

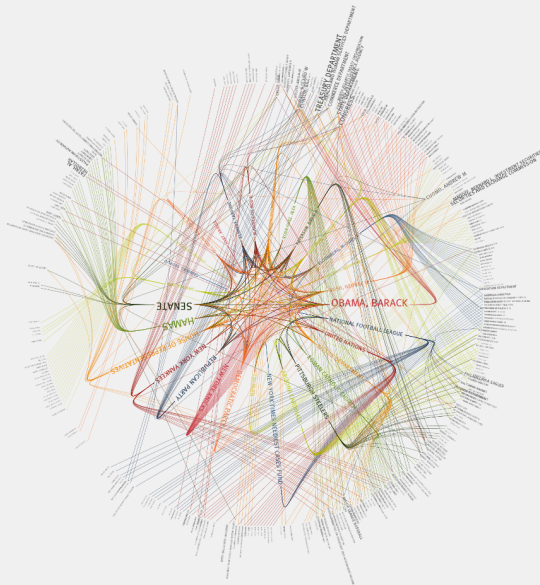
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## ASSOCIATION RULE MINING

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# Overview

### 1. Clustering:

- What it is.
- How it is used.
- Real world examples.
- Flavours / variants.

### 2. Combinatorial clustering:

- Brute force.
- $K$ -means.
- $K$ -medoids.
- Performance considerations.
- How to choose  $K$ .

### 3. Hierarchical clustering:

- Divisive vs. agglomerative.
- Dendrograms.
- Determining similarity.

### 1. Sets and probability:

- Set notation.
- Set cardinality.
- Probability.
- Conditional probability.
- Examples.

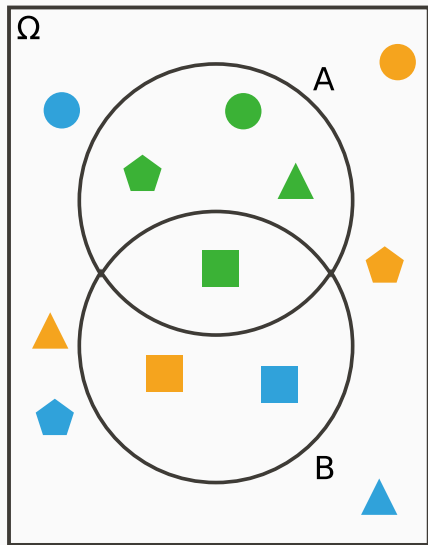
### 2. Association rule mining:

- What it is.
- Terminology.
- Support, confidence and lift.
- Brute force mining.
- Efficient rule mining.

# Sets and probability

## 1.1 / SETS

- A set is a collection of distinct objects.
- Consider the set diagram to the right:
  - $\Omega$  is the set of *all* items.
  - $\emptyset$  is the set of *no* items (*i.e.* the null set).
  - $A$  is the subset of green items ( $A \subseteq \Omega$ ).
  - $B$  is the subset of square items ( $B \subseteq \Omega$ ).
  - $A \cap B$  is the set of green *and* square items.
  - $A \cup B$  is the set of green *or* square items.
- $\Omega$  is referred to as the *sample space*.
- $A \cap B$  is referred to as the *intersection* of  $A$  and  $B$ .
- $A \cup B$  is referred to as the *union* of  $A$  and  $B$ .

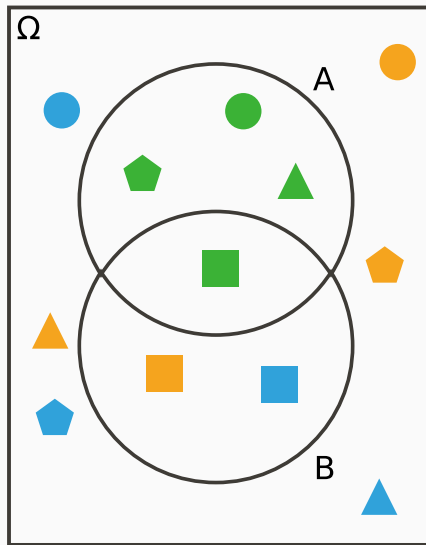


## 1.2 / THE INDICATOR FUNCTION

- The *indicator function*,  $I_X(x_i)$ , indicates whether the data point  $x_i$  is a member of the set  $X$ , i.e.

$$I_X(x_i) = \begin{cases} 1 & \text{if } x_i \in X, \\ 0 & \text{if } x_i \notin X. \end{cases} \quad (10.1)$$

- For instance, in the diagram to the right:
  - $I_A(x_i) = 1$  when  $x_i$  corresponds to a green object and is zero otherwise.
  - $I_B(x_i) = 1$  when  $x_i$  corresponds to a square object and is zero otherwise.

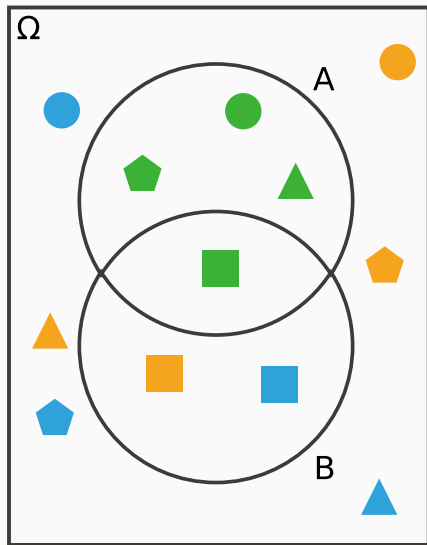


## 1.3 / SET CARDINALITY

- We can use the indicator function to describe the size of a set:

$$|A| = \sum_{x_i \in \Omega} I_A(x_i), \quad (10.2)$$

where  $|A|$  is number of elements in the set  $A$ , also known as its *cardinality*.





## 1.4 / SET CARDINALITY

- For instance, in the diagram to the right:

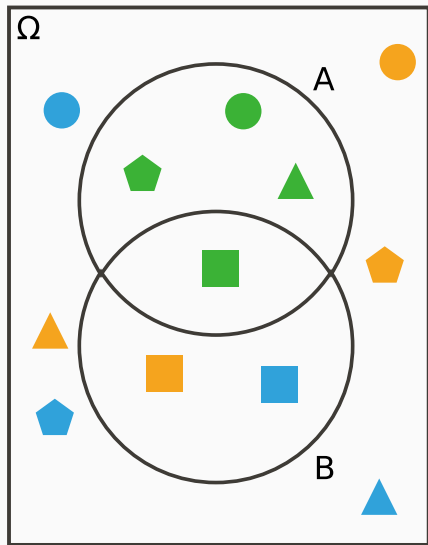
$$|\Omega| = 12,$$

$$|A| = 4,$$

$$|B| = 3,$$

$$|A \cap B| = 1,$$

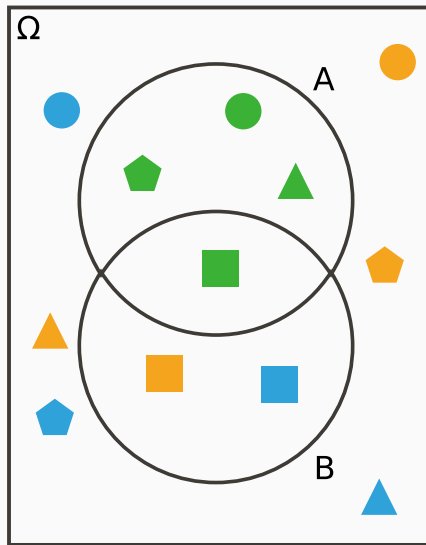
$$|A \cup B| = 6.$$



- In the case where each outcome in the sample space is equally likely to occur, we can state that

$$P(X) = \frac{|X|}{|\Omega|}, \quad (10.3)$$

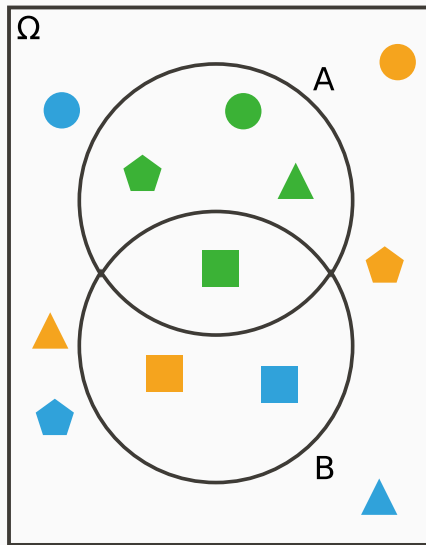
where  $P(X)$  is the probability of the outcome  $X$ .



## 1.6 / PROBABILITIES

- For example, let's say we put all the shapes from the diagram opposite into a bag and drew one at random.
- The probability of drawing a green square would be

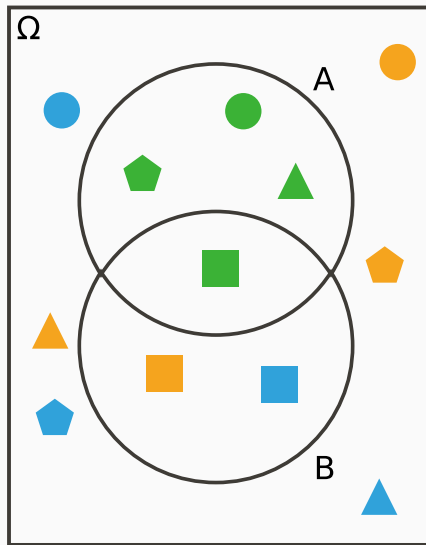
$$\begin{aligned}P(A \cap B) &= \frac{|A \cap B|}{|\Omega|} \\ &= \frac{1}{12}.\end{aligned}$$



- In the case where each outcome in the sample space is equally likely to occur, we can also state that

$$P(Y|X) = \frac{|X \cap Y|}{|X|}, \quad (10.4)$$

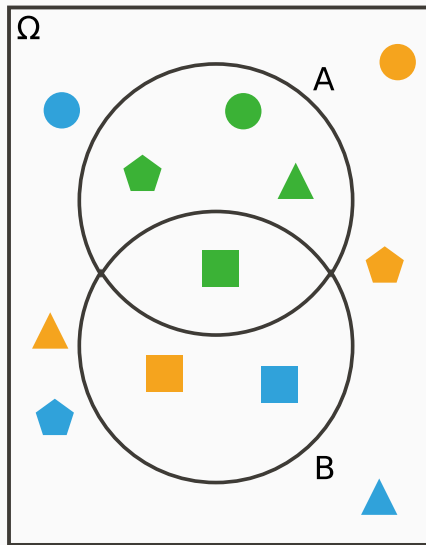
where  $P(Y|X)$  represents the probability of  $Y$  occurring, given that  $X$  has already occurred.



## 1.8 / PROBABILITIES

- For example, let's say we returned the green square from the previous example to our bag of shapes and drew another at random.
- On drawing the new shape, we see that it is green.
- At this point, the probability of it also being square is given by

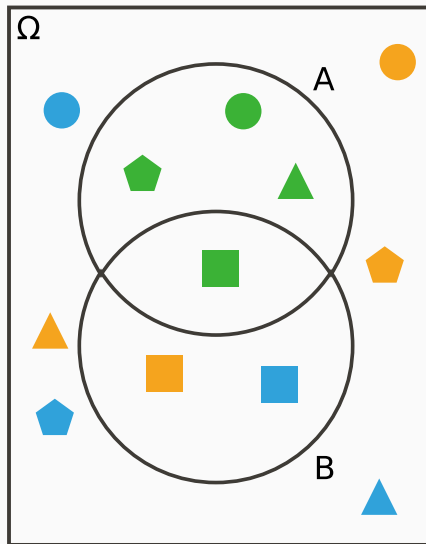
$$\begin{aligned} P(B|A) &= \frac{|A \cap B|}{|A|} \\ &= \frac{1}{4}. \end{aligned}$$



## 1.9 / PROBABILITIES

- In general,  $P(Y|X)$  is not equal to  $P(X|Y)$ .
- For instance, we can compute the probability that, if we picked a square item, it would be green, as

$$\begin{aligned} P(A|B) &= \frac{|A \cap B|}{|B|} \\ &= \frac{1}{3}. \end{aligned}$$



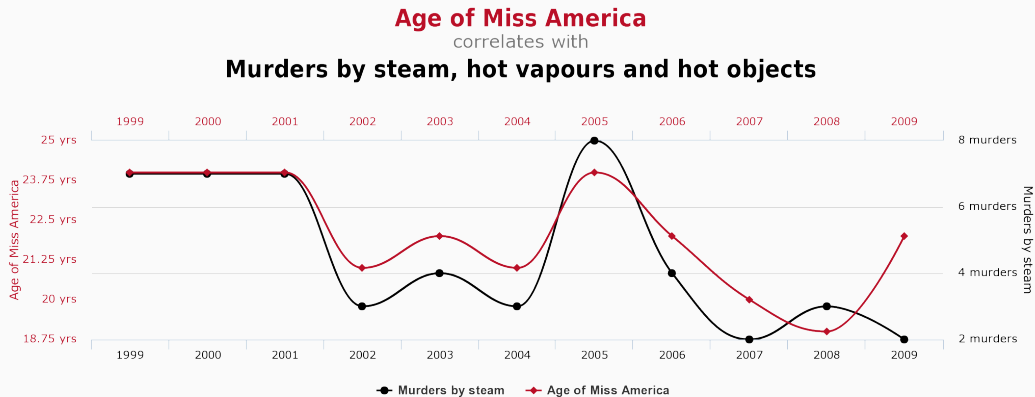
# Association rule mining

## 2.1 / ASSOCIATION RULE MINING

- Association rule mining is an *unsupervised* machine learning technique that can be used to find hidden relationships in *categorical* data.
- Associations are typically formed by examining the co-occurrence of items or events: when *X* occurs, *usually Y* also occurs, *e.g.*
  - When a customer buys tea, they usually also buy biscuits.
  - When a user clicks on link A, they usually also click on link B.
  - When a server fails, monitoring software usually detects anomalies on its failover.
- Associations that occur frequently may be of interest as they could indicate a previously unknown relationship.
- However, associations can also occur by random chance!



## 2.2 / ASSOCIATION RULE MINING



## 2.3 / ASSOCIATION RULE MINING

- Association rules are representations of relationships between items or groups of items.
- Typically, they are written in the form  $X \Rightarrow Y$ , where  $X = \{x_1, x_2, \dots, x_n\}$  represents the *antecedent* (i.e. source) item set and  $Y = \{y_1, y_2, \dots, y_m\}$  represents the *consequent* (i.e. target) item set, e.g.
  - $\{\text{Star Wars}\} \Rightarrow \{\text{Indiana Jones}\}$
  - $\{\text{tea, milk}\} \Rightarrow \{\text{biscuits}\}$
  - $\{\text{California, Hawaii}\} \Rightarrow \{\text{Pacific, USA}\}$
- One thing to note is that the antecedent items and the consequent items must be distinct sets, i.e. there cannot be any shared items ( $X \cap Y = \emptyset$ ).

## 2.4 / ITEMS AND TRANSACTIONS

- The terminology in association rule mining differs slightly from that in general machine learning:
  - Instead of features, we have *items*.
  - Instead of samples, we have *transactions*.
- A transaction may involve zero, one or many items.
- Generally, we want to discover relationships between items, across transactions.

		<i>items</i> →			
		A	B	C	D
<i>transactions</i>	1	1	0	1	0
	2	0	1	1	1
	3	1	0	0	1
	4	1	1	1	1

## 2.5 / ITEMS AND TRANSACTIONS

- Generally, the occurrence of an item in a transaction is represented as in the table opposite:
  - The presence of an item is represented as a 1.
  - The absence of an item is represented as a 0.
- Note that representing the presence of items only means we lose information about the *quantity* of items!

		<i>items</i> →			
		A	B	C	D
<i>transactions</i> ↓	1	1	0	1	0
	2	0	1	1	1
	3	1	0	0	1
	4	1	1	1	1

## 2.6 / TRANSACTION COUNT

- The *transaction count* of an item set is defined as the number of transactions that the item set appears in.
- More formally, we can write this as

$$\text{count}(X) = |\{t_i \mid X \subseteq t_i, t_i \in T\}|, \quad (10.5)$$

where  $t_i$  corresponds to the set of items present in the  $i^{\text{th}}$  transaction and  $T = \{t_1, t_2, \dots, t_n\}$  is the set of all transactions.

- The right hand side of Equation 10.5 can be read as “*the number of elements in the set of transactions that include the item set  $X$  as a subset*”.

## 2.7 / EXAMPLE

TRANSACTION	BREAD	MILK	DIAPERS	BEER	EGGS	BUTTER
1	1	0	0	0	1	0
2	0	0	1	1	0	1
3	0	1	1	1	1	0
4	1	1	1	1	0	1
5	1	1	1	0	1	0

**Q.** Given the data above, compute the transaction count of the item set {milk, diapers}.

**A.** Using Equation 10.5, we can write

$$\begin{aligned}\text{count}(\{\text{milk, diapers}\}) &= |\{3, 4, 5\}| \\ &= 3.\end{aligned}$$

- The *support* of an association rule is a measure of how often its relationship occurs in the set of transactions.
- In the set of transactions  $T = \{t_1, t_2, \dots, t_n\}$ , the support of the rule  $X \Rightarrow Y$  is given by

$$\begin{aligned}\text{support}(X \Rightarrow Y) &= \frac{\text{count}(X \cup Y)}{|T|} \\ &= \frac{\text{count}(X \cup Y)}{n},\end{aligned}\tag{10.6}$$

*i.e.* the support of  $X \Rightarrow Y$  is the ratio of the number of transactions that include the items in both  $X$  and  $Y$  to the total number of transactions.

- Using the definition in Equation 10.3, we can infer that support is an approximate measure of the probability that  $X$  and  $Y$  occur together in transactions *in general*.
- If the transactions are a representative sample of the true relationship between  $X$  and  $Y$ , then this approximation becomes more accurate as the number of transactions grows larger.
- If the support of a rule is very low, then we can infer that the probability of observing the relationship it describes is small:
  - Infrequently occurring relationships may not be “interesting”.
  - Very infrequently occurring relationships may be the result of chance.



## 2.10 / EXAMPLE

TRANSACTION	BREAD	MILK	DIAPERS	BEER	EGGS	BUTTER
1	1	0	0	0	1	0
2	0	0	1	1	0	1
3	0	1	1	1	1	0
4	1	1	1	1	0	1
5	1	1	1	0	1	0

Q. Given the transaction history data above, compute the support of the rule  $\{\text{milk, diapers}\} \Rightarrow \{\text{beer}\}$ .

A. We can compute support using Equation 10.6, *i.e.*

$$\begin{aligned}\text{support}(\{\text{milk, diapers}\} \Rightarrow \{\text{beer}\}) &= \frac{\text{count}(\{\text{milk, diapers, beer}\})}{n} \\ &= \frac{2}{5}.\end{aligned}$$

- The *confidence* of an association rule is a measure of its strength.
- The confidence of the rule  $X \Rightarrow Y$ , is given by

$$\text{confidence}(X \Rightarrow Y) = \frac{\text{count}(X \cup Y)}{\text{count}(X)}, \quad (10.7)$$

*i.e.* the confidence of  $X \Rightarrow Y$  is the ratio of the number of transactions that include the items in both  $X$  and  $Y$  to the number of transactions that include the items in  $X$  only.

- Using the definition in Equation 10.4, we can infer that the confidence of the rule  $X \Rightarrow Y$  is an approximate measure of the probability of observing  $Y$  in a transaction given that we have already observed  $X$ .
- As with support, the approximation becomes more accurate as the number of transactions grows larger (assuming that the transactions represent the relationship between  $X$  and  $Y$  well).
- If the confidence of a rule is high, then we can infer that the probability of observing  $Y$  after observing  $X$  is high.
- However, this *not* does imply that  $X$  causes  $Y$  — correlation does not imply causation!

## 2.13 / EXAMPLE

TRANSACTION	BREAD	MILK	DIAPERS	BEER	EGGS	BUTTER
1	1	0	0	0	1	0
2	0	0	1	1	0	1
3	0	1	1	1	1	0
4	1	1	1	1	0	1
5	1	1	1	0	1	0

Q. Given the transaction history data above, compute the support, confidence and lift of the rule  $\{\text{milk, diapers}\} \Rightarrow \{\text{beer}\}$ .

A. We can compute confidence using Equation 10.7, *i.e.*

$$\begin{aligned}\text{confidence}(\{\text{milk, diapers}\} \Rightarrow \{\text{beer}\}) &= \frac{\text{count}(\{\text{milk, diapers, beer}\})}{\text{count}(\{\text{milk, diapers}\})} \\ &= \frac{2}{3}.\end{aligned}$$

- The *lift* of an association rule is a measure of its strength relative to the frequency of the consequent item set.
- The lift of the rule  $X \Rightarrow Y$ , is given by

$$\text{lift}(X \Rightarrow Y) = n \times \frac{\text{count}(X \cup Y)}{\text{count}(X) \times \text{count}(Y)}, \quad (10.8)$$

where  $n = |T|$ , i.e. the total number of transactions.

- Lift is a similar measure to confidence, but takes the transaction counts of both  $X$  and  $Y$  into account.

- Using the definition in Equation 10.3, we can infer that the lift of the rule  $X \Rightarrow Y$  is an approximate measure of the relative probability that  $X$  and  $Y$  occur together to the probability that  $X$  and  $Y$  occur independently of one another.
- As before, the approximation grows more accurate as the number of transactions increases.
- If  $\text{lift}(X \Rightarrow Y) = 1$ , then we can infer that  $X$  and  $Y$  occur independently of one another
- If  $\text{lift}(X \Rightarrow Y) > 1$ , then we can infer  $X$  and  $Y$  are dependent on one another: transactions with  $X$  are more likely to have  $Y$  and vice-versa.
- If  $\text{lift}(X \Rightarrow Y) < 1$ , then we can infer  $X$  and  $Y$  are anti-dependent on one another: transactions with  $X$  are less likely to have  $Y$  and vice-versa.

## 2.16 / EXAMPLE

TRANSACTION	BREAD	MILK	DIAPERS	BEER	EGGS	BUTTER
1	1	0	0	0	1	0
2	0	0	1	1	0	1
3	0	1	1	1	1	0
4	1	1	1	1	0	1
5	1	1	1	0	1	0

**Q.** Given the transaction history data above, compute the support, confidence and lift of the rule  $\{\text{milk, diapers}\} \Rightarrow \{\text{beer}\}$ .

**A.** We can compute lift using Equation 10.8, *i.e.*

$$\begin{aligned}
 \text{lift}(\{\text{milk, diapers}\} \Rightarrow \{\text{beer}\}) &= n \times \frac{\text{count}(\{\text{milk, diapers, beer}\})}{\text{count}(\{\text{milk, diapers}\}) \times \text{count}(\{\text{beer}\})} \\
 &= 5 \times \frac{2}{3 \times 3} = \frac{10}{9}.
 \end{aligned}$$

## 2.17 / BRUTE FORCE RULE MINING

- Association rules can be mined in a brute force manner.
- However, the total number of possible rules that must be evaluated is given by

$$R = 3^k - 2^{k+1} + 1, \quad (10.9)$$

where  $k$  is the number of item categories.

- A large number of rules can be formed from even just a small number of item categories, *e.g.*
  - For ten item categories,  $R = 57002$ .
  - For one hundred item categories,  $R \approx 5.15 \times 10^{47}$ .
- Consequently, for large numbers of items, a brute force approach is generally not feasible.



- Several efficient algorithms exist for mining association rules, *without* resorting to heuristics, *e.g.* Apriori, FP-Growth, Eclat.
- Generally, efficient rule mining recognises that we're only interested in rules with high support *and* high confidence.
- Consequently, if we determine that a rule has low support, we don't need to evaluate it any further and can discard it.
- This prompts a two stage search:
  1. Frequent item set generation: generate a set of candidate item sets that all meet some predefined support threshold.
  2. Association rule extraction: generate candidate rules and filter them by eliminating those that do not meet a predefined confidence threshold.

- To generate the frequent item sets, we can take advantage of a set property called *downward closure*.
- The key idea is that, if a rule describes a frequent relationship (e.g.  $A \Rightarrow \{B, C\}$ ), then all relationships that are *subsets* of that relationship (e.g.  $A \Rightarrow B$ ,  $A \Rightarrow C$ ) must also be frequent.
- Conversely, if a rule describes an infrequent relationship (e.g.  $C \Rightarrow D$ ), then all relationships that are *supersets* of that relationship (e.g.  $C \Rightarrow \{D, E\}$ ,  $C \Rightarrow \{D, F\}$ ) must also be infrequent.
- Consequently, if we determine that a given item set is infrequent, we can discard all of the rules that depend on supersets of that item set.

- We can apply downward closure in an iterative way to generate the frequent item sets:
  1. The supports of all single item sets are computed, *e.g.*  $\{A\}, \{B\}, \{C\}, \{D\}$ .
  2. Sets that do not meet a predefined support threshold are discarded, *e.g.*  $\{D\}$ .
  3. The supports of all two item sets that can be formed from the undiscarded single item sets are computed, *e.g.*  $\{A, B\}, \{A, C\}, \{B, C\}$ .
  4. Again, sets that do not meet a predefined support threshold are discarded.
  5. Steps 3 and 4 are repeated for increasing set sizes until every possible set size has been evaluated.
- When the process has completed, we are left with a collection of item sets of varying sizes, each of which has exceeded the minimum support threshold we have defined.

- Once we have gathered our frequent item sets, we can then mine them for association rules:
  1. Select a frequent item set, *e.g.*  $\{A, B, C\}$ .
  2. Partition the frequent item set into every possible combination of rules, *e.g.*  $A \Rightarrow B, A \Rightarrow C, A \Rightarrow \{B, C\}, B \Rightarrow A, B \Rightarrow C, B \Rightarrow \{A, C\}, C \Rightarrow A, C \Rightarrow B, C \Rightarrow \{A, B\}$ .
  3. Compute the confidence for each rule and discard those that do not meet a predefined threshold.
  4. Repeat Steps 1-3 for all frequent item sets found previously.
- Once the process finishes, we will have a collection of rules whose support and confidence exceed our predefined thresholds.

## 2.22 / DRAWBACKS OF SUPPORT FILTERING

- Using a large support threshold helps to reduce the number of item sets / rules we must assess, but can lead us to eliminate rare, valid, and potentially interesting, relationships.
- By eliminating rules with low support, we avoid “relationships” that may have occurred simply by chance.
- However, if an item is rare, then by definition it will have low support, and so filtering will eliminate it, even if the relationship is valid.
- This can lead us to eliminate some interesting relationships accidentally.

## Summary

- Association rule mining:
  - Used to find things that occur together frequently.
  - Quality measures: support, confidence and lift.
  - Computational complexity: brute force vs. efficient rule mining.
  - Drawbacks: spurious correlation, quantities are ignored, support filtering.
- Lab work:
  - Mine association rules for grocery transaction data.
  - Compute support.
  - Compute confidence.
- Next lecture: big data systems!

1. Hastie et al. *The Elements of Statistical Learning: Data mining, Inference and Prediction*. 2<sup>nd</sup> edition, February 2009. ([stanford.io/2i1T6fN](https://stanford.io/2i1T6fN))
2. Tan et al. *Introduction to Data Mining*. Pearson, 2006. ([bit.ly/1Avz7VR](https://bit.ly/1Avz7VR))
3. Ullman et al. *Mining of Massive Data Sets*. Cambridge University Press, 2014. ([stanford.io/1qtgAYh](https://stanford.io/1qtgAYh))