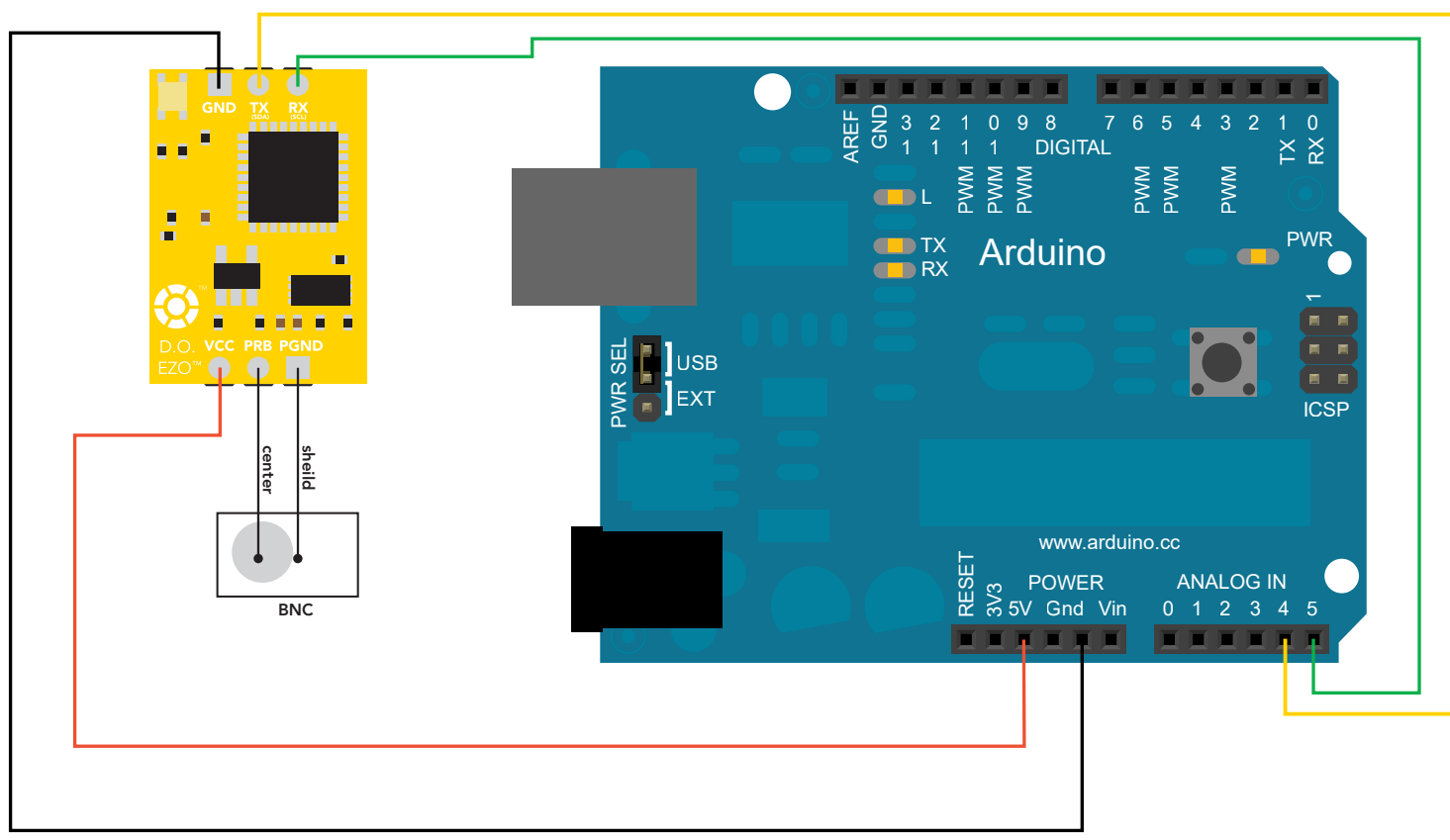
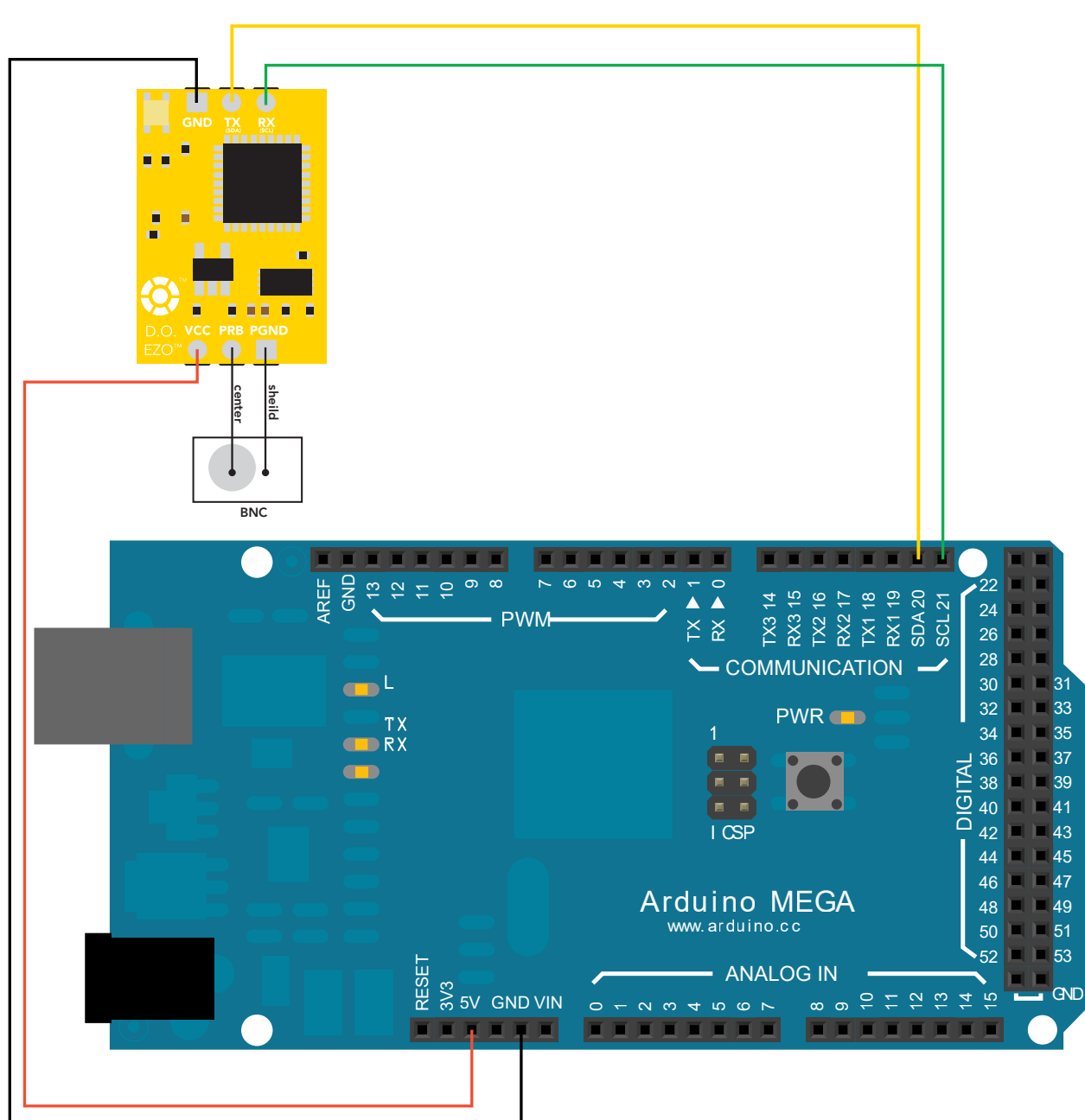
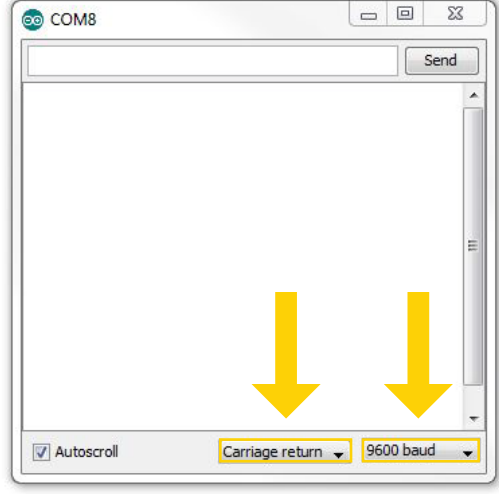


# I<sup>2</sup>C Dissolved Oxygen Sample Code

Revised 7/26/16



/\*\*THIS CODE WILL WORK ON ANY ARDUINO\*\*  
 //This code has intentionally has been written to be overly lengthy and includes unnecessary steps.  
 //Many parts of this code can be truncated. This code was written to be easy to understand.  
 //Code efficiency was not considered. Modify this code as you see fit.  
 //This code will output data to the Arduino serial monitor. Type commands into the Arduino serial monitor to control the EZO DO Circuit in I2C mode.  
 //this code was last updated 7-26-2016

```
#include <Wire.h>
#define address 97

//enable I2C.
//default I2C ID number for EZO D.O. Circuit.

char computerdata[20];
byte received_from_computer = 0;
byte code = 0;
char DO_data[20];
byte in_char = 0;
int time_ = 1800;
float DO_float;
char *DO;
char *sat;
float do_float;
float sat_float;

//we make a 20 byte character array to hold incoming data from a pc/mac/other.
//we need to know how many characters have been received.
//used to hold the I2C response code.
//we make a 20 byte character array to hold incoming data from the D.O. circuit.
//used as a 1 byte buffer to store in bound bytes from the D.O. Circuit.
//used to change the delay needed depending on the command sent to the EZO Class D.O. Circuit.
//float var used to hold the float value of the DO.
//char pointer used in string parsing.
//char pointer used in string parsing.
//float var used to hold the float value of the dissolved oxygen.
//float var used to hold the float value of the saturation percentage.

void setup()
{
  Serial.begin(9600);
  Wire.begin();
}

//hardware initialization.
//enable serial port.
//enable I2C port.

void loop() {
  byte i = 0;

  //the main loop
  //counter used for DO_data array.

  if (Serial.available() > 0) {
    received_from_computer = Serial.readBytesUntil(13, computerdata, 20); //we read the data sent from the serial monitor
    //pc/mac/other) until we see a <CR>. We also count how
    //many characters have been received.
    computerdata[received_from_computer] = 0;
    computerdata[0] = tolower(computerdata[0]);
    if (computerdata[0] == 'c' || computerdata[0] == 'r')time_ = 1800;
    //stop the buffer from transmitting leftovers or garbage.
    //we make sure the first char in the string is lower case.
    //if a command has been sent to calibrate or take a reading
    //we wait 1800ms so that the circuit has time to take
    //the reading.
    //if not 300ms will do

    else time_ = 300;

    Wire.beginTransmission(address);
    Wire.write(computerdata);
    Wire.endTransmission();

    //call the circuit by its ID number.
    //transmit the command that was sent through the serial port.
    //end the I2C data transmission.

    delay(time_);

    //wait the correct amount of time for the circuit to complete its instruction.

    Wire.requestFrom(address, 20, 1);
    code = Wire.read();

    //call the circuit and request 20 bytes (this may be more than we need)
    //the first byte is the response code, we read this separately.

    switch (code) {
      case 1:
        Serial.println("Success");
        break;
        //switch case based on what the response code is.
        //decimal 1.
        //means the command was successful.
        //exits the switch case.

      case 2:
        Serial.println("Failed");
        break;
        //decimal 2.
        //means the command has failed.
        //exits the switch case.

      case 254:
        Serial.println("Pending");
        break;
        //decimal 254.
        //means the command has not yet been finished calculating.
        //exits the switch case.

      case 255:
        Serial.println("No Data");
        break;
        //decimal 255.
        //means there is no further data to send.
        //exits the switch case.

    }

    while (Wire.available()) {
      in_char = Wire.read();
      DO_data[i] = in_char;
      i += 1;
      //are there bytes to receive.
      //receive a byte.
      //load this byte into our array.
      //incur the counter for the array element.
      //if we see that we have been sent a null command.
      //reset the counter i to 0.
      //end the I2C data transmission.
      //exit the while loop.
      if (in_char == 0) {
        i = 0;
        Wire.endTransmission();
        break;
      }
    }

    if (isDigit(DO_data[0])) {
      string_pars();
      //If the first char is a number we know it is a DO reading, lets parse the DO reading
    }
    else {
      Serial.println(DO_data);
      for (i = 0; i < 20; i++) {
        DO_data[i] = 0;
        //if it's not a number
        //print the data.
        //step through each char
        //set each one to 0 this clears the memory
      }
    }
  }
}

void string_pars() {
  byte flag = 0;
  byte i = 0;

  //this function will break up the CSV string into its 2 individual parts, DO and %sat.
  //this is used to indicate is a "," was found in the string array
  //counter used for DO_data array.

  for (i = 0; i < 20; i++) {
    if (DO_data[i] == ',') {
      flag = 1;
      //Step through each char
      //do we see a ','
      //if so we set the var flag to 1 by doing this we can identify if the string being sent
      //from the DO circuit is a CSV string containing tow values
    }
  }

  if (flag != 1) {
    Serial.println("DO:");
    Serial.println(DO_data);
    //if we see the there WAS NOT a ',' in the string array
    //print the identifier
    //print the reading
  }

  if (flag == 1) {
    DO = strtok(DO_data, ",");
    sat = strtok(NULL, ",");
    Serial.println(DO);
    Serial.print("Sat:");
    Serial.println(sat);
    flag = 0;
    //if we see the there was a ',' in the string array
    //let's pars the string at each comma
    //let's pars the string at each comma
    //print the identifier
    //print the identifier
    //print the reading
    //reset the flag
  }

  /*
  DO_float=atof(DO);
  sat_float=atof(sat);
  */
  //uncomment this section if you want to take the ASCII values and convert them
  //into a floating point number.
}
```

[Click here to download the \\*.ino file](#)