

# OpenSSL BASICS

Corso di Laurea Magistrale in Ingegneria Informatica

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Prof. Simon Pietro Romano

[spromano@unina.it](mailto:spromano@unina.it)

# THE OPENSOURCE PROJECT

- A collaborative effort to develop
  - a toolkit implementing the Secure Sockets Layer (SSL v2/v3) and Transport Layer Security (TLS v1) protocols
  - a full-strength general purpose cryptography library
- Based on the SSLeay (“Eric Andrew Young”) library, developed until 1998
- “Dual licensed” under the OpenSSL License and the SSLeay license:
  - <http://www.gnu.org/licenses/license-list.html>
- Major version releases:
  - OpenSSL 1.0.0 was released on March 29, 2010
  - OpenSSL 0.9.8 was released on July 5, 2005
  - ...

## OPENSSL FEATURES

- Ciphers:
  - AES, Blowfish, CAST-128, DES, IDEA, RC2, RC4, RC5, Triple DES
- Cryptographic hash functions:
  - MD5, MD2, SHA-1, SHA-2, MDC-2
- Public-key cryptography:
  - RSA, DSA, Diffie-Hellman key exchange, Elliptic curve

## SSL & CERTIFICATES

- SSL protocols allow to authenticate communication ends, by means of certificates
- Every certificate must be verified by a Certification Authority (CA)
- Usually, a server offers his certificate, optionally (if required by the server) the client does the same

## CREATING A CA CERTIFICATE: “CA.pl” COMMAND

- CA certificate:
  - “CA.pl –newca”
  - certificate is stored in the “cacert.pem” file and the RSA private key in the “cakey.pem” file
- PEM is just a way of encoding data
  - X.509 certificates are one type of data that is commonly encoded using PEM
- PEM are Base64 encoded ASCII files and contain  
“-----BEGIN CERTIFICATE-----”  
“-----END CERTIFICATE-----”  
statements
- Server certificates, intermediate certificates, and private keys can all be put into the PEM format

```
Certificate:
Data:
  Version: 3 (0x2)
  Serial Number:
    94:be:15:75:67:d4:9f:c8
  Signature Algorithm: sha1WithRSAEncryption
  Issuer: C=IT, ST=Napoli, O=unina, OU=comics, CN=spromano/emailAddress=spromano@unina.it
  Validity
    Not Before: Nov 12 13:55:53 2015 GMT
    Not After : Nov 11 13:55:53 2018 GMT
  Subject: C=IT, ST=Napoli, O=unina, OU=comics, CN=spromano/emailAddress=spromano@unina.it
  Subject Public Key Info:
    Public Key Algorithm: rsaEncryption
    RSA Public Key: (1024 bit)
      Modulus (1024 bit):
        00:e2:2f:fc:d4:dd:f6:65:56:33:b9:32:1f:82:06:
        c2:92:e2:77:e0:fa:c7:23:78:cf:a7:f5:4d:86:08:
        61:c4:a2:16:68:9f:74:2b:01:e7:34:0a:11:40:4f:
        a8:b9:fb:88:3f:30:9d:3a:40:b7:8b:52:36:66:a5:
        8f:ad:16:34:04:7e:75:a8:b6:f6:99:44:b0:a7:d9:
        5a:44:04:ca:4b:d5:1f:02:52:b4:c1:31:5c:8b:9a:
        ee:90:fc:d4:78:39:dd:ec:71:4a:af:14:4a:f7:5a:
        4d:8f:d8:cd:54:5f:6c:39:84:ef:8a:ac:93:b0:5d:
        4e:6d:80:f9:4f:e1:a6:f9:f7
      Exponent: 65537 (0x10001)
  X509v3 extensions:
    X509v3 Subject Key Identifier:
      ED:BB:94:B6:81:41:23:1E:1E:6E:E9:18:7B:A6:3C:BF:D1:2B:2B:74
    X509v3 Authority Key Identifier:
      keyid:ED:BB:94:B6:81:41:23:1E:1E:6E:E9:18:7B:A6:3C:BF:D1:2B:2B:74
      DirName:/C=IT/ST=Napoli/O=unina/OU=comics/CN=spromano/emailAddress=spromano@unina.it
      serial:94:BE:15:75:67:D4:9F:C8
```

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# USER CERTIFICATES

- “CA.pl –newreq”
  - generates:
    - “newreq.pem”
      - request certificate
    - “newkey.pem”
      - the private key (generated from a password)
- User certificate must be signed by the CA:
  - “CA.pl –sign”
    - the CA password is required to sign it
    - a “newcert.pem” file containing the certificate and the public key will be created
    - Note well: you SHOULD modify “newkey.pem” files rights (read-only for the owner: “r-- --- ---”, i.e., ‘400’)
      - it contains the private key in clear



# CREATING A CERTIFICATE: “*openssl*” COMMAND

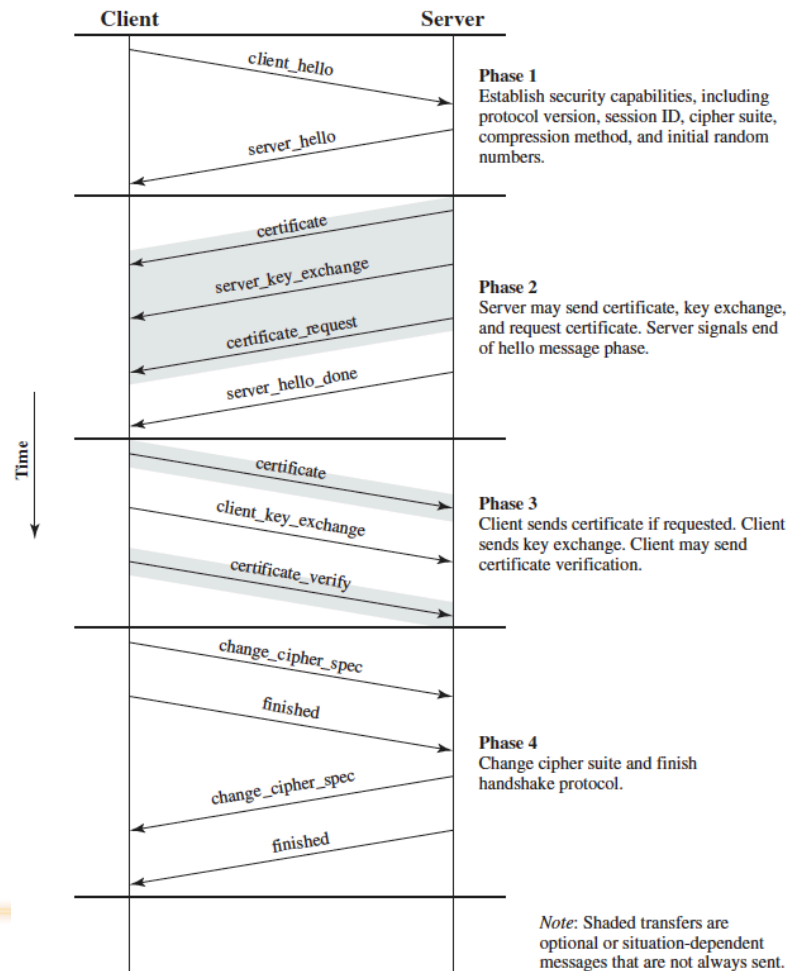
“openssl req -x509 -nodes -days 365 -newkey rsa:1024 -keyout mycert.pem -out mycert.pem”

```
MacBookPro-spromano:SSL spromano$ more mycert.pem
-----BEGIN RSA PRIVATE KEY-----
MIICXQIBAAKBgQCxqm60+MkC1jDhaDFkxJZjxReKtgei8u5lrUt1bFU9GV9JwLA7
IKegdLm0mYC0a1EN5g0n3geP6oajcaNwZpeIrygH0uQMdmwZsqBTqZV+FSj8Qt8
n2Ek0Pk0YJ+c0EGmfUeCMjCBvTXlyh2/4H151sK7ARgRxYue61aFD+VWQIDAQAB
AoGAJ41nxAY2ydjhX00TQfm5+VAhY5I0tSocBKrfX8hsWYP5gNsvfVpRtxkFTkfC
JPKjQtLYMYDucg2mF7Duygdg6H/1A5xsB/TFrCwHASVa0nh2ZRLhye806VvKFdLn
+aNWDHRJvkKMYHrilFnV9kJKY8mM6LI0xGr/gD4LgLRiz+ECQQDfwXr6Wt5NZHg3
Goj17SFyM0/IHwaZxh6fHFDq2A2SGTmGhTcjLpjCECmqYJOBT2mnMp8Lkd02NQRQ
7IXh0ED1AkeAy0Sn8zK9pFXe0/hPgKH0JohAZL9I2n9A9xzLYMM7NgrznLVcxH+u
2RLx21WXMkjmrJE9CzMXQXdxuogc4Ld0VQJAaWAlGmJQ7wGx28GTvZuL2zFQu12d
RC4ZnbUoJnE5cuS0QtvZ66e2Nw0nMiXpUaykhSLB3aD/o3+0WkgLJNXpQQJBAJ7J
DBWrrzn7gYYfeUmSelZX8G6LXz9Z3T8158ikreUaX0YRyHHyXbY0/C9WVv92VGuP3
PONRztNiL6JSD5TvWl0CQQCtfijDCRT8ahkaAXa9QWuynUpHsb1V65A3bRhw/c/0
4mWmt5AyVx4LQwq51KErAGPxRJwChA250RhZVmYFWoKY
-----END RSA PRIVATE KEY-----
```

```
-----BEGIN CERTIFICATE-----
MIIDhDCCAu2gAwIBAgIJAI1q3tt7hV2cMA0GCSqGSIb3DQEBBQUAMIGJMQswCQYD
VQQGEwJJVDETMDEGA1UECBMxMDE2MDE2MDE2MDE2MDE2MDE2MDE2MDE2MDE2MDE2
DAYDVQQKEwV1bm1uYTEPMA0GA1UEC3QyMDE2MDE2MDE2MDE2MDE2MDE2MDE2MDE2
bzEgMB4GCSqGSIb3DQEJARYRc3Byb21hbm9AdW5pbmEuaXQwHhcNMjUxMTAxMDIz
ODA1WhcNMjUxMTAxMDIzODA1WjCBiTELMAKGA1UEBhMCSVQxEzARBgNVBAgTCUNv
bWUtU3RhdGUxZDZANBgNVBAcTBk5hcG9saTE0MAwGA1UEChMFdW5pbmExDzANBgNV
BAcTBmNvbWljczERMA8GA1UEAxMIc3Byb21hbm8xIDAeBgkqhkiG9w0BCQEWEXNw
cm9tYW5vQHVuaW5hLm10MIGfMA0GCSqGSIb3DQEBAQUAA4GNADCBiQKBgQCxqm60
+MkC1jDhaDFkxJZjxReKtgei8u5lrUt1bFU9GV9JwLA7IKegdLm0mYC0a1EN5g0n
3geP6oajcaNwZpeIrygH0uQMdmwZsqBTqZV+FSj8Qt8n2Ek0Pk0YJ+c0EGmfUe
CMjCBvTXlyh2/4H151sK7ARgRxYue61aFD+VWQIDAQABo4HxMIHuMB0GA1UdDgQW
BBS3vPA+Z9AmhJbIdTTfkZQPLLzLZjCBvgYDVR0jBIG2MIGzgBS3vPA+Z9AmhJbI
dTTfkZQPLLzLZjGBj6SBjDCBiTELMAG1UEBhMCSVQxEzARBgNVBAgTCUNvbwUt
U3RhdGUxZDZANBgNVBAcTBk5hcG9saTE0MAwGA1UEChMFdW5pbmExDzANBgNVBAcT
BmNvbWljczERMA8GA1UEAxMIc3Byb21hbm8xIDAeBgkqhkiG9w0BCQEWEXNwcm9t
YW5vQHVuaW5hLm10ggkAiKre23uFXZwwDAYDVR0TBAAUwAwEB/zANBgkqhkiG9w0B
AQUFAA0BgQASdj3b1cdYEhF2JUWeIMZFNEVZWNFxsuA6hwZP12LBjLrV4rVBDt5
eAfeXEya2S2TM1Y6V5ZRd02n4rweJiJY8IqUHTibH0U1id3nS8sa+Gr9dp0HRUSy
Bcm2H69aIH/74Y7qEktc3iz8W/fXDy7TGJ1KkUB+VrPgM8uvnMeVCA==
-----END CERTIFICATE-----
```



# SSL HANDSHAKE...



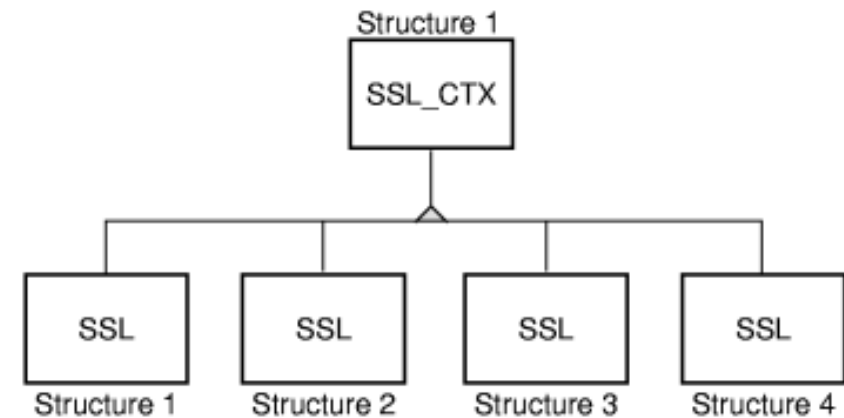
# OPENSSL PREPARATORY CALLS

- The “SSL\_library\_init()” function registers the available ciphers and message digests
  - It must be called before any other action takes place
- “ERR\_load\_crypto\_strings()” registers the error strings for all libcrypto\* functions
- “SSL\_load\_error\_strings()” does the same, but also registers libssl error strings
- One of these functions should be called before generating textual error messages

\*libcrypto consists of a number of sub-libraries that implement the individual algorithms

# OPENSSL STRUCTURES: SSL\_CTX

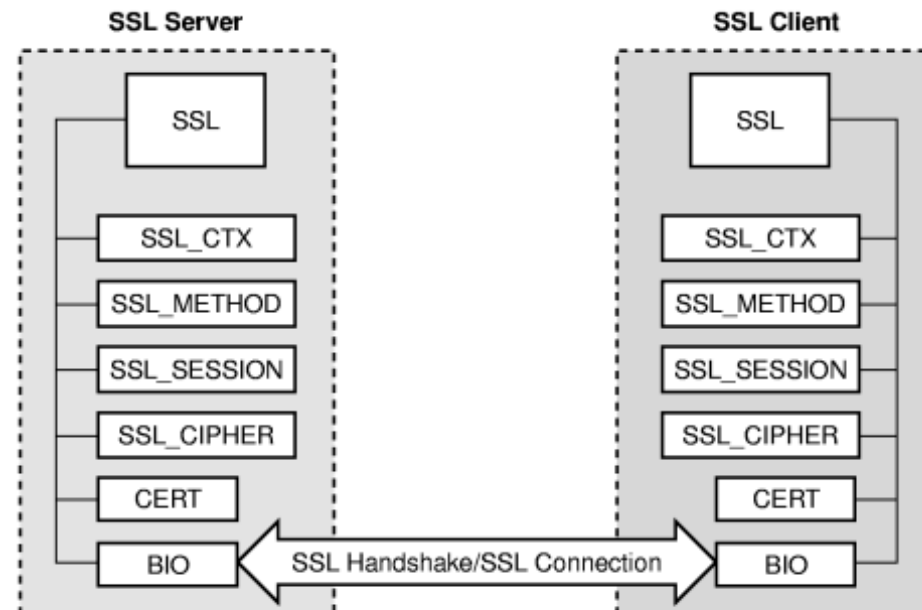
- The context structure (SSL\_CTX) contains:
  - Default cipher list
  - Session identifier cache
  - Certificate cache
  - Default session identifier time-out period
  - Certificate verification mode and callback
  - Information callback for state transition logging
  - Default certificate/private key pair
  - Default read ahead mode
  - Session identifier cache callback
- An SSL\_CTX structure stores
  - default values for SSL structures (the SSL structures inherit its configuration)
  - information about SSL connections and sessions
    - the number of new SSL connections, renegotiations, session resumptions, etc.
- A CA certificate loaded in the SSL\_CTX structure is also loaded into an SSL structure when that SSL structure is created



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# OPENSSL STRUCTURES: SSL

- An SSL structure is created every time a new SSL connection is created
- It inherits configuration information from the SSL\_CTX structure
- It saves the addresses of data structures that store information about SSL connections and sessions
  - The SSL\_CTX structure from which the SSL structure is created
  - SSL\_METHOD
  - SSL\_SESSION
  - SSL\_CIPHER
  - CERT
  - BIO: an abstraction for generic I/O operations



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# OPENSSL STRUCTURES (1/2)

- SSL\_METHOD
  - the internal ssl library methods/functions which implement the various protocol versions (SSLv1, v2, v3 and TLSv1)
  - needed to create an SSL\_CTX
- SSL\_CIPHER
  - holds the algorithm information for a particular cipher chosen
  - the available ciphers are configured on a SSL\_CTX basis and the actually used ones are then part of the SSL\_SESSION
- SSL\_SESSION
  - a structure containing the current TLS/SSL session details for a connection
    - SSL\_CIPHERs, client and server certificates, keys, etc.

## OPENSSL STRUCTURES (2/2)

- X.509 certificate
  - stored as an X509 structure
  - SSL\_CTX (or SSL) contains a generic reference to a CERT structure, but the programmer has not to know its details
- BIO structure
  - an I/O abstraction
  - it encapsulates an underlying I/O secured by SSL
  - all communications between the client and server are conducted through this structure

# SSL METHODS

- Different roles:
  - combined client/server, dedicated server, client:

SSLv2: SSLv2\_method(), SSLv2\_server\_method(), SSLv2\_client\_method()

SSLv3: SSLv3\_method(), SSLv3\_server\_method(), SSLv3\_client\_method()

TLSv1: TLSv1\_method(), TLSv1\_server\_method(), TLSv1\_client\_method()

Example code:

```
//Context structure pointer
```

```
SSL_CTX *ctx;
```

```
//Method structure pointer
```

```
SSL_METHOD *meth;
```

```
//define the method structure pointer
```

```
meth = SSLv3_client_method();
```

```
//define a new context with the specified method
```

```
ctx = SSL_CTX_new (meth);
```



# SSL NEW CONTEXT CREATION

- `#include <openssl/ssl.h>`  
`SSL_CTX *SSL_CTX_new(SSL_METHOD *meth)`

The `SSL_CTX_new` function creates a new context (CTX) structure for use by one or more Secure Sockets Layer (SSL) sessions that are not shared. Use the **`SSL_CTX_new_shared()`** function to create a CTX structure for shared SSL sessions.

- The list of protocols available can later be limited using the `SSL_OP_NO_SSLv2`, `SSL_OP_NO_SSLv3`, `SSL_OP_NO_TLSv1` options of the **`SSL_CTX_set_options()`** or **`SSL_set_options()`** functions. Using these options it is possible to choose e.g. `SSLv23_server_method()` and be able to negotiate with all possible clients, but to only allow newer protocols like SSLv3 or TLSv1
- `SSL_CTX_new()` initializes the list of ciphers, the session cache setting, the callbacks, the keys and certificates, and the options to its default values

## SET CONTEXT KEYS AND CERTIFICATES (1/3)

- `int SSL_CTX_use_certificate_file(SSL_CTX *ctx, const char *file, int type)`
  - loads the certificate (*max 255 characters*) for use with Secure Sockets Layer (SSL) sessions using a specific context (CTX) structure
  - “type” indicates the certificate format:
    - `SSL_FILETYPE_ASN1`
      - The file is in abstract syntax notation 1 (ASN.1) format
    - `SSL_FILETYPE_PEM`
      - The file is in base64 privacy enhanced mail (PEM) format.

Example code:

```
#define CERTF "Client_cert.pem"

if (SSL_CTX_use_certificate_file(ctx, CERTF, SSL_FILETYPE_PEM) <= 0) {
    ERR_print_errors_fp(stderr);
}
```

## SET CONTEXT KEYS AND CERTIFICATES (2/3)

- `int SSL_CTX_use_PrivateKey_file(SSL_CTX *ctx, const char *file, int type)`

File type, which must be the following: `SSL_FILETYPE_PEM`

Example Code:

```
#define KEYF "Client_key.pem"
if (SSL_CTX_use_PrivateKey_file(ctx, KEYF, SSL_FILETYPE_PEM) <= 0) {
    ERR_print_errors_fp(stderr);
}
```

## SET CONTEXT KEYS AND CERTIFICATES (3/3)

- `int SSL_CTX_check_private_key(SSL_CTX *ctx)`

The `SSL_CTX_check_private_key` function verifies that the private key agrees with the corresponding public key in the certificate associated with a specific context (CTX) structure.

Example code:

```
if (!SSL_CTX_check_private_key(ctx)) {  
    fprintf(stderr, "\nPrivate key does not match the certificate public key");  
}
```

## NEW SESSIONS

- `SSL *SSL_new(SSL_CTX *ctx)`  
Create a new SSL structure inheriting from ctx
- `int SSL_set_fd(SSL *ssl, int fd)`  
fd is the socket filedescriptor
- `int SSL_CTX_load_verify_locations( SSL_CTX *ctx, const char *CAfile,  
const char *CApath)`

The `SSL_CTX_load_verify_locations` function loads the certificates of the certificate authorities (CAs) that are trusted by this application and that will be used to verify certificates that are received from remote applications. Certificate revocation lists (CRLs) are also loaded if any exist.

One of the CAfile or CApath can be NULL, but not both

# CONNECTION CALLS (1/2)

- `int SSL_accept(SSL *)`  
The `SSL_accept` function accepts a Secure Sockets Layer (SSL) session connection request from a remote client application
- `int SSL_connect(SSL *)`  
The `SSL_connect` function starts a Secure Sockets Layer (SSL) session with a remote server application
- `int SSL_shutdown(SSL *)`  
The `SSL_shutdown` function shuts down data flow for a Secure Sockets Layer (SSL) session.  
The `SSL_shutdown` function is the normal way to shut down an SSL session. It is a good idea that you shut down an SSL session before the socket is shut down and closed
- `SSL_free(SSL*)`, `SSL_CTX_free(SSL_CTX *)`  
The `SSL_free` function returns to the system the Secure Sockets Layer (SSL) structure associated with an SSL session

## CONNECTION CALLS (2/2)

- In a server:

```
nd = accept(socketid, (struct sockaddr*)&client_addr, (socklen_t*)&addr_length );
if ( fork()==0 )
{
    ssl = SSL_new(ctx);
    if ( SSL_set_fd(ssl,nd) == 0 ) printf("\nError in SSL_set_fd");
    int err = SSL_accept(ssl);
}
...
```

- In a client:

```
...
connect(socketid, (struct sockaddr *)&server_address, sizeof(server_address))
...
SSL_connect(ssl);
```



# ENCRYPTING DATA TRANSFER

- Standard sockets calls `sendto()`, `recvfrom()`, `read()` and `write()` can be used, but they DO NOT encrypt the payload
- Encrypt the payloads with `SSL_write()` and `SSL_read()`:

Sending:

```
int SSL_write(SSL *ssl, const char *buf, int num)
```

Receiving:

```
int SSL_read(SSL *ssl, char *buf, int num)
```

## SAMPLE SSL SERVER CODE



```
int main(int count, char *strings[])
{
    SSL_CTX *ctx;
    int server;
    char *portnum;

    if(!isRoot())
    {
        printf("This program must be run as root/sudo user!!");
        exit(0);
    }
    if ( count != 2 )
    {
        printf("Usage: %s <portnum>\n", strings[0]);
        exit(0);
    }
    SSL_library_init();

    portnum = strings[1];
    ctx = InitServerCTX();          /* initialize SSL */
    LoadCertificates(ctx, "mycert.pem", "mycert.pem"); /* load certs */
    server = OpenListener(atoi(portnum)); /* create server socket */
    while (1)
    {
        struct sockaddr_in addr;
        socklen_t len = sizeof(addr);
        SSL *ssl;

        int client = accept(server, (struct sockaddr*)&addr, &len); /* accept connection as usual */
        printf("Connection: %s:%d\n", inet_ntoa(addr.sin_addr), ntohs(addr.sin_port));
        ssl = SSL_new(ctx);          /* get new SSL state with context */
        SSL_set_fd(ssl, client);      /* set connection socket to SSL state */
        Servlet(ssl);                 /* service connection */
    }
    close(server);                   /* close server socket */
    SSL_CTX_free(ctx);               /* release context */
}
```

```
SSL_CTX* InitServerCTX(void)
{
    SSL_METHOD *method;
    SSL_CTX *ctx;

    OpenSSL_add_all_algorithms(); /* load & register all cryptos, etc. */
    SSL_load_error_strings(); /* load all error messages */
    method = SSLv3_server_method(); /* create new server-method instance */
    ctx = SSL_CTX_new(method); /* create new context from method */
    if ( ctx == NULL )
    {
        ERR_print_errors_fp(stderr);
        abort();
    }
    return ctx;
}
```

```
void LoadCertificates(SSL_CTX* ctx, char* CertFile, char* KeyFile)
{
    /* set the local certificate from CertFile */
    if ( SSL_CTX_use_certificate_file(ctx, CertFile, SSL_FILETYPE_PEM) <= 0 )
    {
        ERR_print_errors_fp(stderr);
        abort();
    }
    /* set the private key from KeyFile (may be the same as CertFile) */
    if ( SSL_CTX_use_PrivateKey_file(ctx, KeyFile, SSL_FILETYPE_PEM) <= 0 )
    {
        ERR_print_errors_fp(stderr);
        abort();
    }
    /* verify private key */
    if ( !SSL_CTX_check_private_key(ctx) )
    {
        fprintf(stderr, "Private key does not match the public certificate\n");
        abort();
    }
}
```

```
int OpenListener(int port)
{
    int sd;
    struct sockaddr_in addr;

    sd = socket(PF_INET, SOCK_STREAM, 0);
    bzero(&addr, sizeof(addr));
    addr.sin_family = AF_INET;
    addr.sin_port = htons(port);
    addr.sin_addr.s_addr = INADDR_ANY;
    if ( bind(sd, (struct sockaddr*)&addr, sizeof(addr)) != 0 )
    {
        perror("can't bind port");
        abort();
    }
    if ( listen(sd, 10) != 0 )
    {
        perror("Can't configure listening port");
        abort();
    }
    return sd;
}
```

```
void Servlet(SSL* ssl) /* Serve the connection -- threadable */
{
    char buf[1024];
    char reply[1024];
    int sd, bytes;
    const char* echo="--- %s ---";

    if ( SSL_accept(ssl) == FAIL )      /* do SSL-protocol accept */
        ERR_print_errors_fp(stderr);
    else
    {
        ShowCerts(ssl);                /* get any certificates */
        while(1){
            bytes = SSL_read(ssl, buf, sizeof(buf)); /* get request */
            if ( bytes > 0 )
            {
                if(strncmp(buf,"BYE",strlen("BYE")) == 0) {
                    printf("Client sent a BYE! Going to close connection...\n");
                    break;
                }
                else{
                    buf[bytes] = 0;
                    printf("Client msg: \"%s\"\n", buf);
                    sprintf(reply, echo, buf); /* construct reply */
                    SSL_write(ssl, reply, strlen(reply)); /* send reply */
                }
            }
            else
                ERR_print_errors_fp(stderr);
        }
        sd = SSL_get_fd(ssl);           /* get socket connection */
        SSL_free(ssl);                  /* release SSL state */
        close(sd);                      /* close connection */
    }
}
```

```
void ShowCerts(SSL* ssl)
{
    X509 *cert;
    char *line;

    cert = SSL_get_peer_certificate(ssl); /* Get certificates (if available) */
    if ( cert != NULL )
    {
        printf("Server certificates:\n");
        line = X509_NAME_oneline(X509_get_subject_name(cert), 0, 0);
        printf("Subject: %s\n", line);
        free(line);
        line = X509_NAME_oneline(X509_get_issuer_name(cert), 0, 0);
        printf("Issuer: %s\n", line);
        free(line);
        X509_free(cert);
    }
    else
        printf("No certificates.\n");
}
```



# COMPILATION COMMAND

- Source code:
  - “SSL-Server.c”
- Compilation command:

```
gcc -Wall -o ssl-server SSL-Server.c -L/usr/lib -lssl -lcrypto
```

- Output produced (executable server program):
  - “ssl-server”

# SAMPLE SSL CLIENT CODE

```
int main(int count, char *strings[])
{
    SSL_CTX *ctx;
    int server;
    SSL *ssl;
    char buf[1024];
    int bytes;
    char *hostname, *portnum;

    if ( count != 3 )
    {
        printf("usage: %s <hostname> <portnum>\n", strings[0]);
        exit(0);
    }
    SSL_library_init();
    hostname=strings[1];
    portnum=strings[2];

    ctx = InitCTX();
    server = OpenConnection(hostname, atoi(portnum));
    ssl = SSL_new(ctx); /* create new SSL connection state */
    SSL_set_fd(ssl, server); /* attach the socket descriptor */
    if ( SSL_connect(ssl) == FAIL ) /* perform the connection */
        ERR_print_errors_fp(stderr);
    else
    {
        char msg[100]

        printf("Connected with %s encryption\n", SSL_get_cipher(ssl));
        ShowCerts(ssl); /* get any certs */

        for(;;){
            scanf("%[^\n]%*c",&msg);
            printf("Message to be sent to server: %s\n",msg);
            SSL_write(ssl, msg, strlen(msg)); /* encrypt & send message */
            if(strncmp(msg,"BYE",strlen(msg)) == 0) break;
            bytes = SSL_read(ssl, buf, sizeof(buf)); /* get reply & decrypt */
            buf[bytes] = 0;
            printf("Received: \"%s\"\n", buf);
        }
        SSL_free(ssl); /* release connection state */
    }
    close(server); /* close socket */
    SSL_CTX_free(ctx); /* release context */
    return 0;
}
```

```
SSL_CTX* InitCTX(void)
{
    SSL_METHOD *method;
    SSL_CTX *ctx;

    OpenSSL_add_all_algorithms(); /* Load cryptos, et.al. */
    SSL_load_error_strings(); /* Bring in and register error messages */
    method = SSLv3_client_method(); /* Create new client-method instance */
    ctx = SSL_CTX_new(method); /* Create new context */
    if ( ctx == NULL )
    {
        ERR_print_errors_fp(stderr);
        abort();
    }
    return ctx;
}
```

```
int OpenConnection(const char *hostname, int port)
{
    int sd;
    struct hostent *host;
    struct sockaddr_in addr;

    if ( (host = gethostbyname(hostname)) == NULL )
    {
        perror(hostname);
        abort();
    }
    sd = socket(PF_INET, SOCK_STREAM, 0);
    bzero(&addr, sizeof(addr));
    addr.sin_family = AF_INET;
    addr.sin_port = htons(port);
    addr.sin_addr.s_addr = *(long*)(host->h_addr);
    if ( connect(sd, (struct sockaddr*)&addr, sizeof(addr)) != 0 )
    {
        close(sd);
        perror(hostname);
        abort();
    }
    return sd;
}
```

```
void ShowCerts(SSL* ssl)
{
    X509 *cert;
    char *line;

    cert = SSL_get_peer_certificate(ssl); /* get the server's certificate */
    if ( cert != NULL )
    {
        printf("Server certificates:\n");
        line = X509_NAME_oneline(X509_get_subject_name(cert), 0, 0);
        printf("Subject: %s\n", line);
        free(line);          /* free the malloc'ed string */
        line = X509_NAME_oneline(X509_get_issuer_name(cert), 0, 0);
        printf("Issuer: %s\n", line);
        free(line);          /* free the malloc'ed string */
        X509_free(cert);     /* free the malloc'ed certificate copy */
    }
    else
        printf("No certificates.\n");
}
```

# THE REAL THING IN ACTION...

```
MacBookPro-spromano:SSL spromano$ sudo ./ssl-server 5000
Connection: 127.0.0.1:55691
No certificates.
Client msg: "Ciao server!"
Client msg: "Tutto OK?"
Client msg: "Ti saluto..."
Client sent a BYE! Going to close connection...
```

```
MacBookPro-spromano:SSL spromano$ sudo ./ssl-client localhost 5000
Connected with AES256-SHA encryption
Server certificates:
Subject: /C=IT/ST=Some-State/L=Napoli/O=unina/OU=comics/CN=spromano/emailAddress=spromano@unina.it
Issuer: /C=IT/ST=Some-State/L=Napoli/O=unina/OU=comics/CN=spromano/emailAddress=spromano@unina.it
Ciao server!
Message to be sent to server: Ciao server!
Received: "---- Ciao server! ----"
Tutto OK?
Message to be sent to server: Tutto OK?
Received: "---- Tutto OK? ----"
Ti saluto...
Message to be sent to server: Ti saluto...
Received: "---- Ti saluto... ----"
BYE
Message to be sent to server: BYE
MacBookPro-spromano:SSL spromano$ █
```

# BEHIND THE SCENES...

Source	Destination	Protocol	Length	Info
127.0.0.1	127.0.0.1	TCP	68	55697→5000 [SYN] Seq=0 Win=65535 Len=0 MSS=16344 WS=32 TSval=279035949 TSecr=0
127.0.0.1	127.0.0.1	TCP	68	5000→55697 [SYN, ACK] Seq=0 Ack=1 Win=65535 Len=0 MSS=16344 WS=32 TSval=279035
127.0.0.1	127.0.0.1	TCP	56	55697→5000 [ACK] Seq=1 Ack=1 Win=408288 Len=0 TSval=279035949 TSecr=279035949
127.0.0.1	127.0.0.1	TCP	56	[TCP Window Update] 5000→55697 [ACK] Seq=1 Ack=1 Win=408288 Len=0 TSval=279035
127.0.0.1	127.0.0.1	SSLv3	150	Client Hello
127.0.0.1	127.0.0.1	TCP	56	5000→55697 [ACK] Seq=1 Ack=95 Win=408192 Len=0 TSval=279035949 TSecr=279035949
127.0.0.1	127.0.0.1	SSLv3	1070	Server Hello, Certificate, Server Hello Done
127.0.0.1	127.0.0.1	TCP	56	55697→5000 [ACK] Seq=95 Ack=1015 Win=407264 Len=0 TSval=279035949 TSecr=279035
127.0.0.1	127.0.0.1	SSLv3	268	Client Key Exchange, Change Cipher Spec, Encrypted Handshake Message
127.0.0.1	127.0.0.1	TCP	56	5000→55697 [ACK] Seq=1015 Ack=307 Win=407968 Len=0 TSval=279035949 TSecr=27903
127.0.0.1	127.0.0.1	SSLv3	131	Change Cipher Spec, Encrypted Handshake Message
127.0.0.1	127.0.0.1	TCP	56	55697→5000 [ACK] Seq=307 Ack=1090 Win=407200 Len=0 TSval=279035950 TSecr=27903
127.0.0.1	127.0.0.1	SSLv3	130	Application Data, Application Data
127.0.0.1	127.0.0.1	TCP	56	5000→55697 [ACK] Seq=1090 Ack=381 Win=407904 Len=0 TSval=279042593 TSecr=27904
127.0.0.1	127.0.0.1	SSLv3	146	Application Data, Application Data



# QUESTIONS?

