

# Fabian Bautista

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## SKILLS

- Adobe Animate
- Adobe Photoshop
- Adobe Premiere Pro
- Autodesk Maya
- MySQL
- JavaScript
- Node.js
- Create.js
- Spanish
- Unity / C#
- Microsoft Office

## EDUCATION

### **Boise State University**

May 2024

GPA: 3.82

- GIMM (Games, Interactive Media, and Mobile Technology) Major w/ Honors
- Visual Art Minor
  - Interactive, Visual, and Societal Storytelling
  - Mobile Web Services and Development
  - 3D Animation and Modelling
- HSF Scholar

## PROJECTS

### **Remix 8 Music Animation**

July 2022 – August 2022

- Created a 2-minute animation reanimating over *Rhythm Heaven* (DS) Remix 8 with characters from *Brawl Stars*
- Utilized Adobe Animate, Adobe Photoshop, and Blender to create and animate rigs as well as promotional assets to promote the animation on social medias (Twitter, Instagram)
- Iterated concepts several times through thumbnail and storyboard sketches

### **CRUD RESTful API Mobile Website**

January 2022 – May 2022

- Created a Bootstrap-responsive mobile website that tracks deadlines and school assignments akin to Trello cards
- Ran validation and cleaning techniques to ensure appropriate content is stored in database
- Utilized Node.JS to create a RESTful backend server that can dynamically access the SQL database and create, read, update, and delete information

### **Personal FnF Mod Project**

June 2021 – February 2022

- Created / uploaded a game modification of *Friday Night Funkin'*, a keyboard rhythm game, on GameBanana with 500+ downloads
- Oversaw and managed the production of various assets in an 8-person team on Discord, Trello, and GitHub
- Utilized Photoshop to create high quality backgrounds and Haxe / Lua to implement new screens, features, and team assets into mod

## EXPERIENCE

### **Video Editor / Media Producer**

June 2022 – Present

- Worked with Boise State's "Master in Population and Health Systems Management" major to edit Zoom guest recordings into educational videos for students and faculty.
- Edited inside sequences, utilized audio repair, and added subtitles in Premiere Pro
- Worked with program director to develop new media for videos and program
  - Animated intro / endcard bumpers in Adobe Animate

### **Introduction to Art History TA**

January 2022 – May 2022

- Helped professor teach students the basic language of visual art in an introductory Art class focusing on Western Culture Art History
- Graded assignments and provided feedback for students in a timely manner via email and Canvas discussion boards
- Ensured students understood the significance of "works of art" and their relevance to history / art movements