# POLITECNICO DI MILANO

# COMPUTER INFRASTRUCTURE CHEAT SHEET

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# 1 Performance evaluation

# 1.1 General

- 1.  $\lambda_K = \frac{A_K}{T}$ ,  $\lambda := \operatorname{arrival} \operatorname{rate}$ ,  $A_K := \operatorname{num} \operatorname{of} \operatorname{arrival} s$
- 2.  $X_K = \frac{C_K}{T}, \ X_K := throughput, C_K := num \ of \ completions$
- 3.  $U_K = \frac{B_K}{T}$ ,  $U_K := utilization$ ,  $B_K := busy time$
- 4.  $S_K = \frac{B_K}{C_K} = \frac{U_k T}{C_K}, \ S_K := service \ requirement \ per \ visit$
- 5.  $N = \frac{W}{T}, \ N := customer \ population, W := accumulated \ systime$
- 6.  $R_K = \frac{W}{C_K}, \ R_K := residence time$
- 7.  $V_K = \frac{C_K}{C}$ ,  $v_K := visits$
- 8.  $D_K = V_K S_K = \frac{B_K}{C}$ ,  $D_K := demand$

# 1.2 Utilization Law

$$U_K = X_K S_K = X D_K$$

#### 1.3 Little's Law

$$N = XR$$

# 1.4 Response Time Law

$$R = \frac{N}{X} - Z, \ Z := think \, time$$

#### 1.5 Forced Flaw Law

$$X_K = V_K X$$

# 1.6 Performace Bounds (Closed Models)

- 1.  $D = \sum_{k=1}^{K} D_K$
- $2. \ D_{max} = \max_K D_K$
- 3.  $N^* = \frac{D+Z}{D_{max}}$

# 1.7 Throughput Bounds

#### 1.7.1 Batch

$$\frac{1}{D} \le X(N) \le \min\left(\frac{N}{D}, \frac{1}{D_{max}}\right)$$

#### 1.7.2 Terminal

$$\frac{N}{ND+Z} \le X(N) \le \min\left(\frac{N}{D+Z}, \frac{1}{D_{max}}\right)$$

#### 1.7.3 Transaction

$$X(\lambda) \le \frac{1}{D_{max}}$$

# 1.8 Response Time Bounds

#### 1.8.1 Batch

$$\max\left(D, ND_{max}\right) \le R\left(N\right) \le ND$$

#### 1.8.2 Terminal

$$\max(D, ND_{max} - Z) \le R(N) \le ND$$

#### 1.8.3 Transaction

$$D \le R(\lambda)$$

# 1.9 Performace Bounds (Open Models)

1. 
$$X(\lambda) \leq \frac{1}{D_{max}}$$

2. 
$$\frac{D}{1-\lambda D_{avg}} \le R(\lambda) \le \frac{D}{1-\lambda D_{max}}$$

3. 
$$\lambda_{sat} = \frac{1}{D_{max}}$$

# 2 Virtualization

#### 2.1 Virtual istruction performace

 $T_v = T_p(1+p_po_p), \ T_v := time\ to\ run\ in\ virtual\ env, \ T_p := time\ to\ run\ in\ physical\ env,\ p_p := privileged\ instruction,\ o_p := overhead\ execution$ 

#### 3 Disks

# 3.1 Disks performance

- 1.  $T = (1-l)(N)(T_s+T_L)+T_T+T_c$ , T := service time,  $T_s := seek time$ ,  $T_L := latency time$ ,  $T_C := controller time$ ,  $T_T := transfer time$ , N := number of blocks, l := latency
- 2.  $T_T = \frac{S}{r_t}$ , S := total file size,  $r_t = transfer rate$
- 3.  $T_L = \frac{1}{RoundPerSecond}$

#### 3.2 RAID

#### 3.2.1 RAID 0

Striping only, no redundancy (the more disks, the more probability to lose data, the better performaces)

$$MTTDL = \frac{MTTF}{n}$$

# 3.2.2 RAID 1

Mirroring, no striping (usually two disks)  $MTTDL = \frac{MTTF^n}{2MTTR^{(n-1)}}$ 

#### 3.2.3 RAID 1+0

Striping first, second mirroring (at least 4 disk, even number)  $MTTDL = \frac{MTTF^2}{nMTTR}$ 

#### 3.2.4 RAID 0+1

Mirroring first, second striping (at least 4 disk, even number)  $MTTDL = \frac{2MTTF^2}{n^2MTTR}$ 

#### 3.2.5 RAID 5

block interland distributed parity (support one disk fails) (at least 3 disks)

$$MTTDL = \frac{MTTF^2}{n(n-1)MTTR}$$

$$P = \sum_{i=0}^{(n-1)} D_i$$

#### 3.2.6 RAID 6

block interland distributed parity (support two disks fail) (at least 4 disks)

$$MTTDL = \frac{2MTTF^3}{n(n-1)(n-2)MTTR^2}$$

$$P = \sum_{i=0}^{(n-1)} D_i$$

$$Q = \sum_{i=0}^{(n-1)} gD_i, \ g \neq 1$$

# 3.3 Dependability exponential distribution

1. 
$$F(t) = 1 - e^{-\lambda t} = 1 - e^{-\frac{t}{MTTF}} := unreliability$$

2. 
$$f(t) = \lambda e^{-\lambda t} = \frac{e^{-\frac{t}{MTTF}}}{MTTF} := density\ function\ of\ fails$$

3. 
$$R(t) = e^{-\lambda t} = e^{-\frac{t}{MTTF}} := reliability$$

4. 
$$MTTF = \mathbb{E}[X] = \frac{1}{\lambda}$$

5. if 
$$t \ll MTTF \Rightarrow F(t) \approx \frac{t}{MTTF}$$

# 3.4 Not repairable failure

#### 3.4.1 Serial components

1. 
$$R(t) = \prod_{i=1}^{n} R_i(t)$$

2. 
$$MTTF_{serie} = \frac{1}{\sum_{i=1}^{n} \frac{1}{MTTF_i}}$$

3. if 
$$MTTF_1 = \ldots = MTTF_n \Rightarrow MTTF_{serie} = \frac{MTTF}{n}$$

#### 3.4.2 Parallel components

1. 
$$R(t) = 1 - \prod_{i=1}^{n} (1 - R_i(t))$$

2. 
$$MTTF_{parallel} = \sum_{i=1}^{n} MTTF_i - \frac{1}{\sum_{i=1}^{n} \frac{1}{MTTF_i}} = \sum_{i=1}^{n} MTTF_i - MTTF_{serie}$$

3. if 
$$MTTF_1 = \ldots = MTTF_n \implies MTTF_{parallel} = MTTF(\sum_{i=1}^n \frac{1}{i})$$

### 3.5 Repairable failure

$$1. \ MTBF := mid\,time\,between\,failure = MTTR + MTTF$$

2. 
$$A := Availability = \frac{MTTF}{MTTR + MTTF} = \frac{MTTF}{MTBF}$$

#### 3.5.1 Serial components

1. 
$$A = \prod_{i=1}^{n} A_i$$

2. 
$$A_{serie} = \prod_{i=1}^{n} \frac{MTTF_i}{MTTF_i + MTTR_i}$$

3. 
$$MTTF_{serie} = \frac{1}{\sum_{i=1}^{n} \frac{1}{MTTF_i}}$$

4. 
$$MTTR_{serie} = \frac{(1 - A_{serie})MTTF_{serie}}{A_{serie}}$$

# 3.5.2 Parallel components

1. 
$$A = 1 - \prod_{i=1}^{n} (1 - A_i)$$

2. 
$$A_{parallel} = 1 - \prod_{i=1}^{n} \left(1 - \frac{MTTF_i}{MTTF_i + MTTR_i}\right)$$

3. 
$$MTTF_{parallel} = \frac{A_{parallel}MTTR_{parallel}}{1 - A_{parallel}}$$

4. 
$$MTTR_{parallel} = \frac{1}{\sum_{i=1}^{n} \frac{1}{MTTR_i}}$$