

# WPI Simulation Patches

WPILIB 2016-2017

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## Build Details

### 1. allwpilib

For simulation the allwpilib project needs to be built from an Ubuntu 14.04 operating system environment (either native or using a virtual machine)

The allwpilib build process uses “gradle”. Instructions can be found in the README.md file in the top level directory.

- `./gradlew build -PmakeSim` (creates build/install sub-directory)
- `./gradlew wpilibc:allcsim -PmakeSim` (builds libraries)
- `./gradlew simulation:zip -PmakeSim` (packages header files into a single directory)

Following the above operations most of the files needed for simulation will be present in allwpilib/build/install/simulation but to make a complete tar file for export the gz\_msgs lib and header files should also be built and copied into this directory

- `./gradlew wpilibc:gz_msgs -PmakeSim`
- `cp -R ~/allwpilib/build/simulation/gz_msgs/generated/simulation/gz_msgs  
~/allwpilib/build/install/simulation/include`
- `cp ~/allwpilib/build/simulation/gz_msgs/libgz_msgs.so  
~/allwpilib/build/install/simulation/lib`

## Installation

1. For convenience a tar file (wpilib.simulation.tar) that includes linux libraries and header files simulation has been placed in ~/Robotics/MentorRepository/patches
2. To install in Ubuntu, untar wpilib.simulation.tar file into ~/wpilib (e.g. `tar -xf wpilib.simulation.tar -C ~/wpilib`)

# Patches

## Simulation Problems and workarounds

### 1. wpilibc/sim/include/Counter.h

- Problem: causes build failure

- Patch:

undefined symbol "Mode": in Counter.h (Mode mode = kTwoPulse not defined)

```
@@ -30,7 +30,7 @@ class Counter : public SensorBase,
```

```
    public CounterBase,
```

```
    public LiveWindowSendable {
```

```
    public:
```

```
- explicit Counter(Mode mode = kTwoPulse);
```

```
+ //explicit Counter(Mode mode = kTwoPulse);
```

### 2. wpilibc/simulation/src/Notifier.cpp

- Problem: causes multiple PIDControllers to fail to report correct updates

- Patch:

```
@@ -151,6 +151,9 @@ void Notifier::InsertInQueue(bool reschedule) {
```

```
    if ((*i)->m_expirationTime > m_expirationTime) {
```

```
        timerQueue.insert(i, this);
```

```
        m_queued = true;
```

```
+         // BUG 1: wpi version doesn't break here so it keeps inserting in front of all elements
```

```
+         // with expiration times > current element
```

```
+         break;
```

```
    }
```

```
}
```

```
@@ -158,7 +161,8 @@ void Notifier::InsertInQueue(bool reschedule) {
```

```
    * element was greater than the new entry.
```

```
    */
```

```
    if (!m_queued) {
```

```
-    timerQueue.push_front(this);
```

```
+    // BUG 2: wpi version uses "push_front" which is wrong since it adds the longest time to the front
```

```
+    timerQueue.push_back(this);
```

### 3. wpilibc/simulation/src/PIDController.cpp

- Problem: Only a single simulated PIDController in a robot design works correctly

- Patch:

```
@@ -83,6 +83,8 @@ PIDController::PIDController(double Kp, double Ki, double Kd, double Kf,
```

```
    m_controlLoop = std::make_unique<Notifier>(&PIDController::Calculate, this);
```

```
    m_controlLoop->StartPeriodic(m_period);
```

```
+    m_setpointTimer.Start();
```

```

+
static int instances = 0;
instances++;
@@ -172,6 +174,17 @@ void PIDController::Calculate() {
}
pidOutput->PIDWrite(result);
+
+ // BUG: 2016 WPI code does not do this
+ // Update the buffer.
+
+ m_buf.push(m_error);
+ m_bufTotal += m_error;
+ // Remove old elements when buffer is full.
+ if (m_buf.size() > m_bufLength) {
+     m_bufTotal -= m_buf.front();
+     m_buf.pop();
+ }
+ }
+ }

@@ -193,7 +206,7 @@ void PIDController::Calculate() {
double PIDController::CalculateFeedForward() {
    if (m_pidInput->GetPIDSourceType() == PIDSourceType::kRate) {
        return m_F * GetSetpoint();
-    } else {
+    } else if (m_F > 0) {
        double temp = m_F * GetDeltaSetpoint();
        m_prevSetpoint = m_setpoint;
        m_setpointTimer.Reset();
+    } else
+    return 0;
@@ -507,8 +520,11 @@ void PIDController::SetToleranceBuffer(int bufLength) {
bool PIDController::OnTarget() const {
    std::lock_guard<priority_recursive_mutex> sync(m_mutex);
-    if (m_buf.size() == 0) return false;
-    double error = GetError();
+    double error;
+    if (m_buf.size() == 0)
+        error = GetError();
+    else
+        error = GetAvgError();

```

#### 4. wpilibc/sim/src/simulation/SimContinuousOutput.cpp

- Problem: GetSpeed() always returns “0”
- Patch:

```

@@ -16,7 +16,8 @@ SimContinuousOutput::SimContinuousOutput(std::string topic) {

```

```

std::cout << "Initialized ~/simulator/" + topic << std::endl;
}
-void SimContinuousOutput::Set(double speed) {
+void SimContinuousOutput::Set(double _speed) {
+ speed=_speed;

```

## 5. wpilibc/sim/src/simulation/SimEncoder.cpp

- Problem: Reset doesn't immediately clear encoder position value
  - Instead, it waits for a reset message to come back from the encoder plugin
    - If encoder position is read back shortly after reset is called it is not zero
  - leads to spikes in position plots
- Patch:
  - add position=0 to reset call
 

```

index 141a371..f1c3ddc 100644
--- a/wpilibc/sim/src/simulation/SimEncoder.cpp
+++ b/wpilibc/sim/src/simulation/SimEncoder.cpp
@@ -30,7 +30,7 @@ SimEncoder::SimEncoder(std::string topic) {
-void SimEncoder::Reset() { sendCommand("reset"); }
+void SimEncoder::Reset() { sendCommand("reset"); position=0; }
          
```
- build/install
  - cd ~/Robotics/allwpilib-2017
  - edit wpilibc/sim/src/simulation/SimEncoder.cpp
    - line 33: void SimEncoder::Reset() { sendCommand("reset"); position=0; }
  - gradlew wpilibc:build -PmakeSim
  - cp ./build/install/simulation/lib/libwpilibcSim.so /usr/local/wpi/2017/sim/lib

## Bug Reports submitted to WPI

Title: PIDController class doesn't work in linux\_simulation build (c++)

Found a number of problems when trying to create PIDControllers in robot code used for gazebo simulation

1) PIDController::CalculateFeedForward returns NaN (which makes Calculate useless even if m\_F=0)

- problem is that GetDeltaSetpoint has divide by zero since m\_setpointTimer is never started
- fix was to add "m\_setpointTimer.Start();" in Initialize function

2) PIDController::OnTarget always returns false

- Problem is that OnTarget has "if (m\_buf.size() == 0) return false;" which always passes since m\_buff is never filled
- fix was to add "m\_buf.push(m\_error);" etc. at bottom of Calculate (i.e. same as in Athena code)

Description - also added " m\_buf = std::queue<double>;" to SetSetpoint

3) Notifier::InsertInQueue has two problems

- need to add "break;" after "timerQueue.insert(i, this);" test first passes otherwise Notifier is inserted multiple times
- in same function, below "if (!m\_queued)" current code has "timerQueue.push\_front(this);" which causes the notifier with the LONGEST time to be pushed to the front (which is supposed to contain notifier with the SHORTEST time)
- this prevents more than a single Notifier (or active PIDController) from being serviced by the timer thread
- fix was to change "timerQueue.push\_front(this);" to "timerQueue.push\_back(this);"

Title: Can't read speed or voltage back from simulated motors

Calling Talon::Get() or Talon::GetSpeed() always returns 0 in simulation mode

It looks the problem is in SimContinuousOutput::Set which publishes a gazebo message but never copies the result to it's private speed variable (which is returned by Get)

Description

The fix was add the following change to wpilibc/simulation/src/simulation/SimContinuousOutput.cpp

```
void SimContinuousOutput::Set(float _speed) {  
    speed=_speed;
```