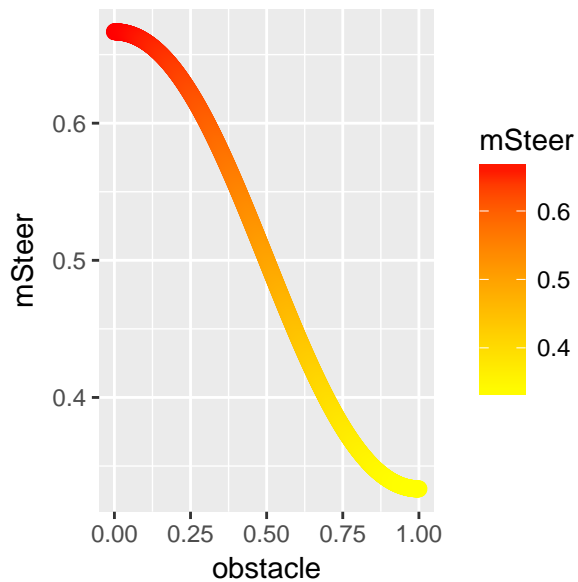
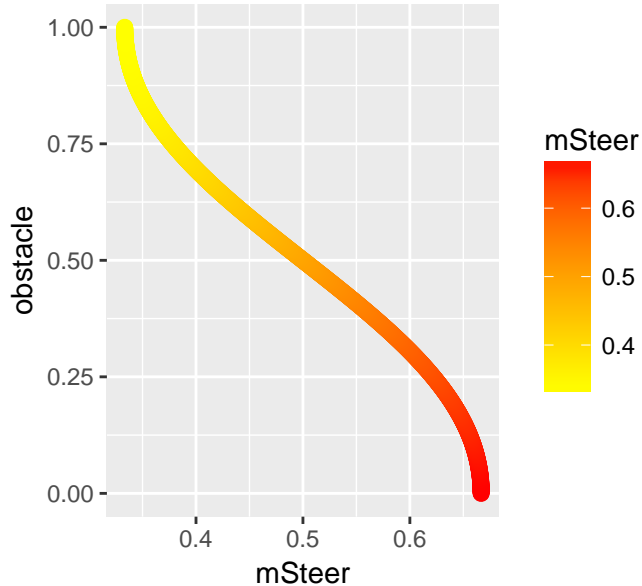


# ObstacleAvoidance

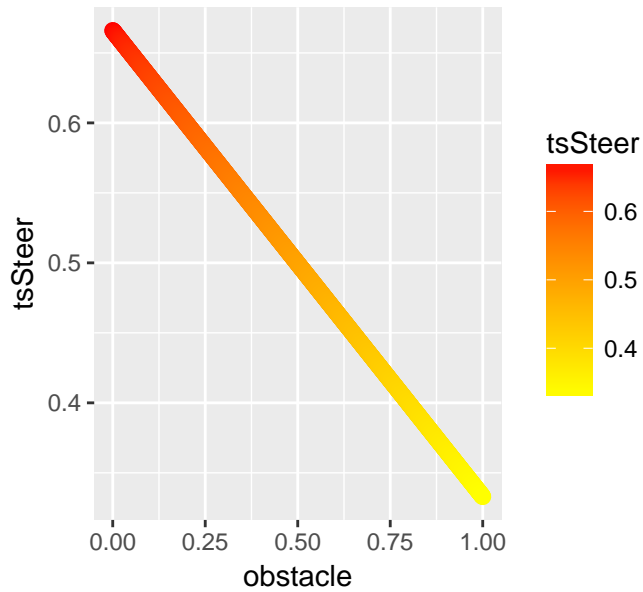
## obstacle vs mSteer



## obstacle vs mSteer



## obstacle vs tsSteer



## obstacle vs tsSteer

