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Project: The Account Class

Problem Description: (The Account class) Design a class named Account that contains:

- A private int data field named id for the account (default 0).
 - A private double data field named balance for the account (default 0).
 - A private double data field named annualInterestRate that stores the current interest rate (default 0). Assume all accounts have the same interest rate.
 - A private Date data field named dateCreated that stores the date when the account was created.
 - A no-arg constructor that creates a default account.
 - A constructor that creates an account with the specified id and initial balance.
 - The accessor and mutator methods for id, balance, and annualInterestRate.
 - The accessor method for dateCreated.
 - A method named getMonthlyInterestRate() that returns the monthly interest rate.
 - A method named withdraw that withdraws a specified amount from the account.
 - A method named deposit that deposits a specified amount to the account.
- Draw the UML diagram for the class. Implement the class. Write a test program that creates an Account object with an account ID of 1122, a balance of \$20,000, and an annual interest rate of 4.5%. Use the withdraw method to withdraw \$2,500, use the deposit method to deposit \$3,000, and print the balance, the monthly interest, and the date when this account was created.

Analysis: (Describe the problem including input and output in your own words.)

The program should be a class called "Account" that simulates a bank account. It includes private fields for account details such as "id" and "balance". The program should feature a no-argument constructor and a constructor that initializes the account with a given id and balance. Moreover, there are methods to handle depositing and withdrawing money, calculating monthly interest, and retrieving the account details.

Input: account ID, balance, interest rate, and transaction amounts

Outputs: account's updated balance, monthly interest, and the account's creation date

Design: (Draw an UML class diagram for the Account class.)

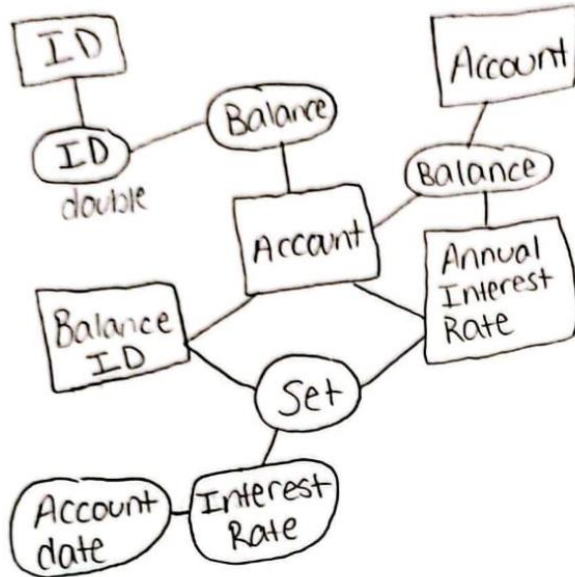
```

/*****
*           Account           *
*-----*
* -id: int                    *
* -balance: double           *
* -annualInterestRate: double *
* ----- *
* -dateCreated: String       *
* +Account()                 *
* +Account(newId: int, newBalance: double) *
* +setId(newId: int)         *
* +setBalance(newBalance: double) *
* +setAnnualInterestRate(newAnnualInterestRate: double) *
* +getId(): int              *
* +getBalance(): double      *
* +getAnnualInterestRate(): double *
* +getDateCreated(): String  *
* +getMonthlyInterestRate(): double *
* +getMonthlyInterest(): double *
* +withdraw(amount: double)  *
* +deposit(amount: double)   *
*****/
```

The “-” symbol indicates private visibility, meaning these members can only be accessed within the class itself.

The “+” symbol indicates public visibility, meaning these members can be accessed from outside the class.

Accessor Constructor



Testing: (Describe how you test this program)

Initial test case: Create an Account object with an account ID of 1122 and a balance of \$20,000. Next, set the annual interest rate to 4.5% and verify that the account information is correct.

Withdraw test: Ensure that the balance has decreased by the correct amount ($\$20,000 - \$2,500 = \$17,500$).

Deposit test: Ensure that the balance has increased by the correct amount ($\$17,500 + \$3,000 = \$20,500$).

Interest calculation: Calculate the monthly interest based on the 4.5% annual rate and confirm that the calculation matches expectations using the formula.

Account creation date: Ensure that the “dateCreated” field accurately reflects the date when the account was instantiated.

Submit the following items:

1. Print this Word file and Submit to me before the class on the due day
2. Compile, Run, and Submit