Scilab Textbook Companion for Modern Digital Electronics by R. P. Jain¹

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Scilab numbering policy used in this document and the relation to the above book.

Exa Example (Solved example)

Eqn Equation (Particular equation of the above book)

AP Appendix to Example(Scilab Code that is an Appednix to a particular Example of the above book)

For example, Exa 3.51 means solved example 3.51 of this book. Sec 2.3 means a scilab code whose theory is explained in Section 2.3 of the book.

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Chapter 1

Fundamental Concepts

Scilab code Exa 1.1 And Gate

```
//example 1.1//
clc
//clears the screen//
clear
//clears the existing variables//
disp('the locker door (Y) can be opened using one
    key (A) which is with you and the other key (B)
    which is with the bank executive. When both the
    keys are used, the locker door opens, i.e. the
    locker door can be opened (Y=1) only when both
    the keys are applied (A=B=1). Thus, this can be
    expressed as an AND operation')
disp('Y=A*B')
```

```
1 //example 1.3//
2 clc
3 //clears the screen//
4 clear
5 //clears already existing variables//
6 disp('Let the temperature and pressure be converted into electrical signals and T=1 if temperature exceeds the specified limit and P=1 if pressure exceeds the specified limit. If T=1 or P=1 or both T and P are 1 then the alarm is required to be activated, i.e., the signal applied to the alarm Y=1. This operation can be expressed as an or operation.')
7 disp('Y=T or P')
8 disp('Y=T+P')
```

Scilab code Exa 1.7.a NAND gate

```
1 //example 1.7(a)//
2 clc
3 //clears the screen//
4 clear
5 //clears already existing variables//
6 disp('when one of the logic input of 2-input NAND gate is 0, then irrespective of the other input, the output comes out to be 1. In fact, a NAND gate is disabled or inhibited if one of its inputs is connected to logic 0')
7 disp('Y=1')
```

Scilab code Exa 1.7.b NAND gate with one permanently connected to logic 1

```
1 //example 1.7(b)//
2 clc
3 //clears the screen//
4 clear
5 //clears already existing variables//
6 disp('when one of the logic input of 2-input NAND gate is 1, then when A=1, Y=0 and if A=0, Y=1')
7 disp('Y=A''')
```

Scilab code Exa 1.9.a NOR gate connected to 0 logic as one input

```
1 //example 1.9(a)//
2 clc
3 //clears the screen//
4 clear
5 //clears already existing variables//
6 disp('when one of the logic input of 2-input NOR gate is 0, then when A=1, Y=0 and if A=0, Y=1')
7 disp('Y=A''')
```

Scilab code Exa 1.9.b NOR gate with one input connected to logic 1

```
//example 1.9(b)//
clc
//clears the screen//
clear
//clears already existing variables//
disp('when one of the logic input of 2-input NOR
    gate is 1, then irrespective of the other input,
    the output comes out to be 0. In fact, a NAND
    gate is disabled or inhibited if one of its
    inputs is connected to logic 1')
disp('Y=0')
disp('here the output of Y is 0 irrespective of
    input of A')
```

Scilab code Exa 1.11.a EXOR gate with one input permanently as logic 0

```
1 //example 1.11(a)//
2 clc
3 //clears the screen//
4 clear
5 //clears already existing variables//
6 disp('If we connect one input of EX-OR gate to 0 permanently, we observe that Y=A*0''+A''*0')
7 disp('thus, Y=A')
```

Scilab code Exa 1.11.b EXOR gate with one input permanently as logic 1

```
//example 1.11(b)//
clc
//clears the screen//
clear
//clears already existing variables//
disp('If we connect one input of EX-OR gate to 1 permanently, we observe that Y=A*1''+A''*1')
disp('thus, Y=A''')
```

Scilab code Exa 1.13.a EXNOR gate with one input permanently as logic 0

```
//example 1.13(a)//
clc
//clears the screen//
clear
//clears already existing variables//
disp('If we connect one input of EX-NOR gate to 0 permanently, we observe that Y=A*0+A''*0''')
disp('thus, Y=A''')
```

Scilab code Exa 1.13.b EXNOR gate with one input permanently as logic 1

```
1 //example 1.13(b)//
2 clc
3 //clears the screen//
4 clear
5 //clears already existing variables//
```

```
6 disp('If we connect one input of EX-NOR gate to 1
    permanently, we observe that Y=A*1+A''*1'')
7 disp('thus, Y=A')
```

Chapter 2

Number System and Codes

Scilab code Exa 2.1 decimal equivalent

```
1 //example 2.1//
2 //decimal to binary conversion//
3 ans=bin2dec('11111')
4 //decimal equivalent of binary number//
5 disp(ans)
6 //answer in decimal form//
```

Scilab code Exa 2.2.a conversion

```
1 //example 2.2(a)//
2 //decimal to binary conversion//
3 ans=bin2dec('110101')
4 //decimal equivalent of binary number//
5 disp(ans)
6 //answer in decimal form//
```

Scilab code Exa 2.2.b conversion

```
1 //example 2.2(b)//
2 //decimal to binary conversion//
3 ans=bin2dec('101101')
4 //decimal equivalent of binary number//
5 disp(ans)
6 //answer in decimal form//
```

Scilab code Exa 2.2.c conversion

```
1 //example 2.2(c)//
2 //decimal to binary conversion//
3 ans=bin2dec('111111111')
4 //decimal equivalent of binary number//
5 disp(ans)
6 //answer in decimal form//
```

Scilab code Exa 2.2.d conversion

```
1 //example 2.2(d)//
```

```
2 //decimal to binary conversion//
3 ans=bin2dec('000000000')
4 //decimal equivalent of binary number//
5 disp(ans)
6 //answer in decimal form//
```

Scilab code Exa 2.3.a decimal representation

```
1 // \text{example } 2.3(a) //
2 clc
3 //clears the command window//
4 clear
5 // clears //
6 p = 1;
7 //initialising//
8 q = 1;
9 z = 0;
10 \ b = 0;
11 \quad w = 0;
12 f = 0;
13 //bin= input ( Enter the binary no to be
      converted to its decimal equivalent:
14 //accepting the binary input from user//
15 bin =101101.10101;
16 d = modulo(bin, 1);
17 //separating the decimal part and the integer part//
18 d = d *10^10;
19 a = floor(bin);
20 //removing the decimal part//
21 while (a >0)
22 // Loop to take the binary bits of integer into a
     matrix //
23 r = modulo (a ,10) ;
24 b(1,q) = r;
25 \text{ a=a/10};
```

```
26 a=floor( a );
27 q = q + 1;
28 end
29 \text{ for m} = 1: q -1
30 // multipliying the bits of integer with their
      position values and adding//
31 c=m-1;
32 f=f+b(1,m)*(2^c);
33 end
34 while (d >0)
      // Loop to take the binary bits of decimal into a
35
          matrix //
36
       e = modulo (d, 2)
       w (1, p) = e
37
       d = d / 10;
38
39
       d = floor (d)
40
       p = p + 1;
41
       end
42 \quad for \quad n = 1: \quad p - 1
43 //multipliying the bits of decimal with their
      position values and adding//
44 z = z + w (1 , n) *(0.5) ^(11 - n) ;
45 end
46 z = z *10000;
47 //rounding of to 4 decimal values//
48 z = round (z);
49 z = z / 10000;
50 x=f+z;
51 disp('The Decimal equivalent of the Binary number
      given is');
52 \text{ disp}(x);
53 // Displaying the final result //
```

Scilab code Exa 2.3.b decimal representation

```
1 // \text{example } 2.3 \text{ (b)} //
2 clc
3 //clears the command window//
4 clear
5 // clears //
6 p = 1;
7 //initialising//
8 q = 1;
9 z = 0;
10 b = 0;
11 \ w = 0;
12 f = 0;
13 //bin= input ( Enter the binary no to be
      converted to its decimal equivalent:
14 //accepting the binary input from user//
15 bin =1100.1011;
16 d = modulo(bin, 1);
17 //separating the decimal part and the integer part//
18 d = d *10^10;
19 a = floor(bin);
20 //removing the decimal part//
21 while (a >0)
22 // Loop to take the binary bits of integer into a
      matrix //
23 r = modulo (a ,10) ;
24 b(1,q) = r;
25 \text{ a=a/10};
26 a=floor( a );
27 q = q + 1;
28 end
29 \text{ for m} = 1: q -1
30 // multipliying the bits of integer with their
      position values and adding//
31 c=m-1;
32 f=f+b(1,m)*(2^c);
33 end
```

```
34 while (d >0)
     // Loop to take the binary bits of decimal into a
          matrix //
36
       e = modulo (d, 2)
37
       w (1, p) = e
38
       d = d / 10;
       d = floor (d)
39
40
       p = p + 1;
41
       end
42 \text{ for } n = 1: p -1
43 //multipliying the bits of decimal with their
      position values and adding//
44 z = z + w (1 , n) *(0.5) ^(11 - n);
45 end
46 z = z *10000;
47 //rounding of to 4 decimal values//
48 z = round (z);
49 z = z / 10000;
50 x=f+z;
51 disp('The Decimal equivalent of the Binary number
      given is');
52 \quad disp(x);
53 //Displaying the final result//
```

Scilab code Exa 2.3.c decimal conversion

```
1 //example 2.3(c)//
2 clc
3 //clears the command window//
4 clear
5 //clears//
6 p =1;
7 //initialising//
```

```
8 q = 1;
9 z = 0;
10 b = 0;
11 \quad w = 0;
12 f = 0;
13 //bin= input (
                   Enter the binary no to be
      converted to its decimal equivalent:
14 //accepting the binary input from user//
15 bin =1001.0101;
16 d = modulo(bin, 1);
17 //separating the decimal part and the integer part//
18 d = d *10^10;
19 a = floor(bin);
20 //removing the decimal part//
21 while (a >0)
22 // Loop to take the binary bits of integer into a
     matrix //
23 r = modulo (a ,10) ;
24 b(1,q) = r;
25 \ a=a/10;
26 a=floor( a );
27 q = q + 1;
28 end
29 \text{ for m} = 1: q -1
30 // multipliying the bits of integer with their
      position values and adding//
31 c=m-1;
32 f=f+b(1,m)*(2^c);
33 end
34 while (d >0)
35
      // Loop to take the binary bits of decimal into a
          matrix //
36
       e = modulo (d, 2)
       w (1, p) = e
37
       d = d / 10;
38
       d = floor (d)
39
40
       p = p + 1;
41
       end
```

```
42 for n =1: p -1
43 //multipliying the bits of decimal with their
        position values and adding//
44 z = z + w (1 , n ) *(0.5) ^(11 - n );
45 end
46 z = z *10000;
47 //rounding of to 4 decimal values//
48 z = round ( z );
49 z = z /10000;
50 x=f+z;
51 disp('The Decimal equivalent of the Binary number given is');
52 disp(x);
53 //Displaying the final result//
```

Scilab code Exa 2.3.d decimal representation

```
//example 2.3(d)//
clc
//clears the command window//
clear
//clears//
p = 1;
//initialising//
q = 1;
y z = 0;
w = 0;
w = 0;
//bin = input ( Enter the binary no to be converted to its decimal equivalent : )
//accepting the binary input from user//
bin = 0.10101;
```

```
16 d = modulo(bin, 1);
17 //separating the decimal part and the integer part//
18 d = d *10^10;
19 a = floor(bin);
20 //removing the decimal part//
21 while (a >0)
22 // Loop to take the binary bits of integer into a
      matrix //
23 r = modulo (a ,10) ;
24 b(1,q) = r;
25 \ a=a/10;
26 \text{ a=floor(a)};
27 q = q + 1;
28 end
29 \text{ for m} = 1: q -1
30 // multipliying the bits of integer with their
      position values and adding//
31 c=m-1;
32 f=f+b(1,m)*(2^c);
33 end
34 while (d >0)
      // Loop to take the binary bits of decimal into a
35
          matrix //
36
       e = modulo (d, 2)
37
       w (1, p) = e
38
       d = d / 10;
39
       d = floor (d)
40
       p = p + 1;
41
       end
42 \text{ for } n = 1: p - 1
43 //multipliying the bits of decimal with their
      position values and adding//
44 z = z + w (1 , n) *(0.5) ^(11 - n);
45 end
46 z = z *10000;
47 //rounding of to 4 decimal values//
48 z = round (z);
49 z = z / 10000;
```

Scilab code Exa 2.4 binary conversion

```
1 //example 2.4//
2 ans=dec2bin(13)
3 //conversion of decimal number to binary//
4 disp(ans)
5 //answer in binary form//
```

Scilab code Exa 2.5 conversion

```
1 //example 2.5//
2 clc
3 //clears the command window//
4 clear
5 //clears all the variables//
6 q =0;
7 b =0;
8 s =0;
9 //a=input( Enter the decimal no to be converted to its binary equivalent: );
10 //accepting the decimal input from user//
```

```
11 \ a = 0.65625;
12 d = modulo (a ,1) ;
13 //separating the decimal part and the integer part//
14 a = floor (a);
15 //removing the decimal part//
16 while (a >0)
17 //taking integer part into a matrix and convert to
      equivalent binary//
18 x = modulo (a ,2) ;
19 b = b + (10^q) * x;
20 \ a = a /2;
21 a = floor (a);
22 q = q + 1;
23 end
24 \text{ for i } = 1:10
25 //For values after decimal point converting to
      binary//
26 \ d = d *2;
27 q = floor (d);
28 s = s + q /(10^{\circ} i) ;
29
        if d \ge 1 then
                 d = d -1;
30
31
        end
32 end
33 \text{ k=b+s};
34 disp('The binary equivalent of the given decimal
      number is =');
35 disp(k);
36 //displaying the final result.
```

Scilab code Exa 2.6.a dec to bin

```
1 //example 2.6(a)//
```

```
2 clc
3 //clears the command window//
4 clear
5 //clears all the variables//
6 q = 0;
7 \ b = 0;
8 \text{ s} = 0;
9 //a=input (Enter the decimal no to be converted to
      its binary equivalent:
10 //accepting the decimal input from user//
11 \ a = 25.5;
12 d = modulo (a ,1) ;
13 //separating the decimal part and the integer part//
14 a = floor (a);
15 //removing the decimal part//
16 while (a >0)
17 //taking integer part into a matrix and convert to
      equivalent binary//
18 x = modulo (a, 2);
19 b = b + (10^q) * x ;
20 \ a = a /2;
21 a = floor (a);
22 q = q + 1;
23 end
24 for i =1:10
25 //For values after decimal point converting to
     binary//
26 d = d *2;
27 q = floor (d);
28 s = s + q /(10^{i});
        if d >=1 then
29
30
                d = d -1;
31
        end
32 end
33 \text{ k=b+s};
34 disp('The binary equivalent of the given decimal
     number is =');
35 disp(k);
```

Scilab code Exa 2.6.b dec to bin

```
1 //example 2.6(b)//
2 clc
3 //clears the command window//
4 clear
5 //clears all the variables//
6 q = 0;
7 \ b = 0;
8 = 0;
9 //a=input (Enter the decimal no to be converted to
      its binary equivalent: );
10 //accepting the decimal input from user//
11 \ a = 10.625;
12 d = modulo (a ,1) ;
13 //separating the decimal part and the integer part//
14 a = floor (a);
15 //removing the decimal part//
16 while (a >0)
17 //taking integer part into a matrix and convert to
     equivalent binary//
18 x = modulo (a, 2);
19 b = b + (10^{q}) * x ;
20 \ a = a / 2;
21 a = floor (a);
22 q = q + 1;
23 end
24 \text{ for i } = 1:10
25 //For values after decimal point converting to
     binary//
26 d = d *2;
```

Scilab code Exa 2.6.c dec to bin

```
1 //example 2.6(c)//
2 clc
3 //clears the command window//
4 clear
5 //clears all the variables//
6 q = 0;
7 b = 0;
8 s = 0;
9 //a=input( Enter the decimal no to be converted to
      its binary equivalent: );
10 //accepting the decimal input from user//
11 \quad a = 0.6875;
12 d = modulo (a ,1) ;
13 //separating the decimal part and the integer part//
14 a = floor (a);
15 //removing the decimal part//
16 while (a >0)
17 //taking integer part into a matrix and convert to
     equivalent binary//
```

```
18 x = modulo (a, 2);
19 b = b + (10^q) * x ;
20 \ a = a /2;
21 a = floor (a);
22 q = q + 1;
23 end
24 \text{ for i } = 1:10
25 //For values after decimal point converting to
      binary //
26 d = d *2;
27 q = floor (d);
28 s = s + q /(10^{i});
        if d \ge 1 then
29
30
                 d = d -1;
31
        end
32 end
33 \text{ k=b+s};
34 disp('The binary equivalent of the given decimal
      number is =');
35 disp(k);
36 //displaying the final result//
```

Scilab code Exa 2.8.a ones complement

```
//example 2.8(a)//
//one's complement of binary number//
clc
//clears the screen//
clear
//clears all the existing variables//
x=bin2dec('0100111001')
//entering the data in binary form//
ans=dec2bin(bitcmp(x,10))
```

```
10 disp(ans);
11 //result will be displayed//
```

Scilab code Exa 2.8.b ones complement of unsigned no

```
//example 2.8(b)//
//one's complement of binary number//
clc
//clears the screen//
clear
//clears all the existing variables//
x=bin2dec('11011010')
//entering the data in binary form//
ans=dec2bin(bitcmp(x,8))
disp(ans);
//result will be displayed//
```

Scilab code Exa 2.9.a ones comp

```
1 //example 2.9(a)//
2 //representation in 1's complement form//
3 clc
4 //clears the screen//
5 clear
6 //clears all the existing variables//
7 x=7
8 //x=+7//y=-x//
9 xb=dec2bin(7)
```

Scilab code Exa 2.9.b ones complement of signed no

```
1 //example 2.9(b)//
2 //representation in 1's complement form//
3 clc
4 //clears the window//
5 clear
6 //clears all the existing variables//
7 x=8
8 //x=+8//y=-x//
9 xb=dec2bin(8)
10 //xb means binary conversion of x to its one's complement form//
11 xc=dec2bin(bitcmp(8,5))
12 //xc means conversion of y in its one's complement form//
13 disp(x)
```

```
14 printf("=")
15 disp(xb)
16 //displaying answer in one's complement form//
17 disp(-x)
18 printf("=")
19 disp(xc)
20 //answer in one's complement form//
```

Scilab code Exa 2.9.c ones complement of signed no

```
1 // \text{example } 2.9(c) //
2 //representation in 1's complement form//
3 clc
4 //clears the window//
5 clear
6 //clears all the existing variables//
7 x = 15
8 //x = +15//y = -x//
9 \text{ xb=dec2bin}(15)
10 //xb means binary conversion of x to its one's
      complement form //
11 xc=dec2bin(bitcmp(15,5))
12 //xc means conversion of y in its one's complement
      form //
13 \text{ disp}(x)
14 printf("=")
15 \text{ disp}(xb)
16 // displaying answer in one's complement form //
17 \text{ disp}(-x)
18 printf("=")
19 \text{ disp}(xc)
20 //answer in one's complement form//
```

Scilab code Exa 2.10.a two complement

```
1 // \text{example } 2.10(a) //
2 //find 2's complement of binary number//
4 //clears the window//
5 clear
6 //clears all the existing variables//
7 \quad x = 01001110
8 //the number//
9 xd=bin2dec('01001110')
10 //binary to decimal conversion//
11 xc=bitcmp(xd,8)
12 //one's complement of the number//
13 \text{ xp}=\text{xc}+1
14 xc1=dec2bin(xp)
15 / 2's complement of the number //
16 disp('2s complement of 01001110 is : ')
17 disp(xc1)
18 //answer in 2's complement form//
```

Scilab code Exa 2.10.b two complement of binary no

```
1 //example 2.10(b)//
2 //find 2's complement of binary number//
3 clc
4 //clears the window//
5 clear
```

```
6 //clears all the existing variables//
7 x=00110101
8 //the number//
9 xd=bin2dec('00110101')
10 //binary to decimal conversion//
11 xc=bitcmp(xd,8)
12 //one's complement of the number//
13 xp=xc+1
14 xc1=dec2bin(xp)
15 //2's complement of the number//
16 disp('2s complement of 00110101 is : ')
17 disp(xc1)
18 //answer in 2's complement form//
```

Scilab code Exa 2.11.a complement

```
1 // example 2.11(a) //
2 //find 2's complement of binary number//
4 //clears the window//
5 clear
6 //clears all the existing variables//
7 x = 01100100
8 //the number//
9 xd=bin2dec('01100100')
10 //binary to decimal conversion//
11 \text{ xc=bitcmp}(xd,8)
12 //one's complement of the number//
13 \text{ xp}=\text{xc}+1
14 \text{ xc1=dec2bin(xp)}
15 //2's complement of the number //
16 disp('2s complement of 01100100 is : ')
17 disp(xc1)
```

Scilab code Exa 2.11.b complement

```
1 //example 2.11(b)//
2 //find 2's complement of binary number//
3 clc
4 //clears the window//
5 clear
6 //clears all the existing variables//
7 x = 10010010
8 //the number//
9 xd=bin2dec('10010010')
10 //binary to decimal conversion//
11 \text{ xc=bitcmp(xd,8)}
12 //one's complement of the number//
13 \text{ xp}=\text{xc}+1
14 xc1=dec2bin(xp)
15 //2's complement of the number //
16 disp('2s complement of 10010010 is : ')
17 disp(xc1)
18 //answer in 2's complement form//
```

Scilab code Exa 2.11.c complement

```
1 //example 2.11(c)//
2 //find 2's complement of binary number//
3 clc
4 //clears the window//
```

```
5 clear
6 //clears all the existing variables//
7 x=11011000
8 //the number//
9 xd=bin2dec('11011000')
10 //binary to decimal conversion//
11 xc=bitcmp(xd,8)
12 //one's complement of the number//
13 xp=xc+1
14 xc1=dec2bin(xp)
15 //2's complement of the number//
16 disp('2s complement of 11011000 is: ')
17 disp(xc1)
18 //answer in 2's complement form//
```

Scilab code Exa 2.11.d two complement of binary number

```
1 //example 2.11(d)//
2 //find 2's complement of binary number//
3 clc
4 //clears the window//
5 clear
6 //clears all the existing variables//
7 x = 01100111
8 //the number//
9 xd=bin2dec('01100111')
10 //binary to decimal conversion//
11 xc=bitcmp(xd,8)
12 //one's complement of the number//
13 \text{ xp}=\text{xc}+1
14 xc1=dec2bin(xp)
15 / 2's complement of the number //
16 disp('2s complement of 01100111 is : ')
```

```
17 disp(xc1)
18 //answer in 2's complement form//
```

Scilab code Exa 2.13.a addition

```
1 //example 2.13(a)//
2 //addition of binary number//
3 clc
4 //clears the screen//
5 clear
6 //clears already existing variables//
7 x=bin2dec('1011')
8 //binary to decimal conversion//
9 y=bin2dec('1100')
10 z = x + y
11 //addition//
12 = a = dec2bin(z)
13 //decimal to binary conversion//
14 disp('the addition of given numbers is:')
15 disp(a)
16 //answer in binary form//
```

Scilab code Exa 2.13.b addition of binary numbers

```
1 //example 2.13(b)//
2 //addition of binary number//
3 clc
4 //clears the screen//
5 clear
```

```
6 //clears already existing variables//
7 x=bin2dec('0101')
8 //binary to decimal conversion//
9 y=bin2dec('1111')
10 z=x+y
11 //addition//
12 a=dec2bin(z)
13 //decimal to binary conversion//
14 disp('the addition of given numbers is:')
15 disp(a)
16 //answer in binary form//
```

Scilab code Exa 2.14 addition of 4 binary numbers

```
1 // example 2.14 //
2 //addition of binary numbers//
3 clc
4 //clears the screen//
5 clear
6 //clears already existing variables//
7 x=bin2dec('01101010')
8 //x is the first number in addition//
9 //binary to decimal conversion//
10 y=bin2dec('00001000')
11 //y is the second number in addition//
12 t=bin2dec('10000001')
13 //t is the third number in addition //
14 k=bin2dec('111111111')
15 //k is the fourth number we have to end//
16 z=x+y+t+k
17 //addition//
18 = a=dec2bin(z)
19 //decimal to binary conversion//
```

```
20 disp('the addition of given numbers is:')
21 disp(a)
22 //answer in binary form//
```

Scilab code Exa 2.15 subtraction of binary numbers

```
1 // \text{example } 2.15 //
2 //subtraction of two binary number//
3 clc
4 //clears the screen//
5 clear
6 //clears the existing variables//
7 x=bin2dec('1011')
8 //x is the minuend//
9 //binary to decimal conversion//
10 y=bin2dec('0110')
11 //y is the subtrahend//
12 z = x - y
13 //subtraction//
14 disp('the subtraction of given numbers is:')
15 ans=dec2bin(z)
16 //decimal to binary conversion//
17 disp(ans)
18 //answer in binary form//
```

Scilab code Exa 2.16 multiplication of binary numbers

```
1 //example 2.16//
2 //multiplication in binary form//
```

```
3 clc
4 //clears the screen//
5 clear
6 //clears all the existing variables//
7 x=bin2dec('1001')
8 //first number to be multiplied is x//
9 //binary to decimal conversion//
10 y=bin2dec('1101')
11 //second number to be multiplied is y//
12 z = x * y
13 //multiplication//
14 \text{ a=dec2bin(z)}
15 //decimal to binary conversion//
16 disp('the multiplication of given numbers results in
      : ')
17 disp(a)
18 //answer in binary number//
```

Scilab code Exa 2.17 division of binary numbers

```
1 //example 2.17//
2 //division in binary//
3 clc
4 //clears the window//
5 clear
6 //clears already existing variables//
7 x=bin2dec('1110101')
8 //x is the first number//
9 //binary to decimal conversion//
10 y=bin2dec('1001')
11 //y is the second number w/c is to be divided//
12 z=x/y
13 //division//
```

```
14 a=dec2bin(z)
15 //decimal to binary conversion//
16 disp('the division of given numbers results in:')
17 disp(a)
18 //answer in binary form//
```

Scilab code Exa 2.21 decimal to octal conversion

```
//example 2.21//
clc
//clears the screen//
clear
//clears already existing variables//
x=247
//decimal to octal conversion//
a=dec2oct(x)
disp('the octal conversion of given no is:')
disp(a)
//answer in octal form//
```

Scilab code Exa 2.22 convert octal to binary

```
1 //example 2.22//
2 clc
3 //clears the screen//
4 clear
5 //clears already existing variables//
6 //octal to binary conversion//
7 y=oct2dec('736')
```

```
8 //octal to decimal conversion//
9 a=dec2bin(y)
10 //decimal to binary conversion//
11 disp('binary conversion of given no is:')
12 disp(a)
13 //answer in binary form//
```

Scilab code Exa 2.23 binary to octal

```
1 //example 2.23//
2 clc
3 //clears the screen//
4 clear
5 //clears already existing variables//
6 //binary to octal conversion//
7 y=bin2dec('1001110')
8 //binary to decimal conversion//
9 a=dec2oct(y)
10 //decimal to octal conversion//
11 disp('octal representation of given no is :')
12 disp(a)
13 //answer in octal form//
```

Scilab code Exa 2.26 addition of octal numbers

```
1 //example 2.26//
2 //addition of octal numbers//
3 clc
4 //clears the screen//
```

```
5 clear
6 //clears already existing variables//
7 x=oct2dec('23')
8 //octal to decimal conversion//
9 y=oct2dec('67')
10 z = x + y
11 //addition//
12 \quad a=dec2oct(z)
13 //decimal to octal conversion//
14 b=dec2bin(z)
15 //decimal to binary conversion//
16 disp('addition of given no is octal form is')
17 disp(a)
18 //answer in octal form//
19 disp('addition of given numbers in binary form is:')
20 disp(b)
21 //answer in binary form//
```

Scilab code Exa 2.27.a addition of octal numbers

```
//example 2.27 (a)//
//subtraction of octal numbers//
clc
//clears the screen//
clear
//clears already existing variables//
x=oct2dec('53')
//octal to decimal conversion//
y=oct2dec('37')
z=x-y
//subtraction//
a=dec2oct(z)
//decimal to octal conversion//
```

```
14 b=dec2bin(z)
15 //decimal to binary conversion//
16 disp('result of subtraction of given numbers in octal form is:')
17 disp(a)
18 //answer in octal form//
19 disp('result of subtraction of given numbers in binary form is:')
20 disp(b)
21 //answer in binary form//
```

Scilab code Exa 2.27.b addition of OCTAL numbers

```
1 //example 2.27 (b)//
2 clc
3 //clears the screen//
4 clear
5 //clears already existing variables//
6 x=oct2dec('26')
7 //octal to decimal conversion//
8 \text{ y=oct2dec}('75')
9 z = x - y
10 //subtraction//
11 t=z*(-1)
12 t1=bitcmp(t,8)
13 //1's complement//
14 t2=t1+1
15 / 2's compliment//
16 \quad a=dec2bin(t2)
17 //decimal to binary conversion//
18 disp('answer in 2''s compliment form:')
19 disp(a)
20 //answer in 2's complement form//
```

Scilab code Exa 2.30 convert hexadecimal to binary

```
//example 2.30//
//hexadecimal to binary conversion//
clc
//clears the screen//
clear
//clears already existing variables//
x=hex2dec('29FA')
//hexadecimal to decimal conversion//
a=dec2bin(x)
//decimal to binary conversion//
disp('conversion of hexadecimal given no to its binary form is:')
disp(a)
//answer in binary form//
```

Scilab code Exa 2.31 binary to hexadecimal number

```
1 //example 2.31//
2 //conversion of binary to hexadecimal//
3 clc
4 //clears the screen//
5 clear
6 //clears already existing variables//
7 x=bin2dec('10100110101111')
8 //binary to decimal conversion//
```

```
9 a=dec2hex(x)
10 //decimal to hexadecimal conversion//
11 disp('conversion of given binary number to its hexadecimal form is:')
12 disp(a)
13 //answer in hexadecimal form//
```

Scilab code Exa 2.33 hexadecimal to octal number

```
//example 2.33//
//conversion hexadecimal number to octal number//
clc
//clears the screen//
clear
//clears already existing variables//
x=hex2dec('A72E')
//hexadecimal to decimal conversion//
a=dec2oct(x)
//decimal to octal conversion//
disp('conversion of given hexadecimal no to its octal form results in :')
disp(a)
//answer in octal form//
```

Scilab code Exa 2.35 addition of hexadecimal numbers

```
1 //example 2.35//
2 //addition of hexadecimal number//
3 clc
```

```
4 //clears the screen//
5 clear
6 //clears already existing variables//
7 x=hex2dec('7F')
8 //hexadecimal to decimal conversion//
9 y=hex2dec('BA')
10 z=x+y
11 //addition//
12 a=dec2hex(z)
13 //decimal to hexadecimal conversion//
14 disp('addition of given hexadecimal numbers results in:')
15 disp(a)
16 //answer in hexadecimal form//
```

Scilab code Exa 2.36.a subtraction of hexadecimal numbers

```
1 //example 2.36(a)//
2 //subtraction of hexadecimal number//
3 clc
4 //clears the screen//
5 clear
6 //clears already existing variables//
7 \text{ x=hex2dec}('3F')
8 //hexadecimal to decimal conversion//
9 \text{ y=hex2dec}('5C')
10 z = x - y
11 //subtraction//
12 t=z*-1
13 t1=dec2hex(t)
14 //answer in hexadecimal form(modulus)//
15 t2=bitcmp(t,8)
16 //complement//
```

```
17 t3=t2+1
18 //2's complement//
19 a=dec2bin(t3)
20 //answer in 2's complement form
21 disp('result of subtraction in 2''s compliment form is:')
22 disp(a)
```

Scilab code Exa 2.36.b subtraction of hexadecimal numbers

```
1 // \text{example } 2.36(b) //
2 //subtraction of hexadecimal numbers//
3 clc
4 //clears the screen//
5 clear
6 //clears already existing variables//
7 \text{ x=hex2dec}('C0')
8 //hexadecimal to decimal conversion//
9 \text{ y=hex2dec}('7A')
10 z = x - y
11 //subtraction//
12 a=dec2hex(z)
13 //decimal to hexadecimal conversion//
14 b=dec2bin(z)
15 //decimal to binary conversion//
16 disp('answer in hexadecimal form is:')
17 disp(a)
18 //answer in hexadecimal form//
19 disp('answer in binary form is:')
20 disp(b)
21 //answer in binary number//
```

Chapter 3

Semiconductor devices switching mode operation

Scilab code Exa 3.3 response of transistor inverter

```
1 // \text{example } 3.3 //
2 clc
3 //clears the screen//
4 clear
5 //clears already existing varibales//
6 a=10;
7 //input voltage (in volts)//
8 b = .7;
9 //transistor voltage(saturation voltage)//
10 c=5;
11 //resistor b/w input voltage and the transistor//
12 d=10;
13 //input voltage from collector side//
14 e = 0.1;
15 //transistor voltage (saturation voltage from
      collector side)//
16 f=2;
```

```
17 //resistor in kilo-ohm//
18 \text{ g=30};
19 h = -10;
20 //input voltage from emitter side//
21 I=(a-b)/c;
22 //base current of transistor from given figure//
23 disp('the base current of given circuit is (in mA):'
      )
24 disp(I)
25 //base current is in mA//
26 \text{ K=}(d-e)/f
27 //collector current of transistor from given figure
28 disp('the collector current of given circuit is (in
     mA): ')
29 disp(K)
30 //collector current in mA(saturation current)//
31 L=K/g
32 disp('base current required for the transistor to be
       in saturation is (in mA): ')
33 disp(L)
34 //current in mA//
35 M = (h-b)/c
36 disp('the base current is (in mA):')
37 disp(M)
38 //base current in mA//
```

Scilab code Exa 3.4.a output voltage of JFET

```
1 //example 3.4(a)//
2 clc
3 //clears the screen//
4 clear
```

```
5 // clears already existing variables //
6 disp('when the input voltage = -5V, the JFET is
    opening at point A, where I(D)=0 and V(0)=V(DD)
    =20V')
7 disp('this corresponds to the switch in OFF state')
```

Scilab code Exa 3.4.b output voltage of JFET

```
//example 3.4(b)//
clc
//clears the screen//
clear
//clears the command window//
disp('when V(i)=0V, the JFET is operating at point B, where I(D)=3.8mA and V(o)=1V')
disp('this corresponds to the switch in ON stage')
//the answers have been taken directly from the figure//
```

Scilab code Exa 3.5.a output characateristics of a MOSFET

```
1 //example 3.5(a)//
2 clc
3 //clears the window//
4 clear
5 //clears already existing variables//
6 disp('when V(i)=0, the transistor is cutoff because the voltage between the gate and the source is
```

```
below the threshold voltage. Correspondingly the output voltage V(0) = 5V(\mbox{point }(N) \mbox{ as in figure})') 7 //answer according to the cuts of load line//
```

Scilab code Exa 3.5.b output voltage for MOSFET

```
1 //example 3.5(b)//
2 clc
3 //clears the window//
4 clear
5 //clears already existing variables//
6 disp('when V(i)=5V, the transistor is operating at point M and V(o)=0')
7 disp('this corresponds to ON stage!')
```

Scilab code Exa 3.7.a output voltage for identical set of transistors

```
//example 3.7(a)//
clc
//clears the screen//
clear
//clears existing variables//
disp('when V(i)=0, the transistor T(1) is operating at point B')
t=5;
//input voltage as given in question//
x=0;
V=t-x;
//output voltage in volts//
```

```
12 disp('here V(o)(in volts)=')
13 disp(V)
```

Scilab code Exa 3.7.b output voltage in identical transistors for input voltage 5V

```
1 //example 3.7(b)//
2 clc
3 //clears the screen//
4 clear
5 //clears already existing variables//
6 disp('when V(i)=5V, the transistor T(1) is operating at point C')
7 V=0;
8 disp('output voltage in volts=')
9 disp(V)
10 //all the outcomes are as per the diagram//
```

Chapter 4

Digital Logic Families

Scilab code Exa 4.1.a.i calculate fan out when all inputs are high

```
1 // example 4.1(a) //
2 clc
3 //clears the screen//
4 clear
5 //clears already existing variables//
6 disp('as given low level, V(o) = 0.2V and high level,
     V(1) = 5V'
7 disp('case 1, when all the inputs are HIGH')
8 //in this case both diodes will be conducting and
      transistor will be in saturation //
9 \quad a=0.7+0.7+0.8;
10 //V(p) //
11 b=5;
12 //high level voltage in volts//
13 c=5;
14 //resistor in Kohms//
15 \, d=0.8;
16 //voltage between base and emitter in volts//
17 e=(b-a)/c;
```

```
18 //I(1)//
19 f=d/c;
20 //I(2)//
21 i = e - f;
22 //writing kirchoff's current law at the base of
      transistor //
23 g = 0.2;
24 //voltage between collector and emitter in
      saturation (in volts)//
25 h = 2.2;
26 //resistance of collector in Kohms//
27 j = (b-g)/h;
28 //collector current without load gate connected//
29 disp('I(1) in mA:')
30 disp(e)
31 disp('I(2) in mA:')
32 disp(f)
33 disp('collector current(in mA):')
34 disp(j)
35 \text{ k} = 30;
36 //h(FE)//
37 \text{ s=k*i};
38 if(s>j)
39 disp('transistor is in saturation mode')
40 disp('fan out is given by I(c) \le h(FE)I(B)')
41 end
```

Scilab code Exa 4.1.a.ii calculate fan out for DTL NAND gate when atleast one input is LOW

```
1 //example 4.1.a(ii)//
2 clc
3 //clears the screen//
```

```
4 clear
5 //clears already existing variables//
6 //for DTL NAND gate calculate fan out//
7 disp('case II , if atleast one of the inputs is LOW'
     )
8 \quad v = 0.2 + 0.7;
9 m = 0.6 + 0.6 + 0.5;
10 //min voltage for both diodes and transistor to be
     conducting //
11 disp(v)
12 disp('min voltage for both diodes and transistor to
     be conducting: ')
13 disp(m)
14 if (v<m)
15 disp('transistor is in cut off mode')
16 disp('if the load gates are connected, the input
      diodes of the load gates are non conducting,
     which means the reverse saturation current of
      these diodes must be supplied through the
      collector resistor R(c), which will produce a
      voltage drop across R(c) and consequently the
     output voltage corresponding to HIGH state will
     be a little less than V(cc). The maximum current
     which can be supplied by the gate will depend
     upon V(OH). The fan out is determined on the
     basis of maximum current.')
17 end
```

Chapter 5

Combinational Logic Design

Scilab code Exa 5.1 simplification of equation

```
//exmaple 5.1(c)//
//simplification of an equation//
clc
//clears the screen//
clear
//clears already existing variables//
disp('given=> Y=(A+BC)(B+C''A)')
//given in the question//
disp('on multiplication we get')
disp('Y=AB+AC''+BC')
disp('Y=AB+AC''')
disp('BC+AC''')
//answer after simplification//
//as per theorem 1.19 given in the question//
```

Scilab code Exa 5.2 conversion to canonical SOP form

```
1 //example 5.2//
2 clc
3 //clears the screen//
4 clear
5 //clears already existing variables//
6 //conversion of given equation to its canonical SOP form//
7 disp('given=> Y=(AB+AC''+BC)')
8 disp('on solving')
9 disp('Y=AB(C+C'')+AC''(B+B'')+BC(A+A'')')
10 disp('Y=ABC+ABC''+ABC''+ABC''+ABC+A''BC')
11 disp('Y=ABC+ABC''+ABC''+ABC''+ABC'')
12 //using theorem 1.5//
13 //result//
```

Scilab code Exa 5.3 conversion to canonical POS form

```
1 //example 5.3//
2 clc
3 //clears the screen//
4 clear
5 //clears already existing variables//
6 //conversion of given equation to its canonical POS form//
7 disp('given=> Y=(A+B)(A+C)(B+C'')')
8 disp('on solving')
9 disp('Y=(A+B+CC'')(A+BB''+C)(AA''+B+C'')')
10 disp('Y=(A+B+C)(A+B+C'')(A+C+B)(A+C+B'')(A+B+C'')')
11 //using theorem 1.10//
12 disp('Y=(A+B+C)(A+B+C'')(A+B+C'')(A''+B+C'')')
```

```
13 //using theorem 1.6//
14 //result//
```

Chapter 6

Combinational Logic Design using MSI circuits

Scilab code Exa 6.1 boolean equation using 8 to 1 mux

```
1 // \text{example } 6.1//
2 //boolean equation using 8 to 1 mux//
3 clc;
4 clear
5 a (1,1) = 0
6 //taking input in this form 1 if A, 0 if A and 2
      if no A in the term//
7 \text{ a } (1,2) = 1
8 a (1,3) = 2
9 a (2,1) = 2
10 \ a \ (2,2) = 0
11 a (2,3) = 0
12 \ a \ (3,1) = 1
13 \ a \ (3,2) = 1
14 \ a \ (3 \ ,3) = 1
15 p = 3;
16 for i =1:3
```

```
17 //finding them in terms here//
18
          coun = 0;
          for j =1:3
19
20
         if a (i , j ) ==2 then
21
          coun = coun +1
22
          end
23
     end
    if coun == 2 then
24
25
            p = p + 3
     else if coun ==1 then
26
27
          p = p + 1
28
     end
29 \text{ end}
30 \text{ end}
31 n = 4;
32 for m =4: p
33
          for 1 =1:3
34
                   a (m, 1) = 0;
35
          end
36 \, \text{end}
37 \text{ for } i = 1: p
          for j = 1:3
38
                   if a (i , j ) ==2 then
39
40
                           for k = 1:3
41
42 \ a \ (n , k ) = a \ (i , k )
43 end
44 a (i , j ) = 0;
45 a (n , j ) =1;
46 \, n = n + 1;
47 end
48 end
49 end
50 for h =1: p
51 f (h) = 0
52 c = 2;
53 for m = 1:3
54 //finding equivlent//
```

```
55 end
56 end
57 disp ('the min terms are decimal values for the
      minterms f ( h ) = f ( h ) + a (h , m ) *(2^{\hat{}} c)
      ; c = c -1; : ')
58 //displaying the min terms//
59 disp('ABC')
60 disp(a)
61 \quad 1 = 1
62 \circ (1 , 1) = f (1) ;
63 //removing the repetations in minterms//
64 \text{ for i = 2: p}
65
          q = 0;
                 for b =1: 1
66
67
                 if o (1 , b ) == f ( i ) then
68
                         q = 89;
69
                 end
70
          end
          if q ==0 then
71
72
                 o(1, 1+1) = f(i);
                 1 = 1 + 1;
73
74
                 q = 0;
75
          end
76 end
77 disp ('The following data lines are to be given
                     and remaining should be given
          0');
78 //displaying the decimal equivlent of minterms//
79 disp(o);
80 disp('For a 4 1 mux, we should give D0=C
                     , D2 = C' and D3 = C with A and
      B as data selector inputs');
```

Scilab code Exa 6.4.a subtraction

```
1 // \text{exmple } 6 .4(a) //
2 clc
3 //clears the screen//
4 clear
5 //clears already existing variables//
6 \ a = 0;
7 b = 0;
8 q = 0;
9 //bb=input( Enter the first no (in decimal) :
      ) ;
10 //aa=input( Enter the number from which first no
      has to subtracted: );
11 aa =9;
12 \text{ bb } = 5;
13 while ( aa >0)
14 //converting the inputs into binary numbers//
           x = modulo (aa ,2);
15
16
           a = a + (10^{q}) * x ;
17
           aa = aa /2;
           aa = floor ( aa ) ;
18
19
           q = q + 1;
20 \, \text{end}
21 nn = a
22 q = 0;
23 while (bb >0)
           x = modulo (bb , 2);
24
25
          b = b + (10^{q}) * x ;
26
        bb = bb /2;
27
28 \text{ bb} = floor (bb);
29 q = q + 1;
30 \, \text{end}
31 printf ( '\n The binary equivalent of first no is
      %f\n\n , b);
32 printf ( 'The binary equivalent of second no is \% f \backslash n
      \n' ,a ) ;
```

```
33 \text{ for } i = 1:40
         a1 ( i ) = modulo (a ,10);
34
         a = a /10;
35
36
         a = round (a);
37
         b1 (i) = modulo (b, 10);
38
         b = b / 10;
39
         b = round (b);
40 end
41 \text{ bro } (1) = 0;
42 \text{ for i } = 1:40
        c1 ( i ) = a1 ( i ) - b1 ( i ) - bro ( i );
43
        if c1 ( i ) == -1 then
44
45
                bro (i +1) = 1;
                c1 ( i ) =1;
46
        elseif c1 ( i ) == -2 then
47
                  bro (i +1) = 1;
48
                c1 (i) = 0;
49
50
        else
                bro (i +1) =0;
51
52
        end
53
      end
54
      re =0;
55
      format ( 'v', 18);
      for i = 1:40
56
             re = re +( c1 ( i ) *(10^{(i-1)}) )
57
58
      end
59
      printf ('The difference of given two numbers is
          %f\n\n ', re );
60 q = 1;
61 b = 0;
62 	 f = 0;
63 \ a = re ;
64 while (a >0)
65 //converting the binary result to decimal then to
      hexadecimal//
    r = modulo (a ,10) ;
66
   b (1 , q) = r ;
67
    a = a / 10;
68
```

Scilab code Exa 6.4.b subtraction

```
1 // \text{exmple } 6 .4(b) //
2 clc
3 //clears the screen//
5 //clears already existing variables//
6 \ a = 0;
7 b = 0;
8 q = 0;
9 //bb=input( Enter the first no (in decimal) :
     ) ;
10 //aa=input( Enter the number from which first no
     has to subtracted: );
11 aa =8;
12 \text{ bb } = 1;
13 while ( aa >0)
14 //converting the inputs into binary numbers//
15
          x = modulo (aa, 2);
          a = a + (10^{q}) * x ;
16
```

```
aa = aa /2;
17
           aa = floor ( aa ) ;
18
19
           q = q + 1;
20 \, \text{end}
21 nn = a
22 q = 0;
23 while (bb >0)
24
           x = modulo (bb ,2);
           b = b + (10^{q}) * x ;
25
26
         bb = bb /2;
27
28 \text{ bb} = floor (bb);
29 q = q + 1;
30 \text{ end}
31 printf ( '\n The binary equivalent of first no is
      %f\n\n , ,b ) ;
32 printf ('The binary equivalent of second no is %f\n
      n' ,a );
33 \text{ for } i = 1:40
34
          a1 ( i ) = modulo (a ,10);
          a = a / 10;
35
          a = round (a);
36
          b1 (i) = modulo (b, 10);
37
          b = b / 10;
38
          b = round (b);
39
40 \, \text{end}
41 \text{ bro } (1) = 0;
42 \quad for \quad i = 1:40
         c1 ( i ) = a1 ( i ) - b1 ( i ) - bro ( i );
43
         if c1 ( i ) == -1 then
44
                 bro (i +1) = 1;
45
46
                 c1 (i) = 1;
         elseif c1 ( i ) == -2 then
47
                   bro (i +1) = 1;
48
                 c1 (i) = 0;
49
50
         else
                 bro (i +1) =0;
51
52
         end
```

```
53
      end
54
      re =0;
      format ( 'v', 18);
55
      for i = 1:40
56
57
            re = re + (c1 (i) * (10^(i-1)))
58
      end
      printf ( ' The difference of given two numbers is
59
          %f\n\n ', re );
60 q = 1;
61 b = 0;
62 	 f = 0;
63 \ a = re ;
64 while (a >0)
65 //converting the binary result to decimal then to
     hexadecimal//
66
   r = modulo (a ,10) ;
   b(1, q) = r;
67
68
   a = a / 10;
    a = floor (a);
69
70
    q = q + 1;
71 end
72 \text{ for m} = 1: q -1
73
         c = m - 1
         f = f + b (1, m) *(2^c);
74
75 end
76 \text{ hex} = \text{dec2hex} (f);
77 printf ( ' Difference in decimal notation is %d\n\n
      ',f);
78 printf ( ' Difference in hexadecimal notation is %s
     n ', hex );
```

Scilab code Exa 6.5.a.i 8 bit adder

```
1 // \text{ exmple } 6.5(a)(i)
2 clc;
3 clear;
4 // a = input ( enter the first 8 bit number : ) ;
5 // b=input ( enter the second 8 bit number :
      a = 01100001
6
  //taking given inputs//
      b = 00011101;
9
      for i =1:8
            a1 ( i ) = modulo (a ,10);
10
            a = a / 10;
11
12
            a = round (a);
            b1 (i) = modulo (b, 10);
13
            b = b /10;
14
            b = round (b);
15
16
      end
17
      car(1) = 0;
18
      for i =1:8
19 //adding both the inputs (binary addition)//
20 c1 (i) = car (i) + a1 (i) + b1 (i);
21 if c1 ( i ) == 2 then
22 \text{ car (i +1)} = 1;
23
        c1 (i) = 0;
24
25 elseif c1 ( i ) ==3 then
26
         car (i +1) = 1;
27
        c1 (i) = 1;
28 else
        car (i +1) =0;
29
30 \text{ end}
31 end
32 c1 (9) = car (9);
33 \text{ re } = 0;
34 format ( 'v', 18);
35 \text{ for } i = 1:9
          re = re + (c1 (i) * (10^(i-1)))
36
37 end
```

```
38 printf ( ' The sum of given two binary numbers is \%d
      n, re);
39 \ q = 1;
40 \ b = 0;
41 	 f = 0;
42 a = re;
43 while (a >0)
44 //converting the result to a hexadecimal no//
           r = modulo (a ,10) ;
45
           b (1, q) = r;
46
           a = a / 10;
47
           a = floor (a);
48
49
           q = q + 1;
50 end
51 \text{ for m} = 1: q -1
           c = m -1;
           f = f + b (1, m) *(2^c);
53
54 end
55 \text{ hex} = \frac{\text{dec2hex}}{\text{dec2hex}} (f);
56 printf ('The sum in hexadecimal notation is \%s \n',
      hex );
57 disp('the sum in decimal form is:')
58 disp(f)
59 //displaying result//
```

Scilab code Exa 6.5.a.ii 8 bit subtractor

```
1 // exmple 6.5.a(ii)
2 clc;
3 clear;
4 a =0;
5 b =0;
6 q =0;
```

```
// bb=input(
                      Enter the first no (in decimal)
               ) ;
      // aa=input (
                         Enterthe number from
         which first no has to substracted: );
9 \text{ aa } = 97;
10 //taking the given input//
11 \text{ bb } = 29;
12
13 while ( aa >0)
14 //converting the inputs into binary numbers//
         x = modulo (aa ,2);
15
         a = a + (10^{q}) * x ;
16
17
         aa = aa /2;
18
         aa = floor ( aa ) ;
19
         q = q + 1;
20 end
21 q = 0;
22 while ( bb >0)
23
         x = modulo (bb ,2);
         b = b + (10^{q}) * x ;
24
25
       bb = bb /2;
         bb = floor (bb);
26
27
         q = q + 1;
28 end
29 printf ( '\nThe binary equivalent of first no is \%f\
      n \setminus n ', b);
30 printf ('The binary equivalent of second no is \%f \setminus n
      n',a);
31 \quad for \quad i = 1:40
32
         a1 ( i ) = modulo (a ,10);
33
         a = a / 10;
34
         a = round (a);
35
         b1 (i) = modulo (b, 10);
36
         b = b / 10;
         b = round (b);
37
38 end
39 \text{ bro } (1) = 0;
40 \text{ for i} = 1:40
```

```
c1(i) = a1(i) - b1(i) - bro(i);
41
42 //finding the difference of the given inputs//
         if c1 (i) == -1 then
43
44
                 bro (i +1) = 1;
                 c1 (i) = 1;
45
         elseif c1 ( i ) == -2 then
46
                   bro (i +1) = 1;
47
48
                 c1 (i) = 0;
49
50 else
51 bro ( i +1) =0;
52 end
53 end
54 \text{ re = 0};
55 format ( v, 18);
56 \text{ for i} = 1:40
          re = re +( c1 ( i ) *(10^( i -1) ) )
57
58 end
59 printf (' The difference of given two numbers is \%f\
     n n ' , re ) ;
60 q = 1;
61 b = 0;
62 	 f = 0;
63 \ a = re ;
64 while (a >0)
65
          r = modulo (a ,10) ;
66
          b(1, q) = r;
          a = a / 10;
67
          a = floor (a);
68
69
          q = q + 1;
70 \, \text{end}
71 \text{ for m} = 1: q -1
72
            c = m - 1
          f = f + b (1, m) *(2^c);
73
74 end
75 \text{ hex} = \text{dec2hex} (f);
76 printf ( ' Difference in decimal notation is %d\n\n
      ',f);
```

```
77 //displaying the results//
78 printf ( ' Difference in hexadecimal notation is %s \n ', hex );
```

Scilab code Exa 6.5.b.i 8 bit adder

```
1 // \text{ exmple } 6.5(b)(i)
2 clc;
3 clear;
4 // a=input ( enter the first 8 bit number : );
5 // b=input ( enter the second 8 bit number :
      a = 00011000;
  //taking given inputs//
      b = 00111010;
9
      for i =1:8
10
            a1 (i) = modulo (a, 10);
11
            a = a / 10;
12
            a = round (a);
            b1 (i) = modulo (b, 10);
13
14
            b = b /10;
            b = round (b);
15
16
      end
17
      car(1) = 0;
      for i =1:8
18
19 //adding both the inputs (binary addition)//
20 c1 ( i ) = car ( i ) + a1 ( i ) + b1 ( i );
21 if c1 ( i ) == 2 then
22 \text{ car (i +1)} = 1;
23
24
        c1 (i) = 0;
25 elseif c1 ( i ) ==3 then
26
         car (i +1) = 1;
```

```
c1 (i) = 1;
27
28 else
        car (i +1) =0;
29
30 \, \text{end}
31 end
32 c1 (9) = car (9);
33 \text{ re } = 0;
34 format ( 'v', 18);
35 \text{ for } i = 1:9
          re = re + (c1 (i) * (10^(i -1)))
36
37 end
38 printf ( 'The sum of given two binary numbers is %d
     n ', re );
39 q = 1;
40 \ b = 0;
41 	 f = 0;
42 \ a = re ;
43 while (a >0)
44 //converting the result to a hexadecimal no//
45
          r = modulo (a ,10) ;
          b(1, q) = r;
46
          a = a / 10;
47
          a = floor (a);
48
49
          q = q + 1;
50 end
51 \text{ for m} = 1: q -1
52
            c = m - 1;
          f = f + b (1, m) *(2^c);
53
54 end
55 \text{ hex} = \text{dec2hex} (f);
56 printf ('The sum in hexadecimal notation is %s \ n',
      hex);
57 disp('the sum in decimal form is:')
58 disp(f)
59 //displaying result//
```

Scilab code Exa 6.5.b.ii 8 bit subtractor

```
1 // exmple 6.5.b(ii)
2 clc;
3 clear;
4 = 0;
5 \ b = 0;
6 q = 0;
     // bb=input ( Enter the first no (in decimal)
        : );
     // aa=input (
                   Enterthe number from
        which first no has to substracted: );
9 aa =58;
10 //taking the given input//
11 bb = 24;
12
13 while ( aa >0)
14 //converting the inputs into binary numbers//
        x = modulo (aa, 2);
15
        a = a + (10^{q}) * x ;
16
17
        aa = aa /2;
        aa = floor ( aa ) ;
18
19
        q = q + 1;
20 end
21 q = 0;
22 while ( bb >0)
23
        x = modulo (bb ,2);
24
        b = b + (10^{q}) * x ;
25
      bb = bb /2;
26
        bb = floor (bb);
27
        q = q + 1;
28 end
```

```
29 printf ('\nThe binary equivalent of first no is \%f\
      n \setminus n , ,b );
30 printf ('The binary equivalent of second no is \%f \setminus n
      n',a);
31 for i =1:40
32
          a1 ( i ) = modulo (a ,10);
          a = a / 10;
33
34
          a = round (a);
          b1 (i) = modulo (b, 10);
35
36
          b = b / 10;
          b = round (b);
37
38 end
39 \text{ bro } (1) = 0;
40 \text{ for i } = 1:40
          c1 ( i ) = a1 ( i ) - b1 ( i ) - bro ( i );
41
42 //finding the difference of the given inputs//
43
          if c1 ( i ) == -1 then
                  bro (i +1) = 1;
44
                  c1 ( i ) =1;
45
          elseif c1 ( i ) == -2 then
46
                    bro (i +1) = 1;
47
                  c1 (i) = 0;
48
49
50 else
51 bro ( i +1) =0;
52 end
53 end
54 \text{ re = 0};
55 format ( 'v', 18);
56 \text{ for i } = 1:40
           re = re + (c1 (i) * (10^(i-1)))
57
58 end
59 printf (' The difference of given two numbers is \%f\setminus
      n \setminus n ', re );
60 q = 1;
61 b = 0;
62 	 f = 0;
63 \ a = re ;
```

```
64 while (a >0)
65
          r = modulo (a ,10) ;
          b (1 , q) = r ;
66
67
          a = a / 10;
68
          a = floor (a);
69
          q = q + 1;
70 \text{ end}
71 \text{ for m} = 1: q -1
72
          c = m - 1
73
          f = f + b (1, m) *(2^c);
74 end
75 \text{ hex} = \frac{\text{dec2hex}}{} (f);
76 printf ( ' Difference in decimal notation is %d\n\n
      ',f);
77 //displaying the results//
78 printf ( ' Difference in hexadecimal notation is %s
```

Flip flops

Scilab code Exa 7.1 clocked SR flip flop

```
1 //example 7.1//
2 clc
3 //clears the screen//
4 clear
5 //clears the command window//
6 e=input('Enter the enable i/p level (1 or 0): ');
7 //accepting the input of enable//
8 r=input('enter the R i/p level(1 or 0):');
9 //accepting the inputs from the user//
10 s=input('enter the S i/p level(1or0):');
11 //accepting the input S from the user//
12 qn=input('Enter the previous output value (1 or 0):');
13 //accepting the old input from the user//
14 flag=0;
15 if e==0 then
16 //calculating the output//
17 \text{ op=qn};
18 elseif(s==0 \& r ==0) then
19 \text{ op=qn};
```

```
20 elseif ( s ==1& r ==1) then
21 disp('The inputs are illegal')
22 flag=1;
23 else
24 op=s;
25 end
26 if(flag==0)
27 disp('output(Qn+1)=')
28 disp(op)
29 end
30
31 //displaying the output//
```

Scilab code Exa 7.2 convert SR flip flop to JK flip flop

```
1 //example 7.2//
2 clc
3 //clears the screen//
4 clear
5 //clears the command window//
6 disp('for SR flip flop Q(n+1)=S+R''Q(n)')
7 disp('thus with S=JQ'' & R = KQ we get circuit which behaves like JK flip flop')
```

Sequential Logic Design

Scilab code Exa 8.2 maximum frequency

```
1 //example 8.2//
2 clc
3 //clears the screen//
4 clear
5 //clears the command window//
6 s=4;
7 //s=stage of ripple counter//
8 d=50;
9 //delay of flip-flop in nano sec//
10 p=30;
11 //pulse width in nano secs//
12 f=1000/(s*d+p);
13 disp('maximum frequency (in MHz) is')
14 disp(f)
```

Timing Circuits

Scilab code Exa 9.3 Schmitt trigger

```
1 //example 9.3(a)//
2 clc
3 clear
4 V=0.1*13/100.1;
5 X=0.1*(-13)/100.1;
6 disp('V(UT)=')
7 disp(V)
8 disp('V(LT)=')
9 disp(X)
```

A to D and D to A Converters

Scilab code Exa 10.1 find analog output of 4 bit D to A converter

```
1 //example 10(a)//
2 clc
3 //clears the screen//
4 clear
5 //clears already existing variables//
6 disp('digital input to analog output of 4 bit is as follows')
7 for(i=0:15)
8 x=dec2bin(i);
9 disp(x)
10 disp(i);
11 i=i+1;
12 end
13 //displays the result//
```

Scilab code Exa 10.2.a 4 bit unipolar D to A converter

```
1 //example 10.2(a)//
2 clc
3 //clears the screen//
4 clear
5 //clears already existing variables//
6 disp('digital input to analog output of 4 bit is as
      follows')
7 for (i=0:15)
8 x=dec2bin(i);
9 //conversion of decimal to binary//
10 \text{ disp}(x)
11 //binary form of the number//
12 disp(i);
13 //decimal form of the number//
14 i = i + 1;
15 end
16 //displays the result//
```

Scilab code Exa 10.2.b 4 bit unipolar D to A converter after adjusting the offset voltage

```
1 //example 10.2(b)//
2 clc
3 //clears the screen//
4 clear
5 //clears already existing variables//
6 disp('digital input to analog output of 4 bit is as follows')
7 for(i=0:15)
8 x=dec2bin(i);
9 //decimal to binary conversion//
```

```
10 disp(x)
11 //binary number//
12 j=i-8;
13 disp(j);
14 //analog number//
15 i=i+1;
16 end
17 //displays the result//
```

Scilab code Exa 10.2.c 4 bit unipolar D to A converter after complimenting MSB

```
1 //example 10.2(c)//
2 clc
3 //clears the screen//
4 clear
5 //clears already existing variables//
6 disp('digital input to analog output of 4 bit as per
       given condition is as follows')
7 for (i=0:7)
8 x=dec2bin(i);
9 //decimal to binary conversion//
10 \text{ disp}(x)
11 //displays binary or say digital form//
12 disp(i)
13 //displays analog form//
14 i = i + 1;
15 end
16 for (i=8:15)
17 x=dec2bin(i);
18 //conversion//
19 \text{ disp}(x)
20 f = i - 8;
```

```
21  y=2*f;
22  t=y-i;
23  disp(t)
24  // displays analog form//
25  i=i+1
26  end
27  // displays the result//
```

Scilab code Exa 10.3 D to A converter in ones complement form

```
//example 10.3//
clc
//clears the window//
clear
//clears already existing variables//
disp('since the 1''s compliment representations of the positive numbers +0 to +7 are same as the representations of the unipolar binary numbers, no offset voltage is required for these inputs.')
disp('For the negative numbers 1111 to 1000, the output analog voltage is to be offset by -15V.
This can be achieved by operating a switch with MSB of input to introduce proper value of Voff.')
//answer//
```

Scilab code Exa 10.4 2 decade BCD D to A converter

```
1 //example 10.4//
2 //design a 2 decade BCD D/A converter//
```

```
3 clc
4 //clears the screen//
5 clear
6 //clears already existing variables//
7 disp('the circuit of given figure can be used for BCD D/A converter. The binary inputs corresponding to LSB are applied to b3,b2,b1,b0 and those corresponding to the next digit at b7, b6,b5,b4. the value of r is chosen so as to make the input current of OP-AMP corresponding to LSD as 1/10th of that of current due to MSD, and is given by')
8 disp('((V(R)*(8/7*R))/(R*(r+8*R/7)+r*8/7*R))=V(R) /(10*R)')
9 disp('r=4.8R')
```

Scilab code Exa 10.5 determine the quantization interval

```
//example 10.5//
clc
//clears the window//
clear
//clears already existing variables//
disp('the digital value 000 should be assigned to the analog voltage interval 0V +-S/2, Since in 2''s compliment representation, there is one more negative number than the number of positive numbers, the analog voltage from -V to +V should be divided in seven intervals, each of size S=2V /7, and one digital value is to be assigned to each interval. The extra digit output 100 can be used to represent the interval -V to -9V/7')
```

Semiconductor Memories

Scilab code Exa 11.1 Binary address of each location of size 16 words

```
//example 11.1//
clc
clc
//clears the screen//
clear
//clears already existing variables//
for (i=0:15)
disp('word number to binary address is as follows:')
disp(i)
//displays the word number//
t=dec2bin(i);
//converts it into memory address//
disp(t)
//displays binary address//
i=i+1
end
```

Scilab code Exa 11.2.a maximum rate at which data can be stored

```
//example 11.2(a)//
//maximum rate at which data can be stored//
clc
//clears the screen//
clear
//clears already existing variables//
disp('the maximum rate at which data can be stored is:')

t=200*(10^-9);
//write cycle time//
r=1/t;
//maximum rate//
disp(r)
disp('words/sec')
```

Scilab code Exa 11.2.b maximum rate at which data can be read

```
//example 11.2(b)//
//maximum rate at which data can be read//
clc
//clears the screen//
clear
//clears already existing variables//
disp('the maximum rate at which data can be read is:
    ')
t=200*(10^-9);
```

```
9 //read cycle time//
10 r=1/t;
11 //maximum rate//
12 disp(r)
13 disp('words/sec')
```

Scilab code Exa 11.6.a data output

```
//example 11.6(a)//
clc
//clears the screen//
clear
//clears already existing variables//
disp('since Y(5)=0, the memory location 5 is selected for read out, i.e.')
disp('D1D0=01')
disp('the memory contents do not change')
//given A1A0=00, W''=1, Y=110111111//
```

Scilab code Exa 11.6.b data output

```
//example 11.6(b)//
clc
//clears the screen//
clear
//clears already existing variables//
disp('since Y5=Y4=0, the memory locations 4 and 5 are selected for readout. The output is obtained by ORing the contents of these locations, i.e.')
```

```
7 disp('D1D0=11')
8 disp('The memory contents do not change')
9 //given A1A0=00, W''=1, Y=11001111//
```

Scilab code Exa 11.6.c data output

```
1 //example 11.6(c)//
2 clc
3 //clears the screen//
4 clear
5 //clears already existing variables//
6 disp('since Y(3), write operation is performed at memory location 3. The input data is stored in this location and also appears at the output')
7 disp('D1D0=00')
8 disp('contents of memory location 3=00')
9 //given A1A0=00, W''=0, Y=11110111//
```

Scilab code Exa 11.6.d data output

```
//example 11.6(d)//
clc
//clears the screen//
clear
//clears already existing variables//
disp('In this case, the memory locations 3 and 5 are selected for writing since Y3=Y5=0. The contents of these locations will become 10 and')
disp('D1D0=10')
```

```
8 //given A1A0=00, W''=0, Y=11010111// 9 //I1I0=10//
```

Scilab code Exa 11.7.a output and change in memory location

```
1 //example 11.7//
2 clc
3 //clears the screen//
4 clear
5 //clears already existing variables//
6 //given A1A0=11, I1I0=01//
7 disp('the association operation is performed with keyword 01. The memory locations 1, 5 and 7 match the keyword giving out logic 0 at the corresponding Y outputs. Therefore,')
8 disp('Y=01011101')
```

Programmable Logic Design

Scilab code Exa 12.1 find the product term

```
//example 12.1//
//find the product term//
clc
//clears the screen//
clear
//clears already existing variables//
disp('For an open link, the input to AND gate is logic 1, whereas for a closed link the corresponding input to the AND gate is same as the voltage applied at that input, therefore,')
disp('P(o)=I(o)I(2)''I(3)''I(6)')
```

Computer Aided Design of Digital Systems

Scilab code Exa 14.2 entity construction for EXOR circuit

```
1 // example 14.2 //
2 //entity construction for EXOR circuit//
3 clc
4 //clears the screen//
5 clear
6 //clears already existing variables//
7 disp('Let the name of entity be Circuit_Fig. It has
     two input ports A and B and one output port Y.
     The entity declaration for this circuit will be')
8 disp('ENTITY Circuit_Fig IS')
9 disp('PORT(A,B : IN BIT; OUT BIT);')
10 disp('END Circuit_Fig;')
11 disp('From this entity declaration, we observe that
     although this circuit consists of AND, OR and NOT
      gates, the circuit itself is an entity and the
     entity declaration gives no information about the
      structure or behaviour of the circuit')
```