# Math Notes

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## Chapter 1

# Algebra

### 1.1 Indices

#### Definition 1.1.1: Index Laws

- 1.  $a^m \times a^n = a^{n+m}$
- $2. \ a^m \div a^n = a^{n-m}$
- 3.  $(a^m)^n = a^{m \times n}$
- 4.  $a^{-m} = \frac{1}{a^m}$
- 5.  $a^0 = 1$
- 6.  $a^{\frac{m}{n}} = \sqrt[n]{a^m}$

#### Example 1.1.1 (Laws In Action)

- 1.  $2^3 \times 2^7 = 2^{10}$
- $2. \ \frac{3^6}{3^2} = 3^4$
- 3.  $(5^2)^5 = 5^{10}$
- 4.  $7 \times 2^{-2} = \frac{7}{2^2}$
- 5.  $45^0 = 1$
- 6.  $5^{\frac{-3}{7}} = \frac{1}{\sqrt[7]{5^3}}$

#### Note:-

Indices are used extremely frequently and there are often multiple laws hidden in each question

### 1.2 Logarithms (Logs)

#### Definition 1.2.1: Principle

The general equation is:

$$log_{(a)}(y) = x \leftrightarrow a^x = y$$

For example:

$$log_{10}1=0 \leftrightarrow 10^0=1$$

To calculate logarithm:

$$\frac{log_{10}y}{log_{10}a}$$

#### Definition 1.2.2: Laws

1. 
$$\log_a x + \log_a y = \log_a xy$$

2. 
$$\log_a x - \log_a y = \log_a \frac{x}{y}$$

3. 
$$\log_a x^n = n \log_a x$$

$$4. \, \log_a a = 1$$

$$5. \, \log_a 1 = 0$$

To use these laws, the bases must be the same  $\boldsymbol{a}$ 

#### Example 1.2.1 (Laws In Action)

Round to two decimal place

1. 
$$\log_2 2 + \log_2 5 = \log_2 10 = 3.32$$

2. 
$$\log_5 12 - \log_5 2 = \log_5 6 = 1.11$$

3. 
$$\log_7 2^2 = 2 \times \log_7 2 = 0.71$$

4. 
$$\log_{84} 84 = 1$$

5. 
$$\log_{153} 1 = 0$$

#### Note:-

some calculators have a default log base of 10, this means  $\log_{10}(x) = \log(x)$ 

## 1.3 Quadratic Equations

#### Definition 1.3.1: Formulae

A quadratic equation is an equation where the highest power is two.

The standard form quadratic equation:

$$ax^2 + bx + c = 0$$

where a, b, c are known.

The quadtratic formula (can only be used by standard form equations):

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

Completing the square

$$ax^2 + bx + c = 0 \rightarrow$$

The porabola:

$$y = ax^2 + bx + c$$

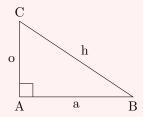
# Chapter 2

# Trigonometry

## 2.1 Right-Angled

#### Definition 2.1.1: Identification

A triangle is right-angled if it contains a right angle (90°):



### Definition 2.1.2: Formulae

Pythagorean theorem  $c^2=a^2+b^2$  can find the exact length of the an unknown side given two other known sides.

Area

#### Definition 2.1.3: Trigonometric Ratios

Trigonometric Ratios are ratios that can find angles and sides of a right-angled triangle:

Sine:

$$\sin\theta = \frac{o}{h}$$

Cosine:

$$\cos\theta = \frac{a}{h}$$

Tangent:

$$\tan\theta = \frac{o}{a}$$

 $\theta$  can be found with Inverse Ratios.

$$\theta = \sin^{-1} \frac{o}{h}$$

$$\theta = \cos^{-1} \frac{a}{h}$$

$$\theta = \tan^{-1} \frac{o}{a}$$

$$\theta = \tan^{-1} \frac{\theta}{\theta}$$

Note:-

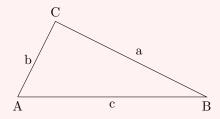
To remember the Trigonometric ratios, we can use SOHCAHTOA.

### 2.2 Non-Right-Angled

#### Definition 2.2.1: Identification

A triangle is non-right-angled if it does not contain a right angle (90°)

The general rule for keeping sides and angles uniform in a non-right-angled triangle is:



#### Definition 2.2.2: Sine Rule

The Sine Rule allows for angles and sides to be found within a non-right-angled triangle. To find a side using the Sine Rule, use:

$$\frac{a}{\sin A} = \frac{b}{\sin B} = \frac{c}{\sin C}$$

To find an angle using the Sine Rule, use:

$$\frac{\sin A}{a} = \frac{\sin B}{b} = \frac{\sin C}{c}$$

#### Note:-

Using the Sine Rule requires two known sides/angles and a known side/angle

#### Definition 2.2.3: Cosine Rule

Like the Sine Rule, the Cosine Rule allows for angles and sides to be found within a non-right-angled triangle. The Cosine Rule is:

$$c^2 = a^2 + b^2 - 2ab\cos C$$