## ISM3232C

Lab 10: Figma Functionality

## Instructions

After reading 'Chapter 3: Getting to Know Your Design Environment' in the "Designing and Prototyping Interfaces with Figma" book, start with the section titled 'Starting a new design project'. Complete all the steps in each section through the section titled 'Inspect', taking screenshots with each new step to document your work. As you take screenshots, paste them into a document or presentation.

There is no Canvas submission for this project, you will submit your work to a GitHub repository as described below.

## **Submitting your work**

Once your project is complete, commit your document or presentation of screenshots to the provided classroom repository. Your instructor will clone and grade your repo after the due date for this assignment.

There is no Canvas submission for this project.