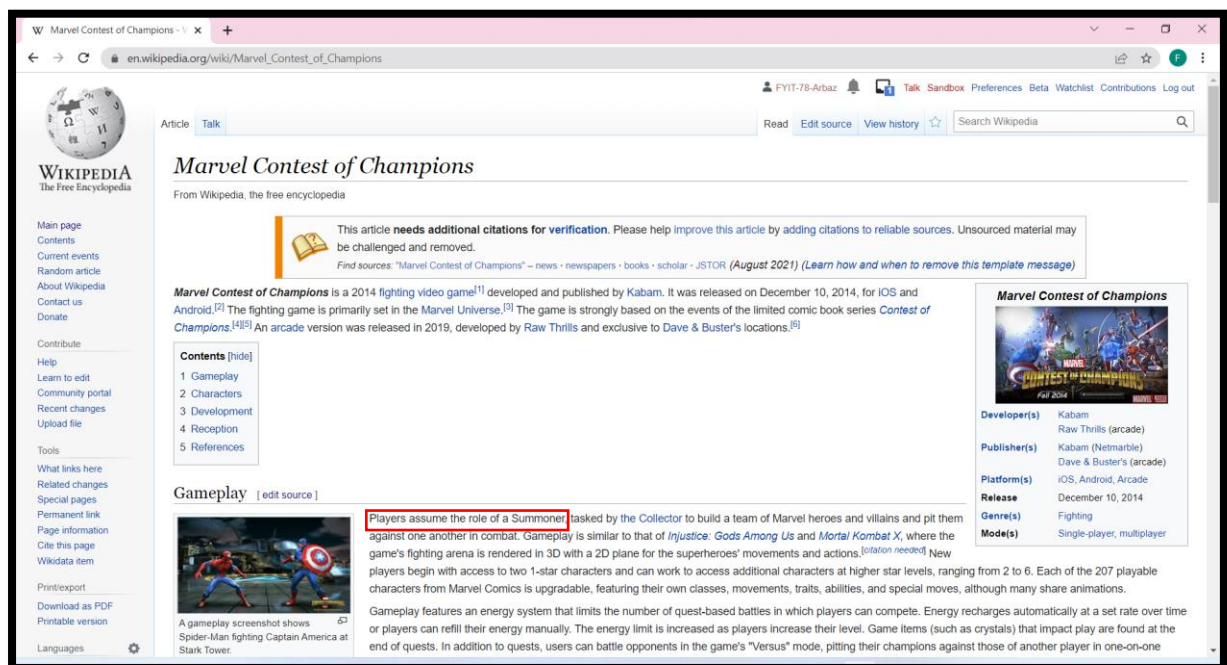


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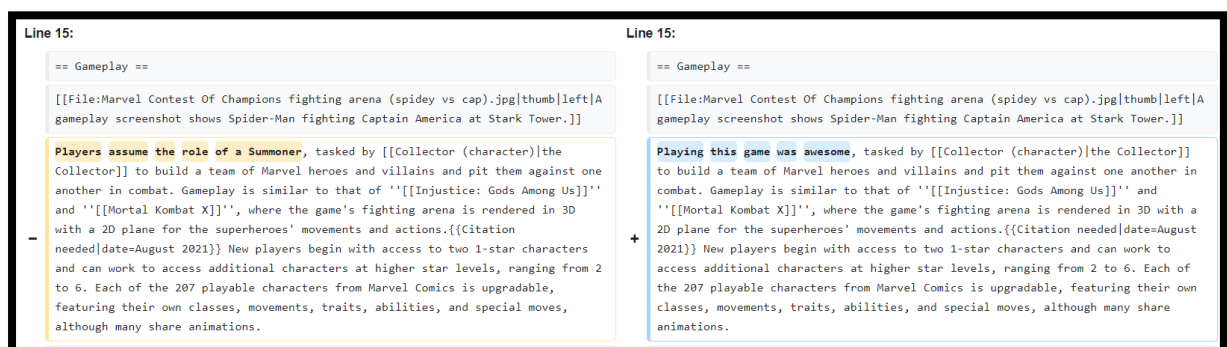
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### Before changing:



### Making Changes:



### After Changes:

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## Marvel Contest of Champions

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Find sources: "Marvel Contest of Champions" – news · newspapers · books · scholar · JSTOR (August 2021) (Learn how and when to remove this template message)

**Marvel Contest of Champions** is a 2014 fighting video game<sup>[1]</sup> developed and published by Kabam. It was released on December 10, 2014, for iOS and Android.<sup>[2]</sup> The fighting game is primarily set in the Marvel Universe.<sup>[3]</sup> The game is strongly based on the events of the limited comic book series *Contest of Champions*.<sup>[4][5]</sup> An arcade version was released in 2019, developed by Raw Thrills and exclusive to Dave & Buster's locations.<sup>[6]</sup>

**Contents** [hide]

- Gameplay
- Characters
- Development
- Reception
- References

### Gameplay

[ edit source ]

A gameplay screenshot shows Spider-Man fighting Captain America at Stark Tower.

Playing this game was awesome tasked by the Collector to build a team of Marvel heroes and villains and pit them against one another in combat. Gameplay is similar to that of *Injustice: Gods Among Us* and *Mortal Kombat X*, where the game's fighting arena is rendered in 3D with a 2D plane for the superheroes' movements and actions.<sup>[citation needed]</sup> New players begin with access to two 1-star characters and can work to access additional characters at higher star levels, ranging from 2 to 6. Each of the 207 playable characters from Marvel Comics is upgradable, featuring their own classes, movements, traits, abilities, and special moves, although many share animations.

Gameplay features an energy system that limits the number of quest-based battles in which players can compete. Energy recharges automatically at a set rate over time or players can refill their energy manually. The energy limit is increased as players increase their level. Game items (such as crystals) that impact play are found at the end of quests. In addition to quests, users can battle opponents in the game's "Versus" mode, pitting their champions against those of another player in one-on-one

**Marvel Contest of Champions**

**Developer(s)** Kabam  
Raw Thrills (arcade)

**Publisher(s)** Kabam (Netmarble)  
Dave & Buster's (arcade)

**Platform(s)** iOS, Android, Arcade

**Release** December 10, 2014

**Genre(s)** Fighting

**Mode(s)** Single-player, multiplayer

## Reverting Changes:

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