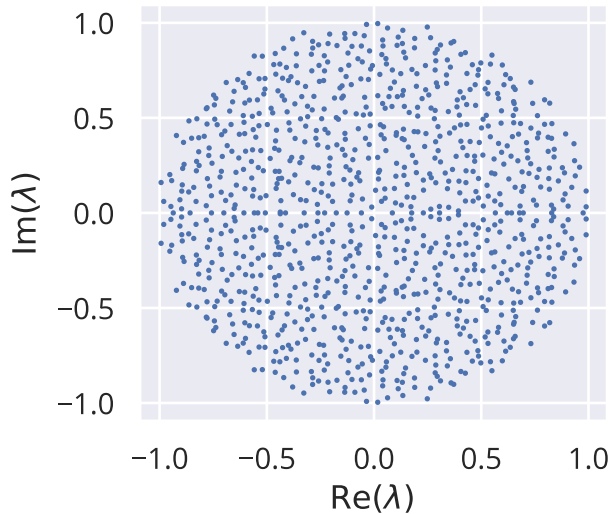


Homogeneous



Rescaled Inhomogeneous

