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Project: The Triangle Class

Problem Description:

Design a class named Triangle that extends GeometricObject. The class contains:

- Three double data fields named side1, side2, and side3 with default values 1.0 to denote three sides of the triangle.
- A no-arg constructor that creates a default triangle.
- A constructor that creates a triangle with the specified side1, side2, and side3.
- The accessor methods for all three data fields.
- A method named getArea() that returns the area of this triangle.
- A method named getPerimeter() that returns the perimeter of this triangle.
- A method named toString() that returns a string description for the triangle.

For the formula to compute the area of a triangle, see Exercise 5.19. The toString() method is implemented as follows:

```
return "Triangle: side1 = " + side1 + " side2 = " + side2 +  
    " side3 = " + side3;
```

Draw the UML diagram that involves the classes Triangle and GeometricObject. Implement the class. Write a test program that creates a Triangle object with sides 1, 1.5, 1, color yellow and filled true, and displays the area, perimeter, color, and whether filled or not.

```

Enter three side of the triangle: 1 1.5 1
Enter a color: yellow
Is the triangle filled (true / false)? true
Triangle: side1 = 1.0 side2 = 1.5 side3 = 1.0
Area: 0.49607837082461076
Perimeter: 3.5
Color: yellow
Triangle isfilled

```

Design: Draw the UML class diagram here

```

/*****
* GeometricObject          *
* -----*
* -color: String           *
* -filled: boolean         *
* -dateCreated: java.util.Date *
* -----*
* +GeometricObject()       *
* +GeometricObject(color: String, *
*     filled: boolean)      *
* +getColor(): String       *
* +setColor(color: String): void *
* +isFilled(): boolean      *
* +setFilled(filled: boolean): void *
* +getDateCreated(): java.util.Date *
* +toString(): String       *
*****/

```

```

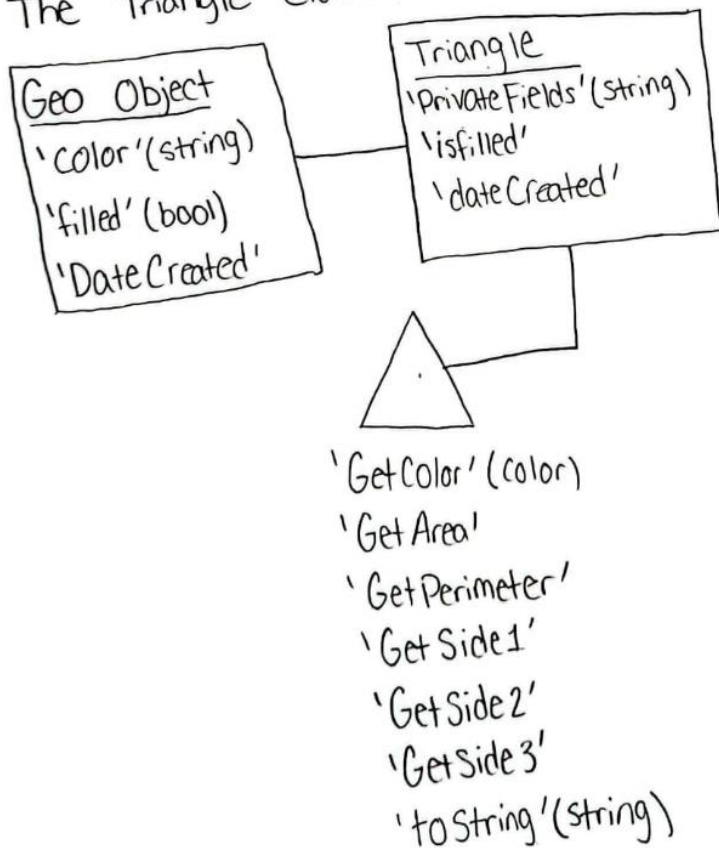
/*****
*           Triangle           *
*-----*
* -side1: double                *
* -side2: double                *
* -side3: double                *
* +Triangle()                  *
* +Triangle(side1: double, side2: double, side3: double) *
* +getSide1(): double          *
* +getSide2(): double          *
* +getSide3(): double          *
* +getArea(): double           *
* +getPerimeter(): double      *
* +toString(): String          *
*****/

```

The “-” symbol indicates private visibility, meaning these members can only be accessed within the class itself.

The “+” symbol indicates public visibility, meaning these members can be accessed from outside the class.

The Triangle class



Coding: Submit the following items:

1. Print this Word file and Submit to me before the class on the due day.
2. Compile, Run, and Submit