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# Java Developer in 12 months

MODULE 1. JAVA SYNTAX

Lesson 7 Arrays



# Lesson plan

- Two-dimensional arrays
- Jagged arrays in Java
- Multidimensional arrays



# Two-dimensional arrays

`int[] myArray = new int[8]` is a one-dimensional array.

An array whose elements are arrays, that is — an array of arrays, is two-dimensional. It's like a table that has a row number and a column number.

```
int[][] name = new int[width][height];
```

**name** is the name of the array variable  
**width** is the width of the table (in cells)  
**height** is the height of the table.

Example:

```
int[][] data = new int[2][5];  
data[1][1] = 5;
```

We create a two-dimensional array:  
two columns and 5 rows.  
Write 5 to cell (1, 1).

0	0
0	5
0	0
0	0
0	0

By the way, there's an interesting dilemma here:

When we create an array using `new int[2][5];`, do we have a table of 'two rows and 5 columns' or is it 'two columns and 5 rows'? In other words, are we first specifying the width and then the height... or vice versa, first the height and then the width? Well, as we often say, everything is not so simple here.

Let's start with a question: How is an array stored in memory?

Of course, computer memory doesn't actually have a matrix in it: each location in memory has a sequential numeric address: 0, 1, 2, ... In our case, we speak of a  $2 \times 5$  matrix, but in memory it is just 10 consecutive cells, nothing more. Nothing indicates where the rows and columns are.

You can also use fast initialization for two-dimensional arrays:

```
// Lengths of months of the year in each quarter  
int[][] months = { {31, 28, 31}, {30, 31, 30}, {31, 31, 30}, {31, 30, 31} };
```

# Jagged arrays in Java

**If you need to create a two-dimensional array whose rows varying in length:**

First, you need to create a "container of containers", i.e. the first array, which will store references to one-dimensional arrays.

```
int[][] name = new int[height][];
```

Displaying a jagged two-dimensional array:

```
int[][] matrix = new int[3][];  
matrix[0] = new int[]{1, 2, 3, 4, 5, 6};  
matrix[1] = new int[]{1, 2, 3};  
matrix[2] = new int[]{1, 3, 7, 9};  
for (int i = 0; i < matrix.length; i++) {  
    for (int j = 0; j < matrix[i].length; j++) {  
        System.out.print(matrix[i][j] + " ");  
    }  
    System.out.println();  
}
```

Create an array  
Fill the array with values

Outer loop that iterates over the rows of the array.  
Inner loop that iterates over the cells of a single row.

0	1	2	3	4	5	6
1	1	2	3			
2	1	3	7	9		

# Multidimensional arrays

In Java, you can create an array whose elements are two-dimensional arrays. Such an array is said to be three-dimensional. You can also create a four-dimensional array, i.e. array of three-dimensional arrays. And so on.

In general, such arrays are called 'multidimensional', or n-dimensional, where n is the nesting depth

Let's create a multidimensional array that has 4 dimensions

```
int[][][] matrix = new int[2][3][4][5];
```

Filling a four-dimensional array with default values (0):

```
int[][][] matrix;  
matrix = new int[2][][]; // Create a 2-element array of references to references to references  
for (int i = 0; i < matrix.length; i++){  
    matrix[i] = new int[3][][]; // Create a 3-element array of references to references  
    for (j = 0; j < matrix[i].length; j++) {  
        matrix[i][j] = new int[4][][]; // Create a 4-element array of references  
        for (k = 0; k < matrix[i][j].length; k++)  
            matrix[i][j][k] = new int[5]; // Create 5-element arrays of integers  
    }  
}
```

# Methods of Array class

Array class (its full name is `java.util.Arrays`), putting the most popular array-related actions into it. It has a lot of methods for every occasion, but the simplest and most often used are the next:

Method	Description
<code>toString</code>	Returns a string representation of the contents of the specified array.
<code>deepToString</code>	Returns a string representation of the "deep contents" of the specified array.
<code>equals</code>	Returns true if the two specified arrays are equal to one another.
<code>deepEquals</code>	Returns true if the two specified arrays are deeply equal to one another.
<code>fill</code>	Assigns the specified value to each element of the specified array
<code>copyOf</code>	Copies the specified array, truncating or padding with zeros (if necessary) so the copy has the specified length.
<code>copyOfRange</code>	Copies the specified range of the specified array into a new array.
<code>sort</code>	Sorts the specified array into ascending numerical order.
<code>binarySearch</code>	Searches the specified array of specified type for the specified value using the binary search algorithm.

# Homework

MODULE 1. JAVA SYNTAX

Complete Level 8





# Answers to questions

