

Keano F Göttlicher

Android Developer

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Work Experience

- **iFit** Logan, UT; Chicago, IL
Senior Mobile Developer *Jan 2017 – present*
 - Developed and maintain cross platform (Android and iOS) applications with Xamarin
 - Used REST APIs, SQL database, MVVM, and async/await parallel code
 - Implemented In App Purchases through Google Play and iTunes
 - Used ReactiveX to make a responsive UI experience
 - Worked with mobile Bluetooth LE stack to communicate with fitness equipment
- **Pony Express Productions** Logan, UT
Software Developer *May 2017 – Nov 2017*
 - Developed a native Android application to help organize family activities
 - Maintained a kiosk-like Android application for managing in-store customer loyalty programs
 - Added new features to a legacy ASP.NET website used by a large manufacturing company
- **Utah State University** Logan, UT
Computer Science Lab Section Leader *Aug 2016 – Dec 2016*
 - Instructed multiple 25-student lab groups twice a week as well as helped students one-on-one
 - Contributed code to an automated homework grading server
- **Clearwater Analytics** Boise, ID
Software Development Intern *May 2016 – Aug 2016*
 - Developed a specialized reporting system for investment accounting
 - Extracted investment data, performed calculations and saved into an SQL database
 - Developed a modern web application using Angular 2 and TypeScript
- **Icon Health & Fitness, Inc.** Logan, UT
Software Technician *May 2014 – Apr 2016*
 - Android and iOS UI Automation for regression testing
 - Set up deployment on a Continuous Integration server and results management, now used department-wide
 - Managed a project on a small agile team, and training other developers in version control and software architecture
 - Extensive knowledge of Bluetooth wearables and connected fitness equipment

Education

- **Utah State University** Logan, UT
Bachelor of Science in Computer Science, GPA: 3.65 *Aug 2013 – Dec 2016*
 - Key Courses: Advanced Algorithms, GUI Development in C#, Operating Systems and Concurrency, Software Engineering, Game Development, Compiler Construction, Object Oriented Programming
 - Extracurricular: Sustainability Club, Uncommon Collective (Community Improvement Volunteering), Attended Hack UState hackathons - 2nd place at the Spring 2016 Hackathon

Skills

Mobile development: Java, Kotlin, Dagger, Retrofit, Android Jetpack, SQLite, Android Studio, XCode, C#, Xamarin, MvvmCross, UWP

Testing: Espresso, Xamarin.UITest, NUnit, JUnit, TestRail

Other technologies: TypeScript, Angular, SQL, HTML/CSS, Regex, Bash, Git, Jenkins CI, JIRA, Liquibase, Python, Windows Forms, ReactiveX