

## Prof. Dr. Friedrich, Dr. Lenzner, Boockmeyer, Neumann, Stangl Sommersemester 2017

## Week 13 – (Adv.) Competitive Programming

Abgabe 18.07.2017 15:15 Uhr, über das Judge-Interface

**collecting:** (100 points - 2 seconds timelimit)

The robot Blaine lives in a rectangular coordinate system. Each place has exact integer coordinates (x and y). There are also some coins placed in this world. Your task is to find the length of the shortest path to collect all coins from Blaine's starting position and return back afterwards.

Blaine can't move diagonally, only move along the x and y axis. Moving from one position (i, j) to an adjacent position (i, j + 1), (i, j - 1), (i - 1, j), or (i + 1, j) has a cost of one.

**Input** The first line defines the number of test cases.

The first input line of each test case defines the size of the world (x-size, y-size, where  $1 \le x, y \le 20$ ). The next line contains the start position as coordinates. The line afterwards gives the amount of coins n ( $1 \le n \le 10$ ). Each of the following n lines contains the position of one coin.

**Output** Please print one line per test case. Each line should contain the length of the shortest path.

**Points** There are two groups of test sets.

- For the first group worth 30 point you can assume, that  $1 \le x, y \le 5$  and  $1 \le n \le 5$ .
- For the first group worth 70 points you can assume, that  $1 \le x,y \le 20$  and  $1 \le n \le 10$ .

## Sample Input

```
1
10 10
1 1
```

4

2 3

5 5

9 4

6 5

## Sample Output

24