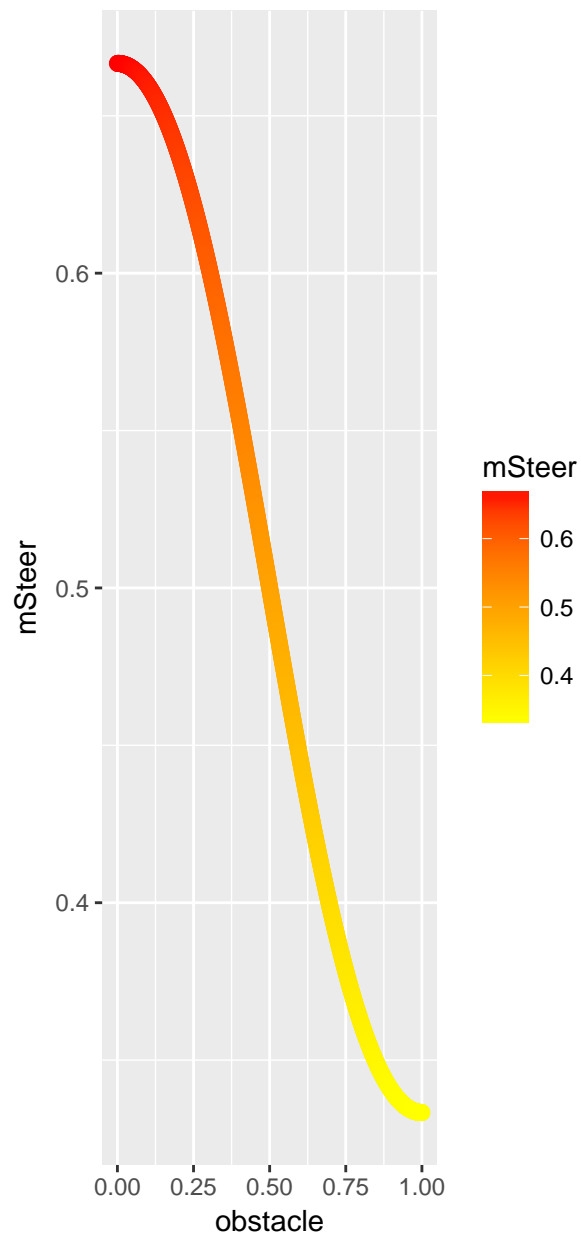


ObstacleAvoidance

obstacle vs mSteer



obstacle vs mSteer

