

of Sports Players

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Thermal camera

- © Light independent sensor
- O Preserves privacy

Data set

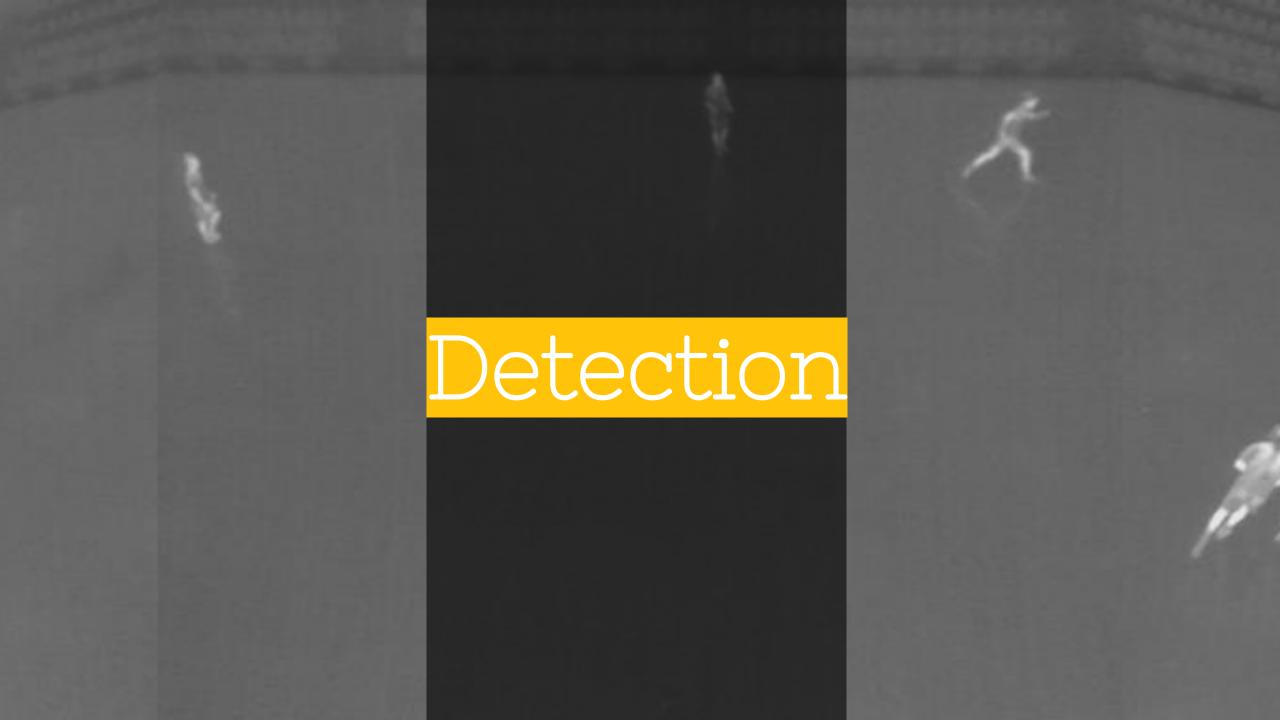
- © Four 30 seconds videos of a soccer game on a public sports arena
- O Videos from 3 cameras stitched together
- O Challenge: unpredictable and erratic motion



Initialization

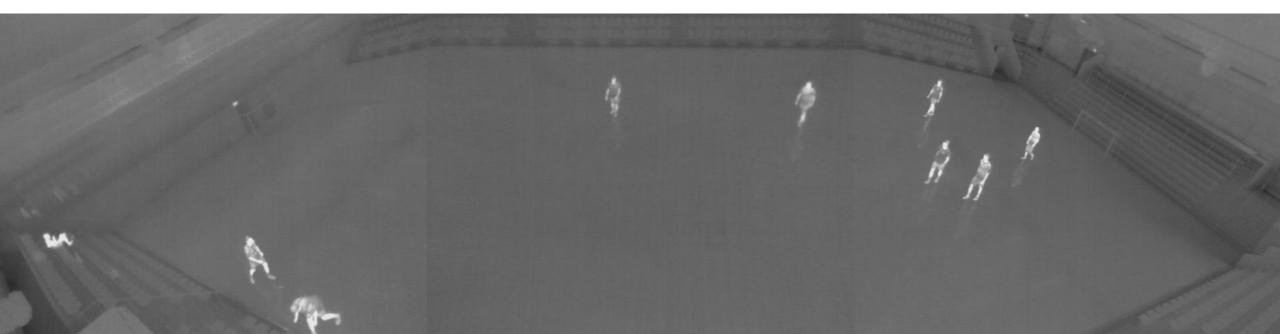
- To find peoples' locations in the court a mapping is done from video coordinates to court/world coordinates
- © A homography matrix is calculated from the points in the images





Segmentation

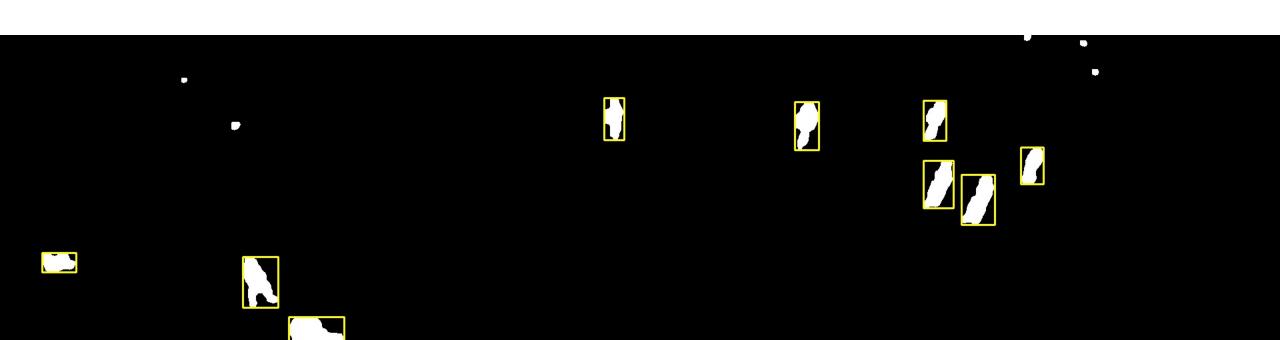
- Thresholding
- O Dilation and erosion



Segmentation

- Thresholding
- © Dilation and erosion

Detect contours



Challenges

© Connect blobs



O Split wide blobs

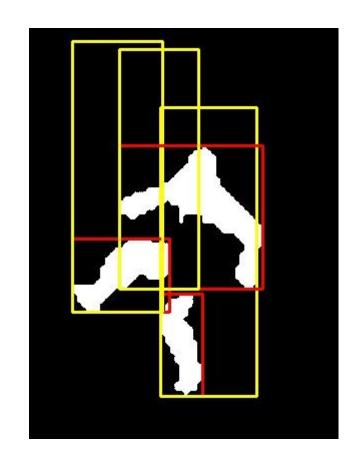






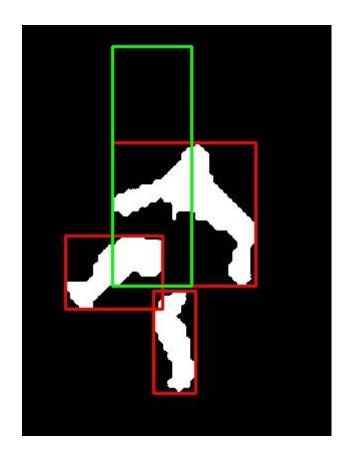
Connect Blobs

- © Generate a rectangle of standard height at the location of each blob with the width being one third of the height
- © For each rectangle, the ratio of white pixels is calculated
- O If the ratio is below 15% the blob is discarded



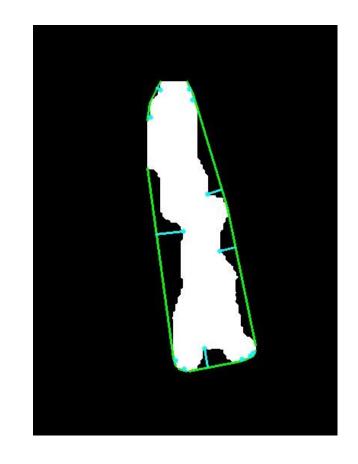
Connect Blobs

O If two rectangles overlap by more than 15%, the candidate with the highest ratio of white pixels is kept as the true detection



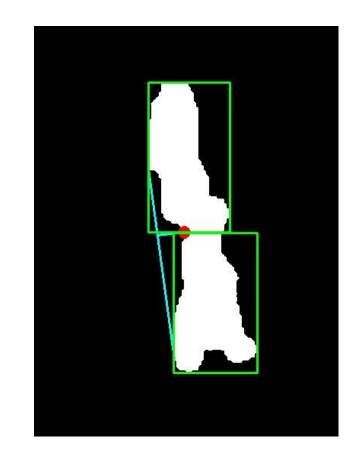
Split tall blobs

- O If a blob has a height larger than a maximum height at the given position the algorithm tries to split the blob horizontally
- The convex hull and convexity defects of the contours are detected



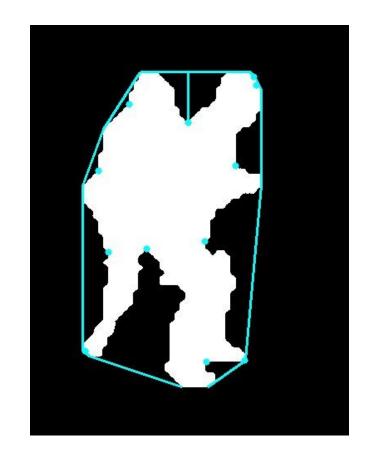
Split tall blobs

- The point selected to split from is the defect point with the largest depth and a maximum gradient of 1.5 (only defects from the side are considered)
- The defect point should not be in the top or bottom fourth of the region
- The region is split horizontally from the selected point



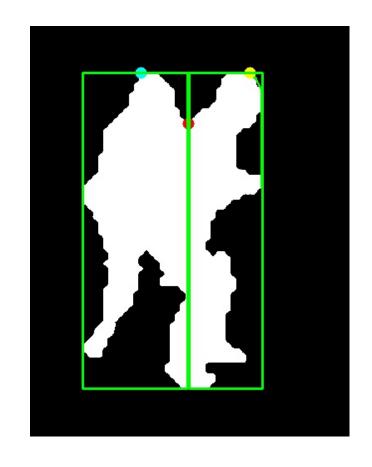
Split wide blobs

- The algorithm will try to split a blob vertically if a blob's bounding box height is less than five times the width and the contour of the region is larger than the bounding box perimeter
- The convex hull and convexity defects of the contours are detected



Split wide blobs

- The idea is to separate the people based on their head position
- The defect must be on the upper edge of the region and have a y-value greater than both the convexity defect's start and end point to make it a minimum point





Kalman filter

© Recursive algorithm that predicts the next step from the previous state, filtering noisy measurements, and uses the new measurement to update the estimate

Kalman filter

Predict

Project the state ahead:

$$\hat{x}_k = A\hat{x}_{k-1} + Bu_{k-1}$$

Project the error covariance ahead:

$$P_k = AP_{k-1}A^T + Q$$

Correct

Compute the Kalman gain:

$$K_k = P_k^{-}H^T(HP_k^{-}H^T + R)^{-1}$$

Update estimate with measurement z_k :

$$\hat{x}_k = \hat{x}_k + K_k(z_k - H\hat{x}_k)$$

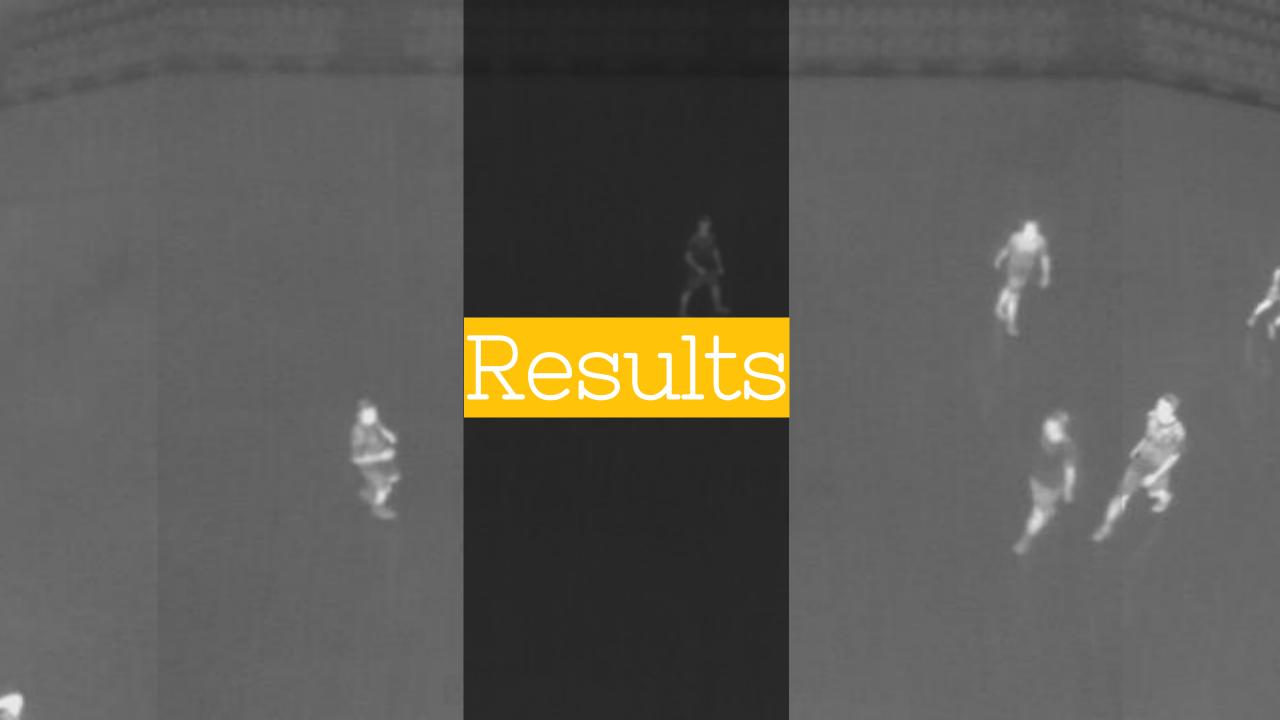
Update the error covariance:

$$P_k = (I - K_k H) P_k$$

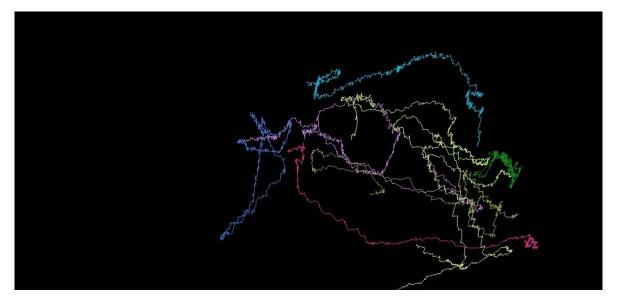


Tracking

- © For each detected person a new Kalman filter is created
- On each frame a Kalman filter is assigned the nearest detection (given a distance threshold)
- © For each detection not assigned to a Kalman filter, a new one is created, thus beginning a new track
- © Kalman filters with no assigned detections are still continued based on predictions for a maximum of 5 frames without detections

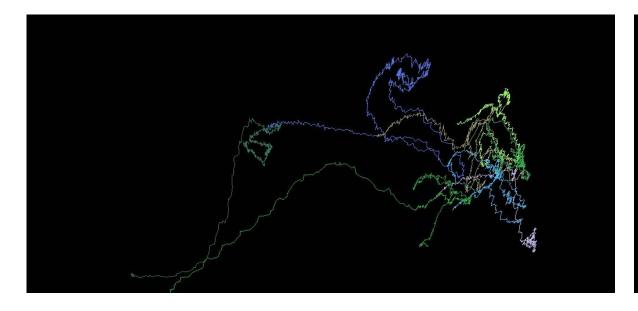


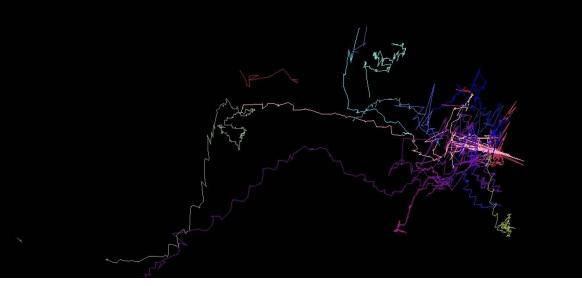
Ground truth



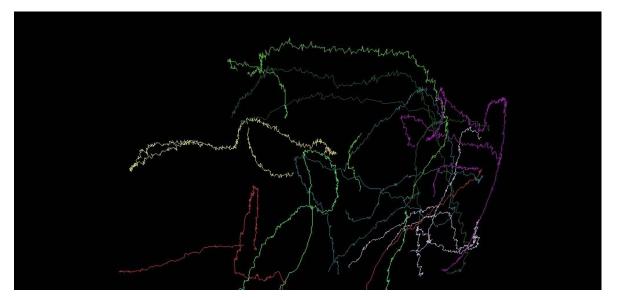


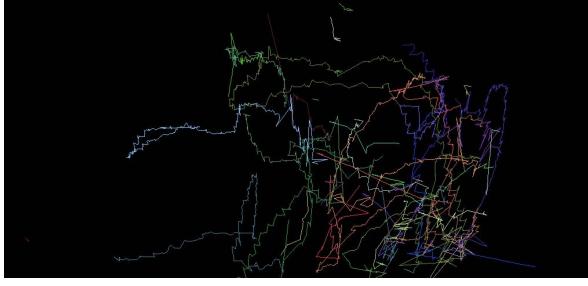
Ground truth



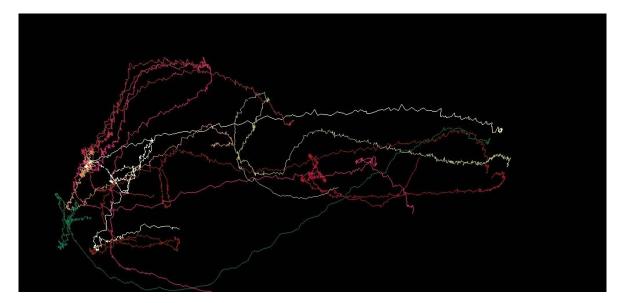


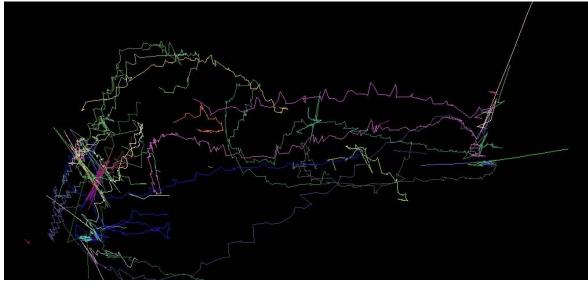
Ground truth





Ground truth





Thanks!

Any questions?