

Exo 7:

```

void wait_fg (char xx argv) {
    pid_t pid;
    sigset_t mask, mask_normal;
    struct job_t * j = job_get_pid(pid);

    if (j == null) return;
    sigprocmask(SIG_BLOCK, &mask, &mask_normal);

    while (j->state == FG && (j->pid == pid)) {
        sigsuspend(&mask); // attente active
                           // code morte
    }
    sigprocmask(SIG_SETMASK, &mask_normal, &mask);
}

```

```

void do_fg(char xx argv) {
    struct job_t * j = break_argv(argv);
    if (j == null) return;

    kill(j->pid, SIGCONT);
    j->state = FG;
    wait_fg(j->pid);
}

```

Exo 8

```
void do_exit(void) {
```

```
    if ( jobs_getstopped() ) {
```

```
        printf( "There is suspend jobs \n");
```

```
        return;
```

```
    } else {
```

```
        exit (EXIT_SUCCESS);
```

```
    }
```

Exo 10: # define SIZE

```
int nb_octet_pos = 0;
```

```
char buff [SIZE];
```

```
int nb_octet = 0;
```

```
int fd [2];
```

```
assert ( pipe (fd) == 0 );
```

```
if ( fork == 0 ) {
```

```
    close (fd[0]);
```

```
    par le (fd[1]);
```

```
    exit (EXIT_SUCCESS);
```

```
else {
```

```
    close (fd[1]);
```

```
    while ( 1 == 1 ) {
```

```
        nb_octet_pos = read (fd[0], buff, SIZE)
```

```
        if ( nb_octet_pos <= 0 ) break;
```

```
        nb_octet += nb_octet_pos;
```

```
        Write ( STDOUT_FILENO, buff, nb_octet_pos);
```

```
    }
```



Ps | grep toto

```
int main(void) {  
    int fd[2];  
    assert(pipe(fd) == 0);  
    switch (fork()) {  
        case -1: return -1;  
        case 0: close(fd[1]);  
                dup2(fd[0], 1);  
                close(fd[0]);  
                exec("Ps", "Ps", NULL);  
                break;  
        default: close(fd[0]);  
                dup2(fd[1], 0);  
                close(fd[1]);  
                exec("grep", "grep", "toto", NULL);  
    }  
}
```

Ps

}