

```

1  // SPDX-License-Identifier: MIT
2  // OpenZeppelin Contracts (last updated v4.8.0) (token/ERC20/ERC20.sol)
3
4  pragma solidity ^0.8.0;
5
6  import "./IERC20.sol";
7  import "./extensions/IERC20Metadata.sol";
8  import "../utils/Context.sol";
9
10 /**
11  * @dev Implementation of the {IERC20} interface.
12  *
13  * This implementation is agnostic to the way tokens are created. This means
14  * that a supply mechanism has to be added in a derived contract using {_mint}.
15  * For a generic mechanism see {ERC20PresetMinterPauser}.
16  *
17  * TIP: For a detailed writeup see our guide
18  * https://forum.openzeppelin.com/t/how-to-implement-erc20-supply-mechanisms/226 [How
19  * to implement supply mechanisms].
20  *
21  * We have followed general OpenZeppelin Contracts guidelines: functions revert
22  * instead returning `false` on failure. This behavior is nonetheless
23  * conventional and does not conflict with the expectations of ERC20
24  * applications.
25  *
26  * Additionally, an {Approval} event is emitted on calls to {transferFrom}.
27  * This allows applications to reconstruct the allowance for all accounts just
28  * by listening to said events. Other implementations of the EIP may not emit
29  * these events, as it isn't required by the specification.
30  *
31  * Finally, the non-standard {decreaseAllowance} and {increaseAllowance}
32  * functions have been added to mitigate the well-known issues around setting
33  * allowances. See {IERC20-approve}.
34  */
35  contract ERC20 is Context, IERC20, IERC20Metadata {
36      mapping(address => uint256) private _balances;
37
38      mapping(address => mapping(address => uint256)) private _allowances;
39
40      uint256 private _totalSupply;
41
42      string private _name;
43      string private _symbol;
44
45      /**
46       * @dev Sets the values for {name} and {symbol}.
47       *
48       * The default value of {decimals} is 18. To select a different value for
49       * {decimals} you should overload it.
50       *
51       * All two of these values are immutable: they can only be set once during
52       * construction.
53       */
54      constructor(string memory name_, string memory symbol_) {
55          _name = name_;
56          _symbol = symbol_;
57      }
58
59      /**
60       * @dev Returns the name of the token.
61       */
62      function name() public view virtual override returns (string memory) {
63          return _name;
64      }
65
66      /**
67       * @dev Returns the symbol of the token, usually a shorter version of the
68       * name.
69       */
70      function symbol() public view virtual override returns (string memory) {
71          return _symbol;
72      }
73

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74  /**
75  * @dev Returns the number of decimals used to get its user representation.
76  * For example, if `decimals` equals `2`, a balance of `505` tokens should
77  * be displayed to a user as `5.05` (`505 / 10 ** 2`).
78  *
79  * Tokens usually opt for a value of 18, imitating the relationship between
80  * Ether and Wei. This is the value {ERC20} uses, unless this function is
81  * overridden;
82  *
83  * NOTE: This information is only used for _display_ purposes: it in
84  * no way affects any of the arithmetic of the contract, including
85  * {IERC20-balanceOf} and {IERC20-transfer}.
86  */
87  function decimals() public view virtual override returns (uint8) {
88      return 18;
89  }
90
91  /**
92  * @dev See {IERC20-totalSupply}.
93  */
94  function totalSupply() public view virtual override returns (uint256) {
95      return _totalSupply;
96  }
97
98  /**
99  * @dev See {IERC20-balanceOf}.
100  */
101  function balanceOf(address account) public view virtual override returns (uint256)
102  {
103      return _balances[account];
104  }
105
106  /**
107  * @dev See {IERC20-transfer}.
108  *
109  * Requirements:
110  * - `to` cannot be the zero address.
111  * - the caller must have a balance of at least `amount`.
112  */
113  function transfer(address to, uint256 amount) public virtual override returns (
114  bool) {
115      address owner = _msgSender();
116      _transfer(owner, to, amount);
117      return true;
118  }
119
120  /**
121  * @dev See {IERC20-allowance}.
122  */
123  function allowance(address owner, address spender) public view virtual override
124  returns (uint256) {
125      return _allowances[owner][spender];
126  }
127
128  /**
129  * @dev See {IERC20-approve}.
130  *
131  * NOTE: If `amount` is the maximum `uint256`, the allowance is not updated on
132  * `transferFrom`. This is semantically equivalent to an infinite approval.
133  *
134  * Requirements:
135  * - `spender` cannot be the zero address.
136  */
137  function approve(address spender, uint256 amount) public virtual override returns
138  (bool) {
139      address owner = _msgSender();
140      _approve(owner, spender, amount);
141      return true;
142  }
143
144  /**

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143     * @dev See {IERC20-transferFrom}.
144     *
145     * Emits an {Approval} event indicating the updated allowance. This is not
146     * required by the EIP. See the note at the beginning of {ERC20}.
147     *
148     * NOTE: Does not update the allowance if the current allowance
149     * is the maximum `uint256`.
150     *
151     * Requirements:
152     *
153     * - `from` and `to` cannot be the zero address.
154     * - `from` must have a balance of at least `amount`.
155     * - the caller must have allowance for ``from``'s tokens of at least
156     * `amount`.
157     */
158     function transferFrom(
159         address from,
160         address to,
161         uint256 amount
162     ) public virtual override returns (bool) {
163         address spender = _msgSender();
164         _spendAllowance(from, spender, amount);
165         _transfer(from, to, amount);
166         return true;
167     }
168
169     /**
170     * @dev Atomically increases the allowance granted to `spender` by the caller.
171     *
172     * This is an alternative to {approve} that can be used as a mitigation for
173     * problems described in {IERC20-approve}.
174     *
175     * Emits an {Approval} event indicating the updated allowance.
176     *
177     * Requirements:
178     *
179     * - `spender` cannot be the zero address.
180     */
181     function increaseAllowance(address spender, uint256 addedValue) public virtual
182     returns (bool) {
183         address owner = _msgSender();
184         _approve(owner, spender, allowance(owner, spender) + addedValue);
185         return true;
186     }
187
188     /**
189     * @dev Atomically decreases the allowance granted to `spender` by the caller.
190     *
191     * This is an alternative to {approve} that can be used as a mitigation for
192     * problems described in {IERC20-approve}.
193     *
194     * Emits an {Approval} event indicating the updated allowance.
195     *
196     * Requirements:
197     *
198     * - `spender` cannot be the zero address.
199     * - `spender` must have allowance for the caller of at least
200     * `subtractedValue`.
201     */
202     function decreaseAllowance(address spender, uint256 subtractedValue) public
203     virtual returns (bool) {
204         address owner = _msgSender();
205         uint256 currentAllowance = allowance(owner, spender);
206         require(currentAllowance >= subtractedValue, "ERC20: decreased allowance
207         below zero");
208         unchecked {
209             _approve(owner, spender, currentAllowance - subtractedValue);
210         }
211
212         return true;
213     }
214
215     /**

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213 * @dev Moves `amount` of tokens from `from` to `to`.
214 *
215 * This internal function is equivalent to {transfer}, and can be used to
216 * e.g. implement automatic token fees, slashing mechanisms, etc.
217 *
218 * Emits a {Transfer} event.
219 *
220 * Requirements:
221 *
222 * - `from` cannot be the zero address.
223 * - `to` cannot be the zero address.
224 * - `from` must have a balance of at least `amount`.
225 */
226 function _transfer(
227     address from,
228     address to,
229     uint256 amount
230 ) internal virtual {
231     require(from != address(0), "ERC20: transfer from the zero address");
232     require(to != address(0), "ERC20: transfer to the zero address");
233
234     _beforeTokenTransfer(from, to, amount);
235
236     uint256 fromBalance = _balances[from];
237     require(fromBalance >= amount, "ERC20: transfer amount exceeds balance");
238     unchecked {
239         _balances[from] = fromBalance - amount;
240         // Overflow not possible: the sum of all balances is capped by
241         // totalSupply, and the sum is preserved by
242         // decrementing then incrementing.
243         _balances[to] += amount;
244     }
245
246     emit Transfer(from, to, amount);
247
248     _afterTokenTransfer(from, to, amount);
249 }
250 /** @dev Creates `amount` tokens and assigns them to `account`, increasing
251 * the total supply.
252 *
253 * Emits a {Transfer} event with `from` set to the zero address.
254 *
255 * Requirements:
256 *
257 * - `account` cannot be the zero address.
258 */
259 function _mint(address account, uint256 amount) internal virtual {
260     require(account != address(0), "ERC20: mint to the zero address");
261
262     _beforeTokenTransfer(address(0), account, amount);
263
264     _totalSupply += amount;
265     unchecked {
266         // Overflow not possible: balance + amount is at most totalSupply +
267         // amount, which is checked above.
268         _balances[account] += amount;
269     }
270     emit Transfer(address(0), account, amount);
271
272     _afterTokenTransfer(address(0), account, amount);
273 }
274 /**
275 * @dev Destroys `amount` tokens from `account`, reducing the
276 * total supply.
277 *
278 * Emits a {Transfer} event with `to` set to the zero address.
279 *
280 * Requirements:
281 *
282 * - `account` cannot be the zero address.
283 * - `account` must have at least `amount` tokens.

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284 */
285 function _burn(address account, uint256 amount) internal virtual {
286     require(account != address(0), "ERC20: burn from the zero address");
287
288     _beforeTokenTransfer(account, address(0), amount);
289
290     uint256 accountBalance = _balances[account];
291     require(accountBalance >= amount, "ERC20: burn amount exceeds balance");
292     unchecked {
293         _balances[account] = accountBalance - amount;
294         // Overflow not possible: amount <= accountBalance <= totalSupply.
295         _totalSupply -= amount;
296     }
297
298     emit Transfer(account, address(0), amount);
299
300     _afterTokenTransfer(account, address(0), amount);
301 }
302
303 /**
304  * @dev Sets `amount` as the allowance of `spender` over the `owner` s tokens.
305  *
306  * This internal function is equivalent to `approve`, and can be used to
307  * e.g. set automatic allowances for certain subsystems, etc.
308  *
309  * Emits an {Approval} event.
310  *
311  * Requirements:
312  *
313  * - `owner` cannot be the zero address.
314  * - `spender` cannot be the zero address.
315  */
316 function _approve(
317     address owner,
318     address spender,
319     uint256 amount
320 ) internal virtual {
321     require(owner != address(0), "ERC20: approve from the zero address");
322     require(spender != address(0), "ERC20: approve to the zero address");
323
324     _allowances[owner][spender] = amount;
325     emit Approval(owner, spender, amount);
326 }
327
328 /**
329  * @dev Updates `owner` s allowance for `spender` based on spent `amount`.
330  *
331  * Does not update the allowance amount in case of infinite allowance.
332  * Revert if not enough allowance is available.
333  *
334  * Might emit an {Approval} event.
335  */
336 function _spendAllowance(
337     address owner,
338     address spender,
339     uint256 amount
340 ) internal virtual {
341     uint256 currentAllowance = allowance(owner, spender);
342     if (currentAllowance != type(uint256).max) {
343         require(currentAllowance >= amount, "ERC20: insufficient allowance");
344         unchecked {
345             _approve(owner, spender, currentAllowance - amount);
346         }
347     }
348 }
349
350 /**
351  * @dev Hook that is called before any transfer of tokens. This includes
352  * minting and burning.
353  *
354  * Calling conditions:
355  *
356  * - when `from` and `to` are both non-zero, `amount` of ``from``'s tokens

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357     * will be transferred to `to`.
358     * - when `from` is zero, `amount` tokens will be minted for `to`.
359     * - when `to` is zero, `amount` of ``from``'s tokens will be burned.
360     * - `from` and `to` are never both zero.
361     *
362     * To learn more about hooks, head to
363     xref:ROOT:extending-contracts.adoc#using-hooks[Using Hooks].
364     */
365     function _beforeTokenTransfer(
366         address from,
367         address to,
368         uint256 amount
369     ) internal virtual {}
370
371     /**
372     * @dev Hook that is called after any transfer of tokens. This includes
373     * minting and burning.
374     *
375     * Calling conditions:
376     *
377     * - when `from` and `to` are both non-zero, `amount` of ``from``'s tokens
378     *   has been transferred to `to`.
379     * - when `from` is zero, `amount` tokens have been minted for `to`.
380     * - when `to` is zero, `amount` of ``from``'s tokens have been burned.
381     * - `from` and `to` are never both zero.
382     *
383     * To learn more about hooks, head to
384     xref:ROOT:extending-contracts.adoc#using-hooks[Using Hooks].
385     */
386     function _afterTokenTransfer(
387         address from,
388         address to,
389         uint256 amount
390     ) internal virtual {}
391 }

```