

Introduction to Python

Block 1. Part 2.

Introduction to Objects
Examples: Strings, Files

Variables, expressions and statements

- **Formal Language**

- Strict rules of Syntax:

- Tokens: Basic elements

- Variables

- Structure: How elements are arranged

- Expressions, statements, control structures, conditionals...

Variables, expressions and statements

- Formal Language

- Strict rules of Syntax:

- Tokens: Basic elements

- Variables

Built-in types:

- Integer
- Float
- Boolean (True/False)
- None
- String

- Function
- List
- Dictionary
- Set
- ...

[a **built-in type** is a data type for which the programming language provides **built-in** support]

Variables, expressions and statements

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[a **built-in type** is a data type for which the programming language provides **built-in** support]

Strings

- A **String** is a sequence of characters.
- Creation with:
 - Double quotes: “
 - Single quotes: ‘
 - Triple quotes: “”” (allows span in multiple lines)

```
>>> word = "bioinformatics"  
>>> paragraph = """This is the first block  
... of the subject "Introduction to Python" """
```

Strings

- The backslash (\) character is used to escape characters that otherwise have a special meaning, such as newline, backslash itself, or the quote character.

```
>>> a="hello\nworld"  
>>> print(a)  
hello  
world  
>>> a = "asdjah\"adsas"  
>>> print(a)  
asdjah"adsas
```

Strings

- String operators:

- **Concatenate: +**

```
>>> word1 = "biomedical"  
>>> word2 = "informatics"  
>>> word1 + word2  
'biomedicalinformatics'
```

- **Replicate: ***

```
>>> word = "spam"  
>>> word*4  
'spamspamspamspam'
```

- **Indexing: []**

- **Slicing: [:]**

Strings

- Index: position in the sequence. Strings are ordered!

```
>>> word = "BIOINFORMATICS"
```

B	I	O	I	N	F	O	R	M	A	T	I	C	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13
-14	-13	-12	-11	-10	-9	-8	-7	-6	-5	-4	-3	-2	-1

```
>>> word[3]
'I'
>>> word[-2]
'C'
```

 Negative indices

Strings

- Index: position in the sequence.

```
>>> word = "BIOINFORMATICS"
```

B	I	O	I	N	F	O	R	M	A	T	I	C	S
0	1	2	3	4	5	6	7	8	9	10	11	12	13

Slice: segment of a string. [Start index:End index+1:step]

```
>>> word[0:4]
'BIOI'
>>> word[3:]
'INFORMATICS'
>>> word[:-1]
'BIOINFORMATIC'
>>> word[::2]
'BONOMTC'
```

Strings

- Strings are immutable!

```
>>> word[3]="B"  
Traceback (most recent call last):  
  File "<stdin>", line 1, in <module>  
TypeError: 'str' object does not support item  
assignment
```

Strings

- len: built-in function to get the length of a string

```
>>> len(word)  
14
```

Strings

- Traversal of a String

```
>>> i = 0
>>> while i<len(word):
...     print(i,":",word[i])
...     i+=1
...
0 : b
1 : i
2 : o
3 : i
4 : n
5 : f
6 : o
7 : r
8 : m
9 : a
10 : t
11 : i
12 : c
13 : s
```

Strings

- Traversal of a String: **for ... in...**

```
>>> for character in word:  
...     print(character)  
...  
B  
I  
O  
I  
N  
F  
O  
R  
M  
A  
T  
I  
C  
S
```

Strings

- **in operator:**

```
>>> word = "bioinfomatics"  
>>> "info" in word  
True
```

- **Comparing strings:**

```
>>> string1 = "abcd"  
>>> string2 = "BCD"  
>>> string1 == string2  
False  
>>> string1 > string2  
True
```

Uppercase letters come before
lowercase letters!

()

Introduction to OOP (Object Oriented Programming)

Block 1. Part 2.

Introduction to OOP

(Object Oriented Programming)

Functional/Structured programming

- Variables
- Functions
 - Group of statements: easier to read programs and debug.
 - Smaller programs by eliminating repetitive code.
 - Divide a long program into functions. Decomposition of a problem into sub-problems and assemble them in a workflow script.
 - Reuse of the same functions in several programs.
- Modules/Libraries that are collections of variables and functions.

Object Oriented Programming



Objects

Introduction to OOP

(Object Oriented Programming)

Object Oriented Programming



Objects

Attributes: Variables that define the state of the object

Methods: Define the behavior of the object.

A method is a function associated to an object.

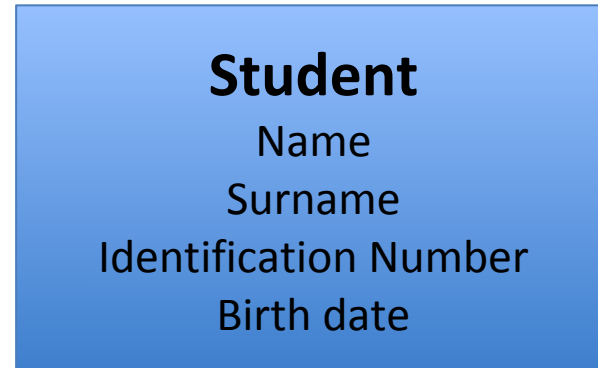
Object: Concept in the real world.

Class vs Object Instance

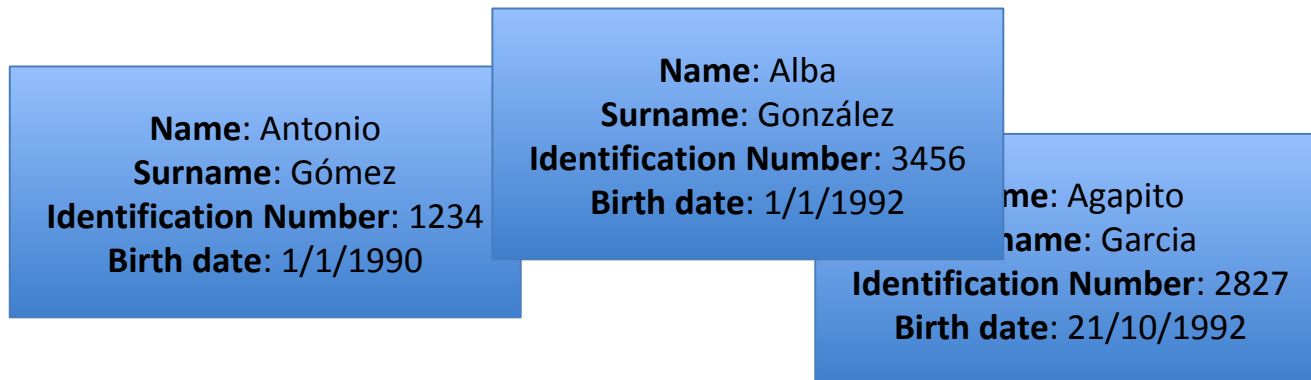
Introduction to OOP

(Object Oriented Programming)

Class: Defines the structure:
attributes and methods



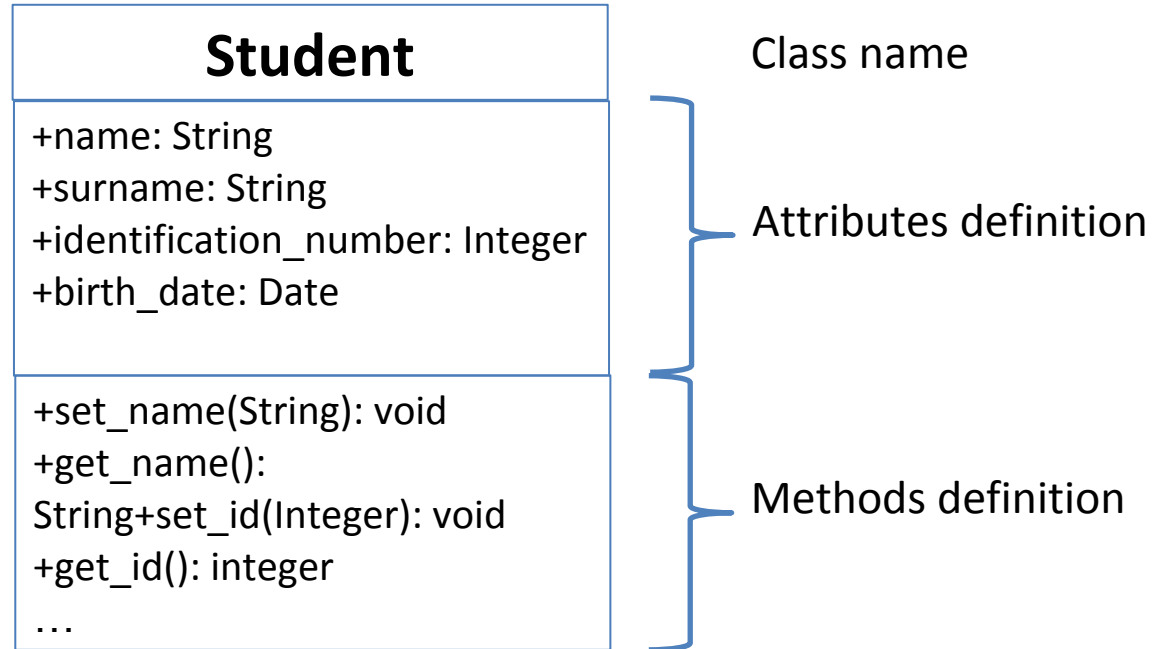
Instances: Specific realization of any object.
“objects” that exist in a given program execution



Introduction to OOP

(Object Oriented Programming)

Class representation: UML diagram



To call the method of an object:

```
object_name.method()
```

Introduction to OOP

(Object Oriented Programming)

Examples

Circle	Protein
+radius: Float +color: String	+sequence: String +molecularWeight: Float +function
+get_radius(): Float +get_area(): Float	+get_sequence() ...

Introduction to OOP

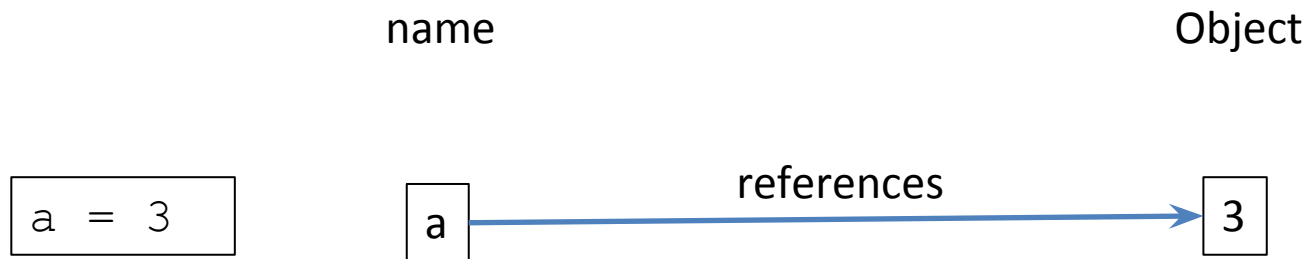
(Object Oriented Programming)

In Python, everything is an object!

strings, files, modules,...

Variable names are references to objects

- **Variable assignment**: Create a new variable and assign a value. In Python, we assign a reference of an object to a name.



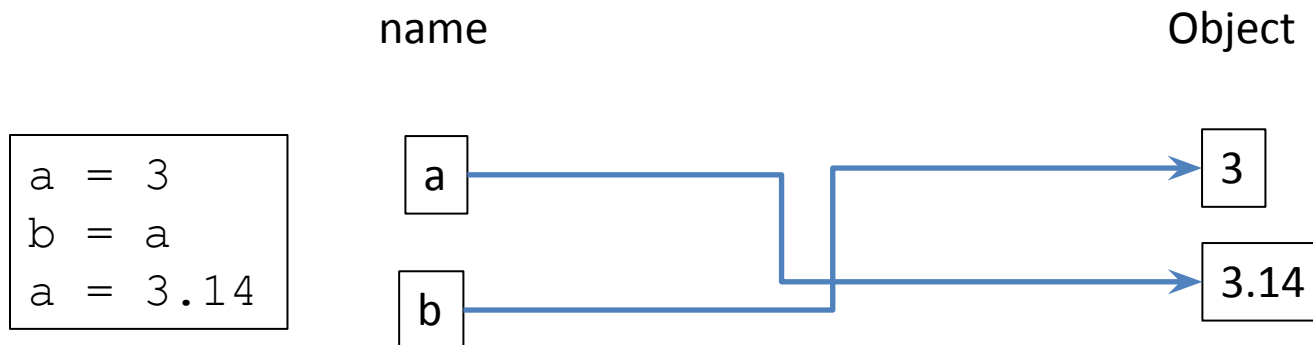
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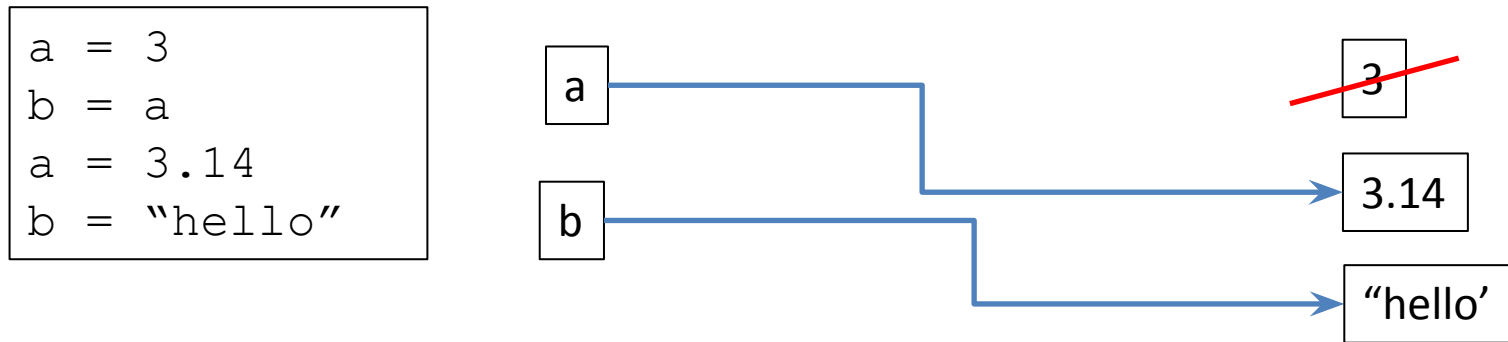


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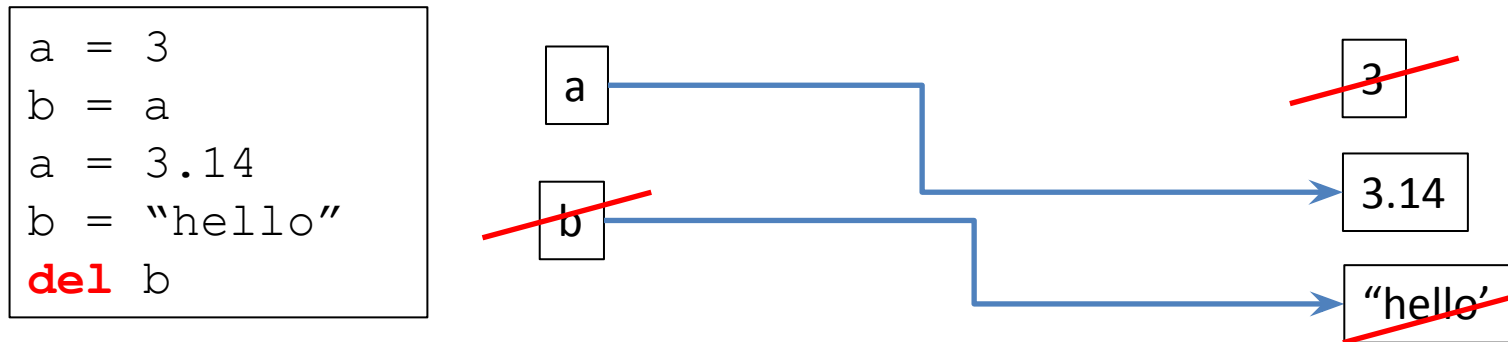
Variable names are references to objects



- **Garbage Collection:** When an object is not referenced by any variable, it is automatically destroyed.

Variable names are references to objects

- **del statement:** Removes a variable from the current scope.



As we remove variable `b`, the object "hello" is destroyed by the garbage collector.

/ ()

Strings

- String methods:
 - **upper**
 - **lower**
 - **find**
 - **split**
 - **count**
 - **strip, lstrip, rstrip**
 - **ljust, rjust, startswith, endswith,...**

To see all methods of a string:

```
>>> word = "bioinformatics"  
>>> dir(word)
```

Strings

```
>>> sentence = "This is a test example sentence.\nThis is  
the second sentence.\n"  
>>> sentence.split()  
['This', 'is', 'a', 'test', 'example', 'sentence', '.',  
'This', 'is', 'the', 'second', 'sentence.']  
>>> sentence.split("\n")  
['This is a test example sentence.', 'This is the second  
sentence.']  
>>> sentence.strip()  
'This is a test example sentence.\nThis is the second  
sentence.'  
>>> sentence.strip("\n.")  
'This is a test example sentence.\nThis is the second  
sentence'  
>>> sentence.replace("\n", " ")  
'This is a test example sentence. This is the second  
sentence. '  
>>> word.capitalize().swapcase()  
'bIOINFORMATICS'
```

String methods

<https://docs.python.org/3/library/stdtypes.html>

<https://docs.python.org/3.1/library/string.html>

Strings

- Formatting strings: **Concatenation**
 - With the operator +

```
>>> name = "Roger"  
>>> "The name of the student is "+ name  
'The name of the student is Roger'
```

- Only two strings can be concatenated:

```
>>> "The result of 2 + 2 is " + 4  
Traceback (most recent call last):  
  File "<stdin>", line 1, in <module>  
TypeError: cannot concatenate 'str' and 'int' objects
```

```
>>> "The result of 2 + 2 is " + str(4)  
'The result of 2 + 2 is 4'
```


Strings

- Formatting strings: operator **%**

- % followed by a letter

%s string
%d integer
%f float
%e scientific notation
%E scientific notation

Indicates the conversion to be performed. Python automatically performs the necessary conversion

- Syntax:

integer integer string float

```
"Student ID %d. Name %s. Age %d. Rank %f" % (1272, "Toni", 23, 3.2)  
'Student ID 1272. Name Toni. Age 23. Rank 3.200000'
```

Strings

- Formatting strings: operator **%**
 - All basic objects have a string description (they can be converted directly to a String object).
 - **%s** can be used for all basic objects

```
"Student ID %s. Name %s. Age %s. Rank %s" %(1272, "Toni", 23, 3.2)  
'Student ID 1272. Name Toni. Age 23. Rank 3.2'
```

integer

string

integer

float

Strings

- Formatting strings: operator %
 - Extended formatting syntax for numbers

`%[flags][width][.precision]code`

- – left justify
- + add plus for positive numbers
- 0 pad with zeros

Maximum width

Number of decimals

```
print("Example of formatting: %.3f" %(3.141592653589793))  
Example of formatting: 3.142
```

```
print("Example of formatting: %+010.2f" %(3.141592653589793))  
Example of formatting: +000003.14
```

```
>>> print("Example of formatting: %+.2e" %(3.141592653589793))  
Example of formatting: +3.14e+00
```

Strings

- Formatting strings: operator %

```
my_string = "The name of the student is %s"  
  
print(my_string % "Roger")  
print(my_string % "Nuria")  
print(my_string % "Alfons")
```

Strings

- .format

```
my_string = "The name of the student is {name}. The surname is {surname}"  
my_string.format(name="Roger", surname="Puig")
```

Some built-in functions

- **dir()**: return the available names (variables and methods or functions)
- **id()**: Return the identity of an object. This is guaranteed to be unique among simultaneously existing objects.

Introduction to Files

- File object
 - Get a file object with the function **open**

```
open(name[, mode[, buffering]]) -> file object
```

- Different modes:
 - 'r': read
 - 'w': write
 - 'a': append

Introduction to Files

- File object
 - Methods:
 - readlines
 - readline
 - writelines
 - write
 - Operator **in**
 - ...

```
fd = open("my_file.txt","r")
```

```
for line in fd:  
    print(line)
```

```
fd.close()
```


Introduction to Files

- **with ... as ...**

```
with open("my_file.txt","r") as fd:  
    for line in fd:  
        print(line)
```

Introduction to Files

<https://docs.python.org/3.6/tutorial/inputoutput.html#reading-and-writing-files>

Exercises. Block 1. Part 2.

Create a python script called **NIE_exercise_block1_part2.py** with the following functions:

- 1) Given a multi-line protein FASTA file (*filename*), returns an integer corresponding to the total number of protein sequences having a relative frequency higher or equal than a given threshold for a given *residue*.

```
count_sequences_by_residue_threshold(filename,  
                                     residue,  
                                     threshold=0.03)
```

- 2) Given a protein FASTA file (*filename*), save on a file (*output_filename*) the following summary, one protein by line: protein identifier, the first *N*-aminoacids, the last *M*-aminoacids and the absolute frequency in the protein of each of the first *N*-aminoacids and the last *M*-aminoacids. The first three fields must be separated by a tabulator, and the absolute frequency of the residues must have the format RESIDUE:frequency and must be separated by comma. The first line must be a line with a summary formatted as follows (replace the values FILENAME, N and M with the corresponding values) (see example on next slide)

The file FILENAME contains X proteins. Here we show the code of the protein, the first N aminoacids of each protein and the last M aminoacids

```
print_sequence_tails(filename,  
                     output_filename,  
                     first_n=10,  
                     last_m=10)
```

Exercises. Block 1. Part 2.

- 2) Given a protein FASTA file (*filename*), save on a file (*output_filename*) the protein identifier, the first *N*-aminoacids, the last *M*-aminoacids and the absolute frequency in the protein of each of the first N-aminoacids and the last M-aminoacids. The fields must be separated by a tabulator, and one protein by line. The first line must be a line with a summary formatted as follows (replace the values FILENAME, N and M with the corresponding values).

Input file:

```
>PROT1
EFTTRPTSTWSAAAALMTRSSSTRWSPD
>PROT2
SSTPLRRSTPAWEEFGLMCCDPRS
>PROT3
ATRSLEWKSTPW
```

Output file:

```
# The file FILENAME contains 3 proteins. Here we show the code of the protein, the first 3
aminoacids of each protein and the last 5 aminoacids.
```

PROT1	EFT	RWSPD	E:1,F:1,T:5,R:3,W:2,S:6,P:2,D:1
PROT2	SST	CDPRS	S:4,T:2,C:1,D:1,P:3,R:3
PROT3	ATR	KSTPW	A:1,T:2,R:1,K:1,S:2,P:1,W:2