



Name : Faatihurizki Prasojo

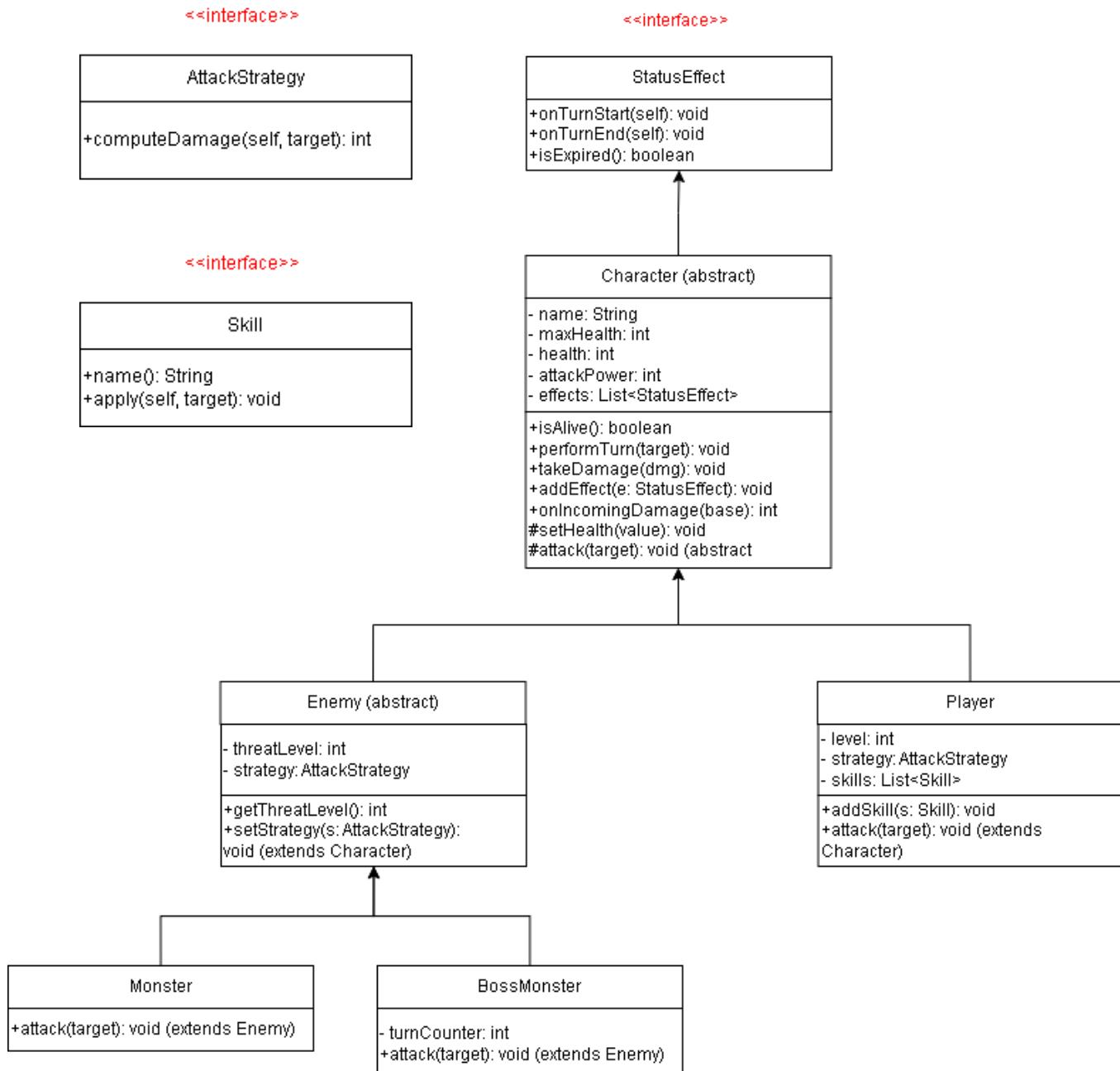
NIM : 244107020142

Class : TI_1H

Laporan UTS Teori Pemrograman Berorientasi Objek (PBO)

Membuat UML Class Diagram (wajib): Character (abstract), Enemy (abstract), Player, Monster, BossMonster, Skill (interface), StatusEffect (interface), AttackStrategy (interface), Battle.

Jawab :





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Battle

- teamA: List<Character>
- teamB: List<Character>

+run(): void
|autoTarget(): Character
+teamAlive(): boolean