Team Name and Title of Assignment:

Documentation of project:

1. How you came up with the idea for the design:
2. Obstacles you successfully or unsuccessfully faced as a group and how you approached them:
3. What you would make better about the website if you had more time:
4. What would you like to learn more about and what are your resources you discovered for doing so:
5. How you used version control (include link and screenshots) to coordinate your efforts:

Code Explanation (developer and digital artist/designer should fill this out together):

(enter link to repo here, test it and make sure it is publicly accessible and works correctly)

1. How do the elements of the code work together?
2. How were your design choices influenced by the structure of the code and vice versa?
3. What elements of the code are you most proud of and why?

Current names and respective roles of group members for this game:

1. Project Manager (group leader):
   a. Name:
   b. Contributions:
2. Digital Artist/Designer:
   a. Name:
   b. Contributions:
3. Primary Developer and Secondary Tester:
   a. Name:
   b. Contributions:
4. Primary Tester and Secondary Developer:
   a. Name:
   b. Contributions:

Screenshots of each member's completion of 30 freecodecamp exercises per week (or more):

1. First Member's Name and Screenshots:
2. Second Member's Name and Screenshots:
3. Third Member's Name and Screenshots:
4. Fourth Member's Name and Screenshots:

New names and respective roles of group members for the next group website/app assignment:

1. Project Manager (group leader):
2. Digital Artist/Designer:
3. Primary Developer and Secondary Tester:
4. Primary Tester and Secondary Developer:

In class exercises and screenshots when completed go here (one for each class is sufficient, only one group member should put a screenshot or code if it is required for class that day)