Lecture 17

Introduction to Raster and Visualizing Spatial Data

GEOG 489

SPRING 2020

Quiz 6

Generate a data frame (50 rows and 4 columns) with random samples from the normal distribution (mean = 0, sd = 1). Please write the steps to calculate the mean of each row in the data frame using parallel computing with 4 cores.

The R file needs to be named:

LastName_FirstName_Quiz6.R

Please submit the quiz R file on Compass by the end of this Friday (March 27).

Data Models

In GIS, we generally deal with four types of data models:

- 1) Points: a single location, given by a 2- or 3-d coordinate.
- 2) Lines: a set of ordered points connected by straight line segments.
- 3) Polygons: an area, comprised of a set of enclosing lines
- 4) Rasters (aka "grids" aka "images"): a set of regularly spaced rectangles, arranged in a lattice.

Raster

Rasters (or "grids" or "images") represent a set of regularly spaced areas ("cells" or "pixels") on the earth's surface.

What differentiates them from vectors is that the coordinates of each cell are not stored explicitly.

A raster file has two parts: the data, and the header information.

Raster

The data: in R terms, the data is a vector of data, one value per grid cell.

The header: this carries the information needed to define, minimally, a 2- or 3-d image, e.g. the number of columns, rows, and bands.

To put the grid into geographic space, the CRS is defined, the (typically) coordinate of the upper left cell, and the resolution of the grid must be known.

Raster Package

The 'raster' package: 'raster' is the defacto standard for raster processing in R.

- 1) Chunking/memory management: You don't need to worry about running out of memory when working with even with extremely large rasters.
- 2) RGDAL support: you don't need to worry about the format of a file you are working with -- all commands will work with essentially all raster formats.

Raster Classes

Raster class slots:

- The number of columns and rows in the raster;
- The CRS info;
- The spatial extent (similar to the bbox object in Spatial);
- Whether the raster is rotated and what the angle is;
- The information on the z- values, e.g. do they represent wavelengths, times, etc?

Raster Classes

Raster class is inherited by the following classes:

- RasterLayer: a single layer (band) raster
- **RasterBrick:** a multiband raster originating from a SINGLE file.
- RasterStack: a multiband raster comprised of MULTIPLE files.

RasterLayer

RasterLayer: inherits Raster; but adds a file slot (if the data is stored on disk); data slot (the data itself); legend and history.

A RasterLayer can be created using:

x <- raster() # Default makes a 1 degree raster of the planet.

```
class : RasterLayer dimensions : 180, 360, 64800 (nrow, ncol, ncell) resolution : 1, 1 (x, y) extent : -180, 180, -90, 90 (xmin, xmax, ymin, ymax) coord. ref. : +proj=longlat +datum=WGS84 +ellps=WGS84 +towgs84=0,0,0
```

RasterLayer

RasterLayer: inherits Raster; but adds a file slot (if the data is stored on disk); data slot (the data itself); legend and history.

A RasterLayer can be created using:

```
x <- raster(ncol=36, nrow=18, xmn=-1000, xmx=1000, ymn=-100, ymx=900)
```

To set the projection of a raster, use the PROJ4 string and projection():

```
projection(x) <- "+proj=utm +zone=48 +datum=WGS84"
```

```
class : RasterLayer
dimensions : 18, 36, 648 (nrow, ncol, ncell)
resolution : 55.55556, 55.55556 (x, y)
extent : -1000, 1000, -100, 900 (xmin, xmax, ymin, ymax)
coord. ref. : +proj=utm +zone=48 +datum=WGS84 +ellps=WGS84 +towgs84=0,0,0
```

RasterLayer

RasterLayer: inherits Raster; but adds a file slot (if the data is stored on disk); data slot (the data itself); legend and history.

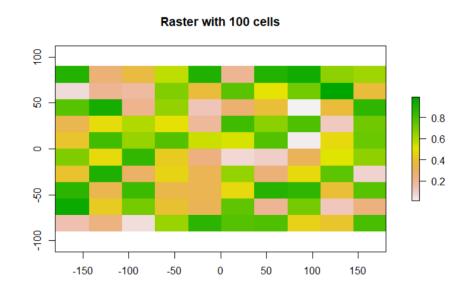
To assign the values to the raster:

values(x) <- runif(ncell(x))</pre>

The values are stored as a vector

and can be indexed as such:

values(x)[1:10]



RasterStack

RasterStack: Multi-layered Raster from multiple sources

```
r1 <- r2 <- r3 <- raster(nrow=10,ncol=10)

values(r1) <- runif(ncell(r1))

values(r2) <- runif(ncell(r2))

values(r3) <- runif(ncell(r3))

# Combine multiple PesterI ever objects:
```

Combine multiple RasterLayer objects:

```
 \begin{array}{c} \text{class} & : \; \text{RasterStack} \\ \text{dimensions} & : \; 10, \; 10, \; 100, \; 3 \; \; (\text{nrow, ncol, ncell, nlayers}) \\ \text{resolution} & : \; 36, \; 18 \; \; (\text{x, y}) \\ \text{extent} & : \; -180, \; 180, \; -90, \; 90 \; \; (\text{xmin, xmax, ymin, ymax}) \\ \text{coord. ref.} & : \; +\text{proj=longlat} \; +\text{datum=WGS84} \; +\text{ellps=WGS84} \; +\text{towgs84=0,0,0} \\ \text{names} & : \; \; \text{layer.1, layer.2, layer.3} \\ \text{min values} & : \; 0.01307758, \; 0.02778712, \; 0.06380247 \\ \text{max values} & : \; 0.9926841, \; 0.9815635, \; 0.9960774 \\ \end{array}
```

RasterStack

RasterStack: Multi-layered Raster from multiple sources

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r1 <- r2 <- r3 <- raster(nrow=10,ncol=10)

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```

RasterBrick

RasterBrick: Multi-layered Raster from a single source

If the layers are in memory, there is no real difference between a RasterBrick and RasterStack:

```
class : RasterBrick dimensions : 10, 10, 100, 3 (nrow, ncol, ncell, nlayers) resolution : 36, 18 (x, y) extent : -180, 180, -90, 90 (xmin, xmax, ymin, ymax) coord. ref. : +proj=longlat +datum=WGS84 +ellps=WGS84 +towgs84=0,0,0 data source : in memory
```

layer.1, layer.2, layer.3

Convert from a RasterStack to a RasterBrick:

min values : 0.01307758, 0.02778712, 0.06380247 max values : 0.9926841, 0.9815635, 0.9960774

```
b2 <- brick(s)
```

names

b1 <- brick(r1,r2,r3)

We can use plot() for some basic Spatial objects plotting, and the 'lattice' package for some more complex plotting

#The Traditional Plot System.

library(sp)

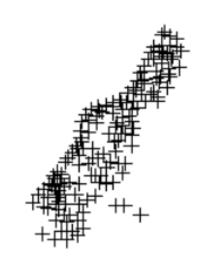
data(meuse) # A data frame with x and y coordinates:

Let's make a SpatialPointsDataFrame:

coordinates(meuse) <- c("x","y")</pre>

plot(meuse)

points from meuse



We can use plot() for some basic Spatial objects plotting, and the 'lattice' package for some more complex plotting

#Now a SpatialLines object

cc <- coordinates(meuse)</pre>

meuse.SpatialLines <- SpatialLines(list(Lines(list(Line(cc)),ID="oneLine")))

plot(meuse.SpatialLines)

lines from meuse



We can use plot() for some basic Spatial objects plotting, and the 'lattice' package for some more complex plotting

```
#Now a SpatialPolygons object

data(meuse.riv)

meuse.List <- list(Polygons(list(Polygon(meuse.riv)),ID="meuse.riv"))

meuse.SpatialPolygons <- SpatialPolygons(meuse.List)

polygons from meuse.riv

plot(meuse.SpatialPolygons,col="yellow")
```

We can use plot() for some basic Spatial objects plotting, and the 'lattice' package for some more complex plotting

#Now a raster:

convert from a set of x,y coordinates to a raster:

data(meuse.riv)

xyz <- data.frame(meuse.grid\$x,meuse.grid\$y)</pre>

```
xyz$z <- vector(length=length(meuse.grid(**))
                                                                y part.a part.b
                                                                                    dist soil ffreq
                                                     181180 333740
                                                                              0 0.0000000
                                                                                                 1
                                                                              0.0000000
                                                     181140 333700
meuse.raster <- rasterFromXYZ(xyz)</pre>
                                                    3 181180 333700
                                                                              0 0.0122243
                                                                                                 1
                                                     181220 333700
                                                                              0 0.0434678
                                                   5 181100 333660
                                                                              0.0000000
                                                                                                 1
                                                   6 181140 333660
                                                                              0 0.0122243
```

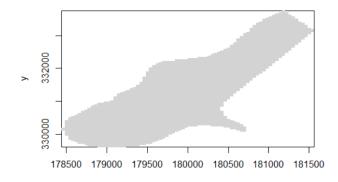
We can use plot() for some basic Spatial objects plotting, and the 'lattice' package for some more complex plotting

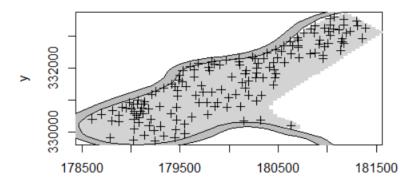
Use the add=TRUE to add multiple layers to the plot:

image(meuse.raster,col="lightgrey")

plot(meuse.SpatialPolygons,col="grey",add=TRUE)

plot(meuse,add=TRUE))





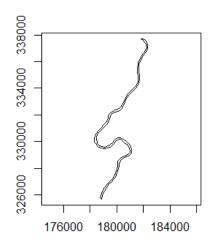
Axes and Layout Elements

Layout() allows us to plot two maps arranged in columns:

layout(mat=matrix(c(1,2),nrow=1,ncol=2))

plot(meuse.SpatialPolygons,axes=TRUE) # Goes to the first column

plot(meuse.SpatialPolygons,axes=FALSE) # Goes to the second column

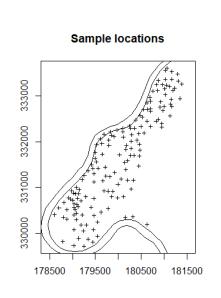


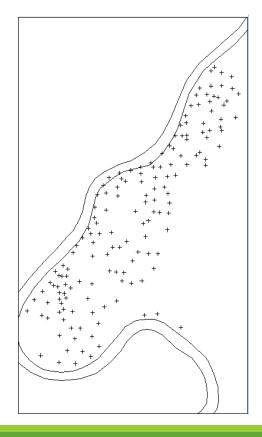


Axes and Layout Elements

Modify the plotting margins in units of lines of text

par(mar=c(0,0,0,0)+0.1)
plot(meuse,axes=FALSE,cex=0.6)
plot(meuse.SpatialPolygons,add=TRUE)
box()





Axes and Layout Elements

Degrees in Axes Labels and Reference Grid

define the gridline

 $wrld_grd <- gridlines(wrld_sp,easts=c(-179,seq(-150,150,50),179.5),$

norths=seq(-75,75,15),ndiscr=100)

grid labels

at_sp <- gridat(wrld_sp,easts=0,norths=seq(-75,75,15),offset=0.3)

