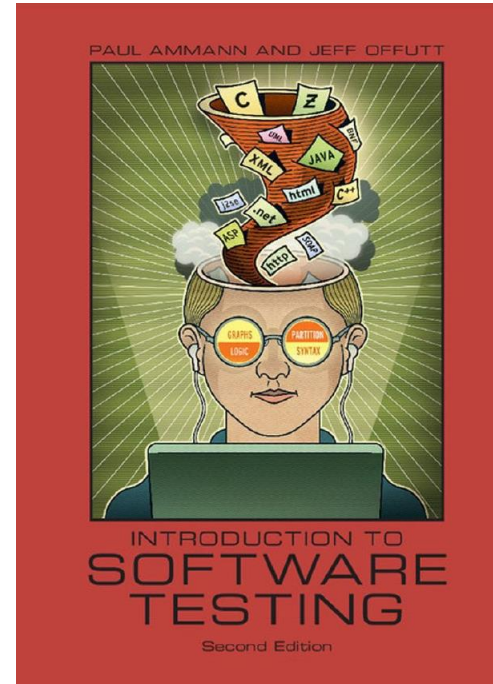


# Exercise :

## Testing the Iterator<List> class

# Bibliografia

- **Paul Ammann and Jeff Offutt, Introduction to Software testing, 2<sup>nd</sup> Edition, Cambridge University Press**



# Objective

- **The objective of this exercise are :**
  - To plan the testing of a class starting from the knowledge of its requirements and documentation
  - To exercise with Junit

# Class under Testing

- **We want to test the Iterator class**
- **Iterator is not exactly a class: it is declared as an interface including a template**

**Interface Iterator<E>**

- **It can be used in the context of a collection providing an iterator to access sequentially to its items**

# Example of use

```
List<String> list;  
Iterator<String> itr;
```

```
list = new ArrayList<String>();  
list.add ("cat");  
list.add ("dog");  
itr = list.iterator();
```

- **List provides an implementation of iterator**
  - We will test this implementation
  - Maybe, the test cases could be adapted to other implementations of iterator
- **On the itr object we can execute iterator methods**

# Iterator documentation

The official documentation of Iterator is at:

<https://docs.oracle.com/en/java/javase/18/docs/api/java.base/java/util/Iterator.html>

In particular, the methods that we want to test are (excluding `forEachRemaining`):

## Method Summary

All Methods	Instance Methods	Abstract Methods	Default Methods
Modifier and Type	Method	Description	
default void	<code>forEachRemaining(Consumer&lt;? super E&gt; action)</code>	Performs the given action for each remaining element until all elements have been processed or the action throws an exception.	
boolean	<code>hasNext()</code>	Returns true if the iteration has more elements.	
E	<code>next()</code>	Returns the next element in the iteration.	
default void	<code>remove()</code>	Removes from the underlying collection the last element returned by this iterator (optional operation).	

# Iterator Documentation

**hasNext()** – Returns true if there are more elements

Exception: NullPointerException

**next()** – Returns next element

Exception: NoSuchElementException

**remove()** – Removes the most recent element returned by the iterator

Exception: UnsupportedOperationException

Exception: IllegalStateException

**parameters: state of the iterator**

iterator state changes with `next()`, and `remove()` calls  
modifying underlying collection also changes iterator state

# hasNext

- **Execution scenarios**
  - There is another item
  - There are not more items
  - Iterator is null



# hasNext

- **Execution scenarios**
  - There is another item
  - There are not more items
  - Iterator is null

ID	Precond	Input	ExpectedOutput	Output	PostCond	Result
1	List has two items (cat,dog) & an Iterator	hasNext	True	True	List and iterator null	OK
2	List has two items (cat,dog) & an Iterator	Next Next hasNext	False	False	List and iterator null	OK
3	List has two items (cat,dog) & an Iterator	Iterator null hasNext	NullPointerException	NullPointerException	List and iterator null	OK

# Setup and Teardown

- First of all, declare the needed objects in the test class

```
private List<String> list; // test fixture  
private Iterator<String> itr; // test fixture
```

- Then, implement setup (@BeforeEach) and teardown (@AfterEach) methods have to be implemented
  - We need different test classes if we have different setup and teardown methods

# Excerpt of setup and tearDown

```
@BeforeEach
public void setUp() // set up test fixture
{
    list = new ArrayList<String>();
    ...
    assume...
}
```

```
@AfterEach
public void tearDown()
{
    list=null;
    ...
    assume...
}
```

# Example of test method

```
// Test 1 of hasNext(): testHasNext_BaseCase()  
  
@Test  
public void testHasNext_BaseCase()    {  
    assertTrue (itr.hasNext());  
}
```

next : suggested scenarios to be tested

- **Execution scenarios**
  - Read the first item
  - Read beyond the last item
  - Iterator is null

remove : suggested scenarios to be tested

- **Execution scenarios**
  - Remove the first item
  - Remove the last item
  - Remove without selecting an item
  - Remove an invalid iterator
  - Remove all items
  - Remove two times the same item

# remove : exception scenarios

- **Exception scenarios**
  - An illegal state exception is raised if we try to remove without having selected an item
  - If the list is set as unmodifiable, an unsupported operation exception is raised when removing an item