

# PreCont: Continuous Prediction Error



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## THEORETICAL BACKGROUND

Events that are congruent with expectations are remembered better.  
Unexpected information has been shown sometimes to be remembered better.



# THEORETICAL BACKGROUND

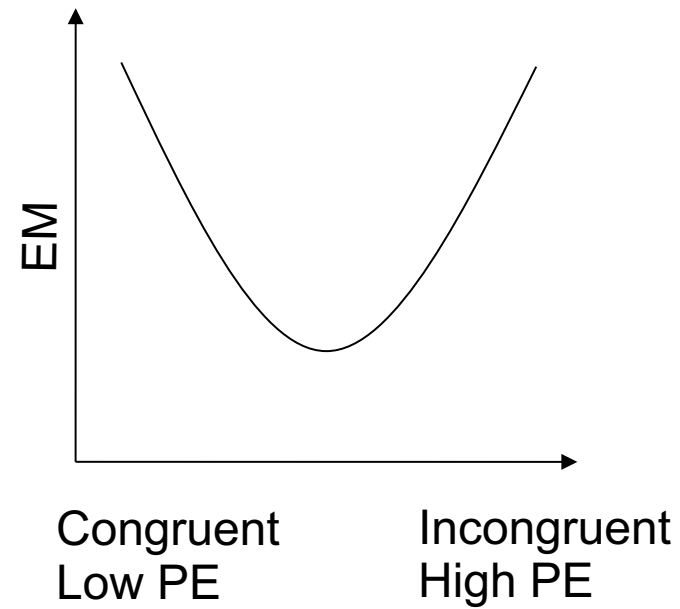
The brain is proactive and continuously generates expectations based on schemas, Abstract knowledge about situations.

Events can match or mismatch our expectations.



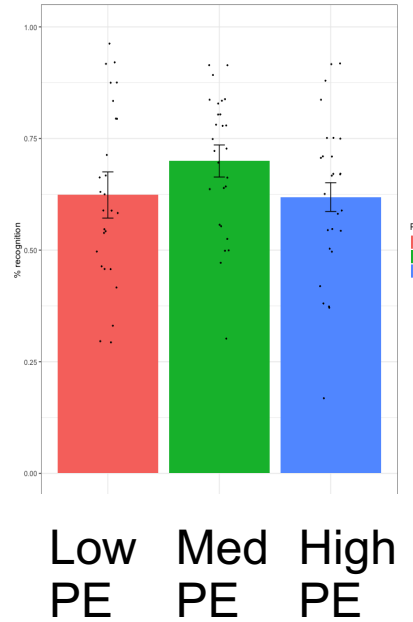
Whether or not expectations are matched influences how we encode new experiences into memory.

It has been suggested that the relationship between expectations and episodic memory is U-shaped:



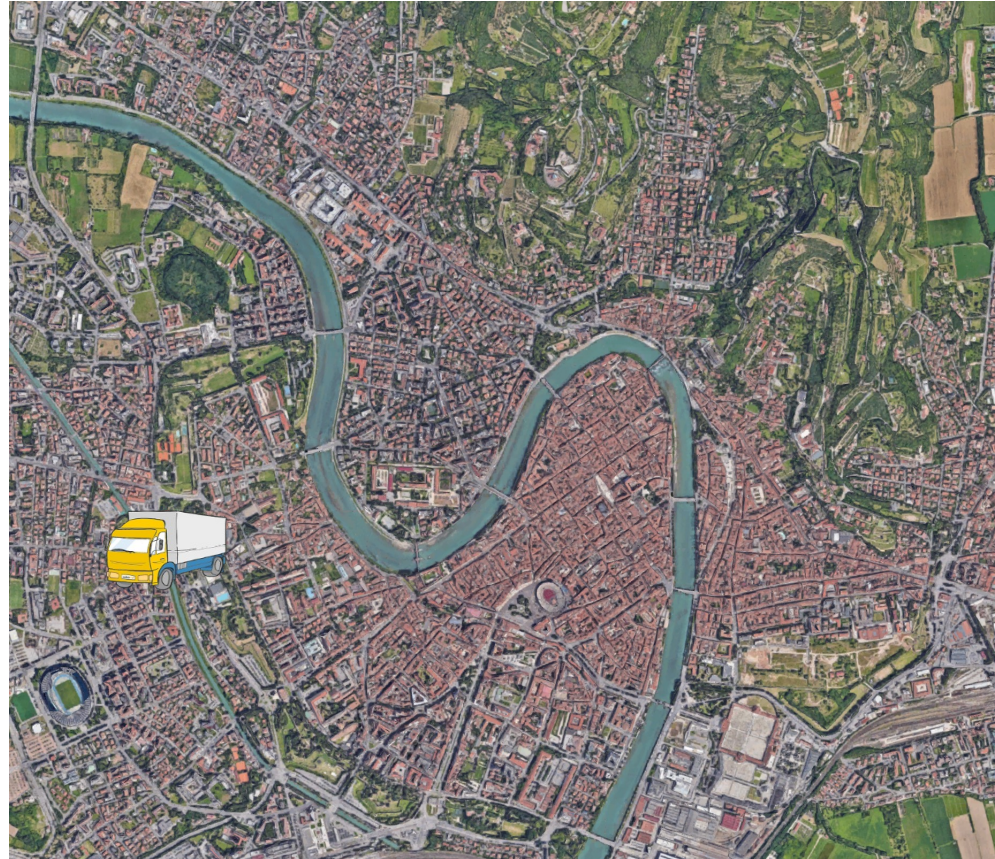
# THEORETICAL BACKGROUND

So far we have considered PE as a categorical variables, depending on the condition



In the current setup, we aim to derive a continuous PE





“In each city, the truck has to stop at certain warehouses to drop off the goods”

# METHODS





# METHODS



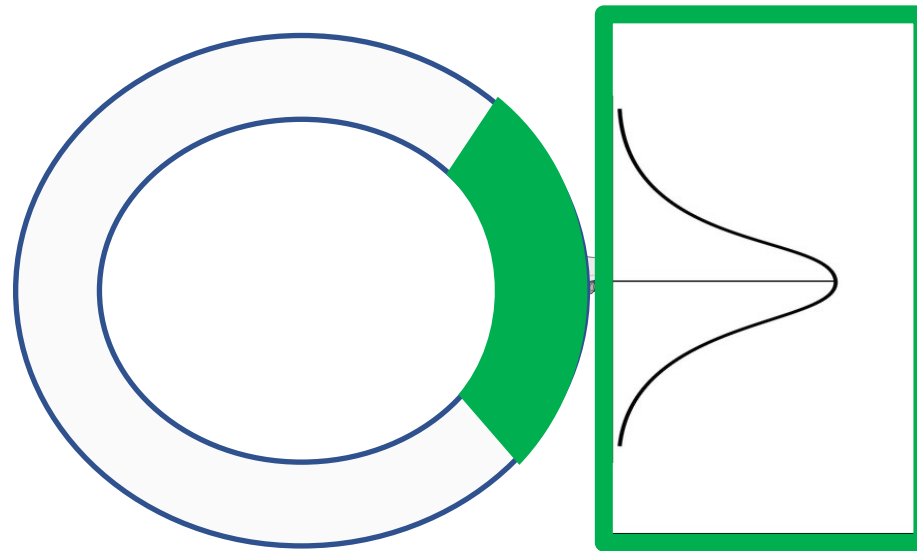
“The truck will travel through a ring that surrounds the city”



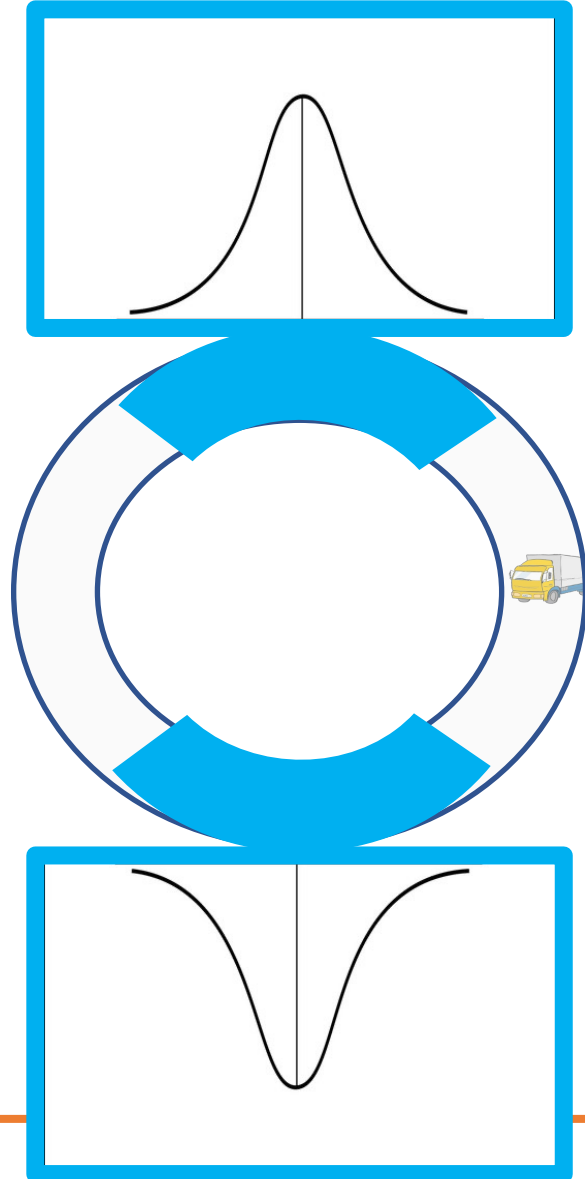
# METHODS



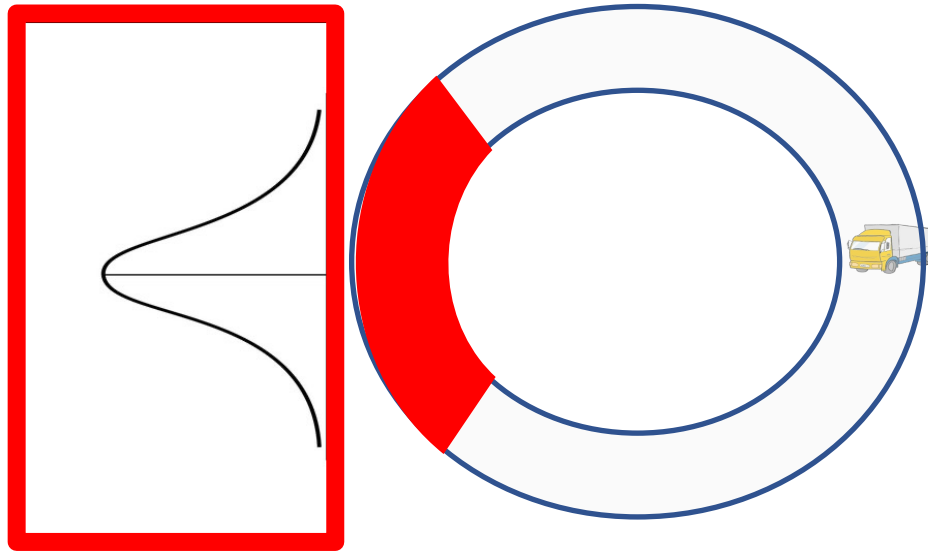
$N$  trials = 150



65% of the times  
Von Mises distribution,  $\kappa = 10$ .  
 $N = 90$

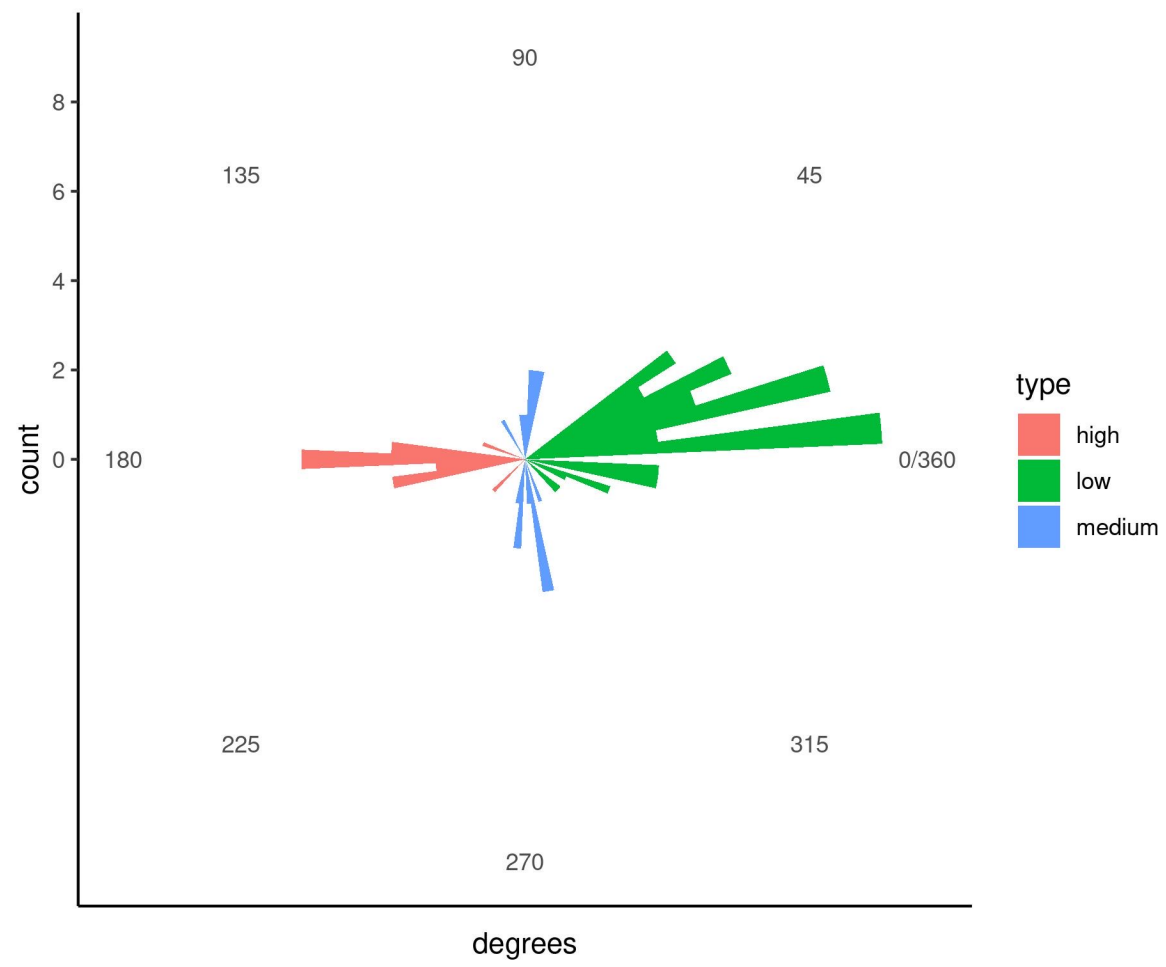


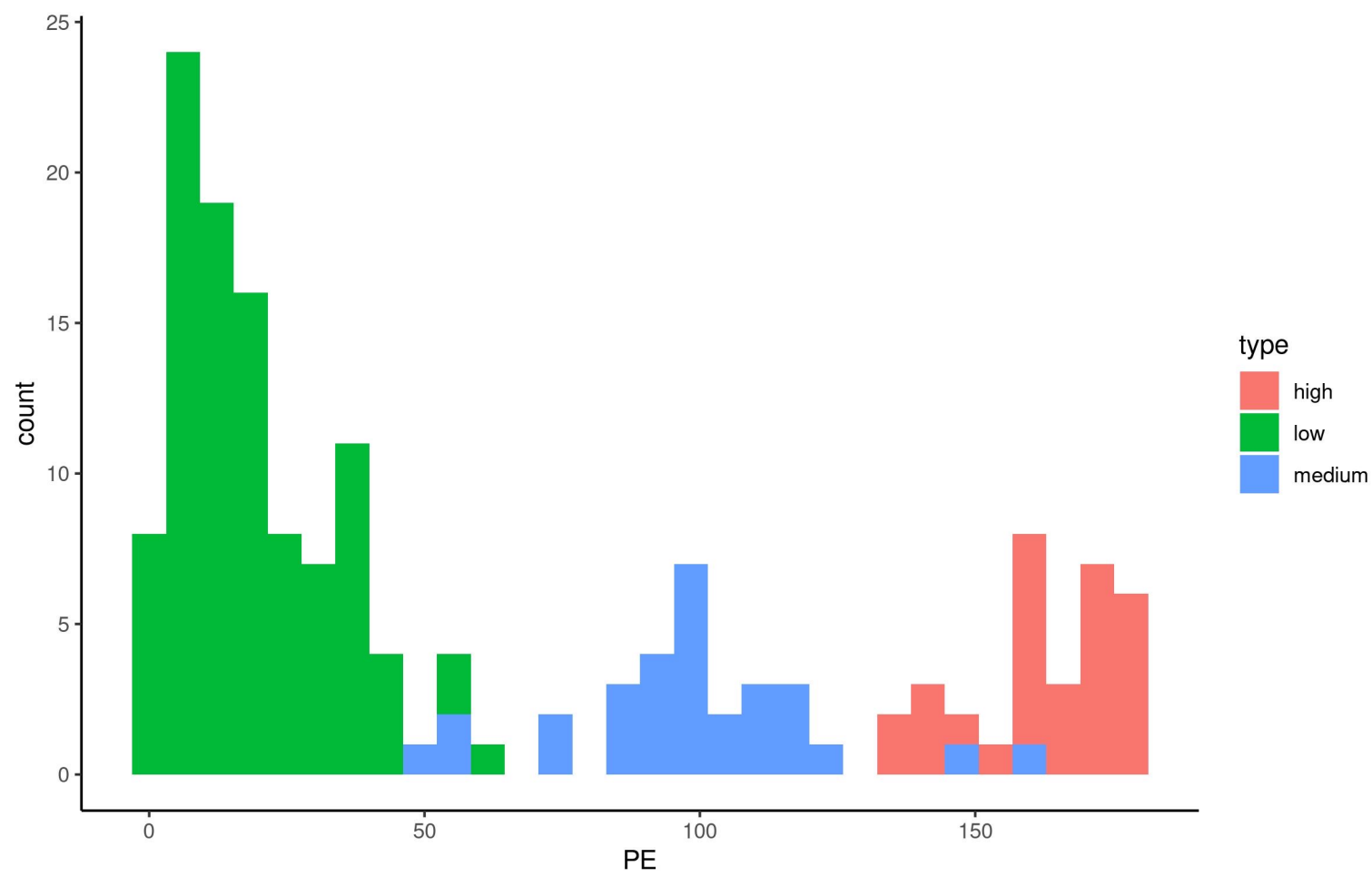
20% of the times  
Von Mises distribution,  $\kappa = 10$ .  
 $N = 30$



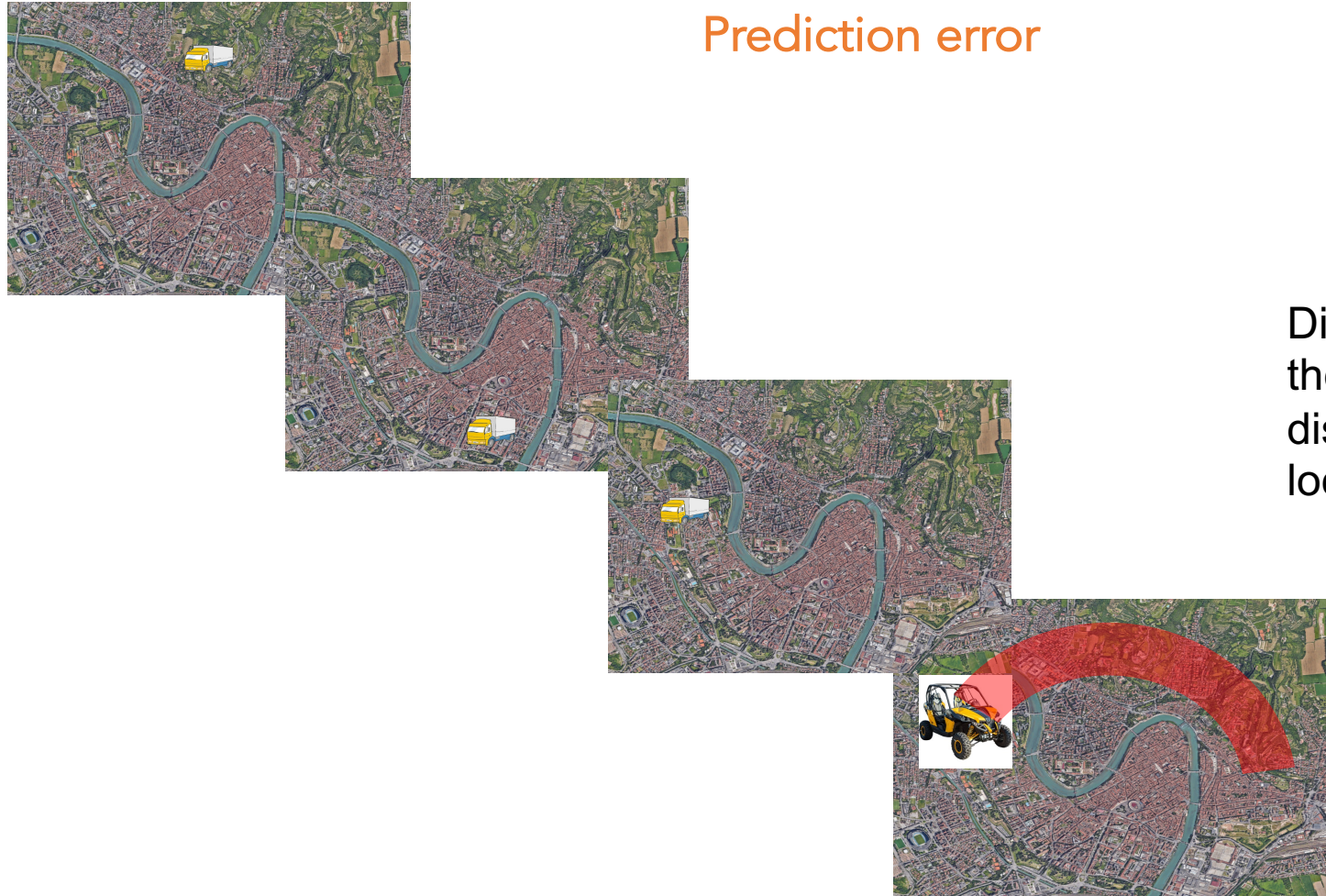
20% of the times  
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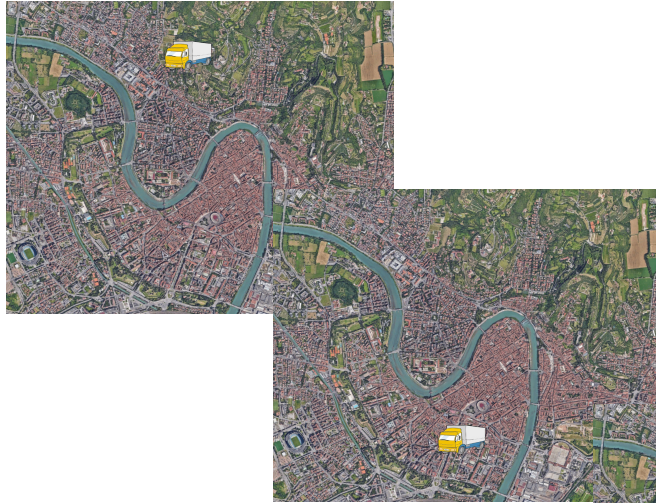
## Prediction error



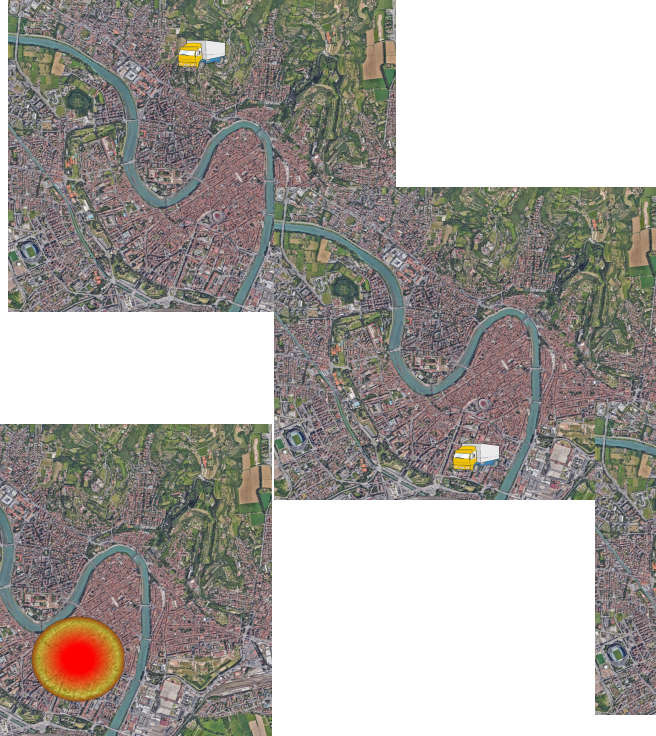
Difference between  
the center of the low PE  
distribution and presented  
location

# METHODS - Fixations

t=1



t=5



t=20





Prediction error



Difference between  
the fixations and presented  
location

## Recognition Task

Old/New judgements



Confidence ratings



Location Memory



Where was the item delivered?

## Recognition Task



Location error = distance  
between location at  
encoding and reported  
location at retrieval



# METHODS

In order to reduce the bias towards the most frequent location in the low PE trials, and make them more comparable with the high PE ones, we have two blocks with two different sequences

Block 1



Block 2





## METHODS

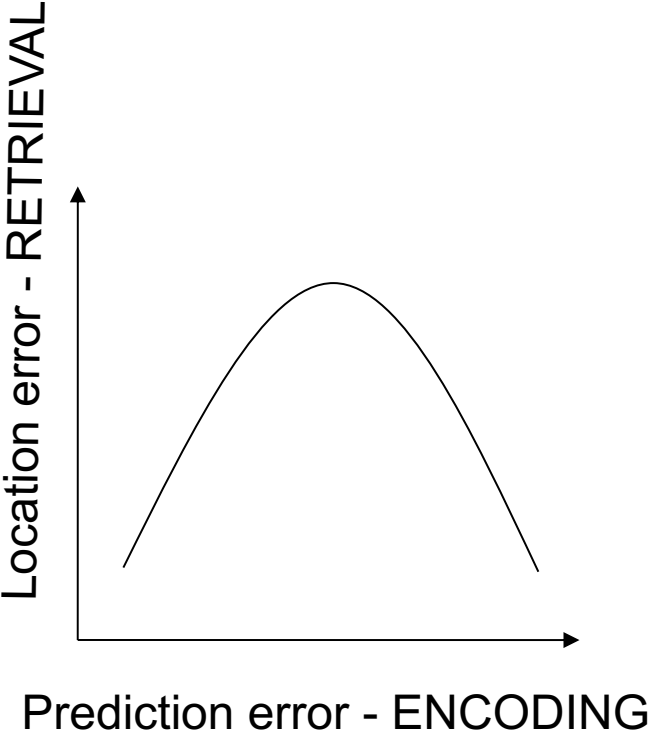
We also added **singletons**: trials in which the trajectory of the truck is not predictable. In these trials, the truck starts its journey from a quadrant that is different from the predictable trials. These trials occur randomly and constitute  $\sim 1/3$ rd of the total sample.



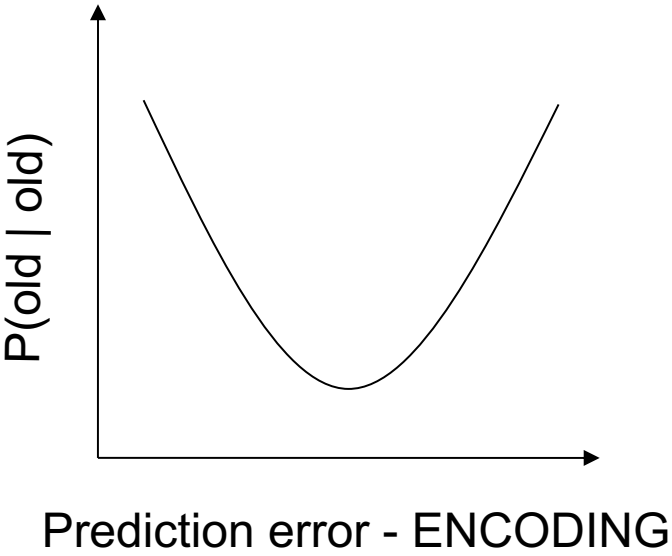
## METHODS

- Continuous
- Unfold over time
- Schema is not semantic (it does not require consolidation)
- No choice from the participant (no choice-based biases)

Location memory

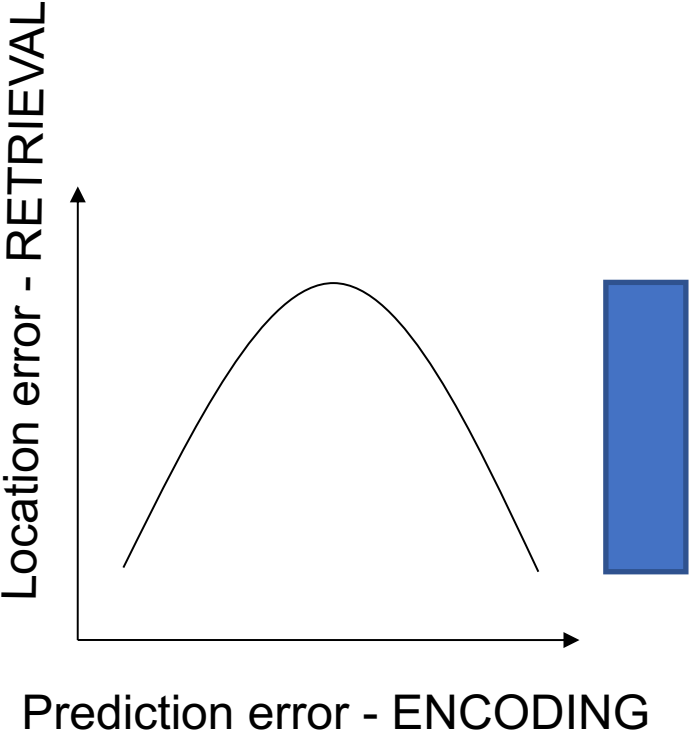


Item Memory

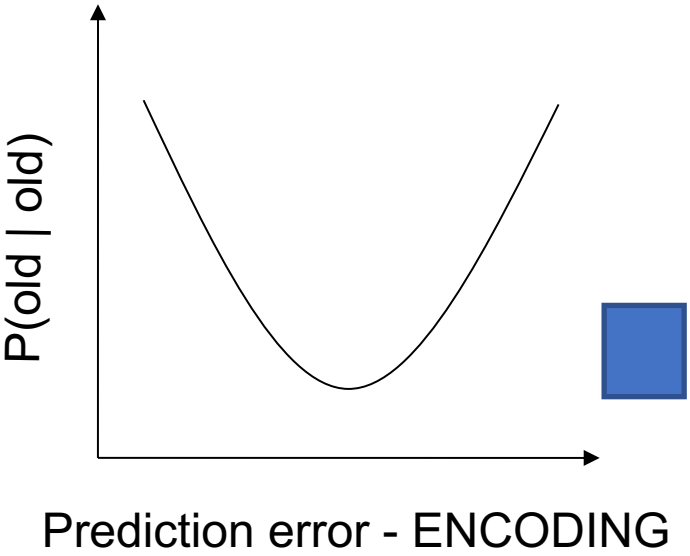


Singletons

Location memory



Item Memory





$$\mu_1 = \mu_0 + (x - \mu_0) \frac{\sigma_0^2}{\sigma^2 + \sigma_0^2}$$

Murphy (2007)

Thank you!