



PRESIDENCY UNIVERSITY

CSE 2001 - Data Structures and Algorithms

Module 3 : Trees

Java program to implement Binary Trees

```
//class to create nodes
class Node {
    int key;
    Node left, right;

    public Node(int item) {
        key = item;
        left = right = null;
    }
}

public class BinaryTree
{
    Node root;

    // Traverse tree
    public void traverseTree(Node node) {
        if (node != null) {
            traverseTree(node.left);
            System.out.print(" " + node.key);
            traverseTree(node.right);
        }
    }

    public static void main(String[] args) {

        // create an object of BinaryTree
        BinaryTree tree = new BinaryTree();

        // create nodes of the tree
        tree.root = new Node(1);
    }
}
```

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        tree.root.left = new Node(2);
        tree.root.right = new Node(3);
        tree.root.left.left = new Node(4);

        System.out.print("\nBinary Tree: ");
        tree.traverseTree(tree.root);
    }
}

```

Java program to implement Binary Search Trees

```

//Binary Search Tree operations in Java

class BST {
class Node {
    int key;
    Node left, right;

    public Node(int item) {
        key = item;
        left = right = null;
    }
}

Node root;

BST() {
    root = null;
}

void insert(int key) {
    root = insertKey(root, key);
}

// Insert key in the tree
Node insertKey(Node root, int key) {
    // Return a new node if the tree is empty
    if (root == null) {
        root = new Node(key);
        return root;
    }
}

```

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// Traverse to the right place and insert the node
if (key < root.key)
    root.left = insertKey(root.left, key);
else if (key > root.key)
    root.right = insertKey(root.right, key);

return root;
}

void inorder() {
    inorderRec(root);
}

// Inorder Traversal
void inorderRec(Node root) {
    if (root != null) {
        inorderRec(root.left);
        System.out.print(root.key + " -> ");
        inorderRec(root.right);
    }
}

void deleteKey(int key) {
    root = deleteRec(root, key);
}

Node deleteRec(Node root, int key) {
    // Return if the tree is empty
    if (root == null)
        return root;

    // Find the node to be deleted
    if (key < root.key)
        root.left = deleteRec(root.left, key);
    else if (key > root.key)
        root.right = deleteRec(root.right, key);
    else {
        // If the node is with only one child or no child
        if (root.left == null)
            return root.right;
        else if (root.right == null)
            return root.left;

        // If the node has two children

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    // Place the inorder successor in position of the
    node to be deleted
    root.key = minValue(root.right);

    // Delete the inorder successor
    root.right = deleteRec(root.right, root.key);
}

return root;
}

// Find the inorder successor
int minValue(Node root) {
    int minv = root.key;
    while (root.left != null) {
        minv = root.left.key;
        root = root.left;
    }
    return minv;
}

// Driver Program to test above functions
public static void main(String[] args) {
    BST tree = new BST();

    tree.insert(8);
    tree.insert(3);
    tree.insert(1);
    tree.insert(6);
    tree.insert(7);
    tree.insert(10);
    tree.insert(14);
    tree.insert(4);

    System.out.print("Inorder traversal: ");
    tree.inorder();

    System.out.println("\n\nAfter deleting 10");
    tree.deleteKey(6);
    System.out.print("Inorder traversal: ");
    tree.inorder();
}
}

```

Java program to implement Binary Search Trees traversals

```
class Node {
    int item;
    Node left, right;

    public Node(int key) {
        item = key;
        left = right = null;
    }
}

class BST_Traversal {
    // Root of Binary Tree
    Node root;

    BST_Traversal() {
        root = null;
    }

    void postorder(Node node) {
        if (node == null)
            return;

        // Traverse left
        postorder(node.left);
        // Traverse right
        postorder(node.right);
        // Traverse root
        System.out.print(node.item + "->");
    }

    void inorder(Node node)
    {
        if (node == null)
            return;

        // Traverse left
        inorder(node.left);
        // Traverse root
        System.out.print(node.item + "->");
        // Traverse right
        inorder(node.right);
    }
}
```

```

}

void preorder(Node node) {
    if (node == null)
        return;

    // Traverse root
    System.out.print(node.item + "->");
    // Traverse left
    preorder(node.left);
    // Traverse right
    preorder(node.right);
}

public static void main(String[] args) {
    BST_Traversal tree = new BST_Traversal();
    tree.root = new Node(1);
    tree.root.left = new Node(12);
    tree.root.right = new Node(9);
    tree.root.left.left = new Node(5);
    tree.root.left.right = new Node(6);

    System.out.println("Inorder traversal");
    tree.inorder(tree.root);

    System.out.println("\nPreorder traversal ");
    tree.preorder(tree.root);

    System.out.println("\nPostorder traversal");
    tree.postorder(tree.root);
}
}

```