

```
1 func (s serfNode) serf(conn UDPConnection) {
2   for true {
3     msg := conn.Read()
4     switch msg.Type {
5       case PING:
6         @@dump
7         conn.WriteToUDP("ACK", msg.Sender)
8         break
9       case GOSSIP:
10        s.Events = append(s.Events, msg.Event)
11    }
12    dinv.Dump("L1",msg.Type,msg.Sender,msg.Event,s.Events)
13    timeout := s.CheckForTimeouts()
14    switch timeout.Type {
15      case PING:
16        conn.WriteToUDP("PING",timeout.Node)
17        break
18      case GOSSIP:
19        gossip(s.Events)
20        break
21    }}}
```