

## **Artificial Intelligence**

Lab 05 Tasks

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**Batch:** BSCS-6<sup>th</sup> semester

**Lab Instructor:** 

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## **Class Tasks:**

1. Define a function that accepts roll number and returns whether the student is present or absent.

```
Lab Task5.py

Lab Task1.py X

ALAB5 > Lab Task1.py > ...

1 attendance = {}
2 for i in range(3):
3 roll_number = int(input("Enter roll number: "))
4 status = input("Enter status (Present/Absent): ")
5 attendance[roll_number] = status
6 def check_attendance(roll_number):
7 if roll_number in attendance:
8 return attendance[roll_number]
9 else:
10 return 'Roll number not found'
11 roll_number = int(input("Enter roll number to check: "))
12 status = check_attendance(roll_number)
13 print(f"Roll number {roll_number} is {status}.")
```

```
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● PS C:\AI Lab> python -u "c:\AI Lab\AI LAB5\Lab Task1.py"

Enter roll number: 47431

Enter status (Present/Absent): Present

Enter roll number: 57643

Enter status (Present/Absent): Absent

Enter roll number: 78654

Enter status (Present/Absent): Present

Enter roll number: 78654

Enter status (Present/Absent): Present

Enter roll number to check: 47431

Roll number 47431 is Present.

◆ PS C:\AI Lab> ■
```

2. Define a class and create multiple object of class, access attributes and assign new values.

```
PS C:\AI Lab> python -u "c:\AI Lab\AI LAB5\Lab Task2.py"
Toyota
Civic
2021

♣ Car: 2022 Toyota Corolla
Car: 2019 Hyundai Civic
Car: 2021 Ford Explorer
PS C:\AI Lab>
```

**3.** Create a student class with attributes name, age, and grades (list). Add a method average grade that calculates and returns the average of the grades.

```
Al LAB5 > Lab Task3.py > ...

1     class Student:

2     def __init__(self, name, age, grades):

3         self.name = name

4         self.age = age

5         self.grades = grades

6     def average_grade(self):

8         return sum(self.grades) / len(self.grades) if self.grades else 0

9     student = Student("Faareha Raza", 20, [85, 90, 78, 92])

10     print(f"Average grade: {student.average_grade()}")
```

```
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PS C:\AI Lab> python -u "c:\AI Lab\AI LAB5\Lab Task3.py"

Average grade: 86.25
```

- **4.** Create a base class **Employee** with:
  - name
  - salary
  - Method **display\_details()** to show employee info.

## Create two subclasses:

- 1. Manager (inherits Employee) and has an additional attribute department
- 2. **Developer** (inherits Employee) and has an additional attribute **programming\_language**

Override the **display\_details()** method in both subclasses to include their specific attributes.

```
● PS C:\AI Lab> python -u "c:\AI Lab\AI LAB5\Lab Task4.py"
Manager Details:
Name: Faareha
Salary: 75000
Department: IT

Developer Details:
Name: Raza
Salary: 65000
Programming Language: Python

PS C:\AI Lab>
```

**5.** Create a base class **Shape** with a method **area**().

Create the following subclasses:

- Circle (takes radius and implements area() as  $\pi * r^2$ )
- **Rectangle** (takes length and width and implements area() as length × width)
- Triangle (takes base and height and implements area() as  $0.5 \times \text{base} \times \text{height}$ )

Use **polymorphism** to calculate the area of different shapes.

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• PS C:\AI Lab> python -u "c:\AI Lab\AI LAB5\Lab Task5.py"

• PS C:\AI Lab> python -u "c:\AI Lab\AI LAB5\Lab Task5.py"

The area of the shape is: 78.53981633974483

The area of the shape is: 24

The area of the shape is: 10.5

• PS C:\AI Lab>