Homework 3: implementing a 64-bit Buffer Overflow Exploit

Xin Liu

Florida State University xliu15j@fsu.edu

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Homework 3

Objective: In our course, we have used a 64-bit stack.c file to demonstrate stack-based vulnerabilities in a 64-bit environment. However, the textbook provides a 32-bit exploit script (exploit.py) that generates a malicious file (badfile) containing shellcode and a return address overwrite. Your task is to convert this 32-bit exploit into a 64-bit version.

Task:

- 1 Modify the exploit to work in a 64-bit Linux environment.
- 2 Consider differences between 32-bit and 64-bit registers.
- 3 Adjust the buffer overflow offset for the 64-bit architecture.
- 4 Run the exploit in your 64-bit Linux virtual machine.

Submission Requirements:

- Submit the modified 64-bit exploit code.
- Provide a report including:
 - Screenshots demonstrating the exploit execution (e.g., successfully gaining a shell).

• Explanation of modifications and key differences from the 32-bit version.

Buffer Overflow Exploit 1.