

## 23.1 Loops (general)

### Loop concept

People who have children may be familiar with looping around the block until a baby falls asleep.

#### PARTICIPATION ACTIVITY

23.1.1: Loop concept: Driving a baby around the block.



#### Animation captions:

1. Parents may be familiar with this scenario: Driving home, baby is awake. Parents circle the block, hoping the baby will fall asleep.
2. After first loop, baby is still awake, so parents loop again.
3. After second loop, baby is asleep, so parents head home for a peaceful evening.

#### PARTICIPATION ACTIVITY

23.1.2: Loop concept.



Consider the example above.

- 1) When the parents first checked, was the baby awake?  
☐ Yes  
☐ No
- 2) After the first loop, was the baby awake?  
☐ Yes  
☐ No
- 3) After the second loop, was the baby awake?  
☐ Yes  
☐ No
- 4) How many loops around the block did the parents make?  
☐ 2



☐ 3

5) Where was the decision point for whether to loop: At the top of the street or bottom?

☐ Top☐ Bottom

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## Loop basics

A **loop** is a program construct that repeatedly executes the loop's statements (known as the **loop body**) while the loop's expression is true; when false, execution proceeds past the loop. Each time through a loop's statements is called an **iteration**.

### PARTICIPATION ACTIVITY

23.1.3: A simple loop: Summing the input values.



### Animation captions:

1. A loop is like a branch, but jumping back to the expression when done. Thus, the loop's statements may execute multiple times, before execution proceeds past the loop.
2. This program gets an input value. If the value  $> -1$ , the program adds the value to a sum, gets another input, and repeats. val is 2, so the loop's statements execute, making sum 2.
3. The loop's statements ended by getting the next input, which is 4. The loop's expression  $4 > -1$  is true, so the loop's statements execute again, making sum  $2 + 4$  or 6.
4. The loop's statements got the next input of 1. The loop's expression  $1 > -1$  is true, so the loop's statements execute a third time, making sum  $6 + 1$  or 7.
5. The next input is -1. This time,  $-1 > -1$  is false, so the loop is not entered. Instead, execution proceeds past the loop, where a statement puts sum, which is 7, to the output.

## Loop example: Computing an average

A loop can be used to compute the average of a list of numbers.

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23.1.4: Loop example: Computing an average.



### Animation captions:

1. The program computes an average of a list of numbers (a negative ends the list). The first input is 2, so the loop is entered. Sum becomes 2, and num is incremented to 1.

2. The next input is 4. The loop is entered, so sum becomes  $2 + 4$  or 6, and num is incremented to 2.
3. The next input is 9, so the loop is entered. Sum becomes  $6 + 9$  or 15, and num is incremented to 3.
4. The next input is -1, so the loop is not entered.  $15 / 3$  or 5 is output.

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## 23.1.5: Loop example: Average.

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Consider the computing an average example above.

- 1) In the example above, the first value gotten from input was 2. That caused the loop body to be \_\_\_\_.



- ☐ executed  
☐ not executed

- 2) At the end of the loop body, the \_\_\_\_.



- ☐ next input is gotten  
☐ loop is exited  
☐ average is computed

- 3) With what value was sum initialized?



- ☐ -1  
☐ 0

- 4) Each time through the loop, the sum variable is increased by \_\_\_\_.



- ☐ 0  
☐ 1  
☐ the current input value

- 5) What was variable num's value after the loop was done iterating?

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- ☐ 1  
☐ 2  
☐ 3

- 6) Before the loop, the first input value is



gotten. If that input was negative  
(unlike the data in the example  
above), the loop's body would \_\_\_\_.

- ☒ be executed
- ☐ not be executed

### Example: Counting specific values in a list

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Programs execute one statement at a time. Thus, using a loop to examine a list of values one value at a time and updating variables along the way, as in the above examples, is a common programming task.

Below is a task to help a person get accustomed to examining a list of values one value at a time. The task asks a person to count the number of negative values, incrementing a variable to keep count.

#### PARTICIPATION ACTIVITY

23.1.6: Counting negative values in a list of values.



Click "Increment" if a negative value is seen.

Start

|   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|
| X | X | X | X | X | X | X |
|---|---|---|---|---|---|---|

Counter

0

Next value

Increment

Time - Best time -

Clear best

#### PARTICIPATION ACTIVITY

23.1.7: Counting negative values.



Complete the program such that variable count ends having the number of negative values in an input list of values (the list ends with 0). So if the input is -1 -5 9 3 0, then count should end with 2.

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```
count = 0
val = Get next input

While val is not 0
    if __ (A) __
        __ (B) __

    val = Get next input
```

1) What should expression (A) be?

- ☐ val > 0
- ☐ val < 0
- ☐ val is 0

2) What should statement (B) be?

- ☐ val = val + 1
- ☐ count = count + 1
- ☐ count = val

3) If the input value is 0, does the loop body execute?

- ☐ Yes
- ☐ No

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## Example: Finding the max value

Examining items one at a time and updating a variable can achieve some interesting computations. The task below is to find the maximum value in a list of positive values. A variable stores the max value seen so far. Each input value is compared with that max, and if greater, that value replaces that max. The max value is initialized with -1 so that such comparison works even for the first input value.

### PARTICIPATION ACTIVITY

23.1.8: Find the maximum value in the list of values.

Click "Store value" if a new maximum value is seen.

Start

max

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|   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|
| X | X | X | X | X | X | X |
|---|---|---|---|---|---|---|

Next value

Store value

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23.1.9: Determining the max value.

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Complete the program such that variable max ends having the maximum value in an input list of positive values (the list ends with 0). So if the input is 22 5 99 3 0, then max should end as 99.

```
max = -1
val = Get next input

while val is not 0
    If __ (A) __
        __ (B) __
    val = Get next input
```

1) What should expression (A) be?



- ☐ max > 0
- ☐ max > val
- ☐ val > max

2) What should statement (B) be?



- ☐ max = val
- ☐ val = max
- ☐ max = max + 1

3) Does the final value of max depend on the order of inputs? In particular, would max be different for inputs 22 5 99 3 0 versus inputs 99 3 5 22 0?



- ☐ Yes
- ☐ No

4) For inputs 5 10 7 20 8 0, with what values should max be assigned?



- ☐ -1, 20

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- ☐ -1, 5, 10, 20
- ☐ -1, 5, 10, 7, 20

## 23.2 More while examples

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### Example: GCD

The following is an example of using a loop to compute a mathematical quantity. The program computes the greatest common divisor (GCD) among two user-entered integers `num_a` and `num_b`, using Euclid's algorithm: If `num_a > num_b`, set `num_a` to `num_a - num_b`, else set `num_b` to `num_b - num_a`. Repeat until `num_a` equals `num_b`, at which point `num_a` and `num_b` both equal the GCD.

#### zyDE 23.2.1: While loop example: GCD program.

Try running the program below that calculates the greatest common divisor (GCD) of positive integers.

Load default template...

```
1 num_a = int(input('Enter first positive integer: '))
2 print()
3
4 num_b = int(input('Enter second positive integer: '))
5 print()
6
7 while num_a != num_b:
8     if num_a > num_b:
9         num_a = num_a - num_b
10    else:
11        num_b = num_b - num_a
12
13 print(f'GCD is {num_a}')
14
```

20  
15

Run

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23.2.1: Loop example: Greatest common divisor.



Use input values of `num_a = 15` and `num_b = 10` in the above GCD program. Try to

answer the questions by mentally executing the statements. If stuck, consider adding additional print statements to the program.

- 1) What is the value of num\_a before the first loop iteration?

[Check](#)[Show answer](#)

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- 2) What is num\_a after the first and before the second iteration?

[Check](#)[Show answer](#)

- 3) What is num\_b after the second and before the third iteration?

[Check](#)[Show answer](#)

- 4) How many loop iterations will the algorithm execute?

[Check](#)[Show answer](#)

## Example: Conversation

Below is a program that has a "conversation" with the user. The program asks the user to type something and then randomly prints one of four possible responses until the user enters "Goodbye". Note that the first few lines of the program represent a **docstring**: a multi-line string literal delimited at the beginning and end by triple-quotes. Either single " or double " quotes can be used.

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## zyDE 23.2.2: While loop example: Conversation.

Run the program below. Try adding additional conditions to leave the conversation, such as "See you later". Program input must end with the string 'Goodbye'.

Load default text

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```

1 '''
2 Program that has a conversation with the user.
3 Uses elif branching and a random number to mix up the program's responses.
4 '''
5 import random # Import a library to generate random numbers
6
7 print('Tell me something about yourself.')
8 print('You can type \'Goodbye\' at anytime to quit.\n')
9
10 user_text = input()
11
12 while user_text != 'Goodbye':
13     random_num = random.randint(0, 2) # Gives a random integer between 0 and 2
14     if random_num == 0:
15         print('\nPlease explain further.\n')
16     elif random_num == 1:
17         print(f"\nWhy do you say: '{user_text}'?\n")

```

Thank you very much, Mr. Robot.  
Goodbye

Run

Each time through the while loop, the program will check if the user-entered string `user_text` is equal to the string literal "Goodbye". If the two strings are not equal, the while loop body executes. Within the while loop body, the program obtains a random number between 0 and 2 by using the random library. The **`randint()`** function provides a new random number each time the function is called. The arguments to `randint()`, 0 and 2, provide the minimum and maximum values that the function may return. Using the number given by `randint()`, the program's `elif` statements branch to a particular response.

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23.2.2: Conversation program.



Refer to the above conversation program. If appropriate, type: unknown

- 1) Which if-else branch will execute if the user types "Goodbye"?  
Valid answers are branch 0, 1, 2 or none.

**Check**[Show answer](#)

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- 2) How many times does the loop iterate in the program?

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- 3) Write an expression using `random.randint()` that returns a number between 0 and 5, inclusive.

**Check**[Show answer](#)

## Example: Getting input until a sentinel is seen

Loops are commonly used to process a series of input values. A sentinel value is used to terminate a loop's processing. The example below computes the average of an input list of positive integers, ending with 0. The 0 is not included in the average.

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## zyDE 23.2.3: Computing average of a list with a sentinel.

[Load default ter](#)

```
1 '''
2 Outputs average of list of positive integers
3 List ends with 0 (sentinel)
4 Ex: 10 1 6 3 0 yields (10 + 1 + 6 + 3) / 4, or 5
5 '''
6
7 values_sum = 0
8 num_values = 0
9
10 curr_value = int(input())
11
12 while curr_value > 0: # Get values until 0 (or less)
13     values_sum += curr_value
14     num_values += 1
15     curr_value = int(input())
16
17 print(f'Average: {values_sum / num_values:.0f}\n')
```

10

1

6

-

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23.2.3: Average example with a sentinel.



Consider the example above and the given example input sequence **10 1 6 3 0**.

1) How many actual (non-sentinel) values are given in the first input sequence?



- ☐ 1
- ☐ 4
- ☐ 5

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2) For the given input sequence, what is the final value of num\_values?



☐ 0☐ 4☒ 5

3) Suppose the first input was 0. Would values\_sum / num\_values be 0?

☐ Yes☐ No

4) What would happen if the following list was input: 10 1 6 3 -1?

☐ Output would be 5☐ Output would be 4☐ Error

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#### CHALLENGE ACTIVITY

#### 23.2.1: While loop with sentinel.

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Start

Type the program's output

```
curr_value = int(input())
minimum_number = curr_value
while curr_value > 0:
    if curr_value < minimum_number:
        minimum_number = curr_value
    curr_value = int(input())
print('Min value:', minimum_number, end='')
```

Input

44  
23  
56  
12  
0

Output

Min value: 1

1

2

Check

Next

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#### CHALLENGE ACTIVITY

#### 23.2.2: Bidding example.

Write an expression that continues to bid until the user enters 'n'.

Sample output with inputs: 'y' 'y' 'n'

```
I'll bid $7!
Continue bidding? I'll bid $15!
Continue bidding? I'll bid $23!
Continue bidding?
```

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```
1 import random
2 random.seed(5)
3
4 keep_bidding = '-'
5 next_bid = 0
6
7 while ''' Your solution goes here ''':
8     next_bid = next_bid + random.randint(1, 10)
9     print(f'I'll bid ${next_bid}!')
10    print('Continue bidding?', end=' ')
11    keep_bidding = input()
```

Run

CHALLENGE  
ACTIVITY

23.2.3: While loop: Insect growth.



Given positive integer num\_insects, write a while loop that prints, then doubles, num\_insects each iteration. Print values  $\leq 100$ . Follow each number with a space.

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Sample output with input: 8

```
8 16 32 64
```

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```
1 num_insects = int(input()) # Must be >= 1
```

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Run

## 23.3 Counting

### Counting with a while loop

Commonly, a loop should iterate a specific number of times, such as 10 times. The programmer can use a variable to count the number of iterations, called a **loop variable**. To iterate N times using an integer loop variable i, a loop<sup>1</sup> with the following form is used:

Construct 23.3.1: Counting while loop form.

```
# Iterating N times using a loop  
variable  
i = 1  
while i <= N:  
    # Loop body statements go here  
    i = i + 1
```

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A common error is to forget to include the loop variable update (e.g.,  $i = i + 1$ ) at the end of the loop, causing an unintended infinite loop.

The following program outputs the amount of money in a savings account each year for the user-entered number of years, with \$10,000 initial savings and 5% yearly interest:

## zyDE 23.3.1: While loop that counts iterations: Savings interest program.

[Load default ter](#)

```
1 '''Program that calculates savings and interest'''
2
3 initial_savings = 10000
4 interest_rate = 0.05
5
6 print(f'Initial savings of ${initial_savings}')
7 print(f'at {interest_rate*100:.0f}% yearly interest.\n')
8
9 years = int(input('Enter years: '))
10 print()
11
12 savings = initial_savings
13 i = 1 # Loop variable
14 while i <= years: # Loop condition
15     print(f'Savings at beginning of year {i}: ${savings:.2f}')
16     savings = savings + (savings*interest_rate)
17     i = i + 1 # Increment loop variable
```

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23.3.1: Savings interest program.



Refer to the program above.

- 1) With an initial savings of \$10000 and an interest rate of 0.05, what's the amount of savings at the beginning of year 4? Ignore cents and do not include the dollar sign (\$).

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**Check**[Show answer](#)

- 2) If the interest\_rate is 3% and initial\_savings are \$5000, savings will be greater than \$7500 after how many loop iterations?

**Check**[Show answer](#)

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## 23.3.2: Basic counting with while loops.

Use <= in each answer.

- 1) Loop iterates 10 times.

```
i = 1
while
    :
    # Loop body statements
    go here
    i = i + 1
```

**Check**[Show answer](#)

- 2) Loop iterates 99 times.

```
i = 1
while
    :
    # Loop body statements
    go here
    i = i + 1
```

**Check**[Show answer](#)

- 3) Loop iterates 2 times.

```
i = 1
while
    :
    # Loop body statements
    go here
    i = i + 1
```

**Check**[Show answer](#)

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## Other forms of counting

Counting down is also common, as in counting down from 5 to 1. The loop body executes when *i* is 5, 4, 3, 2, and 1, but does not execute when *i* reaches 0.

Figure 23.3.1: While loop with loop variable that counts down.

```
i = 5
while i >= 1:
    # Loop body statements go
    here
    i = i - 1
```

The loop body executes when *i* is 5, 4, 3, 2, and 1, but does not execute when *i* reaches 0.

Counting sometimes occurs by steps greater than 1. Ex: A loop that prints even values from 0 to 100 (i.e., counts from 0 to 100 by 2s) is:

Figure 23.3.2: Loop variable increased by 2 per iteration.

```
i = 0
while i <= 100:
    # Loop body statements go
    here
    i = i + 2
```

## zyDE 23.3.2: Loop over presidential election years.

Write a program that prints the U.S. presidential election years from 1792 to present, knowing that such elections occur every 4 years.

Hint: Initialize your loop variable to 1792. Don't forget to use `<=` rather than `==` to help infinite loop.

[Load default template...](#)**Run**

```
1 year = 1792
2 current_year = ?
3
4 while year ? ??:
5     # Print the election year
6     year = year + ?
7
```

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ACTIVITY**

## 23.3.3: Forms of counting.



Complete the missing parts of the code.

- 1) Loop iterates over the odd integers from 1 to 9 (inclusive).



```
i = 1
while i <= 9:
    # Loop body statements
    go here
```

**Check**[Show answer](#)

- 2) Loop iterates over multiples of 5 from 0 to 1000 (inclusive).



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```
i = 0
while :
    # Loop body statements
    go here
    i = i + 5
```

- 3)  [Show answer](#)  
Loop iterates over the odd integers from 211 down to 31 (inclusive).

```
i = 211
while i >= 31:
    # Loop body statements
    go here
    
```

[Show answer](#)

- 4) Loop iterates from -100 to 65.

```

while i <= 65:
    # Loop body statements
    go here
    i = i + 1
```

[Show answer](#)

#### PARTICIPATION ACTIVITY

23.3.4: Counting in a loop simulator.

The following tool allows you to enter values for a loop's parts, and then executes the loop. Using the tool, try to solve each listed problem individually.

The tool can use any relational or equality operator, such as <, <=, >, >=, ==, etc. Identity and membership operators like "is" or "in" will not work.

1. 0 to 10,000 by 500s (0, 500, 1000, ...)
2. -19 to 19 by 1s
3. 10 to -10 by 1s
4. Multiples of 3 between 0 and 100
5. Powers of 2 from 1 to 256 (1, 2, 4, 8, ...)
6. Come up with your own challenges

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```

i = 
while i  :
    print(i, end=' ')
    i = i  

```

Run code

Output is: 

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### zyDE 23.3.3: Calculate a factorial.

Write a program that lets a user enter N and that outputs N! (N factorial, meaning  $N \times (N-2) \times \dots \times 2 \times 1$ ). Hint: Use a loop variable i that counts from total-1 down to 1. Compare output with some of these answers: 1:1, 2:2, 3:6, 4:24, 5:120, 8:40320.

Load default template...

```

1 N = int(input()) # Read user-entered number
2 total = N
3 # Initialize the loop variable
4
5 while i ? ??:
6     # Set total to total * (i)
7     # Decrement i
8
9 print(total)
10

```

Run

### Shorthand operators

Because assignments such as `i = i + 1` are so common in programs, the programming language provides a shorthand version: `i += 1`. Similar operators include `+=`, `-=`, `*=`, and `/=`. For example, `num *= x` is shorthand for `num = num * x`. The item on the right can be an expression, so `num *= x + y` is shorthand for `num = num * (x + y)`. Usage of such operators is common in loops.

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Construct 23.3.2: Operators like += are common in loops.

```
i = 0
while i < N:
    # Loop body statements go
    here
    i += 1
```

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23.3.5: Shorthand operators.



Answer each question using the operators of the form +=, \*=, /=, -=, etc.

- 1) Write a statement using \*= that doubles the value of a variable my\_var.



**Check**

[Show answer](#)

- 2) Write a statement using += that is equivalent to  
my\_var = my\_var +  
my\_var / 2



**Check**

[Show answer](#)

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23.3.1: Loops with variables that count.



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**Start**

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Type the program's output

```
n = 1
while n <= 6:
    print(n * 2)
    n = n + 1
```

2  
4  
6  
8  
10  
12

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1

2

3

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#### 23.3.2: While loop: Print 1 to N.



Write a while loop that prints from 1 to user\_num, increasing by 1 each time.

Sample output with input: 4

1  
2  
3  
4

422102.2723990.qx3zqy7

```
1 i = 1
2
3 user_num = int(input()) # Assume positive
4
5 ''' Your solution goes here '''
6
```

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23.3.3: Printing output using a counter.



Retype or copy, and then run the following code; note incorrect behavior. Then fix errors in the code, which should print num\_stars asterisks.

```
while num_printed != num_stars:  
    print('*')
```

Sample output with input: 3

```
*  
*  
*
```

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```
1 num_printed = 0  
2  
3 num_stars = int(input())  
4  
5 ''' Your solution goes here '''  
6
```

**Run**

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(\*1) Focus is placed on mastering basic looping using while loops, before introducing for loops and range().

## 23.4 While vs. for loops

## While loop and for loop correspondence

Both for loops and while loops can be used to count a specific number of loop iterations. A for loop combined with range() is generally preferred over while loops, since for loops are less likely to become stuck in an infinite loop situation. A programmer may easily forget to increment a while loop's variable (causing an infinite loop), but for loops iterate over a finite number of elements in a container and are thus guaranteed to complete.

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### PARTICIPATION ACTIVITY

#### 23.4.1: While/for loop correspondence.



### Animation captions:

1. A for loop and range function can replace a while loop.
2. A more concise for loop uses a single argument for range().

As a general rule:

1. Use a *for loop* when the number of iterations is computable before entering the loop, as when counting down from X to 0, printing a string N times, etc.
2. Use a *for loop* when accessing the elements of a container, as when adding 1 to every element in a list, or printing the key of every entry in a dict, etc.
3. Use a *while loop* when the number of iterations is not computable before entering the loop, as when iterating until a user enters a particular character.

These are not hard rules, just general guidelines.

### PARTICIPATION ACTIVITY

#### 23.4.2: While loops and for loops.



Indicate whether a while loop or for loop should be used in the following scenarios:

- 1) Iterate as long as the user-entered string c is not q.



- ☐ while  
☐ for

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- 2) Iterate until the values of x and y are equal, where x and y are changed in the loop body.





- 3) Iterate 1500 times
- ☐ while
  - ☐ for
  - ☐ while
  - ☐ for



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## 23.5 Nested loops

### Nested loops

A **nested loop** is a loop that appears as part of the body of another loop. The nested loops are commonly referred to as the **outer loop** and **inner loop**.

Nested loops have various uses. One use is to generate all combinations of some items. Ex: The following program generates all two letter .com Internet domain names. Recall that `ord()` converts a 1-character string into an integer, and `chr()` converts an integer into a character. Thus, `chr(ord('a') + 1)` results in 'b'.

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Figure 23.5.1: Nested loops example: Two-letter domain name printing program.

```
"""
```

```
Program to print all 2-letter domain names.
```

```
Note that ord() and chr() convert between text and  
the ASCII or Unicode encoding:
```

- ord('a') yields the encoded value of 'a', the number 97.
- ord('a')+1 adds 1 to the encoded value of 'a', giving 98.
- chr(ord('a')+1) converts 98 back into a letter, producing 'b'

```
"""
```

```
print('Two-letter domain names:')
```

```
letter1 = 'a'
```

```
letter2 = '?'
```

```
while letter1 <= 'z': # Outer loop
```

```
    letter2 = 'a'
```

```
    while letter2 <= 'z': # Inner loop
```

```
        print(f'{letter1}{letter2}.com')
```

```
        letter2 = chr(ord(letter2) + 1)
```

```
    letter1 = chr(ord(letter1) + 1)
```

Two-letter  
domain names:

aa.com

ab.com

ac.com

ad.com

ae.com

af.com

ag.com

ah.com

ai.com

aj.com

ak.com

al.com

am.com

an.com

ao.com

ap.com

aq.com

ar.com

as.com

at.com

au.com

av.com

aw.com

ax.com

ay.com

az.com

ba.com

bb.com

...

zy.com

zz.com

(Forget about buying a two-letter domain name: They are all taken, and each sells for several hundred thousand or millions of dollars. Source: dnjournal.com, 2012.)

## zyDE 23.5.1: Two character dotcom domain names.

Modify the program to include two-character .com names, where the second character is a letter or a number, e.g., a2.com. Hint: Add a second while loop nested in the outer loop following the first inner loop, that iterates through the numbers 0-9.

[Load default template...](#)**Run**

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```
1 '''
2 Program to print all 2-letter domain names
3 Note that ord() and chr() convert between
4 ord('a') is 97. ord('b') is 98, and so on.
5 '''
6 print('Two-letter domain names:')
7
8 letter1 = 'a'
9 letter2 = '?'
10 while letter1 <= 'z': # Outer loop
11     letter2 = 'a'
12     while letter2 <= 'z': # Inner loop
13         print(f'{letter1}{letter2}.com')
14         letter2 = chr(ord(letter2) + 1)
15     letter1 = chr(ord(letter1) + 1)
16
17 |
```

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## zyDE 23.5.2: Nested loop example: Histogram.

Here is a nested loop example that graphically depicts an integer's magnitude by using asterisks, creating what is commonly called a *histogram*:

Run the program below and observe the output. Modify the program to print one asterisk per unit. So if the user enters 40, print 8 asterisks.

Load default template...

```

1 num = 0
2 while num >= 0:
3     num = int(input('Enter an integer (negative to quit): '))
4
5     if num >= 0:
6         print('Depicted graphically:')
7         for i in range(num):
8             print('*', end=' ')
9         print('\n')
10
11 print('Goodbye.')
12

```

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Run

PARTICIPATION  
ACTIVITY

23.5.1: Nested loops.



- 1) Given the following code, how many times will the inner loop body execute?

```

for i in range(2):
    for j in range(3):
        # Inner loop body

```

Check

Show answer

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- 2) Given the following code, how many times will the print statement execute?



```
for i in range(5):
    for j in range(10,
12)
    }
```

**Check**[Show answer](#)

- 3) What is the output of the following code?

```
c1 = 'a'
while c1 < 'b':
    c2 = 'a'
    while c2 <= 'c':
        print(f'{c1}
{c2}', end = ' ')
        c2 = chr(ord(c2)
+ 1)
    c1 = chr(ord(c1) + 1)
```

**Check**[Show answer](#)

- 4) What is the output of the following code?

```
i1 = 1
while i1 < 19:
    i2 = 3
    while i2 <= 9:
        print(f'{i1}
{i2}', end=' ')
        i2 = i2 + 3
    i1 = i1 + 10
```

**Check**[Show answer](#)**CHALLENGE  
ACTIVITY**

23.5.1: Nested loops.

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**Start**

Type the program's output

```
count = 0
for i in range(3):
    for j in range(4):
        count = count + 1
print(count)
```

12

1

2

3

4

Check

Next

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**CHALLENGE  
ACTIVITY**

## 23.5.2: Nested loops: Print rectangle



Given the number of rows and the number of columns, write nested loops to print a rectangle.

Sample output with inputs: 2 3

```
* * *
* * *
```

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```
1 num_rows = int(input())
2 num_cols = int(input())
3
4 ''' Your solution goes here '''
5
6     print('*', end=' ')
7     print()
```

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**Run****CHALLENGE  
ACTIVITY**

## 23.5.3: Nested loops: Print seats.



Given num\_rows and num\_cols, print a list of all seats in a theater. Rows are numbered, columns lettered, as in 1A or 3E. Print a space after each seat.

Sample output with inputs: 2 3

1A 1B 1C 2A 2B 2C

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```
1 num_rows = int(input())
2 num_cols = int(input())
3
4 # Note 1: You will need to declare more variables
5 # Note 2: Place end=' ' at the end of your print statement to separate seats by spaces
6
7 ''' Your solution goes here '''
8
9 print()
```

Run

## 23.6 Developing programs incrementally

### Incremental programming

As programs increase in complexity, a programmer's development process becomes more important. A programmer should not write the entire program and then run the program—hoping the program works. If, as is often the case, the program does not work on the first try, debugging at that point can be extra difficult because the program may have many distinct bugs.

Experienced programmers practice **incremental programming**, starting with a simple version of the program, and then growing the program little-by-



little into a complete version.

## Example: Phone number program

The following program allows the user to enter a phone number that includes letters, which appear on phone keypads along with numbers and are commonly used by companies as a marketing tactic (e.g., 1-555-HOLIDAY). The program then outputs the phone number using numbers only.

The first program version simply prints each element of the string to ensure the loop iterates properly through each string element.

Figure 23.6.1: First version echoes input phone number string.

```
user_input = input('Enter phone number:
')

index = 0
for character in user_input:
    print(f'Element {index} is:
{character}')
    index += 1
```

```
Enter phone number: 1-555-
HOLIDAY
Element 0 is: 1
Element 1 is: -
Element 2 is: 5
Element 3 is: 5
Element 4 is: 5
Element 5 is: -
Element 6 is: H
Element 7 is: O
Element 8 is: L
Element 9 is: I
Element 10 is: D
Element 11 is: A
Element 12 is: Y
```

The second program version outputs the numbers (0 - 9) of the phone number and outputs a '?' for all other characters. A **FIXME comment** attracts attention to code that needs to be fixed in the future. Many editors automatically highlight FIXME comments. Large projects with multiple programmers might also include a username and date, as in **FIXME(01/22/2018, John)**.



Figure 23.6.2: Second version echoes numbers, and has FIXME comment.

```

user_input = input('Enter phone number: ')
phone_number = ''

for character in user_input:
    if '0' <= character <= '9':
        phone_number += character
    else:
        #FIXME: Add elif branches for
        letters and hyphen
        phone_number += '?'

print(f'Numbers only: {phone_number}')
```

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Enter phone number: 1-555-  
HOLIDAY  
Numbers only: 1?555???????

The third version completes the elif branch for the letters A-C (lowercase and uppercase, per a standard phone keypad). The code also modifies the if branch to echo a hyphen in addition to numbers. The third version adds the elif branch for the letters A-C (lowercase and uppercase, per a standard phone keypad).

Figure 23.6.3: Third version echoes hyphens too, and handles first three letters.

```

user_input = input('Enter phone number: ')
phone_number = ''

for character in user_input:
    if ('0' <= character <= '9') or (character
    == '-'):
        phone_number += character
    elif ('a' <= character <= 'c') or ('A' <=
    character <= 'C'):
        phone_number += '2'
    #FIXME: Add remaining elif branches
    else:
        phone_number += '?'

print(f'Numbers only: {phone_number}')
```

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Enter phone number:  
1-555-HOLIDAY  
Numbers only:  
1-555-?????2?

The fourth version can be created by filling in the elif branches similarly for other letters and adding

more instructions for handling unexpected characters. The code is not shown below, but sample input/output is provided.

Figure 23.6.4: Fourth and final version sample input/output.

```
Enter phone number (letters/- OK, no spaces): 1-555-HOLIDAY
Numbers only: 1-555-4654329
...
Enter phone number (letters/- OK, no spaces): 1-555-holiday
Numbers only: 1-555-4654329
...
Enter phone number (letters/- OK, no spaces): 999-9999
Numbers only: 999-9999
...
Enter phone number (letters/- OK, no spaces): 9876zywx%$#@
Numbers only: 98769999????
```

### zyDE 23.6.1: Complete the phone number program.

Complete the program by providing the additional branches for decoding other letters in a phone number. Try incrementally writing the program by adding one `elif` branch at a time, testing that each added branch works as intended.

[Load default template...](#)

```
1 user_input = input('Enter phone number:\n')
2 phone_number = ''
3
4 for character in user_input:
5     if ('0' <= character <= '9') or (character.isalpha()):
6         phone_number += character
7     elif ('a' <= character <= 'c') or ('A' <= character <= 'C'):
8         phone_number += '2'
9     #FIXME: Add remaining elif branches
10    else:
11        phone_number += '?'
12
13 print(f'Numbers only: {phone_number}')
14
```

1-555-HOLIDAY

Run



- 1) Incremental programming may help reduce the number of errors in a program.  
☐ True  
☐ False
- 2) FIXME comments provide a way for a programmer to remember what needs to be added.  
☐ True  
☐ False
- 3) Once a program is complete, one would expect to see several FIXME comments.  
☐ True  
☐ False

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## 23.7 Break and continue

### Break statements

A **break** statement in a loop causes the loop to exit immediately. A break statement can sometimes yield a loop that is easier to understand.

In the example below, the nested for loops generate possible meal options for the number of empanadas and tacos that can be purchased. The inner loop body calculates the cost of the current meal option. If the meal cost is equal to the user's amount of money, the search is over, so the break statement immediately exits the inner loop. The outer loop body also checks if the meal cost and the user's amount of money are equal, and if so, that break statement exits the outer loop.

The program could be written without break statements, but the loops' condition expressions would be more complex and the program would require additional code, perhaps being harder to understand.

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Figure 23.7.1: Break statement.

```

empanada_cost = 3
taco_cost = 4

user_money = int(input('Enter money for meal: '))

max_empanadas = user_money // empanada_cost
max_tacos = user_money // taco_cost

meal_cost = 0
for num_tacos in range(max_tacos + 1):
    for num_empanadas in range(max_empanadas + 1):
        meal_cost = (num_empanadas * empanada_cost) + (num_tacos *
taco_cost)

        # Find first meal option that exactly matches user money
        if meal_cost == user_money:
            break

    # Find first meal option that exactly matches user money
    if meal_cost == user_money:
        break

if meal_cost == user_money:
    print(f'${meal_cost} buys {num_empanadas} empanadas and {num_tacos}
tacos without change.')
else:
    print('You cannot buy a meal without having change left over.')
```

```

Enter money for meal: 20
$20 buys 4 empanadas and 2 tacos without change.
...
Enter money for meal: 31
$31 buys 9 empanadas and 1 tacos without change.
```

# PARTICIPATION ACTIVITY

## 23.7.1: Break statements.



Given the following while loop, what is the value variable z is assigned with for the given values of variables a, b and c?

```

mult = 0
while a < 10:
    mult = b * a
    if mult > c:
        break
    a = a + 1
z = a
```

1)  $a = 1, b = 1, c = 0$



Check

Show answer

2)  $a = 4, b = 5, c = 20$



Check

Show answer

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## Continue statements

A **continue** statement in a loop causes an immediate jump to the while or for loop header statement. A continue statement can improve the readability of a loop. The example below extends the previous meal finder program to find meal options for which the total number of items purchased is evenly divisible by the number of diners. In addition, the following program will output all possible meal options, instead of reporting the first meal option found.

The program uses two nested for loops to try all possible combinations of tacos and empanadas. If the total number of tacos and empanadas is not exactly divisible by the number of diners (e.g., `num_tacos + num_empanadas) % num_diners != 0`, the continue statement will immediately proceed to the next iteration of the for loop.

Break and continue statements can be helpful to avoid excessive indenting/nesting within a loop. However, because someone reading a program could easily overlook a break or continue statement, such statements should be used only when their use is clear to the reader.

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Figure 23.7.2: Continue statement.

```

empanada_cost = 3
taco_cost = 4

user_money = int(input('Enter money for meal: '))
num_diners = int(input('How many people are eating: '))

max_empanadas = user_money // empanada_cost
max_tacos = user_money // taco_cost

meal_cost = 0
num_options = 0
for num_tacos in range(max_tacos + 1):
    for num_empanadas in range(max_empanadas + 1):

        # Total items purchased must be equally divisible by number of
        # diners
        if (num_tacos + num_empanadas) % num_diners != 0:
            continue

        meal_cost = (num_empanadas * empanada_cost) + (num_tacos *
        taco_cost)

        if meal_cost == user_money:
            print(f'${meal_cost} buys {num_empanadas} empanadas and
            {num_tacos} tacos without change.')
            num_options += 1

if num_options == 0:
    print('You cannot buy a meal without having change left over.')

```

```

Enter money for meal: 60
How many people are eating: 3
$60 buys 12 empanadas and 6 tacos without change.
$60 buys 0 empanadas and 15 tacos without change.
...
Enter money for meal: 54
How many people are eating: 2
$54 buys 18 empanadas and 0 tacos without change.
$54 buys 10 empanadas and 6 tacos without change.
$54 buys 2 empanadas and 12 tacos without change.

```

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```
for i in range(5):  
    if i < 10:  
        continue  
    print(i)
```

1) The loop will print at least some output.

- ☐ True  
☐ False

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2) The loop will iterate only once.

- ☐ True  
☐ False

#### CHALLENGE ACTIVITY

23.7.1: Enter the output of break and continue.

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Start

Type the program's output

```
stop = int(input())  
result = 0  
for n in range(10):  
    result += n + 3  
    if result > stop:  
        break  
    print(n)  
print(result)
```

Input

8

Output

1

2

3

4

Check

Next

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#### CHALLENGE ACTIVITY

23.7.2: Simon says.

"Simon Says" is a memory game where "Simon" outputs a sequence of 10 characters (R, G, B, Y) and the user must repeat the sequence. Create a for loop that compares each character of the two strings. For each matching character, add one point to user\_score. Upon a mismatch, end the loop.

Sample output with inputs: 'RRGBRYYBGY' 'RRGBBRYBGY'

User score: 4

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```
1 user_score = 0
2 simon_pattern = input()
3 user_pattern = input()
4
5 ''' Your solution goes here '''
6
7 print('User score:', user_score)
```

Run

## 23.8 Loop else

### Loop else construct

A loop may optionally include an else clause that executes only if the loop terminates normally, not using a break statement. Thus, the complete forms of while and for loops are:

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### Construct 23.8.1: While loop else.

```
while expression: # Loop expression
    # Loop body: Sub-statements to execute if
    # the expression evaluated to True
else:
    # Else body: Sub-statements to execute
    # once
    # if the expression evaluated to False

# Statements to execute after the loop
```

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### Construct 23.8.2: For loop else.

```
for name in iterable:
    # Loop body: Sub-statements to
    # execute
    # for each item in iterable
else:
    # Else body: Sub-statements to
    # execute
    # once when loop completes

# Statements to execute after the loop
```

The **loop else** construct executes if the loop completes normally. In the following example, a special message "All names printed" is displayed if the entire list of names is completely iterated through.

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Figure 23.8.1: Loop else branch taken if loop completes normally.

```
names = ['Janice', 'Clarice', 'Martin',  
         'Veronica', 'Jason']  
  
num = int(input('Enter number of names to  
print: '))  
for i in range(len(names)):  
    if i == num:  
        break  
    print(names[i], end= ' ')  
else:  
    print('All names printed.')
```

```
Enter number of names to  
print: 2  
Janice Clarice  
...  
Enter number of names to  
print: 8  
Janice Clarice Martin  
Veronica Jason  
All names printed.
```

## zyDE 23.8.1: Loop else example: Finding a legal baby name.

The country of Denmark allows parents to pick from around 7,000 names for newborns. Names not on the list must receive special approval from the Names Investigation Department of Copenhagen University. (Surprisingly, many countries have naming laws probably to avoid names like "Brfxxccxxmnpccclllmmnprxvclmncckssqlbb11116", pronounced "Albin".)

The program below checks if a user-entered name is an appropriate Danish name. If it is not found in the list of legal names, then a suggestion is made to a close match. A close match is an acceptable name starting with the same letter. If no close matches are found, the loop else clause informs the user. If there are multiple names with the same letter, then the list is used.

Run the program below.

1. Enter the acceptable name "Bjork".
2. Try the name "Michael", which is not an acceptable name. The program will suggest a replacement since there is an acceptable name starting with 'M'.
3. Try the name "Zoidberg", which is not an acceptable name. The list doesn't contain a name starting with 'Z', so the program will print a special message and terminate.

main.py

[Load default text](#)

```

1  #A few legal, acceptable Danish names
2  legal_names = ['Thor', 'Bjork', 'Bailey', 'Anders', 'Bent', 'Bjarne', 'Bjorn',
3                 'Claus', 'Emil', 'Finn', 'Jakob', 'Karen', 'Julie', 'Johanne', 'Anna', 'Anni',
4                 'Bente', 'Eva', 'Helene', 'Ida', 'Inge', 'Susanne', 'Sofie', 'Rikkie', 'Pia',
5                 'Torben', 'Soren', 'Rune', 'Rasmus', 'Per', 'Michael', 'Mads', 'Hanne',
6                 'Dorte']
7  ]
8
9  user_name = input('Enter desired name:\n')
10 if user_name in legal_names:
11     print(f'{user_name} is an acceptable Danish name. Congratulations.')
12 else:
13     print(f'{user_name} is not acceptable.')
14     for name in legal_names:
15         if user_name[0] == name[0]:
16             print(f'You might consider: {name},', end=' ')
17             break

```

Bjork

**Run**

PARTICIPATION  
ACTIVITY

## 23.8.1: Loop else.



```
x = 0
y = 5
z = ?
while x < y:
    if x == z:
        print('x == z')
        break
    x += 1
else:
    print('x == y')
```

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1) What is the output of the code if z is 3?



- ☐ x == z
- ☐ x == y

2) What is the output of the code if z is 10?



- ☐ x == z
- ☐ x == y

CHALLENGE  
ACTIVITY

## 23.8.1: Loop else.



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Start

Type the program's output

```
result = 0
n = 2
while n > -2:
    print(n, end=' ')
    result -= 4
    n -= 1
else:
    print(f' / {result}')
print('done')
```

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## 23.9 Getting both index and value when looping: enumerate()

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### The enumerate() function

A programmer commonly requires both the current position index and corresponding element value when iterating over a sequence. The example below demonstrates how using a for loop with range() and len() to iterate over a sequence generates a position index but requires extra code to retrieve a value.

Figure 23.9.1: Using range() and len() to iterate over a sequence.

```
origins = [4, 8, 10]

for index in range(len(origins)):
    value = origins[index] # Retrieve value of element
    in list.
    print(f'Element {index}: {value}')
```

```
Element 0: 4
Element 1: 8
Element 2:
10
```

Similarly, a for loop that iterates over a container obtains the value directly, but must look up the index with a function call.

Figure 23.9.2: Using list.index() to find the index of each element.

```
origins = [4, 8, 10]

for value in origins:
    index = origins.index(value) # Retrieve index of
    value in list
    print(f'Element {index}: {value}')
```

```
Element 0:
4
Element 1:
8
Element 2:
10
```

The **enumerate()** function retrieves both the index and corresponding element value at the same time, providing a cleaner and more readable solution.

Figure 23.9.3: The enumerate() function.

```
origins = [4, 8, 10]

for (index, value) in
    enumerate(origins):
        print(f'Element {index}: {value}')
```

```
Element 0: 4
Element 1: 8
Element 2:
10
```

The `enumerate()` function yields a new tuple each iteration of the loop, with the tuple containing the current index and corresponding element value. In the example above, the for loop *unpacks* the tuple yielded by each iteration of `enumerate(origins)` into two new variables: "index" and "value". **Unpacking** is a process that performs multiple assignments at once, binding comma-separated names on the left to the elements of a sequence on the right. Ex: `num1, num2 = [350, 400]` is equivalent to the statements `num1 = 350` and `num2 = 400`.

**PARTICIPATION  
ACTIVITY**

23.9.1: enumerate().



Use the following code to answer the question below:

```
for (index, value) in enumerate(my_list):
    print(index, value)
```

1) If `my_list = ['Greek', 'Nordic', 'Mayan']`, what is the output of the program?



- ☐ Greek  
Nordic  
Mayan
- ☐ 0 Greek  
1 Nordic  
2 Mayan
- ☐ 1 Greek  
2 Nordic  
3 Mayan

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**CHALLENGE  
ACTIVITY**

## 23.9.1: Using enumerate in for loops.



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**Start**

Type the program's output

```
colors = ['red', 'green', 'yellow', 'black']  
for (position, color) in enumerate(colors):  
    print(color, position)
```

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