

National University of Computer and Emerging Sciences, Karachi
FAST School of Computing
CS3001-Computer Networks, Spring 2023

LIST OF COURSE PROJECTS

- 1) Chat portal with FTP enable
- 2) Congestion Control & Flow control
- 3) Pipelining protocols(Go-Back-N(GBN) and Selective Repeat)
http://www.ccs-labs.org/teaching/rn/animations/gbn_sr/
- 4) Implementation of MPLS(Multiprotocol Label Switching)
- 5) Instant Messenger(Android App)
- 6) Chat Messenger using UDP
- 7) Peer to peer Chat application(vxprees)
- 8) Implementation of SMTP Server
- 9) Routing using reinforcement learning
- 10) Tic Tac Toe using TCP
<https://www.quora.com/Why-should-we-use-the-TCP-protocol-in-a-client-server-Tic-tac-toe-game-programming>
- 11) SDN Load Balancing
<http://research.ijcaonline.org/icctac2015/number2/icctac2013.pdf>
- 12) WSN Implementation using SEP (Stable Election Protocol)
- 13) Simulation of Adding and Detecting Malicious Nodes
- 14) Virtual Routing Using Java Socket to implement a virtual router and its functionalities
- 15) VPN (Virtual Private Network)
- 16) Implement BitTorrent (application level protocol)
- 17) A simple multiuser messenger with multimedia messaging services
(E.g. <https://www.cs.dartmouth.edu/~campbell/cs60/lab3.html>)
- 18) An application like Netsupport School (Details here: <https://www.netsupportschool.com/monitor/#>)
- 19) A Network Sniffer Tool (E.g. <https://www.lifewire.com/definition-of-sniffer-817996>)
- 20) File Transfer Application (GUI based) with multiple servers and clients
- 21) Smart Road Traffic Control System (Simulation based)
- 22) Build a Reliable version of UDP for data transfer (Add TCP congestion Control and flow control)
- 23) A simple chat enabled Online Shopping system
- 24) An application to design subnets as per organization requirement
- 25) A MOOC (e.g Coursera) with simplest options for students
- 26) FASTwitter (A Simple Twitter app for FASTians)....
- 27) A Simple Online Tutor Bot

28) FULinkedIn (LinkedIn app for FAST Alumni)

29) App like Shapr – Meaningful Networking

(<https://play.google.com/store/apps/details?id=com.shapr&hl=en>)

30) 2D- Multi-user network game

Any other idea can be brought for discussion and approval