



FVL2025第六期学习讲座

基于2D高斯建模的任意尺度超分辨率重建方法

主讲人：詹丹丹



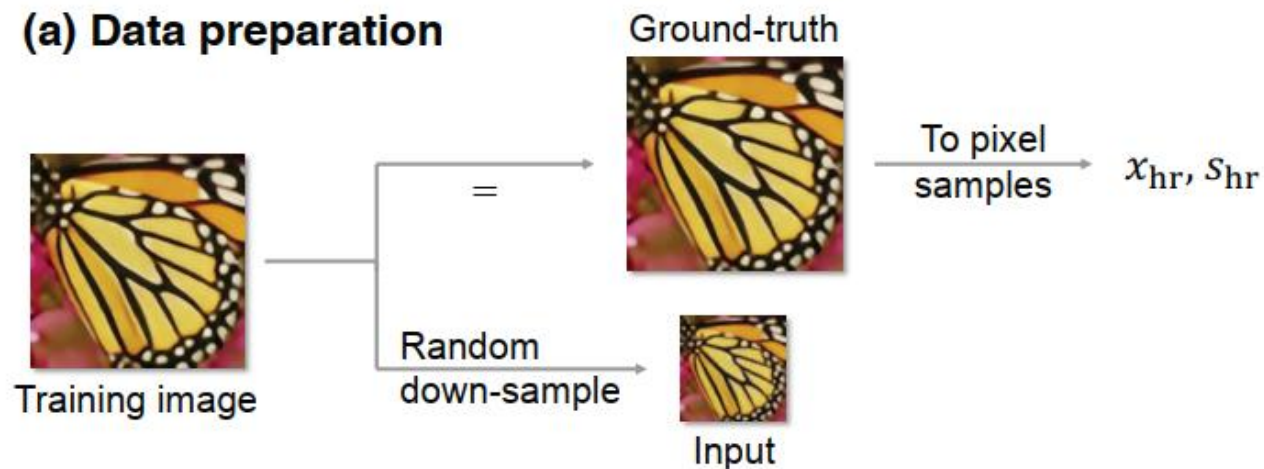


1

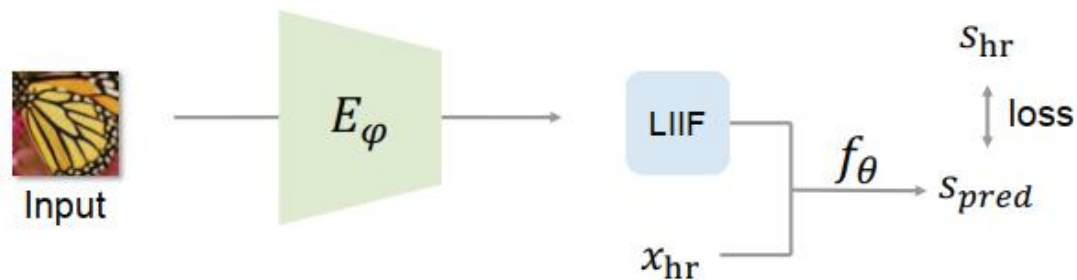
背景介绍

- 基于INR的任意尺度超分辨率重建

(a) Data preparation

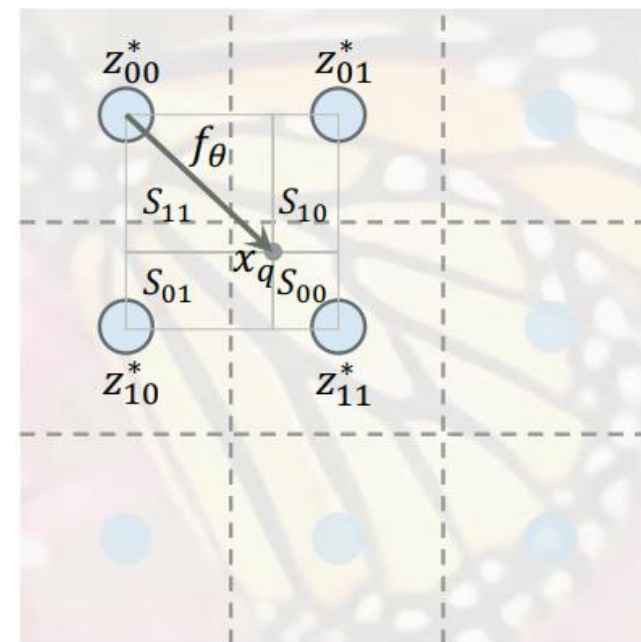


(b) Training



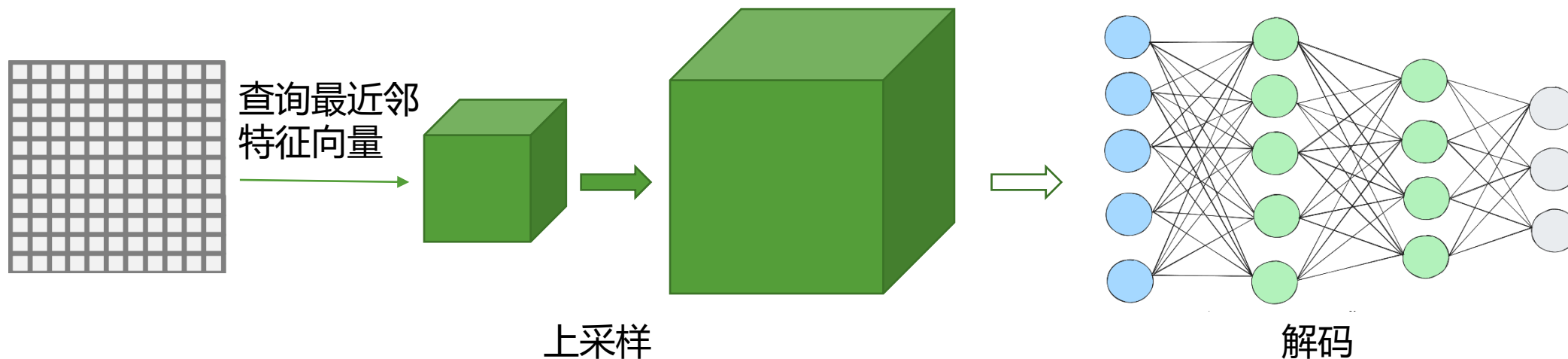
$$I^{(i)}(x_q) = f_\theta(z^*, x_q - v^*)$$

Local ensemble



$$I^{(i)}(x_q) = \sum_{t \in \{00,01,10,11\}} \frac{S_t}{S} \cdot f_\theta(z_t^*, x_q - v_t^*)$$

- 基于INR的任意尺度超分辨率重建



```

67     for vx in vx_lst:
68         for vy in vy_lst:
69             coord_ = coord.clone()
70             coord[:, :, 0] += vx * rx + eps_shift
71             coord[:, :, 1] += vy * ry + eps_shift
72             coord.clamp(-1 + 1e-6, 1 - 1e-6)
73             q_feat = F.grid_sample(
74                 feat, coord_.flip(-1).unsqueeze(1),
75                 mode='nearest', align_corners=False)[: , :, 0, :] \
76                 .permute(0, 2, 1)
77             q_coord = F.grid_sample(
78                 feat, coord_.flip(-1).unsqueeze(1),
79                 mode='nearest', align_corners=False)[: , :, 0, :] \
80                 .permute(0, 2, 1)
81             rel_coord = coord - q_coord
82             rel_coord[:, :, 0] *= feat.shape[-2]
83             rel_coord[:, :, 1] *= feat.shape[-1]
84             inp = torch.cat([q_feat, rel_coord], dim=-1)

```

```

92     bs, q = coord.shape[:2]
93     pred = self.imnet(inp.view(bs * q, -1)).view(bs, q, -1)
94     preds.append(pred)
95

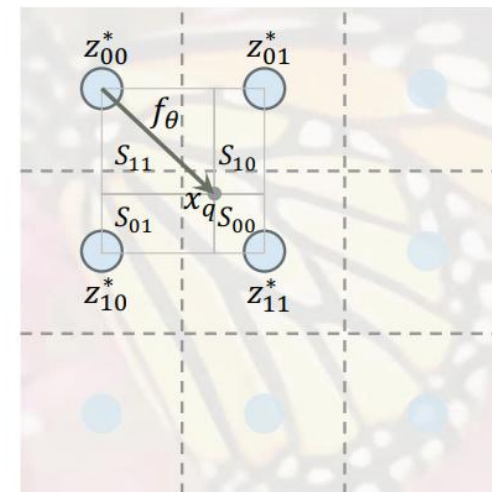
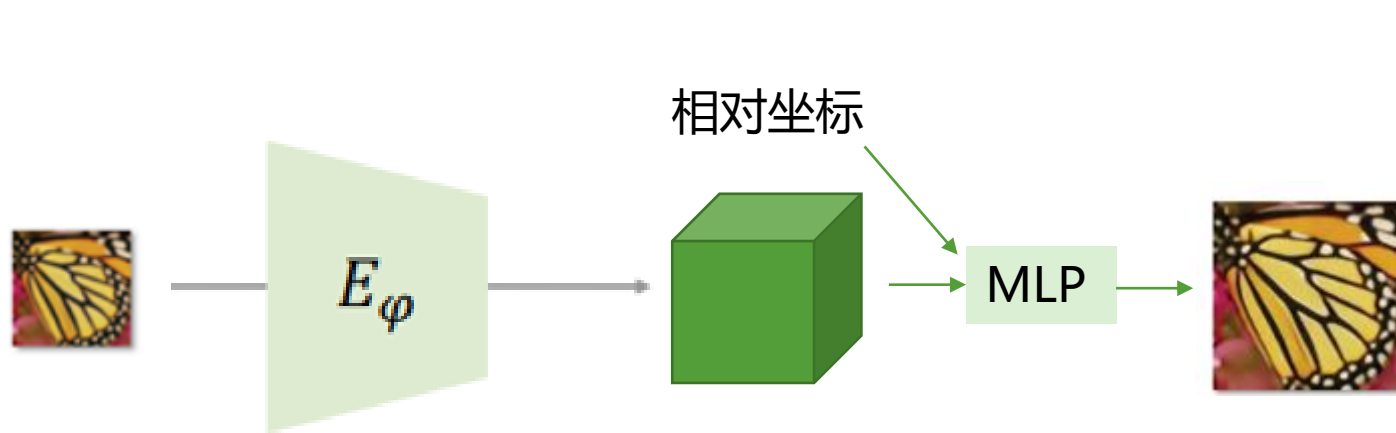
```



2

GaussianSR: High Fidelity 2D Gaussian Splatting for Arbitrary-Scale Image Super-Resolution

- 动机

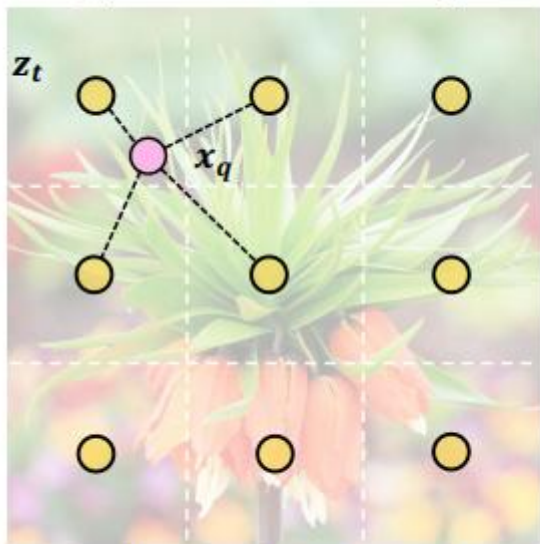


(1) 基于INR的任意尺度超分辨率重建方法的性能受限于特征向量的表示能力

(2) Local ensemble会增加计算负担, 可能会成为实时应用的瓶颈

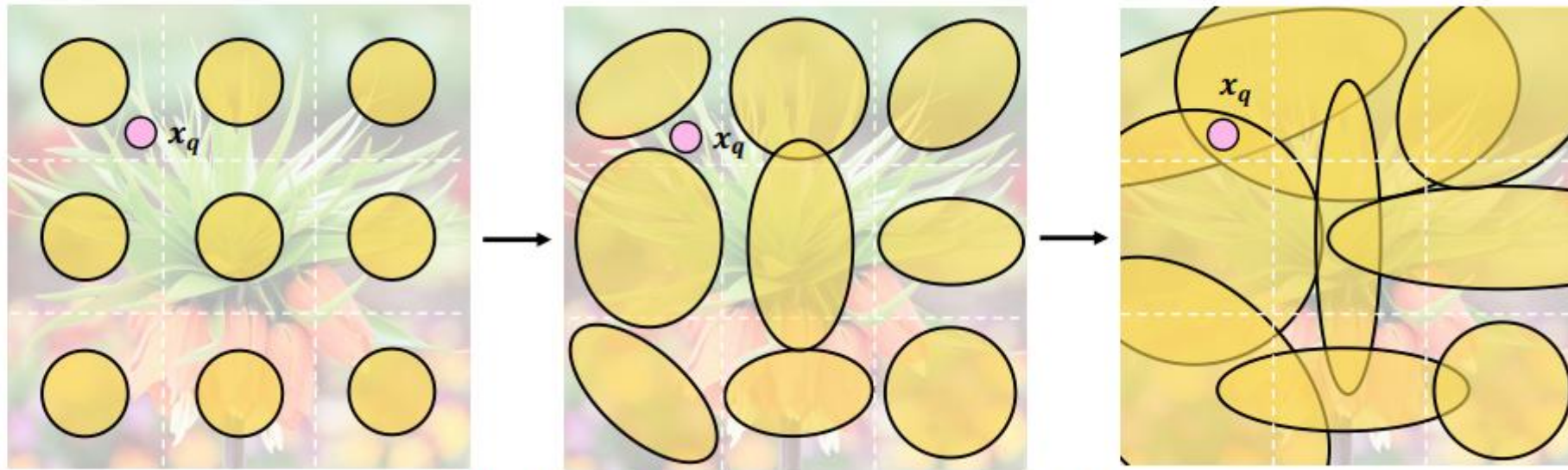
- 动机

(a) INR Feature map



Pixels are **discrete points**.

(b) GaussianSR Feature map



Pixels are **self-adaptive continuous fields**.

核心思想：像素值本质上表现出强度变化，这些变化可以通过连续的高斯表示更准确地捕捉

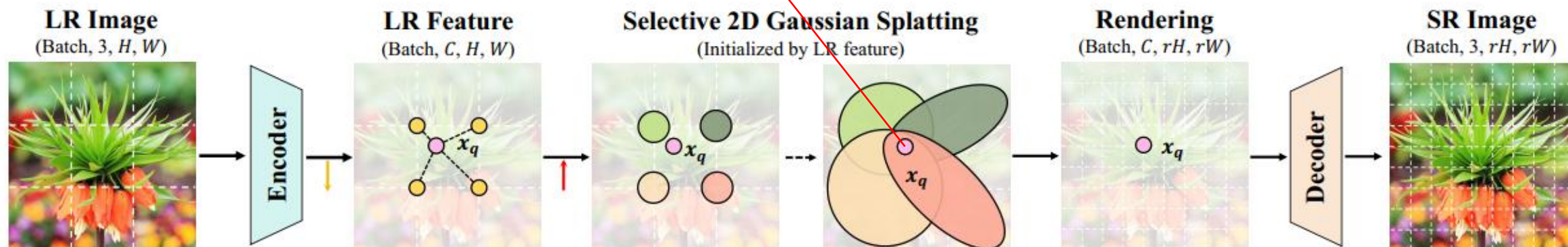
方法

$$\Sigma_i = ([\Sigma_{xi}, \rho_i], [\rho_i, \Sigma_{yi}]) \in \mathbb{R}^{2 \times 2}$$

$$f_i(p|\mu_i, \Sigma_i) = \frac{1}{2\pi |\Sigma_i|} e^{-\frac{1}{2}(p-\mu_i)^\top \Sigma_i^{-1} (p-\mu_i)}$$

$$C_{2DGS}(p|\mathbf{v}, \mu, \Sigma, \xi) = \sum_i f_i(p|\mu_i, \Sigma_i) \cdot c_i$$

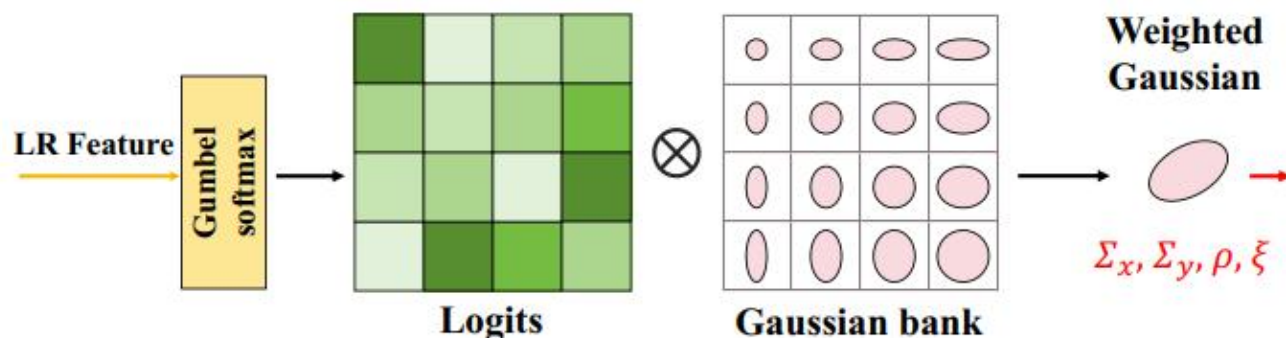
$$c_i = \sigma(\xi) \cdot \mathbf{v}_i$$



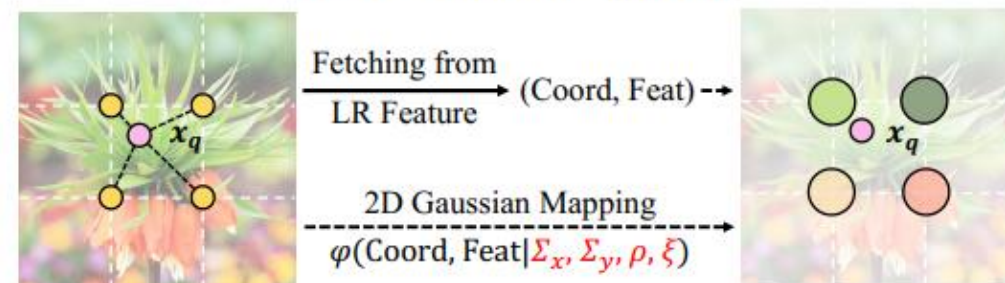
●: LR Latent Code

●: Query Coordinate

Generate Weighted Gaussians to Each Pixel

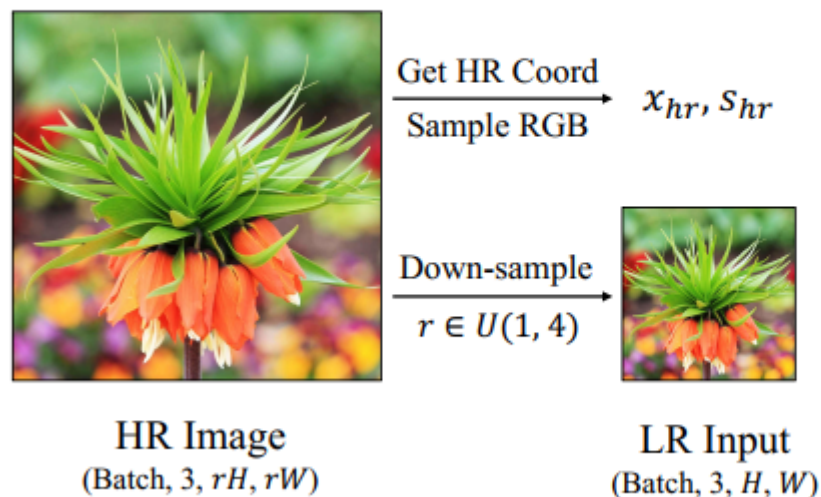


Selective Gaussian Splatting

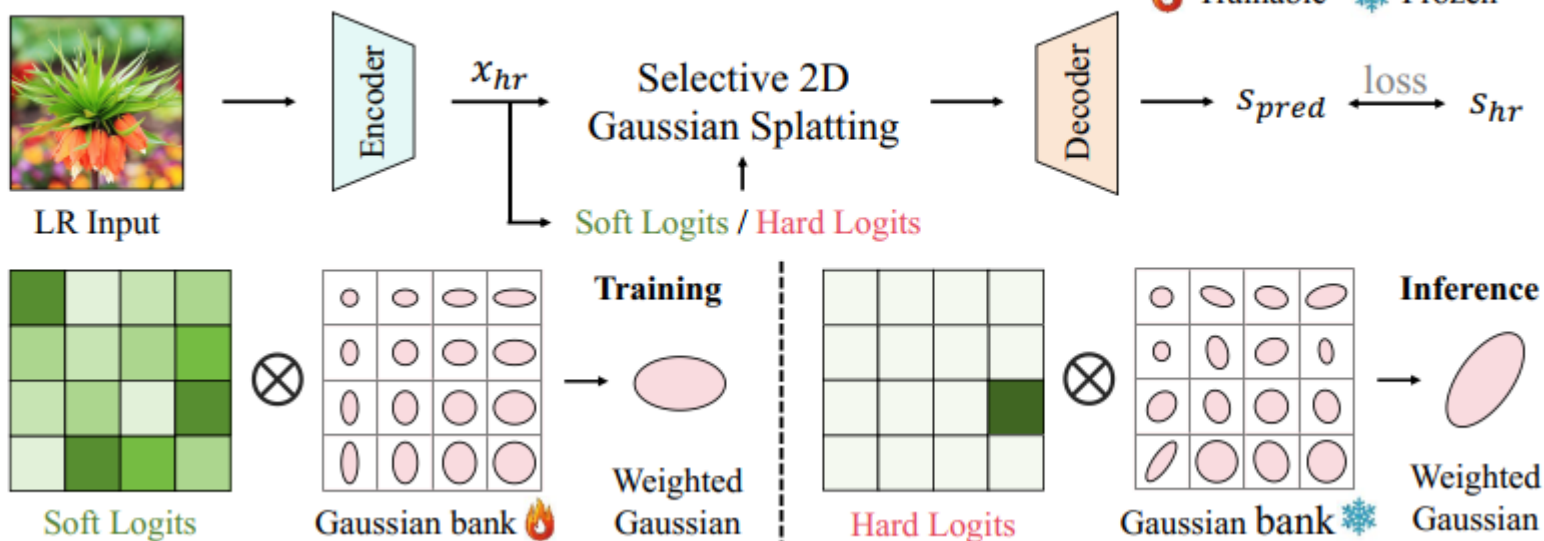


方法

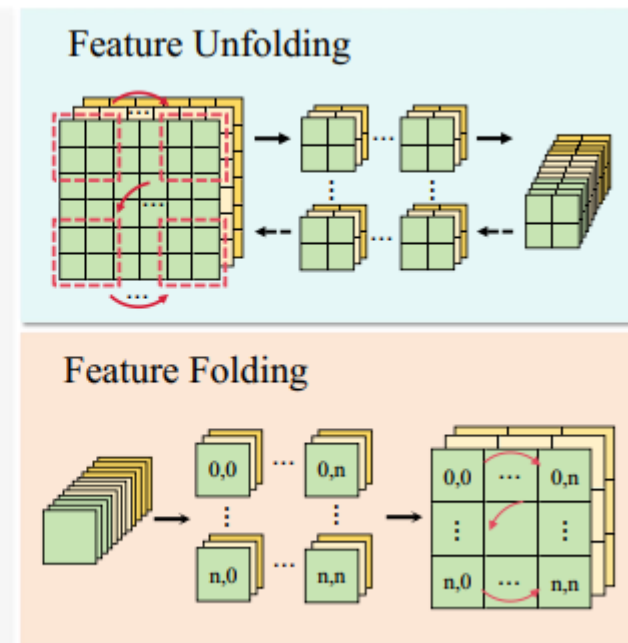
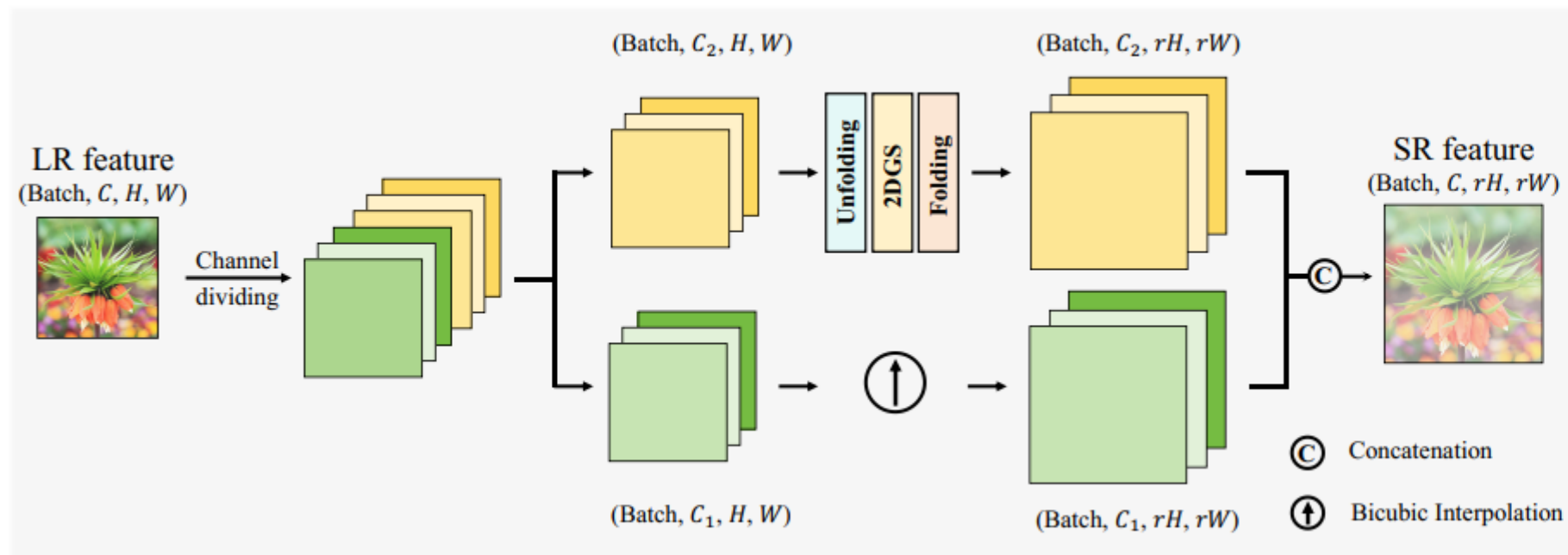
(a) Data preparation



(b) Training / Inference procedure



方法



• 实验结果

Methods	General100			BSD100			Urban100			Manga109			DIV2K100		
	×2	×3	×4	×2	×3	×4	×2	×3	×4	×2	×3	×4	×2	×3	×4
Bicubic	32.14	28.56	26.58	28.25	25.96	24.69	25.68	23.07	21.77	29.98	25.68	23.52	31.45	28.42	26.81
EDSR-baseline	38.23	33.93	31.48	32.16	29.09	27.57	31.98	28.15	26.04	38.54	33.45	30.35	34.55	30.90	28.94
EDSR-baseline-MetaSR	38.22	33.93	31.40	32.16	29.09	27.55	32.08	28.12	25.95	38.53	33.51	30.37	34.64	30.93	28.92
EDSR-baseline-LIIF	38.25	33.97	31.53	32.17	29.10	27.60	32.15	28.22	26.15	38.63	33.47	30.54	34.67	30.96	29.00
EDSR-baseline-ITSRN	38.25	33.95	31.48	32.18	29.10	27.58	32.13	28.14	26.06	38.58	33.47	30.47	34.67	30.93	28.97
EDSR-baseline-ALIIF	38.21	33.95	31.48	32.18	29.11	27.60	32.09	28.19	26.14	38.53	33.42	30.47	34.65	30.95	28.99
EDSR-baseline-DIINN [†]	-	-	-	30.69	27.73	26.22	30.29	26.46	24.49	-	-	-	34.63	30.93	28.98
EDSR-baseline-GaussianSR	38.31	34.02	31.55	32.20	29.13	27.61	32.25	28.28	26.19	38.64	33.57	30.54	34.71	31.00	29.03

Methods	General100			BSD100			Urban100			Manga109			DIV2K100		
	×1.5	×2.4	×3.6	×1.5	×2.4	×3.6	×1.5	×2.4	×3.6	×1.5	×2.4	×3.6	×1.5	×2.4	×3.6
Bicubic	34.89	30.12	27.17	30.78	27.09	25.11	27.92	24.25	22.21	33.12	27.50	24.15	34.00	29.75	27.31
EDSR-baseline [†]	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
EDSR-baseline-MetaSR	42.16	36.14	32.30	35.69	30.60	28.08	36.05	30.07	26.74	42.67	36.18	31.56	38.57	32.78	29.62
EDSR-baseline-LIIF	42.20	36.18	32.37	35.69	30.62	28.11	36.13	30.16	26.89	42.67	36.19	31.59	38.57	32.82	29.67
EDSR-baseline-ITSRN	42.24	36.18	32.34	35.70	30.62	28.10	36.14	30.12	26.81	42.68	36.18	31.55	38.61	32.80	29.64
EDSR-baseline-ALIIF	42.14	36.16	32.33	35.67	30.60	28.10	36.02	30.07	26.84	42.56	36.11	31.53	38.54	32.79	29.65
EDSR-baseline-GaussianSR	42.24	36.23	32.40	35.73	30.64	28.13	36.27	30.23	26.94	42.72	36.25	31.60	38.64	32.85	29.70

• 实验结果



024.png



HR



Bicubic



MetaSR



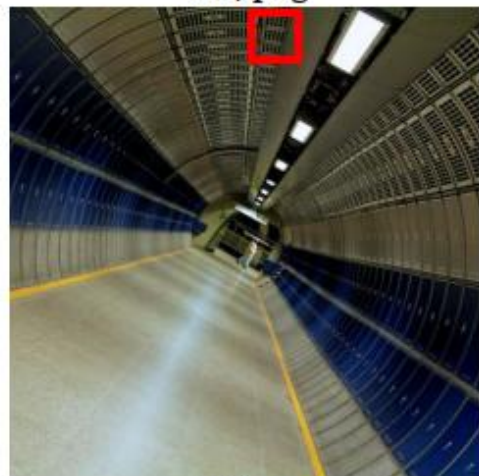
LIIF



ITSRN



Ours



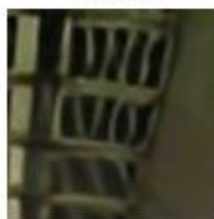
078.png



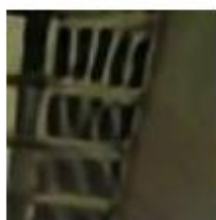
HR



Bicubic



MetaSR



LIIF



ITSRN



Ours



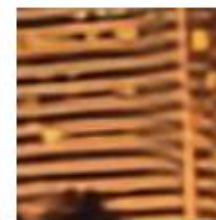
076.png



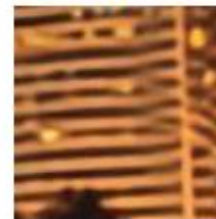
HR



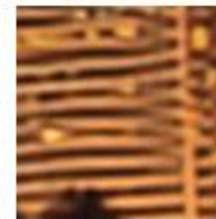
Bicubic



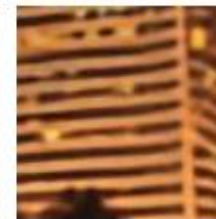
MetaSR



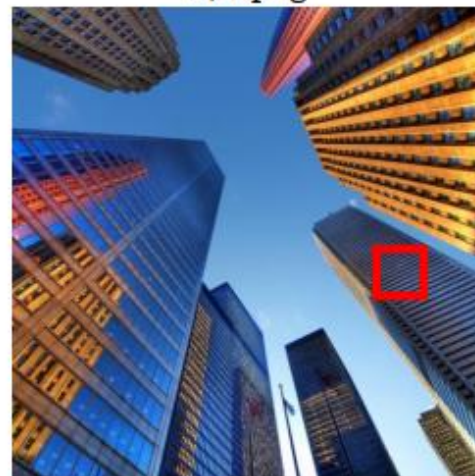
LIIF



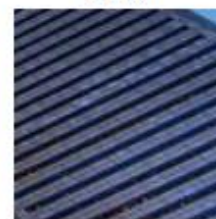
ITSRN



Ours



012.png



HR



Bicubic



MetaSR



LIIF



ITSRN



Ours

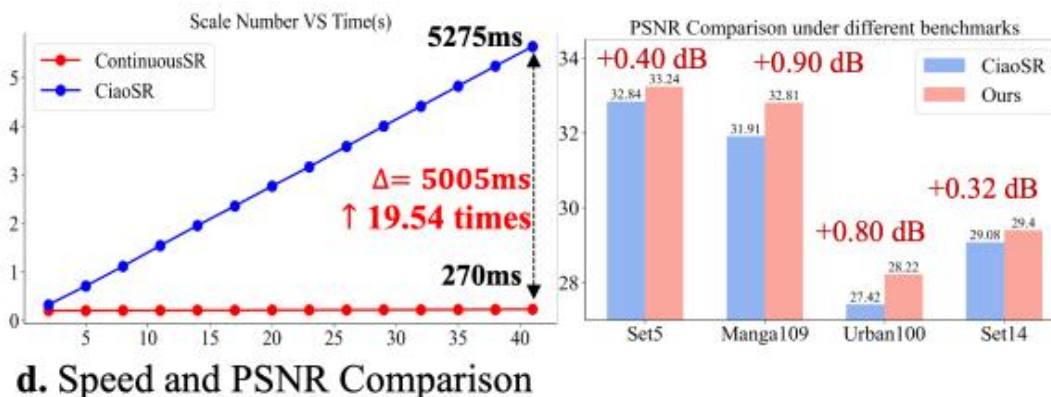
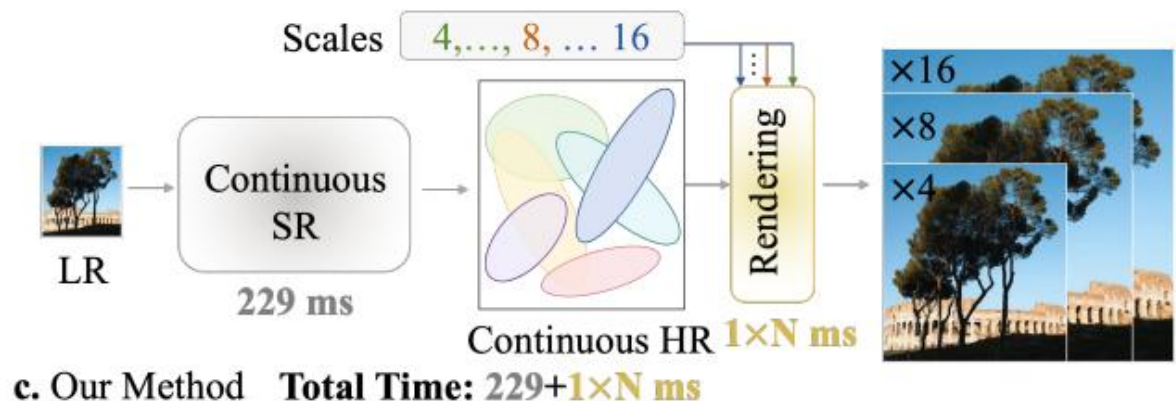
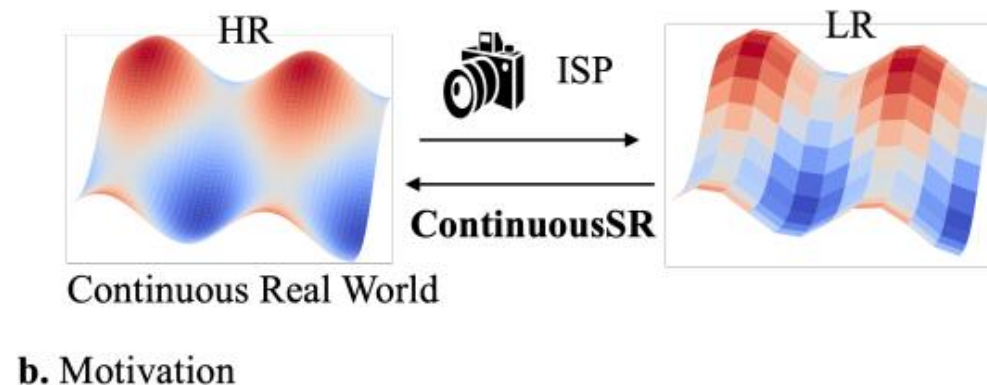
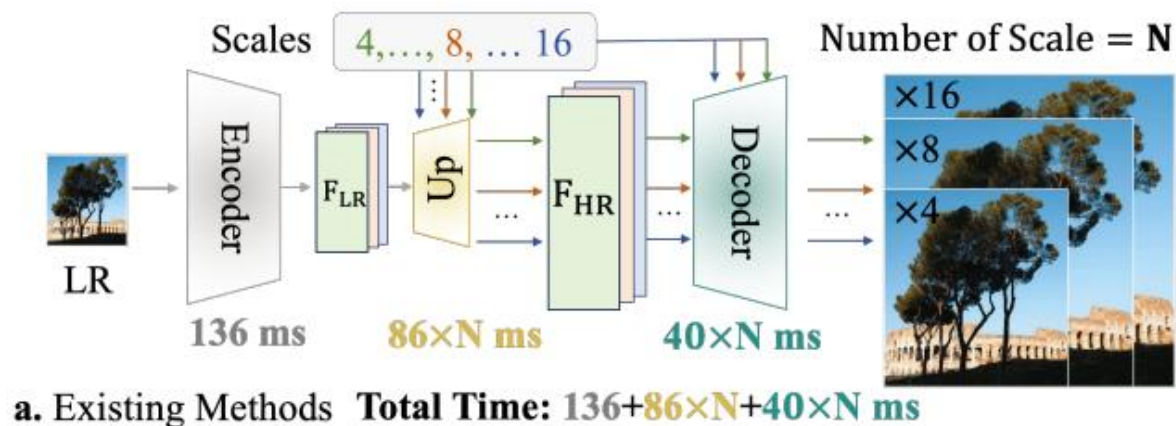


3

Pixel to Gaussian: Ultra-Fast Continuous Super-Resolution with 2D Gaussian Modeling

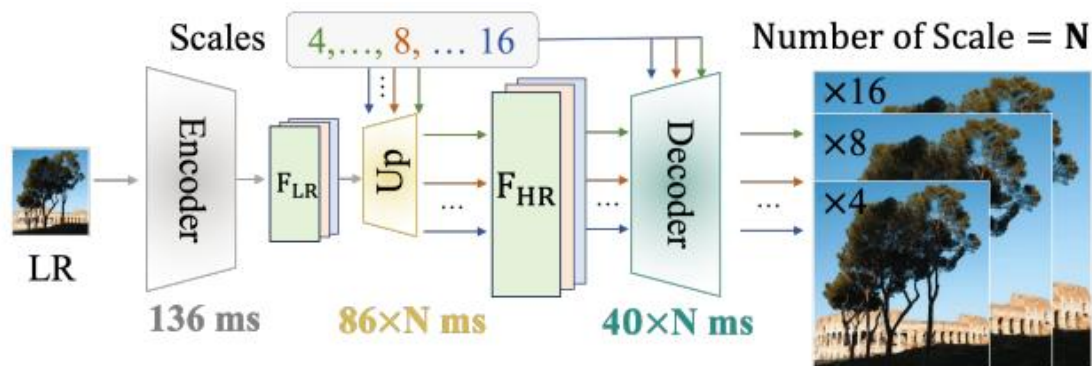
• 动机

基于INR的方法通常涉及多次上采样和解码步骤，不仅效率低下，还会因为隐函数的表达能力有限而导致重建结果质量下降

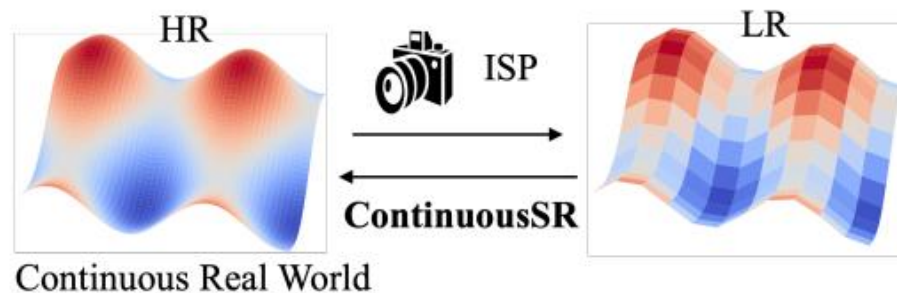


• 动机

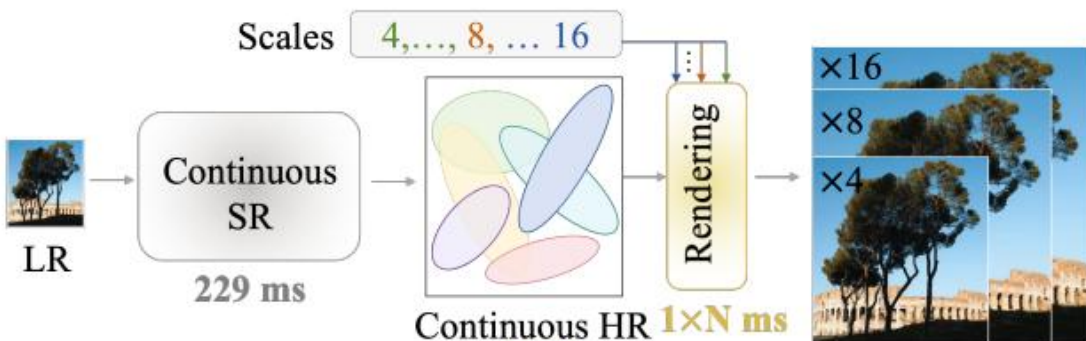
数字图像由真实连续场景通过采样、量化和一系列后续处理得到，通过学习该过程的逆过程，即对高质量的连续函数进行显式建模，可以直接根据实际需求采样得到目标分辨率结果，而不需要进行多次上采样和解码操作



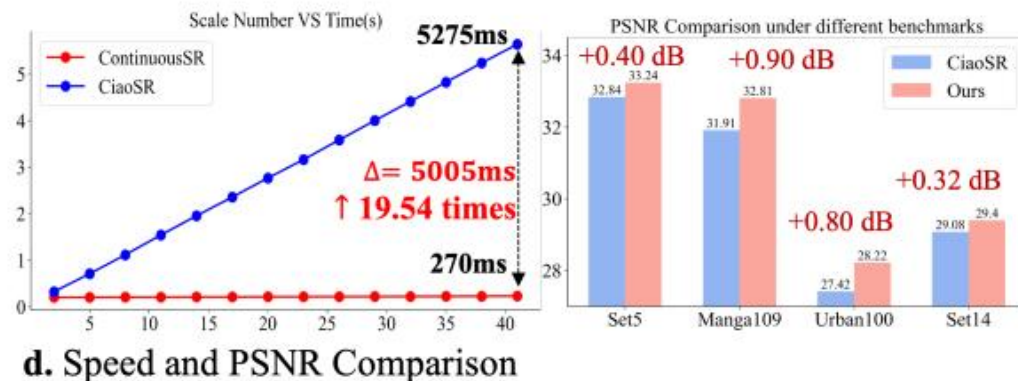
a. Existing Methods Total Time: 136+86 \times N+40 \times N ms



b. Motivation

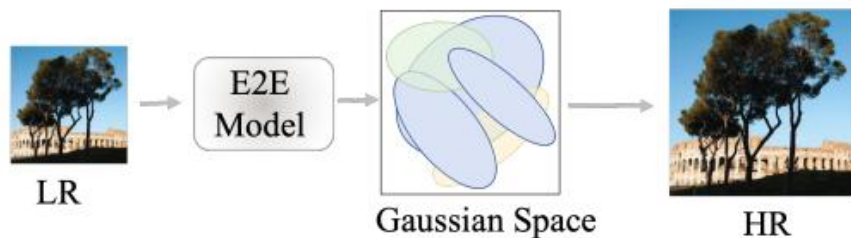


c. Our Method Total Time: 229+1 \times N ms



方法

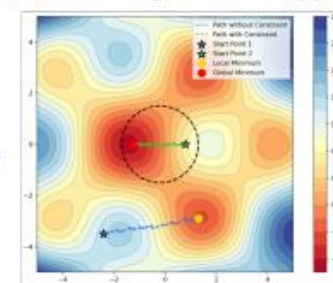
(a) End to End Model without Prior



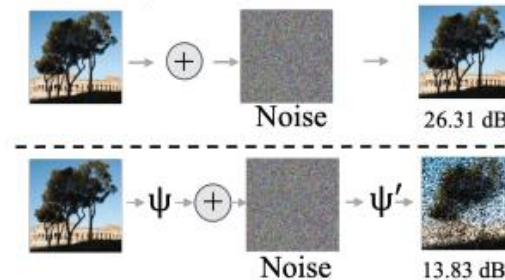
Why (a) fail?

Analysis

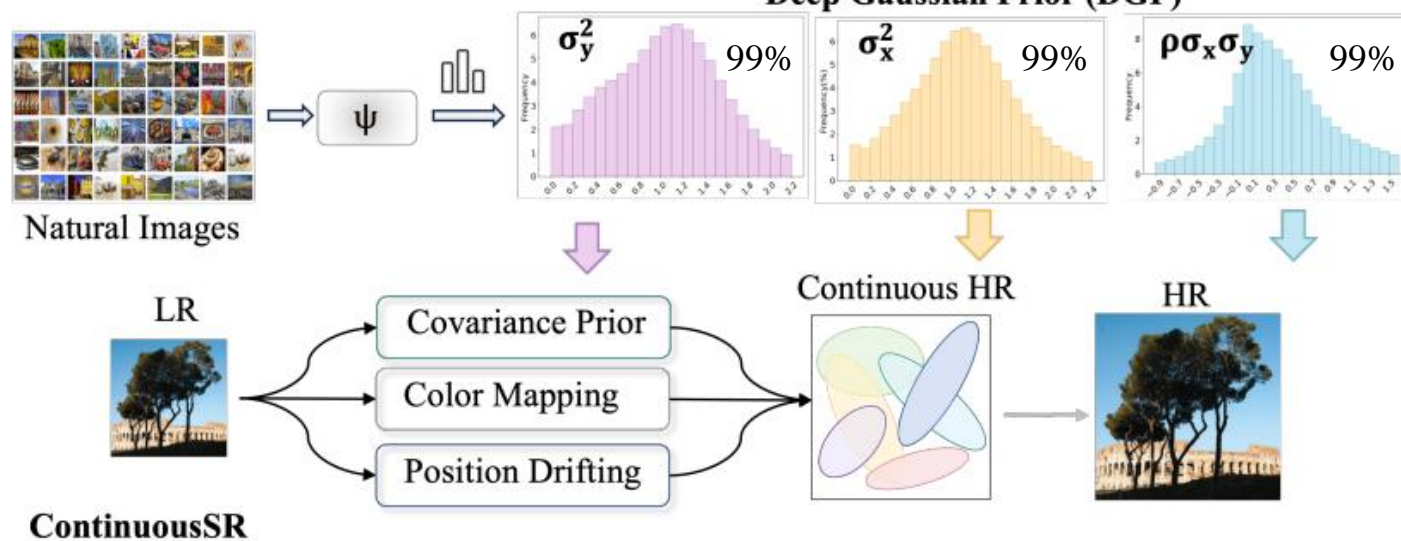
(1) Gau. space is bigger



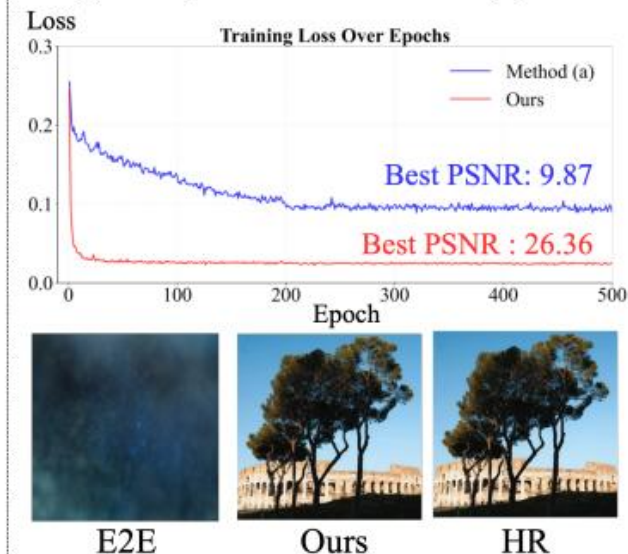
(2) Gau. space is more sensitive



(b) ContinuousSR with Deep Gaussian Prior



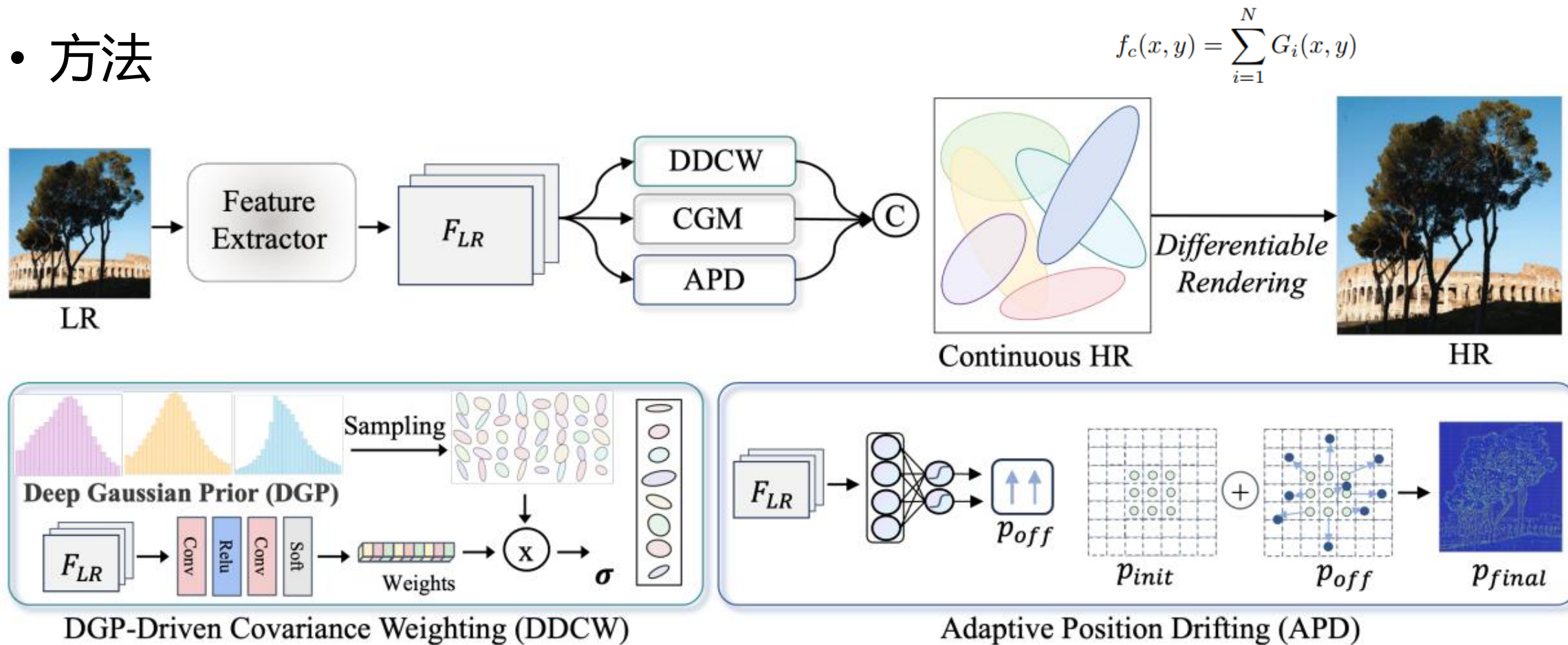
(c) Comparison with Method (a)



$$\Sigma = \begin{bmatrix} \sigma_x^2 & \rho\sigma_x\sigma_y \\ \rho\sigma_x\sigma_y & \sigma_y^2 \end{bmatrix}, \mu = \begin{bmatrix} \mu_x \\ \mu_y \end{bmatrix}, c_{rgb} = \begin{bmatrix} c_r \\ c_g \\ c_b \end{bmatrix}$$

$$G_i(x, y, c_{rgb}, \Sigma) = c_{rgb} \frac{1}{2\pi|\Sigma_i|} \exp\left(-\frac{1}{2}d^\top \Sigma_i^{-1}d\right)$$

方法



$$\sigma_{i,x}^2, \sigma_{i,y}^2 \sim \mathcal{P}(\sigma_x^2), \mathcal{P}(\sigma_y^2); \rho_i \sigma_{i,x} \sigma_{i,y} \sim \mathcal{P}(\rho \sigma_x \sigma_y)$$

$$\mathcal{K} = \{G_i(\begin{bmatrix} \sigma_{i,x}^2 & \rho_i \sigma_{i,x} \sigma_{i,y} \\ \rho_i \sigma_{i,x} \sigma_{i,y} & \sigma_{i,y}^2 \end{bmatrix})\}_{i=1}^N \quad G_{\text{target}} = \sum_{i=1}^N w_i \cdot G_i$$

$$P_{\text{off}} = \text{Tanh}(\mathcal{M}_{\text{pos}}(\mathcal{F}_{\text{LR}}))$$

$$P_{\text{final}} = P_{\text{init}} + P_{\text{off}}.$$

实验结果

average runtime across 45 different scales, ranging from x4 to x48

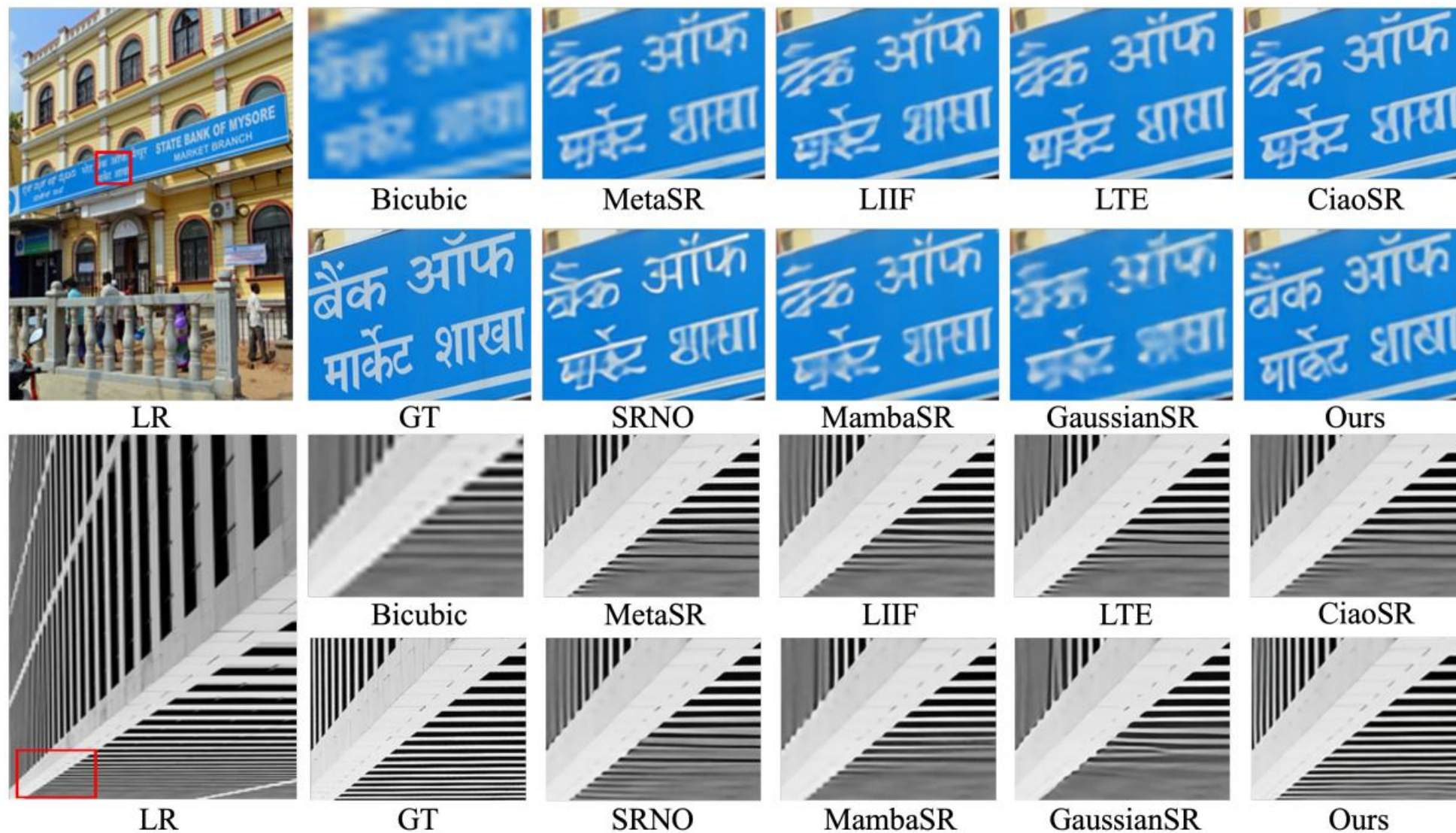
PSNR↑	Methods	×4	×6	×8	×10	×12	×16	×18	×20	×32	×48	AT
Urban100 [26]	MetaSR [24]	26.76	24.31	22.92	22.02	21.31	20.35	19.96	19.65	18.38	17.48	41.4
	LIIF [11]	26.68	24.20	22.79	21.84	21.15	20.19	19.80	19.51	18.30	17.45	110.0
	LTE [34]	27.24	24.62	23.17	22.23	21.50	20.47	20.06	19.77	18.47	17.52	151.8
	SRNO [63]	26.98	24.43	23.02	22.06	21.36	20.35	19.95	19.67	18.39	17.51	65.7
	CiaoSR [3]	27.42	24.84	23.34	22.34	21.60	20.54	20.11	19.77	18.45	17.51	341.5
	MambaSR [66]	27.02	24.44	23.01	22.06	21.36	20.34	19.95	19.65	18.29	17.48	90.5
	GaussianSR [23]	26.20	23.76	22.35	21.38	20.66	19.68	19.31	19.03	17.86	17.07	321.4
	Ours	28.22	25.43	23.87	22.86	22.08	20.95	20.54	20.21	18.77	17.70	4.6
DIV2K [1]	MetaSR [24]	29.33	27.03	25.66	24.69	23.94	22.82	22.39	22.01	20.42	19.25	123.5
	LIIF [11]	29.27	26.99	25.60	24.63	23.89	22.77	22.34	21.94	20.36	19.19	480.6
	LTE [34]	29.50	27.20	25.81	24.84	24.09	22.94	22.50	22.12	20.50	19.31	1407.5
	SRNO [63]	29.42	27.12	25.74	24.77	24.03	22.90	22.46	22.06	20.47	19.27	390.9
	CiaoSR [3]	29.59	27.28	25.89	24.91	24.15	22.99	22.54	22.16	20.50	19.30	1857.8
	MambaSR [66]	29.36	27.08	25.70	24.74	23.99	22.87	22.44	22.05	20.46	19.27	398.3
	GaussianSR [23]	29.03	26.73	25.29	24.23	23.44	22.26	21.81	21.42	19.90	18.76	4962.8
	Ours	29.80	27.47	26.07	25.08	24.33	23.18	22.74	22.35	20.68	19.45	4.7
LSDIR [35]	MetaSR [24]	26.54	24.64	23.54	22.79	22.24	21.42	21.09	20.80	19.62	18.68	50.4
	LIIF [11]	26.49	24.59	23.49	22.75	22.21	21.40	21.09	20.75	19.59	18.65	226.4
	LTE [34]	26.73	24.78	23.65	22.88	22.33	21.48	21.15	20.85	19.66	18.71	451.5
	SRNO [63]	26.65	24.72	23.61	22.85	22.30	21.45	21.12	20.83	19.64	18.69	163.6
	CiaoSR [3]	26.80	24.84	23.69	22.92	22.35	21.48	21.14	20.84	19.63	18.67	1289.3
	MambaSR [66]	26.62	24.69	23.59	22.83	22.28	21.44	21.11	20.82	19.64	18.70	197.7
	GaussianSR [23]	26.25	24.39	23.28	22.49	21.92	21.06	20.74	20.45	19.29	18.38	1284.3
	Ours	27.14	25.07	23.91	23.13	22.54	21.89	21.35	21.06	19.79	18.82	4.6

• 实验结果

Metrics	Methods	×4	×6	×8	×10	×12	×16	×18	×20	×32	×48
SSIM↑	LIIF [11]	0.7911	0.6861	0.6148	0.5642	0.5270	0.4790	0.4617	0.4503	0.4106	0.3918
	LTE [34]	0.8069	0.7045	0.6321	0.5810	0.5422	0.4900	0.4710	0.4588	0.4145	0.3931
	GaussianSR [23]	0.7751	0.6633	0.5867	0.5334	0.4967	0.4521	0.4369	0.4277	0.3969	0.3835
	CiaoSR [3]	<u>0.8110</u>	<u>0.7126</u>	<u>0.6415</u>	<u>0.5887</u>	<u>0.5503</u>	<u>0.4974</u>	<u>0.4777</u>	<u>0.4637</u>	<u>0.4168</u>	<u>0.3921</u>
	Ours	0.8292	0.7343	0.6624	0.6089	0.5683	0.5097	0.4893	0.4746	0.4216	0.3958
DISTS↓	LIIF [11]	0.1611	0.2178	0.2589	0.2926	0.3209	0.3659	0.3835	0.3990	0.4678	0.5322
	LTE [34]	0.1570	0.2126	0.2541	0.2872	0.3157	0.3611	0.3799	0.3960	0.4695	0.5362
	GaussianSR [23]	0.1740	0.2374	0.2890	0.3296	0.3631	0.4109	0.4302	0.4466	0.5157	0.5713
	CiaoSR [3]	<u>0.1533</u>	<u>0.2074</u>	<u>0.2453</u>	<u>0.2771</u>	<u>0.3049</u>	<u>0.3510</u>	<u>0.3701</u>	<u>0.3863</u>	<u>0.4513</u>	0.4998
	Ours	0.1356	0.1901	0.2299	0.2601	0.2860	0.3324	0.3504	0.3670	0.4439	<u>0.5144</u>
FID↓	LIIF [11]	4.76	24.87	50.05	77.54	102.47	145.25	164.41	179.44	256.95	311.09
	LTE [34]	3.84	21.01	45.15	70.56	92.85	136.54	156.24	170.92	253.52	296.27
	GaussianSR [23]	5.64	29.30	57.00	89.25	120.02	166.20	181.59	202.18	264.27	315.97
	CiaoSR [3]	<u>3.74</u>	<u>20.48</u>	<u>43.25</u>	<u>58.60</u>	<u>92.58</u>	<u>133.77</u>	<u>151.70</u>	<u>168.89</u>	<u>247.84</u>	<u>294.49</u>
	Ours	2.91	16.50	37.09	58.83	78.72	116.30	130.32	143.52	216.21	281.27

Memory Usage	×4	×6	×8	×12	×16
LIIF	4.12	6.49	9.79	19.27	OOM
CiaoSR	12.17	22.83	OOM	OOM	OOM
Ours	2.48	2.49	2.50	2.52	2.54

- 实验结果



• 消融实验

Ablation studies on proposed APD, DDCW, and DGP.

DDCW	APD	PSNR	P_{init}	P_{off}	PSNR	K	PSNR
✓		10.5	✓		27.8	K_1	27.7
	✓	12.3		✓	10.5	K_2	27.1
✓	✓	28.2	✓	✓	28.2	K_{DCP}	28.2

[0, 1]

[0, 10]

Number of K .

	PSNR	SSIM
100	28.12	0.8277
500	28.19	0.8286
730	28.22	0.8292

Number of N

	PSNR	SSIM
1	28.01	0.8254
4	28.22	0.8292
9	28.18	0.8284

Ablation on P_{off}

	PSNR	SSIM
0.5	28.03	0.8259
1	28.22	0.8292
2	28.17	0.8283



高斯核位置分布



感谢聆听