

Copy/move constructors, copy/move assignments have been omitted as they are present in each class excluding interfaces. Destructors have been omitted as well. MapFunction is a pointer to a void function with the following list of parameters: (Data*, void*). FoldFunction is a pointer to a void function with the following list of parameters: (const Data*, const void* void*). Function pointers by FoldFunction are not required to throw exceptions.

