

# **INTRODUCTION TO CLOUD COMPUTING**

**CIT 3400**

**LECTURE 1**

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**LECTURER COMPUTER SCIENCE**

**“Computation may someday be organized as a public utility.”**

- John McCarthy, 1961

# CLOUD COMPUTING

- **No longer the next big thing – the current big thing**
  - Began in 2007 – IBM and Google “Blue Cloud”
  - Name cloud inspired by cloud symbol representing internet in diagrams
  - Amazon popularized idea of the cloud

# QUESTIONS TO ANSWER

- **What clouds have you used today (yesterday)?**
- **What is a cloud?**

# INTRODUCTION

## CLOUD DEFINITION

**Cloud computing is a set of service-oriented architectures, which allow users to access a number of resources in a way that is elastic, cost-efficient, and on-demand.**

# INTRODUCTION

## CLOUD DEFINITION

**The U.S. National Institute of Standards and Technology (NIST) defines cloud computing as:**

- Cloud computing is a model for enabling ubiquitous, convenient, on-demand network access to a shared pool of configurable computing resources (e.g., networks, servers, storage, applications, and services) that can be rapidly provisioned and released with minimal management effort or service provider interaction.

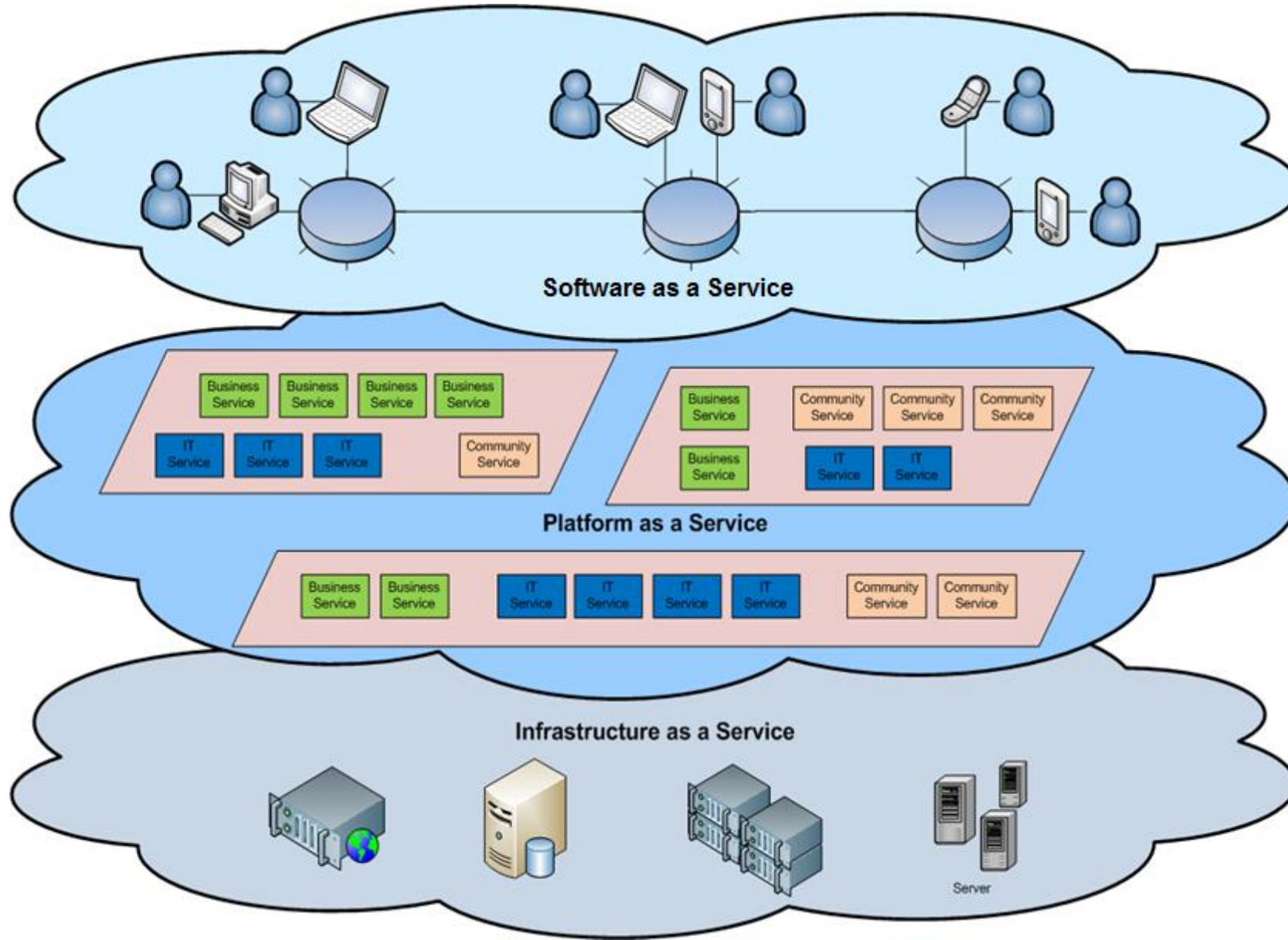
# INTRODUCTION

## CLOUD ARCHITECTURES

- **Scalable resource allocation**
- **Tailored services**
  - Software as a Service (SaaS)
  - Platform as a Service (PaaS)
  - Infrastructure as a Service (IaaS)

# INTRODUCTION

## CLOUD ARCHITECTURES





# INTRODUCTION

## CLOUD COMPUTING LAYERS

- **Application Service (SaaS)**
  - MS Live/Exchange, Google Docs, Salesforce.com, Quicken Online, Jupyter
- **Application Platform (PaaS)**
  - Google App Engine, Heroku, AWS
- **Server Platform (IaaS)**
  - Google Compute Engine, Amazon EC2, OpenStack, Eucalyptus

# INTRODUCTION

## CLOUD COMPUTING LAYERS

		Services	Description
Application Focused		Services	Services – Complete business services such as PayPal, OpenID, OAuth, Google Maps, Alexa
		Application	Application – Cloud based software that eliminates the need for local installation such as Google Apps, Microsoft Online
		Development	Development – Software development platforms used to build custom cloud based applications (PAAS & SAAS) such as Salesforce
Infrastructure Focused		Platform	Platform – Cloud based platforms, typically provided using virtualization, such as Amazon ECC, Sun Grid
		Storage	Storage – Data storage or cloud based NAS such as iCloud, Dropbox, CloudNAS
		Hosting	Hosting – Physical data centers such as those run by IBM, HP, Amazon, etc.

# INTRODUCTION

## CLOUD SUMMARY

- **Cloud computing is an umbrella term used to refer to Internet based development and services.**
- **Characteristics of cloud data, applications, services, and infrastructure:**
  - **Remotely hosted:** Services and data are hosted on remote resources.
  - **Ubiquitous:** Services and data are available from anywhere.
  - **Commodified:** The result is a utility computing model similar to traditional utilities such as electricity and water.
    - **You pay for what you use!**

# CLOUD COMPUTING

- **Everyone has an opinion on what to use a cloud for**
  - Applications on the internet – email, tax prep
  - Storage for business, personal data
  - Web services for photos, maps, GPS
  - Rent a virtual server, load software on it, turn it on /off, clone it if sudden workload demand increases
  - Store, secure data for authorized access (really?)
  - Use a platform including OS, Apache, MySQL, Python, PHP

# CLOUD COMPUTING CHARACTERISTICS

- **So what are its characteristics?**
  - Described as: On-demand computing, pay as you go, software as a service, utility computing
  - Usually costs, but cost-effective
  - Emphasizes availability
  - Virtualization
  - Scalable (expand on current hardware)
  - Elastic (dynamically add hardware as needed by application/user)
  - Distributed and highly parallel approach
  - Replication, replication, replication ...

# CHARACTERISTICS OF CLOUD COMPUTING

- **On-demand self service:**
  - Cloud computing resources can be provisioned on-demand by the users, without requiring interactions with the cloud service provider. The process of provisioning resources is automated.
- **Broad network access:**
  - Cloud computing resources can be accessed over the network using standard access mechanisms that provide platform-independent access through the use of heterogeneous client platforms such as workstations, laptops, tablets and smartphones.

# CHARACTERISTICS OF CLOUD COMPUTING

- **Resource pooling:**

- The computing and storage resources provided by cloud service providers are pooled to serve multiple users using multi-tenancy. Multi-tenant aspects of the cloud allow multiple users to be served by the same physical hardware.

- **Rapid elasticity:**

- Cloud computing resources can be provisioned rapidly and elastically. Cloud resources can be rapidly scaled up or down based on demand.

# CHARACTERISTICS OF CLOUD COMPUTING

- **Reliability:**

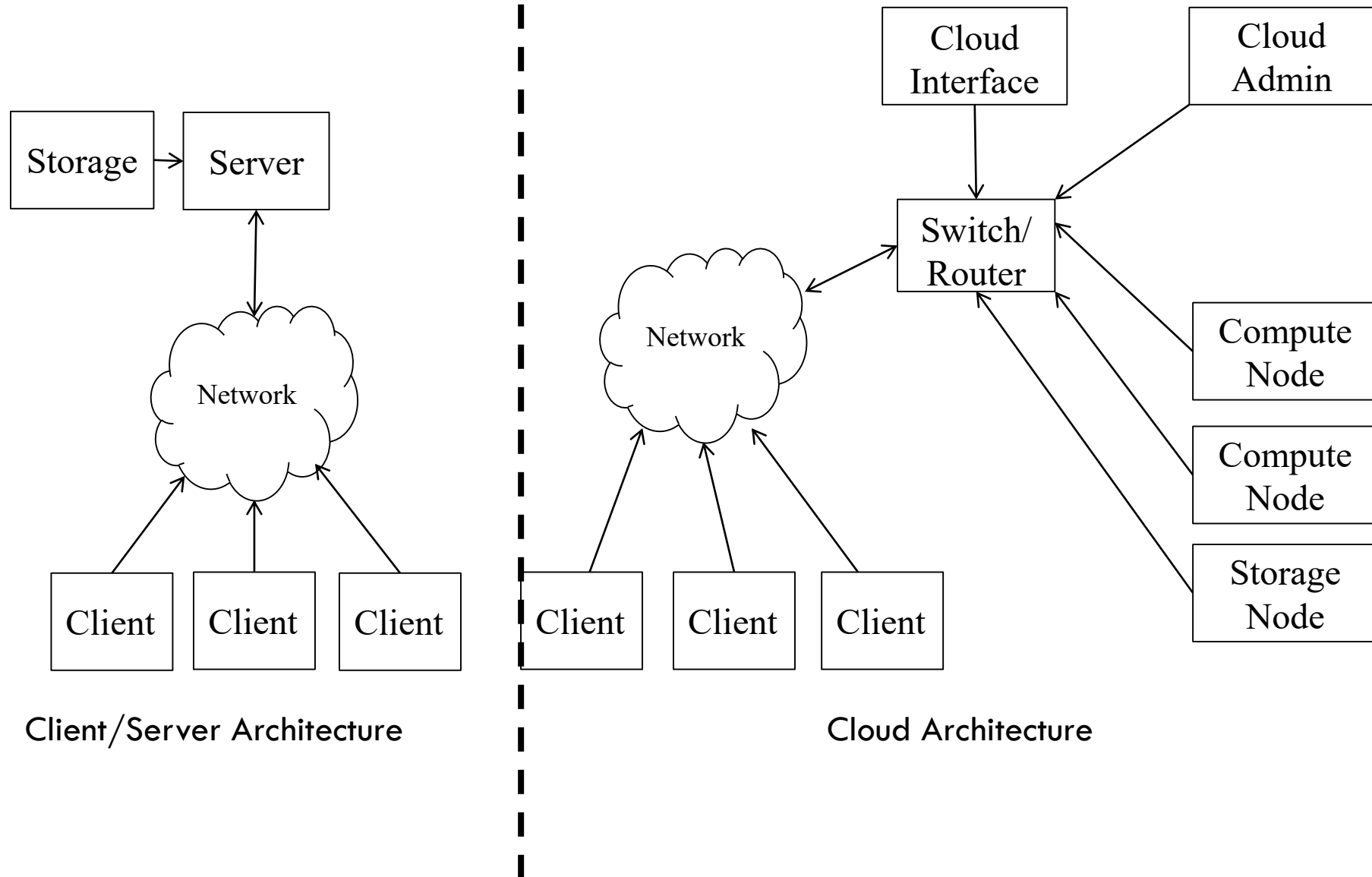
- Applications deployed in cloud computing environments generally have a higher reliability since the underlying IT infrastructure is professionally managed by the cloud service.

- **Multi-tenancy:**

- The multi-tenanted approach of the cloud allows multiple users to make use of the same shared resources.
- In virtual multi-tenancy, computing and storage resources are shared among multiple users.
- In organic multi-tenancy every component in the system architecture is shared among multiple tenants



# CLIENT/SERVER VS. CLOUD ARCHITECTURE



# TYPES OF CLOUDS

- **Public Cloud**

- Marketed based on
  - Resources offered, availability, security, price

- **Local/Private Cloud**

- Cloud architectures tailored to an organization's needs.

- **Hybrid Cloud**

- Combination of public and local cloud resources.

# INTRODUCTION

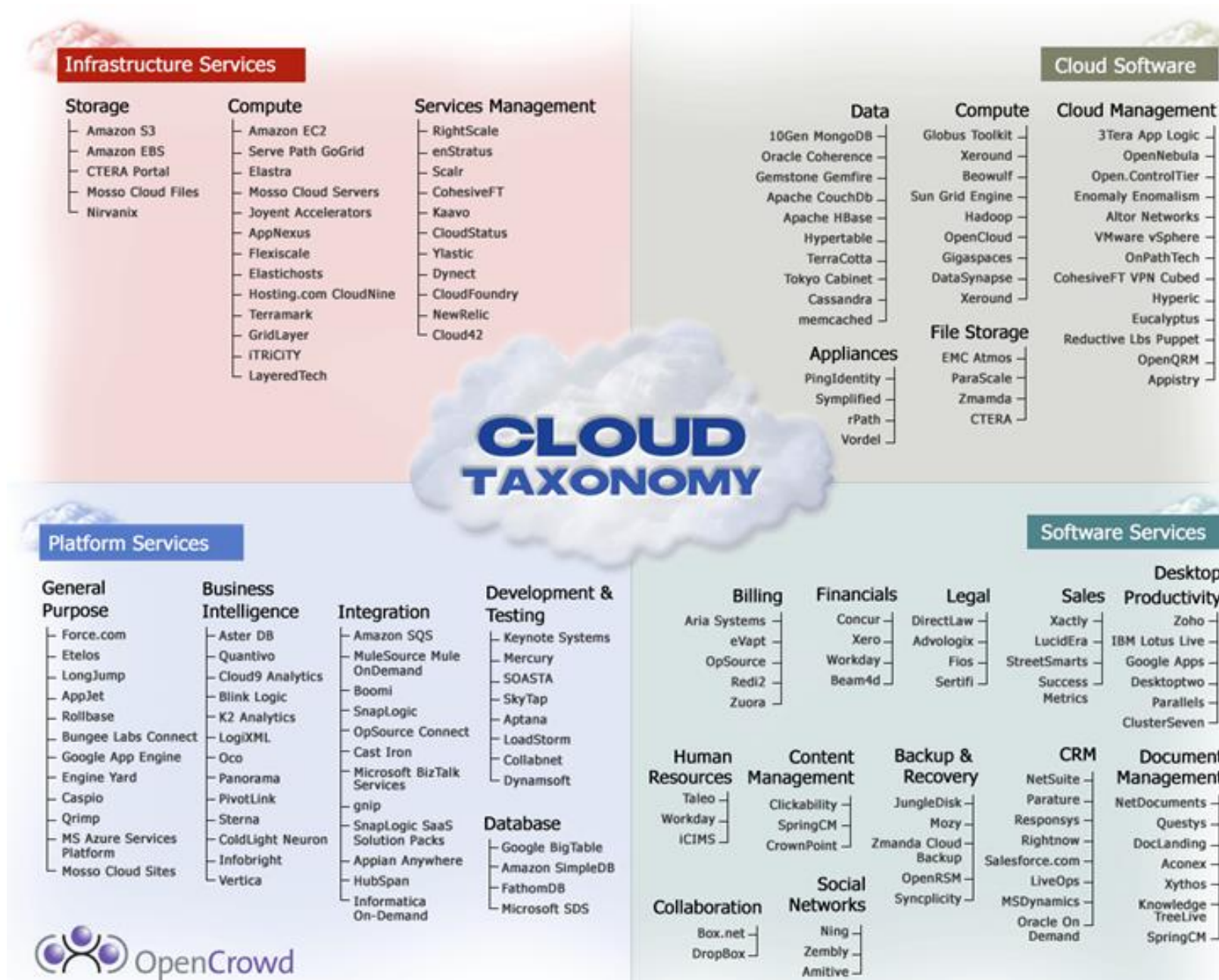
## SUPER CLOUDS



iCloud



# INTRODUCTION



# WHAT MOTIVATED CLOUD COMPUTING

## **Initial motivation:**

- Web-scale problems

## **Solutions:**

- Large data centers

## **How to access:**

- Highly-interactive Web applications (thin client)

# INITIAL MOTIVATION: WEB-SCALE PROBLEMS

- **Characteristics:**

- Definitely data-intensive
- May also be processing intensive

- **Examples:**

- Crawling, indexing, searching, mining the Web
- “Post-genomics” life sciences research
- Other scientific data (physics, astronomers, etc.)
- Sensor networks
- Web 2.0 applications
- SmartThings/home integration

# HOW MUCH DATA?

- **Google processes over 24 PB a day (24k terabytes)**
- **CERN's LHC generates 25 PB a year**
- **“all words ever spoken by human beings” ~ 5 EB (5m terabytes)**
- **Amount of data that exists in the digital universe – 3+ ZB (3b terabytes)**
- **Brain Research through Advancing Innovative Neurotechnologies (BRAIN) project – est: multiple yottabytes (trillions of terabytes)**
- **LARGE data is the next frontier**
- **How do we store this amount of data?**
  - HDD density
  - SSD density
- **How do we filter/access useful information?**

# APPLICATIONS

- **What does cloud computing actually do?**
  - Consider applications you may currently be running on laptop, desktop, phone, server
  - Cloud has them also, or can potentially bring them to you
  - Brings applications, views, manipulates, shares data



# CLOUDS

- **Allow access to applications other than on local computer or internet connected device**

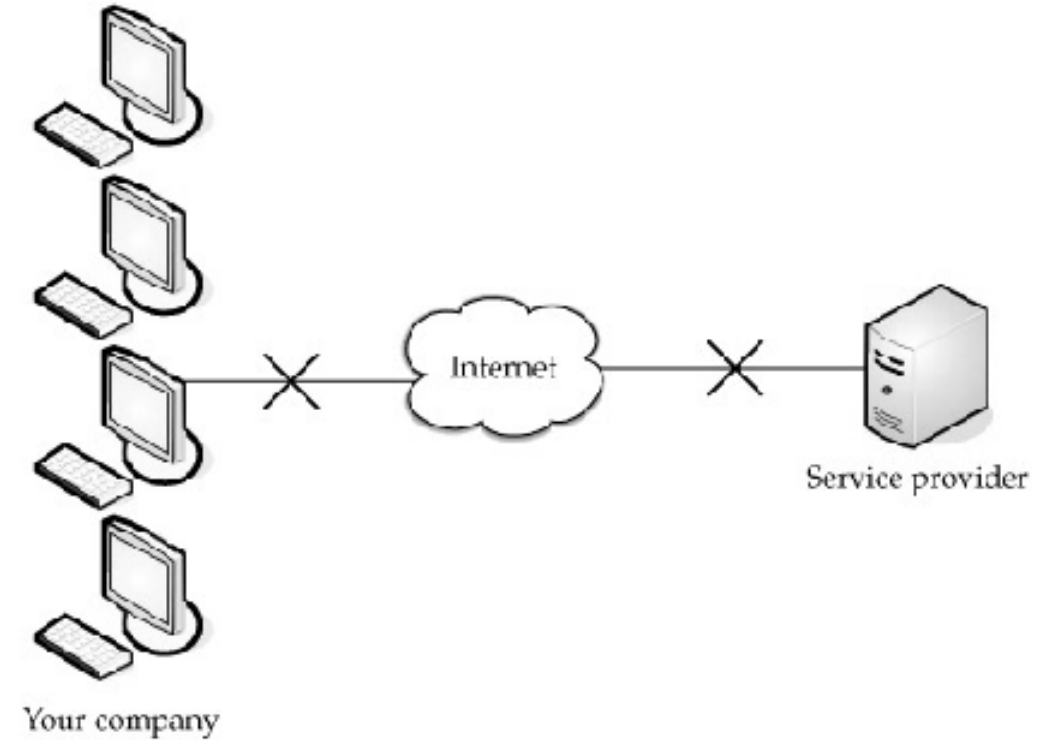
But

Only as long as have internet connection

- **Instead, company hosts your application - Advantages?**
  - No more licenses, service packs, etc.
  - Less hardware, etc.
  - Can access anywhere

# POTENTIAL PROBLEMS

- **Internet connection**
  - Completely dependent on network
- **Cloud site failure**
  - Back-end server/network failure may  
Result in inaccessible data
- **Sensitive information**
  - How much do you trust the public cloud vendor?
- **Application integration – (exchange info when local and on cloud)**



# CLOUD COMPONENTS

- **3 components**

- Clients
- Datacenter
- Distributed servers

# CLOUD COMPONENTS

- **Clients**

- **Mobile**

- SmartPhones, Tablets, Service Hubs

- **Thin**

- no internal hard drives, lets servers do all work, displays info

- **Thick**

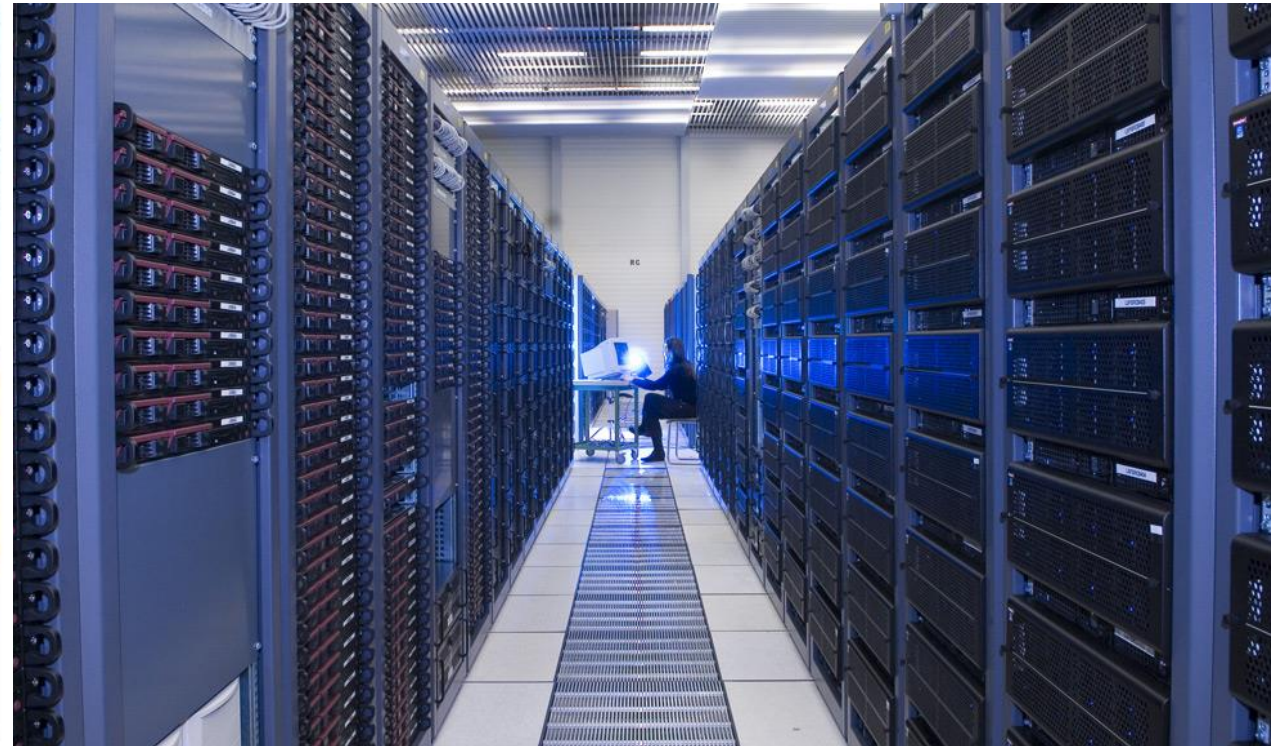
- Laptops, desktop computers

- **Which is the best?**

- Thin - lower costs, security, power consumption, easy to replace, less noise

# DATA CENTER

- **Data Center – facility used to house computer systems and associated components**



# DISTRIBUTED SERVERS

- **Servers host the resources needed by cloud users**
  - **Compute nodes**
    - Provides CPU, Memory, Scratch Storage, and Networking resources through virtualized interfaces.
    - Hosts guest operating systems (Virtual Machines) using one or more VM hypervisors
    - Resource interface depends on the type of cloud (horizontal/vertical cloud)
  - **Storage nodes**
    - Compute nodes only provide temporary storage space for users/applications
    - Storage nodes provide long term data storage solutions
    - Can be mapped to specific processes running on compute nodes, users, interface applications, etc.
  - **Administrative nodes**
    - Provides “hidden” back-end services such as resource load balancing, administrative/resource databases, security/firewalls, cloud macromanagement



# IMPROVEMENTS SINCE '80S

- **Disk capacity**

- From 10s MB to several TB – orders of magnitude
- IBM built 120PB storage array

- **Bandwidth**

- 1-10Mbps to 100s of Gbps



# IMPROVEMENTS SINCE '80S

- **CPU Improvements:**
  - Transistor shrink, increased clock rate, advanced instruction pipeline, cache memory, multicores, faster bus interconnections, lower energy consumption...
- **<https://www.top500.org/lists/> - lists the top 500 highest (known) performance super clusters**
  - **Current leader: Sunway TaihuLight (China)**
    - 10.6 million CPU cores
    - 1.3PB RAM
    - Power consumed while fully operational:
      - 15.3mW
    - Linpack: 93PFlop/s (.093EFlop/s) or  
93,000,000,000,000,000 floating point operations per second.
      - By comparison, your laptop: ~125 Gflop/s, Smartphone: ~400 Mflop/s



# SOLUTION FOR COMPUTATIONAL GROWTH: LARGE DATA CENTERS

- Web-scale problems? Throw more machines at it!
- Decades ago – computing power in mainframes in computer rooms
- Personal computers changed that
- Now, network data centers with centralized computing are back in vogue
- In the future businesses will not need to invest in a data center
- How can we easily access datacenter resources to fit our needs?