

Exercice 1:

q2: A: \rightarrow je suis Pe ?

Pour la suite, on ne peut pas savoir
car les deux s'exécutent en //

q3: A:

je suis le fils

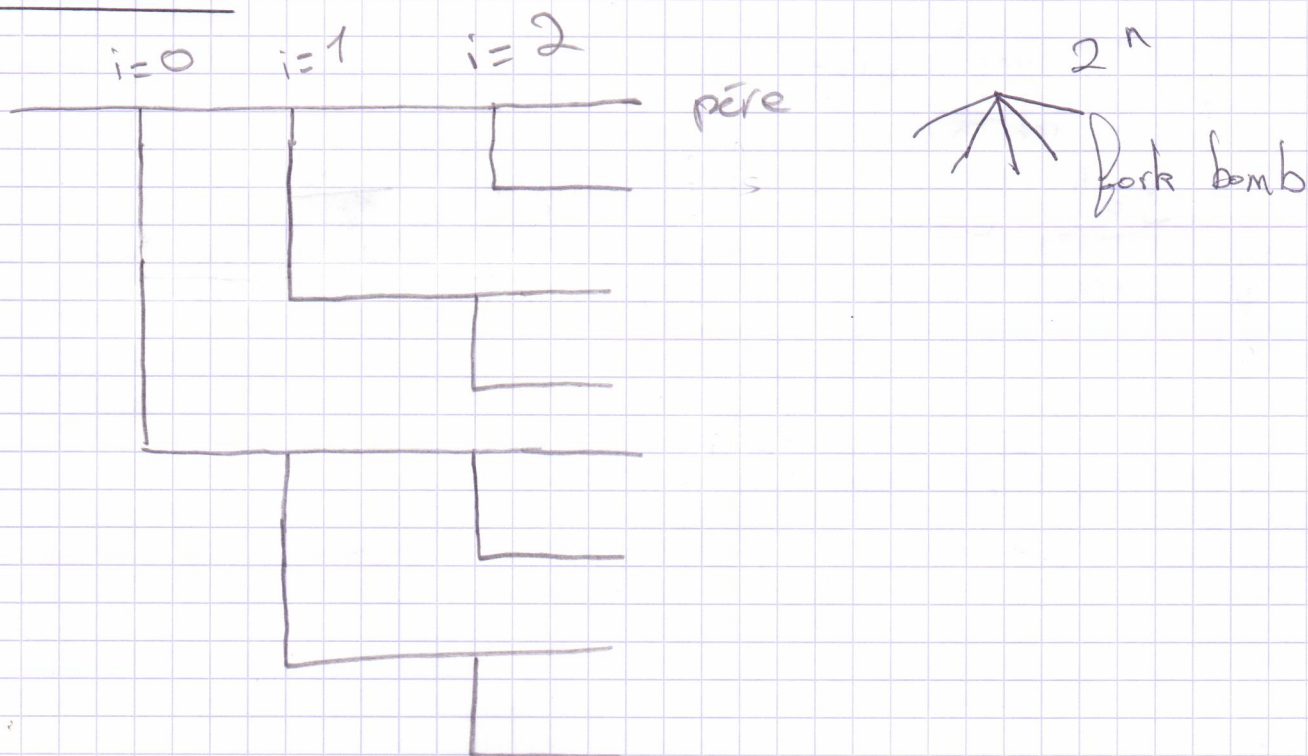
B:

je suis le père

B:

q4: Gestion d'erreur

q5: vider le tampon d'appel système printf

Exercice 2:

Q3: ~~pas de wait~~ / ~~pas de flush~~

Exercice 4:

```
void compte ( n=3 ) {  
    if ( n == 0 ) return;  
    pid_t pid;  
    pid = fork();  
    if ( pid != 0 ) {  
        wait ( NULL );  
        printf ( n ); flush();  
    } else if ( pid == 0 ) {  
        compte ( n-1 );  
        return;  
    } else {  
        perror ( "erreur fork", exit ( EXIT_FAILURE );  
    }  
}
```

}

Exercice 3:

G1/2:

```
int main (void) {
```

```
    int i;
```

```
    for (int i = 0; i < 3; i++) {
```

```
        switch (fork()) {
```

```
            case -1: perror("Erreur Fork"), exit(EXIT_FAILURE);
```

```
            case 0: fprintf("affiche %d\n", i+1);
```

```
                3(i+1)
```

```
            default: fprintf("affiche %d\n", i);
```

```
                exit(1);
```

```
                break
```

```
                3-i
```

```
        }
```

```
    }
```

```
    wait(NULL);
```

```
    exit(1);
```

```
}
```

Exercice 4:

```
trif (b1, b2, b3) {
```

```
    int i;
```

```
    for (i = 0; i < 2; i++) {
```

```
        switch (fork()) {
```

```
            case -1: perror("erreur fork"); exit(EXIT_FAILURE);
```

```
            case 0:
```

Exo 4 + 5:

Exo 5

void trib (~~b_1~~ , b_2 , b_3) {

~~b_{ret}~~ $b[3]$, char * args[3], int n) {

on oublie

typedef void (* ~~b_{ret}~~) (void);

~~b_{ret}~~ tab[3] = { b_1 , b_2 , b_3 }; /* C89 ou C89 */

int i;

for (i = 0 ; i < ~~3~~ ; i++) {

switch (fork()) {

case -1: /* gestion d'erreur */

case 0: ~~tab[i]~~ ; exit(0);

default: ~~tab[i]~~ (args),

}

for (i = 0 ; i < ~~3~~ ; i++)

wait(NULL);

Exo 9

```
int main (int argc, char **argv) {
```

```
    int i; char *str; int status;
```

```
    assert ( (pid = fork()) != -1);
```

```
    if (pid == 0) {
```

```
        for (i = 0; !strcmp(argv[i], "do"); i++);
```

```
        argv[i] = NULL;
```

```
        str = argv[1];
```

```
        assert (execvp(str, argv) != -1);
```

```
    }
```

```
    else if (pid != -1) {
```

```
        wait (& status);
```

```
        if (WIFEXITED (status) &&
```

```
            WIFSTATUS (status) == EXIT_SUCCESS) {
```

```
            str = argv[i+1];
```

attention ← // argv = i+2;
à overflow

```
            assert (execvp(str, argv) != -1);
```

```
        }
```

```
        return -1; // should never happen
```

```
    }
```

Exo 10

```
int main (int argc, char ** argv) {  
    int fd; int i; char * cmd;  
  
    fd = open ( argv[1], O_RDWR | O_CREAT | O_TRUNC  
    assert ( fd != -1 );  
    dup2 ( fd, 1 );  
    close ( fd );  
  
    for ( i = 2 ; i < argc ; i++ ) {  
        cmd = argv[i];  
        switch ( fork() ) {  
            case -1: error  
            case 0: exec ( cmd, cmd, NULL )  
                    return -1; // should never happen  
            default: wait ( NULL );  
        }  
    }  
    return 1;  
}
```