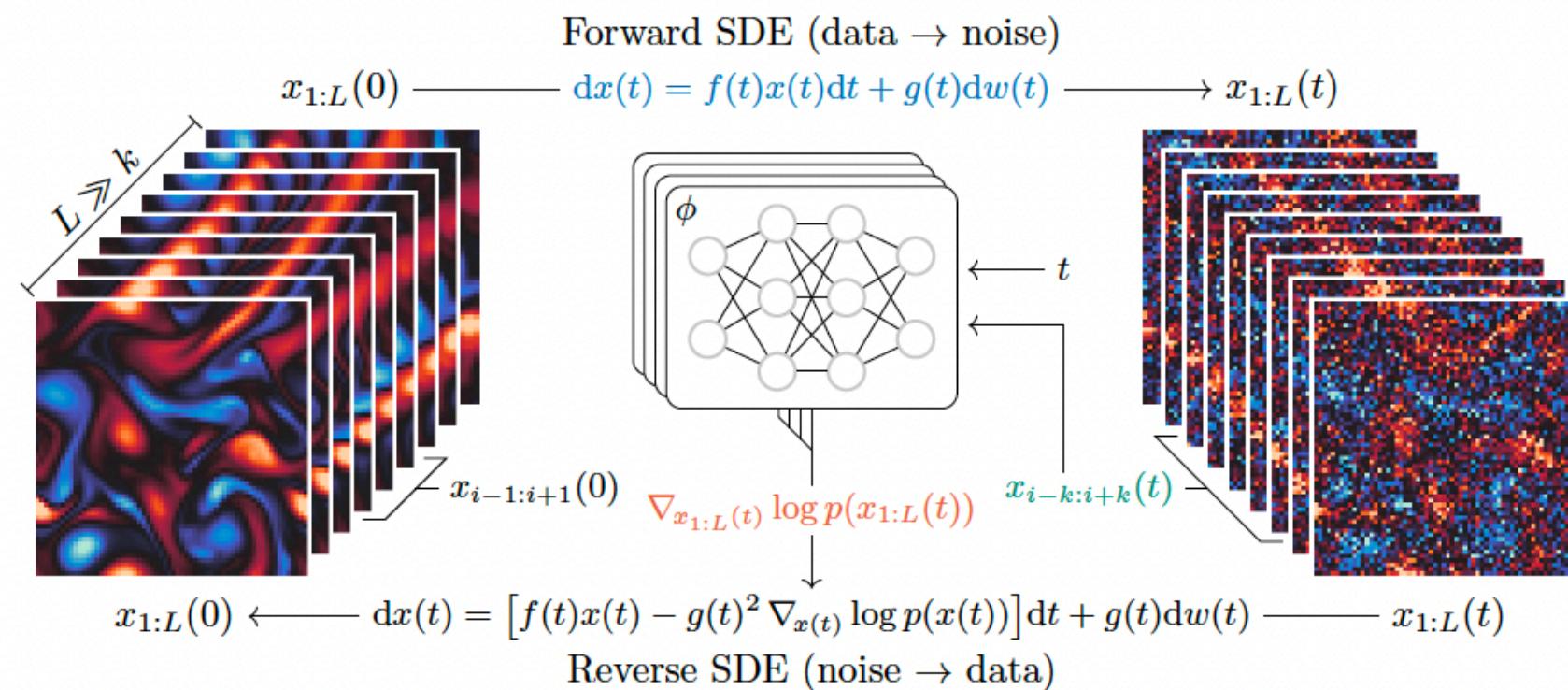


Score-based Data Assimilation

Authors: François ROZET, Gilles LOUPPE

Teachers: Ronan Fablet, François Rousseau and Mai Quyen Pham



Students: ARTHAUD Lilian, NGUYEN Nhan and SENEQUIER Fabien

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- 2.2. Score Model Training
- 2.3. Data Assimilation (Posterior Sampling)
- 2.4. Visualization & Analysis

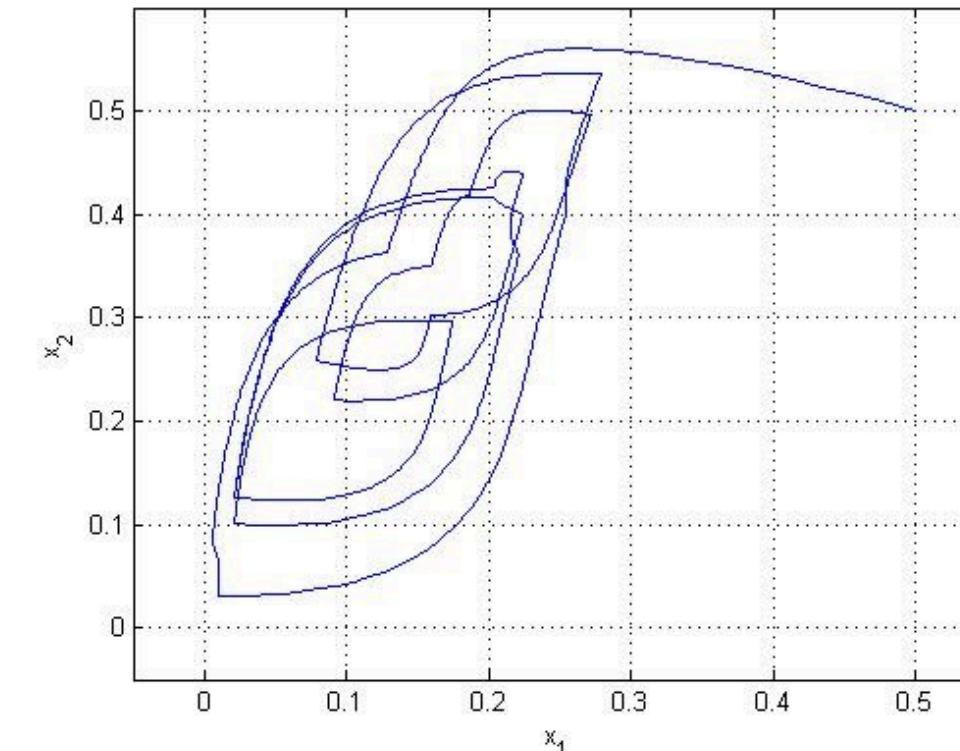
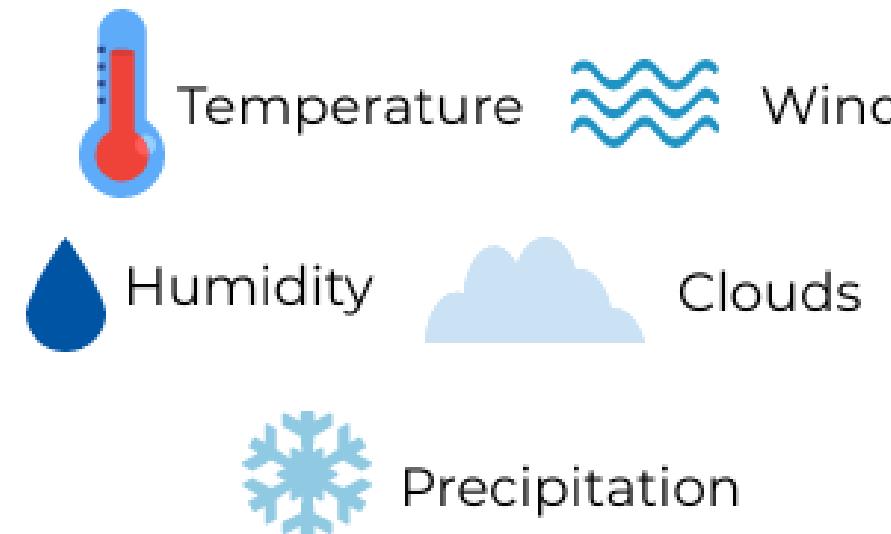
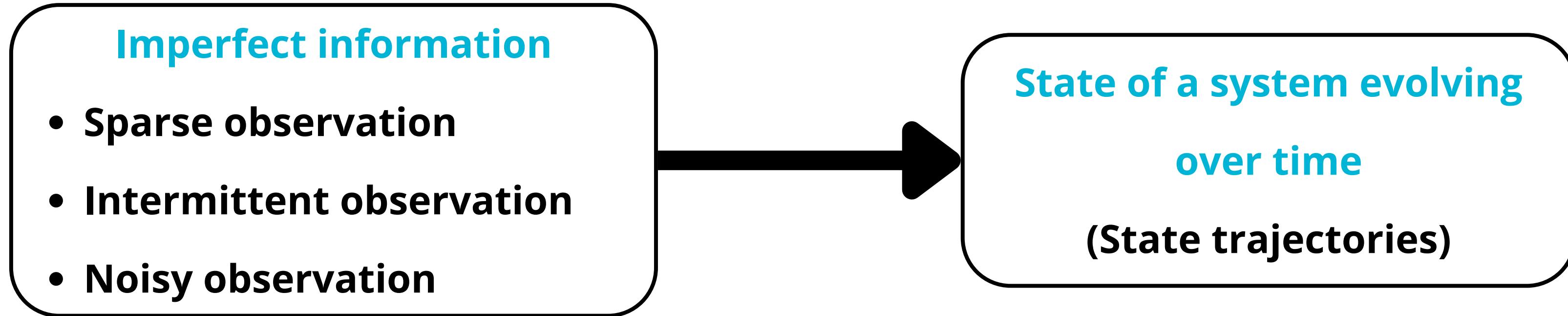
3 - Developed Denoising Algorithm (5 min)

4 - Conclusion & Perspectives (<1 min)

5 - Q & A (5 min)

1 - Method Recap

1.1. Data Assimilation



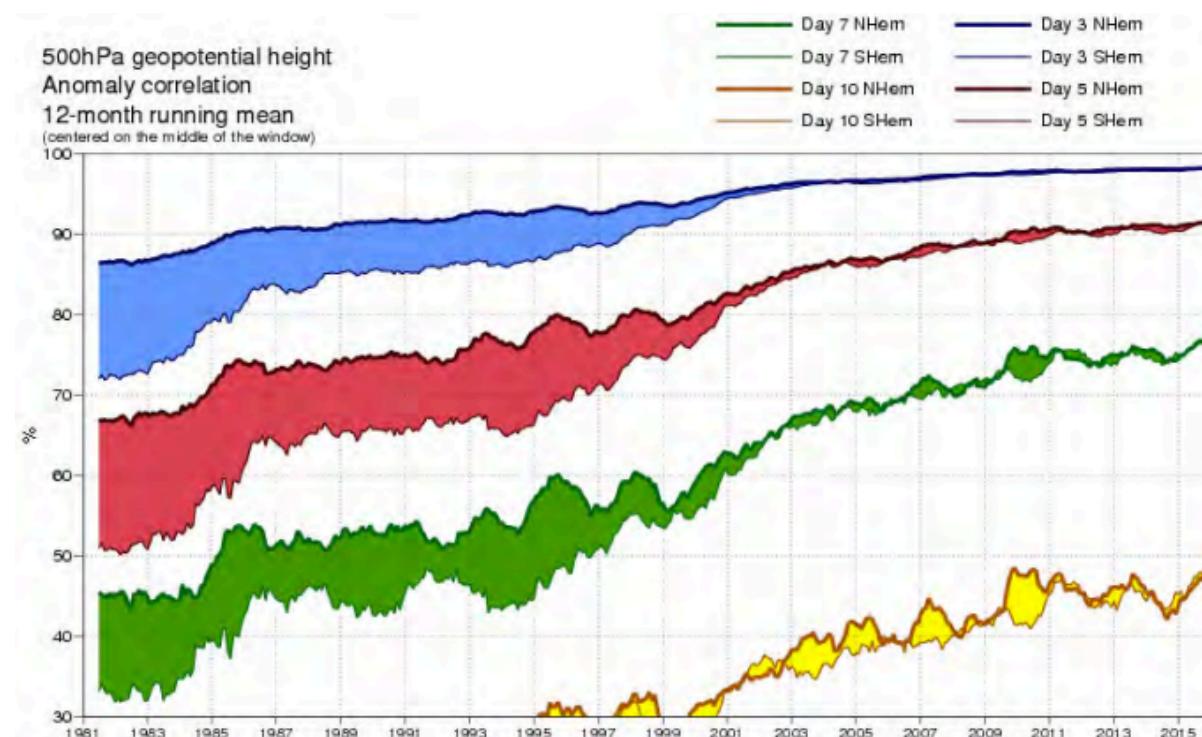
1 - Method Recap

1.1. Data Assimilation



PARTICLE-BASED AND VARIATIONAL METHODS

NUMERICAL WEATHER PREDICTION (NWP)



From www.ecmwf.int

OCEAN DATA ASSIMILATION

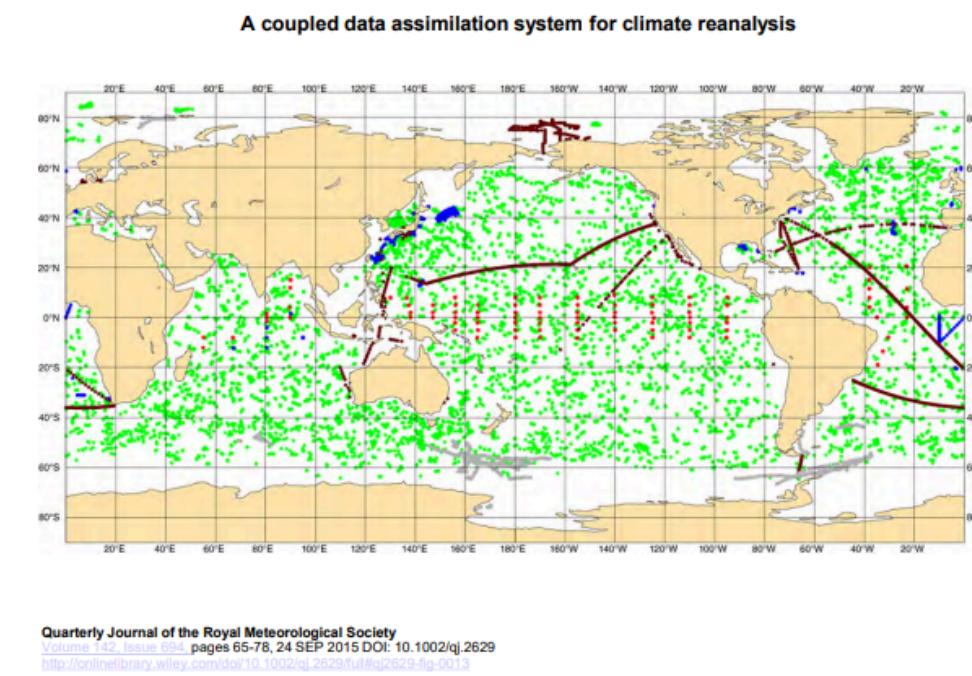
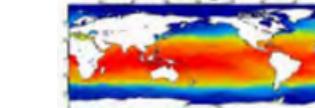


Figure from Lalayoux et al (2016)

Met Office

Model Background



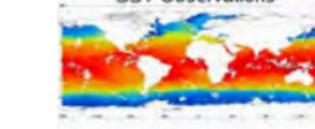
Temperature Observations



Sea Level Anomaly Observations



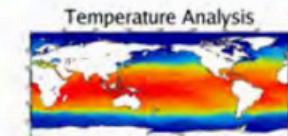
Salinity Observations



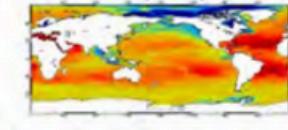
Sea Ice Observations



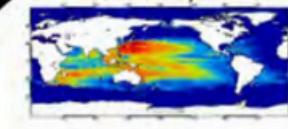
SST Observations



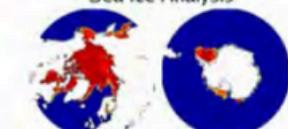
Temperature Analysis



Salinity Analysis



SSH Analysis



Sea Ice Analysis

Figure from www.metoffice.gov.uk

- (-) Depend on the transition dynamics for inference, not suitable for long time horizons or high-dimensional, nonlinear systems with complex dynamics.

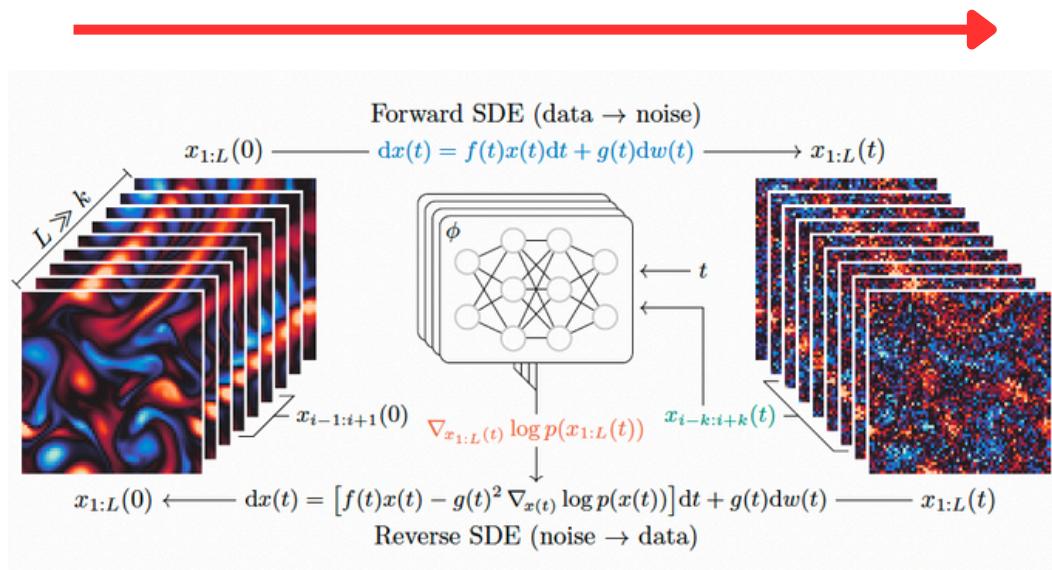


SCORE-BASED DATA ASSIMILATION FOR TRAJECTORY INFERENCE

1 - Method Recap

1.2. Score-Based Methods

Forward SDE (Diffusion): Adds noise gradually to the data sample (training phase).



Idea: Start from clean data and gradually turn it into pure noise via an SDE (Stochastic Differential Equation).

$$dx(t) = f(t) x(t) dt + g(t) dw(t)$$

with : $f(t)$: Drift function, giving a deterministic direction of the noise.

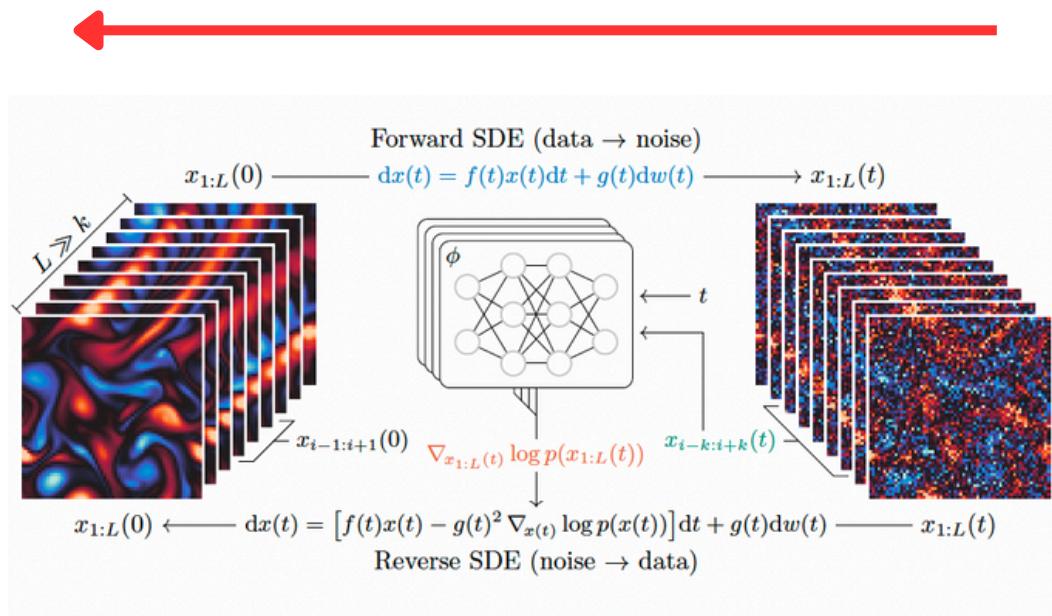
$w(t)$: Wiener process (Brownian motion), the random component of the SDE

$g(t)$: Weighting function on the Wiener process

1 - Method Recap

1.2. Score-Based Methods

Reverse SDE (Sampling): Reverse the noise process to reconstruct data from random noise using learned score (sampling phase).



Using the learned score, we simulate the reverse SDE:

$$dx(t) = [f(t)x(t) - g(t)^2 \nabla_{x(t)} \log p(x(t))] dt + g(t) dw(t)$$

We generate data by going backward through noise, guided by the score.

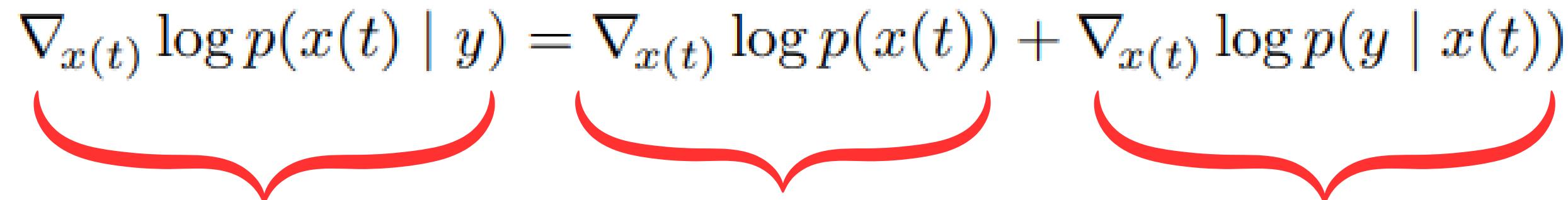
1 - Method Recap

1.3. Diffusion Posterior Sampling for Inverse Problems

Key idea:

- **Observation :** $y = \mathcal{A}(x_{1:L}) + \eta$ where \mathcal{A} : measurement function (non-linear)
 η : observational error (stochastic additive term)
- **Score correction:** modifies the reverse SDE to match posterior

$$\nabla_{x(t)} \log p(x(t) | y) = \nabla_{x(t)} \log p(x(t)) + \nabla_{x(t)} \log p(y | x(t))$$



 posterior score prior score likelihood score
(how likely x is before seeing y) (how well x explains the observation y)

1 - Method Recap

Our Objective : apply Score-based methods for denoising

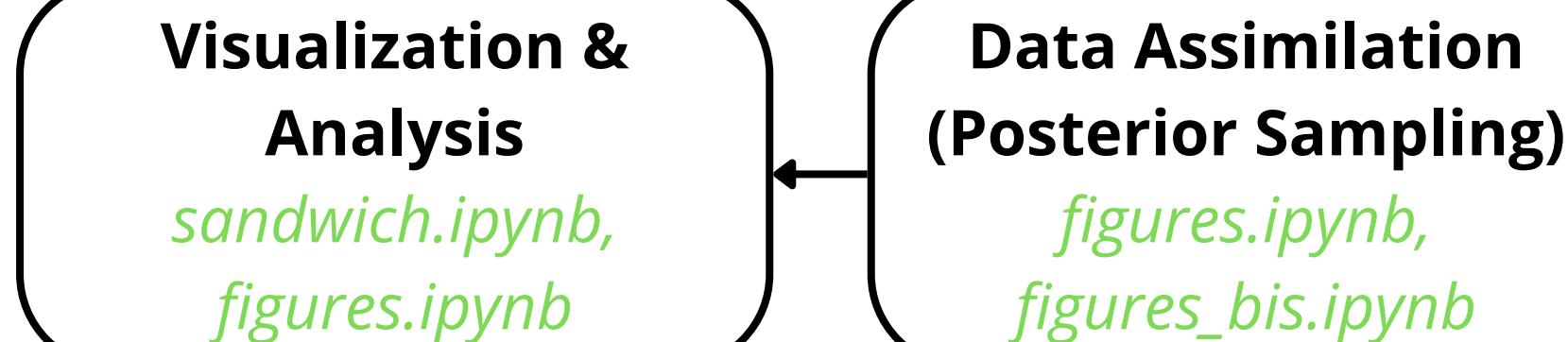
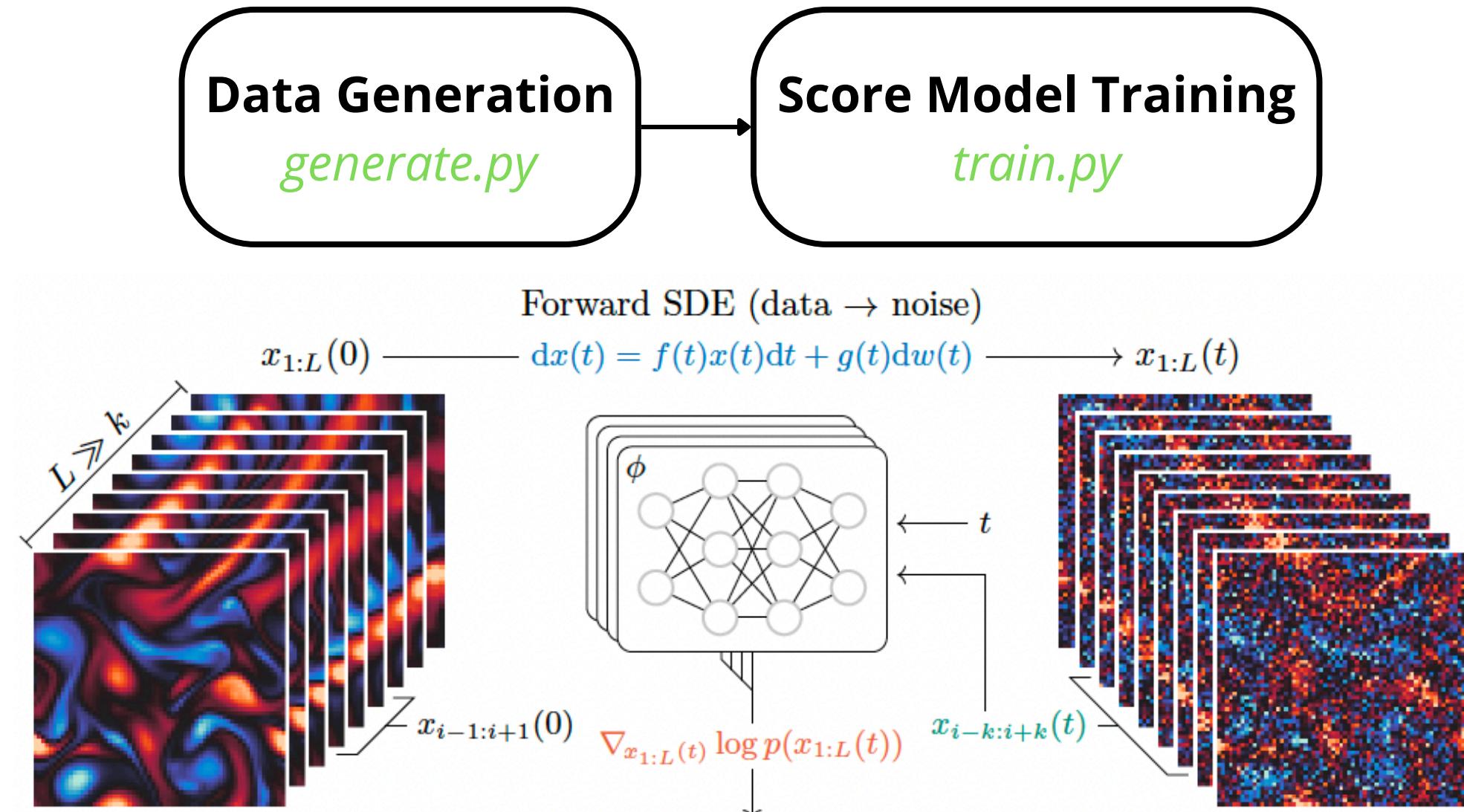
2 - Numerical Implementation

```
|── sda
|   ├── mcs.py
|   ├── score.py
|   └── utils.py
└── experiments
    └── kolmogorov
        ├── generate.py
        ├── train.py
        ├── utils.py
        ├── sandwich.ipynb
        ├── figures.ipynb
        ├── figures_bis.ipynb
        └── runs/
            └── ... (trained models)
└── data/
    ├── x_000001.npy ... x_00xxxx.npy
    ├── train.h5
    ├── valid.h5
    └── test.h5
```



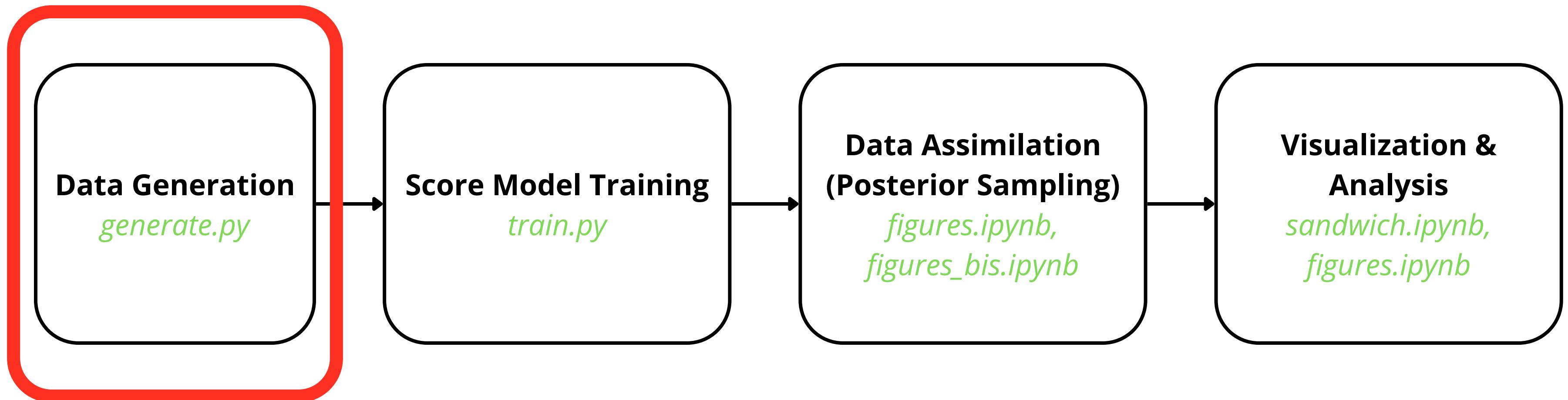
<https://github.com/FabienSenequier/Projet-Compl>

2 - Numerical Implementation



2 - Numerical Implementation

2.1. Data Generation

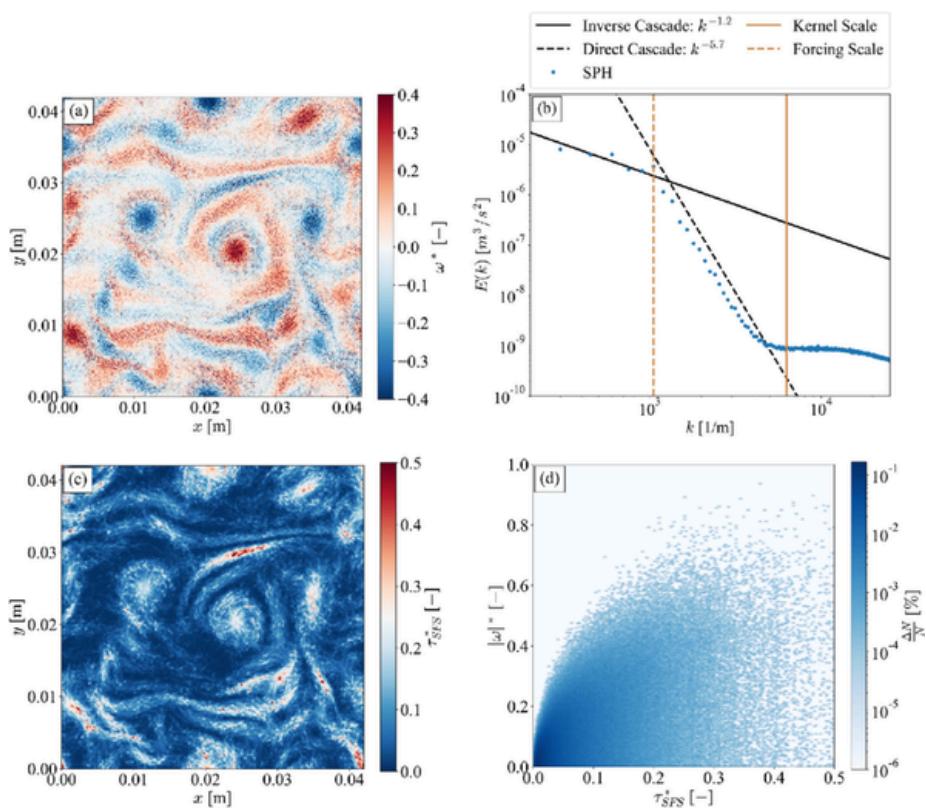


2 - Numerical Implementation

2.1. Data Generation - *generate.py*

- **Simulate** 1024 fluid dynamics using **Kolmogorov flow** equation.
- **Save** as a NumPy file.
- **Aggregate** into:
 - 80%: train.h5.
 - 10%: valid.h5.
 - 10%: test.h5.

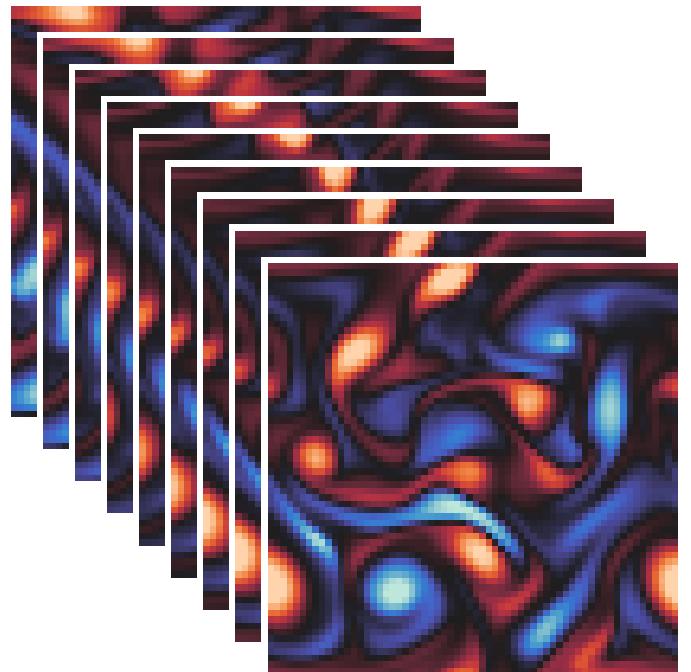
```
data/
└── x_000001.npy ... x_00xxxx.npy
└── train.h5
└── valid.h5
└── test.h5
```



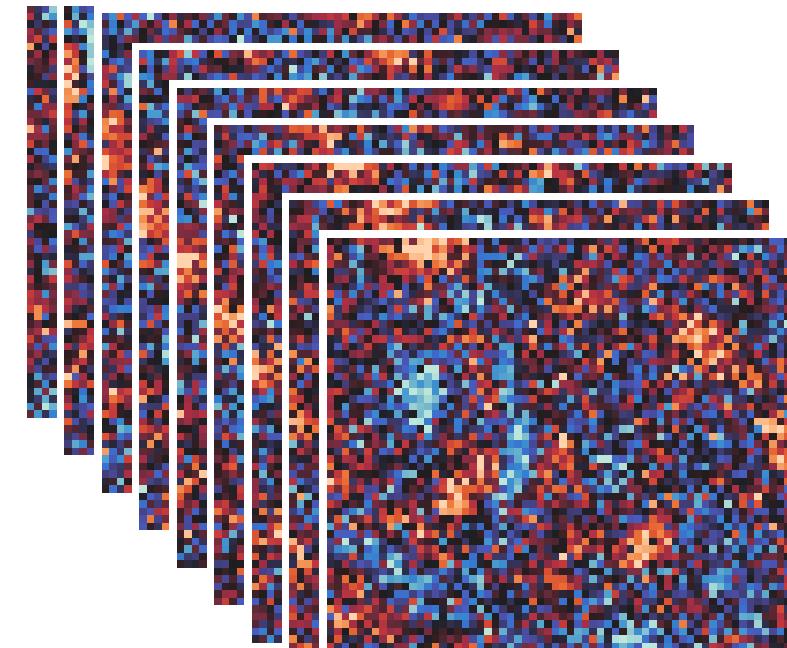
2 - Numerical Implementation

2.1. Data Generation - *generate.py*

```
!python "/content/drive/MyDrive/FISE-3A/UE_F_Computational-Imaging/Project/sda-master/experiments/kolmogorov/generate.py"
```



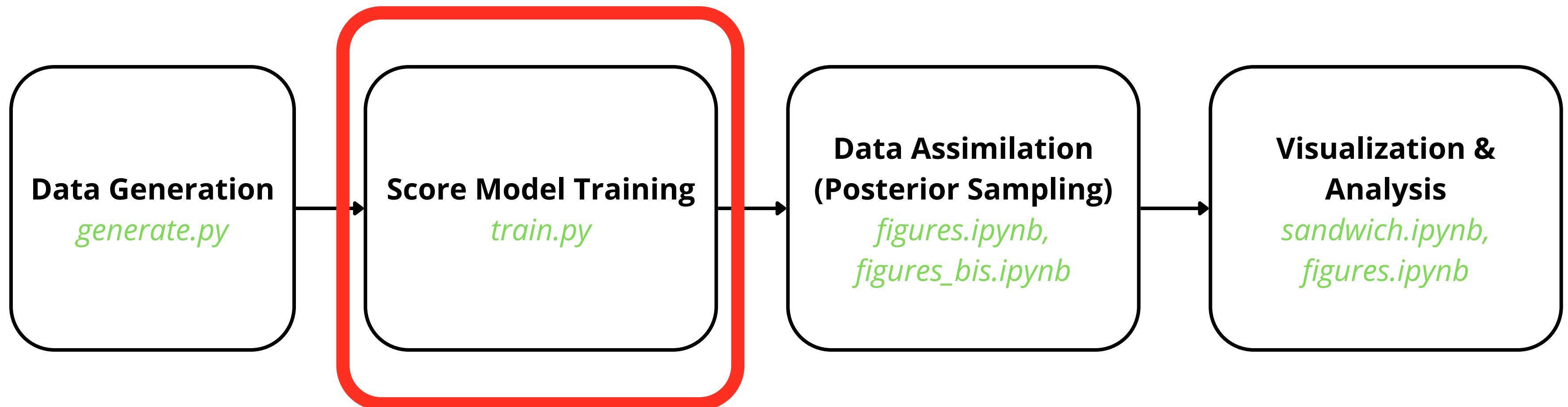
Clean sequence of vorticity fields from the data w
(Pure data)



Noisy version of the vorticity fields
(70% original signal + 40% random noise)

2 - Numerical Implementation

2.2. Score Model Training



2 - Numerical Implementation

2.2. Score Model Training - *train.py*

- Train score-based model (Markovian conditional score network) by using variance-preserving SDE (VPSDE) framework.
- Experiment Settings: `!python "/content/drive/MyDrive/FISE 3A/UE_F_Computational Imaging/Project/sda-master/experiments/kolmogorov/train.py"`

```
CONFIG = {
    # Architecture
    'window': 5,
    'embedding': 64,
    'hidden_channels': (96, 192, 384),
    'hidden_blocks': (3, 3, 3),
    'kernel_size': 3,
    'activation': 'SiLU',
    # Training
    'epochs': 4096,
    'batch_size': 32,
    'optimizer': 'AdamW',
    'learning_rate': 2e-4,
    'weight_decay': 1e-3,
    'scheduler': 'linear',
}
```

Limitation of Google Colab

Train with CPU

```
CONFIG = {
    'window': 3,
    'embedding': 16,
    'hidden_channels': (32, 64, 128),
    'hidden_blocks': (2, 2, 2),
    'kernel_size': 3,
    'activation': 'SiLU',
    'epochs': 100,
    'batch_size': 2,
    'optimizer': 'AdamW',
    'learning_rate': 2e-4,
    'weight_decay': 1e-3,
    'scheduler': 'linear',
}
```

2 - Numerical Implementation

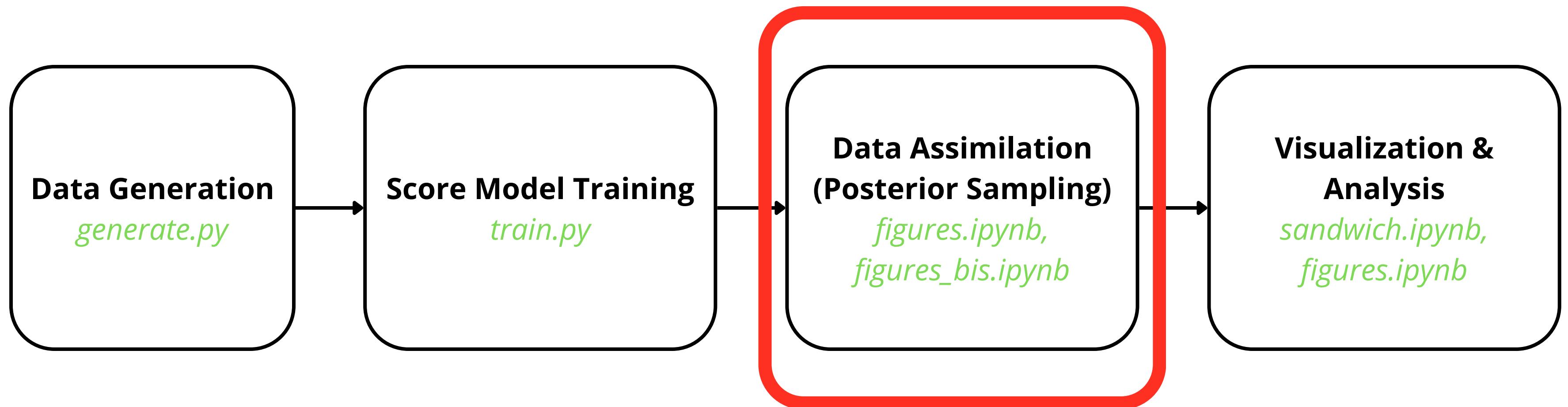
2.2. Score Model Training - *train.py*

```
runs/  
└ ... (trained models)
```

- **Final output:** state.pth - the trained score model weights.
- This model learned the gradient of the log-density (the "score") of turbulent fluid trajectories (Kolmogorov flow).
- Once trained, this model can be used in reverse-time SDEs to simulate, assimilate, or reconstruct dynamical states from noisy/partial data.

2 - Numerical Implementation

2.2. Score Model Training



2 - Numerical Implementation

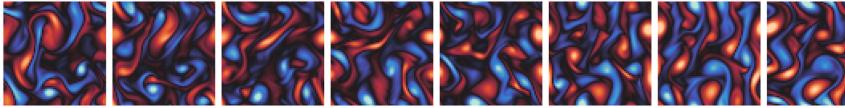
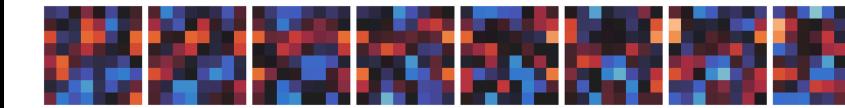
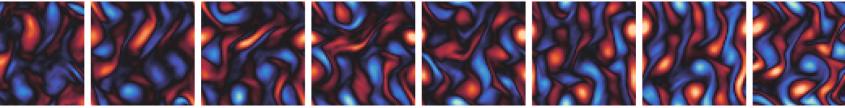
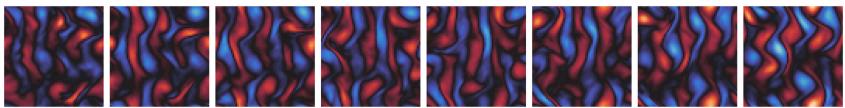
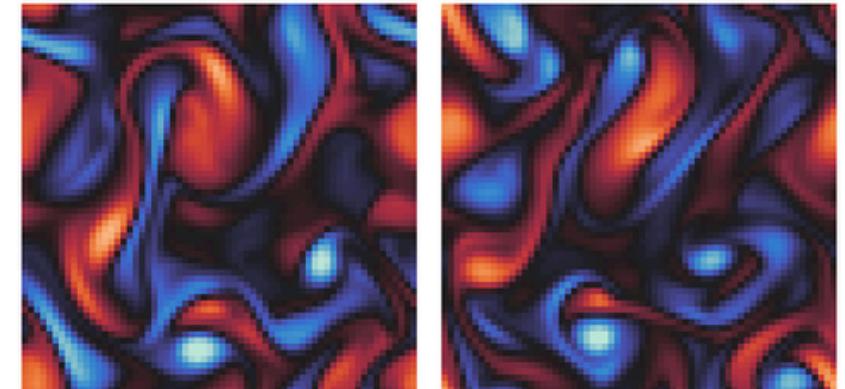
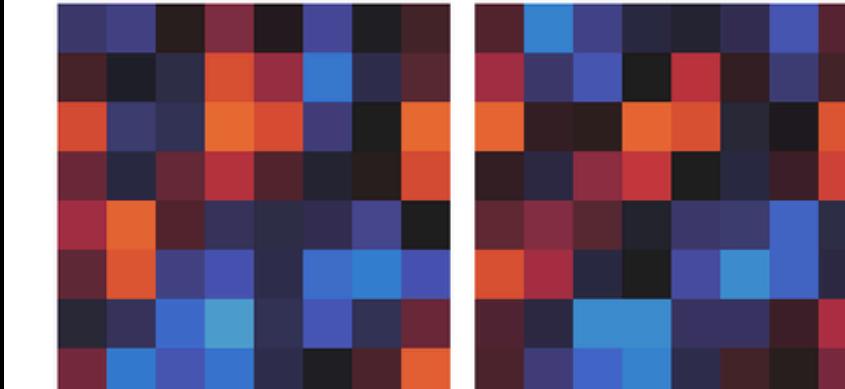
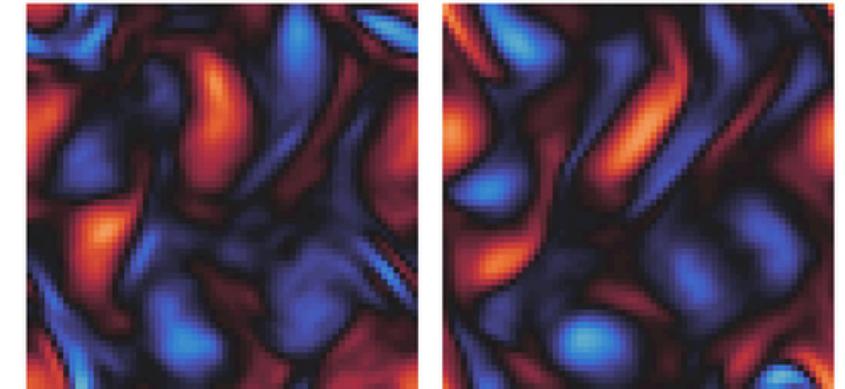
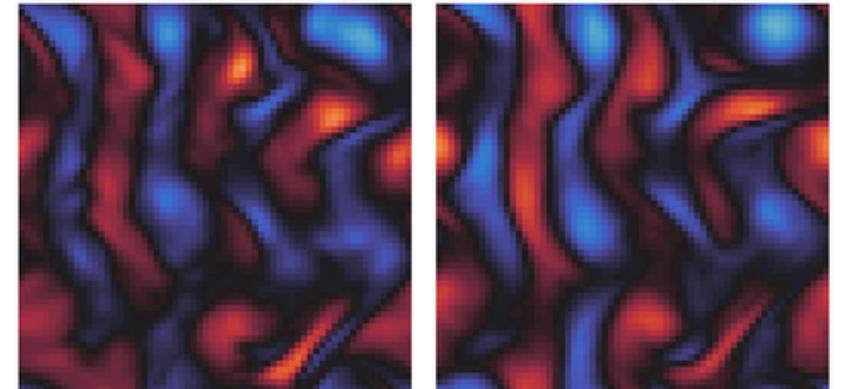
2.3. Data Assimilation (Posterior Sampling) - *figures.ipynb, figures_bis.ipynb*

- **Generate visual results of the data assimilation** process using a trained score model.
- Include: Loading Model & Data, Performing Reverse SDE (Noise -> Data) and Visualization.
 - **Step 1:** Simulate synthetic trajectories
 - **Step 2:** Assimilation (given partial observations)
 - **Step 3:** Extrapolation (predict the future)
 - **Step 4:** Evaluation (compare with ground truth)

2 - Numerical Implementation

2.3. Data Assimilation (Posterior Sampling) - *figures.ipynb, figures_bis.ipynb*

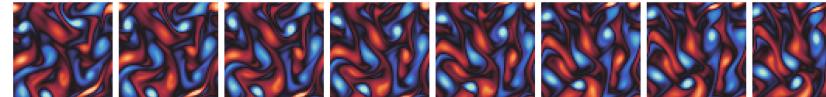
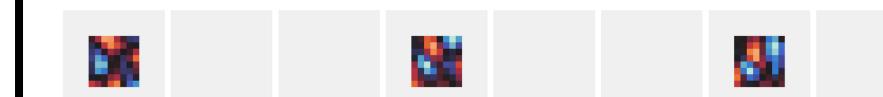
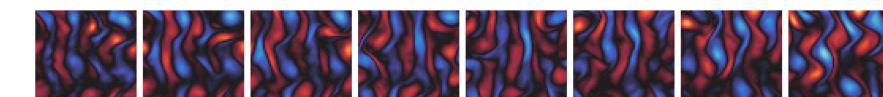
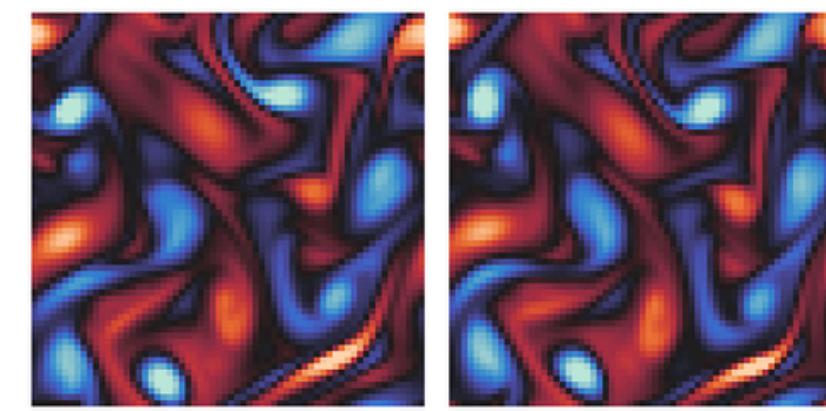
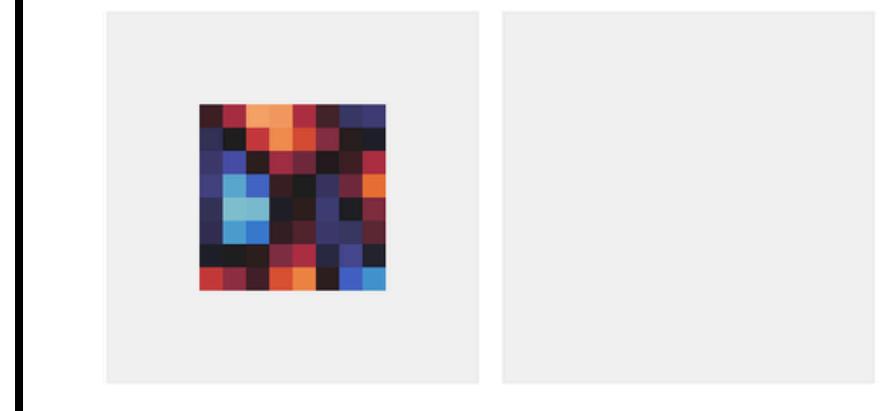
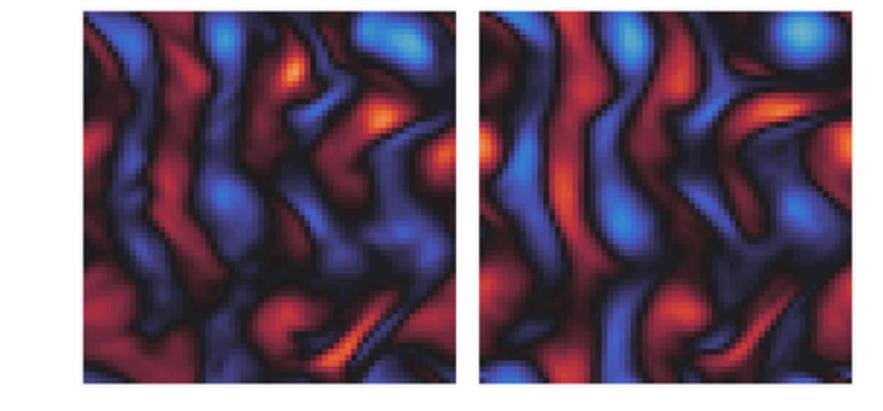
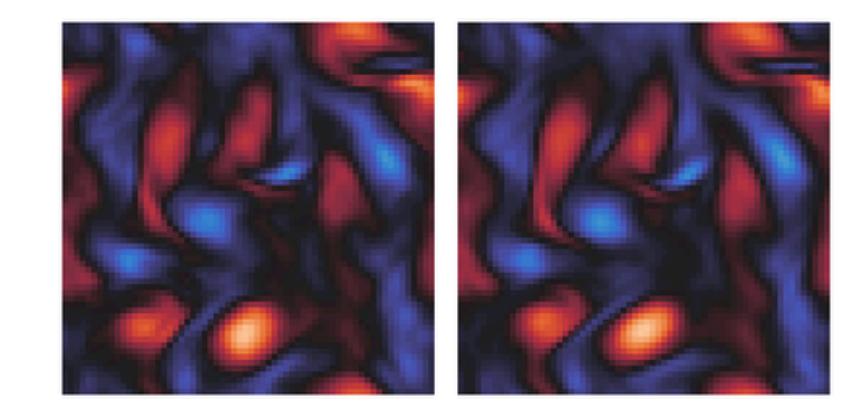
- **Step 1:** Simulate synthetic trajectories
- **Step 2:** Assimilation (given partial observations)
 - **SDA:** Score-based Data Assimilation
 - **DPS:** Diffusion Posterior Sampling

Ground truth	Observation	SDA Results	DPS Results
		 x_sda_assim.png	 x_dps_assim.png
		 tensor(0.1212)	 tensor(0.8142) 19

2 - Numerical Implementation

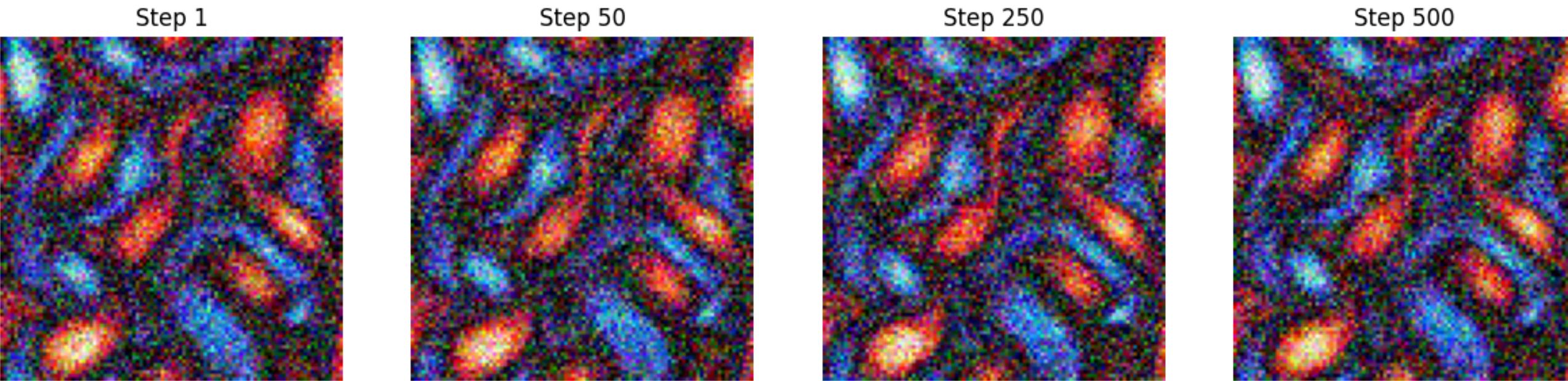
2.3. Data Assimilation (Posterior Sampling) - *figures.ipynb, figures_bis.ipynb*

- **Step 3:** Extrapolation (forecasting)
- **Step 4:** Evaluation (compare with ground truth)

Ground truth	Observation	SDA Results	DPS Results
 x_star_extra.png	 y_star_extra.png	 x_sda_extra.png	 x_dps_extra.png
		 tensor(0.0128)	 tensor(0.6871) 20

3 - Developed Denoising Algorithm

3.1. Noising Process and Training



- We iteratively add **noise** to our input image
- We calculate the **score** thanks to our model
- We compute the **loss**
- We do **backpropagation**

3 - Developed Denoising Algorithm

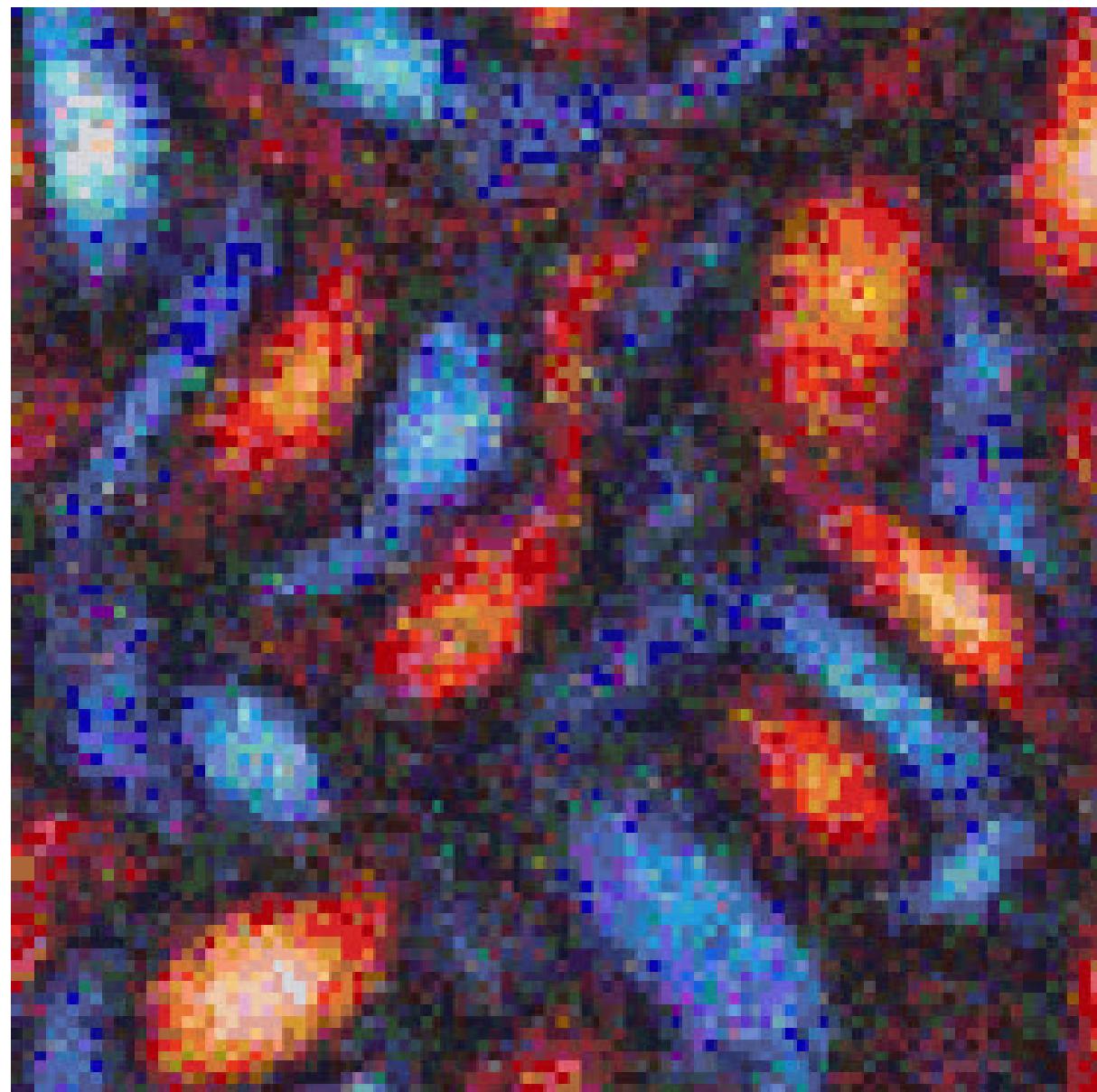
3.1. Denoising algorithm

We iteratively refine the image by **moving in the direction of the score** and adding noise.

$$x_0 = \text{noisy_image}$$

$$x_{t+1} = x_t + \eta \cdot s(x_t) + \xi \cdot \sqrt{2\eta}$$

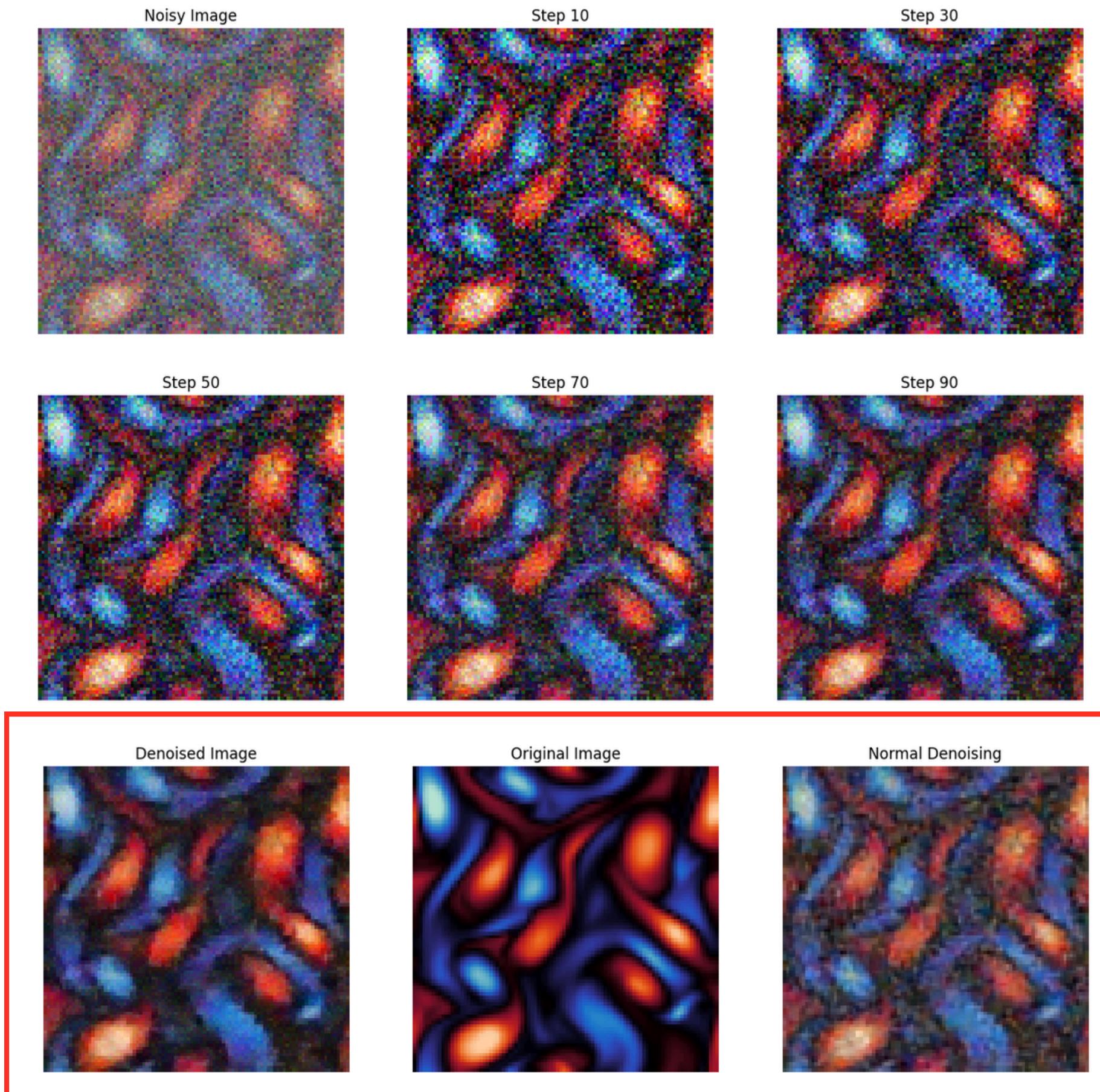
with $\left\{ \begin{array}{l} \eta : \text{step size} \\ s(x_t) : \text{score} \\ \xi \sim \mathcal{N}(0, \sigma^2 I) \end{array} \right.$



3 - Developed Denoising Algorithm

3.1. Denoising results

	Score-based denoising method	Baseline denoising method
MSE	0.0042	0.0069
PSNR	23.7	21.6

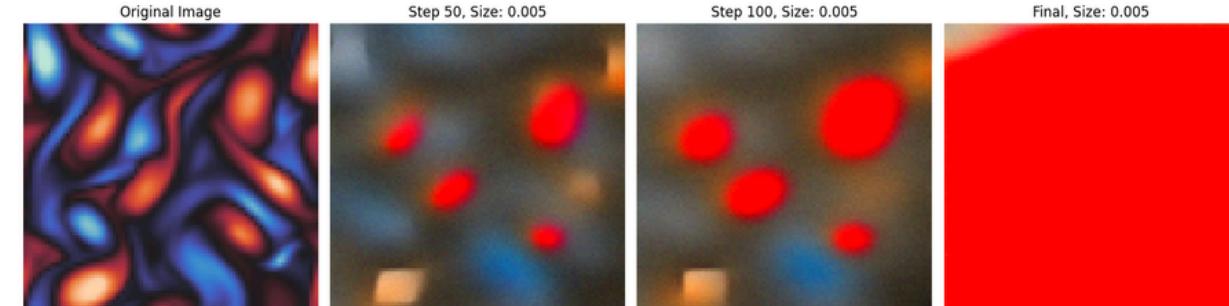
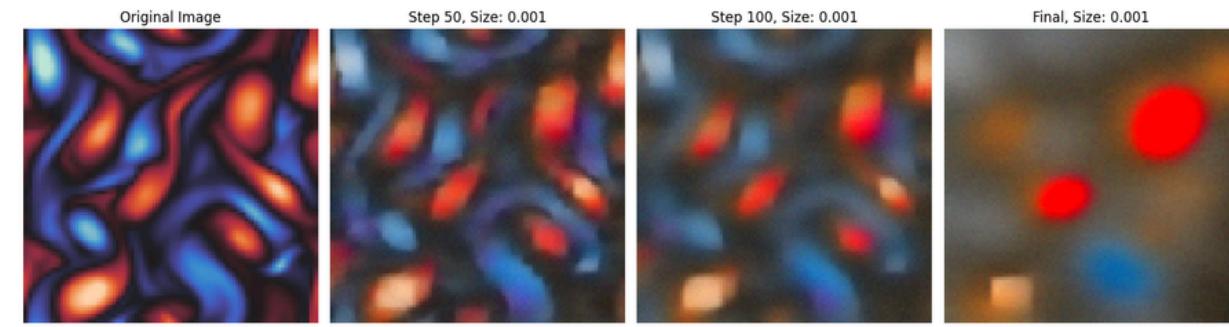
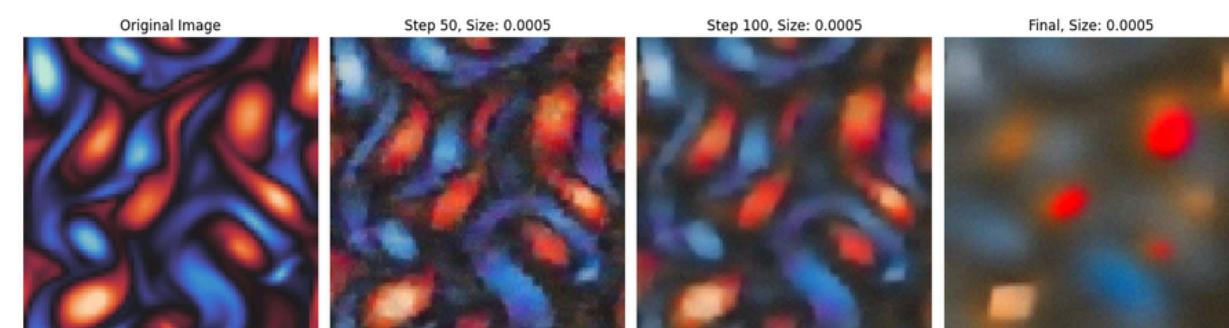
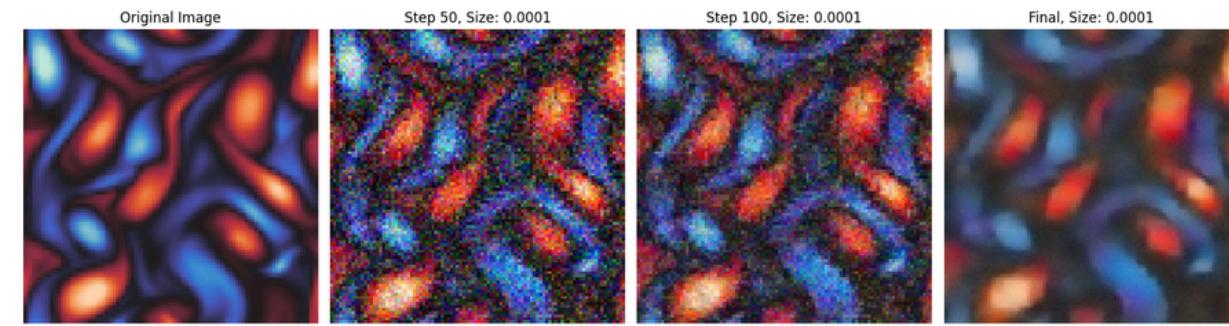
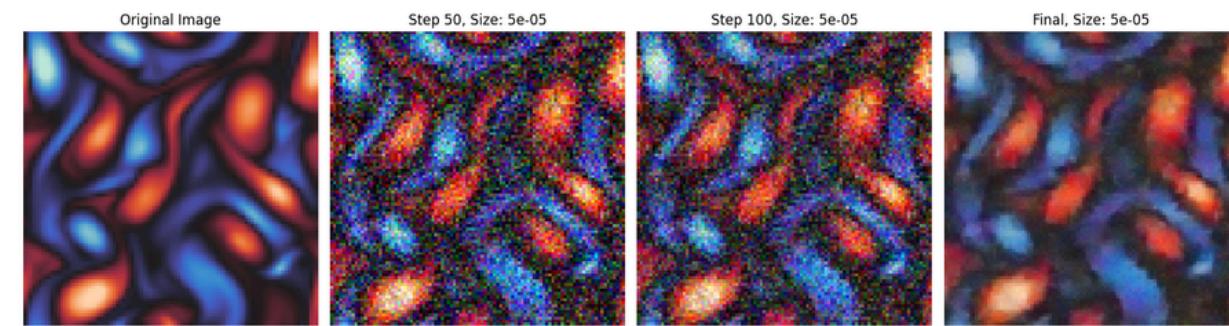


3 - Developed Denoising Algorithm

3.1. Denoising results - Step size impact

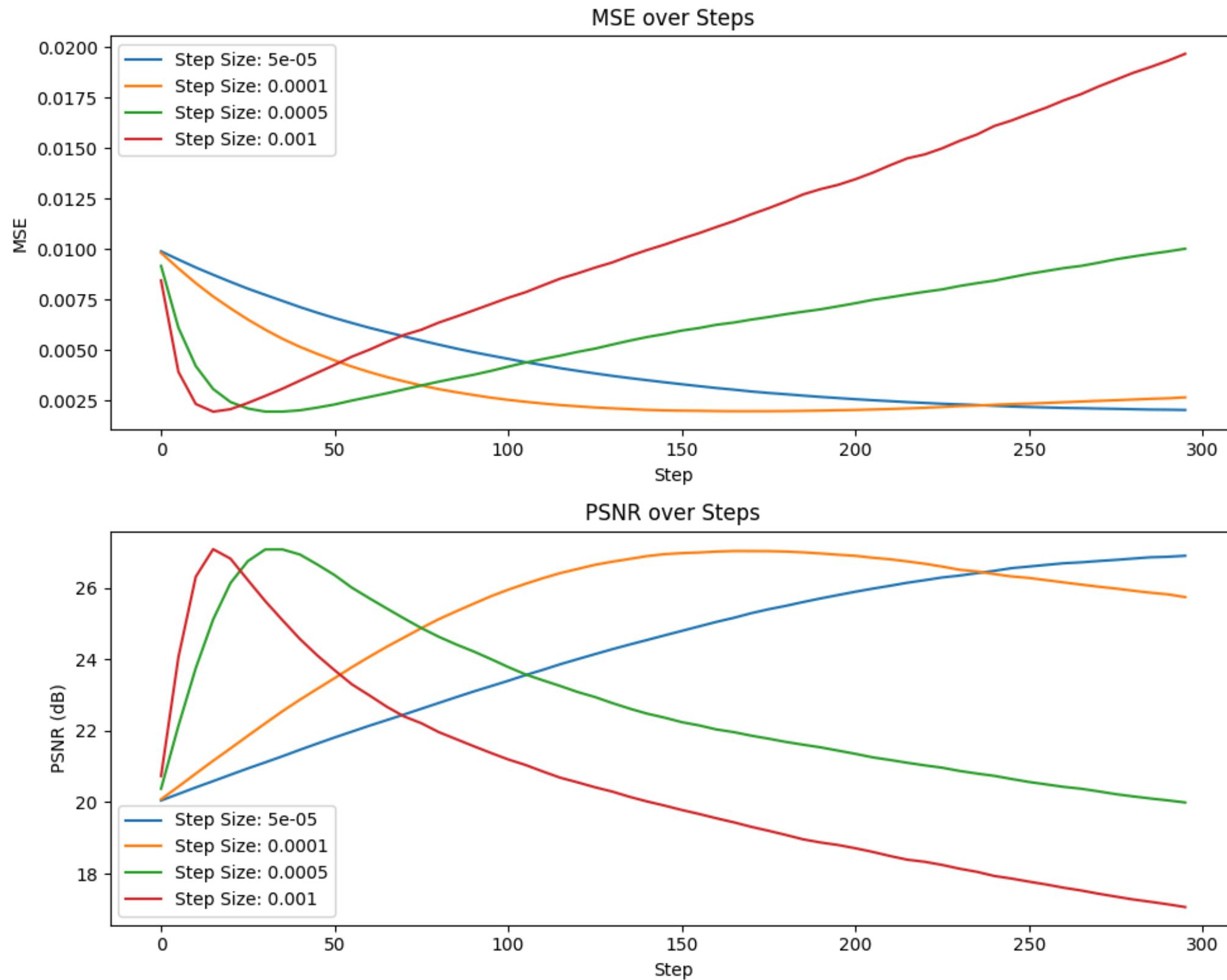
$$x_0 = \text{noisy_image}$$

$$x_{t+1} = x_t + \eta \cdot s(x_t) + \xi \cdot \sqrt{2\eta}$$



3 - Developed Denoising Algorithm

3.1. Denoising results - Number of steps



4 - Conclusion & Perspectives

Our Objective : apply Score-based methods for denoising

- Successfully implemented and demonstrated how **SDA** approach can **denoise**, **reconstruct** and **predict** turbulent fluid flows from partial or noisy observations.
- Visualizations show **strong recovery performance** with high fidelity to ground truth.
- Perspectives:

 **Hardware Acceleration:** leverage GPU acceleration to reduce training and sampling time.

 **Real-World Applications:** apply to realistic geophysical data such as atmospheric, oceanic or climate models.

 **Scalability:** extend the framework to support larger domains or higher-resolution simulations

Do you have any question to ask us ?

THANK YOU FOR YOUR ATTENTION !