```
// SPDX-License-Identifier: MIT
1
2
     // OpenZeppelin Contracts (last updated v4.8.0) (finance/PaymentSplitter.sol)
3
4
    pragma solidity ^0.8.0;
5
6
    import "../token/ERC20/utils/SafeERC20.sol";
7
    import "../utils/Address.sol";
8
    import "../utils/Context.sol";
9
10
     * @title PaymentSplitter
11
     * @dev This contract allows to split Ether payments among a group of accounts. The
12
     sender does not need to be aware
13
     * that the Ether will be split in this way, since it is handled transparently by the
     contract.
14
15
     * The split can be in equal parts or in any other arbitrary proportion. The way this
      is specified is by assigning each
     * account to a number of shares. Of all the Ether that this contract receives, each
16
     account will then be able to claim
17
     * an amount proportional to the percentage of total shares they were assigned. The
     distribution of shares is set at the
18
     * time of contract deployment and can't be updated thereafter.
19
20
     * `PaymentSplitter` follows a pull payment model. This means that payments are not
     automatically forwarded to the
     * accounts but kept in this contract, and the actual transfer is triggered as a
     separate step by calling the {release}
22
      * function.
23
24
     * NOTE: This contract assumes that ERC20 tokens will behave similarly to native
     tokens (Ether). Rebasing tokens, and
25
     * tokens that apply fees during transfers, are likely to not be supported as
     expected. If in doubt, we encourage you
26
      * to run tests before sending real value to this contract.
27
28
    contract PaymentSplitter is Context {
29
         event PayeeAdded(address account, uint256 shares);
30
         event PaymentReleased(address to, uint256 amount);
31
         event ERC20PaymentReleased(IERC20 indexed token, address to, uint256 amount);
32
         event PaymentReceived(address from, uint256 amount);
33
34
        uint256 private _totalShares;
35
         uint256 private _totalReleased;
36
         mapping(address => uint256) private _shares;
37
38
        mapping(address => uint256) private released;
         address[] private payees;
39
40
         mapping(IERC20 => uint256) private _erc20TotalReleased;
41
42
        mapping(IERC20 => mapping(address => uint256)) private erc20Released;
43
44
         * @dev Creates an instance of `PaymentSplitter` where each account in `payees`
45
         is assigned the number of shares at
46
          * the matching position in the `shares` array.
47
         * All addresses in `payees` must be non-zero. Both arrays must have the same
48
         non-zero length, and there must be no
49
          * duplicates in `payees`.
          */
50
51
         constructor(address[] memory payees, uint256[] memory shares ) payable {
             require(payees.length == shares_.length, "PaymentSplitter: payees and shares
52
             length mismatch");
53
             require(payees.length > 0, "PaymentSplitter: no payees");
54
55
             for (uint256 i = 0; i < payees.length; i++) {</pre>
56
                 addPayee(payees[i], shares [i]);
57
             }
58
         }
59
60
61
          * @dev The Ether received will be logged with {PaymentReceived} events. Note
```

```
that these events are not fully
 62
           * reliable: it's possible for a contract to receive Ether without triggering
           this function. This only affects the
 63
           * reliability of the events, and not the actual splitting of Ether.
 64
           ^{\star} To learn more about this see the Solidity documentation for
 6.5
 66
           https://solidity.readthedocs.io/en/latest/contracts.html#fallback-function[fallba
           ck
 67
           * functions].
           * /
 68
 69
          receive() external payable virtual {
 70
              emit PaymentReceived( msgSender(), msg.value);
 71
          }
          /**
 73
 74
           ^{\star} @dev Getter for the total shares held by payees.
 75
 76
          function totalShares() public view returns (uint256) {
 77
              return totalShares;
 78
          }
 79
          / * *
 80
           ^{\ast} @dev Getter for the total amount of Ether already released.
 81
 82
 83
          function totalReleased() public view returns (uint256) {
 84
              return totalReleased;
 85
 86
          /**
 87
           * @dev Getter for the total amount of `token` already released. `token` should
 88
           be the address of an IERC20
 89
 90
 91
          function totalReleased(IERC20 token) public view returns (uint256) {
 92
              return erc20TotalReleased[token];
 93
 94
 95
          / * *
 96
           * @dev Getter for the amount of shares held by an account.
 97
 98
          function shares(address account) public view returns (uint256) {
 99
              return _shares[account];
100
          }
101
          /**
102
           * @dev Getter for the amount of Ether already released to a payee.
103
104
105
          function released(address account) public view returns (uint256) {
106
              return released[account];
107
108
109
          / * *
110
           * @dev Getter for the amount of `token` tokens already released to a payee.
           `token` should be the address of an
           * IERC20 contract.
111
           * /
112
          function released(IERC20 token, address account) public view returns (uint256) {
113
114
              return erc20Released[token][account];
115
          }
116
          /**
117
118
           * @dev Getter for the address of the payee number `index`.
119
120
          function payee(uint256 index) public view returns (address) {
121
              return _payees[index];
122
          }
123
          /**
124
125
           * @dev Getter for the amount of payee's releasable Ether.
126
127
          function releasable(address account) public view returns (uint256) {
128
              uint256 totalReceived = address(this).balance + totalReleased();
```

```
129
              return pendingPayment(account, totalReceived, released(account));
130
          }
131
          /**
132
           * @dev Getter for the amount of payee's releasable `token` tokens. `token`
133
           should be the address of an
134
           * IERC20 contract.
135
136
          function releasable(IERC20 token, address account) public view returns (uint256) {
137
              uint256 totalReceived = token.balanceOf(address(this)) + totalReleased(token);
              return pendingPayment(account, totalReceived, released(token, account));
138
139
          }
140
          /**
141
           * @dev Triggers a transfer to `account` of the amount of Ether they are owed,
142
           according to their percentage of the
143
           * total shares and their previous withdrawals.
144
145
          function release(address payable account) public virtual {
146
              require( shares[account] > 0, "PaymentSplitter: account has no shares");
147
148
              uint256 payment = releasable(account);
149
150
              require(payment != 0, "PaymentSplitter: account is not due payment");
151
152
              // totalReleased is the sum of all values in released.
              // If " totalReleased += payment" does not overflow, then " released[account]
153
              += payment" cannot overflow.
154
              totalReleased += payment;
155
              unchecked {
                  _released[account] += payment;
156
157
158
159
              Address.sendValue(account, payment);
160
              emit PaymentReleased(account, payment);
161
          }
162
163
164
           * @dev Triggers a transfer to `account` of the amount of `token` tokens they are
           owed, according to their
165
           * percentage of the total shares and their previous withdrawals. `token` must be
           the address of an IERC20
166
           * contract.
167
168
          function release(IERC20 token, address account) public virtual {
169
              require( shares[account] > 0, "PaymentSplitter: account has no shares");
170
171
              uint256 payment = releasable(token, account);
172
173
              require(payment != 0, "PaymentSplitter: account is not due payment");
174
175
              // erc20TotalReleased[token] is the sum of all values in
               erc20Released[token].
176
              // If "_erc20TotalReleased[token] += payment" does not overflow, then
              " erc20Released[token][account] += payment"
177
              // cannot overflow.
178
              erc20TotalReleased[token] += payment;
179
              unchecked {
                  _erc20Released[token][account] += payment;
180
181
182
183
              SafeERC20.safeTransfer(token, account, payment);
184
              emit ERC20PaymentReleased(token, account, payment);
185
          }
186
187
188
           * @dev internal logic for computing the pending payment of an `account` given
           the token historical balances and
189
           * already released amounts.
190
191
          function _pendingPayment(
192
              address account,
              uint256 totalReceived,
193
```

```
194
              uint256 alreadyReleased
195
          ) private view returns (uint256) {
               return (totalReceived * shares[account]) / totalShares - alreadyReleased;
196
197
          }
198
          /**
199
           ^{\star} @dev Add a new payee to the contract.
200
           ^{\star} @param account The address of the payee to add.
201
            * @param shares_ The number of shares owned by the payee.
202
203
204
          function _addPayee(address account, uint256 shares_) private {
205
               require(account != address(0), "PaymentSplitter: account is the zero address")
               require(shares > 0, "PaymentSplitter: shares are 0");
206
207
              require( shares[account] == 0, "PaymentSplitter: account already has shares");
208
              _payees.push(account);
209
210
              _shares[account] = shares_;
_totalShares = _totalShares + shares_;
211
              emit PayeeAdded(account, shares_);
212
213
          }
214
      }
215
```