1.1: False contouring Scilab code

```
24 gray_32 = gray(32);
25 ShowImage(a_32,'Image with 32 gray levels',gray_32);
26 //using 16 gray levels
27 figure
28 a_16 = grayslice(a,16);
29 gray_16 = gray(16);
30 ShowImage(a_16,'Image with 16 gray levels',gray_16);
31 //using 8 gray levels
32 a_8 = grayslice(a,8);
33 gray_8 = gray(8);
34 ShowImage(a_8,'Image with 8 gray levels',gray_8);
```

## 2D Signals and Systems

#### Scilab code Exa 2.12 Frequency Response

```
1 //Caption: Frequency Response
2 //Fig2.12
3 //page 60
4 clc;
5 close;
6 [X, Y] = meshgrid(-%pi:.09:%pi);
7 Z = 2*cos(X)+2*cos(Y);
8 surf(X,Y,Z);
9 xgrid(1)
```

#### Scilab code Exa 2.16 Frequency Response

```
1 //Caption: Frequency Response
2 //Fig2.16
3 //page 64
```

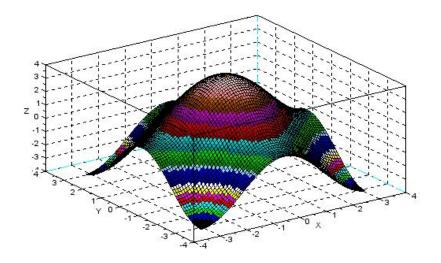


Figure 2.1: Frequency Response

```
4 clc;
5 close;
6 [X, Y] = meshgrid(-%pi:.05:%pi);
7 Z = 2-cos(X)-cos(Y);
8 surf(X,Y,Z);
9 xgrid(1)
```

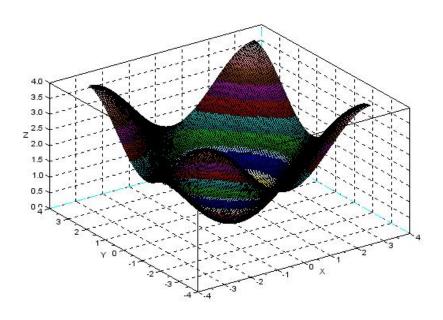


Figure 2.2: Frequency Response

### Convolution and Correlation

#### Scilab code Exa 3.1 2D Linear Convolution

```
1 // Caption: 2-D Linear Convolution
2 //Example3.1 & Example3.4
3 //page 85 & page 107
4 clc;
5 \times = [4,5,6;7,8,9];
6 h = [1;1;1];
7 \text{ disp}(x, 'x=')
8 disp(h, 'h=')
9 \quad [y,X,H] = conv2d2(x,h);
10 disp(y, 'Linear 2D convolution result y =')
11 //Result
12 //Linear 2D convolution result y =
13 //
14 //
          4.
                  5.
                          6.
15 //
          11.
                  13.
                          15.
16 //
          11.
                  13.
                          15.
17 //
          7.
                  8.
                          9.
```

Scilab code Exa 3.2 2D Linear Convolution

```
1 // Caption: 2-D Linear Convolution
2 //Example3.2 & Example3.5 & Example3.9
3 //page 91 & page 108 & page 116
4 clc;
5 \times = [1,2,3;4,5,6;7,8,9];
6 h = [1,1;1,1;1,1];
7 y = conv2d2(x,h);
8 disp(y, 'Linear 2D convolution result y =')
9 //Result
10 // Linear 2D convolution result y =
11 //
12 //
         1.
                 3.
                         5.
                                 3.
13 //
         5.
                 12.
                         16.
                                 9.
14 //
         12.
                 27.
                         33.
                                 18.
15 //
         11.
                 24.
                         28.
                                 15.
16 //
          7.
                 15.
                         17.
                                 9.
17 //
```

#### Scilab code Exa 3.3 2D Linear Convolution

```
1 // Caption: 2-D Linear Convolution
2 //Example3.3 & Example3.6 & Example3.10
3 //page 100 & page 109 & page 119
4 clc;
5 \times = [1,2,3;4,5,6;7,8,9];
6 h = [3,4,5];
7 y = conv2d2(x,h);
8 disp(y, 'Linear 2D convolution result y =')
9 // Result
10 //Linear 2D convolution result y =
11 //
12 //
                         22.
                                 22.
          3.
                 10.
                                         15.
13 //
                         58.
          12.
                 31.
                                 49.
                                         30.
14 //
          21.
                 52.
                         94.
                                 76.
                                         45.
```

#### Scilab code Exa 3.7 2D Linear Convolution

```
1 // Caption: 2-D Linear Convolution
 2 / Example 3.7
 3 / page 111
4 clc;
5 \times = [1,2;3,4];
 6 h = [5,6;7,8];
 7 y = conv2d2(x,h);
 8 disp(y, 'Linear 2D convolution result y =')
 9 // Result
10 // Linear 2D convolution result y =
11 / Linear 2D convolution result y =
12 //
13 //
          5.
                 16.
                         12.
14 //
          22.
                 60.
                         40.
15 //
          21.
                 52.
                         32
```

#### Scilab code Exa 3.8 2D Linear Convolution

```
      13 //
      12.
      15.
      18.

      14 //
      11.
      13.
      15.

      15 //
      7.
      8.
      9.
```

Scilab code Exa 3.11 Linear Convolution of any signal with an impule signal given rise to the same signal

```
1 //Caption: Linear COnvolution of any signal with an
      impulse signal gives
2 //rise to the same signal
3 / \text{Example } 3.11
4 //page 121
5 clc;
6 \times = [1,2;3,4];
7 h = 1;
8 y = conv2d2(x,h);
9 disp(y, 'Linear 2D convolution result y =')
10 //Result
11 / Linear 2D convolution result y =
12 //// Linear 2D convolution result y =
13 //
14 //
          1.
                2.
15 //
          3.
                4.
```

Scilab code Exa 3.12 Circular Convolution between two 2D matrices

```
7 X = fft2d(x); //2D FFT of x matrix
8 H = fft2d(h); //2D FFT of h matrix
9 Y = X.*H; //Element by Element multiplication
10 y = ifft2d(Y);
11 disp(y, 'Circular Convolution Result y =')
12 //Result
13 //Circular Convolution Result y =
14 //
15 // 70. 68.
16 // 62. 60.
```

Scilab code Exa 3.13 Circular Convolution exspressed as linear convolution plus alias

```
1 // Caption: Circular Convolution expressed as linear
      convolution plus alias
2 //Example3.13
3 / page 123
4 clc;
5 x = [1,2;3,4];
6 h = [5,6;7,8];
7 y = conv2d(x,h);
8 y1 = [y(:,1)+y(:,\$),y(:,2)];
9 	 y2 = [y1(1,:)+y1(\$,:);y1(2,:)]
10 disp(y, 'Linear Convolution result y=')
11 disp(y2, 'circular convolution expessed as linear
      convolution plus alias =')
12 //Result
13 // Linear Convolution result y=
14 //
15 //
         5.
                 16.
                        12.
16 //
         22.
                 60.
                        40.
17 //
         21.
                 52.
                        32.
18 //
19 // circular convolution expessed as linear
```

```
convolution plus alias =

20 //

21 // 70. 68.

22 // 62. 60.

23 //
```

#### Scilab code Exa 3.14 Linear Cross correlation of a 2D matrix

```
1 //Caption: linear cross correlation of a 2D matrix
2 / \text{Example } 3.14
3 / page 129
4 clc;
5 x = [3,1;2,4];
6 \text{ h1} = [1,5;2,3];
7 \text{ h2} = \text{h1}(:,\$:-1:1);
8 h = h2(\$:-1:1,:);
9 y = conv2d(x,h)
10 disp(y, 'Linear cross Correlation result y=')
11 //Result
12 //Linear cross Correlation result y=
13 //
14 //
          9.
                   9.
                           2.
15 //
          21.
                   24.
                           9.
16 //
          10.
                   22.
                           4.
```

#### Scilab code Exa 3.15 Circular correlation between two signals

```
1 //Caption: Circular correlation between two signals
2 //Example3.15
3 //page 131
4 clc;
5 x = [1,5;2,4];
6 h = [3,2;4,1];
```

```
7 h = h(:, \$:-1:1);
8 h = h(\$:-1:1,:);
9 X = fft2d(x);
10 H = fft2d(h);
11 Y = X.*H;
12 y = ifft2d(Y);
13 disp(y, 'Circular Correlation result y=')
14 // Result
15 // Circular Correlation result y=
16 //
17 //
         37.
                 23.
18 //
         35.
                 25.
```

#### Scilab code Exa 3.16 Circular correlation between two signals

```
1 // Caption: Circular correlation between two signals
2 //Example3.16
\frac{3}{\sqrt{page}} = \frac{134}{4}
4 clc;
5 x = [5,10;15,20];
6 h = [3,6;9,12];
7 h = h(:, \$:-1:1);
8 h = h(\$:-1:1,:);
9 X = fft2d(x);
10 \text{ H} = \text{fft2d(h)};
11 Y = X.*H;
12 y = ifft2d(Y);
13 disp(y, 'Circular Correlation result y=')
14 // Result
15 // Circular Correlation result y=
16 //
17 //
          300.
                    330.
18 //
          420.
                    450.
```

#### Scilab code Exa 3.17 Linear auto correlation of a 2D matrix

```
1 //Caption: linear auto correlation of a 2D matrix
2 / \text{Example } 3.17
3 //page 136
4 clc;
5 \times 1 = [1,1;1,1];
6 \times 2 = x1(:, \$:-1:1);
7 \times 2 = x2(\$:-1:1,:);
8 x = conv2d(x1,x2)
9 disp(x, 'Linear auto Correlation result x=')
10 //Result
11 //Linear auto Correlation result x=
12 //
13 //
                 2.
                        1.
          1.
14 //
          2.
                 4.
                        2.
15 //
                 2.
          1.
                        1.
```

#### Scilab code Exa 3.18 Linear Cross correlation of a 2D matrix

```
1 //Caption: linear cross correlation of a 2D matrix
2 //Example3.18
3 //page 141
4 clc;
5 x = [1,1;1,1];
6 h1 = [1,2;3,4];
7 h2 = h1(:,$:-1:1);
8 h = h2($:-1:1,:);
9 y = conv2d(x,h)
10 disp(y, 'Linear cross Correlation result y=')
11 //Result
12 //Linear cross Correlation result y=
```

```
13 //
14 // 4. 7. 3.
15 // 6. 10. 4.
16 // 2. 3. 1.
```

### Image Transforms

Scilab code Exa 4.4 DFT of 4x4 grayscale image

```
1 // Caption: 2D DFT of 4x4 grayscale image
2 / Example 4.4
3 / page 170
4 clc;
5 f = [1,1,1,1;1,1,1,1;1,1,1;1,1,1,1];
6 N =4; //4-point DFT
7 kernel = dft_mtx(N);
8 F = kernel*(f*kernel');
9 disp(F, '2D DFT of given 2D image =')
10 //Result
11 //2D DFT of given 2D image =
12 //
13 //
         16.
                      0
                           0
14 //
         0
                0
                      0
                           0
15 //
                0
                      0
                           0
         0
16 //
                           0
```

Scilab code Exa 4.5 2D DFT of 4X4 grayscale image

```
1 //Caption: 2D DFT of 4x4 grayscale image
2 / Example 4.5
3 / page 171
4 clc;
5 F = [16,0,0,0;0,0,0;0,0,0,0;0,0,0;0,0,0];
6 N =4; //4-point DFT
7 kernel = dft_mtx(N);
8 f = (kernel*(F*kernel'))/(N^2);
9 f = real(f);
10 disp(f, 'Inverse 2D DFT of the transformed image f = '
      )
11 //Result
12 //Inverse 2D DFT of the transformed image f =
13 //
14 //
          1.
                1.
                       1.
                             1.
15 //
          1.
                1.
                       1.
                             1.
16 //
                1.
                       1.
                             1.
         1.
17 //
                1.
                       1.
                             1.
```

check Appendix AP 1 for dependency:

```
fft2d.sce
check Appendix AP 2 for dependency:
ifft2d.sce
```

Scilab code Exa 4.6 Scilab code to intergchange phase information between two images

```
1 // Caption: Scilab code to intergchange phase
    information between two images
2 // Example4.6
3 // page 174-175
4 clc;
5 close;
```

```
6 a = imread('E:\DIP_JAYARAMAN\Chapter4\lena.png');
     //SIVP toolbox
7 b = imread('E:\DIP_JAYARAMAN\Chapter4\baboon.png');
8 a = rgb2gray(a);
9 b = rgb2gray(b);
10 a = imresize(a, 0.5);
11 b = imresize(b, 0.5);
12 figure (1)
13 ShowImage(a, 'Original lena Image'); //IPD toolbox
14 title('Original lena Image');
15 figure (2)
16 ShowImage(b, 'Original baboon Image');
17 title('Original baboon Image')
18 ffta = fft2d(double(a));
19 fftb = fft2d(double(b));
20 \text{ mag_a} = abs(ffta);
21 mag_b = abs(fftb);
22 ph_a = atan(imag(ffta), real(ffta));
23 ph_b = atan(imag(fftb), real(fftb));
24 newfft_a = mag_a.*(exp(\%i*ph_b));
25 newfft_b = mag_b.*(exp(%i*ph_a));
26 rec_a = ifft2d(newfft_a);
27 rec_b = ifft2d(newfft_b);
28 figure (3)
29 ShowImage(uint8(rec_a), 'lena Image after phase
      reversal');
30 title('lena Image after phase reversal')
31 figure (4)
32 ShowImage(uint8(rec_b), 'baboon Image after phase
      reversal');
33 title('baboon Image after phase reversal')
```

Scilab code Exa 4.10 Program to compute discrete cosine transform



Figure 4.1: Scilab code to intergchange phase information between two images

```
1 // Caption: Program to compute discrete cosine
      tranform
2 //Example4.10
3 //page 198
4 clc;
5 N =4; //DCT matrix of order four
6 X = dct_mtx(N);
7 disp(X, 'DCT matrix of order four')
8 //Result
9 //DCT matrix of order four
10 //
         0.5
                       0.5
                                     0.5
                                                  0.5
11 //
12 //
         0.6532815
                       0.2705981
                                  -0.2705981
      0.6532815
13 //
                    -0.5
         0.5
                                  -0.5
                                                  0.5
14 //
         0.2705981
                   -0.6532815
                                  0.6532815
      0.2705981
```

Scilab code Exa 4.12 Program to perform KL tranform for the given 2D matrix

### lena Image after phase reversal

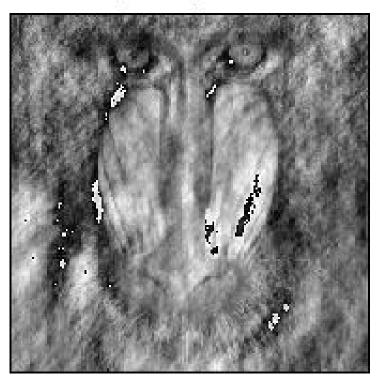


Figure 4.2: Program to compute discrete cosine transform

### baboon Image after phase reversal



Figure 4.3: Program to compute discrete cosine transform

```
10 \text{ for } i = 1:n
       A = A + X(:,i);
11
       E = E+X(:,i)*X(:,i)';
12
13 end
14 \text{ mx} = A/n;
                //mean matrix
15 E = E/n;
16 C = E - mx*mx'; //covariance matrix C = E[xx'] - mx*mx'
17 [V,D] = spec(C); //eigen values and eigen vectors
18 d = diag(D); //diagonal elements od eigen values
19 [d,i] = gsort(d); //sorting the elements of D in
      descending order
20 \text{ for } j = 1:length(d)
21
       T(:,j) = V(:,i(j));
22 end
23 \quad T = T
24 disp(d, 'Eigen Values are U = ')
25 disp(T, 'The eigen vector matrix T = ')
26 disp(T, 'The KL tranform basis is =')
27 //KL transform
28 \text{ for i} = 1:n
29
       Y(:,i) = T*X(:,i);
30 end
31 disp(Y, 'KL transformation of the input matrix Y = ')
32 // Reconstruction
33 \text{ for } i = 1:n
34
       x(:,i) = T'*Y(:,i);
35 end
36 disp(x, 'Reconstruct matrix of the given sample
      matrix X = ')
37 // Result
38 // Eigen Values are U =
39 //
          6.1963372
40 //
          0.2147417
41 //
         0.0264211
42 // The eigen vector matrix T =
43 //
         0.4384533
                        0.8471005
                                       0.3002988
44 //
          0.4460381
                     -0.4951684
                                       0.7455591
45 // - 0.7802620
                     0.1929481
                                     0.5949473
```

```
// The KL tranform basis is =
47 //
         0.4384533
                        0.8471005
                                      0.3002988
         0.4460381
48 //
                     -0.4951684
                                      0.7455591
      -0.7802620
                        0.1929481
                                      0.5949473
49 //
50 // KL transformation of the input matrix Y =
51
          6.6437095
                        4.5110551
                                      9.9237632
      10.662515
                        4.0755729
52
          3.5312743
                                      3.2373664
      4.4289635
         0.6254808
                        1.0198466
                                      1.0190104
53
      0.8336957
  // Reconstruct matrix of the given sample matrix x =
54
55 //
          4.
                3.
                       5.
                              6.
56 //
          4.
                2.
                       7.
                              7.
57
          5.
                5.
                       6.
                              7.
```

Scilab code Exa 4.13 Program to find the singular value decomposition of given matrix

```
1 //Caption: Program to find the singular value
       decomposition of given matrix
2 //Example4.13
\frac{3}{\text{page }} 210
4 clear;
5 clc;
6 \quad A = [1, -2, 3; 3, 2, -1];
7 [U,S,V] = svd(A);
8 \quad A_{recon} = U*S*V';
9 \text{ disp}(U, 'U = ')
10 disp(S, S = )
11 disp(V, V = ')
12 disp(A_recon, 'A matrix from svd =')
13 //Result
14 // U =
15 //
```

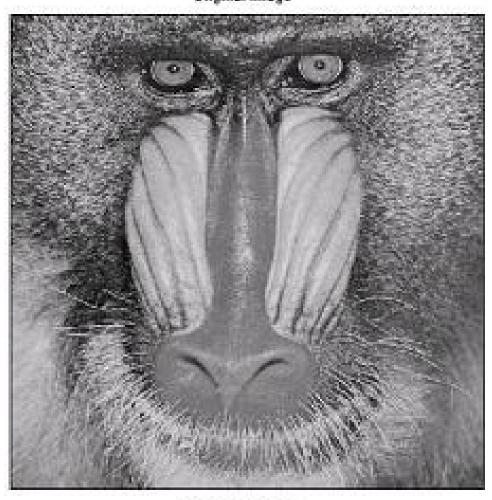
```
16 \ // \ - \ 0.7071068 \qquad \  0.7071068
17 // 0.7071068 0.7071068
18 //
19 // S =
20 //
21 // 4.2426407 0.
                         0.
22 // 0.
               3.1622777
                       0.
23 //
24 // V =
25 //
29 //
30 // A matrix from svd =
31 //
32 //
      33 //
```

### Image Enhancement

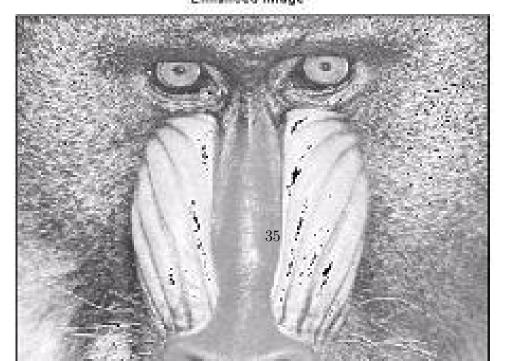
Scilab code Exa 5.5 Scilab code for brightness enhancement

```
1 // Caption: Scilab code for brightness enhancement
2 // Fig5.5
3 / page 246
4 clc;
5 close;
6 //a = imread('E:\DIP_JAYARAMAN\Chapter5\plate.GIF');
       //SIVP toolbox
7 a = imread('E:\DIP_JAYARAMAN\Chapter4\baboon.png');
8 a = rgb2gray(a);
9 b = double(a) + 50;
10 b = uint8(b);
11 figure(1)
12 ShowImage(a, 'Original Image');
13 title('Original Image')
14 figure (2)
15 ShowImage(b, 'Enhanced Image');
16 title('Enhanced Image')
```

Original Image



Enhanced Image



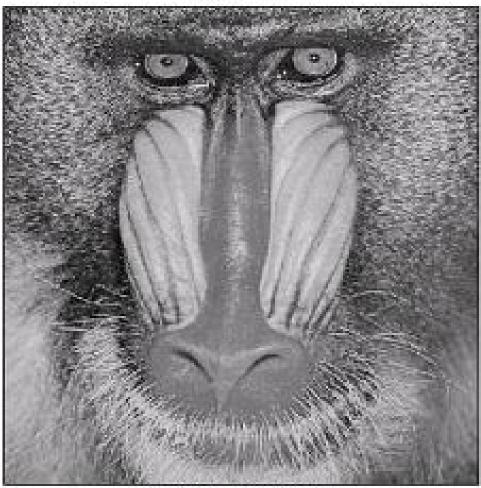
#### Scilab code Exa 5.7 Scilab code for brightness suppression

```
//Caption: Scilab code for brightness suppression
//Fig5.7
//page 247
clc;
close;
a = imread('E:\DIP_JAYARAMAN\Chapter4\baboon.png');
a = rgb2gray(a);
b = double(a) -50;
b = uint8(b);
figure(1)
ShowImage(a, 'Original Image');
title('Original Image')
figure(2)
ShowImage(b, 'Brightness Supressed Image');
title('Brightness Supressed Image')
```

#### Scilab code Exa 5.9 Scilab code for Contrast Manipulation

```
1 //Caption:Scilab code for Contrast Manipulation
2 //Fig5.9
3 //page 248
4 clc;
5 close;
6 a = imread('E:\DIP_JAYARAMAN\Chapter4\lena.png');
7 a = rgb2gray(a);
8 b = double(a)*0.5;
9 b = uint8(b)
10 c = double(b)*2;
```

### Original Image



Brightness Supressed Image



```
11 c = uint8(c)
12 figure(1)
13 ShowImage(a, 'Original Image');
14 title('Original Image')
15 figure(2)
16 ShowImage(b, 'Decrease in Contrast');
17 title('Decrease in Contrast')
18 figure(3)
19 ShowImage(c, 'Increase in Contrast');
20 title('Increase in Contrast')
```

#### Scilab code Exa 5.13 Scilab code to determine image negative

```
//Caption: Scilab code to determine image negative
//Fig.5.13
//page 252
close;
a = imread('E:\DIP_JAYARAMAN\Chapter5\label.jpg');
k = 255-double(a);
k = uint8(k);
imshow(a);
title('Original onca Image')
imshow(k);
title('Negative of Original Image')
```

Scilab code Exa 5.16 Scilab code that performs threshold operation



Figure 5.3: Scilab code for Contrast Manipulation

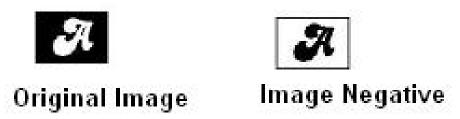


Figure 5.4: Scilab code to determine image negative

```
1 //Caption:Scilab code that performs threshold
      operation
2 //Fig5.16
\frac{3}{\text{page }} 254
4 clc;
5 close;
6 a = imread('E:\Digital_Image_Processing_Jayaraman\
      Chapter5\lena.png');
7 a = rgb2gray(a);
8 [m n] = size(a);
9 t = input('Enter the threshold parameter');
10 \text{ for } i = 1:m
       for j = 1:n
11
            if(a(i,j)<t)</pre>
12
                b(i,j)=0;
13
14
            else
                b(i,j)=255;
15
16
            end
17
       end
18 end
19 figure(1)
20 ShowImage(a, 'Original Image');
21 title ('Original Image')
22 figure (2)
23 ShowImage(b, 'Thresholded Image');
24 title('Thresholded Image')
25 xlabel(sprintf('Threshold value is \%g',t))
26 //Result
27 //Enter the threshold parameter 140
```

Scilab code Exa 5.20 Program performs gray level slicing without background

Original Image



Thresholded Image



```
1 // Caption: Program performs gray level slicing
      without background
2 / \text{Fig.} 5.20
3 //page256
4 clc;
5 x = imread('E:\Digital_Image_Processing_Jayaraman\
      Chapter5\lena.png');
6 x = rgb2gray(x);
7 y = double(x);
8 [m,n] = size(y);
9 L = \max(\max(x));
10 a = round(L/2);
11 b = L;
12 \quad for \quad i = 1:m
13
       for j = 1:n
            if(y(i,j) >= a & y(i,j) <= b)
14
                 z(i,j) = L;
15
16
            else
                z(i,j)=0;
17
18
            end
19
       end
20 \text{ end}
21 z = uint8(z);
22 figure (1)
23 ShowImage(x, 'Original Image');
24 title('Orginal Image')
25 figure (2)
26 ShowImage(z, 'Gray Level Slicing');
27 title ('Gray Level Slicing without preserving
      background')
```



Figure 5.6: Program performs gray level slicing without background

### Chapter 6

# Image Restoration and Denoising

Scilab code Exa 6.1 Scilab code to create motion blur

```
1 //Caption: Scilab code to create motion blur
2 // Fig6.1
3 / page 326
4 clc;
5 close;
6 a = imread('E:\DIP_JAYARAMAN\Chapter6\humm.jpg');//
     SIVP toolbox
7 // filter coefficients of fspecial ('motion', 10, 25)
8 H = [0,0,0,0,0,0,0,0.0032,0.0449,0.0865,0.0072;...
9 0,0,0,0,0,0.0092,0.0509,0.0925,0.0629,0.0213,0;...
10 0,0,0,0.0152,0.0569,0.0985,0.0569,0.0152,0,0,0;...
11 0,0.0213,0.0629,0.0925,0.0509,0.0092,0,0,0,0,0;...
12 0.0072,0.0865,0.0449,0.0032,0,0,0,0,0,0,0];
13 Motion_Blur = imfilter(a,H);
14 Motion_Blur =uint8(Motion_Blur);
15 ShowImage(a, 'original Image')
16 title ('original Image')
17 figure
18 ShowImage (Motion_Blur, 'Motion Blurred Image')
```

#### original Image



#### 10x25 Motion Blurred Image



Figure 6.1: Scilab code to create motion blur

19 title('10x25 Motion Blurred Image')

```
check Appendix AP 1 for dependency:

fft2d.sce

check Appendix AP 2 for dependency:

ifft2d.sce
```

#### Scilab code Exa 6.5 Scilab code performs inverse filtering

```
8 x = imread('E:\DIP_JAYARAMAN\Chapter6\flower2.jpg');
9 x=double(rgb2gray(x));
10 [M N] = size(x);
11 h = zeros(M,N);
12 \text{ for } i = 1:11
13
       for j = 1:11
           h(i,j) = 1/121;
14
15
       end
16 end
17 sigma = sqrt(4*10^{-7});
18 freqx = fft2d(x); //Fourier transform of input image
19 freqh = fft2d(h); // Fourier transform of degradation
20 y = real(ifft2d(freqh.*freqx));
21 \text{ freqy} = \text{fft2d(y)};
22 powfreqx = freqx.^2/(M*N);
23 alpha = 0.5; //Indicates inverse filter
24 freqg = ((freqh.')').*abs(powfreqx)./(abs(freqh.^2))
      .*abs(powfreqx)+alpha*sigma^2);
25 Resfreqx = freqg.*freqy;
26 Resa = real(ifft2d(Resfreqx));
27 x = uint8(x);
28 \text{ y} = \text{uint8(y)};
29 Resa = uint8(Resa)
30 ShowImage(x,'Original Image')
31 title('Original Image')
32 figure
33 ShowImage(y, 'Degraded Image')
34 title('Degraded Image')
35 figure
36 ShowImage (Resa, 'Restored Image')
37 title('Restored Image')
```

```
check Appendix AP 1 for dependency:

fft2d.sce

check Appendix AP 2 for dependency:
```

Original Image



Degraded+noise Image



Restored Image



#### ifft2d.sce

#### Scilab code Exa 6.7 Scilab code performs inverse filtering

```
1 //Caption: Scilab code performs inverse filtering
2 //Degrade the image by means of a known blur and
      white noise
3 //The image is degraded as well as corrupted by
      noise
4 //Apply inverse filter to restore the image
5 / \text{Fig6.7}
6 //page 332
7 clc;
8 close;
9 x = imread('E:\DIP_JAYARAMAN\Chapter6\flower2.jpg');
10 x=double(rgb2gray(x));
11 [M N] = size(x);
12 h = zeros(M,N);
13 \text{ for } i = 1:11
       for j = 1:11
14
15
           h(i,j) = 1/121;
16
       end
17 end
18 sigma = sqrt(4*10^{-7});
19 freqx = fft2d(x); //Fourier transform of input image
20 freqh = fft2d(h); // Fourier transform of degradation
21 y = real(ifft2d(freqh.*freqx))+10*rand(M,N,'normal')
22 \text{ freqy} = \text{fft2d(y)};
23 powfreqx = freqx.^2/(M*N);
24 alpha = 0.5; //Indicates inverse filter
25 freqg = ((freqh.')').*abs(powfreqx)./(abs(freqh.^2))
      .*abs(powfreqx)+alpha*sigma^2);
26 Resfreqx = freqg.*freqy;
```

### Original Image



Degraded Image



Restored Image



```
Resa = real(ifft2d(Resfreqx));

x = uint8(x);

y = uint8(y);

Resa = uint8(Resa)

ShowImage(x, 'Original Image')

title('Original Image')

figure

ShowImage(y, 'Degraded+noise Image')

title('Degraded+noise Image')

figure

ShowImage(Resa, 'Restored Image')

title('Restored Image')
```

```
check Appendix AP 1 for dependency:

fft2d.sce

check Appendix AP 2 for dependency:

ifft2d.sce
```

#### Scilab code Exa 6.9 Scilab code performs Pseudo inverse filtering

```
//Caption: Scilab code performs Pseudo inverse
    filtering
//Degrade the image by means of a known blur and
    white noise
//The image is degraded as well as corrupted by
    noise
//Apply Pseudo inverse filter to restore the image
//Fig6.9
//page 333
clc;
close;
x = imread('E:\DIP_JAYARAMAN\Chapter6\flower2.jpg');
```

Original Image



Degraded+noise Image



Restored Image



```
10 x=double(rgb2gray(x));
11 [M N] = size(x);
12 h = zeros(M,N);
13 \text{ for } i = 1:11
14
       for j = 1:11
15
            h(i,j) = 1/121;
16
       end
17 end
18 \text{ mask\_b} = \frac{\text{ones}(11,11)}{121};
19 [m1,n1] = size(mask_b);
20 \text{ Thr}_Freq = 0.2;
21 freqx = fft2d(x); //Fourier transform of input image
22 freqh = fft2d(h); //Fourier transform of degradation
23 y = real(ifft2d(freqh.*freqx))+25*rand(M,N,'normal')
24 \text{ freqy} = \text{fft2d(y)};
25 \text{ psf} = \text{zeros}(M,N);
26 psf(M/2+1-(m1-1)/2:M/2+1+(m1-1)/2,N/2+1-(n1-1)/2:N
      /2+1+(n1-1)/2) = mask_b;
27 psf = fftshift(psf);
28 freq_res = fft2d(psf);
29 Inv_filt = freq_res./((abs(freq_res)).^2+Thr_Freq);
30 z = real(ifft2d(freqy.*Inv_filt));
31 x = uint8(x);
32 y = uint8(y);
33 z = uint8(z)
34 ShowImage(x,'Original Image')
35 title('Original Image')
36 figure
37 ShowImage(y, 'Degraded+noise Image')
38 title('Degraded+noise Image')
39 figure
40 ShowImage(z, 'Restored Image')
41 title('Restored Image')
```

check Appendix AP 1 for dependency:

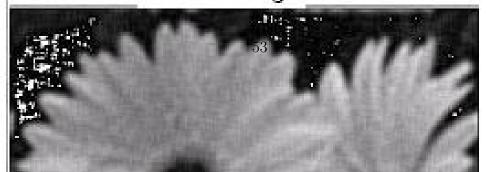
Original Image



Degraded+noise image



Restored Image



```
fft2d.sce
check Appendix AP 2 for dependency:
ifft2d.sce
```

Scilab code Exa 6.13 Scilab code to perform whener filtering of the corrupted image

```
1 //Caption: Scilab code to perform wiener filtering
      of the corrupted image
2 //Fig6.13
3 //Page 339
4 close;
5 clc;
6 x = imread('E:\DIP_JAYARAMAN\Chapter6\flower2.jpg');
       //SIVP toolbox
7 x=double(rgb2gray(x));
8 \text{ sigma} = 50;
9 \text{ Gamma} = 1;
10 alpha = 1; // It indicates Wiener filter
11 [M N] = size(x);
12 h = zeros(M,N);
13 \text{ for } i = 1:5
14
       for j = 1:5
15
           h(i,j) = 1/25;
16
       end
17 end
18 Freqa = fft2d(x);
19 Freqh = fft2d(h);
20 y = real(ifft2d(Freqh.*Freqa)) / image degradation
21 y = y+25*rand(M,N,"normal"); //Adding random noise
      with normal distribution
22 \text{ Freqy} = \text{fft2d(y)};
23 Powy = abs(Freqy).^2/(M*N);
24 sFreqh = Freqh.*(abs(Freqh)>0)+1/Gamma*(abs(Freqh)
      ==0);
```

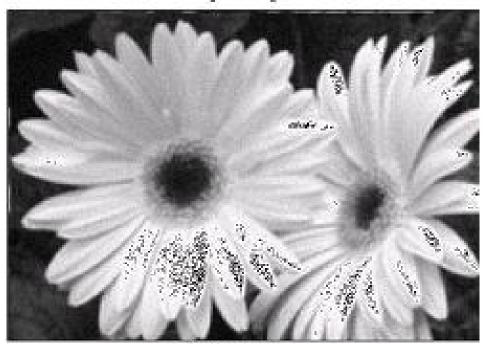
```
25 iFreqh = 1/sFreqh;
26 iFreqh = iFreqh'.*(abs(Freqh)*Gamma>1)+Gamma*abs(
      sFreqh)*iFreqh*(abs(sFreqh)*Gamma<=1);</pre>
27 iFreqh = iFreqh/(max(max(abs(iFreqh))));
28 Powy = Powy.*(Powy>sigma^2)+sigma^2*(Powy<=sigma^2);
29 Freqg = iFreqh.*(Powy-sigma^2)./(Powy-(1-alpha)*
      sigma<sup>2</sup>;
30 ResFreqa = Freqg.*Freqy;
31 Resa = real(ifft2d(ResFreqa));
32 x = uint8(x);
33 y = uint8(y);
34 Resa = uint8(Resa);
35 ShowImage(x,'Original Image')
36 title('Original Image')
37 figure
38 ShowImage(y, 'Degraded Image')
39 title('Degraded Image')
40 figure
41 ShowImage (Resa, 'Restored Image')
42 title('Restored Image')
```

Scilab code Exa 6.18 Scilab code to Perform Average Filtering operation

#### Original Image:



Degraded Image



Restored Image



```
8 a=double(a);
9 [m n] = size(a);
10 N=input('enter the window size='); //The window size
       can be 3x3,5x5etc
11 Start = (N+1)/2;
12 Out_Imag=a;
13 for i=Start:(m-Start+1)
14 for j=Start:(n-Start+1)
15
       limit = (N-1)/2;
       Sum = 0;
16
       for k=-limit:limit,
17
           for l=-limit:limit,
18
19
                Sum = Sum + a(i+k,j+l);
20
           end
21
       end
22
       Out_Imag(i,j)=Sum/(N*N);
23 end
24 end
25 a = uint8(a);
26 Out_Imag = uint8(Out_Imag);
27 ShowImage(a, 'original Image')
28 title('Noisy Image')
29 figure
30 ShowImage(Out_Imag, 'average filtered Image')
31 title('5x5 average filtered Image');
```

#### Scilab code Exa 6.21 Scilab code to Perform median filtering

```
1 //Caption:Scilab code to Perform median filtering
2 //Fig6.21
3 //page 352
4 clc;
5 close;
```

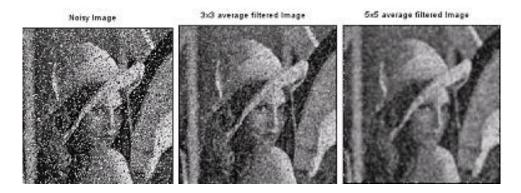


Figure 6.7: Scilab code to Perform Average Filtering operation

```
6 c = imread('E:\DIP_JAYARAMAN\Chapter6\cameraman.jpg'
      );//SIVP toolbox
7 N = input('Enter the window size');
8 a = double(imnoise(c, 'salt & pepper', 0.2));
9 [m,n] = size(a);
10 \ b = a;
11 if (modulo(N,2) == 1)
12
     Start = (N+1)/2;
13
     End = Start;
14
     limit1 = (N-1)/2;
15
     limit2 = limit1;
16 else
17
     Start = N/2;
     End = Start+1;
18
19
     limit1 = (N/2)-1;
20
     limit2 = limit1+1;
21 end
22 \text{ for } i = \text{Start}:(m-\text{End}+1)
23
       for j = Start:(n-End+1)
            I = 1;
24
            for k = -limit1:limit2
25
                 for 1 = -limit1:limit2
26
                     mat(I) = a(i+k, j+1)
27
                     I = I+1;
28
29
                 end
```

```
30
            end
31
            mat = gsort(mat);
32
            if (modulo(N,2) == 1)
            b(i,j) = (mat(((N^2)+1)/2));
33
34
35
            b(i,j) = (mat((N^2)/2) + mat(((N^2)/2) + 1))/2;
36
       end
37
38 end
39 \quad a = uint8(a);
40 \ b = uint8(b);
41 figure
42 ShowImage(c, 'Original Image')
43 title('Original Image')
44 figure
45 ShowImage(a, 'noisy image')
46 title('noisy image')
47 figure
48 ShowImage(b, 'Median Filtered Image')
49 title('5x5 Median Filtered Image')
```

check Appendix AP 3 for dependency:

Func\_medianall.sci

Scilab code Exa 6.23 Scilab code to Perform median filtering of colour image

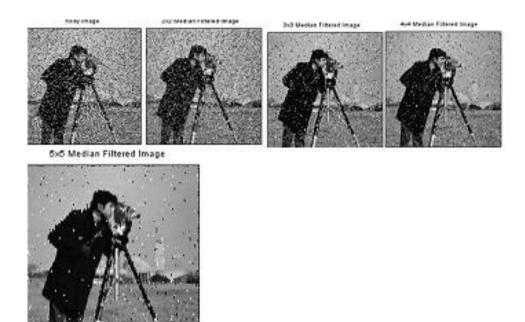


Figure 6.8: Scilab code to Perform median filtering

```
6 a=imread('E:\DIP_JAYARAMAN\Chapter6\peppers.png');
     //SIVP toolbox
7 N=input('enter the window size');
8 b=imresize(a,[256,256]);
9 b=imnoise(b, 'salt & pepper',.1);
10 [m n]=size(b);
11 R=b(:,:,1);
12 G=b(:,:,2);
13 B=b(:,:,3);
14 Out_R=Func_medianall(R,N);//Applying Median filter
           R
                 plane
  Out_G=Func_medianall(G,N);//Applying Median filter
15
     to
           G
                 plane
16 Out_B=Func_medianall(B,N);//Applying Median filter
           В
                 plane
17 Out_Image(:,:,1)=Out_R;
18 Out_Image(:,:,2)=Out_G;
19 Out_Image(:,:,3)=Out_B;
```

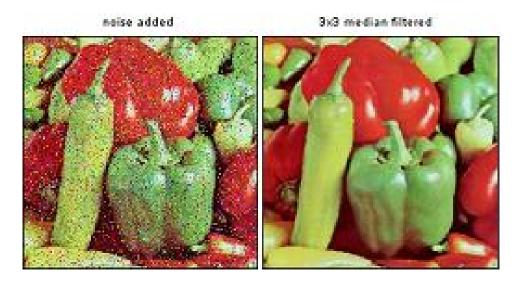


Figure 6.9: Scilab code to Perform median filtering of colour image

```
20 b = uint8(b);
21 Out_Image = uint8(Out_Image);
22 //ShowColorImage(b,'noise added')
23 //title('noise added')
24 figure
25 ShowColorImage(Out_Image,'3x3 median filtered')
26 title('3x3 median filtered')
```

#### Scilab code Exa 6.24 Scilab code to Perform Trimmed Average Filter

```
1 // Caption: Scilab code to Perform Trimmed Average
    Filter
2 // Alpha trimmed average filter
3 // Fig6.24
4 // page 355
5 clc;
6 close;
```

```
7 c = imread('E:\DIP_JAYARAMAN\Chapter6\lenna.jpg');//
      SIVP toolbox
8 s = 1; //s denotes the number of values to be left
      in the end
9 r = 1;
10 N = 9; //3x3 window
11 a = double(imnoise(c, 'gaussian'));
12 [m,n] = size(a);
13 b = zeros(m,n);
14 \text{ for } i = 2:m-1
       for j = 2:n-1
15
           mat = [a(i,j),a(i,j-1),a(i,j+1),a(i-1,j),a(i-1,j)]
16
              +1,j),a(i-1,j-1),...
17
                    a(i-1,j+1),a(i-1,j+1),a(i+1,j+1);
            sorted_mat = gsort(mat);
18
19
           Sum = 0;
20
           for k=r+s:(N-s)
21
                Sum = Sum+mat(k);
22
           end
23
           b(i,j) = Sum/(N-r-s);
24
       end
25 end
26 \quad a = uint8(a);
27 b = uint8(b);
28 //figure
29 //imshow(c)
30 //title('Original Image')
31 figure
32 ShowImage(a, 'noisy image')
33 title('noisy image')
34 figure
35 ShowImage(b, 'Trimmed Average Filtered Image')
36 title ('Trimmed Average Filtered Image')
```

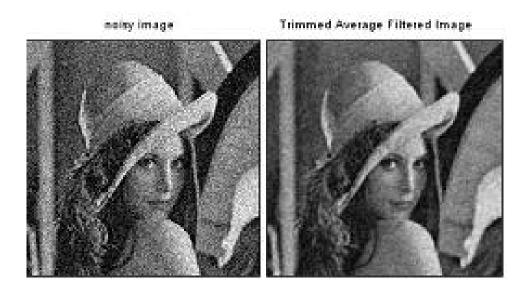


Figure 6.10: Scilab code to Perform Trimmed Average Filter

## Chapter 7

# Image Segmentation

Scilab code Exa 7.23 Scilab code for Differentiation of Gaussian function

```
//Caption: Scilab code for Differentiation of
    Gaussian function
//Fig7.23
//page388
clc;
sclose;
sigma=input('Enter the value of sigma:')
i=-10:.1:10;
j=-10:.1:10;
r=sqrt(i.*i+j.*j);
y=(1/(sigma^2))*(((r.*r)/sigma^2)-1).*exp(-r.*r/2*
    sigma^2);
plot(i,y)
legend(sprintf('The sigma value is %g',sigma))
xtitle('Differentiation of Gaussian function')
```

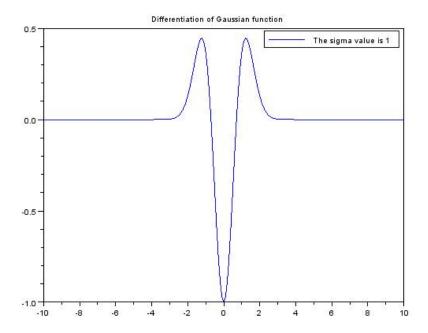


Figure 7.1: Scilab code for Differentiation of Gaussian function



Figure 7.2: Scilab code for Differentiation of Gaussian function

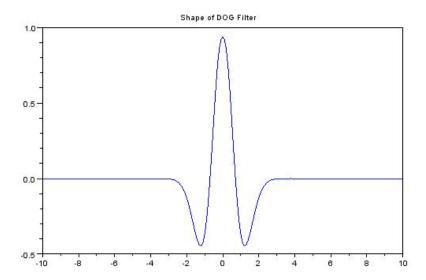


Figure 7.3: Scilab code for Differentiation of Gaussian Filter function

 ${f Scilab\ code\ Exa\ 7.25}$  Scilab code for Differentiation of Gaussian Filter function



Figure 7.4: Scilab code for Differentiation of Gaussian Filter function

Scilab code Exa 7.27 Scilab code for Edge Detection using Different Edge detectors

```
1 //Caption: Scilab code for Edge Detection using
      Different Edge detectors
2 //[1]. Sobel [2]. Prewitt [3]. Log [4]. Canny
3 / \text{Fig7.27}
4 //page389
5 close;
6 clc;
7 a = imread('E:\DIP_JAYARAMAN\Chapter7\sailing.jpg');
8 = rgb2gray(a);
9 c = edge(a, 'sobel');
10 d = edge(a, 'prewitt');
11 e = edge(a, 'log');
12 f = edge(a, 'canny');
13 ShowImage(a, 'Original Image')
14 title('Original Image')
15 figure
16 ShowImage(c, 'Sobel')
17 title('Sobel')
18 figure
19 ShowImage(d, 'Prewitt')
20 title('Prewitt')
21 figure
22 ShowImage(e, Log')
23 title('Log')
24 figure
25 ShowImage(f, 'Canny')
26 title('Canny')
```

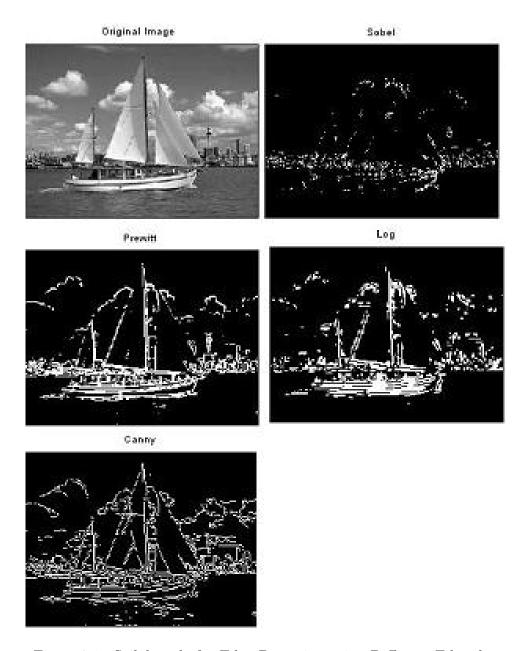


Figure 7.5: Scilab code for Edge Detection using Different Edge detectors

#### Scilab code Exa 7.30 Scilab code to perform watershed transform

```
1 //Caption: Scilab code to perform watershed
      transform
2 // Fig7.30
3 //Page396
4 clc;
5 close;
6 b = imread('E:\DIP_JAYARAMAN\Chapter7\teaset.png');
7 a = rgb2gray(b);
8 global EDGE_SOBEL;
9 Gradient = EdgeFilter(a, EDGE_SOBEL);
10 Threshold1 = CalculateOtsuThreshold(Gradient); //
      determine a threshold
11 EdgeImage = ~SegmentByThreshold(Gradient,Threshold1)
12 DistanceImage = DistanceTransform(EdgeImage);
13 Threshold2 = CalculateOtsuThreshold(DistanceImage)
     // determine a threshold
14 ThresholdImage = SegmentByThreshold(DistanceImage,
     Threshold2);
15 MarkerImage = SearchBlobs(ThresholdImage);
16 SegmentedImage = Watershed(Gradient, MarkerImage);
17 figure
18 ShowColorImage(b, 'teaset')
19 title('teaset.png')
20 figure
21 ColorMapLength = length(unique(SegmentedImage));
22 ShowImage (SegmentedImage, 'Result of Watershed
     Transform ', jetcolormap(ColorMapLength));
```

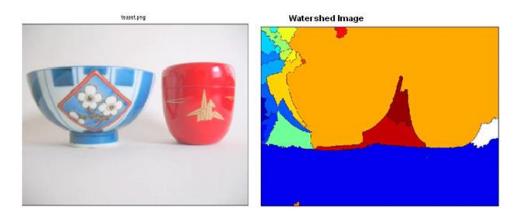


Figure 7.6: Scilab code to perform watershed transform

# Object Recognition

Scilab code Exa 8.4 To verify the given matrix is a covaraince matrix

```
1 //Caption: To verify the given matrix is a
      covaraince matrix
2 //Problem 4
3 / page 438
4 close;
5 clear;
6 clc;
7 K = [37, -15; -15, 37];
8 evals = spec(K);
9 evals = gsort(evals);
10 disp(evals, 'Eigen Values are =')
11 if (evals == abs(evals)) then
12
       disp('Both the eigen values are non-negative and
           the given matrix is a covariance matrix');
13 else
14
       disp('non-covariance matrix')
15 end
```

Scilab code Exa 8.5 To compute the covariance of the given 2D data

```
1 // Caption: To compute the covariance of the given 2D
        data
2 //Problem 5
3 / page 439
4 close;
5 clear;
6 clc;
7 X1 = [2,1];
8 X2 = [3,2]';
9 X3 = [2,3]';
10 X4 = [1,2];
11 X = [X1, X2, X3, X4];
12 disp(X, 'X=');
13 [M,N] = size(X); //\text{M=rows}, N = columns
14 \text{ for } i = 1:N
     m(i) = mean(X(:,i));
     A(:,i) = X(:,i)-m(i);
16
17 \text{ end}
18 m = m';
19 disp(m, 'mean =');
20 \text{ K} = \text{A}, *\text{A};
21 \quad K = K/(M-1);
22 disp(K, 'The Covaraince matrix is K = ')
23 // Result
24 / X =
          2.
                         2.
25 //
                 3.
                                1.
                 2.
26 //
          1.
                         3.
                                2.
27 / \text{mean} =
                   2.5
                           2.5
28 //
          1.5
                                   1.5
29 //
30 //The Covaraince matrix is K =
31 //
          0.5
                   0.5
                        -0.5
32 //
          0.5
                   0.5
                        -0.5
                                 -0.5
33 //
        -0.5
                -0.5
                           0.5
                                   0.5
                -0.5
        -0.5
                           0.5
                                   0.5
```

Scilab code Exa 8.9 Develop a perceptron AND function with bipolar inputs and targets

```
1 //Caption: Develop a perceptron AND function with
      bipolar inputs and targets
2 //Problem 9
3 / page 441
4 close;
5 clear;
6 clc;
7 X1 = [1,-1,1,-1]; //X1 and X2 are input vectors to
     AND function
8 X2 = [1,1,-1,-1];
9 / b = [1, 1, 1, 1];
                        //Biasing vector
10 T = [1,-1,-1,-1]; //Target vector for AND function
11 W1 = 0; //Weights are initialized
12 W2 = 0;
13 b = 0; //bias initialized
14 alpha = 1; //learning rate
15 for i = 1:length(X1)
       Yin(i) = b+X1(i)*W1+X2(i)*W2;
16
17
       if (Yin(i)>=1)
18
           Y(i) = 1;
       elseif ((Yin(i)<1)&(Yin(i)>=-1))
19
20
           Y(i) = 0;
21
       elseif (Yin(i)<-1)</pre>
22
           Y(i) = -1;
23
       end
24
       disp(Yin(i), 'Yin=')
       disp(Y(i), 'Y=')
25
       if (Y(i)~=T(i))
26
27
           b = b+alpha*T(i);
28
           W1 = W1+alpha*T(i)*X1(i);
29
           W2 = W2+alpha*T(i)*X2(i);
```

# Image Compression

Scilab code Exa 9.9 Program performs Block Truncation Coding BTC

```
1 // Caption: Program performs Block Truncation Coding(
     BTC)
2 //Example 9.9
3 / page 512
4 close;
5 clear;
6 clc;
7 \times =
      [65,75,80,70;72,75,82,68;84,72,62,65;66,68,72,80];
8 disp(x, 'Original Block is x = ')
9 [m1 n1] = size(x);
10 blk=input('Enter the block size:');
11 \text{ for } i = 1 : blk : m1
12 \text{ for } j = 1 : blk : n1
            y = x(i:i+(blk-1), j:j+(blk-1));
13
14
            m = mean(mean(y));
15
            disp(m, 'mean value is m =')
            sig=std2(y);
16
            disp(sig, 'Standard deviation of the block is
17
```

```
b = y > m; //the binary block
18
19
           disp(b, 'Binary allocation matrix is B=')
20
           K = sum(sum(b));
           disp(K, 'number of ones =')
21
22
                   if (K ~= blk^2 ) & ( K ~= 0)
23
                    ml = m-sig*sqrt(K/((blk^2)-K));
                    disp(ml, 'The value of a =')
24
                    mu = m + sig * sqrt(((blk^2) - K)/K);
25
26
                    disp(mu, 'The value of b =')
                    x(i:i+(blk-1), j:j+(blk-1)) = b*mu
27
                       +(1-b)*ml;
28
           end
29 end
30 \text{ end}
31 disp(round(x), 'Reconstructed Block is x = ')
32 //Result
33 // Original Block is x =
34 //
35 //
         65.
                 75.
                         80.
                                 70.
          72.
                 75.
36 //
                         82.
                                 68.
37 //
          84.
                 72.
                         62.
                                 65.
38 //
         66.
                 68.
                         72.
                                 80.
39 //
40 //Enter the block size:4
41 //mean value is m = 72.25
42 //Standard deviation of the block is = 6.6282225
43 //Binary allocation matrix is B=
44 //
45 //
       FTTF
       FTTF
46 //
       TFFF
47 //
48 //
       F F F T
49 //
50 / \text{number of ones} =
51 //The value of a =
                         67.115801
52 //The value of b =
                         80.806998
53 //Reconstructed Block is x =
54 //
```

```
67.
                     81.
                               81.
                                        67.
55
56 //
            67.
                     81.
                               81.
                                        67.
                               67.
57
            81.
                     67.
                                        67.
            67.
                               67.
                                        81.
58
                     67.
```

### Scilab code Exa 9.59 Program performs Block Truncation Coding

```
1 // Caption: Program performs Block Truncation Coding(
      BTC) by choosing different
2 //block sizes
3 //Fig.9.59: MATLAB Example1
4 //page514
5 close;
6 clc;
7 x = imread('E:\Digital_Image_Processing_Jayaraman\
      Chapter 9\lenna.jpg'); //SIVP toolbox
  //x = i m r e size (x, [256 256]);
9 \times 1 = x;
10 x = double(x);
11 [m1 \ n1] = size(x);
12 blk=input('Enter the block size:');
13 \text{ for } i = 1 : blk : m1
14 \text{ for } j = 1 : blk : n1
15
            y = x(i:i+(blk-1), j:j+(blk-1));
            m = mean(mean(y));
16
            sig=std2(y);
17
            b = y > m; //the binary block
18
19
            K = sum(sum(b));
20
                    if (K ~= blk^2 ) & ( K ~= 0)
                     ml = m-sig*sqrt(K/((blk^2)-K));
21
22
                     mu = m + sig * sqrt(((blk^2) - K)/K);
                     x(i:i+(blk-1), j:j+(blk-1)) = b*mu
23
                        +(1-b)*ml;
24
            end
25 end
```



Figure 9.1: Program performs Block Truncation Coding

```
26 end
27 //imshow(uint8(x))
28 //title('Reconstructed Image')
29 x = uint8(x);
30 figure(1)
31 imshow(x1)
32 title('Original Image'); //IPD toolbox
33 figure(2)
34 ShowImage(x, 'Reconstructed Image'); //IPD toolbox
35 title('Block Size = 8')
```

# Binary Image Processing

Scilab code Exa 10.17 Scilab Code for dilation and erosion process

```
1 //Caption: Scilab Code for dilation and erosion
      process
2 // Fig. 10.17
3 //Page553
4 close;
5 clear;
7 a = imread('E:\DIP_JAYARAMAN\Chapter10\morph1.bmp');
        //SIVP toolbox
8 //b = [1, 1, 1; 1, 1, 1; 1, 1, 1];
9 StructureElement = CreateStructureElement('square',
     3);
10 a1 = DilateImage(a,StructureElement);
11 a2 = ErodeImage(a,StructureElement);
12 // Displaying original Image
13 //imshow(a)
14 figure(1)
15 ShowImage(a, 'Original Image');
16 // Displaying Dilated Image
17 //imshow(a1)
18 figure (2)
```

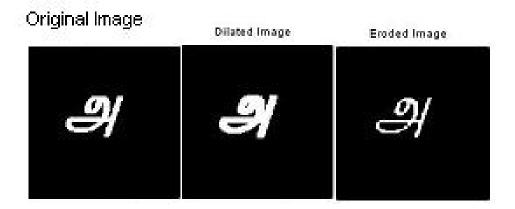


Figure 10.1: Scilab Code for dilation and erosion process

```
19 ShowImage(a1, 'Dilated Image');
20 xtitle('Dilated Image')
21 //Displaying Eroded Image
22 //imshow(a2)
23 figure(3)
24 ShowImage(a2, 'Eroded Image');
25 xtitle('Eroded Image')
```

Scilab code Exa 10.19 Scilab Code to perform an opening and closing operation on the image

```
1 // Caption: Scilab Code to perform an opening and
      closing operation on the image
2 // Fig.10.19
3 // Page555
4 close;
5 clear;
6 clc;
7 a = imread('E:\DIP_JAYARAMAN\Chapter10\morph2.bmp');
```

```
//SIVP toolbox
8 / b = [1, 1, 1; 1, 1, 1; 1, 1, 1];
9 StructureElement = CreateStructureElement('square',
     3);
10 //Opening is done by first applying erosion and then
       dilation operations on image
11 b1 = ErodeImage(a,StructureElement);
12 b2 = DilateImage(b1,StructureElement);
13 //Closing is done by first applying dilation and
      then erosion operation on image
14 a1 = DilateImage(a,StructureElement);
15 a2 = ErodeImage(a1,StructureElement);
16 // Displaying original Image
17 figure (1)
18 ShowImage(a, 'Original Image');
19 // Displaying Opened Image
20 figure (2)
21 ShowImage(b2, 'Opened Image');
22 xtitle ('Opened Image')
23 // Displaying Closed Image
24 figure (3)
25 ShowImage(a2, 'Closed Image');
26 xtitle('Closed Image')
```

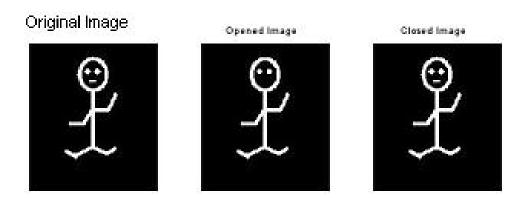


Figure 10.2: Scilab Code to perform an opening and closing operation on the image  $\,$ 

# Colur Image Processing

Scilab code Exa 11.4 Read an RGB image and extract the three colour components red green blue

```
1 // Caption: Read an RGB image and extract the three
     colour components: red, green
2 //and blue
3 //Fig.11.4: MATLAB Example1
4 //page588
5 clc;
6 close;
7 RGB = imread('E:\DIP_JAYARAMAN\Chapter11\peppers.png
      '); //SIVP toolbox
8 R = RGB;
9 G = RGB;
10 B = RGB;
11 R(:,:,2)=0;
12 R(:,:,3)=0;
13 G(:,:,1)=0;
14 G(:,:,3)=0;
15 B(:,:,1)=0;
16 B(:,:,2)=0;
17 figure (1)
18 ShowColorImage(RGB, 'Original Color Image'); //IPD
```

```
toolbox

19 title('Original Color Image');
20 figure(2)
21 ShowColorImage(R, 'Red Component');
22 figure(3)
23 ShowColorImage(G, 'Green Component');
24 figure(4)
25 ShowColorImage(B, 'Blue Component');
```

Scilab code Exa 11.12 Read a Colour image and separate the colour image into red green and blue planes

```
1 //Caption: Read a Colour image and separate the
      colour image into: red, green
2 //and blue planes
3 // Fig . 11.12: MATLAB Example 2
4 //page592
5 clc;
6 close;
7 RGB = imread('E:\DIP_JAYARAMAN\Chapter11\peppers.png
      '); //SIVP toolbox
8 \text{ a1} = RGB;
9 \text{ b1} = RGB;
10 \text{ c1} = RGB;
11 a1(:,:,1)=0;
12 b1(:,:,2)=0;
13 c1(:,:,3)=0;
14 figure(1)
15 ShowColorImage(RGB, 'Original Color Image'); //IPD
       toolbox
16 figure (2)
17 ShowColorImage(a1, 'Red Missing');
18 figure (3)
```



Figure 11.1: Read an RGB image and extract the three colour components red green blue  $\,$ 

```
19 ShowColorImage(b1, 'Green Missing');
20 figure(4)
21 ShowColorImage(c1, 'Blue Missing');
```

### Scilab code Exa 11.16 Compute the histogram of the colour image

```
1 //Caption:Compute the histogram of the colour image
2 //Fig.11.16: MATLAB Example3
3 / page 595
4 clc;
5 close;
6 I = imread('E:\DIP_JAYARAMAN\Chapter11\lavender.jpg'
     ); //SIVP toolbox
7 figure(1)
8 ShowColorImage(I, 'Original Color Image');
                                                 //IPD
     toolbox
9 J = im2double(I);
10 [index,map] = RGB2Ind(I); //IPD toolbox
11 pixels = prod(size(index));
12 \text{ hsv} = \text{rgb2hsv}(J);
13 h = hsv(:,1);
14 s = hsv(:,2);
15 v = hsv(:,3);
16 //Finds location of black and white pixels
17 darks = find(v<0.2);
18 lights = find(s<0.05 \& v>0.85);
19 h([darks lights])=-1;
20 //Gets the number of all pixels for each colour bin
21 black_pixels = length(darks)/pixels;
22 white_pixels = length(lights)/pixels;
23 red = length(find((h > .9167 | h <= .083) & h ~= -1)
     )/pixels;
24 yellow = length(find(h > .083 & h <= .25))/pixels;
```



Figure 11.2: Read a Colour image and separate the colour image into red green and blue planes  $\,$ 

```
25 green = length(find(h > .25 \& h <= .4167))/pixels;
26 \text{ cyan} = \frac{\text{length}(\text{find}(h > .4167 \& h <= .5833))/\text{pixels};}
27 blue = length(find(h > .5833 \& h <= .75))/pixels;
28 magenta = length(find(h > .75 \& h <= .9167))/pixels;
29 // Plots histogram
30 figure (2)
31 \quad a = gca();
32 \text{ a.data\_bounds} = [0,0;8,1]
33 \quad n = 0:0.1:1;
34 plot2d2(n,red*ones(1,length(n)),5)
35 \quad n1 = 1:0.1:2;
36 plot2d2(n1, yellow*ones(1, length(n)),7)
37 \quad n2 = 2:0.1:3;
38 plot2d2(n2,green*ones(1,length(n)),8)
39 \quad n3 = 3:0.1:4;
40 plot2d2(n3,cyan*ones(1,length(n)),9)
41 \quad n4 = 4:0.1:5;
42 plot2d2(n4,blue*ones(1,length(n)),2)
43 \quad n5 = 5:0.1:6;
44 plot2d2(n5, magenta*ones(1, length(n)),3)
45 \quad n6 = 6:0.1:7;
46 plot2d2(n6, white_pixels * ones(1, length(n)),0)
47 \quad n7 = 7:0.1:8
48 plot2d2(n7,black_pixels*ones(1,length(n)),5)
```

Scilab code Exa 11.18 Perform histogram equalisation of the given RGB image

Scilab code Exa 11.21 This program performs median filtering of the colour image

```
1 //Caption: This program performs median filtering of
     the colour image
2 //Fig.11.21: MATLAB Example5
3 / page 598
4 clc;
5 close;
6 a = imread('E:\DIP_JAYARAMAN\Chapter11\peppers.png')
     ; //SIVP toolbox
7 b = imnoise(a, 'salt & pepper', 0.2);
8 c(:,:,1) = MedianFilter(b(:,:,1), [3 3]);
9 c(:,:,2) = MedianFilter(b(:,:,2), [3 3]);
10 c(:,:,3) = MedianFilter(b(:,:,3), [3 3]);
11 figure (1)
12 ShowColorImage(a, 'Original Image'); //IPD toolbox
13 figure (2)
14 ShowColorImage(b, 'corrupted Image'); //IPD
     toolbox
15 figure (3)
16 ShowColorImage(c, 'Median Filtered Image'); //IPD
```

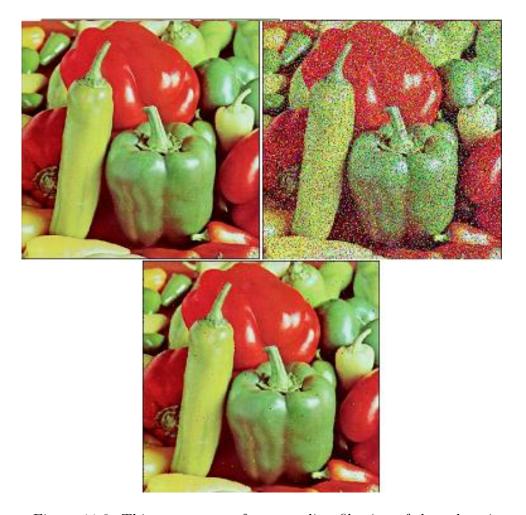


Figure 11.3: This program performs median filtering of the colour image  ${\tt toolbox}$ 

Scilab code Exa 11.24 Fitlering only the luminance component

 $1\ //\operatorname{Caption}:$  Fitlering only the luminance component

```
2 //Fig.11.24: MATLAB Example6
3 / page 599
4 clc;
5 close;
6 a = imread('E:\DIP_JAYARAMAN\Chapter11\peppers.png')
      ; //SIVP toolbox
7 //conversion of RGB to YIQ format
8 yiq = rgb2ntsc(a);
9 //Extract the Y component alone
10 b = yiq(:,:,1);
11 h = [-1,-1,-1;-1,8,-1;-1,-1,-1];
12 //Perform high pass filtering only on Y component
13 c1 = conv2d2(b,h);
14 \quad [m,n] = size(b);
15 for i = 1:m
16
       for j=1:n
           D(i,j) = c1(i,j);
17
18
       end
19 end
20 \text{ yiq}(:,:,1) = D;
21 //convert YIQ to RGB format
22 a1 = ntsc2rgb(yiq);
23 figure (1)
24 ShowColorImage(a, 'Original Image'); //IPD toolbox
25 figure (2)
26 ShowColorImage(a1, 'High Pass filtered Image');
     IPD toolbox
```

Scilab code Exa 11.28 Perform gamma correction for the given colour image

```
1 // Caption: Perform gamma correction for the given colour image
```

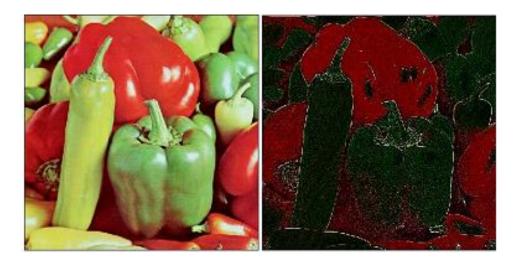


Figure 11.4: Fitlering only the luminance component

```
2 //Fig.11.28: MATLAB Example7
3 / page 603
4 close;
5 clear;
6 clc;
7 I = imread('E:\DIP_JAYARAMAN\Chapter11\ararauna.png'
     ); //SIVP toolbox
8 gamma_Value = 0.5;
9 max_intensity = 255; //for uint8 image
10 //Look up table creation
11 LUT = max_intensity.*(([0:max_intensity]./
     max_intensity).^gamma_Value);
12 LUT = floor(LUT);
13 //Mapping of input pixels into lookup table values
14 K = double(I)+1;
15 J = zeros(I);
16 [m,n,p] = size(K);
17 \text{ for } i = 1:m
18
    for j = 1:n
19
        for k = 1:p
             J(i,j,k) = LUT(K(i,j,k));
20
21
         end
```



Figure 11.5: Perform gamma correction for the given colour image

### Scilab code Exa 11.30 Perform Pseudo Colouring Operation

```
10 \text{ for } i = 1:m
        for j = 1:n
11
12
            if (I(i,j) \ge 0 \& I(i,j) < 50)
                 J(i,j,1)=I(i,j)+50;
13
14
                 J(i,j,2)=I(i,j)+100;
15
                 J(i,j,3)=I(i,j)+10;
            elseif (I(i,j) >= 50 \& I(i,j) < 100)
16
                 J(i,j,1)=I(i,j)+35;
17
                 J(i,j,2)=I(i,j)+128;
18
                 J(i,j,3)=I(i,j)+10;
19
            elseif (I(i,j) >= 100 \& I(i,j) < 150)
20
                 J(i,j,1)=I(i,j)+152;
21
22
                 J(i,j,2)=I(i,j)+130;
                 J(i,j,3)=I(i,j)+15;
23
24
            elseif (I(i,j) >= 150 \& I(i,j) < 200)
                 J(i,j,1)=I(i,j)+50;
25
                 J(i,j,2) = I(i,j) + 140;
26
27
                 J(i,j,3)=I(i,j)+25;
            elseif(I(i,j)>=200 & I(i,j)<=256)</pre>
28
29
                 J(i,j,1)=I(i,j)+120;
                 J(i,j,2)=I(i,j)+160;
30
                 J(i,j,3)=I(i,j)+45;
31
32
            end
33
        end
34 end
35 figure(1)
36 ShowImage(K, 'Original Image');
                                         //IPD toolbox
37 figure (2)
38 ShowColorImage(J, 'Pseudo Coloured Image');
                                                        //IPD
      toolbox
```

Scilab code Exa 11.32 Read an RGB image and segment it using the threshold method



Figure 11.6: Perform Pseudo Colouring Operation

```
1 //Caption:Read an RGB image and segment it using the
       threshold method
2 //Fig11.32
3 / Page 605
4 close;
5 clc;
6 I = imread('E:\DIP_JAYARAMAN\Chapter11\ararauna.png'
     ); //SIVP toolbox
7 // Conversion of RGB to YCbCr
8 b = rgb2ycbcr_1(I); //SIVP toolbox
9 [m,n,p] = size(b);
10 b = uint8(b);
11 //Threshold is applied only to Cb component
12 \text{ mask} = b(:,:,2) > 120;
13 figure(1)
14 ShowColorImage(I, 'Original Image'); //IPD toolbox
15 figure (2)
16 ShowImage(mask, 'Segmented Image'); //IPD toolbox
```

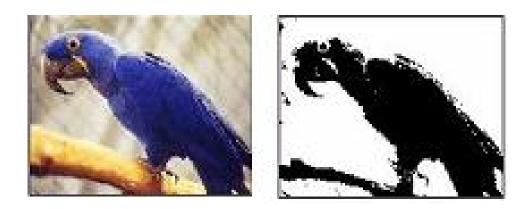


Figure 11.7: Read an RGB image and segment it using the threshold method

# Wavelet based Image Processing

Scilab code Exa 12.9 Scilab code to perform wavelet decomposition

```
1 // Caption: Scilab code to perform wavelet
       decomposition
\frac{2}{\sqrt{\text{Fig}12.10}}
3 / Page 624
4 clc;
5 close;
6 x = ReadImage ('E:\DIP_JAYARAMAN\Chapter12\lenna.jpg'
      );
7 //The image in unsigned integer or double has to be
       converted into normalized
8 //double format
9 x = im2double(x);
10 // First Level decomposition
11 [CA, CH, CV, CD] = dwt2(x, 'db1');
12 //Second level decomposition
13 [CA1, CH1, CV1, CD1] = dwt2(CA, 'db1');
14 \text{ CA} = \text{im}2\text{int8(CA)};
15 \text{ CH} = \text{im2int8(CH)};
16 \text{ CV} = \text{im}2\text{int8(CV)};
```

```
17   CD = im2int8(CD);
18   CA1 = im2int8(CA1);
19   CH1 = im2int8(CH1);
20   CV1 = im2int8(CV1);
21   CD1 = im2int8(CD1);
22   A = [CA, CH; CV, CD];
23   B = [CA1, CH1; CV1, CD1];
24   imshow(B)
25   title('Result of Second Level Decomposition')
```

Scilab code Exa 12.42 Scilab code to generate different levels of a Gaussian pyramid

```
1 //Caption: Scilab code to generate different levels
      of a Gaussian pyramid
2 //Fig12.42
3 //Page651
4 clc;
5 close;
6 a = imread('E:\DIP_JAYARAMAN\Chapter12\apple3.bmp');
7 a = rgb2gray(a);
8 b = a;
9 kernelsize = input('Enter the size of the kernel:');
10 sd = input ('Enter the standard deviation of hte
      Gaussian window: ');
11 rf = input('Enter the Reduction Factor:');
12 //Routine to generate Gaussian kernel
13 k = zeros(kernelsize, kernelsize);
14 [m n] = size(b);
15 t = 0;
16 for i = 1:kernelsize
17
       for j=1:kernelsize
           k(i,j) = \exp(-((i-kernelsize/2).^2+(j-kernelsize/2)))
18
              kernelsize/2).^2)/(2*sd.^2))/(2*%pi*sd
              .^2);
```

```
19
           t = t+k(i,j);
20
       end
21 end
22 for i = 1:kernelsize
23
       for j = 1:kernelsize
24
           k(i,j) = k(i,j)/t;
25
       end
26 \text{ end}
27 \text{ for t} = 1:1:rf
       //convolve it with the picture
28
29
       FilteredImg = b;
       if t==1
30
31
            FilteredImg = filter2(k,b)/255;
32
       else
            FilteredImg = filter2(k,b);
33
34
       //compute the size of the reduced image
35
36
       m = m/2;
37
       n = n/2;
38
       //create the reduced image through sampling
39
       b = zeros(m,n);
       for i = 1:m
40
41
            for j = 1:n
                b(i,j) = FilteredImg(i*2,j*2);
42
43
            end;
44
       end;
45
    end;
46 figure
47 ShowImage(a, 'Original Image')
48 figure
49 ShowImage(b, 'Different Levels of Gausain Pyramid')
50 title('Different Levels of Gausain Pyramid Level 2')
```

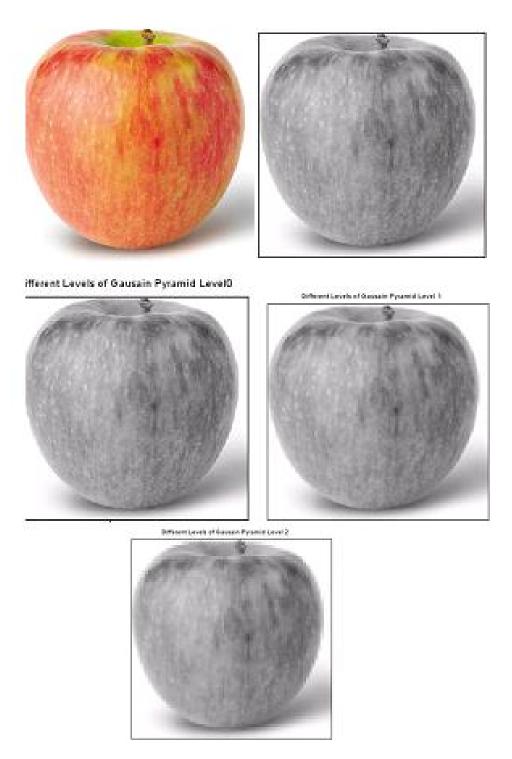


Figure 12.1: Scilab code to generate different levels of a Gaussian pyramid \$102\$

Scilab code Exa 12.57 Scilab code to implement watermarking in spatial domain

```
1 // Caption: Scilab code to implement watermarking in
      spatial domain
2 //Fig12.57
3 //Page662
4 clc
5 close
6 a = imread('E:\DIP_JAYARAMAN\Chapter12\cameraman.jpg
      ');
7 figure
8 imshow(a)
9 title('Base Image');
10 b = imread('E:\DIP_JAYARAMAN\Chapter12\keyimage.jpg'
      );
11 b = rgb2gray(b);
12 b = imresize(b,[32 32], 'bicubic');
13 [m1 \ n1] = size(b);
14 figure
15 imshow(b)
16 title('Mark Image');
17 [m n] = size(a);
18 i1 = 1;
19 \quad j1 = 1;
20 p = 1;
21 c = a;
22 \text{ iii} = 1;
23 jjj = 1;
24 \quad a = uint8(a);
25 b = uint8(b);
26 \text{ for } ff = 1:8
       for i = 1:32
27
28
            jjj = 1;
29
            for j = j1:j1+n1-1
                a(i,j) = bitand(a(i,j), uint8(254)); //
30
                   LSB of base image is set to zero.
                temp = bitand(b(i,jjj), uint8((2^ff)-1));
31
```

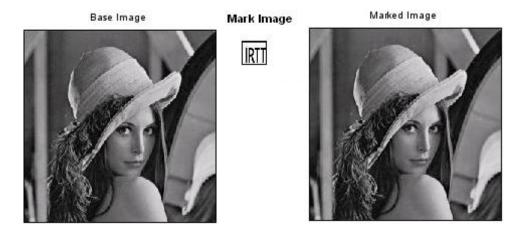


Figure 12.2: Scilab code to implement watermarking in spatial domain

```
//MSB of the mark is extracted.
32
                temp = temp/((2^ff)-1);
               c(i,j) = bitor(a(i,j), uint8(temp)); //MSB
33
                    of mark is inerted into the %LSB of
                   the base
34
                jjj = jjj+1;
35
           end
36
       end
37
       j1 = j1+32;
38 end
39 imshow(c)
40 title('Marked Image');
41 imwrite(c, 'E:\DIP_JAYARAMAN\Chapter12\markimg.jpg');
```

Scilab code Exa 12.63 Scilab code to implement wavelet based watermarking

```
1 // Caption: Scilab code to implement wavelet-based watermarking
```

```
2 //Fig12.63
3 //Page666
4 clc;
5 close;
6 //Original Image
7 img = imread('E:\DIP_JAYARAMAN\Chapter12\cameraman.
      jpg ');
8 figure
9 imshow(img)
10 title('Original Image');
11 [p q] = size(img);
12 //Generate the key
13 / \text{key} = \text{imread} ( \text{'E:} \text{DIP\_JAYARAMAN} \setminus \text{Chapter} 12 \setminus \text{keyimg} 1.
      png ');
14 / \text{key} = \text{imresize}(\text{key}, [p q]);
15 key = imread('E:\DIP_JAYARAMAN\Chapter12\keyimage.
      jpg');
16 key = rgb2gray(key);
17 c = 0.001; //Initialise the weight of Watermarking
18 figure
19 imshow(key)
20 title('Key');
21 //Wavelet transform of original image (base image)
22 img = double(img);
23 key = double(key);
24 [ca,ch,cv,cd] = dwt2(img,'db1');//Compute 2D wavelet
       transform
25 //Perform the watermarking
26 y = [ca ch; cv cd];
27 Y = y + c*key;
28 p = p/2;
29 q = q/2;
30 for i=1:p
31
       for j=1:q
            nca(i,j) = Y(i,j);
32
            ncv(i,j) = Y(i+p,j);
33
            nch(i,j) = Y(i,j+q);
34
            ncd(i,j) = Y(i+p,j+q);
35
```

```
36
        end
37 end
38 // Display the Watermarked image
39 wimg = idwt2(nca,nch,ncv,ncd,'db1');
40 \text{ wimg1} = \frac{\text{uint8}(\text{wimg})}{\text{constant}};
41 figure
42 imshow(wimg1)
43 title('Watermarked Image')
44 //Extraction of key from Watermarked image
45 [rca,rch,rcv,rcd] = dwt2(wimg, 'db1'); //Compute 2D
       wavelet transform
46 n1=[rca,rch;rcv,rcd];
47 N1 = n1 - y;
48 \text{ N1} = \text{N1}*4;
49 \text{ N1} = \text{im2int8(N1)};
50 figure
51 imshow(N1)
52 title('Extract the key from watermarked image')
```

# **Appendix**

### Scilab code AP 1 2D Fast Fourier Transform

```
1 function [a2] = fft2d(a)
2 //a = any real or complex 2D matrix
3 //a2 = 2D-DFT \text{ of } 2D \text{ matrix} 'a'
4 \text{ m=size}(a,1)
5 \text{ n=size}(a,2)
6 // fourier transform along the rows
7 \quad for \quad i=1:n
8 a1(:,i)=exp(-2*\%i*\%pi*(0:m-1)'.*.(0:m-1)/m)*a(:,i)
9 end
10 // fourier transform along the columns
11 for j=1:m
12 a2temp = exp(-2*\%i*\%pi*(0:n-1)'.*.(0:n-1)/n)*(a1(j,:))
13 a2(j,:)=a2temp.'
14 end
15 \text{ for } i = 1:m
        for j = 1:n
16
             if((abs(real(a2(i,j)))<0.0001)&(abs(imag(a2(</pre>
17
                i,j)))<0.0001))
                 a2(i,j)=0;
18
             elseif(abs(real(a2(i,j)))<0.0001)</pre>
19
20
                 a2(i,j) = 0 + \%i * imag(a2(i,j));
             elseif(abs(imag(a2(i,j)))<0.0001)</pre>
21
22
                 a2(i,j) = real(a2(i,j)) + 0;
23
             end
24
        end
```

### Scilab code AP 2 2D Inverse FFT

```
1 function [a] =ifft2d(a2)
2 //a2 = 2D-DFT of any real or complex 2D matrix
3 //a = 2D-IDFT \text{ of } a2
4 \text{ m=size}(a2,1)
5 \text{ n=size}(a2,2)
6 //Inverse Fourier transform along the rows
7 \quad for \quad i=1:n
8 a1(:,i)=exp(2*\%i*\%pi*(0:m-1)'.*.(0:m-1)/m)*a2(:,i)
10 //Inverse fourier transform along the columns
11 for j=1:m
12 atemp=\exp(2*\%i*\%pi*(0:n-1)'.*.(0:n-1)/n)*(a1(j,:)).'
13 a(j,:)=atemp.'
14 end
15 \quad a = a/(m*n)
16 \ a = real(a)
17 endfunction
```

### Scilab code AP 3 Median Filtering function

```
1 //The input to the function are the corrupted image
              and the dimension
2 function [Out_Imag] = Func_medianall(a,N)
3 a=double(a);
4 [m n] = size(a);
5 Out_Imag=a;
6 \quad if(modulo(N,2)==1)
7 Start=(N+1)/2;
8 End=Start;
9 else
10
       Start=N/2;
11
       End=Start+1;
12 end
13 if (modulo(N,2) == 1)
```

```
14
        limit1=(N-1)/2;
15
        limit2=limit1;
16 else
17
        limit1 = (N/2) - 1;
18
        limit2=limit1+1;
19
  end
20 for i=Start:(m-End+1),
        for j=Start:(n-End+1),
21
22
            I=1;
23
            for k=-limit1:limit2,
                 for l=-limit1:limit2,
24
                     mat(I)=a(i+k,j+l);
25
26
                      I = I + 1;
27
                 end
28
            end
            mat = gsort (mat);
                                      //Sort the elements to
29
                 find the median
            if (modulo(N,2) == 1)
30
                 Out_Imag(i,j) = (mat(((N^2)+1)/2));
31
32
            else
                Out_Imag(i,j) = (mat((N^2)/2) + mat(((N^2)/2))
33
                   +1))/2;
34
            end
35
        end
36 end
```

### Scilab code AP 4 To caculate gray level

```
1 function [g] = gray(m)
2          g = (0:m-1)'/max(m-1,1)
3          g = [g g g]
4 endfunction
```

Scilab code AP 5 To change the gray level of gray image

```
1 function [bout] = grayslice(I,z)
2
```

```
3 // Output variables initialisation (not found in
      input variables)
4 bout = [];
6 // Number of arguments in function call
7 [%nargout, %nargin] = argn(0)
8
9 if %nargin==1 then
     z = 10;
10
11 elseif ~type(z) == 1 then
12
     z = double(z);
13 \text{ end};
14 \, n = z;
15 if typeof(I) == "uint8" then
  z = (255*(0:n-1))/n;
17 elseif isa(I, 'uint16') | isa(I, 'int16') then
    z = 65535*(0:(n-1))/n;
18
19 else // I is double or single
20
    z = (0:(n-1))/n
21 end;
22 [m,n] = size(I);
23 b = zeros(m,n);
24 // Loop over all intervals, except the last
25 for i = 1:length(z)-1
     // j is the index value we will output, so it
26
        depend upon storage class
27
       if typeof(b) == 'uint8'
         j = i-1;
28
29
      else
30
         j = i;
31
      end
      d = find(I >= z(i) & I < z(i+1));
32
33
      if ~isempty(d),
34
         b(d) = j;
35
      end
36 end
37
38 // Take care of that last interval
```

```
39 \ d = find(I >= z(\$));
40 if ~isempty(d) then
    // j is the index value we will output, so it
       depend upon storage class
    if typeof(b) == "uint8" then
42
    j = length(z)-1;
43
44
    else
     j = length(z);
45
46
    end;
47
    b(d) = j;
48 end;
49 bout = b;
50 bout = double(bout);
51 endfunction
```